## SIO 210 Advection, transports, budgets L. Talley, Fall, 2011

Reading: DPO Chapter 5

Transport, flux

Radiation, Advection, Diffusion

Conservation of volume

Continuity

Conservation of salt

Freshwater transport

Heat budget

Heat transport

Course url: <a href="http://www-pord.ucsd.edu/~ltalley/sio210">http://www-pord.ucsd.edu/~ltalley/sio210</a>

## Assignments and exams

Upcoming

Assignment 1: due Oct. 10 (Monday)

Mid-term: 10/31

Paper or project due: 11/14 (interim dates: 10/24 for topic)

#### Paper:

One historical "classic" paper

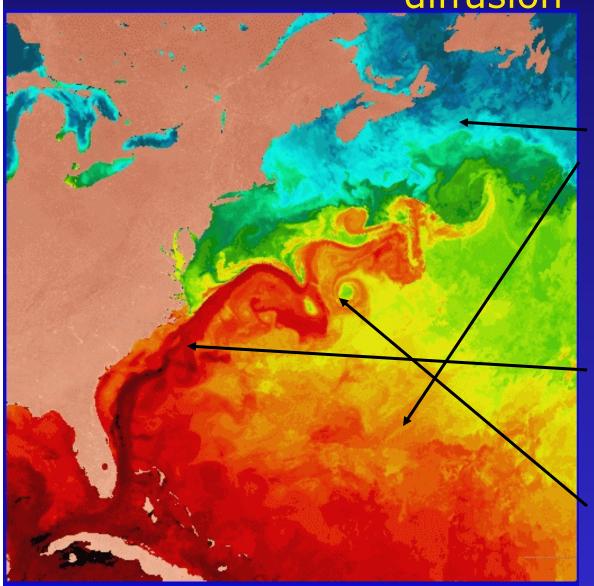
One modern paper.

Review papers with emphasis on concept/breakthrough in "classic" paper and how it was continued in modern paper. What were the simplifications in the original paper? What is still unresolved with the modern paper?

#### OR DPO JOA project

Work with the JOA examples, define a large-scale phenomenon to look at with profile data within JOA, and write a short description of results

Transport processes: radiation, advection, diffusion



- (1) The surface heat balance, including radiation, makes the ocean warmer to the south, colder to the north (Northern Hemisphere).
- (2) The Gulf Stream flows northward, advecting warm water.
- (3) Eddies diffuse the heat.

## Radiation, Advection, Diffusion

- Radiation: electromagnetic waves carry heat energy - sunlight, infrared radiation
- Advection: carry properties in currents
- Diffusion: moves properties through random motions, so somewhat similar to advection

## Convergence and divergence of property fluxes can change local property

- Advection: convergence or divergence of the property flux
- Diffusion: convergence or divergence of the diffusive flux (next lecture – effects of mixing)

## Flux and transport: definitions

Flux of a property

Velocity times concentration (times density)

Flux = vpC units of (m/sec)(kg/m³)(moles/kg) = moles/(m²sec)

(same as Transport per unit area)

Special cases:
Volume transport is
velocity times area
Units are
(m/sec) m<sup>2</sup> = m<sup>3</sup>/sec

Mass flux is
velocity x density
Units are
(m/sec)(kg/m³) =
kg/(sec m²)

## Transport and flux: definitions

Transport

Velocity times
concentration (times
density) integrated
(summed) over area
normal to the velocity

Transport = \int v\rho CdA

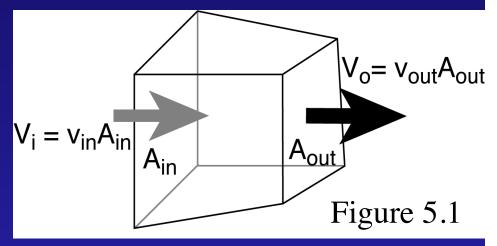
units of

(m/sec)(kg/m³)(moles/kg) m²

= moles/sec

(same as Flux pormal to

(same as Flux normal to an area integrated over that area.)



