

The 26<sup>th</sup> Kanizsa Lecture

# Perception and Past Experience 50 Years After Kanizsa's (Im)possible Experiment

*Walter Gerbino*

41st European Conference on  
Visual Perception ECVP 2018

26–30 August 2018 | Trieste, Italy





## Giornale italiano di psicologia

### Rivista trimestrale

Presentazione

Informazioni

Indicizzazione e valutazione

Da oltre quarant'anni, il **Giornale italiano di psicologia**, diffondendo la migliore ricerca psicologica svolta in Italia, si qualifica come la più autorevole rivista italiana di psicologia. La rivista presenta contributi originali di ricerca, rassegne, interventi, articoli bersaglio e approfondimenti nei vari settori e fornisce un quadro aggiornato ed esaustivo dello stato della disciplina in Italia e all'estero. Essa informa in modo critico anche i lettori non specialisti sulle più recenti tendenze e offre una sede di dibattito su diversi aspetti della psicologia: i fondamenti teorici, i rapporti con le discipline limitrofe, la politica della ricerca, la ricerca come progettazione e verifica di interventi sociali, le istituzioni formative, i ruoli e i profili professionali.

Giornale  
italiano  
di psicologia

il Mulino

Acquista

Indice [Fulltext]

Home Rivista

- ISSN0390-5349
- E-ISSN 2612-2413
- Periodicità trimestrale

# 1968

Ricerche  
sperimentali  
sulla  
percezione

a cura di

G. Kanizsa  
G. Vicario

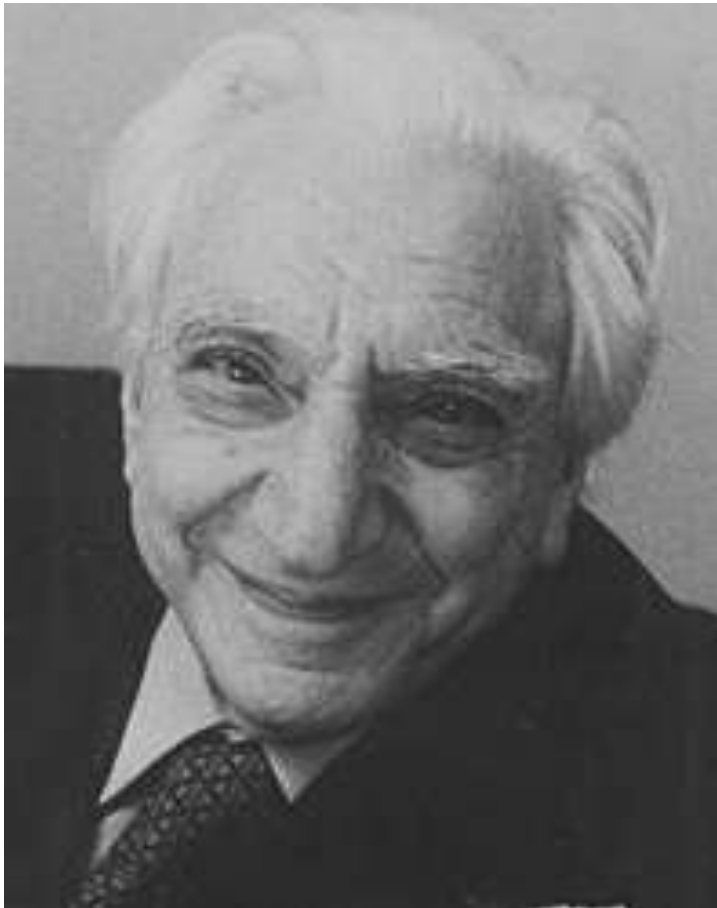


Università degli Studi di Trieste  
1968

- a volume to celebrate Musatti's 70th birthday
- Kanizsa's opening paper: *Percezione attuale, esperienza passata e l'«esperimento impossibile»*
- a reply to Musatti

# Musatti 1958/1964

*[Structure and experience in perceptual phenomenology]*



Cesare L. Musatti 1897-1989

- a crucial experiment proving that perception depends on structural factors rather than past experience – or vice versa – does not exist
- this is an impossible experiment

# Musatti 1964

[prefazione a *Condizioni dell'esperienza e fondazione della psicologia*]

“... prendendo lo spunto dagli esperimenti di Ames, e dalla polemica da essi suscitata fra psicologi della Gestalt e psicologi transazionalisti, ho sostenuto che tale polemica è priva di senso, perché l'esperimento cruciale che dovrebbe decidere tra una e l'altra tesi è un esperimento impossibile.

Ho così ripreso in certo modo la tesi già sostenuta nei confronti della *Gestaltpsychologie in Forma e assimilazione*, per ciò che riguarda la impossibilità di isolare in modo assoluto l'azione dei fattori naturali di strutturazione percettiva dai fattori empirici o assimilativi.”

# the context

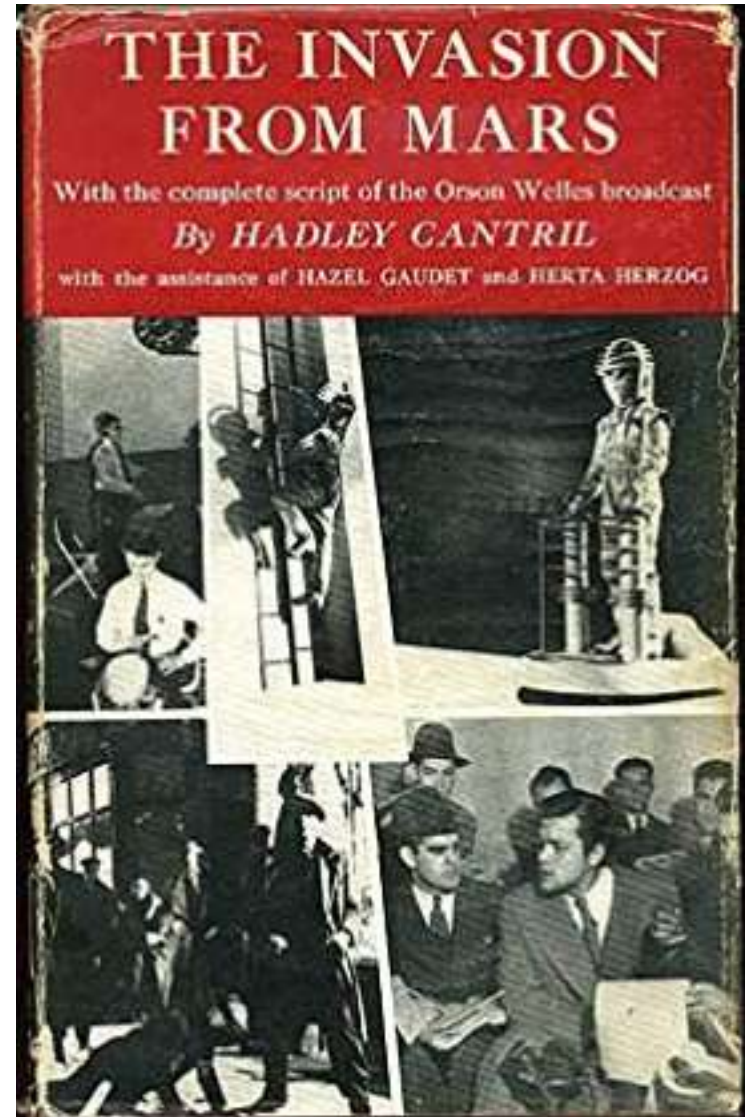
Ames demonstrations in *Gateways to the mind* (1958)

[www.youtube.com/watch?v=9AAdjpGer7k](http://www.youtube.com/watch?v=9AAdjpGer7k)



Hadley Cantril (1906-1969)

- *They saw a game* (Hastorf & Cantril 1954)



I edizione (1940)



Orson Welles in *The War of the Worlds* (1938)

# esperienza passata

- plausibile per spiegare l'oscillazione della finestra (in modo che a trovarsi vicino all'osservatore sia sempre il lato verticale lungo)
- implausibile se si bada al modo in cui la barra rotante "attraversa" la finestra oscillante
- ma l'ideologia empirista prevale



# Musatti's argument

- bias toward rectangularity: compatible with both maximal homogeneity and past experience
- a crucial experiment is impossible because highly regular (maximally homogeneous) forms are familiar
- and familiar forms are – to some extent – regular
- matter of opinion, not science

# Kanizsa 1968



Gaetano Kanizsa 1913-1993

- logical counterarguments
- but mainly demos
- valid experiments are possible (though never crucial)
- when opposed, autochthonous factors overcome past experience

# when?

- Kanizsa recognized obvious effects of memory (sense of familiarity, meaning)
- and focused on object formation, shape, color, size, motion
- to show that they do not depend on past experience

# underlying theory

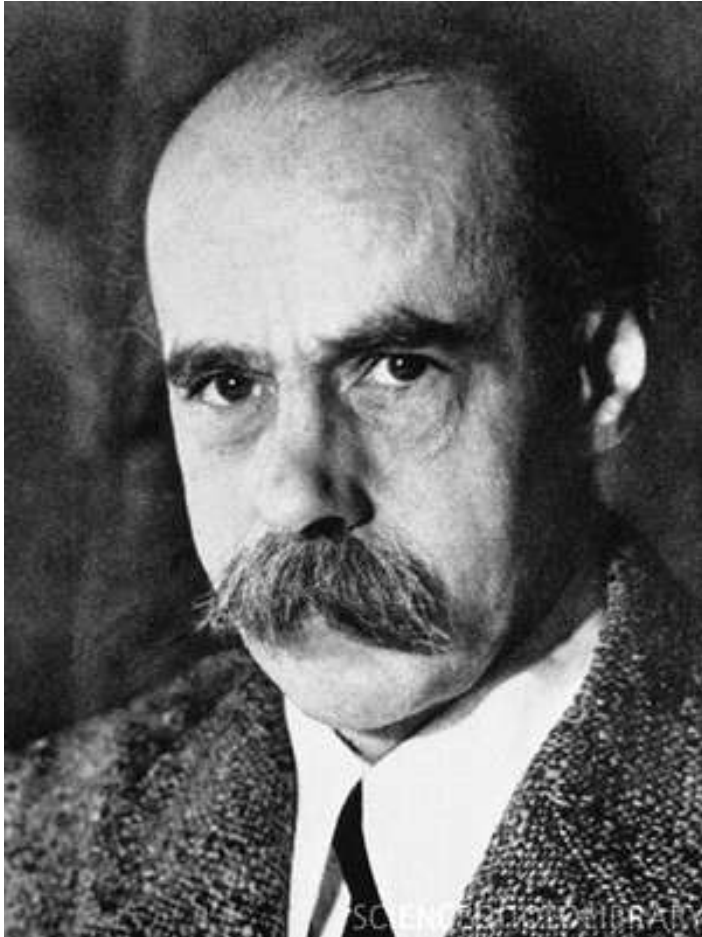
- *a Gestaltist visual system that focuses on internal efficiency seems to yield external veridicality as a side-effect (Wagemans, Feldman, Gepshtein, Kimchi, Pomerantz, van der Helm, & van Leeuwen 2012)*
- mostly but not always
- Kanizsa looked for instances of non-veridical perception; or better, against likelihood

# object formation

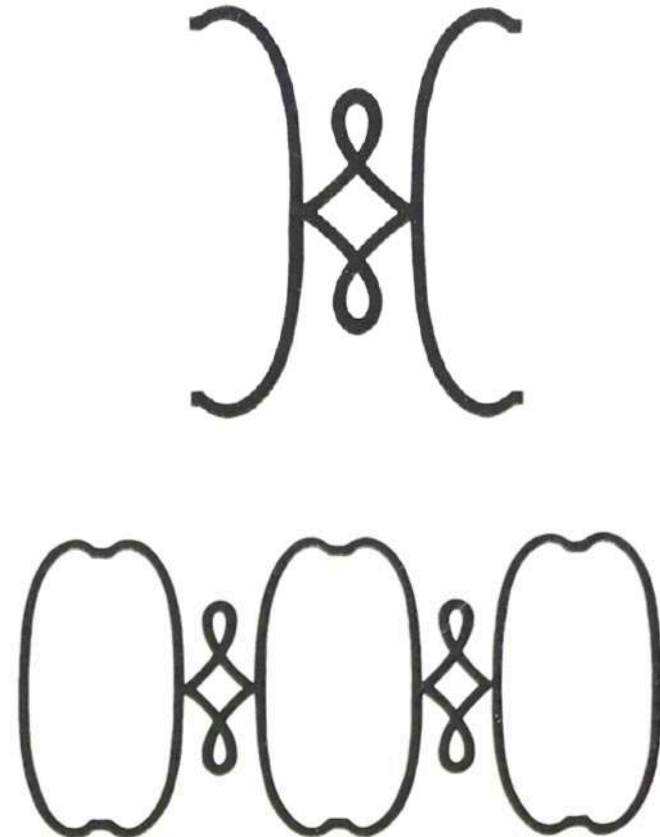
(and masking)

# camouflage by mirroring

(Wertheimer 1923)



Max Wertheimer (1880-1943)



# camouflage by mirroring

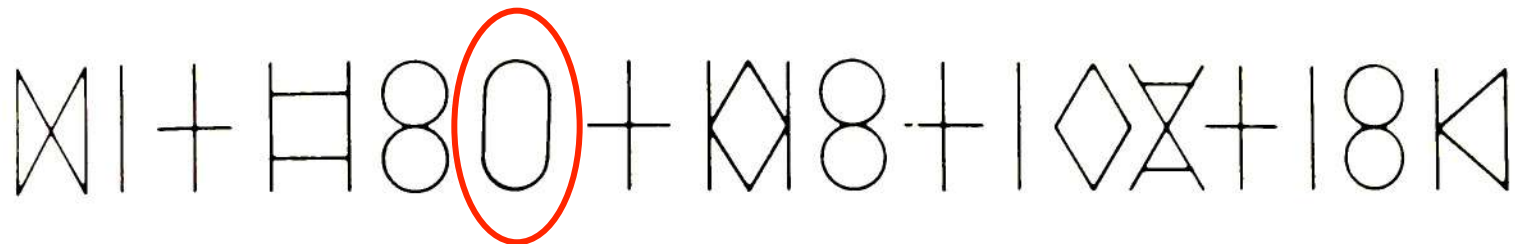
(following Wertheimer 1923)

H 8 [ + 8 ◊ | K 8 K 0 8 ◊ 8

M 0 L F 0 W I N 0 N U 0 W 0

# camouflage by mirroring

(following Wertheimer 1923)



WITHOUT MOTIVATION

- past experience against itself?

