

# Data Visualization

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VISUAL PERCEPTION (1)

# Outline

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Motivation

Memory

Visual encoding

- Channel accuracy
- Channel discriminability
- Channel salience (pop-out)
- Channel separability
- Grouping

Color

- Color perception
- Color specification

# Motivation

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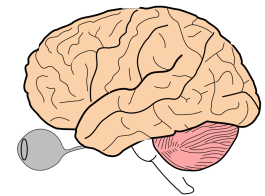
# Why study visual perception?

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One might think that the quality of a visualization is a matter of **subjective taste**



But visual perception follows specific rules derived from **how the brain works**



And you will read this last

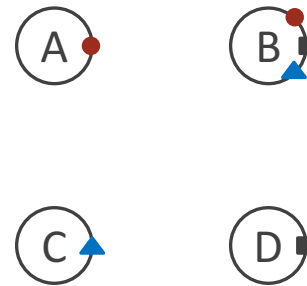
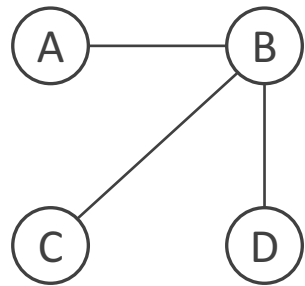
**You will read  
this first**

**And then you will read this**

**Then this one**

# Which is easier to grasp?

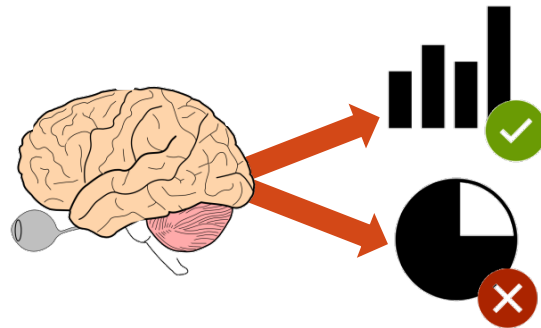
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# Why study visual perception?

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Understanding visual perception enables to make **informed decisions** about visualization design