Special cases:
Volume transport is
velocity times area
Units are
(m/sec) m<sup>2</sup> = m<sup>3</sup>/sec

Mass transport is
velocity x density x area
Units are
(m/sec)(kg/m³)m² = kg/sec

## Quantify transport resulting from cts volume, advection

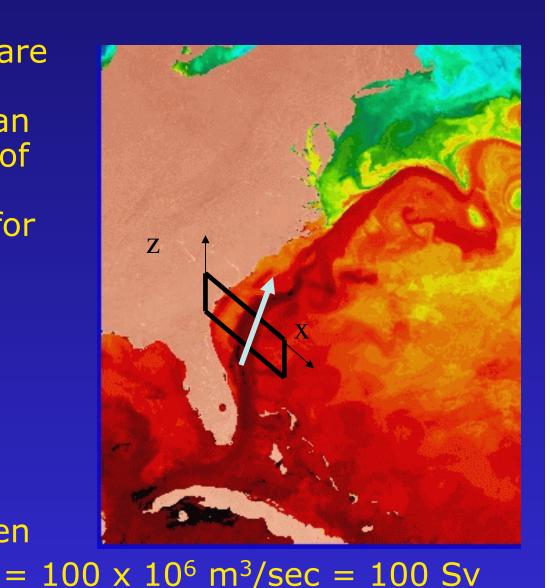
 Gulf Stream advects volume, mass, warm water northward

- How much water, how much mass is carried by the G.S past a certain point?
- Draw a vertical plane across the current (x,z are acrossstream and vertical)
- Measure current velocity at each point in the plane, normal to the plane
- Compute volume transport (velocity times area) for each small location in the plane and add them up (integrate) for total transport through the cross-section



## Quantify volume transport (advection) (example)

- Gulf Stream velocities are about 5 cm/sec at the bottom, up to more than 100 cm/sec at the top of the ocean. Assume an average of 20 cm/sec for this simple calculation.
- Assume a width of the current of 100 km
- Assume a depth of the current of 5 km
- The area of the G.S. is then 500 km<sup>2</sup>
- Volume transport is then
   20 cm/sec x 500 km<sup>2</sup> =





### Transport definitions

- Transport: add up (integrate) velocity time property over the area they flow through (or any area - look at velocity "normal" to that area)
- Volume transport = integral of velocity v m³/sec
- Mass transport = integral of density x velocity ρv kg/sec
- Heat transport = integral of heat x velocity ρc<sub>p</sub>Tv J/sec=W
- Salt transport = integral of salt x velocity ρSv kg/sec
- Freshwater transport = integral of Fwater x velocity ρ(1-S)v kg/sec
- Chemical tracers = integral of tracer concentration (which is in  $\mu$ mol/kg) x velocity  $\rho$ Cv moles/sec

Flux is just these quantities per unit area

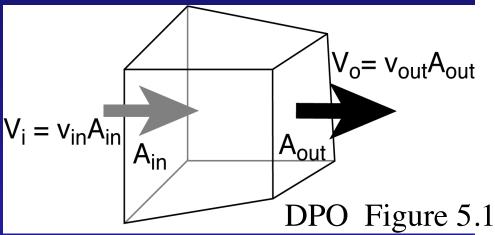
### Transport definitions: more quantitative

- Volume transport =  $V = \sum v_i A_i = \iint v dA$  m<sup>3</sup>/sec
- Mass transport =  $M = \sum \rho v_i A_i = \iint \rho v dA$  kg/sec
- Heat transport =  $H = \sum_{\rho} c_p T v_i A_i = \iint_{\rho} c_p T v dA$  J/sec=W
- Salt transport =  $\mathscr{D} = \sum_{\rho} Sv_i A_i = \iint_{\rho} Sv dA$  kg/sec
- Freshwater transport =  $F = \sum \rho (1-S) v_i A_i = \iint \rho (1-S) v dA kg/sec$
- Chemical tracers =  $C = \sum_{\rho} Cv_i A_i = \iint_{\rho} Cv dA$  moles/sec

Flux is just these quantities per unit area
 e.g. volume flux is V/A, mass flux is M/A,
 heat flux is H/A, salt flux is A, freshwater flux is F/A, C/A

## Conservation of volume and Continuity

- Continuity: transport into a box must equal the transport out of the box
- A very very small residual for evaporation and precipitation, which we usually neglect when looking at volume and mass balance.
- (We will actually account for it on the next slide when looking at freshwater balance rather than volume and mass balance)
- Compute transport through each face of the volume.
   Total must add to 0
- (NO HOLES)





