

# Data Visualization

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VISUAL PERCEPTION (2)

Tea Tušar, Data Science and Scientific Computing

# Color

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# Color

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Motivation

Color perception

Color specification

Color use

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# Motivation

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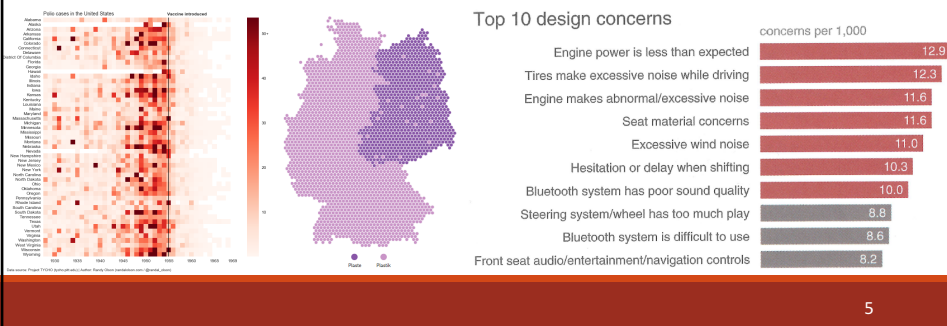
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# Motivation

Color is a very powerful visual channel

Often used to

- Detect patterns (for example, in heat maps)
- Label data to distinguish between categories
- Highlight specific objects (to draw attention)



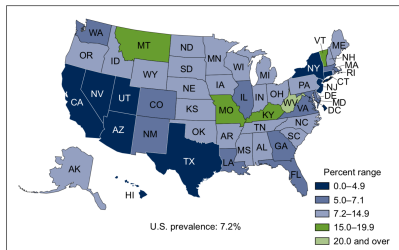
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# Color (mis)use

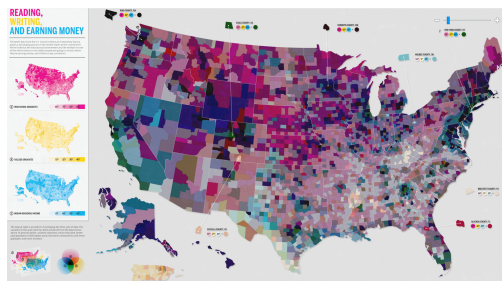
*Above all, do no harm*

Edward Tufte

Figure 1. Prevalence of maternal smoking at any time during pregnancy, by state: United States, 2016



NOTE: Access data table for Figure 1 at: [https://www.cdc.gov/nchs/data/statables/tables/s05-305\\_table.pdf](https://www.cdc.gov/nchs/data/statables/tables/s05-305_table.pdf). SOURCE: NCHS National Vital Statistics System, Natality.

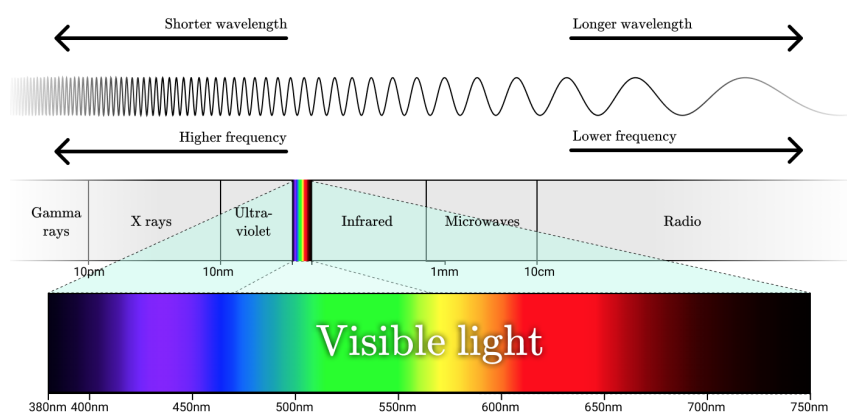


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# Color perception

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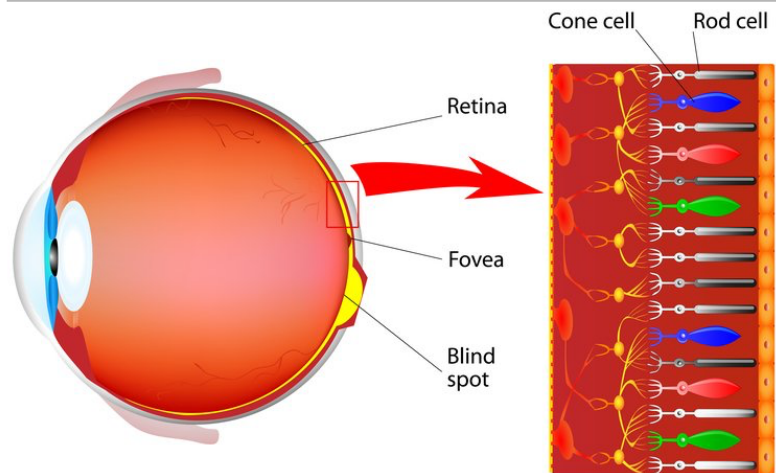
## Light



<http://jamie-wong.com/post/color/>

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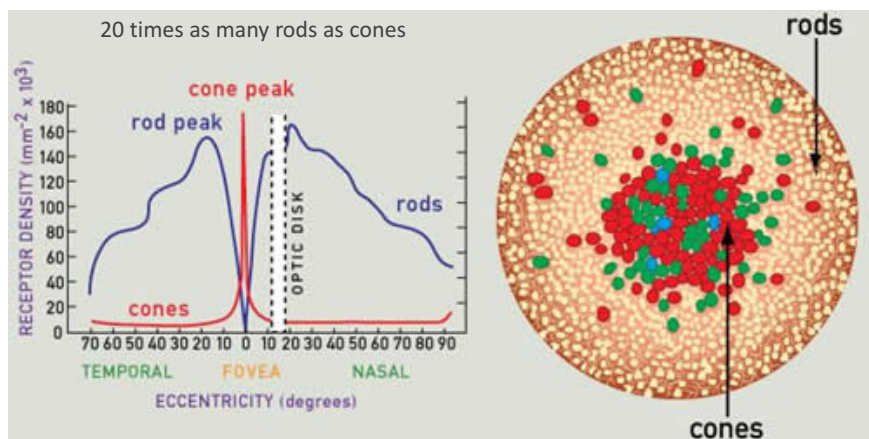
## The human eye