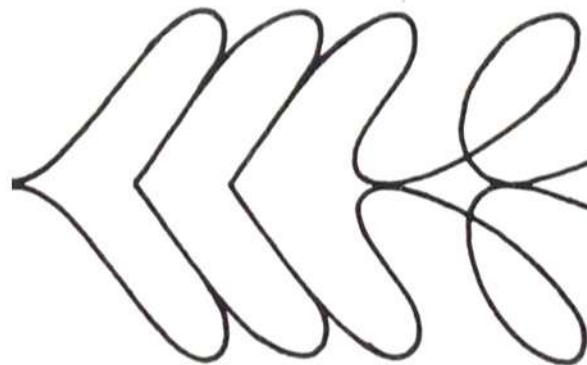
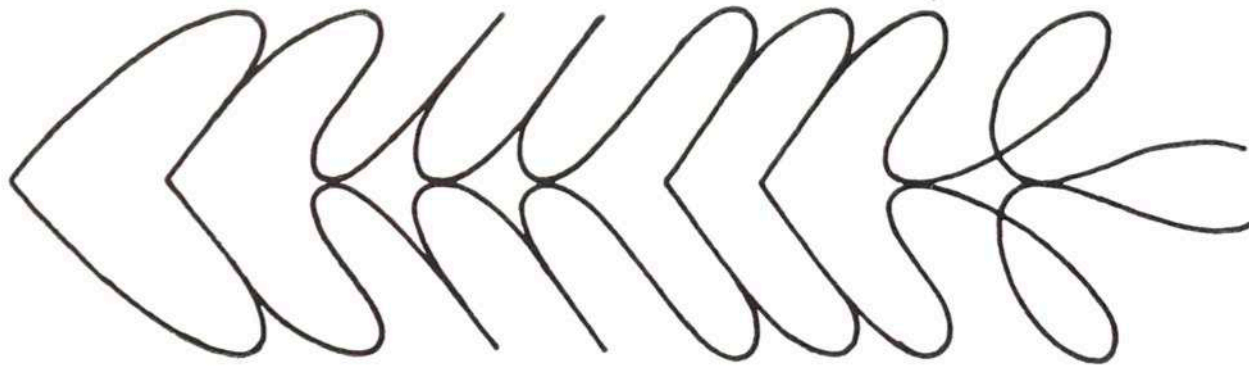
○ 7.5%

∪ 2.8%



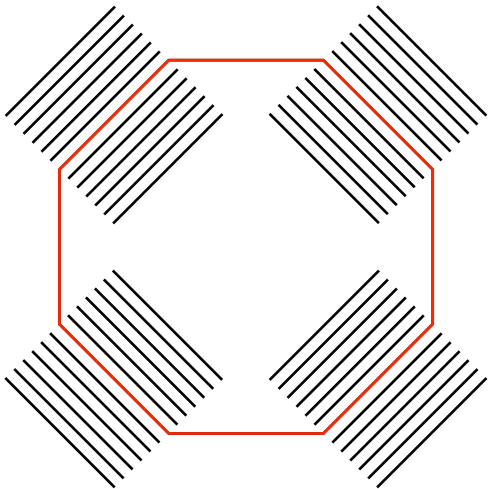
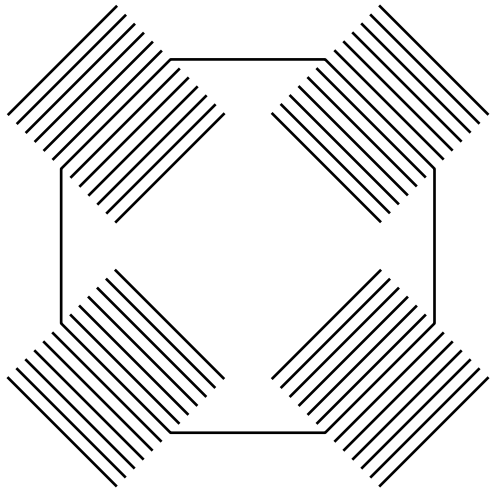
# camouflage by mirroring

(following Wertheimer 1923)



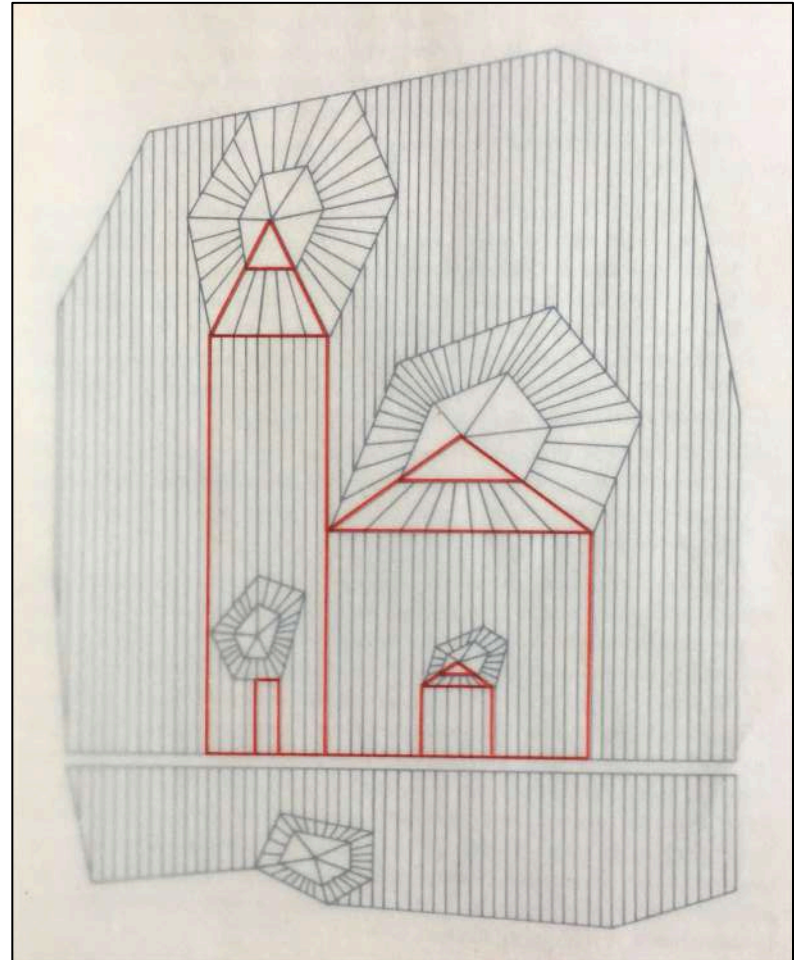
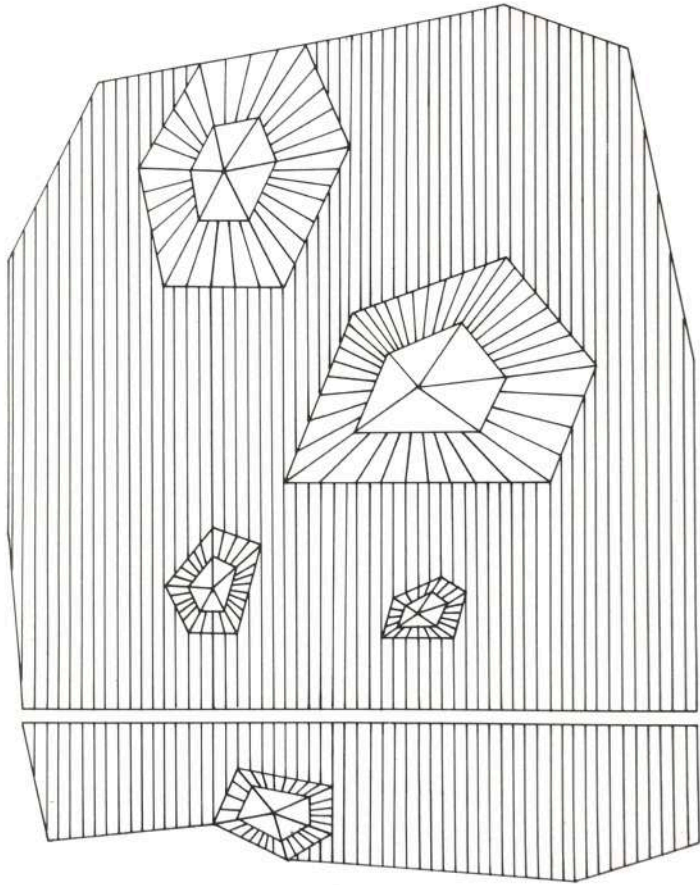
# camouflage by contour embedding

(Galli & Zama 1931)



- embedding squares are familiar (like the embedded octagon)
- hence, Kanizsa asked whether a “perceptually ordered” (though not symmetric) unfamiliar context can absorb a familiar object

yes

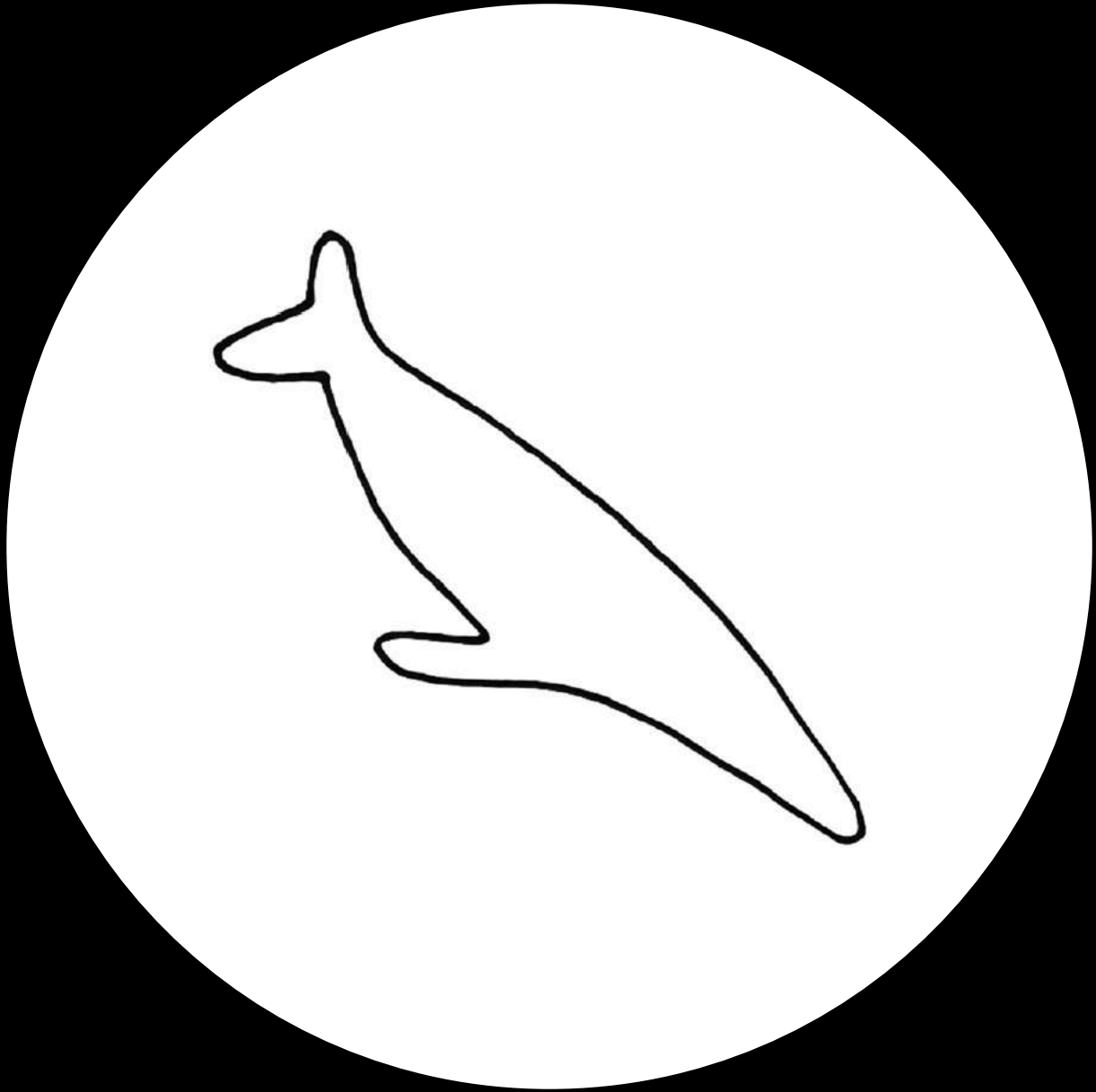


# two types of camouflage

(Kanizsa & Vicario 1982)

- by organization, in ambiguous patterns  
(sensitive to memory)
- by textural absorption, with target  
revealed only by scrutiny or coloring  
(insensitive to memory)
- past experience matters in the first,  
not in the second

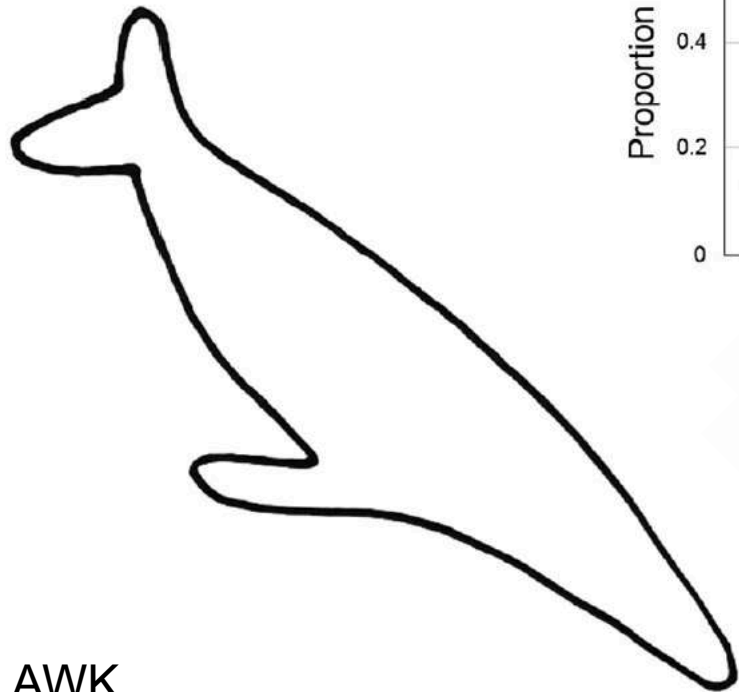




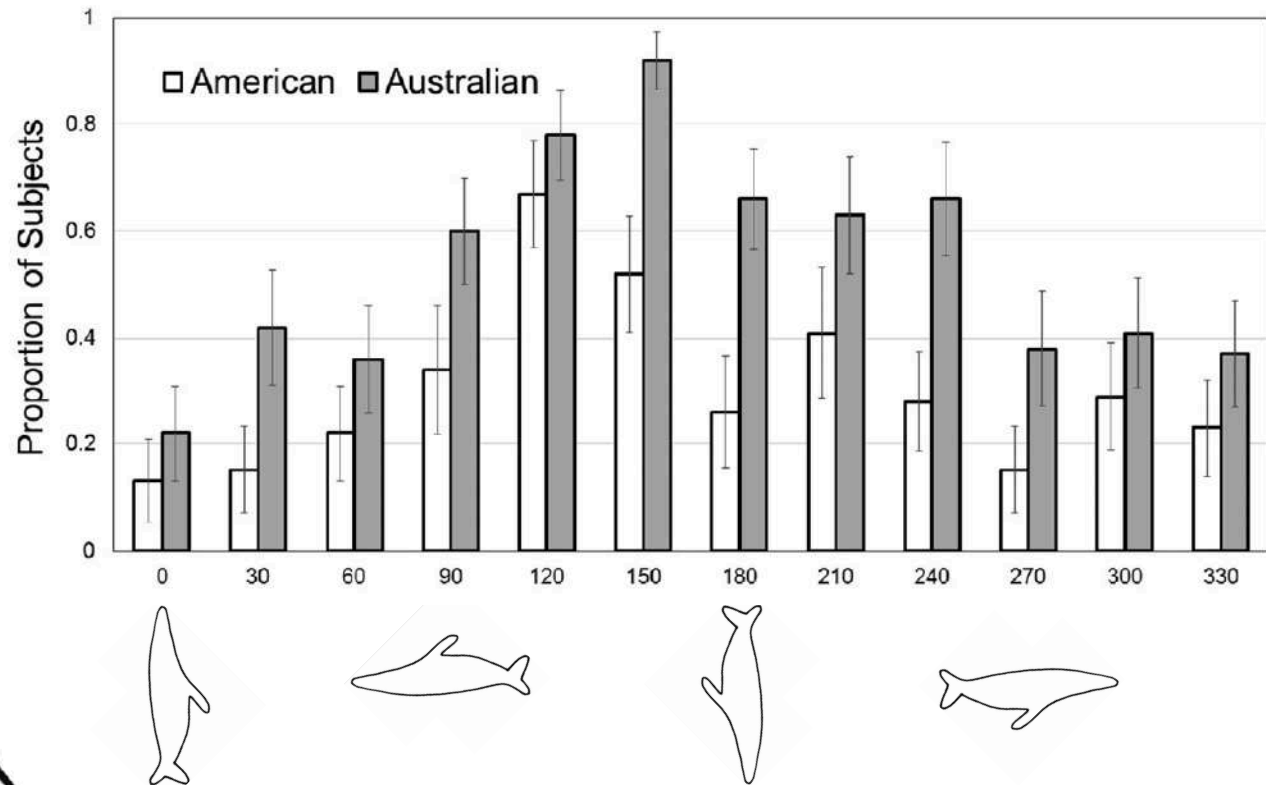


# discovery by experience

(Kihlstrom, Peterson, McConkey, Cranney, Glisky & Rose 2018)



AWK  
the Arizona whale-kangaroo



- 54% Australians (N= 1099) vs. 31% Americans (N= 944) saw also the kangaroo



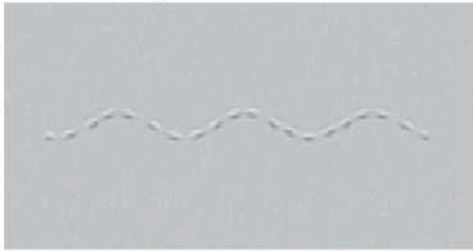
# TSSCS

(Kingdom & Prins 2009; Gheorghiu & Kingdom 2017)