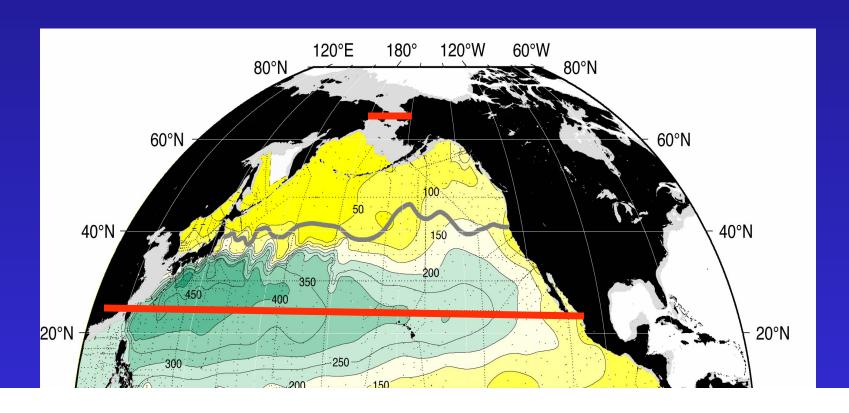
## Continuity (conservation of volume): NO HOLES

- Continuity in 1-D, 2-D, 3-D (at board)
- 1D:  $0 = \Delta u/\Delta x = \partial u/\partial x$
- 2D:  $0 = \Delta u/\Delta x + \Delta v/\Delta y = \partial u/\partial x + \partial v/\partial y$
- 3D:  $0 = \Delta u/\Delta x + \Delta v/\Delta y + \Delta w/\Delta z = \partial u/\partial x + \partial v/\partial y + \partial w/\partial z$

 (Net convergence or divergence within the ocean results in mounding or lowering of sea surface, or within isopycnal layers, same thing) NO holes in the ocean

### Conservation of volume and Continuity

- Much extreme example, for entire North Pacific
- The total volume (mass) transport in the north/south (meridional) direction across a coast-to-coast vertical cross-section (extending top to bottom) MUST EQUAL
- The total volume transport through Bering Strait

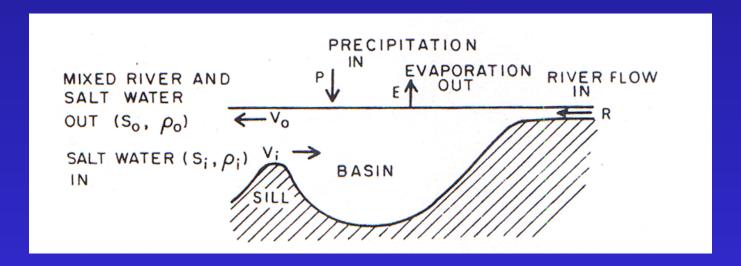


## Conservation of volume, salt

(1) Mass conservation:

$$F = \rho_o V_o - \rho_i V_i = (R + AP) - AE$$
  
(F = "freshwater" = net amount of rain, evaporation, runoff into the area)

(2) Salt conservation:  $V_i \rho_i S_i = V_o \rho_o S_o$ 



#### Conservation of freshwater

Mass: 
$$F = \rho V_0 - \rho_1 V_1 = (R + \Lambda P) - \Lambda E$$

Salt: 
$$\xi = V_0 \rho_0 S_0 - V_1 \rho_1 S_1 = 0$$

Salt divided by an arbitrary constant, about equal to mean salinity:

$$\xi / S_m = V_0 \rho_0 S_0 / S_m - V_1 \rho_1 S_1 / S_m = 0$$

Subtract 
$$F - \xi / S_m = F - 0$$

$$F - \xi / S_m = \rho_1 V_1 (1 - S_1 / S_m) - \rho_0 V_0 (1 - S_0 / S_m)$$

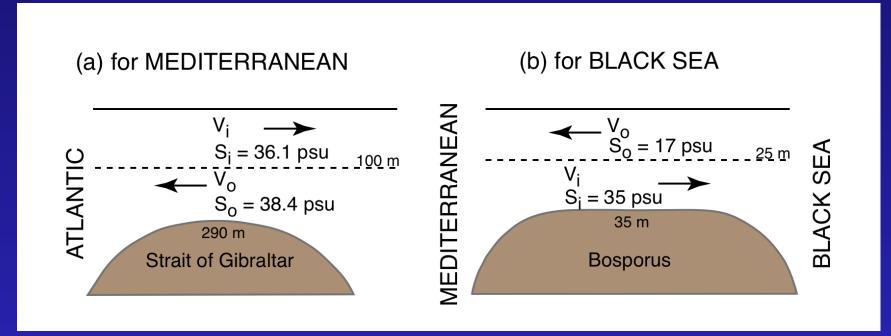
Assume  $\rho_i V_1 - \rho_2 V_0 = \rho V_0$  given error in observations, so