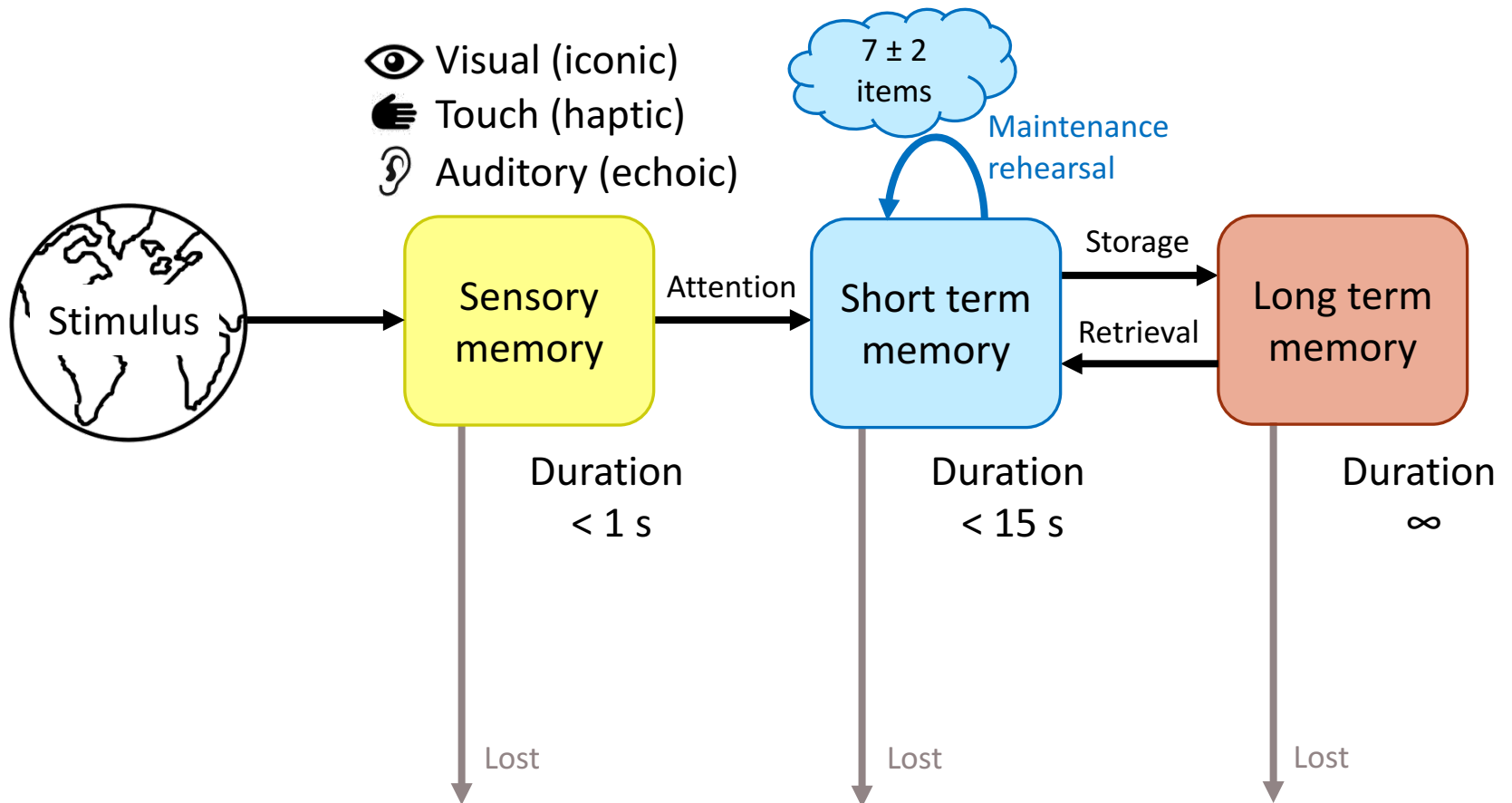


# Memory

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# Memory



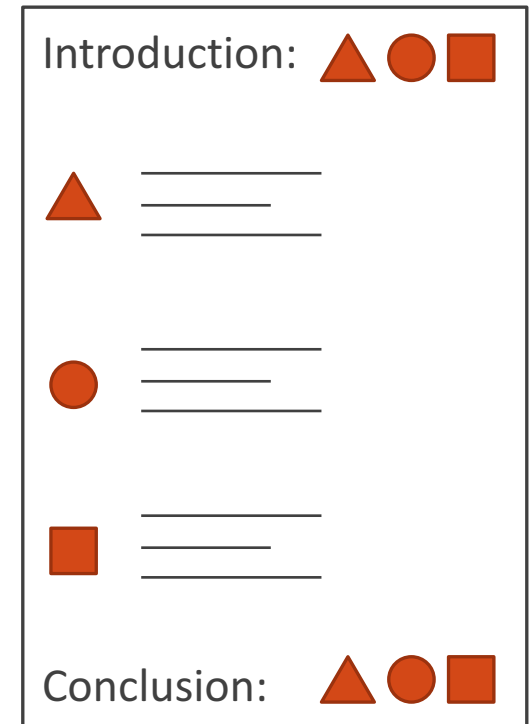
# Memory: Implications for design/presentation

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Do not display more than  $7 \pm 2$  items/categories

The power of repetition: **Bing, Bang, Bongo**

- Introduce what you are going to tell the audience (**Bing**)
- Tell the audience (**Bang**)
- Summarize what you just told them (**Bongo**)



# Visual encoding

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# Visual encoding

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Mapping between data properties and graphical properties

Data attributes → Visual channels

# Data attributes

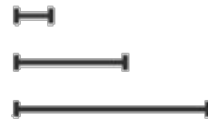
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## → Ordered

→ *Ordinal*



→ *Quantitative*



## → Categorical



# Visual channels

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length (1D size)



colour hue



angle



texture density



curvature



texture pattern



shape



position (2D)



area (2D size)



depth (3D position)



volume (3D size)



motion



lightness black/white



blur/sharpness



colour saturation



containment



transparency



connection



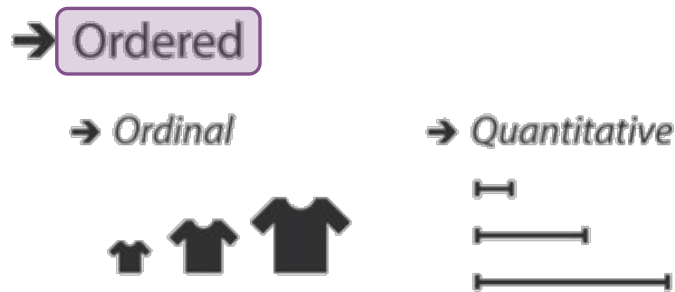
# Visual channels

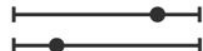
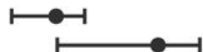

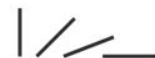

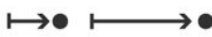




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## Channel properties

- **Expressiveness** – what can be expressed with a channel
- **Effectiveness** – how well it can be expressed

# Channels that can express order



Position on common scale	
Position on unaligned scale	
Length (1D size)	
Tilt/angle	
Area (2D size)	
Depth (3D position)	
Color luminance	
Color saturation	
Curvature	
Volume (3D size)	