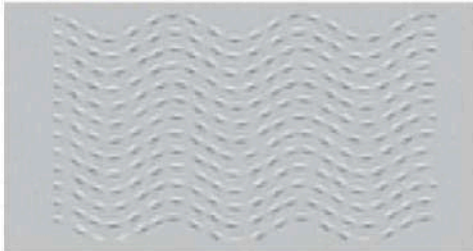
- texture-surround suppression of contour-shape

Adaptors

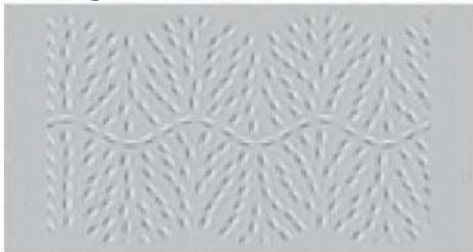
Contour-only



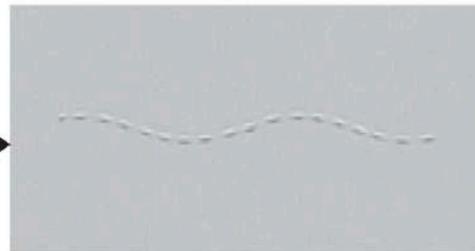
Parallel surround



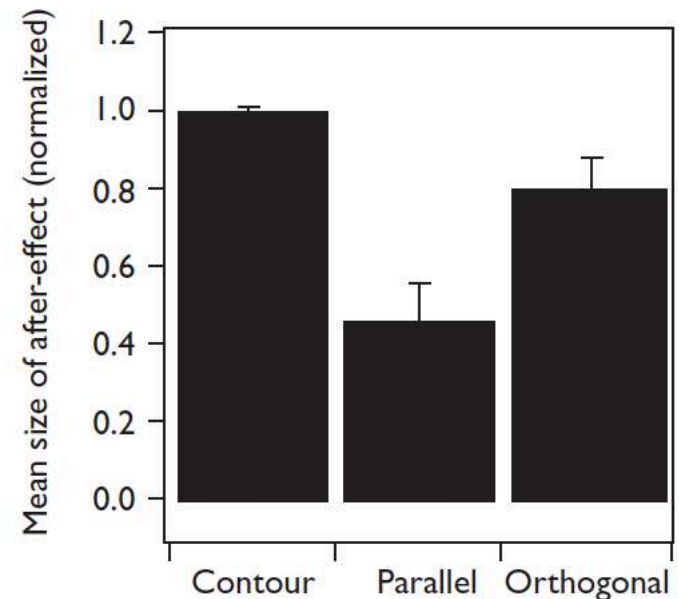
Orthogonal surround



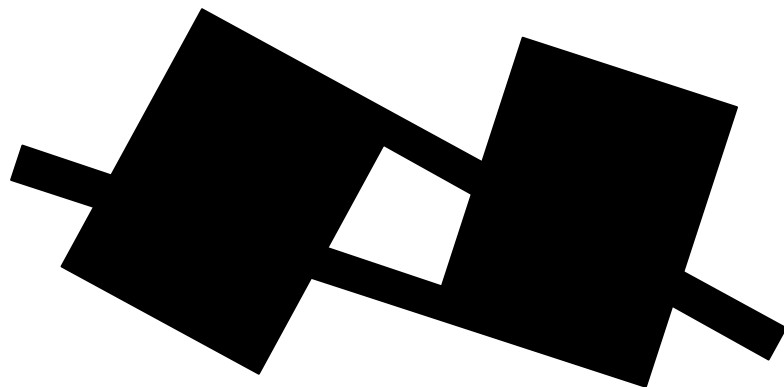
Test



- mediated by neurons with ERFs (extra classical receptive fields)

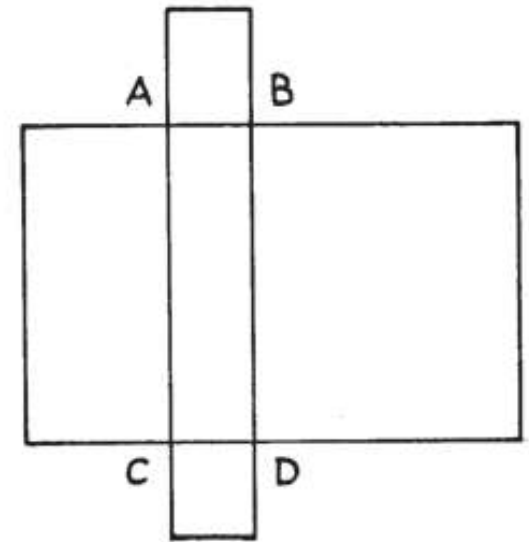
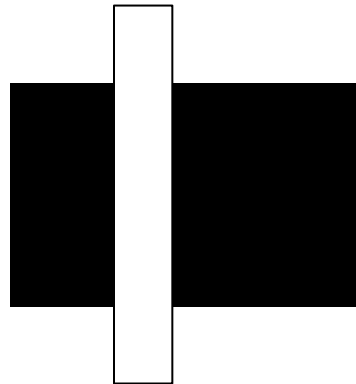
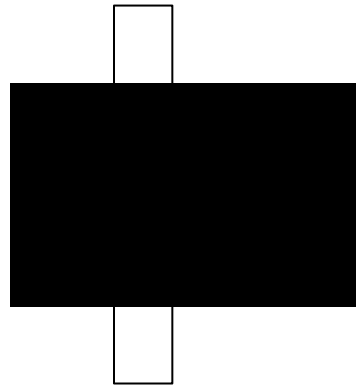


depth order



# Petter's rule

(from Petter 1956)



$$(AB+CD) < (AC+BD)$$

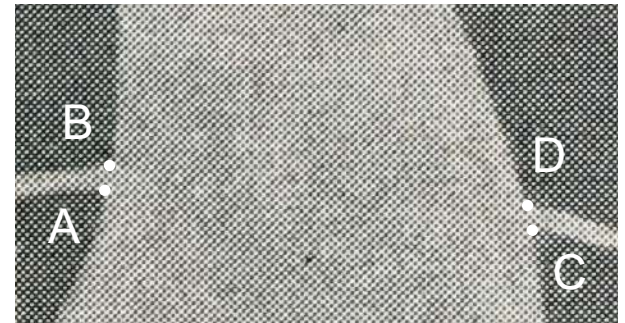
# paradoxical Petter's effect

(from Petter 1956)

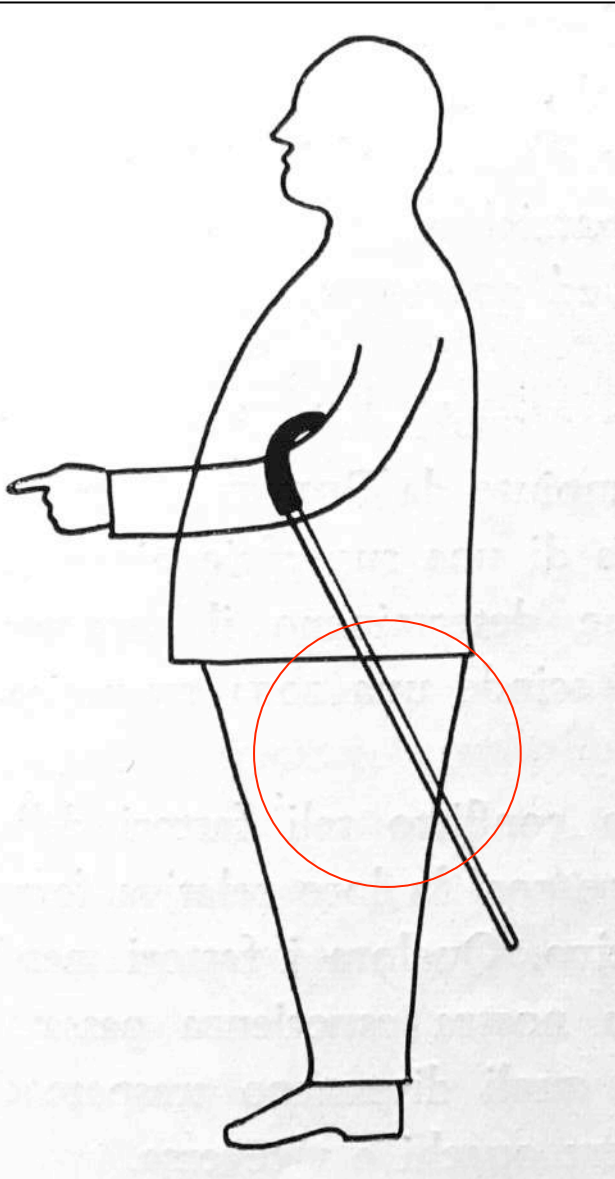
- fishing pole behind sail, against expectations



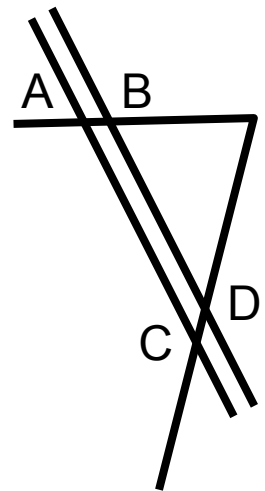
- different costs of modal vs. amodal completions



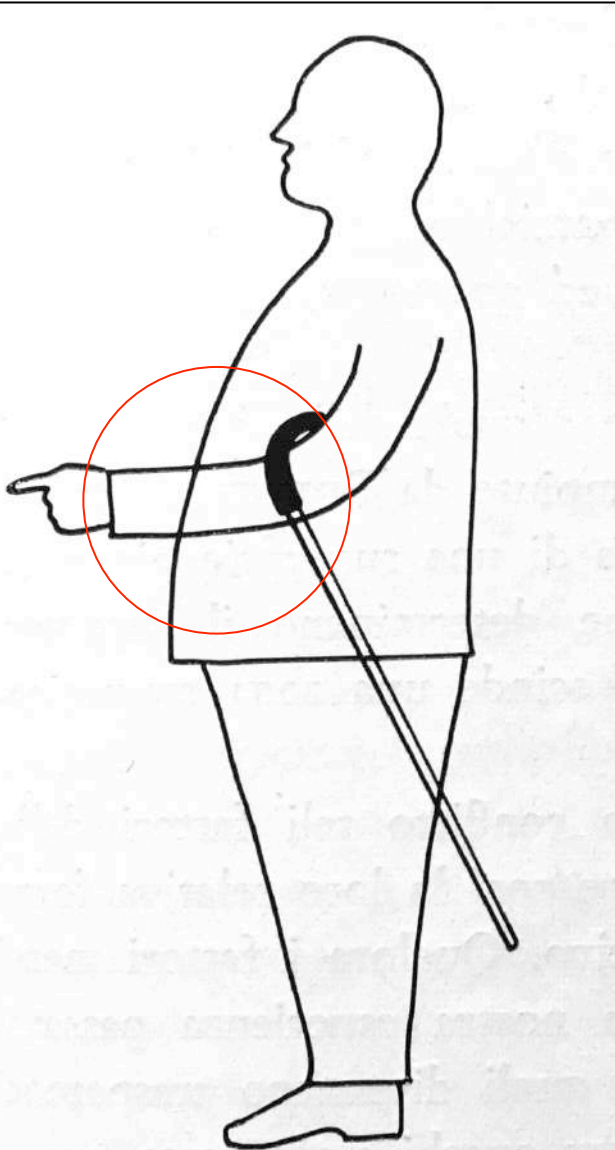
# outline man with a stick



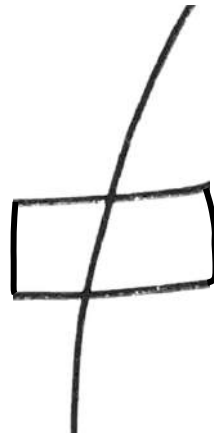
- no modal/amodal completions
- thick in front, thin behind
- depth order correlated with unification by proximity
- $(AB+CD) < (AC+BD)$



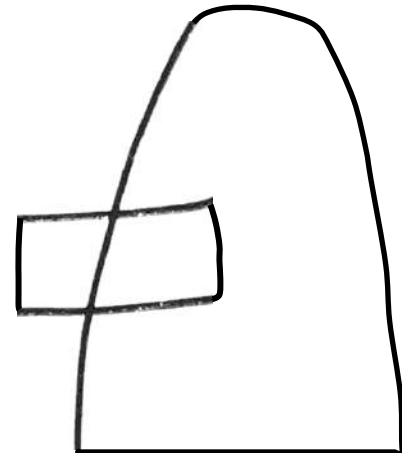
# outline man with a stick



- arm behind, against past experience
- thick in front, thin behind?
- no in A, yes in B



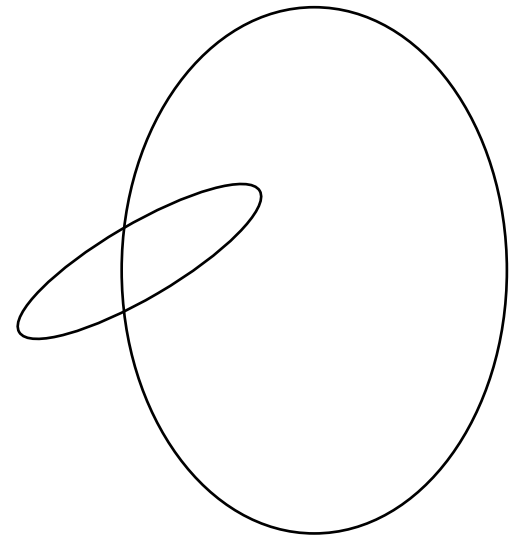
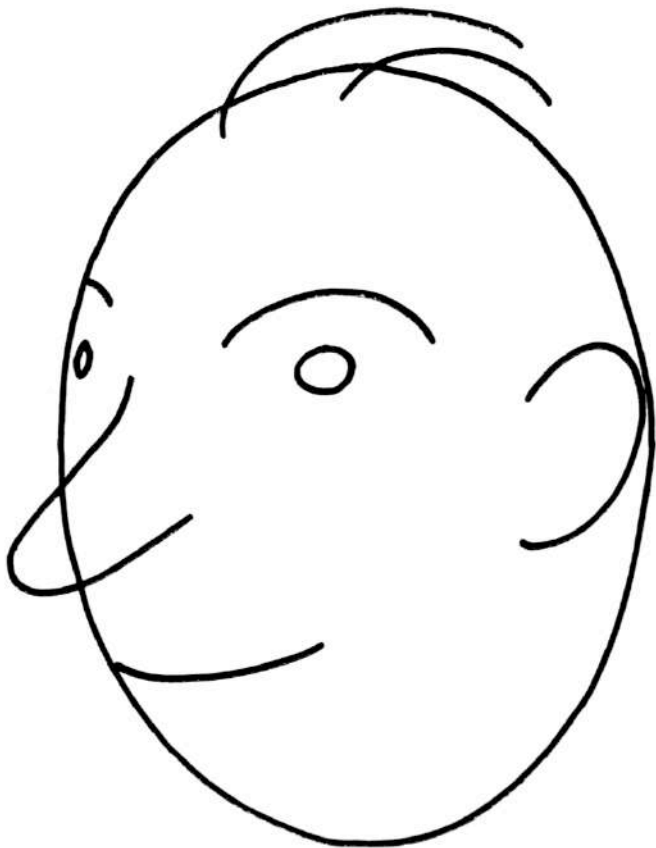
A