$$F - \rho V (S_o / S_m - S_1 / S_m)$$

So the freshwater input calculated from the difference in salinity between inflow and outflow equals the net precipitation, evaporation, runoff

### Mediterranean and Black Seas

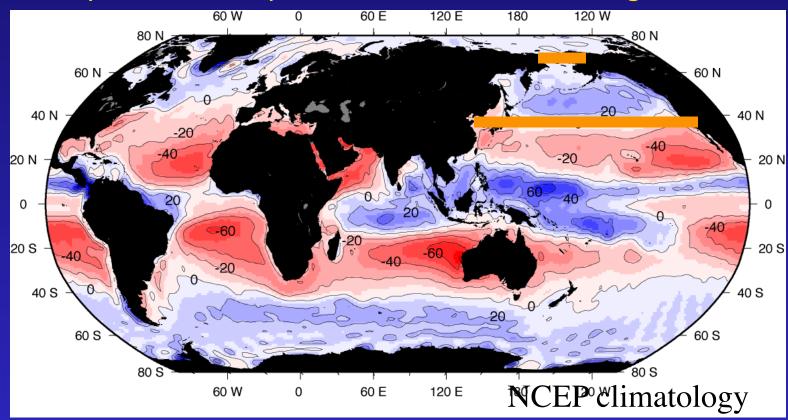




Evaporative basin

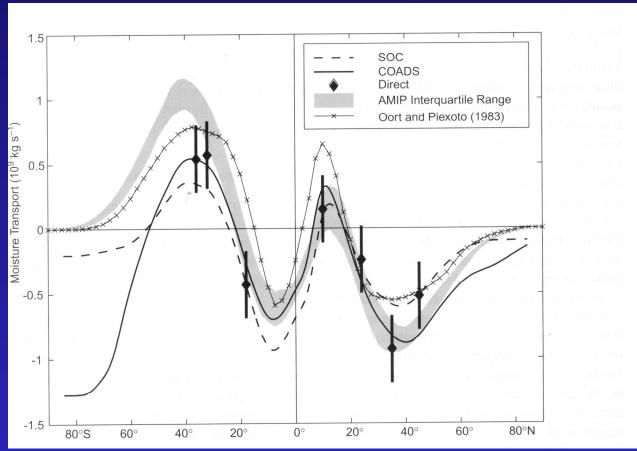
Runoff/precipitation

Precipitation minus evaporation (cm/yr): what freshwater transports within the ocean are required to maintain a steady state salinity distribution in the ocean given this P-E?



- Consider N. Pacific box, Bering Strait to north, complete east-west crossing between net P and net E areas, for example
- Total freshwater transport by ocean out of this box must equal the P-E
- FW transport across the long section must equal take up all the rest of the net P-E in the area to the north, after Bering Strait is subtracted

