## Exercise Lecture X

Lattice gas,

## Diffusion Limited Aggregates, fractal models of surface growth.

## (the first exercise is mandatory)

## 1. Self-diffusion coefficient in a lattice gas model

Consider a finite square lattice with sites randomly occupied by particles with a given density $\rho$. The particles can move randomly to empty nearest sites (two particles can not occupy the same site). It is an example of a restricted random walk. A meaningful physical quantity is the selfdiffusion coefficient $D$ of an individual particle. $D$ is the limit $t \rightarrow \infty$ of $D(t)$, where $D(t)$ is given by:

$$
D(t)=\frac{1}{2 d t}\left\langle\Delta R^{2}(t)\right\rangle
$$

with $d$ which is the dimensionality of the system and $\left\langle\Delta R^{2}(t)\right\rangle$ is the net mean square displacement per particle, averaged over all particles, after $t$ units of time ( $\langle\ldots\rangle$ here indicates the average over particles and not temporal averages).
The model can be summarized by the following algorithm:
i) Occupy at random the $L \times L$ sites of a square lattice with $N$ particles subject to the condition that no double occupancy is allowed, with the desired density $\rho=N / L^{2} \leq 1$. Tag each particle, that is, distinguish it from the others, and record its initial position in an array.
ii) At each step choose a particle (randomly, or, alternatively, in an ordered way) and one of its nearest neighbor sites at random. If the neighbor site is empty, the particle is moved to this site; otherwise the particle remains in its present position. Loop over the particles.

Note 1: The measure of "time" in this context is arbitrary. The usual definition is that during one unit of time or one Monte Carlo step, each particle on average attempts one jump. Time goes on even if the particles do not move, i.e., the tentative move is not accepted.
Note 2: Consider periodic boundary conditions, but note that it is necessary to limit the number of Monte Carlo steps so that $\left\langle\Delta R^{2}(t)\right\rangle$ is smaller than $(L / 2)^{2}$. Why?