B

# outline head

- nose behind
- large in front, small behind





# Petter's rule and relative size

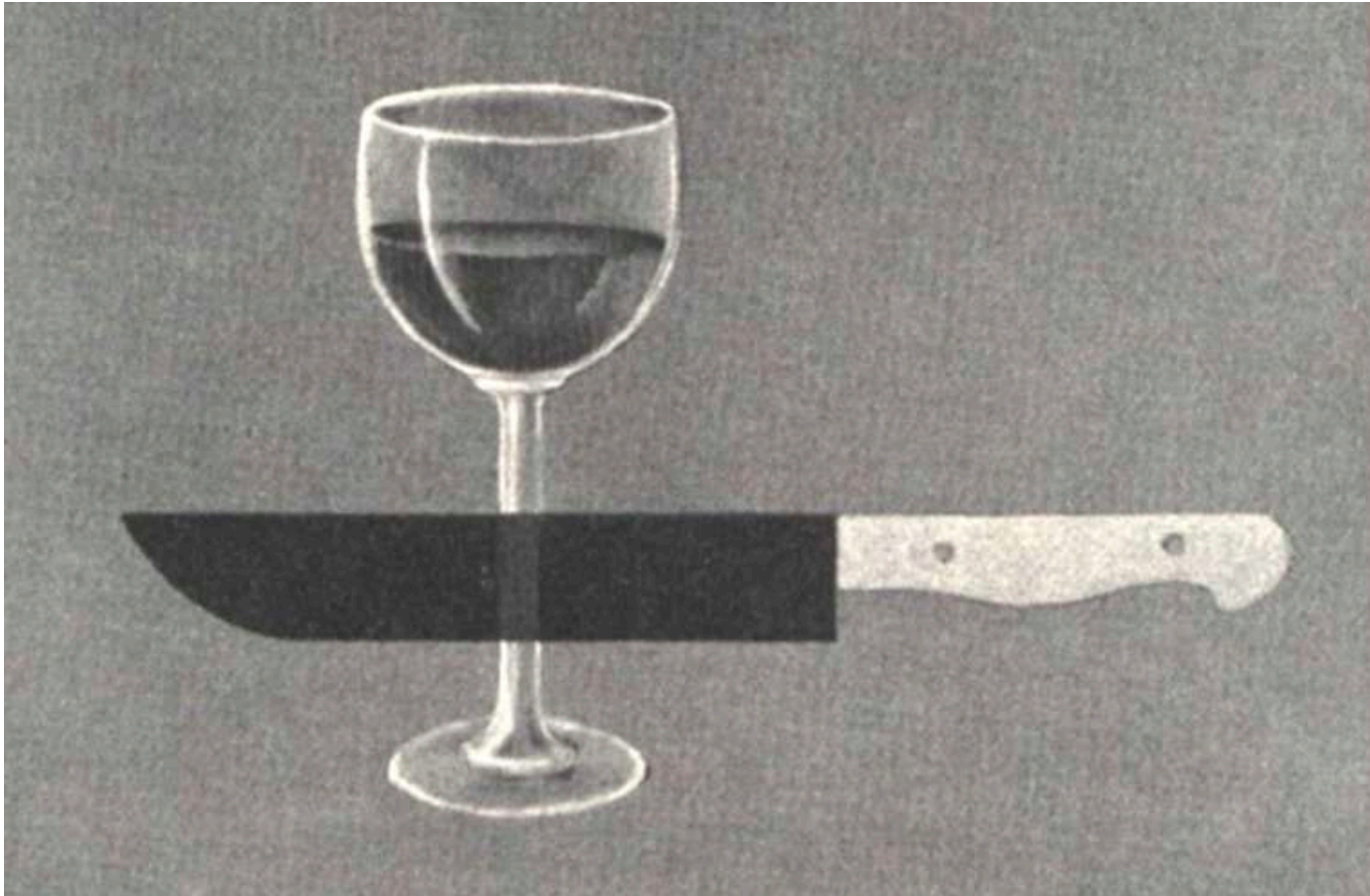
- in self-splitting figures depth depends on the length of modal/amodal completions, independent of global relative size (Tommasi, Bressan & Vallortigara 1995; Singh, Hoffman & Albert 1999)
- outline and transparent patterns differ from self-splitting patterns
- in outline patterns depth depends on relative size (Masin 2000)

# relative size

- relative size is a geometric factor independent of / meaning/familiarity
- hence, paradoxical depth orderings can arise
- however, is relative size structural or empirical?

paradoxical transparency

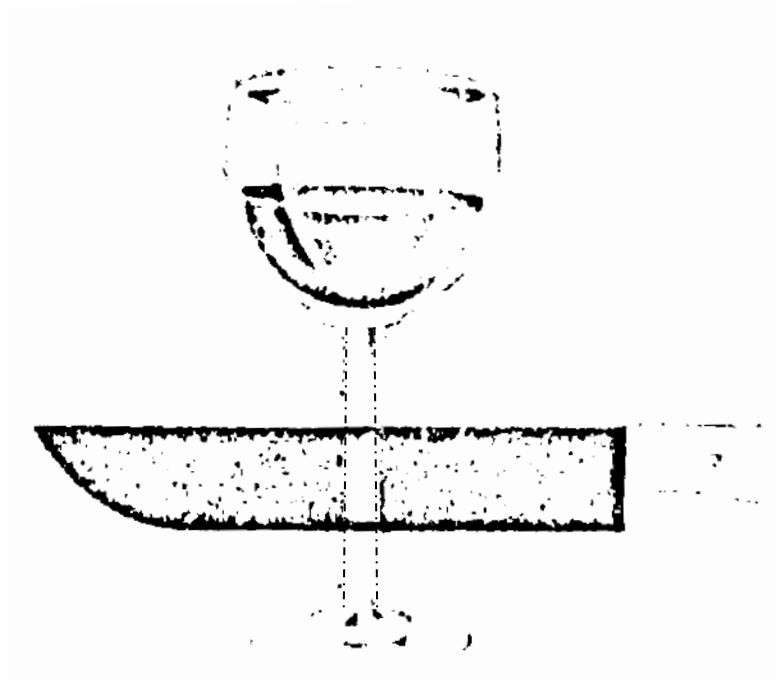
against past experience



# why “knife-in-front”

- two possible determinants
- relative size of objects (and contour lengths)
- intensity relationships (Metelli’s constraints)

# knife/glass geometric constraint

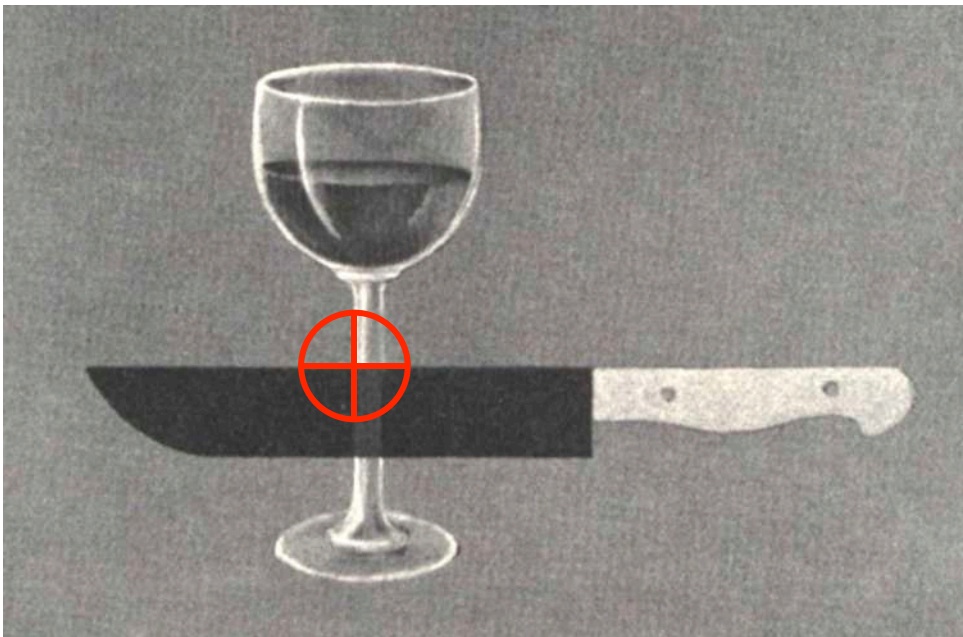


A	B
C	D

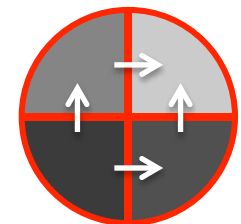
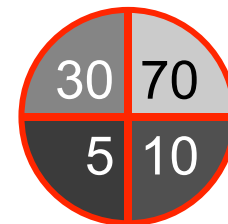
- thick in front, thin behind
- knife/glass length ratio =  $(AB+CD) / (AC+BD)$
- negative log ratio (-0.48) → knife in front

# knife/glass photometric constraint

- double preserving X-junction
- consistent with a dark transparent knife ( $t = .13$ )

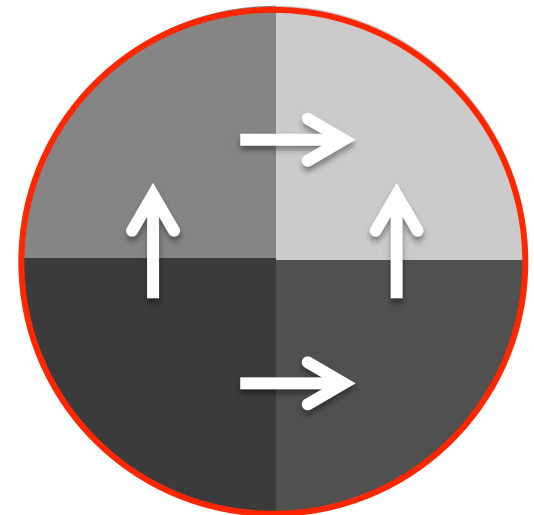
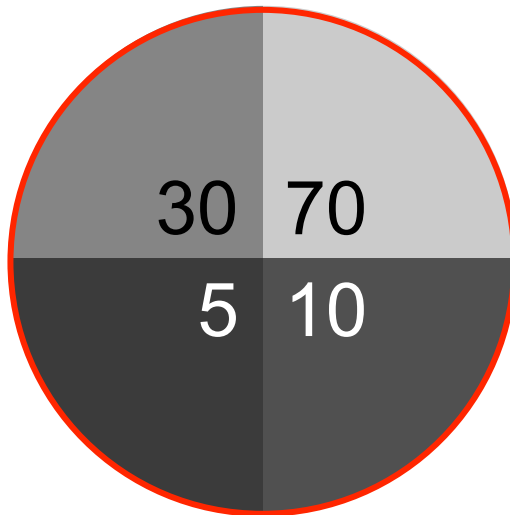
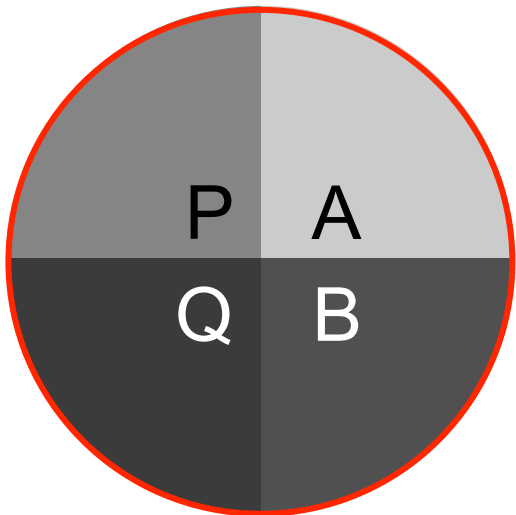


- inconsistent with a light transparent glass ( $t = 2.40$ )



# double preserving X-junction

- $t_1 = (B-Q) / (A-P) = 0.125$  “knife-in-front”
- $t_2 = (A-B) / (P-Q) = 2.4$  “glass-in-front”
- $t_3 = (P-Q) / (A-B) = 0.417$  “background-in-front”



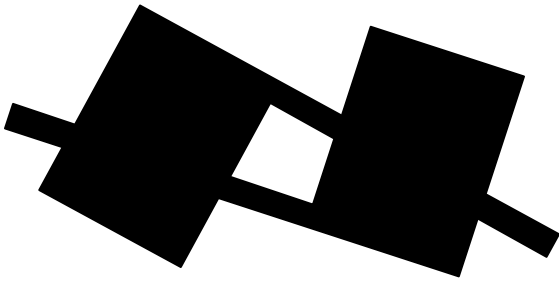


# knife-in-front

- supported by geometric and photometric constraints
- relative length favors knife-in-front
- intensity relationships are compatible only with knife-in-front (not with glass-in-front)

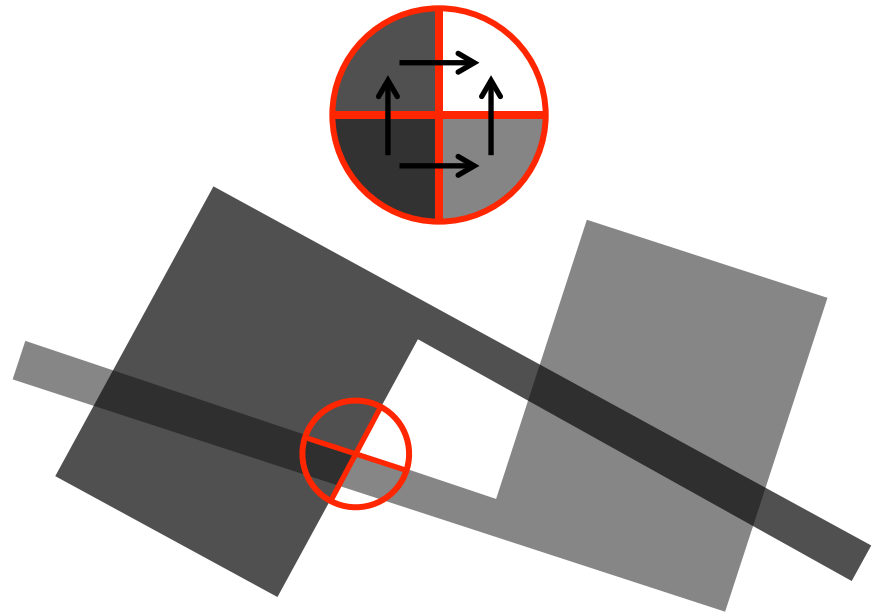
# question

- what about depth order in transparency displays?
- does relative length matter when luminance ratios are ambiguous?
- and what happens when relative length and luminance ratios are in conflict?



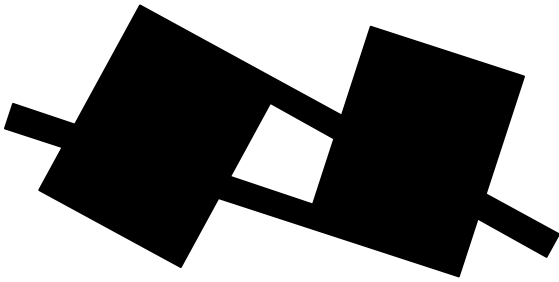
implicit X-junctions

intertwined flags  
(according to Petter's rule  
based on length ratios)



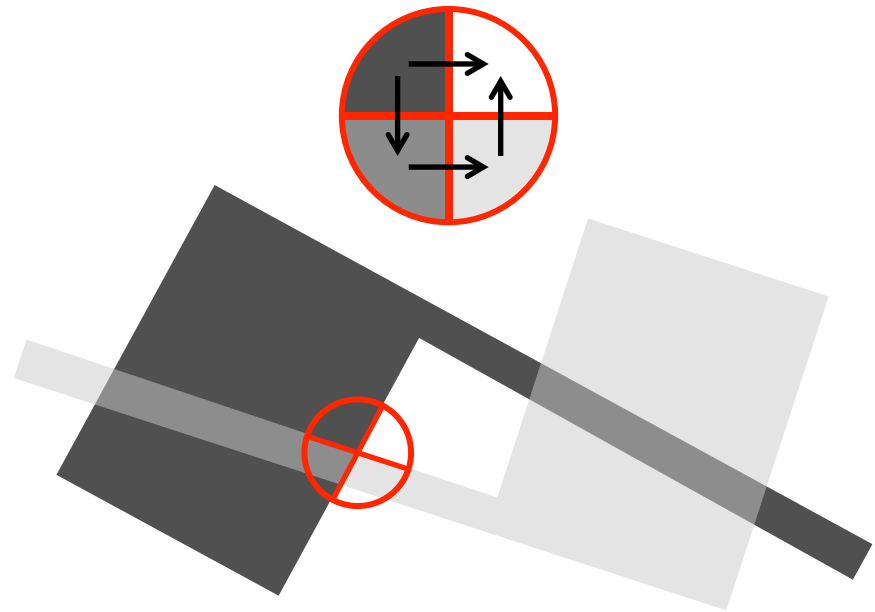
double preserving X-junctions

intertwined flags  
(according to Petter's rule  
based on length ratios)



implicit X-junctions

intertwined flags  
(according to Petter's rule  
based on length ratios)