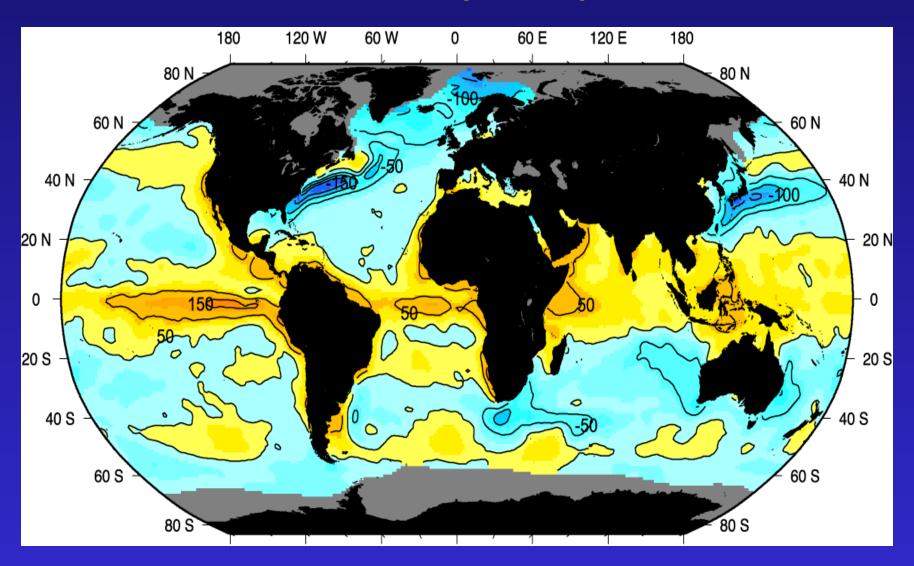
## Global ocean freshwater transport



Wijffels (2001)

- Continuous curves show different estimates of ocean FW transport based on observed P-E+R (atmosphere and rivers)
- Diamonds with error bars are estimates of FW transports based on ocean velocities and salinities

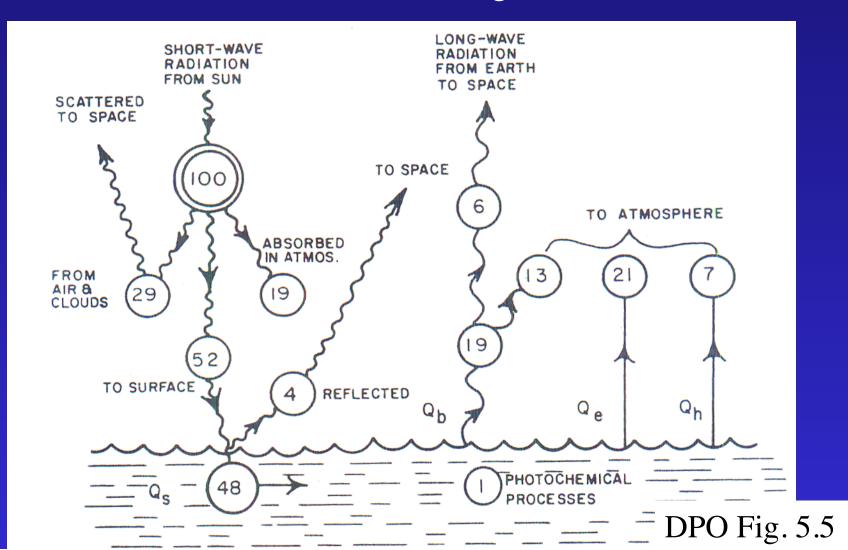
## Heat and heat transport Surface heat flux (W/m²) into ocean



## Ocean heat balance, including radiation

$$Q_{sfc} = Q_s + Q_b + Q_h + Q_e \qquad (in W/m^2)$$

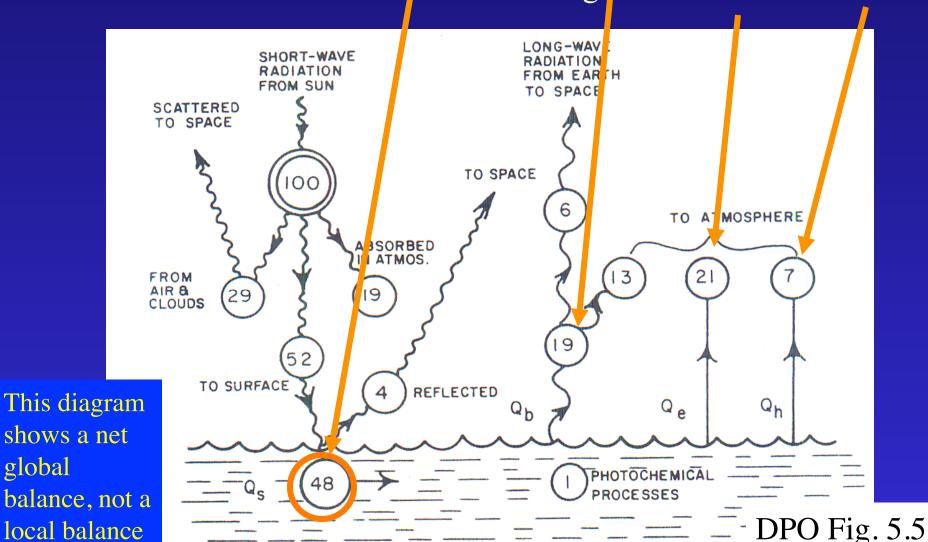
Total surface heat flux = Shortwave + Longwave + Latent + Sensible