<https://www.webrn-maculardegeneration.com/rods-and-cones.html>

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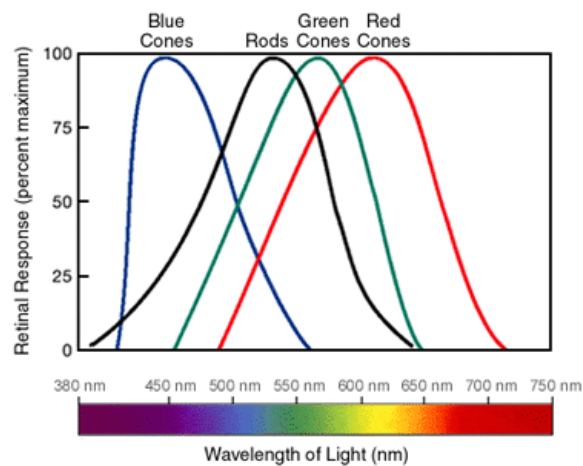
## Rods and cones



<http://www.webexhibits.org/causesofcolor/1G.html>

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## Sensitivity of rods and cones



<https://askabiologist.asu.edu/rods-and-cones>

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## Trichromatic theory of color

We have three kinds of color receptors

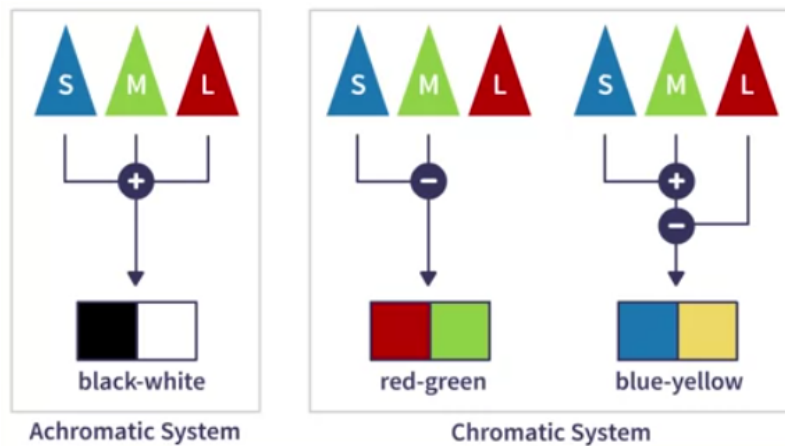
- S = short wavelength ("blue" cones)
- M = medium wavelength ("green" cones)
- L = long wavelength ("red" cones)

Any visible color can be expressed as a combination of three primary colors

However, we don't perceive color in terms of amount of blue, green and red

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## Color opponent process theory



<https://www.coursera.org/learn/information-visualization-applied-perception>

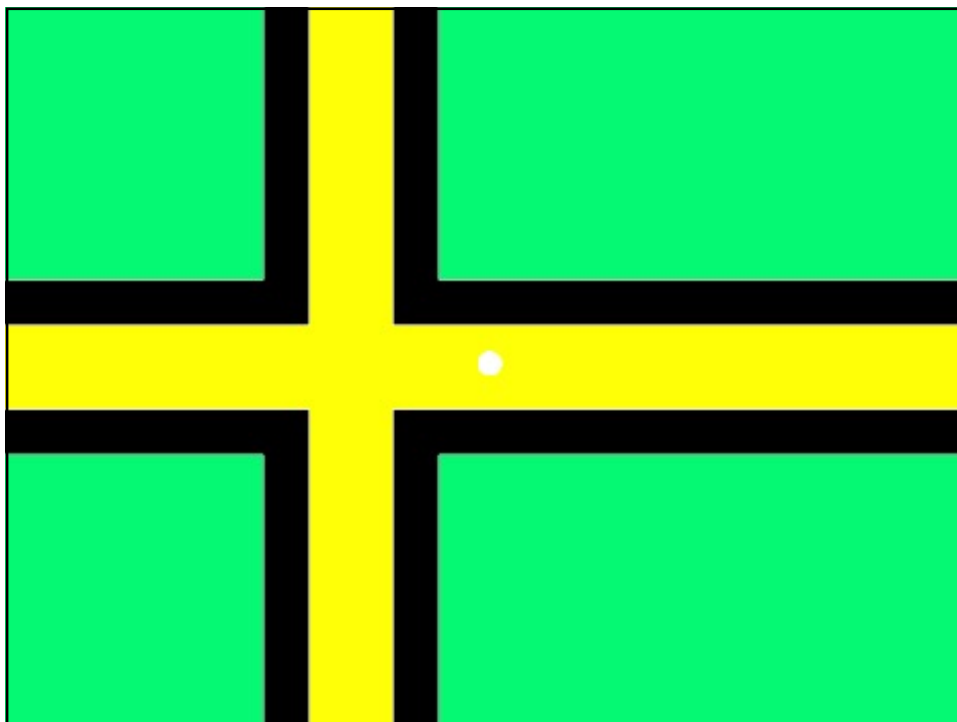
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## Color opponent process theory

Facts that seem to corroborate the theory

- We don't perceive neither the "red-green color" nor the "blue-yellow color"
- Colorblind people tend to be blind on exactly these two axes (most often red-green and lest often blue-yellow)
- The following example

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## Color opponent process theory

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### Facts that seem to corroborate the theory

- We don't perceive neither the "red-green color" nor the "blue-yellow color"
- Colorblind people tend to be blind on exactly these two axes (most often red-green and least often blue-yellow)
- The previous example

After staring at these colors, the sensors inhibit them and you see their opposites

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## Color perception summary

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### Human eye

- Fovea
- Rods (low light conditions, no colors)
- Cones (colors when enough light)

### Trichromacy

- Three receptors of color

### Opponent process theory

- Signals from the eye transformed in the visual cortex to black-white, red-green and blue-yellow axes

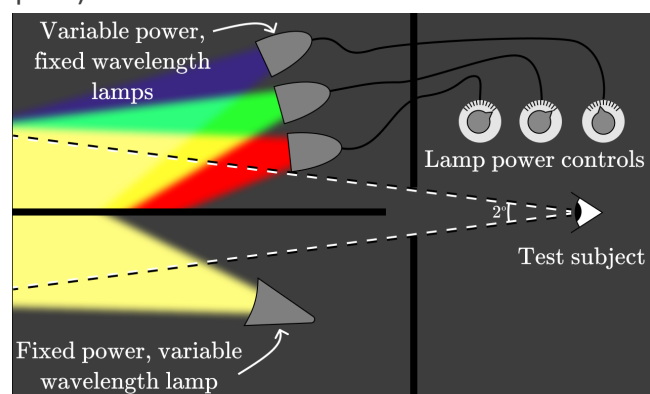
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# Color specification

