COMPUTATIONAL STATISTICS LINEAR REGRESSION

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$\begin{array}{l} \textbf{Marginal likelihood} \quad p(D(w)p(w)dw & \rightarrow \textit{Marginal} \\ p(t^*|x^*, D) = \quad p(t^*|x^*, w, xp, b) P(w|d, b, b) \cdot P(xp) D) dw dd dp \end{array}$

- The marginal likelihood $p(\mathbf{t}|\alpha,\beta)$, appearing at the denominator in Bayes theorem, can be used to identify good α and β , known as hyperparameters.
- Intuitively, we can place a prior distribution over α and β , compute their posterior, and use this in a fully Bayesian $p(\alpha,\beta|\mathbf{t}) \propto p(\mathbf{t}|\alpha,\beta)p(\alpha,\beta)$ treatment of the regression:

 If we assume the posterior is peaked around the mode, then we can take the MAP as an approximation of the full posterior for α and β . If the flat is prior, this will boil down to the ML solution. FURT PRIOR => LOG POST = 1.07, LINEL+ COST -> MAP - MI.

0

 Hence we need to optimise the marginal likelihood, which can be computed as:

with

$$E(\mathbf{m}_{N}) = \frac{\beta}{2} \log \alpha + \frac{N}{2} \log \beta - E(\mathbf{m}_{N}) - \frac{1}{2} \log |\mathbf{S}_{N}|^{-1} - \frac{N}{2} \log 2\pi$$

$$E(\mathbf{m}_{N}) = \frac{\beta}{2} ||\mathbf{t} - \mathbf{\Phi}\mathbf{m}_{N}||^{2} + \frac{\alpha}{2} \mathbf{m}_{N}^{T} \mathbf{m}_{N}$$

 This optimisation problem can be solved with any optimisation routine, or with specialised methods, see Bishop.

BAYESIAN MODEL COMPARISON

- Consider M and M two different models, which one is the best to explain the data D?
- In a Bayesian setting, we may place a prior $p(\mathcal{M}_j)$ on the models, and compute the posterior $p(\mathcal{M}_j|\mathcal{D}) = \frac{p(\mathcal{D}|\mathcal{M}_j)p(\mathcal{M}_j)}{\sum_i p(\mathcal{D}|\mathcal{M}_j)p(\mathcal{M}_j)}$
- As we typically have additional parameters w, the term p(D|M_j) is the model evidence/ marginal likelihood.
- The ratio $p(\mathcal{D}|\mathcal{M}_1)/p(\mathcal{D}|\mathcal{M}_2)$ is known as Bayes Factor.

BAYESIAN MODEL COMPARISON

- In Bayesian model comparison, we can take two approaches.
- We can compute the predictive distribution for each model and average it by the posterior model probability

$$\mathcal{P}(\mathbf{t}|\mathcal{D}) = \sum_{j} \mathcal{P}(\mathbf{t}|\mathcal{M}_{j},\mathcal{D}) \mathcal{P}(\mathcal{M}_{j}|\mathcal{D})$$

• Alternatively, we can choose the model with larger Bayes Factor. This will pick the correct model on average. In fact, the average log Bayes factor (assuming \mathcal{M}_1 is the true model) is $\mathcal{M}_2 = \int p(\mathcal{D}|\mathcal{M}_1) \log \frac{p(\mathcal{D}|\mathcal{M}_1)}{p(\mathcal{D}|\mathcal{M}_2)} \bigotimes_{\mathcal{D}} 0$ $\mathcal{M}_2 = \int p(\mathcal{D}|\mathcal{M}_1) \log \frac{p(\mathcal{D}|\mathcal{M}_1)}{p(\mathcal{D}|\mathcal{M}_2)} \bigotimes_{\mathcal{D}} 0$



LINEAR REGRESSION MODELS **

BAYESIAN LINEAR REGRESSION

3 DUAL REPRESENTATION AND KERNELS $W_{HL} = \left(\left(\phi^T \phi \right)^L \left(\phi^T t \right)^L \right)$ $W_{HL} = \left(\left(\phi^T \phi \right)^L \left(\phi^T t \right)^L \right)$ $W_{HL} = \left(\left(\phi^T \phi \right)^L \left(\phi^T t \right)^L \right)$

 $\Phi = \begin{pmatrix} \varphi_{\mathcal{O}}(x_1) & - & \varphi_{\mathcal{W}_{\mathcal{I}}}(x_1) \\ \vdots \\ \varphi_{\mathcal{O}}(x_{\mathcal{W}}) & - & - & \varphi_{\mathcal{W}_{\mathcal{I}}}(x_{\mathcal{W}}) \end{pmatrix}$