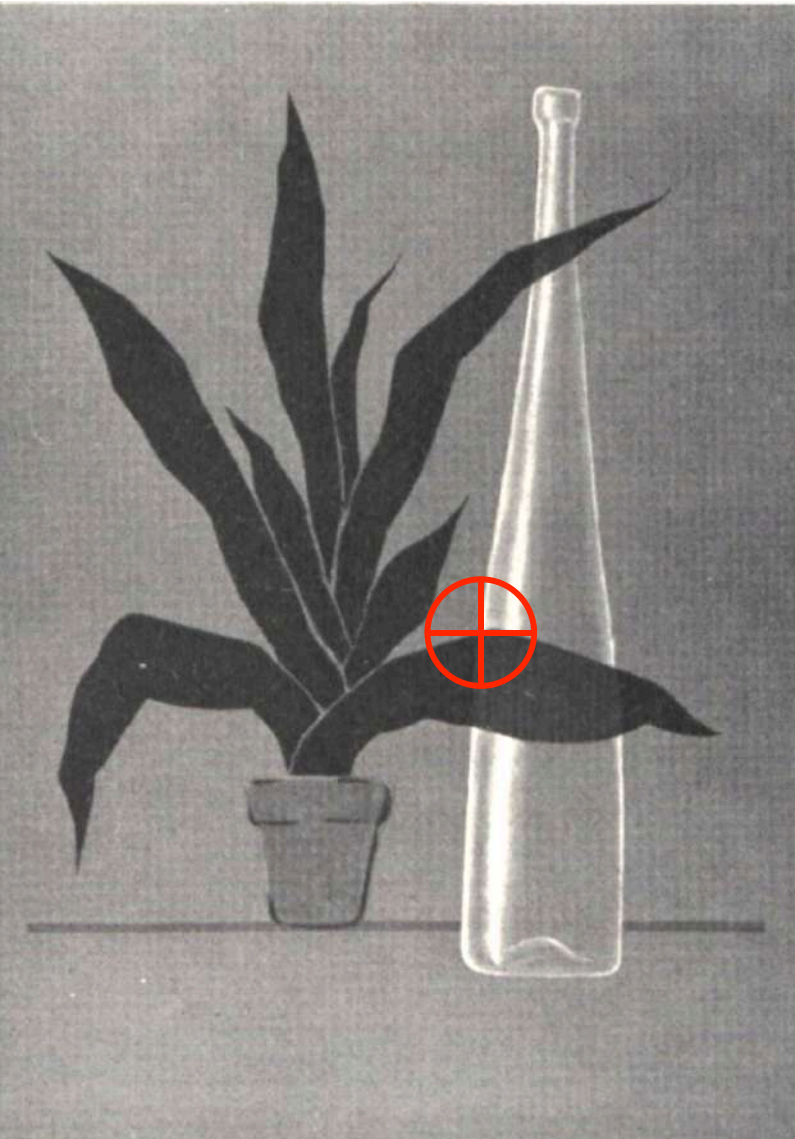
single preserving X-junctions

light flag in front  
(according to luminance ratios)

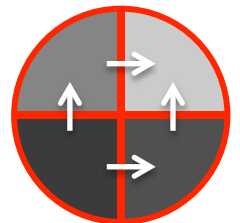
# conclusion

- photometry prevails over geometry  
(at least here)

# leaves-bottle demo



- two geometric factors favor bottle-in-front
- positive leaves/bottle log ratio (0.12)
- relative height
- photometry prevails over geometry (and past experience)



# so what?

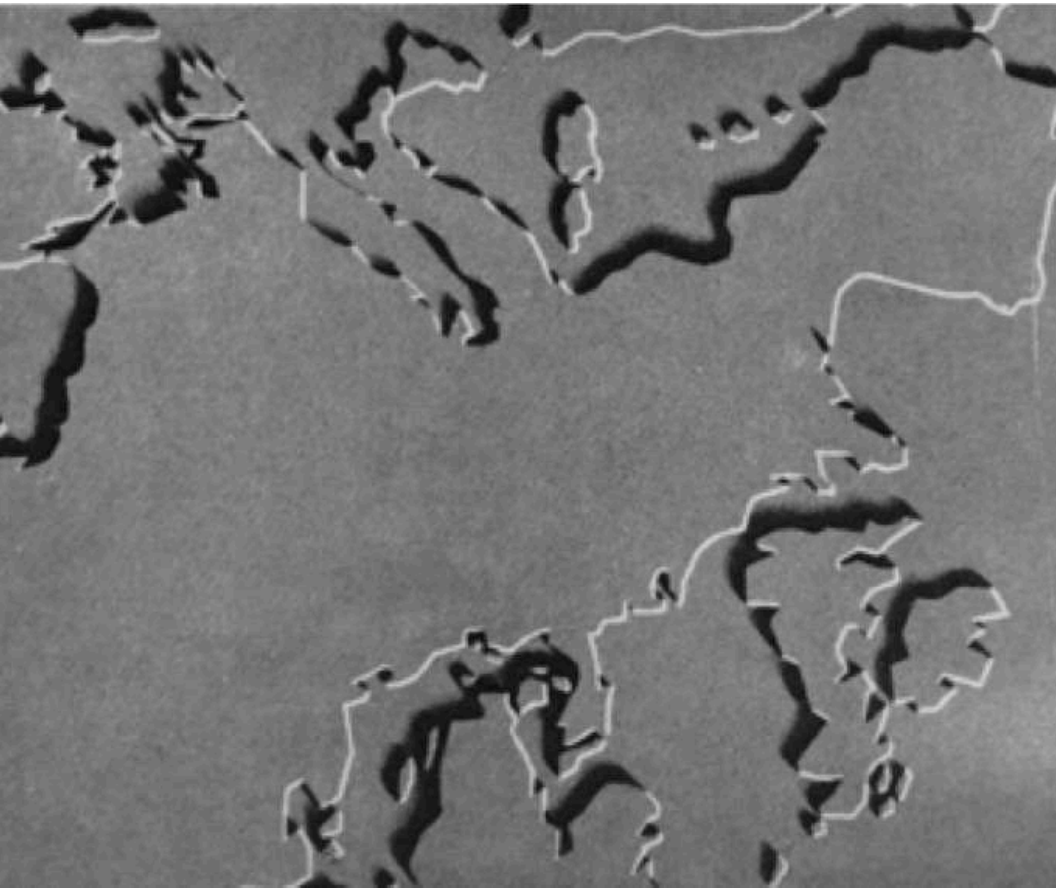
- relative size/lengths: representational economy (minimum extent) vs. observational history (statistics of retinal extents)
- luminance at X-junctions: representational economy (minimum contrast) vs. observational history (learned transformations)
- within an empiricist framework, the knife/glass demo shows that general perceptual heuristics prevail over specific object recognition

orientation and form



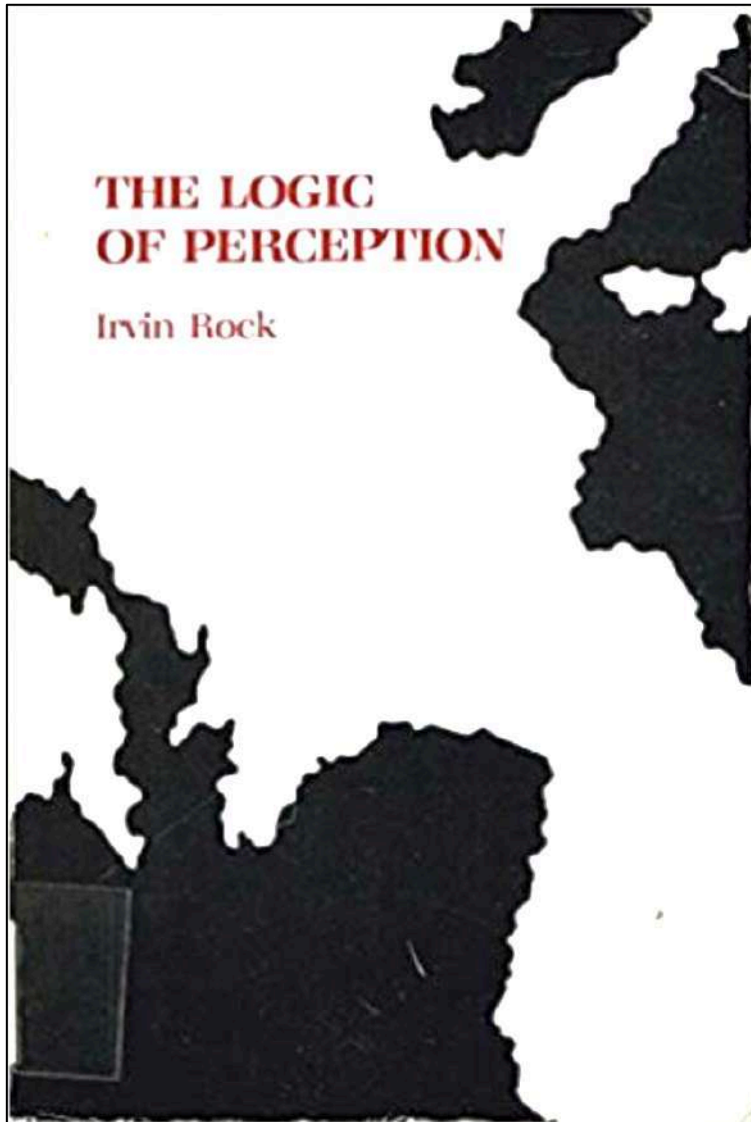
# Europe

- inversion and non canonical lighting against shape familiarity



- orientation and lighting direction are usually conceived as empirical factors

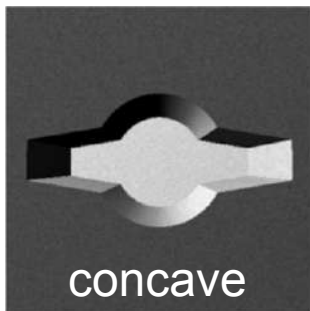
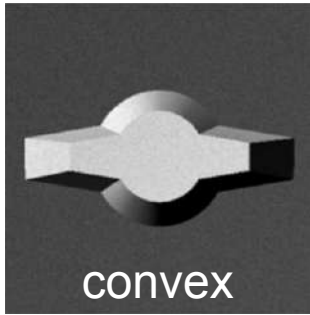
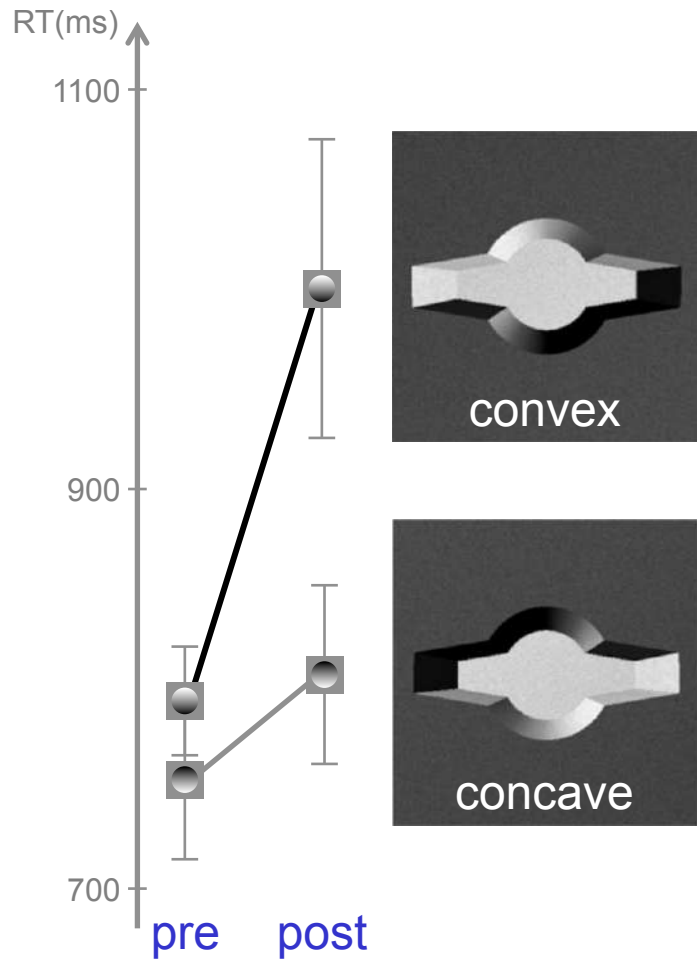
# misoriented Europe



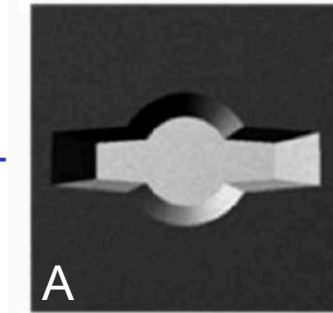
- unfamiliar orientation
- figural assignment according to minimum area

# shading and recognition

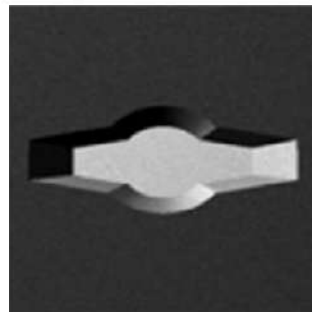
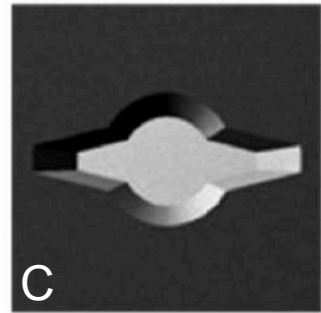
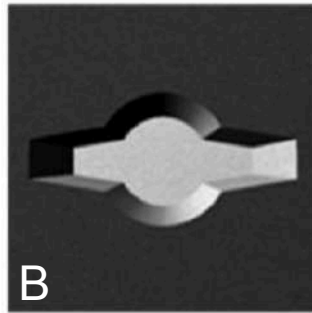
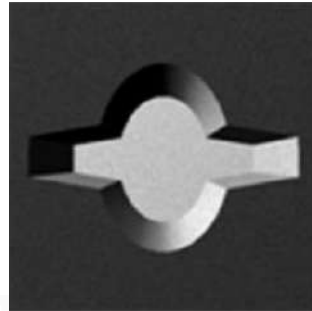
(Cate & Behrmann 2010)



pre-

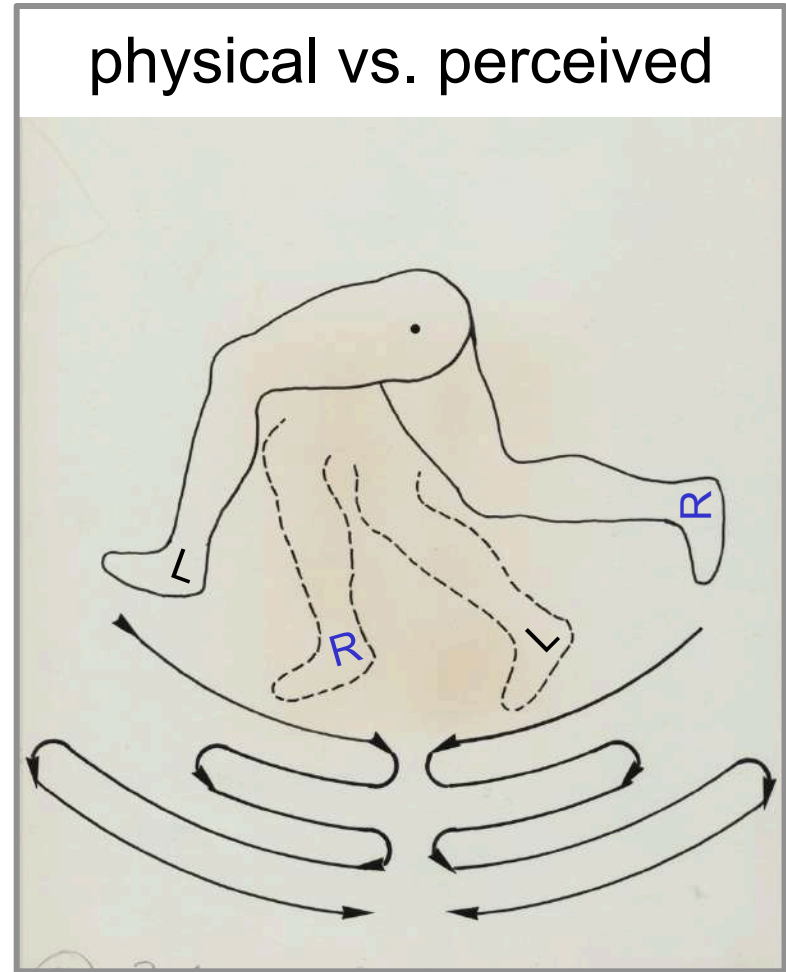
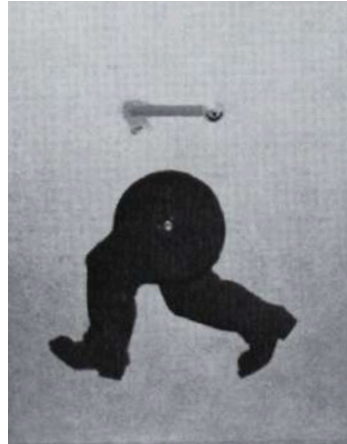


post-insertion



motion

# the dancing little man



- funny hopping rather than familiar running

# a robust effect



- leg bouncing resists ball transfer



the dancing ostrich

# stream/bounce ambiguity

(Metzger 1934)