## Ocean heat balance, including radiation

$$Q_{sfc} = Q_s + Q_b + Q_e + Q_h$$

Total surface heat flux = Shortwave + Longwave + Latent + Sensible



global

## Ocean heat balance $Q_{sfc} = Q_s + Q_b + Q_e + Q_h \text{ in W/m}^2$

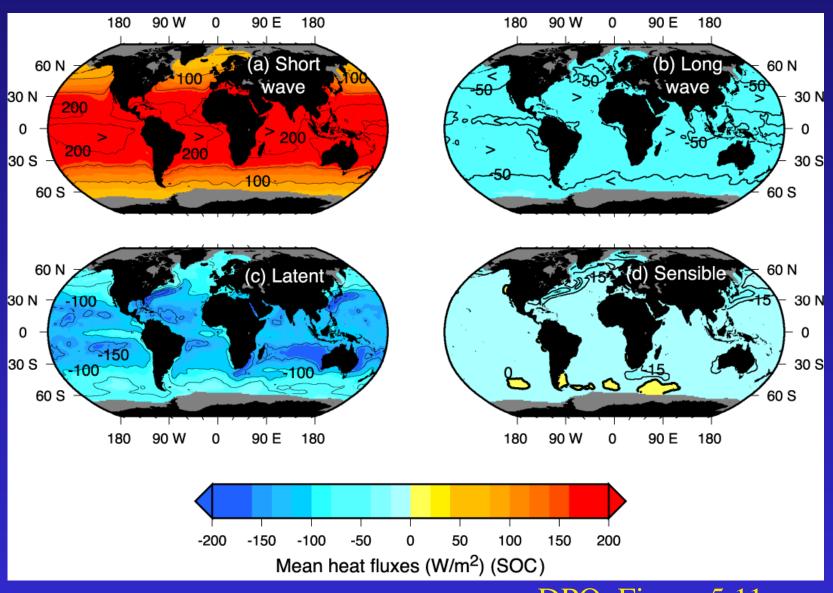
Shortwave  $Q_s$ : incoming solar radiation - always warms. Some solar radiation is reflected. The total amount that reaches the ocean surface is  $Q_s = (1-\alpha)Q_{incoming}$  where  $\alpha$  is the albedo (fraction that is reflected). Albedo is low for water, high for ice and snow.

Longwave  $Q_b$ : outgoing ("back") infrared thermal radiation (the ocean acts nearly like a black body) - always cools the ocean

Latent  $Q_e$ : heat loss due to evaporation - always cools. It takes energy to evaporate water. This energy comes from the surface water itself. (Same as principle of sprinkling yourself with water on a hot day - evaporation of the water removes heat from your skin)

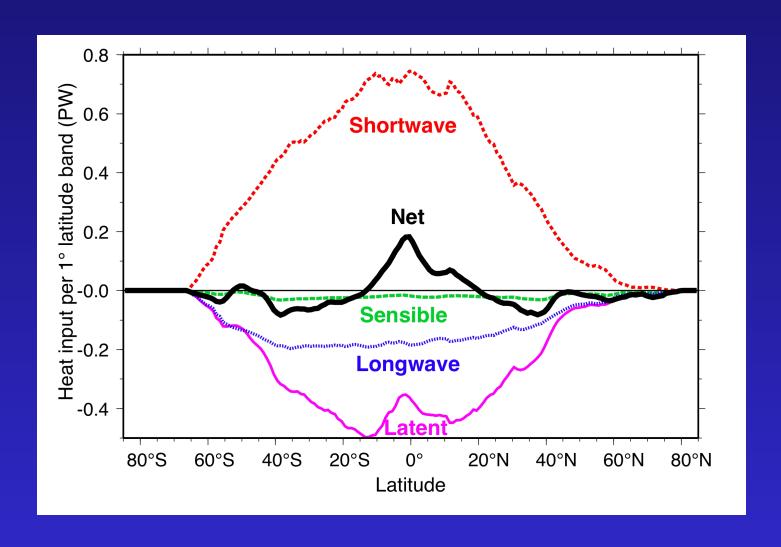
Sensible  $Q_h$ : heat exchange due to difference in temperature between air and water. Can heat or cool. Usually small except in major winter storms.