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## Color specification

Every color can be expressed as the sum of three colors (in a 3-D space)



<http://jamie-wong.com/post/color/>

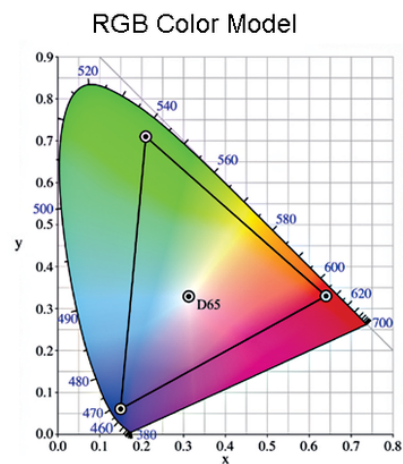
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## Color spaces

A color space is a (3-D) system that describes colors

The **gamut** of the color space is the whole set of colors that can be reproduced by this color space

Not all color spaces are equivalent



[https://www.researchgate.net/figure/RGB-Color-Model-and-CIE-Lab-Color-space\\_fig3\\_41669565](https://www.researchgate.net/figure/RGB-Color-Model-and-CIE-Lab-Color-space_fig3_41669565)

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## Properties of color spaces

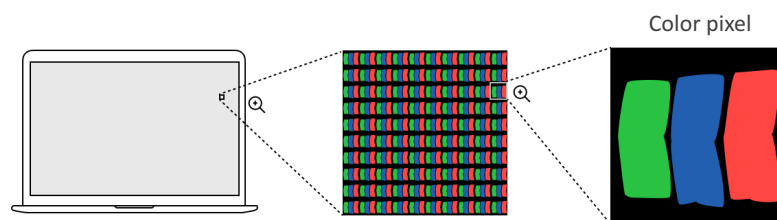
	Intuitive	Perceptually uniform
RGB		
HSL / HSV		
CIE Lab		
CIE LCh / HCL		

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## RGB

- R = red
- G = green
- B = blue

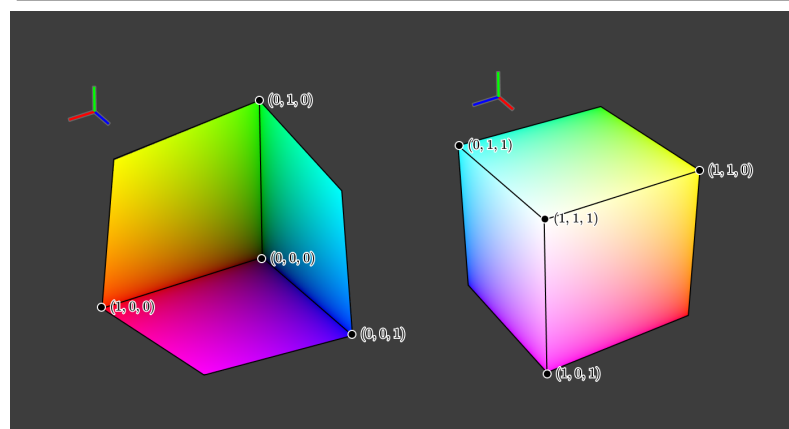
Commonly used in digital devices



<http://jamie-wong.com/post/color/>

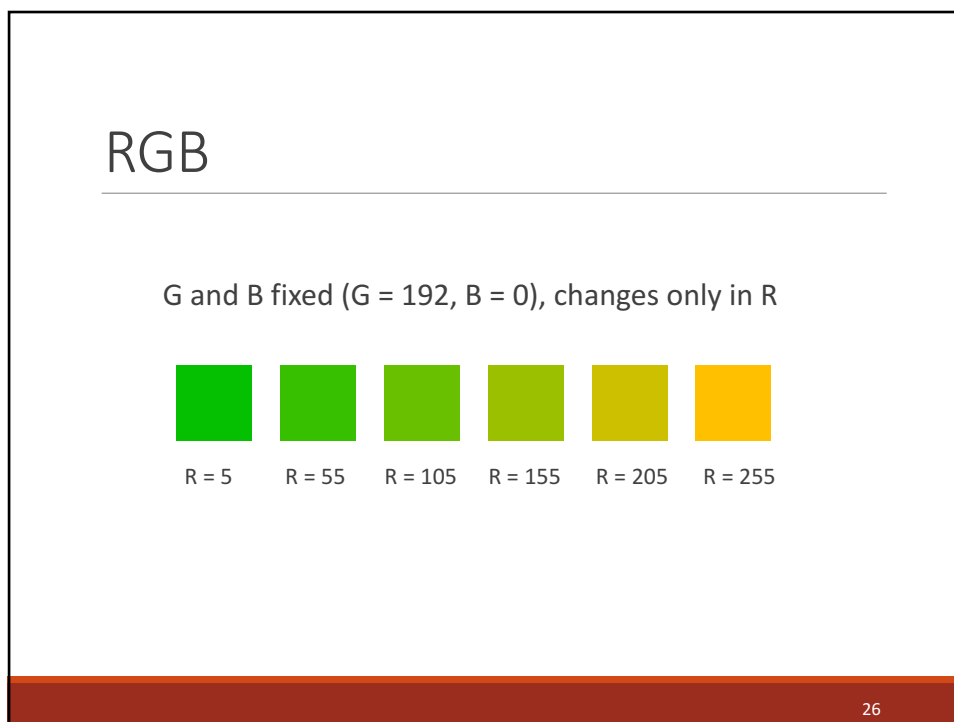
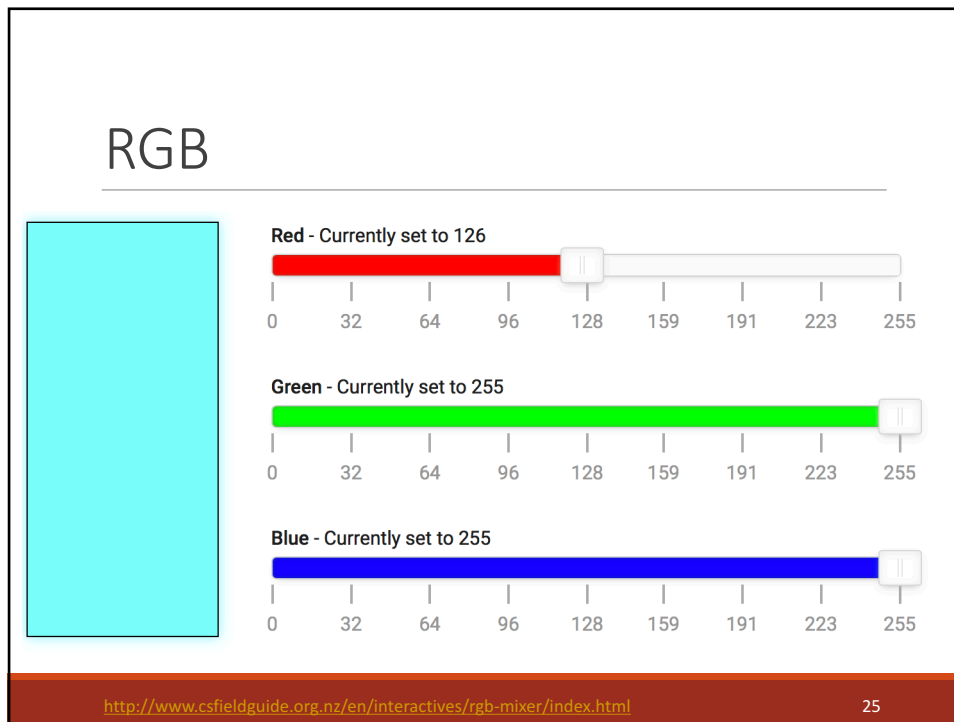
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## RGB