- prevalence of bouncing over streaming depends on several factors
- a pause at coincidence favors bouncing (Sekuler & Sekuler 1999)
- leg thickness may be responsible for bouncing prevalence

# stream/bounce ambiguity

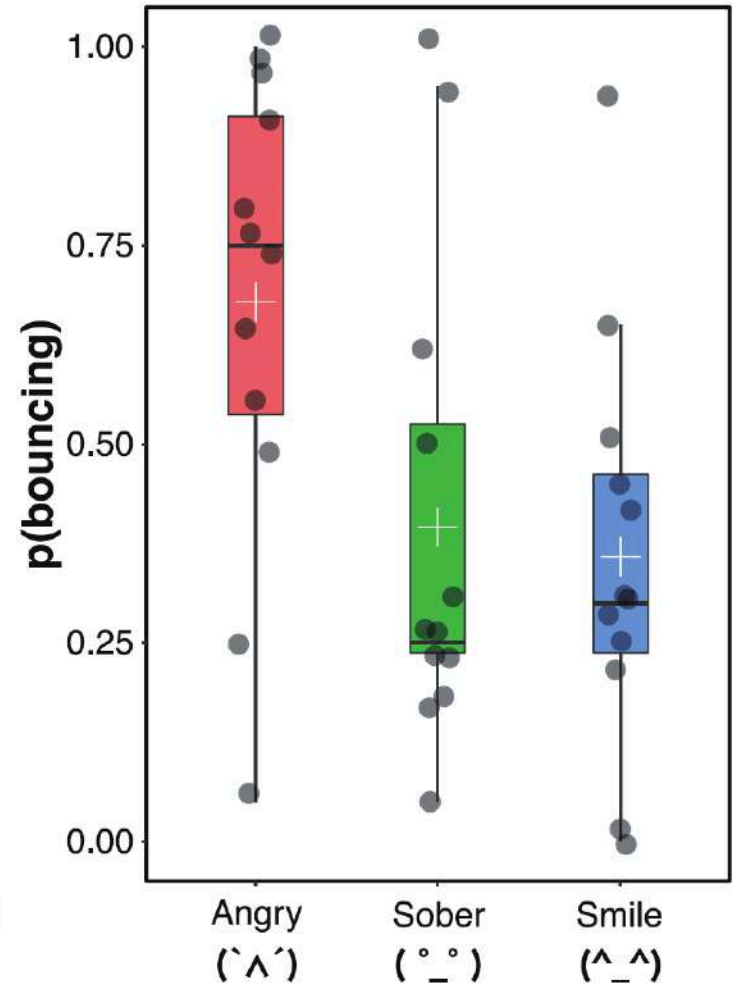
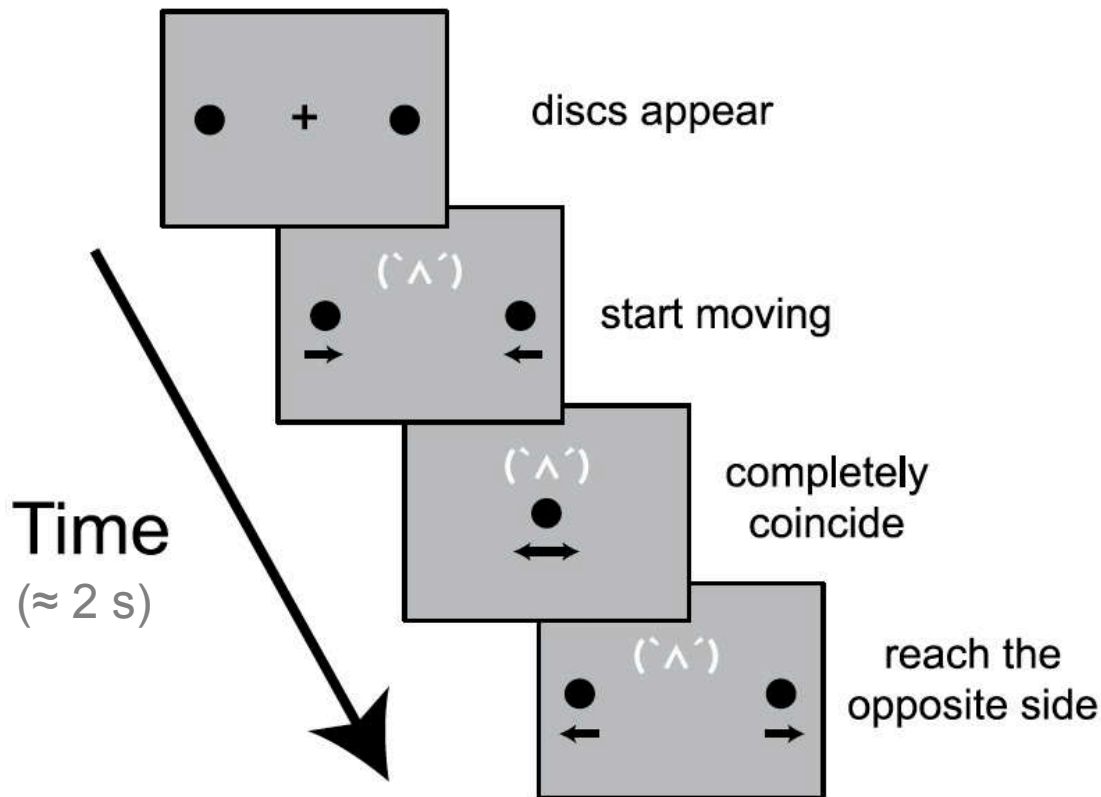
- oscillating sectors (see Quicktime movies)
- variable thickness (6, 12, 24 deg)
- compare the dominance of bouncing over streaming in the three conditions



# emoticons affect bouncing

(Gobara, Yoshimura & Yamada 2018)

- priming, not attentional capture

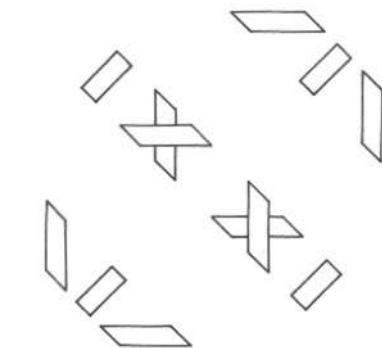


amodal completion  
and past experience  
(the Bregman-Kanizsa effect)