# Channels that can express categories

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Spatial region



Color hue



Motion



Shape



# Channel effectiveness

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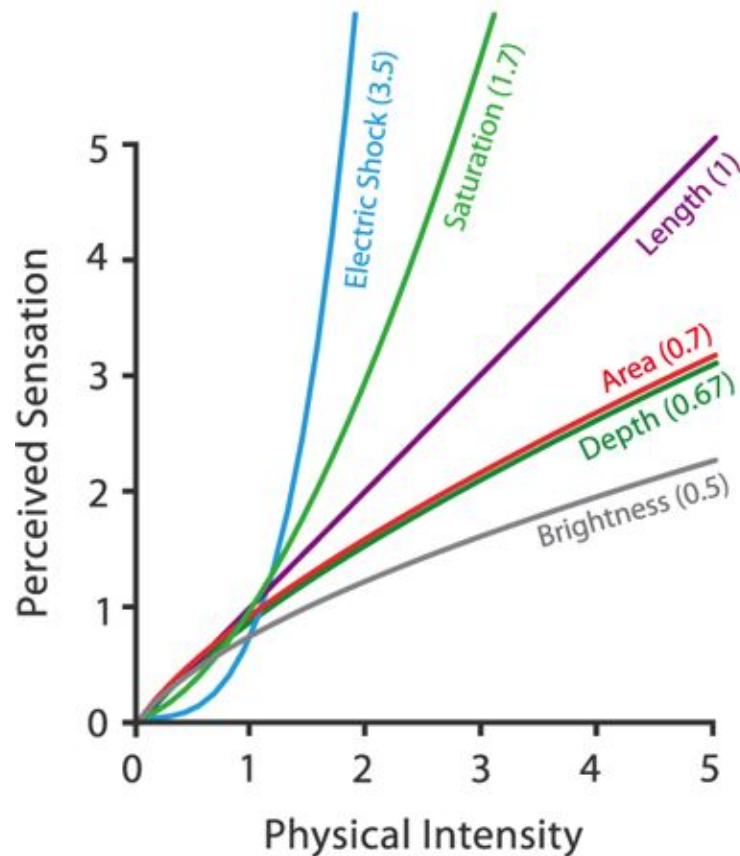
- Single channel
  - Accuracy (estimating magnitude)
  - Discriminability (number of values that can be distinguished)
- Multiple channels
  - Saliency or pop-out (attracting attention)
  - Separability (interference between channels)
  - Grouping (pattern formation)

# Channel accuracy

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# Channel accuracy

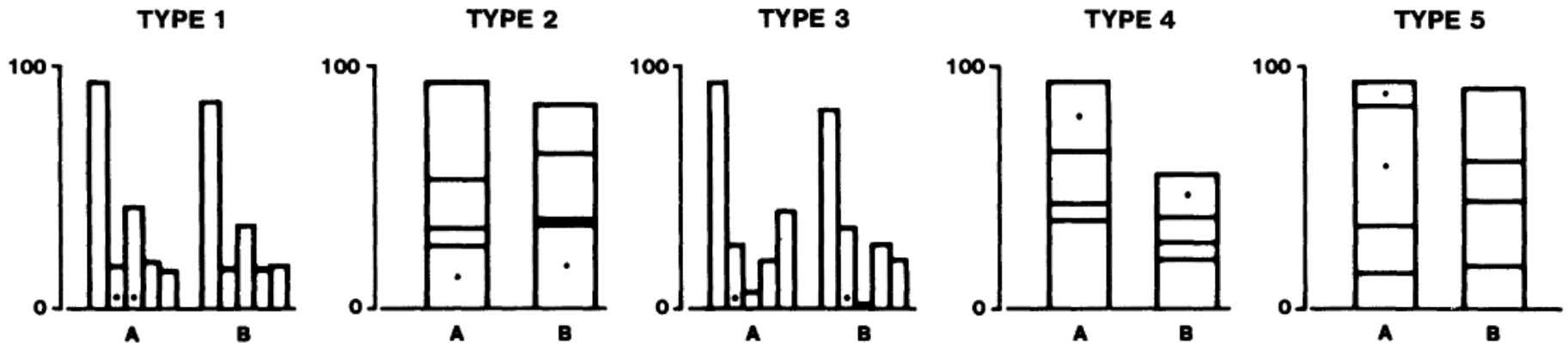
Steven's Psychophysical Power Law:  $S = I^N$