## Annual average heat flux components (W/m²)

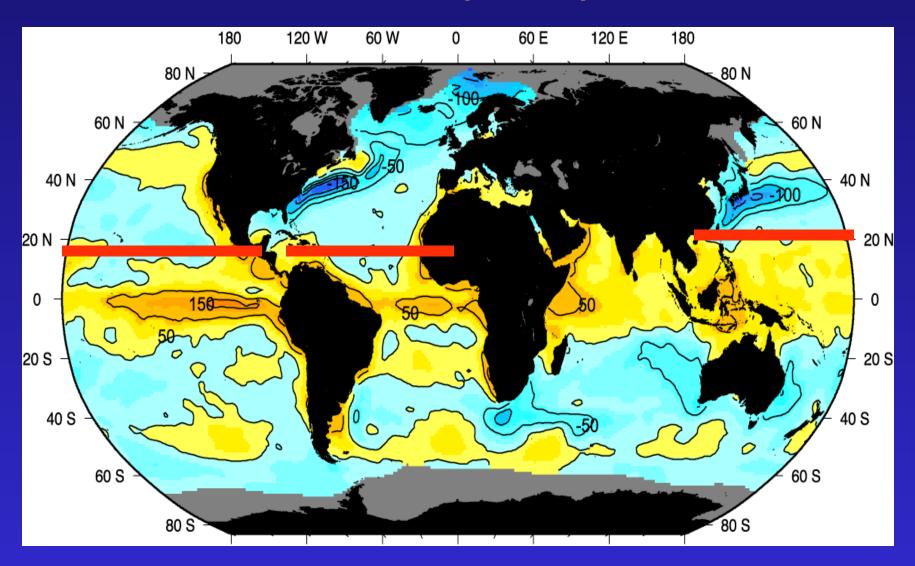


DPO Figure 5.11

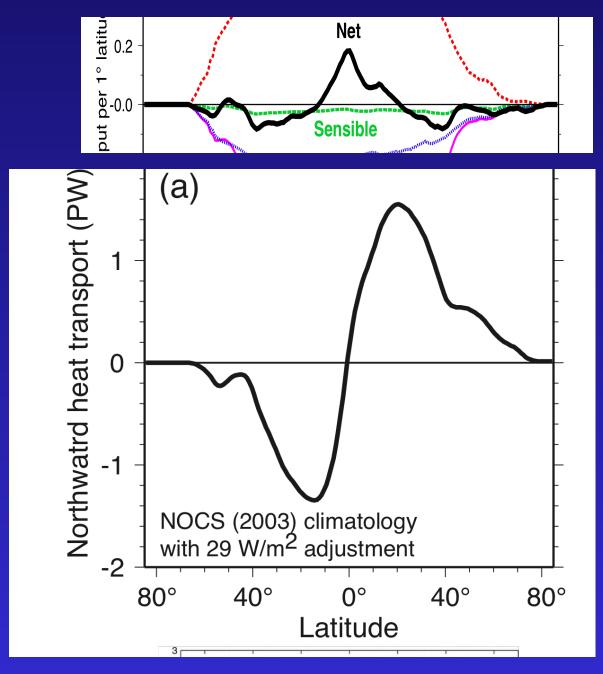
## Heat flux components summed for latitude bands (W/m²)



# Net Surface heat flux (W/m²) into ocean



## Heat transport



Heat input per latitude band (PW)