<http://jamie-wong.com/post/color/>

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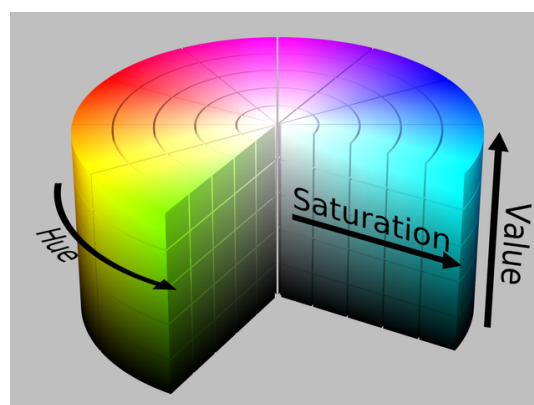
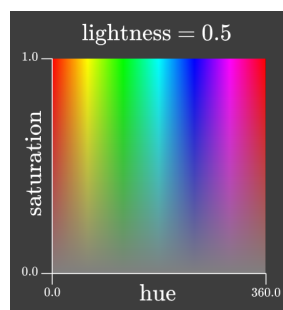
## Properties of color spaces

	Intuitive	Perceptually uniform
RGB	✗	✗
HSL / HSV		
CIE Lab		
CIE LCh / HCL		

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## HSL / HSV

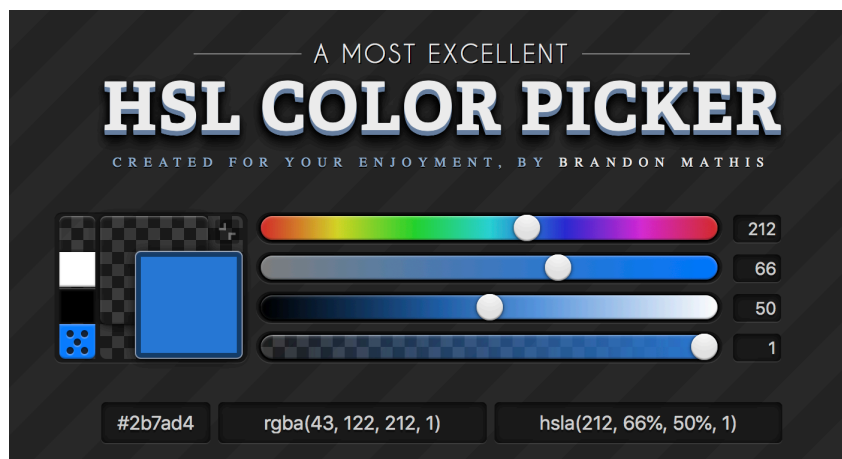
- H = hue
- S = saturation
- L/V = lightness/value



[https://en.wikipedia.org/wiki/HSL\\_and\\_HSV](https://en.wikipedia.org/wiki/HSL_and_HSV)  
<http://jamie-wong.com/post/color/>

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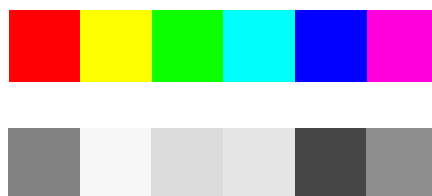
## HSL / HSV



<http://hslpicker.com>

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## HSL / HSV



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## Properties of color spaces

	Intuitive	Perceptually uniform
RGB	✗	✗
HSL / HSV	✓	✗
CIE Lab		
CIE LCh / HCL		

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## CIE Lab

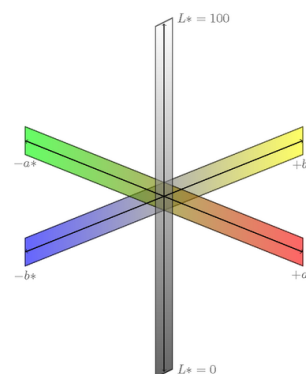
CIE (International Commission on Illumination)