Do a Monte Carlo simulation to determine $D$ and its dependence on the particles concentration $\rho$.
See for instance the code latticegas.f90. For the sake of definiteness, 1 Monte Carlo time step is 1 ns and the unit length is $2 \AA$.
(a) Study $\Delta R^{2}(t)$ as a function of time for a fixed value of $\rho$, for instance 0.03 or 0.2 , and for a fixed number of particles (e.g., 13 particles in a $20 \times 20$ lattice for $\rho=0.03$ ). What do you see increasing time (within the limit mentioned above)? Make a fit and compare your result (the slope) with the expected behavior of a standard random walk.
(b) Plot $D(t)$ as a function of time: after a certain equilibration time, it fluctuates. Calculate the amplitude of the fluctuations as a function of $t$ (from the distribution of data over the particles). These fluctuations remain also by increasing $t$.
(c) In order to estimate of $D$, which is defined as the limit $t \rightarrow \infty$, do a temporal average $\langle D(t)\rangle(\langle\ldots\rangle$ here indicates a temporal average, for instance from 0 to $t$, or some block average). Plot together $D(t)$ and $\langle D(t)\rangle$. Change the seed, do another run and compare the plot and the estimate of $D(t)$ and $\langle D(t)\rangle$ with the previous results.
(d) Better statistics for $D(t)$ (and consequently for $D$ ) can be obtained by averaging $\Delta R^{2}(t)$ over many particles (i.e., for a given $\rho$, considering a lattice with $L$ as large as possible; it is suggested $L \geq 40$ ). Verify that fluctuations of $D(t)$ (and the deviations of $\langle D(t)\rangle$ over more runs from its mean value) are proportional to the inverse square root of the number of particles
(e) Study the dependence of $D$ on the concentration, using for instance $\rho=0.1,0.2,0.3,0.5$, and 0.7 . You should find that $D$ is a monotonically decreasing function of $\rho$. Why?
(f) To gain some insight into this dependence, determine the dependence on $\rho$ of the probability that if a particle jumps to a vacancy at time $t$, it returns to its previous position at time $t+1$. Is there a qualitative relation between the density dependence of $D$ and this probability?


```
    latticegas.f90 - from Gould-Tobochnick
```



```
program latticegas
    implicit none
    logical, allocatable :: lattice(:,:)
    integer, allocatable :: x(:),y(:)
    double precision, allocatable :: dx(:),dy(:)
    Integer :: Nsteps,Np,L
    integer :: istep,isubstep
    integer :: dir,i,j,nfail,njumps
    integer, dimension(1) :: seed
    integer, parameter :: MAXINT=1000000000 ! Variables for counting
    ! allowed directions
    integer :: free(4),nfree
    integer :: dxtrial(4),dytrial(4)
    integer :: xnew(4),ynew(4)
    Real, dimension(2) :: rnd(2)
    real :: rnd1
    double precision :: dxsum,dysum,dxsqsum,dysqsum
    double precision :: t,deltat,drsqave,D,a,help
    ! Set average time between jumps and jump length Units is s and cm
    ! although actually this is not needed for the simulation
    deltat=1d-9; ! 1 ns
    a=2e-8; ! 2 A
    print*," Nsteps>"
    read*, Nsteps
    print*," Np>"
    read*, Np
    print*," L>"
    read*, L
    print*," seed>"
    read*, seed
    call random_seed(put=seed)
    print *,'Doing lattice gas walk to',Nsteps,'MC steps, initial seed',seed
    print *,'using',Np,' particles on a',L,'`2 square lattice'
    if (Np >= L*L) then
```

```
    print *,'Number of particles > number of sites !!!'
    STOP 'Too small lattice'
endif
allocate(lattice(0:L-1,0:L-1))
allocate(x(Np),y(Np))
allocate(dx(Np),dy(Np))
! Mark all positions as empty
do i=0,L-1
    do j=0,L-1
        lattice(i,j) = .false.
    enddo
enddo