Published  
in 1957

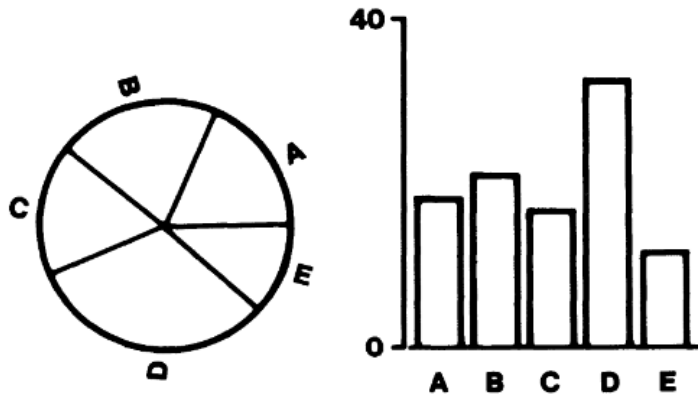
# Channel accuracy

Experiments in graphical perception by Cleveland and McGill in 1983

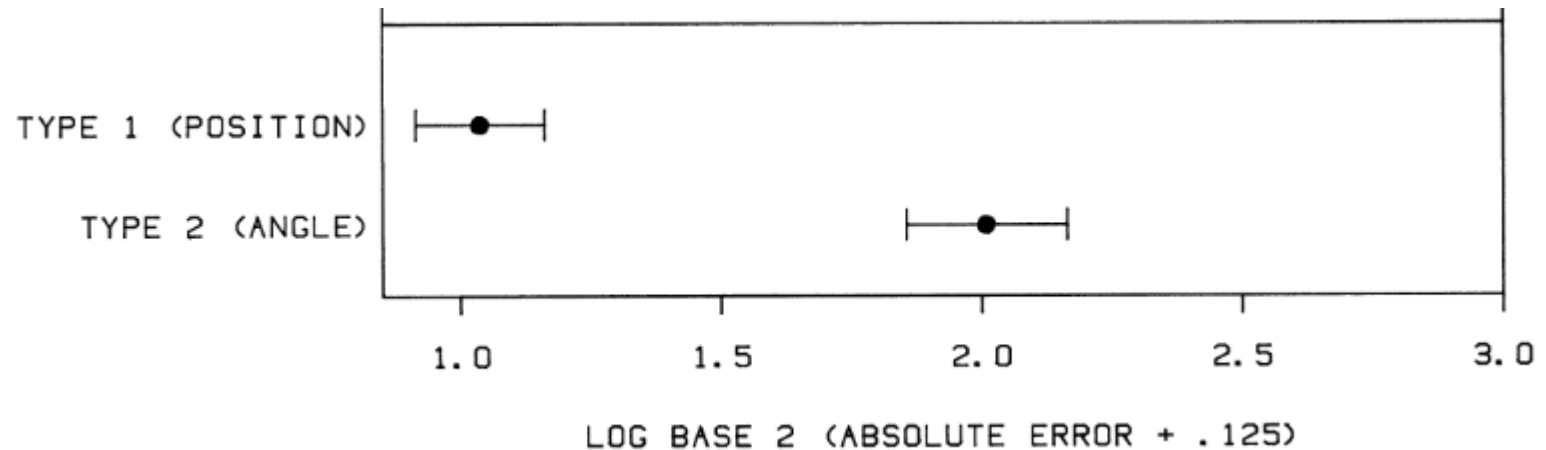


Which is smaller?  
How much smaller is it?