Specified according to the opponent process theory

- $L^*$  = lightness
- $a^*$  = green-red axis
- $b^*$  = blue-yellow axis

Designed to be perceptually linear

A nonlinear transformation of color wavelengths

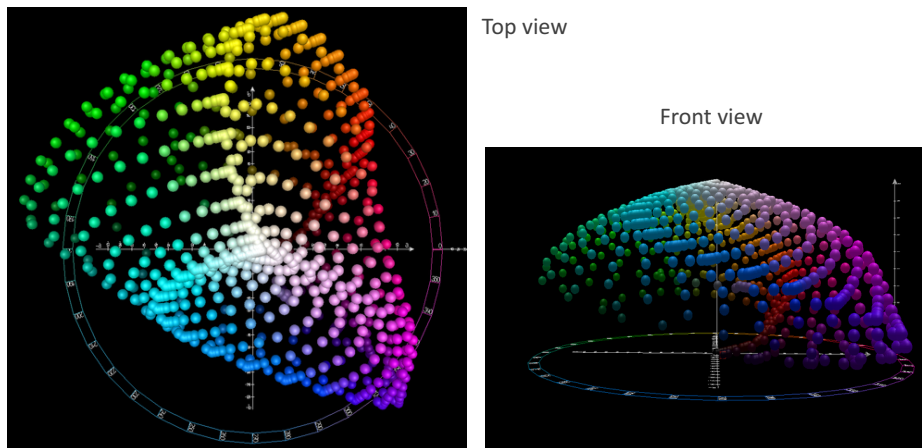


<http://www.texample.net/tikz/examples/cielab/>

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## CIE Lab



[https://en.wikipedia.org/wiki/CIELAB\\_color\\_space](https://en.wikipedia.org/wiki/CIELAB_color_space)

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## CIE Lab

**David Johnstone**

### Lch and Lab colour and gradient picker

Page background colour:

Colour selection mode:

Number of stops:

L: 60

a: -100

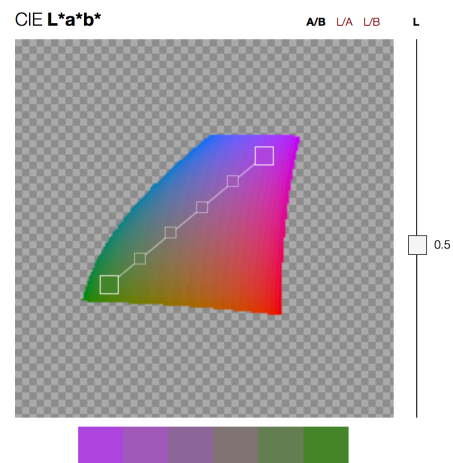
b: 3



<http://davidjohnstone.net/pages/lch-lab-colour-gradient-picker>

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## CIE Lab



<https://www.vis4.net/labs/colorvis/embed.html?m=lab&gradients=6>

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## Properties of color spaces

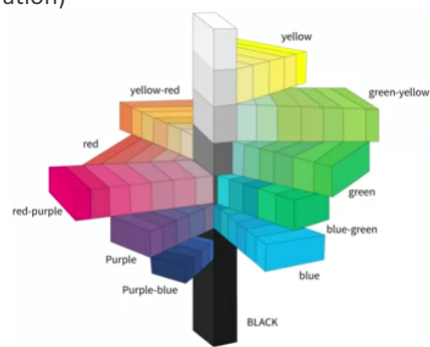
	Intuitive	Perceptually uniform
RGB	✗	✗
HSL / HSV	✓	✗
CIE Lab	✗	✓
CIE LCh / HCL		

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## CIE LCh / HCL

Transformation of CIE Lab to cylindrical coordinates

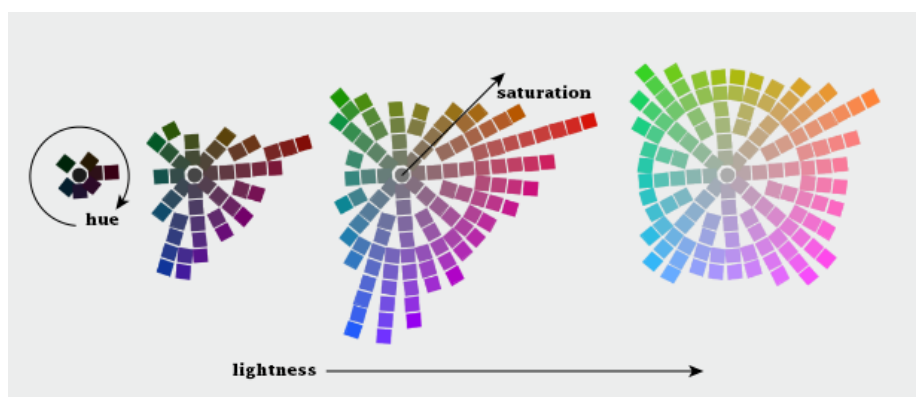
- $L^*$  = lightness (as in CIE Lab)
- $C^*$  = chroma (corresponds to saturation)
- $h$  = hue



<https://www.coursera.org/learn/information-visualization-applied-perception>

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## CIE LCh / HCL



<https://earthobservatory.nasa.gov/blogs/elegantfigures/2013/08/>

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# CIE LCh / HCL

David Johnstone

## Lch and Lab colour and gradient picker

Page background colour:

Colour selection mode:

Number of stops:

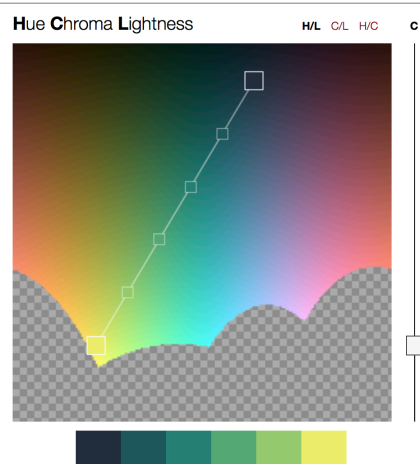
L: 79   
c: 63   
h: 58



<http://davidjohnstone.net/pages/lch-lab-colour-gradient-picker>

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# CIE LCh / HCL



<https://www.vis4.net/labs/colorvis/embed.html?m=hcl&gradients=6>

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## Color specification summary

	Intuitive	Perceptually uniform
RGB	✗	✗
HSL / HSV	✓	✗
CIE Lab	✗	✓
CIE LCh / HCL	✓	✓

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## Color use

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## Color use

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Color maps

Semantics of color

Color blindness

Importance of size

Importance of contrast

Importance of background

Importance of surrounding color

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## Data attributes

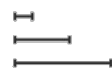
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→ Ordered

→ Ordinal



→ Quantitative



⌚ Ordering Direction

→ Sequential



1, 2, 3, ...  
small, medium, large

→ Diverging



..., -2, -1, 0, 1, 2, ...  
neg., neutral, pos.