1 PW = 1
"Petawatt" = 10<sup>15</sup> W

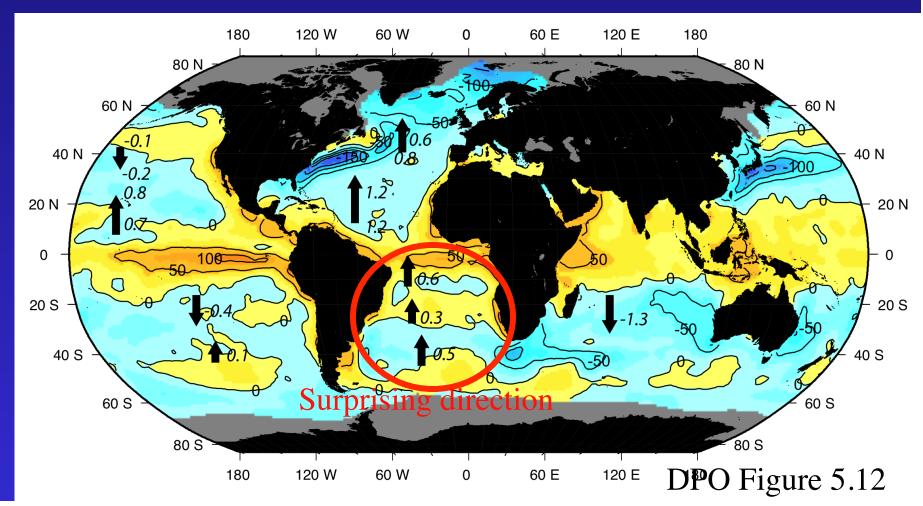
Heat transport (PW)

(meridional integral of the above)

DPO Figure 5.14

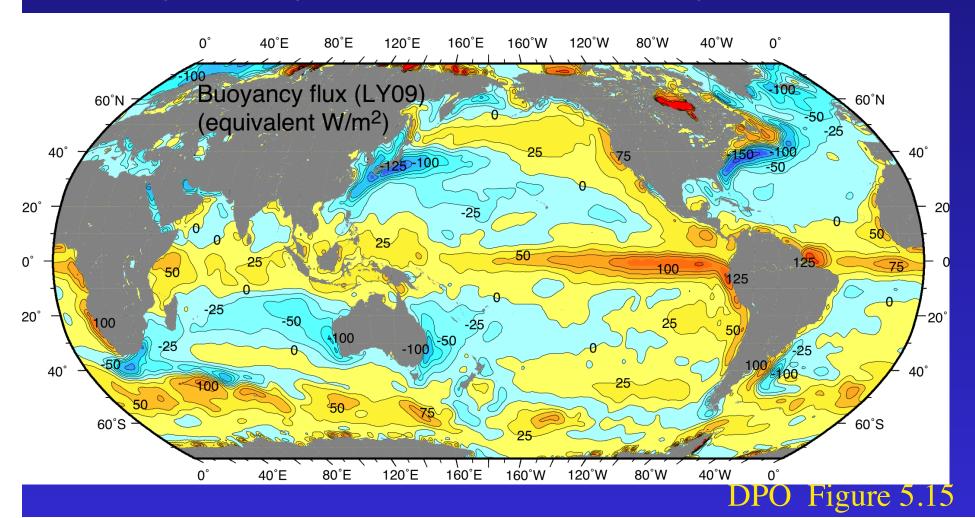
## Heat transport

- Meridional heat transport across each latitude in PW
- Calculate either from atmosphere (net heating/cooling) and diagnose for ocean
- OR from velocity and temperature observations in the ocean.
   Must have net mass balance to compute this.



## Buoyancy flux

- Density is changed by buoyancy flux, which is the sum of heat and freshwater flux (changing temperature and salinity)
- Map is mostly related to heat flux, little impact from E-P



#### Production rate, turnover time, residence time

- How do we quantify the rate that a basin (small or large) overturns, or has its waters renewed?
- Production rate: how much volume transport comes out of a formation site? (measured in Sverdrups)
- Turnover time: time to replenish a reservoir = (volume of reservoir)/(outflow rate) measured in m<sup>3</sup>/(m<sup>3</sup>/sec) = sec
- = (concentration x volume)/(outflow rate of tracer), measured in Cx m³/(C x m³/sec) = sec
- Residence time: average time a parcel spends in a reservoir.
   Average residence time = turnover time if in steady state.
- Example:
- Deep Pacific Ocean: 2 km deep, 6000 km N-S, 8000 km E-W, so volume  $\sim 100 \times 10^6 \text{ km}^3 = 100 \times 10^{15} \text{ m}^3 = 1 \times 10^{17} \text{m}^3$
- Outflow rate is about  $10 \text{ Sv} = 10 \times 10^6 \text{ m}^3/\text{sec} = 10^7 \text{ m}^3/\text{sec}$
- Turnover time is therefore  $1x10^{10}$  sec ~ 500 years