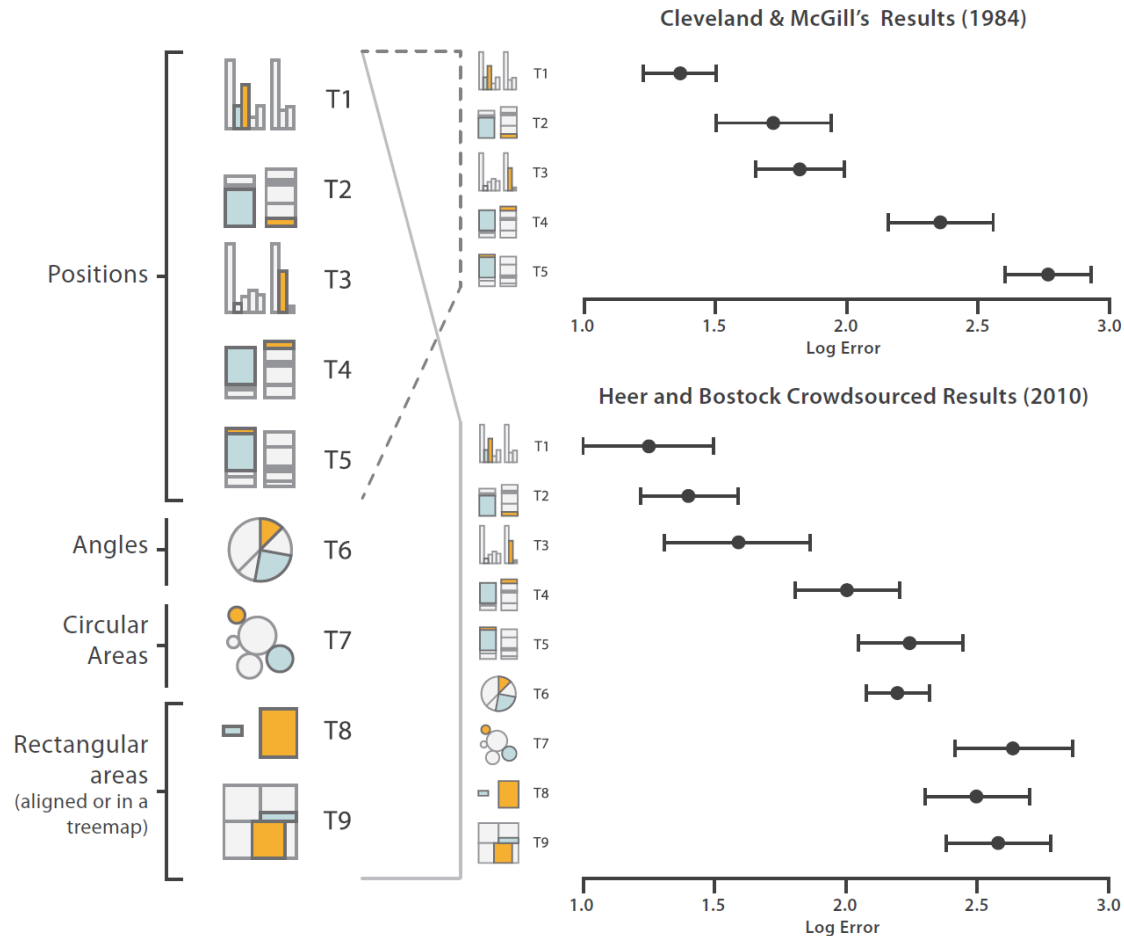
# Channel accuracy



How much bigger is A compared to B?