→ Categorical



## Color maps

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Sequential color maps

Diverging color maps

Categorical color maps

Bivariate color maps

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## Sequential color maps

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Desired properties

- Perceived differences correspond to value differences
- High discriminability

Single hue



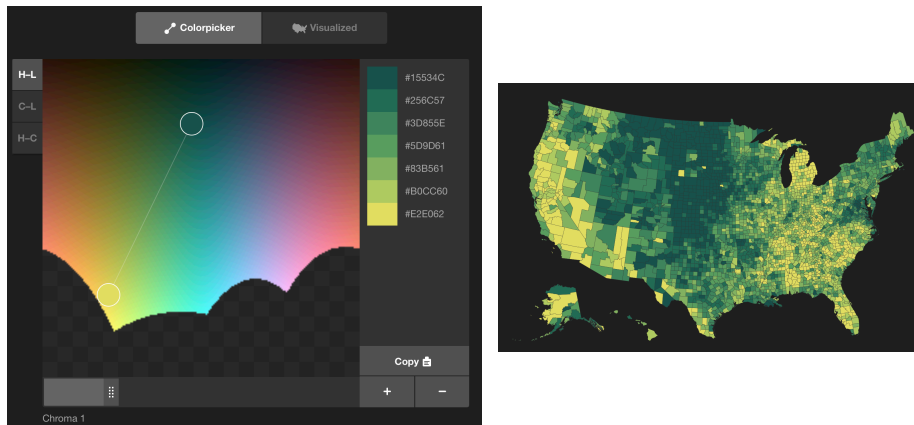
Multi-hue



<http://colorbrewer2.org>

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## Sequential color maps



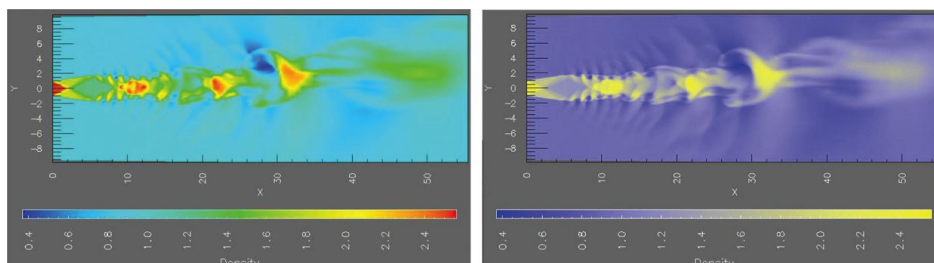
<http://tristen.ca/hcl-picker/>

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## Sequential color maps

Do not use the rainbow map!

- Hue (that has no perceptual order) is used to indicate order
- The scale is not perceptually linear
- [Advantage: Colors can be easily named]



T. Munzner. *Visualization Analysis & Design*. CRC Press, Boca Raton, 2014

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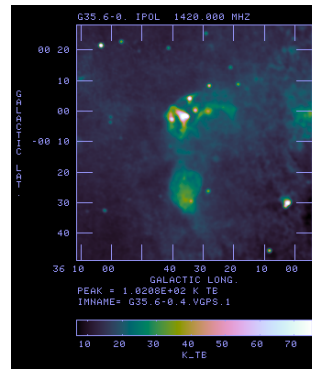
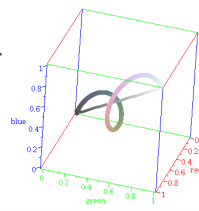


## Sequential color maps

### Cubehelix

- Continuous increase in lightness
- Named colors
- Suitable for grayscale printing (scientific papers)

### A color map generator



<https://www.mrao.cam.ac.uk/~dag/CUBEHELIX/>

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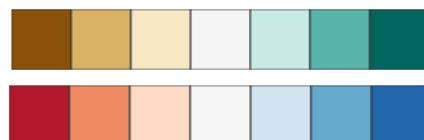
## Diverging color maps

### Encode two properties at the same time

- Above/below threshold (usually zero)
- Magnitude above/below threshold

### Desired properties

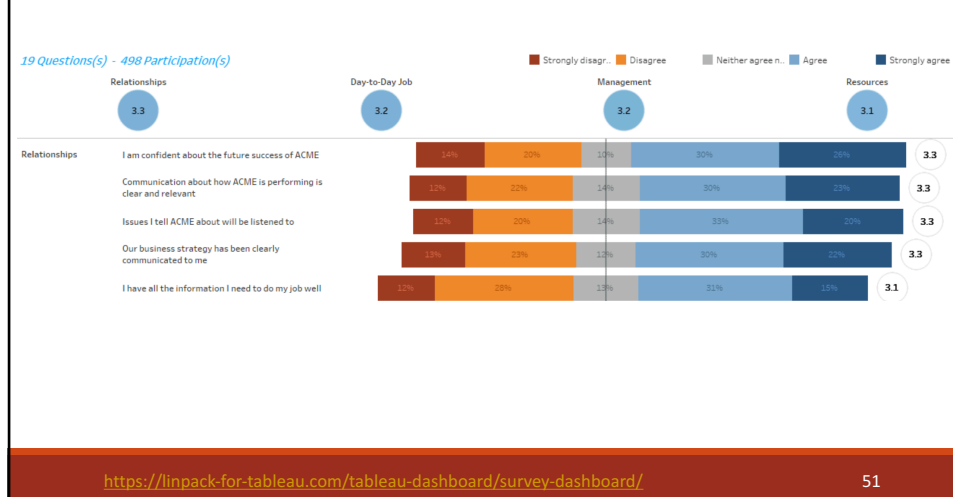
- Perceived differences correspond to value differences
- High discriminability
- Same luminance "ramp" on both sides



<http://colorbrewer2.org>

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## Diverging color maps



## Categorical color maps

Desired properties

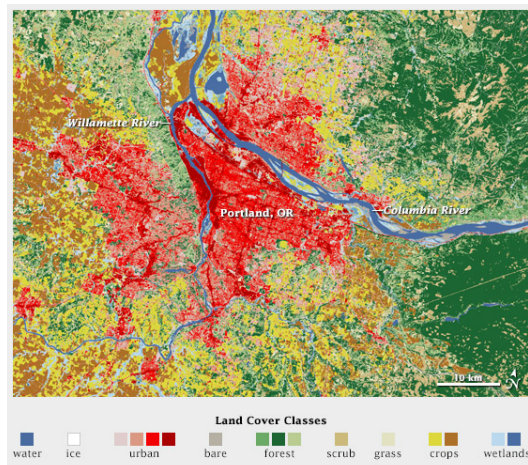
- Uniform saliency (nothing stands out)
- High discriminability