DUAL REPRESENTATION

- Consider a regression problem with data (**x**_i, y_i), and a linear model **w**^Tφ(**x**).
- We can restrict the choice of w to the linear subspace spanned by φ(x₁),..., φ(x_N), as any w_⊥ othogonal to this subspace will give a contribution w_⊥ φ(x_i) = 0 on input points:

points:
• a are known as the dual variables
• By defining the kernel
$$k(\mathbf{x}_i, \mathbf{x}_j) := [\phi(\mathbf{x}_i)^T \phi(\mathbf{x}_j)]$$
, we can write
 $\mathbf{w}^T \phi(\mathbf{x}_i) = \mathbf{a}^T \mathbf{K}^I$
Where \mathbf{K}^i is the *i*th column of the Gram matrix \mathbf{K} , $\mathcal{W}_{ij} = k(\mathbf{x}_i, \mathbf{x}_j)$.

DUAL REGRESSION PROBLEM

• In the dual variables, we have to optimise the following regression equation

$$\mathcal{E}_{d}(\mathbf{a}) + \lambda E_{W}(\mathbf{a}) = \sum_{i=1}^{N} (t_{i} - (\mathbf{a}^{T} \mathbf{K}^{i})^{2} + \lambda \mathbf{a}^{T} \mathbf{K} \mathbf{a}^{T})^{2}$$

• By deriving w.r.t **a** and setting the gradient to zero, we obtain the solution

$$\mathbf{\hat{a}} = (\mathbf{K} + \lambda \mathbf{I})^{-1} \mathbf{t}$$

• At a new input **x***, the prediction will then be

with
$$\mathbf{k}_*^T = \underbrace{(k(\mathbf{x}^*, \mathbf{x}_1), \dots, k(\mathbf{x}^*, \mathbf{x}_N))]}_{\mathbf{k}_*^T}$$

THE KERNEL TRICK

- The dual objective function depends only on the scalar product of input vectors
- We can replace the Euclidean scalar product with any (non-linear) scalar product
- $\overset{(\bullet)}{\longrightarrow} \textcircled{\bullet} This is usually obtained by giving directly a non-linear kernel function <math>k(\mathbf{x}_i, \mathbf{x}_j)$
 - This enables us to work with more general set of basis functions, even countable. See Gaussian processes.
 - The same dual procedure applies to other algorithms, notably linear classification and SVMs

THE KERNEL TRICK

- The dual objective function depends only on the scalar product of input vectors
- We can replace the Euclidean scalar product with *any* (non-linear) scalar product
- This is usually obtained by giving directly a non-linear kernel function k(x_i, x_j) (kernel trick)
- This enables us to work with more general set of basis functions, even countable. See Gaussian processes.
- The same dual procedure applies to other algorithms, notably linear classification and SVMs
- The computational cost to solve the primal problem is

 O(M³), while the dual costs O(N³)

 They can be both prohibitive is N and M are large. In this case, one can optimise the log likelihood directly, using gradient based methods.

COMPUTATIONAL STATISTICS LINEAR CLASSIFICATION

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OUTLINE



2 LOGISTIC REGRESSION

S LAPLACE APPROXIMATION

BAYESIAN LOGISTIC REGRESSION

CONSTRAINED OPTIMISATION

6 SUPPORT VECTOR MACHINES

INTRODUCTION

Data: x_i, t_i. Output are discrete, either binary or multiclass (*K* classes), and are also denoted by y_i. Classes are denoted by C₁,...,C_K.

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- Discriminant function: we construct a function
- → $f(\mathbf{x}) \in \{1, ..., K\}$ associating with each input a class.
 - Generative approach: We consider a prior over classes, p(Ck), and the class-conditional densities p(x|Ck), from a parametric family. We learn class-conditional densities from data, and then compute the class posterior.



ENCODING OF THE OUTPUT

- For a binary classification problem, usually we choose t_n ∈ {0, 1}. The interpretation is that of a "probability" to belong to class C₁.
- In some circumstances (perceptron, SVM), we will prefer the encoding *t_n* ∈ {−1, 1}.
- For a multiclass problem, we usually stick to a boolean encoding: $\mathbf{t_n} = (t_{n,1}, \dots, t_{n,K})$, with $t_{n,j} \in \{0, 1\}$, and t_n is in class *k* if and only if $t_{n,k} = 1$ and $t_{n,j} = 0$, for $j \neq k$.