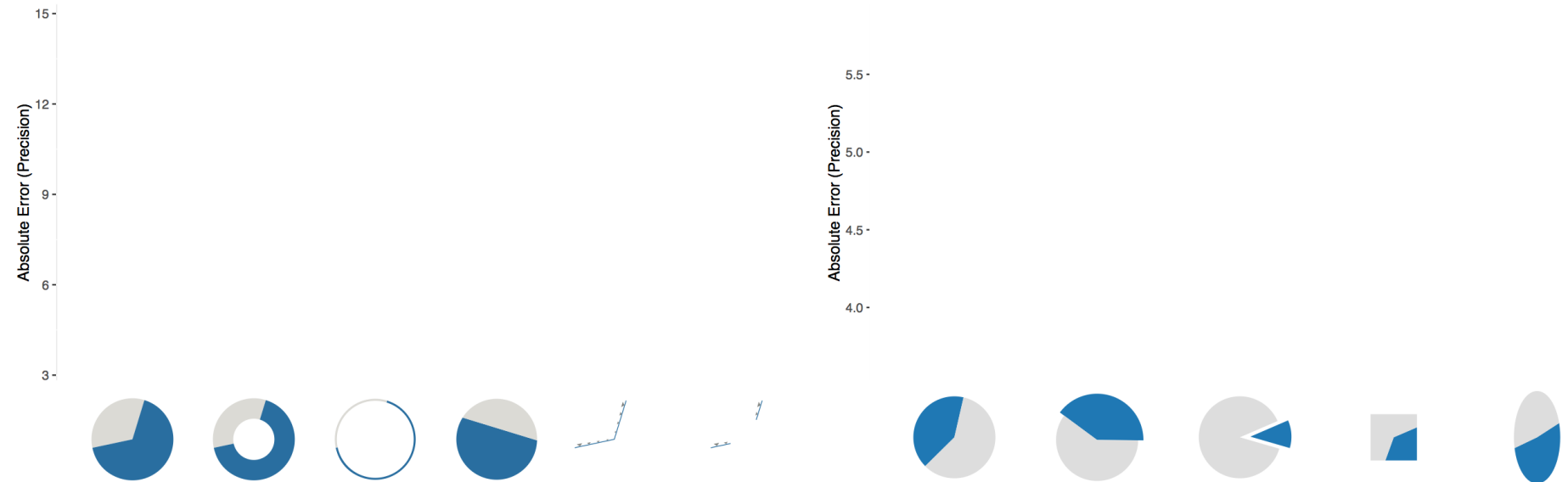


# Channel accuracy



# Channel accuracy

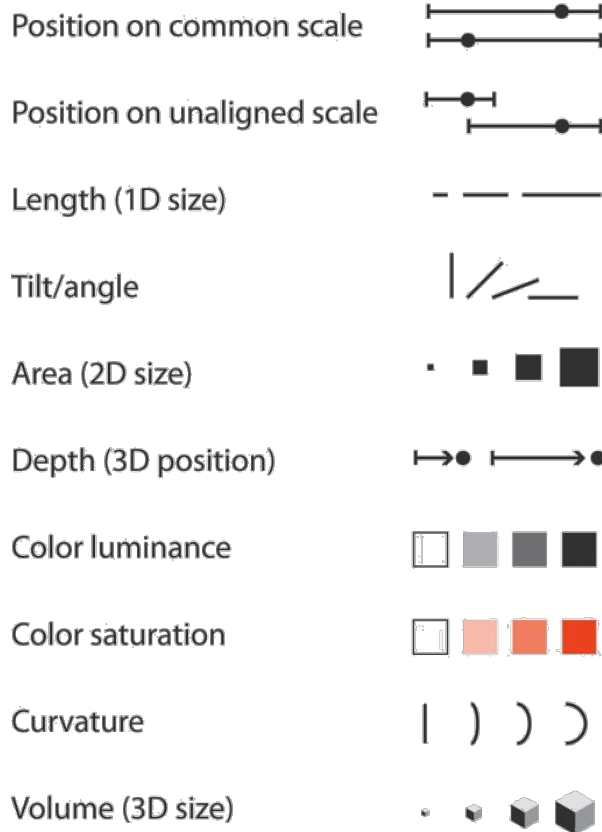
Recent experiments by Skau and Kosara show that pie charts are not read by angle



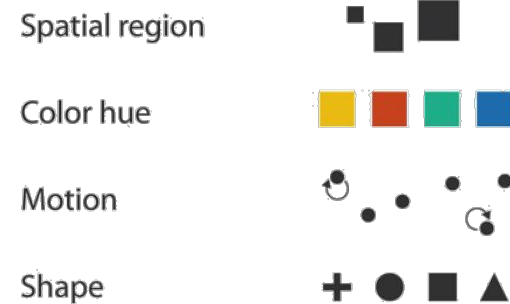


# Channel accuracy: Implications for design

## ➔ Magnitude Channels: Ordered Attributes



## ➔ Identity Channels: Categorical Attributes



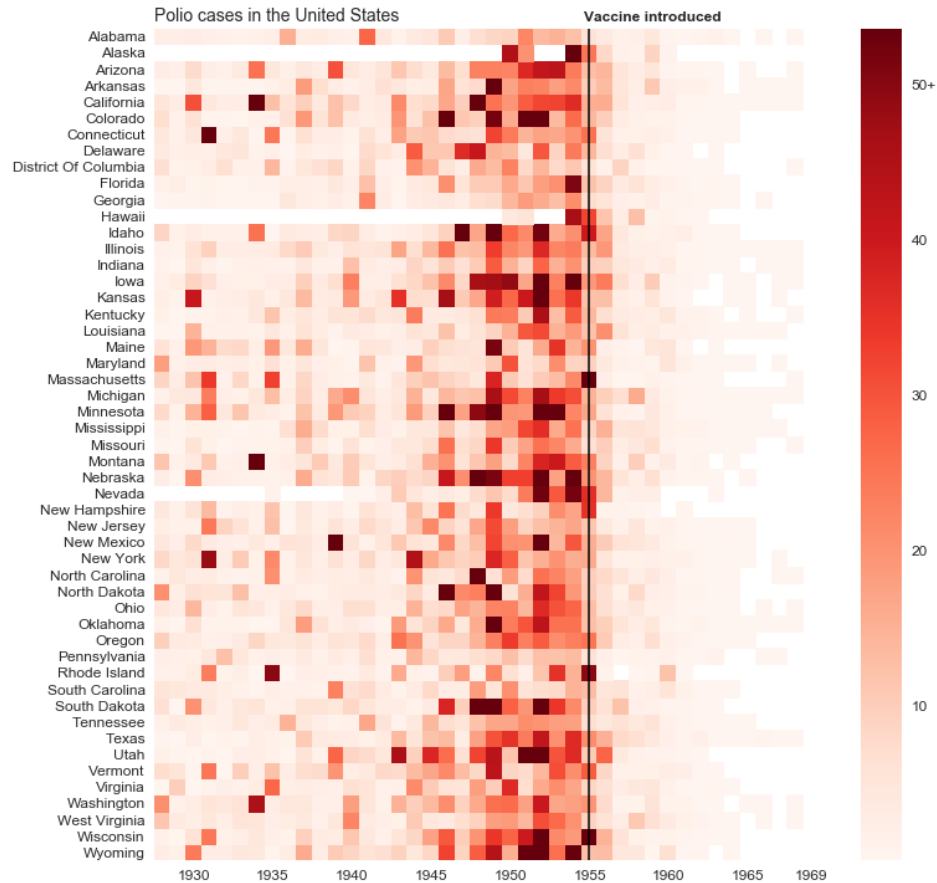
# Channel accuracy: Limitations

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Specific to comparing and estimating magnitudes – not everything in data visualization is about magnitudes