Use colors that can be named

Do not use too many different colors

## Categorical color maps

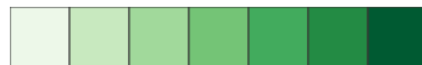


<https://earthobservatory.nasa.gov/blogs/elegantfigures/2013/08/>

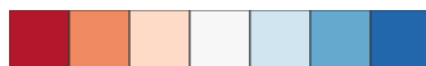
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## Univariate color maps

Sequential color maps



Diverging color maps



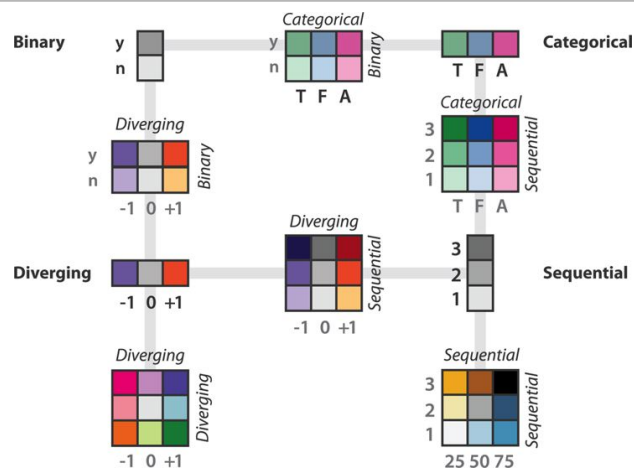
Categorical color maps



<http://colorbrewer2.org>

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## Bivariate color maps



T. Munzner. *Visualization Analysis & Design*. CRC Press, Boca Raton, 2014

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## Create your own color map

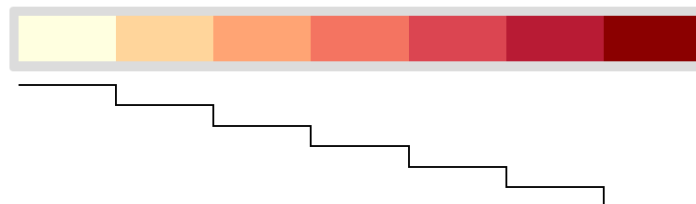
### Chroma.js Color Scale Helper

sequential / diverging

This [chroma.js](#)-powered tool is here to help us [mastering multi-hued, multi-stops color scales](#).

Enter [named colors](#) or hex codes:  Step count

Bezier interpolation  Correct lightness gradient



<https://gka.github.io/palettes/>

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## Semantics of color

Green = good

Red = bad

Very powerful when used appropriately

Meaning changes depending on culture

Gray perceived as “no color”

- Missing data
- Uncategorized data
- Non-emphasized data

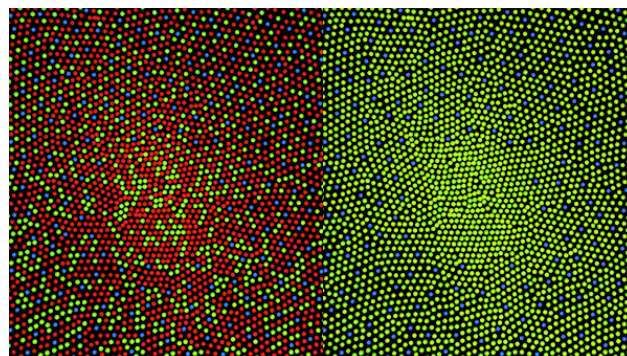


<https://informationisbeautiful.net/visualizations/colours-in-cultures/>

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## Color blindness

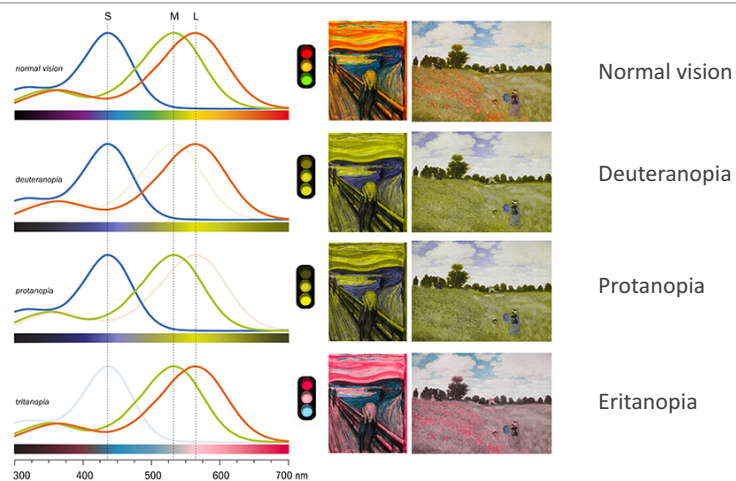
Red-green color blindness affects up to 8% of males and 0.5% of females of Northern European descent



[https://en.wikipedia.org/wiki/Color\\_blindness](https://en.wikipedia.org/wiki/Color_blindness)

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## Color blindness



<http://mkweb.bcgsc.ca/colorblind/>

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## Color blindness

Color	Color name	RGB (1–255)	CMYK (%)	P	D
	Black	0, 0, 0	0, 0, 0, 100		
	Orange	230, 159, 0	0, 50, 100, 0		
	Sky blue	86, 180, 233	80, 0, 0, 0		
	Bluish green	0, 158, 115	97, 0, 75, 0		
	Yellow	240, 228, 66	10, 5, 90, 0		
	Blue	0, 114, 178	100, 50, 0, 0		
	Vermillion	213, 94, 0	0, 80, 100, 0		
	Reddish purple	204, 121, 167	10, 70, 0, 0		

Wong, B. (2011) Points of view: Color blindness. Nature Methods 8:441.