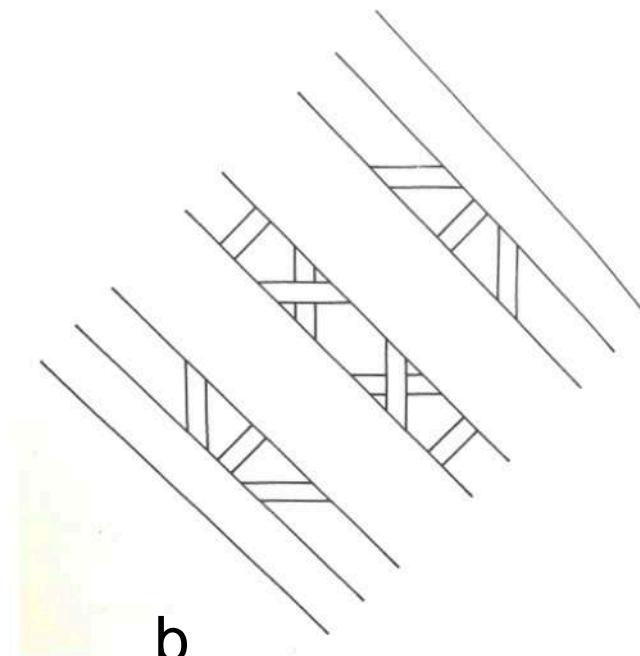
# Kanizsa 1979



Kanizsa 1979

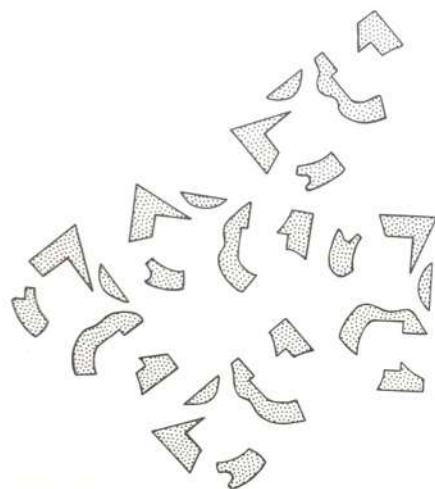


a

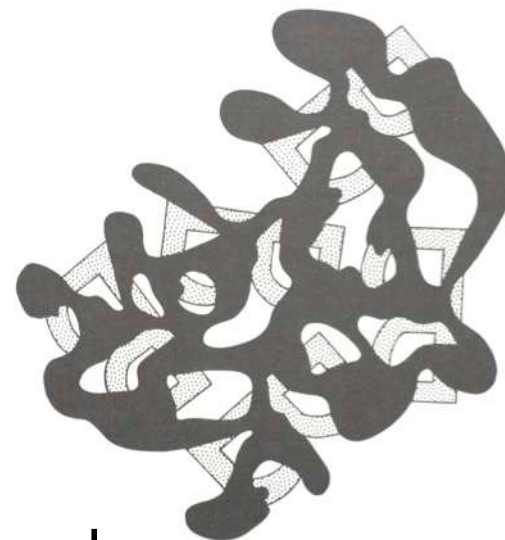


b

Bregman 1981

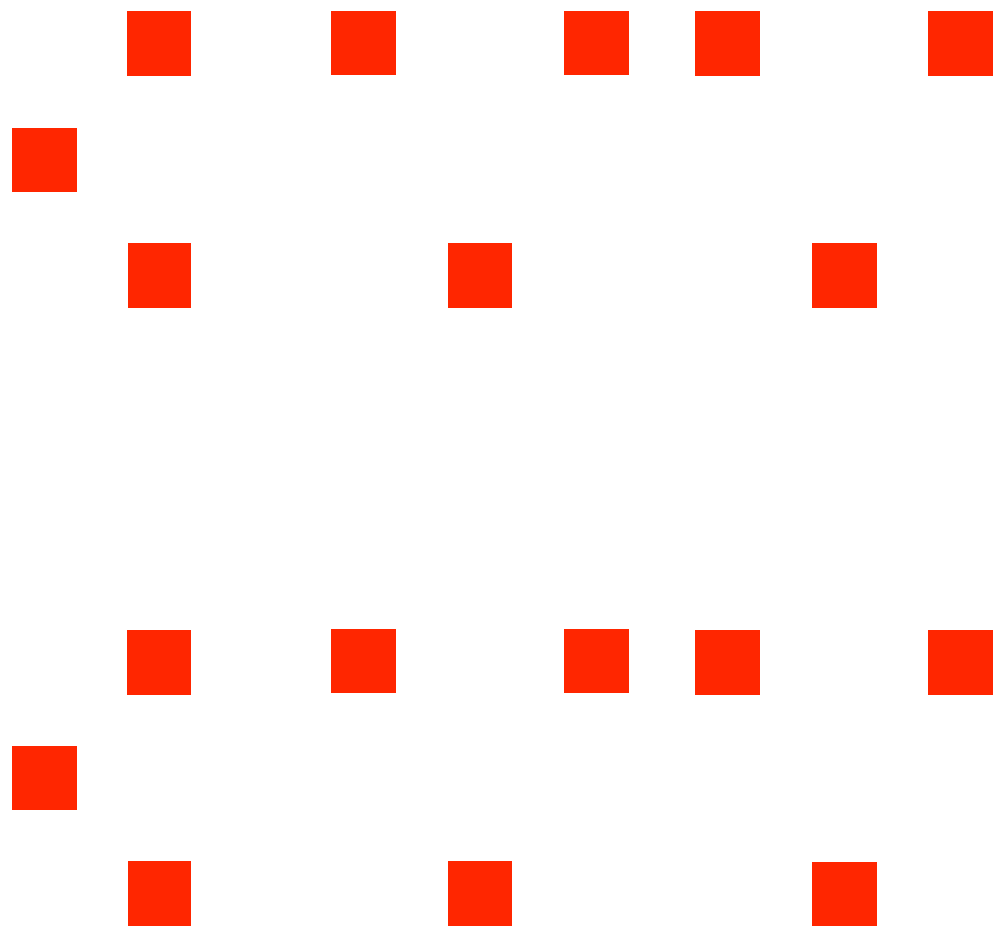


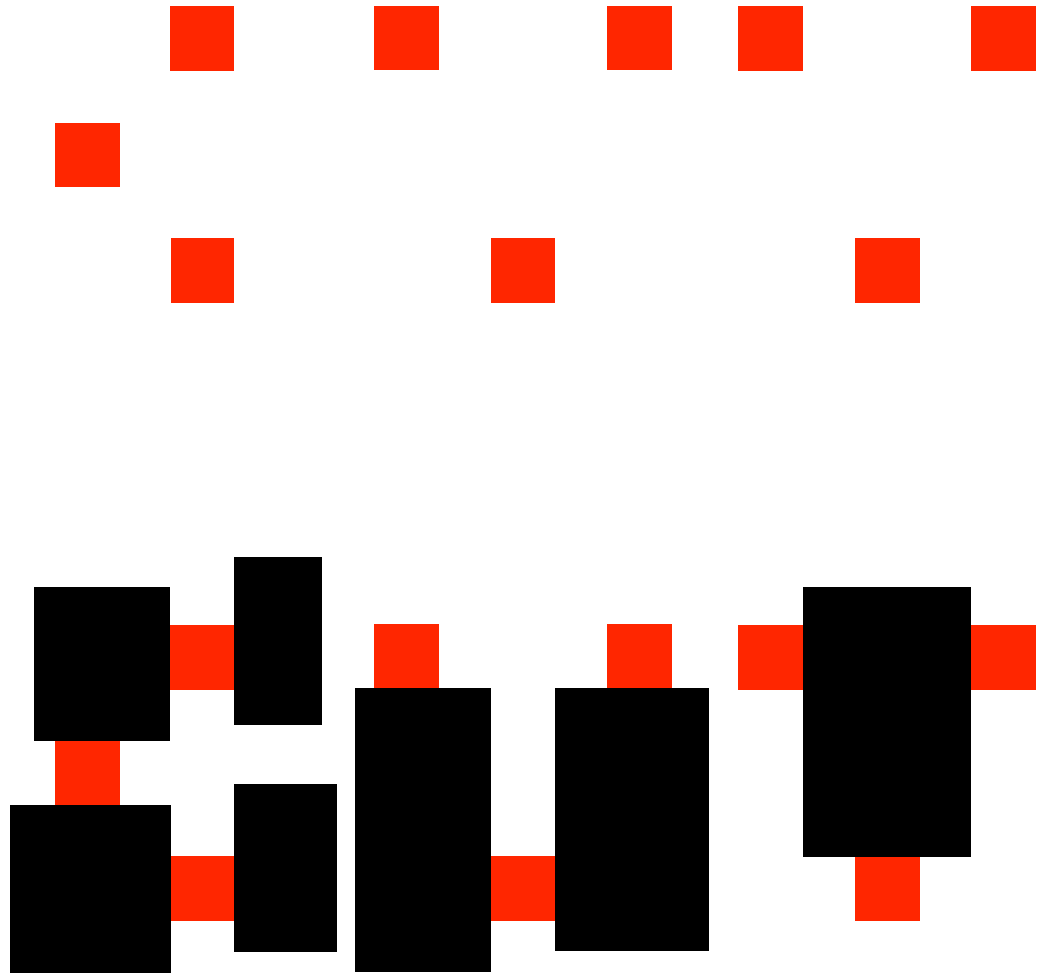
c

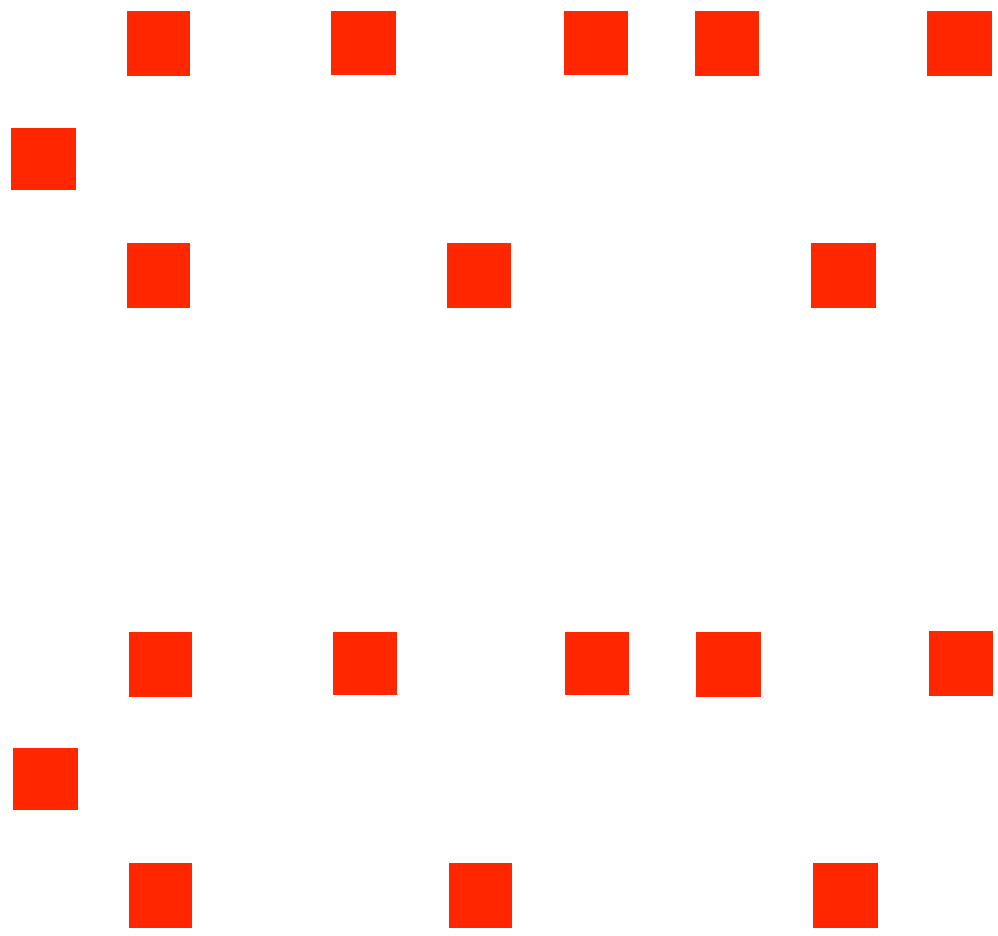


d

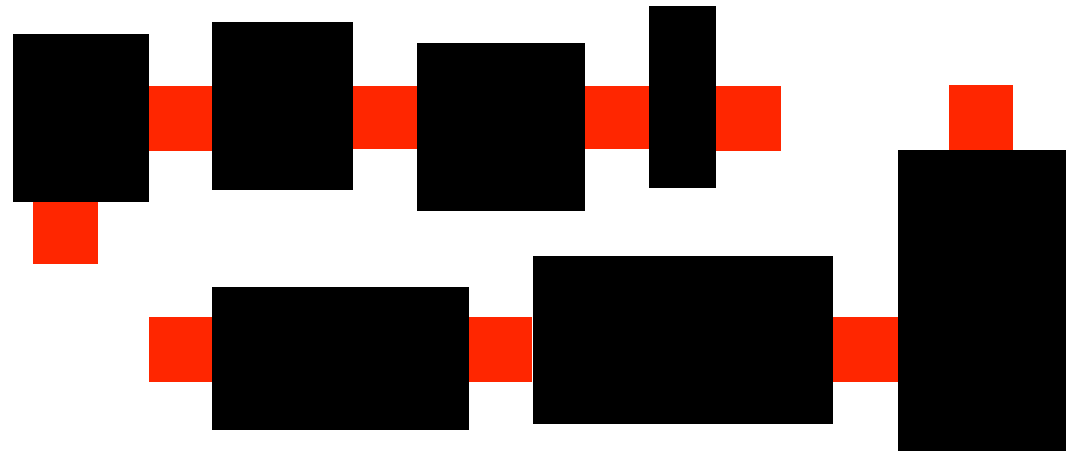
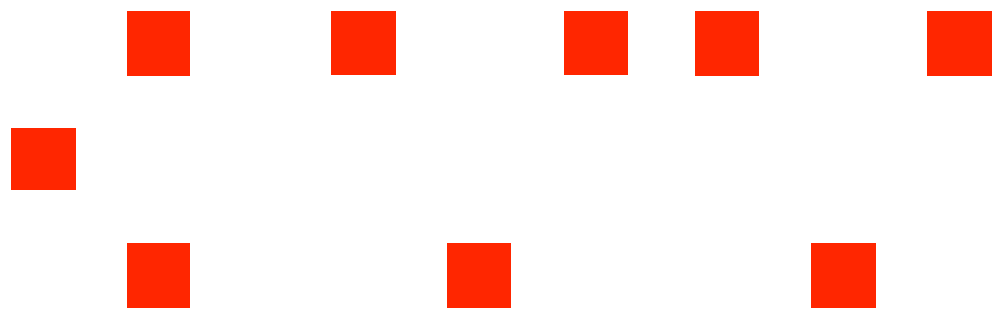
same pieces  
different shapes  
(from Kanizsa & Gerbino 1982)





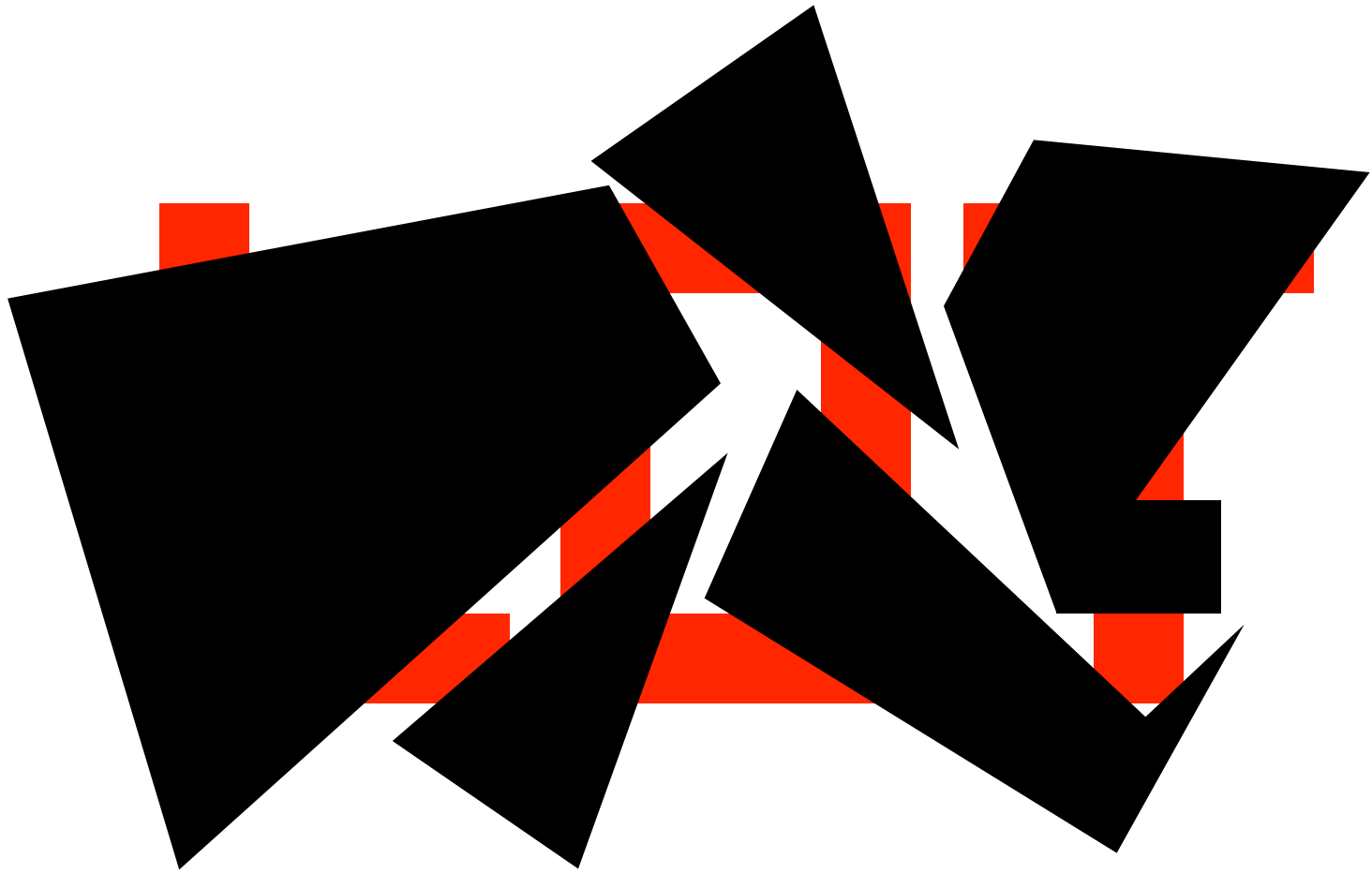




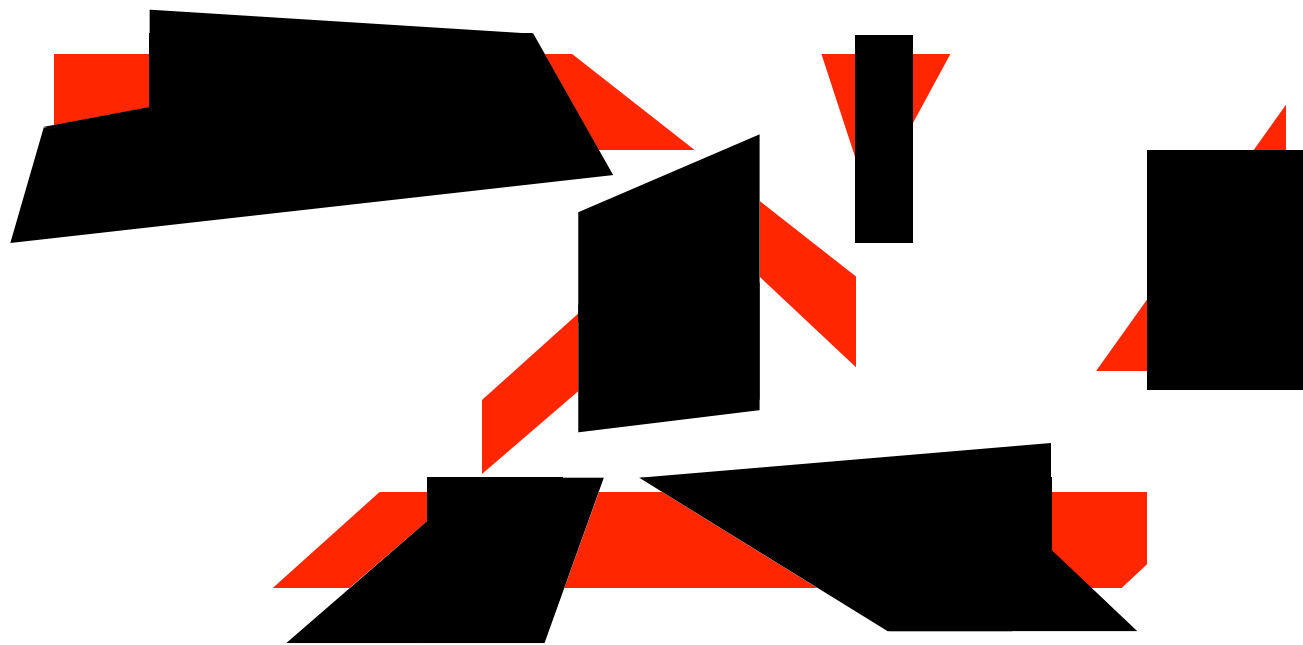


less familiar fragments



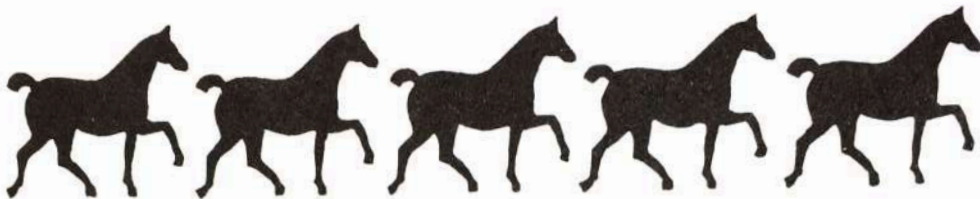






amodal completion  
and past experience  
(the horse illusion)