! Enumeration of directions: 1=right; 2=left; 3=up; 4=down
dxtrial(1)=+1; dytrial(1)= 0;
dxtrial(2)=-1; dytrial(2)= 0;
dxtrial(3)= 0; dytrial(3)=+1;
dxtrial(4)= 0; dytrial(4)=-1;
Nfail=0; njumps=0;
! Generate particles on lattice
do i=1,Np
    do ! Loop until empty position found
        ! To be on safe side, check that upper limit not reached
        call random_number(rnd)
        x(i)=int(rnd(1)*L); if (x(i)>=L) x(i)=L-1;
        y(i)=int(rnd(2)*L); if (y(i)>=L) y(i)=L-1;
        if (lattice(x(i),y(i))) then
            ! Position already filled, loop to find new trial
            cycle
        else
            lattice(x(i),y(i))=.true.
                    ! Success, go to next particle
                    exit
        endif
    enddo
    dx(i)=0.0dO; dy(i)=0.0d0;
enddo
T=0.0;
do istep=0,Nsteps-1 ! Loop over MC steps
    do isubstep=1,Np ! Do all particles on average once every MC step
        ! Pick one particle at random
        call random_number(rnd1)
```

```
i=int(rnd1*Np)+1; if (i>Np) i=Np;
! Find possible directions, store it in free()
Nfree=0
do j=1,4
    xnew(j)=x(i)+dxtrial(j);
    if (xnew(j) >= L) xnew(j)=0; if (xnew(j)<0) xnew(j)=L-1;
    ynew(j)=y(i)+dytrial(j);
    if (ynew(j) >= L) ynew(j)=0; if (ynew(j)<0) ynew(j)=L-1;
    if (.not. lattice(xnew(j),ynew(j))) then
                    ! Success: position free
            nfree=nfree+1
            free(nfree)=j
        endif
    enddo
    ! If no possible directions, get new particle
If (nfree == 0) then
        nfail=nfail+1
        cycle
endif
njumps=njumps+1
! Pick one of the possible directions randomly
! Note that the dir>nfree check here really is needed!
call random_number(rnd1)
dir=int(rnd1*nfree)+1; if (dir>nfree) dir=nfree
j=free(dir)
    ! Now x(i),y(i) is old position and xnew(j),ynew(j) new
    ! Double check that new site really is free
    if (lattice(xnew(j),ynew(j))) then
        print *,'ERROR: THIS SHOULD BE IMPOSSIBLE'
        print *,i,j,dir,nfree
        print *,free
        print *,x(i),y(i),xnew(j),ynew(j)
        STOP 'ERROR new site bug'
endif
!Empty old position and fill new
lattice(x(i),y(i))=.false.
lattice(xnew(j),ynew(j))=.true.
X(i)=xnew(j); y(i)=ynew(j);
dx(i)=dx(i)+dxtrial(j); dy(i)=dy(i)+dytrial(j);
enddo
```

```
    If (mod(istep*Np,1000000) == 0) then
        ! Calculate and print intermediate results
        ! Get total displacement from dx,dy
        dxsum=0.0d0; dysum=0.0d0;
        dxsqsum=0.0d0; dysqsum=0.0d0;
        do i=1,Np
            dxsum=dxsum+dx(i); dysum=dysum+dy(i);
            dxsqsum=dxsqsum+dx(i)*dx(i);
            dysqsum=dysqsum+dy(i)*dy(i);
        enddo
        drsqave=(dxsqsum+dysqsum)}/(1.0*Np
        if (t>0.0) then
            ! Get diffusion coefficient by proper scaling
            D=drsqave*a*a/(4*t)
            write(*,fmt='(3(a,1pe10.2))')&
                    'At ',t,' <dR^2>=',drsqave*a*a,' D=',D,' cm^2/s'
            endif
        endif
        t=t+deltat
    enddo
    ! Get total displacement from dx,dy
dxsum=0.0d0; dysum=0.0d0;
dxsqsum=0.0d0; dysqsum=0.0d0;
do i=1,Np
            dxsum=dxsum+dx(i); dysum=dysum+dy(i);
            dxsqsum=dxsqsum+dx(i)*dx(i); dysqsum=dysqsum+dy(i)*dy(i);
enddo
print *,'dxsum',dxsum,' dysum',dysum
print *,'dxsqsum',dxsqsum,' dysqsum',dysqsum
    drsqave=(dxsqsum+dysqsum)/(1.0*Np)
    print *,'drsqave',drsqave
    print *,'Number of failed jumps',nfail,' number of successes',njumps
    ! Get diffusion coefficient by proper scaling
    D=drsqave*a*a/ (4*t)
    write(*,fmt='(a,f6.4,a)')'For Np/L^2=',real(Np)/L**2,' :'
    write(*,fmt='(3(a,1pe10.2))')&
    'at ',t,' <dR^2>=',drsqave*a*a,' D=',D,' cm^2/s'
    deallocate (lattice,x,y,dx,dy)
end program latticegas
```