See also tools from <https://www.color-blindness.com/2008/12/23/15-tools-color-blindness/>

<http://mkweb.bcgsc.ca/colorblind/>

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# Color blindness

<https://projects.susielu.com/viz-palette>

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# Color blindness

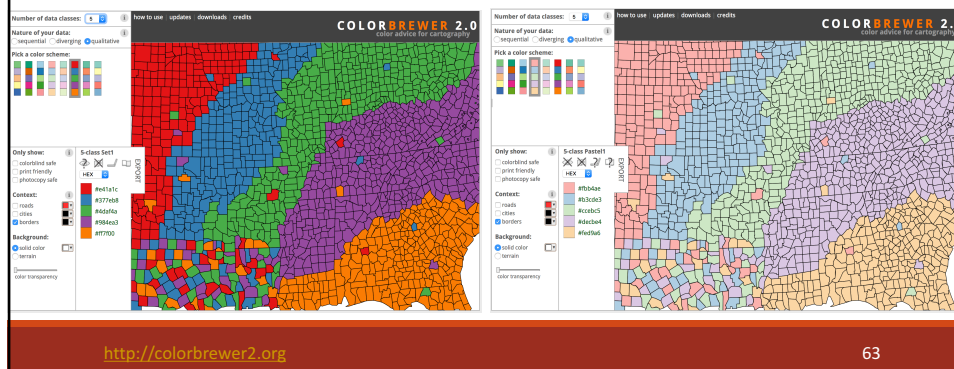
- Use colorblind safe palettes
- Blue/orange and blue/red normally safe
- Consider variations in color intensity
- Test design with color blindness simulators

## Importance of size

Small size hurts discriminability

Small area → high saturation

Large area → low saturation



<http://colorbrewer2.org>

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## Importance of contrast

### CONTRAST RATIOS

1.0				
1.1	Choose if you dislike readers.	That's bad.	That's bad.	Horrible.
1.5	Ok in 1% of the cases.	Not ideal.	That's bad.	My eyes!
2.5	Can be a good choice.	Ok.	Not ideal.	That's bad.
4.5	Safe choice.	Great.	Ok.	Not ideal.

Contrast is most easily changed using luminance/lightness

<https://blog.datawrapper.de/colors/>

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# Importance of contrast

## Colour Contrast Check

Date created: January 11, 2005  
Date last modified: January 11, 2015

<b>Foreground Colour:</b> # 63BD7B Red: <input type="text"/> Green: <input type="text"/> Blue: <input type="text"/> Hue (°): <input type="text"/> Saturation (%): <input type="text"/> Value (%): <input type="text"/>	<b>Background Colour:</b> # 8DE7E7 Red: <input type="text"/> Green: <input type="text"/> Blue: <input type="text"/> Hue (°): <input type="text"/> Saturation (%): <input type="text"/> Value (%): <input type="text"/>	<b>Results</b> This is example text. Some of it bolded. Some of it italicized. Brightness Difference: (>= 125) 49.524 Colour Difference: (>= 500) 192 Are colours compliant? <input type="checkbox"/> NO Contrast Ratio 1.618 WCAG 2 AA Compliant <input type="checkbox"/> NO WCAG 2 AA Compliant (18pt+) <input type="checkbox"/> NO WCAG 2 AAA Compliant <input type="checkbox"/> NO WCAG 2 AAA Compliant (18pt+) <input type="checkbox"/> NO
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[https://snook.ca/technical/colour\\_contrast/colour.html#fg=63BD7B,bg=8DE7E7](https://snook.ca/technical/colour_contrast/colour.html#fg=63BD7B,bg=8DE7E7)

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# Importance of background

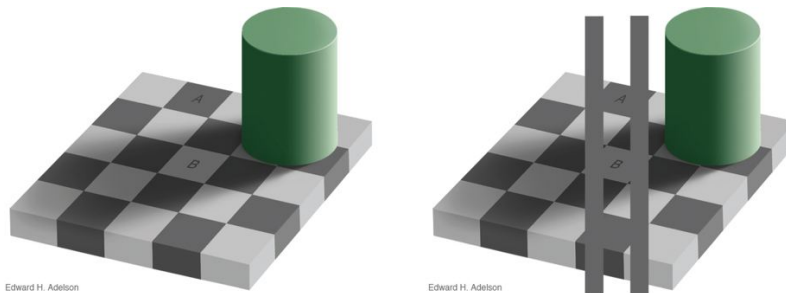


[https://www.washingtonpost.com/news/wonk/wp/2015/02/27/12-fascinating-optical-illusions-show-how-color-can-trick-the-eye/?utm\\_term=.259e58ecc28b](https://www.washingtonpost.com/news/wonk/wp/2015/02/27/12-fascinating-optical-illusions-show-how-color-can-trick-the-eye/?utm_term=.259e58ecc28b)

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## Importance of surrounding color

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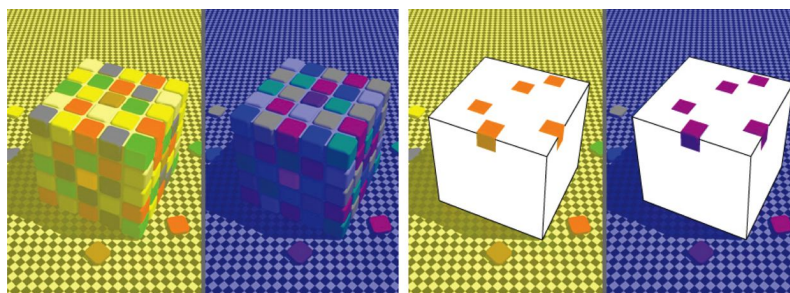


T. Munzner. *Visualization Analysis & Design*. CRC Press, Boca Raton, 2014

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## Importance of surrounding color

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T. Munzner. *Visualization Analysis & Design*. CRC Press, Boca Raton, 2014

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## Color use summary

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Use color sparingly

Use color consistently

Be thoughtful of the tone that color conveys

- Enforce emotions
- Consider culture

Design with colorblind in mind

Keep in mind the effect of contrast, background color and surrounding color

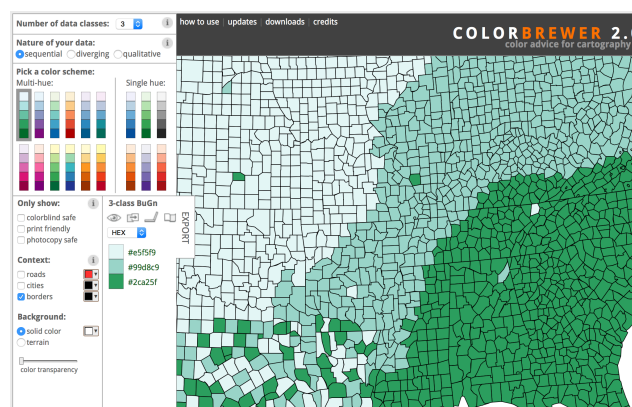
<http://colorbrewer2.org>

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## Color use summary

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Colorbrewer is your friend!



<http://colorbrewer2.org>

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