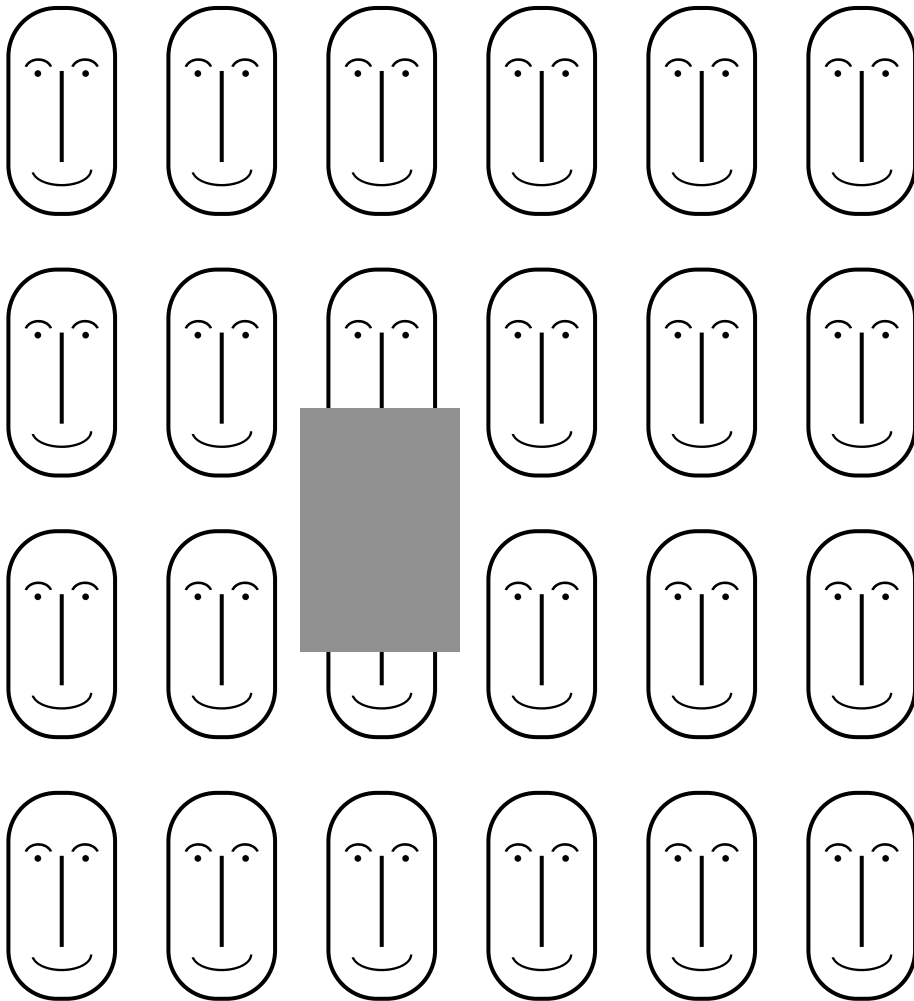
# Kanizsa 1970/1979



- a long horse
- against iteration and past experience

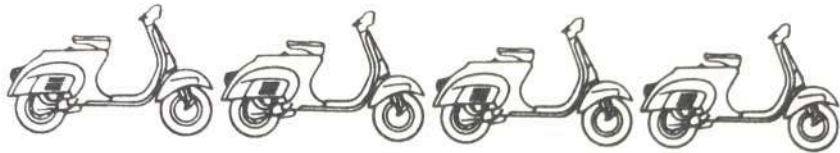


# Kanizsa 1970

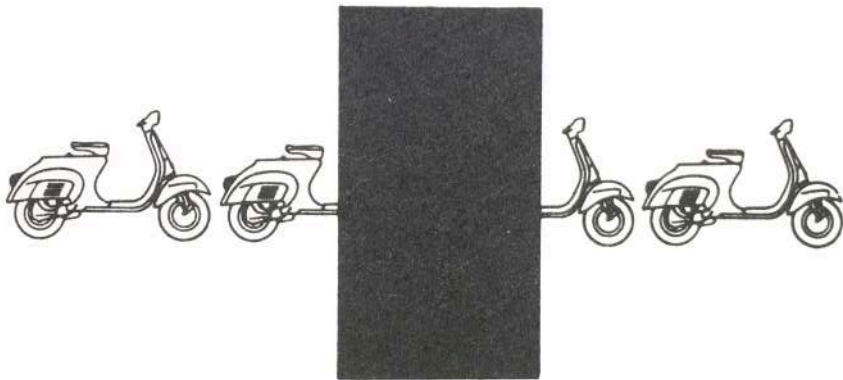


- a long face

# Kanizsa & Gerbino 1982



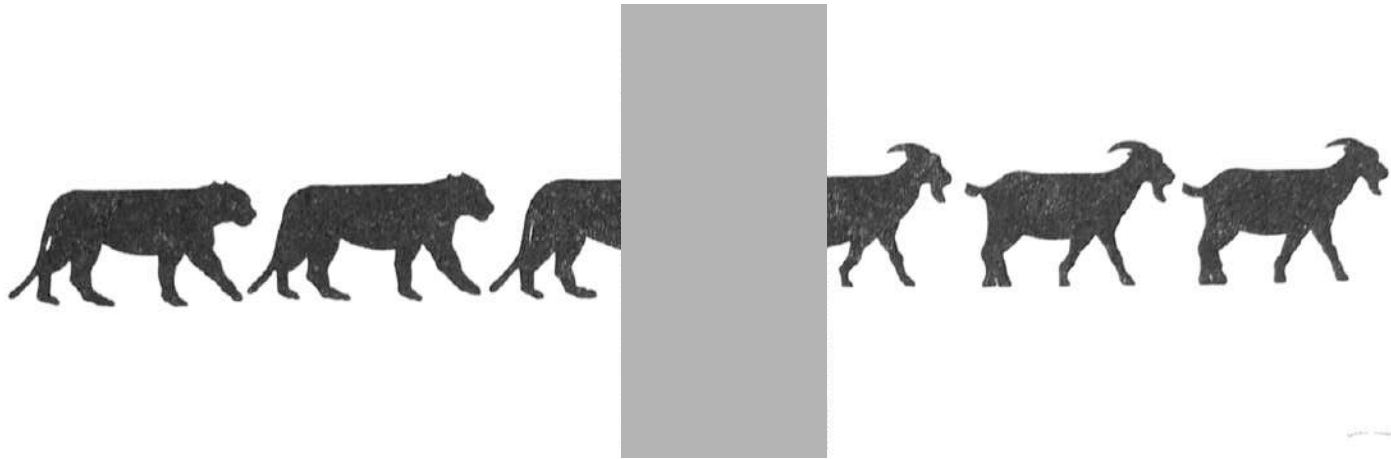
- a long scooter



- not so unlikely



# Kanizsa & Gerbino 1982

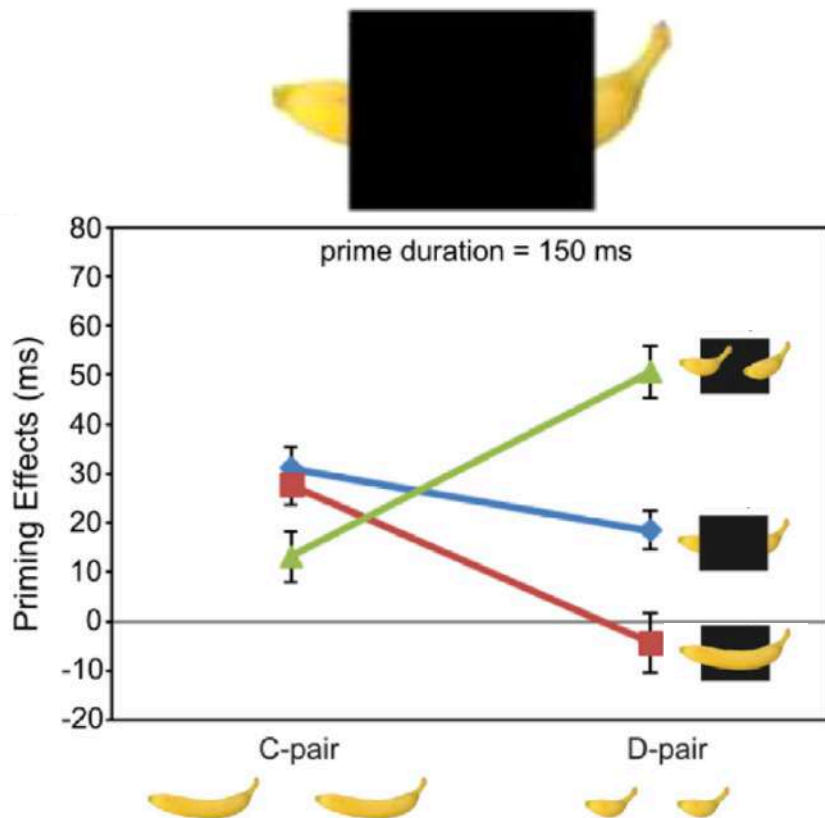


- a long goather?

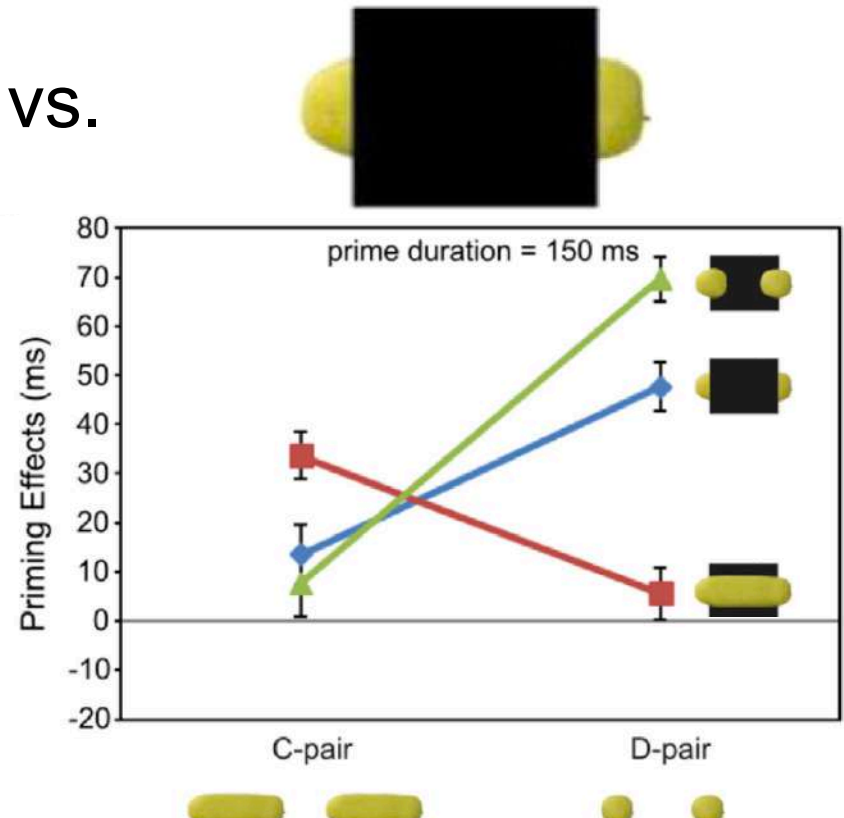
# past experience matters

(Yun, Hazenberg & van Lier 2018)

- priming by displays where good continuation and past experience may converge or diverge



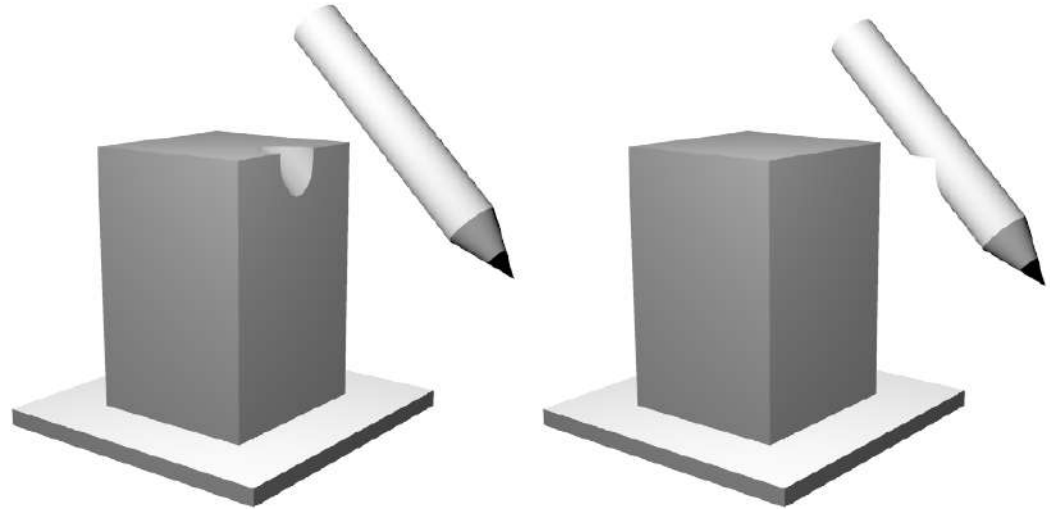
VS.



amodal completion  
and past experience  
(the joint)

# pencil-in-the-block

(Gerbino & Zabai 2003)

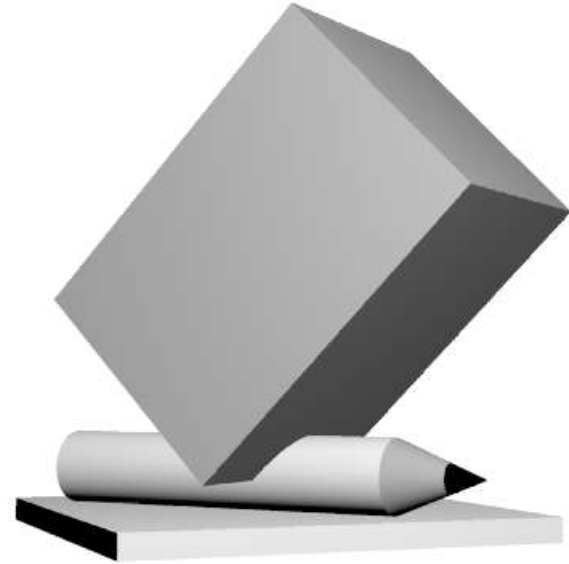
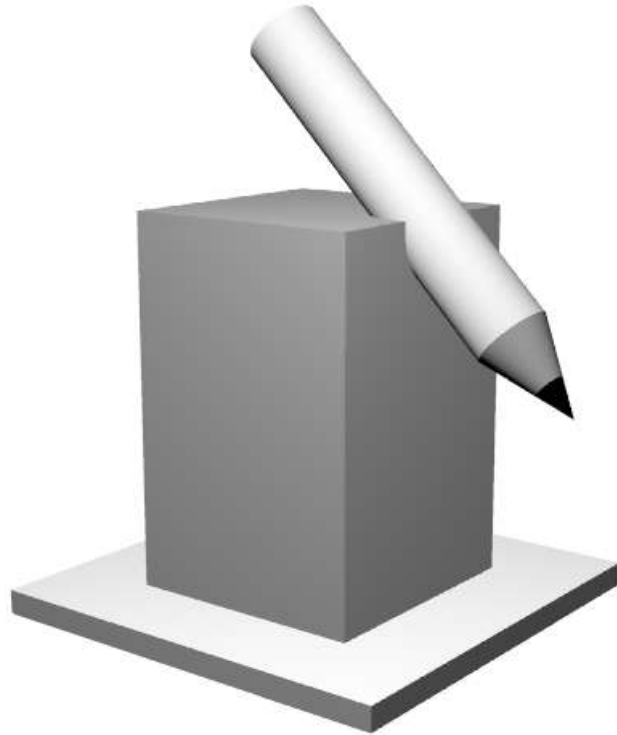


- intact vs. notched
- the intersection volume is underdetermined

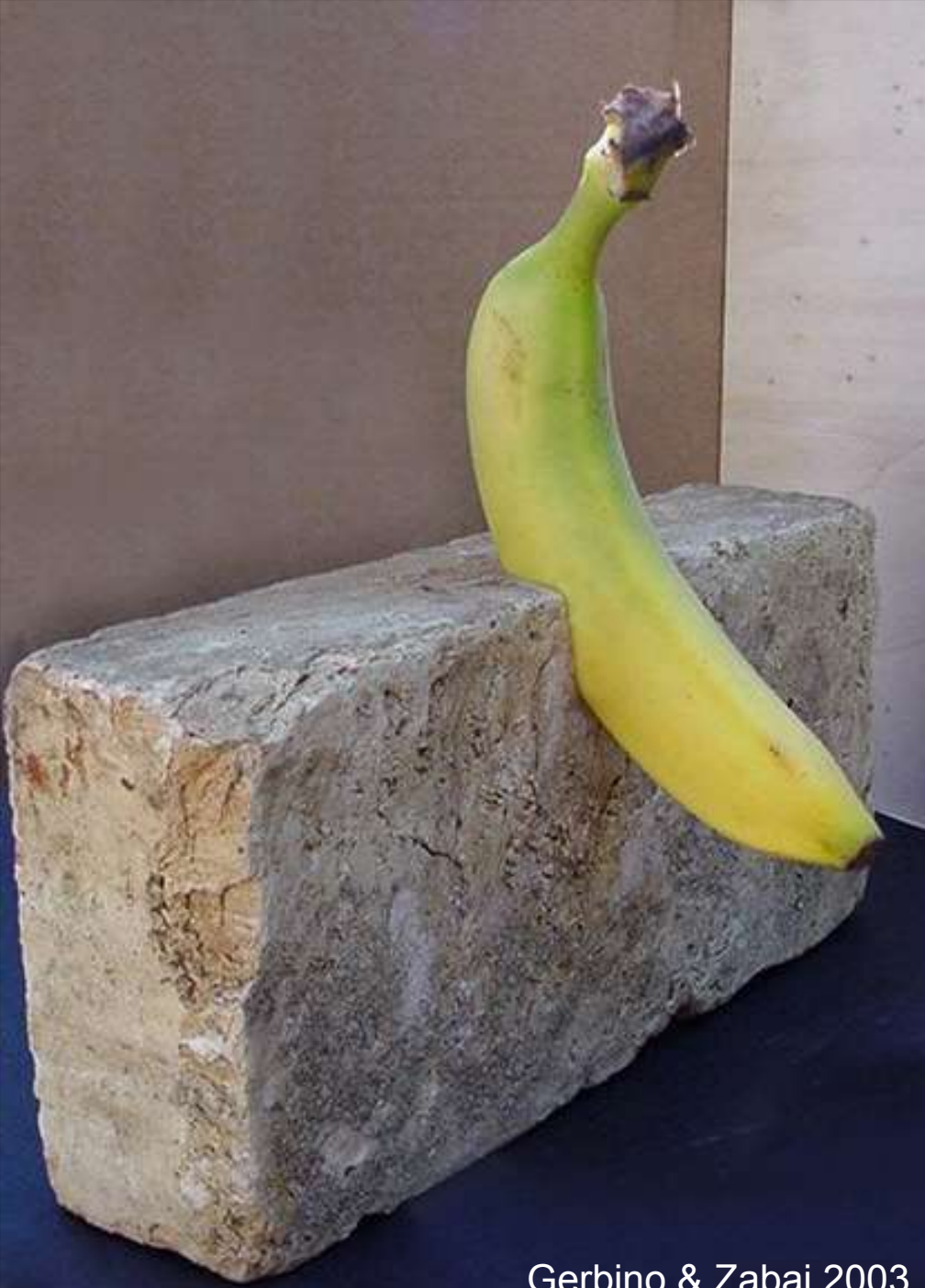


# pencil-in-the-block

(Gerbino & Zabai 2003)



- orientation and relative position



Gerbino & Zabai 2003

- banana-in-the-brick
- against knowledge of materials



# impossible experiment?

- in his later years Kanizsa thought that Musatti was right
- but in his research assumed that valid experiments on structural vs. empirical factors can/must be conducted
- disentangling the two components remains a fundamental goal, despite disagreements on the interpretation of results

thanks