## 2. Diffusion Limited Aggregates (DLA)

(a) Write a program to generate DLA on a square lattice. Here it is reported a code dla2d.f90. Choose each walker starting randomly at a distance $R=R_{\max }+2$ from the center, where $R_{\max }$ is the maximum distance of the particles already aggregated in the cluster from its origin. To save time, eliminate the walker that go too much far away, e.g. that reach a distance equal to $2 R_{\max }$ from the center ("killing circle"). Choose $\mathrm{L}=31$. Try to color in a different way the sites according to the order of aggregation (e.g. after 20 particles aggregated change color). Which are the last aggregated? Which are the former?
(b) At $t=0$ we have 4 perimetral sites with a probability $p_{i}=1 / 4$ of being occupied. After having occupied one of them, we have 6 perimetral sites which have different occupancy possibility: two of them have $p_{i}=2 / 9$ and the other 4 have $p_{i}=5 / 36$. Verify with a Monte carlo simulation.
(c) The efficiency of the algorithm can be improved considering displacements with variable length, the longer the distance from the center, the longer is the step length. For instance, if the walker is at distance $R>R_{\text {max }}$, consider a length displacement $R-R_{\max }-1$ (if it is $>1$ ), whereas consider a unitary displacement if the walker is close to the cluster already grown.
(d) Generate some DLA cluster and calculate its fractal dimension, which should result $D=1.66$ (see: Witter et al., Phys. Rev. Lett. 47, 1400 (1983)).


```
! dla2d.f90
```



```
!
! by G. Hart, NAU, March 2002
!
program dla2d
use random_stuff
implicit none
integer, parameter :: Nw = 200 ! Number of walkers (particles in the crystal)
logical, dimension(-Nw:Nw,-Nw:Nw) :: occupied ! Grid where the xtal grows
logical :: stuck ! Did the current walker get stuck yet?
integer :: mass ! number of particles in the cluster inside a given radius
integer, dimension(2) :: newpos, prevpos ! position of the current walker
integer :: i, j, idist ! general loop counters
real :: radius ! outer radius of the crystal plus a little
real :: distance ! distance of the walker from the origin
real :: theta, rndstep ! random numbers for starting and stepping, respectively
real :: twopi
call set_random_seed(0)
radius = 5
twopi = 8*atan(1.0)
occupied(:,:) = .false.! Initialize the array
occupied(0,0) = .true. ! Make the origin occupied (this is the seed crystal)
do ! Start a walker at a random postion outside the crystal
    call random_number(theta)
    theta = theta * twopi
    newpos = nint( radius*(/cos(theta),sin(theta)/)) ! Start a new walker
    if(occupied(newpos(1),newpos(2)))cycle ! Already occupied, try again
    prevpos = newpos
    do
        newpos = prevpos
        call random_number(rndstep)
        select case(int(rndstep*4)+1)
            case(1)
                newpos(1) = newpos(1) -1
            case(2)
                newpos(1) = newpos(1) +1
                case(3)
                    newpos(2) = newpos(2) -1
            case(4)
                newpos(2) = newpos(2) +1
```

```
                end select
            if(any(abs(newpos) > Nw)) exit ! Walker stepped out of the box. Start a new or
            if(occupied(newpos(1),newpos(2))) then ! walker gets stuck to the crystal
                occupied(prevpos(1),prevpos(2)) = .true. ! Add the walker to the crystal
                    distance = sqrt(real(dot_product(prevpos,prevpos)))
            if(distance > (radius-5)) radius = distance + 5
                    ! Make the starting circle larger if necessary
                exit
            endif
            prevpos = newpos
            ! Walker made a valid move (didn't get stuck or wander away).
            ! Update and keep it moving
    enddo
    if(radius > Nw) exit
enddo
! Write occupied sites to disk
open(10,file="dla2d.data",status="replace")
do i = -Nw, Nw
    do j = -Nw, Nw
        if(occupied(i,j)) write(10,*) i,j
    enddo
enddo
close(10)
! Do the m(r) analysis and write results to disk
open(11,file="dlamass.data")
do idist = 2, int(0.75*distance)
    mass = 0
    do i = -Nw, Nw
        do j = -Nw, Nw
            if(occupied(i,j)) then
                    if(idist**2 >= i**2 + j**2) mass = mass + 1
            endif
        enddo
    enddo
    write(11,'(2i10)') idist, mass
enddo
close(11)
end program dla2d
```


## 3. Fractal growth of surfaces

Conside the Eden model to generate a corrugated surface. The algorithm is:
(a) choose randomly a lattice site and occupy it. The nearest neighbor sites of the occupied site (i.e. 4 sites in case of a square lattice) are the perimetral sites.
(b) choose randomly a perimetral site and occupy it. When occupied, it is no longer a perimetral site: update the list of perimetral sites with the new ones. Repeat from (1).

The code eden.f90 is proposed as a draft here (the suggestion is to modify it, it has several "print" for checks...)
Consider a simple model where the surface is initially (at time $t=0$ ) an horizontal line of $L$ occupied sites. The growth is along the vertical direction.
According to the Eden model, choose a perimetral site randomly and occupy it. For the initial configuration of our surface, at time $t=0$ the perimetral sites are the horizontal line of empty sites adjacent to the line of occupied sites. The average height of the cluster is:

$$
\bar{h}=\frac{1}{N_{s}} \sum_{i=1}^{N_{s}} h_{i}
$$

where $h_{i}$ is the distance of the $i$ surface site from the initial line, and the sum is over all the surface sites $N_{s}$.
The deposition of a particle corresponds to the increment of time $t$ by one. Study how the roughness $w$ of the surface change with time, where $w$ is defined as:

$$
w^{2}=\frac{1}{N_{s}} \sum_{i=1}^{N_{s}}\left(h_{i}-\bar{h}\right)^{2},
$$

( $w=0$ for a planar surface). $w$ depends on $L$ and $t$. Initially $w$ increases with time:

$$
w(L, t) \sim t^{\beta}
$$

$\beta$ measures the increasing in time of the correlations in the vertical direction. Given a characteristic time, the length for the correlation of the fluctuations is comparable with $L$, and the roughness $w$ reaches a limiting value depending only on $L$. We can write:

$$
w(L, t \gg 1) \sim L^{\alpha},
$$

where $\alpha$ measure the corrugation.
(a) Consider a 1D surface growing over a line of $\mathrm{L}=100$ sites and apply the Eden model. Consider $x$ the horizontal index, i.e. the label of the columns, and $h_{x}$ the height (max. distance of a perimetral site from the substrate). Use PBC in the horizontal direction. We call surface sites those perimetral sites with maximum $h$ for a given $x$. Try to visualize the growth in time, with the evidence of the occupied, perimetral and surface sites.
a) is the surface well defined?
b) where are most of the perimetral sites?
c) if we choose all perimetral sites as surface sites, is something changing?
(b) Plot $w(t)$ as a function of $t$ for $\mathrm{L}=32,64,128$ and estimate the exponents $\alpha$ e $\beta$.
a) Which kind of plot is it convenient to do?
b) Does $w$ increase initially with a power law? If yes, estimate $\beta$.
c) Is there a characteristic time (depending on $L$ ) for $w$ to reach an asymptotic value?
d) Can you estimate $\alpha$ ? (you should find $\beta=1 / 3$ and $\alpha=1 / 2$ ).
(c) The dependence of $w$ on L and $t$ can be summarized with the law:

$$
w(L, t) \approx L^{\alpha} f\left(t / L^{\alpha / \beta}\right)
$$

where: $f(x) \approx x^{\beta}$ for $x \ll 1$ and $f(x)=$ constant for $x \gg 1$
a) Using for $\alpha$ and $\beta$ the best estimates obtained in the previous point, verify the law plotting $w(L, t) / L^{\alpha}$ as a function of $t / L^{\alpha / \beta}$ for the different values of $L$ considered. b) Repeat using instead the exact result, $\beta=1 / 3$ and $\alpha=1 / 2$. You should find a universal curve (i.e. the same curve using the scaled variables for different values of L)
(d) Random Deposition In the Eden model each perimetral site can be part of the cluster. In the random deposition model, instead, a column is chosen randomly and a particle is deposited on top of it. No horizontal correlations are therefore present.
a) Make a simulation with this model and visualize the surface.
b) Verify that the height of the colums follow a Poisson distribution and that $\bar{h} \sim t$ and $w \sim t^{1 / 2}$. This structure does not depend on $L$ and therefore $\alpha=0$.
(e) Balistic Deposition In this model the horizontal coordinate is chosen randomly and a particle falls down up to reach the first available perimetral site which is a nearest neighbor of an occupied site. This algorithm allows also a horizontal growth. Consider one particle falling down for each unit time. Discuss the differences -in terms of algorithm and results- with respect to the previous models.


```
! eden.f90
```



```
module common
    implicit none
    public::load, init, edengen
    integer, parameter, public :: d=2
    integer, public :: Lx, Ly, nmcs, posx, c, xmax
    real,public :: rnd
    integer, public, dimension(1)::seed
contains
    !grid parameters
    subroutine load()
        print*, "L>"
        read*, Lx
        print*, "nmcs>"
        read*, nmcs
        Ly=nmcs
        print*, "seed>"
        read*, seed
    end subroutine load
    !Initialize the lattice
    subroutine init(grid, Lx,Ly,s, v)
        integer,intent(inout) :: Lx,Ly,v
        integer :: i
        integer, dimension(Lx,Ly), intent(inout) :: grid
        integer, dimension(2,v), intent(inout) :: s
        grid = 0
        s = 0
        do i=1,Lx
            grid(i,1) = 1
            s(1,i)=i
            s(2,i)=2
        end do
```

```
    !do i= 1, nmcs
    ! w(i) = 0.0_d
    ! hmed(i) = 0.0_d
    !end do
end subroutine init
!eden model
subroutine edengen(grid,Lx,Ly,v,s)
integer,intent(inout) :: v,Lx,Ly
integer :: i,ccp,j
integer, dimension(Lx,Ly), intent(inout) :: grid
integer, dimension(2,v), intent(inout) :: s
integer, dimension(2) :: loc
call random_seed (put = seed)
loc = minloc(s)
xmax = loc(2) - 1
print*,"xmax = ",xmax
call random_number(rnd)
posx=int(rnd*xmax)+1
c=0
print*,"posx=",posx, "s(1:2,pox)=",s(:, posx)
grid(s(1,posx),s(2,posx))=1
if (s(1,posx)==1) then
    ccp=Lx
else
    ccp=s(1,posx)-1
end if
if (grid(ccp,s(2,posx))==0) then
    do i=1,xmax
        if ((s(1,i)/=ccp) . and. (s(2,i)/=s(2,posx))) then
            s(1,posx)=ccp
                s(2,posx)=s(2,posx)
            c=1
```