Trade accuracy for something else, for example, scalability

# Polio cases in the US



Data source: Project TYCHO (tycho.pitt.edu) | Author: Randy Olson (randalolson.com / @randal\_olson)

# Channel discriminability

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# Channel discriminability

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How many distinct values can be distinguished within a channel

Discriminability depends on

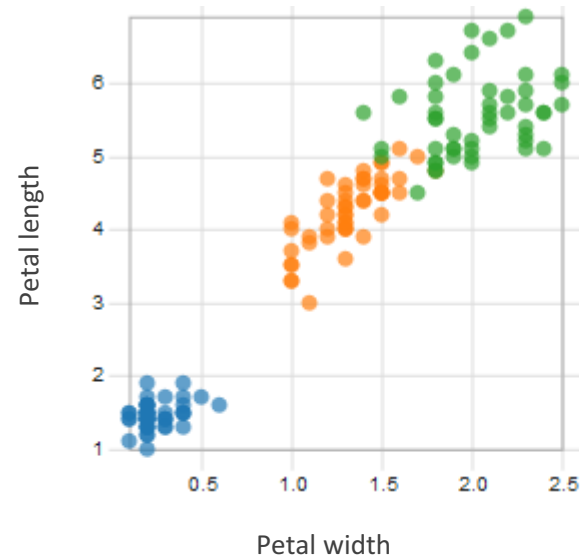
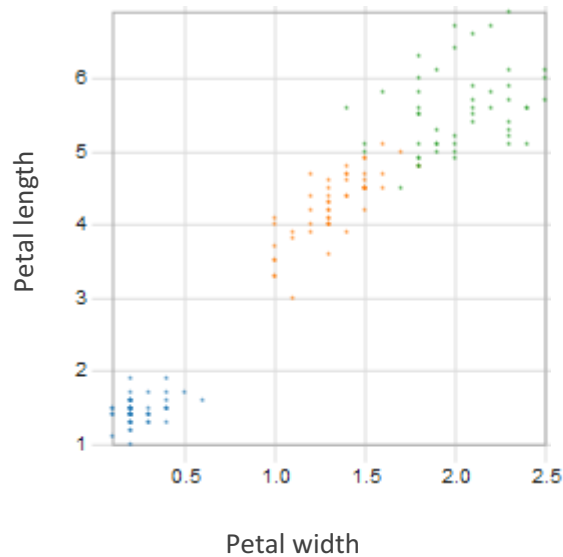
- Channel properties (similar to accuracy)
- Size
- Spatial arrangement
- Cardinality



# Channel discriminability

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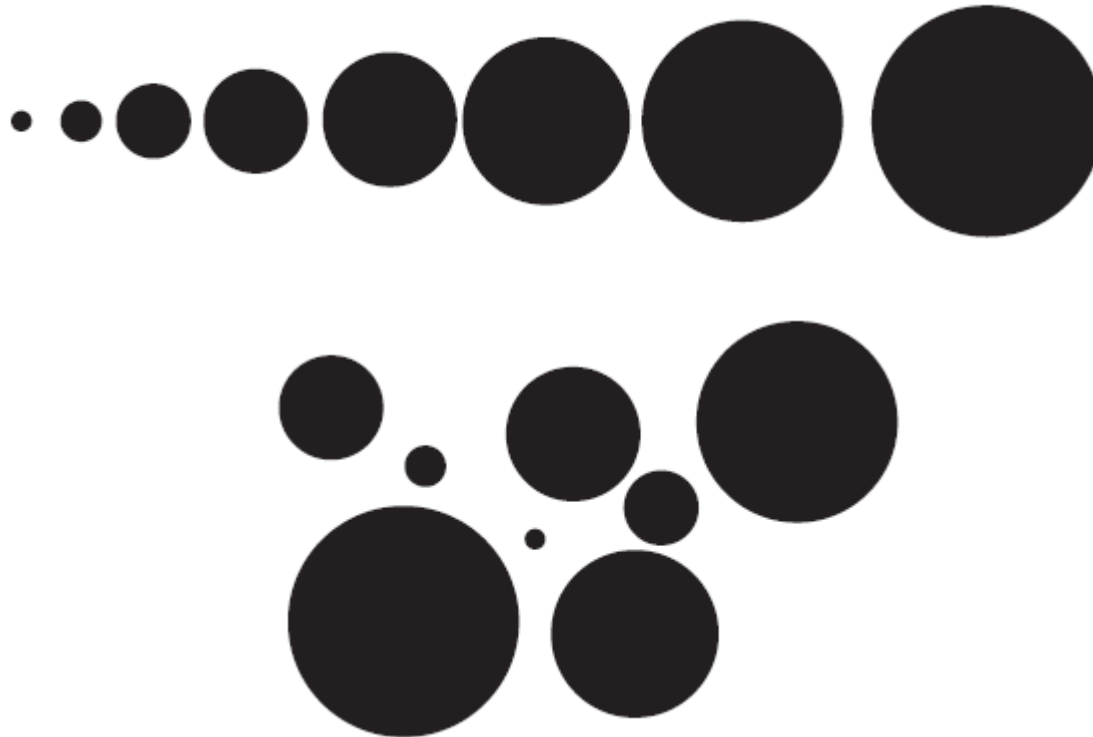
The effect of size