end if
end do
end if
if ( $s(1, p o s x)==L x)$ then $c \mathrm{cp}=1$
else
$\operatorname{ccp}=s(1, p o s x)+1$
end if
if $(\operatorname{grid}(c c p, s(2, \operatorname{posx}))==0)$ then
do $i=1, x$ max if $((s(1, i) /=c c p)$.and. $(s(2, i) /=s(2, p o s x)))$ then if (c==0) then $\mathrm{s}(1, \mathrm{posx})=\mathrm{ccp}$ $s(2, p o s x)=s(2, p o s x)$ $\mathrm{c}=1$ else $\mathrm{s}(1, \mathrm{xmax}+1)=\mathrm{ccp}$ $\mathrm{s}(2, \mathrm{xmax}+1)=\mathrm{s}(2, \mathrm{posx})$ xmax=xmax +1 end if end if
end do
end if
if (s (2, posx)==Ly) then $\mathrm{ccp}=1$
else
$\mathrm{ccp}=\mathrm{s}(2, \mathrm{posx})+1$
end if
if (grid(s(1,posx),ccp)==0) then
print*,"s(1, posx)=",s(1,posx)
print*,"ccp=", ccp
do $i=1, x \max$
if $((s(1, i) /=s(1, p o s x))$.and. $(s(2, i) /=c c p))$ then print*,"si" if (c==0) then
$s(1, p o s x)=s(1, p o s x)$
$\mathrm{s}(2, \mathrm{posx})=\mathrm{ccp}$
$\mathrm{c}=1$
else
$s(1, x \max +1)=s(1, \operatorname{posx})$
$s(2, x \max +1)=c c p$

```
                                    xmax=xmax+1
                    end if
                end if
            end do
        end if
        ! do i=1,2
        ! print*,(s(i,j), j=1,v)
        ! end do
        ! do i=1,Ly
        ! print*,(grid(j,i), j=1,Lx)
        ! end do
        if (grid(s(1,posx),s(2,posx)-1)==0) then
        print*,"s4"
        do i=1,xmax
            if ((s(1,i)/=s(1,posx)) .and. (s(2,i)/=s(2,posx)-1)) then
                if (c==0) then
                    s(1,posx)=s(1, posx)
                        s(2, posx)=s(2, posx)-1
                        c=1
                else
                                    s(1, xmax+1)=s(1, posx)
                                    s}(2,xmax+1)=s(2, posx)-
                                    xmax=xmax+1
                                    end if
                end if
        end do
        end if
    end subroutine edengen
end module common
program eden
    use common
    implicit none
    integer::i,v,j
    integer, dimension(:,:), allocatable :: grid
    real, dimension (:), allocatable :: w, hmed
    integer, dimension(:,:), allocatable :: s
    open (unit=1, file="eden1.dat", status= "replace", action="write")
    call load ()
```

```
    v=lx*ly
    allocate(grid(Lx,Ly))
    allocate(w(nmcs))
    allocate(hmed(nmcs))
    allocate(s(2,v))
    call init(grid,Lx,Ly, s, v)
    print*,"v=lx*ly=",v
    print*,"nmcs=",nmcs
    do i=1, nmcs
! print*," imcs=",i," grid:"
! do j=ly,1,-1
            print*,grid(1:lx,j)
! end do
    call edengen(grid,Lx,Ly,v,s)
    end do
    write(unit=1,fmt=*) s
    close(unit=1)
    deallocate(grid,w,hmed,s)
end program eden
```