# Channel discriminability

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The effect of spatial arrangement



# Channel discriminability

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The effect of cardinality





# Channel discriminability: Implications for design

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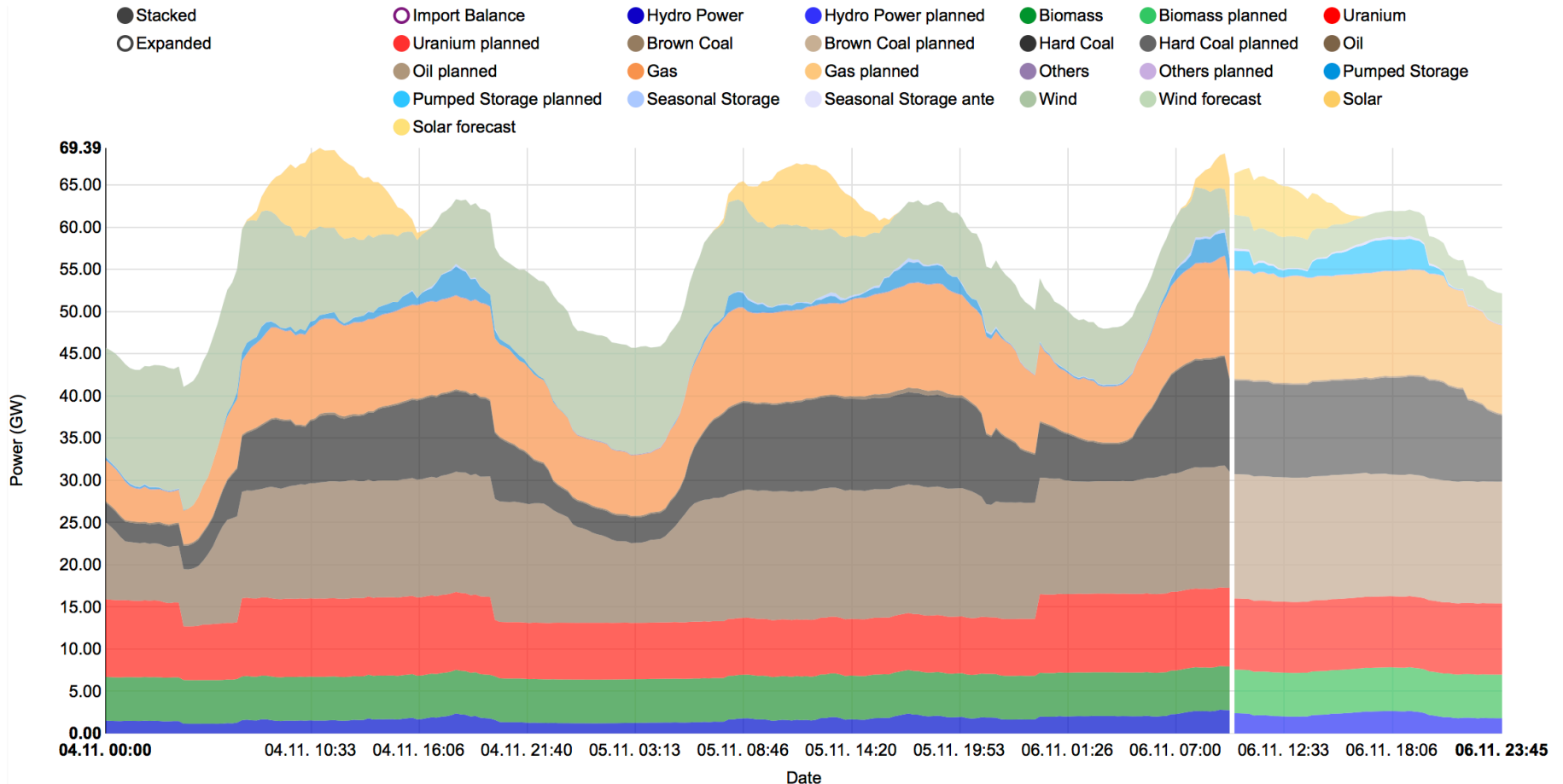
Do not overestimate the number of values viewers can perceive/discriminate

Short term memory limitation:  $7 \pm 2$  items (rather 5 than 9)

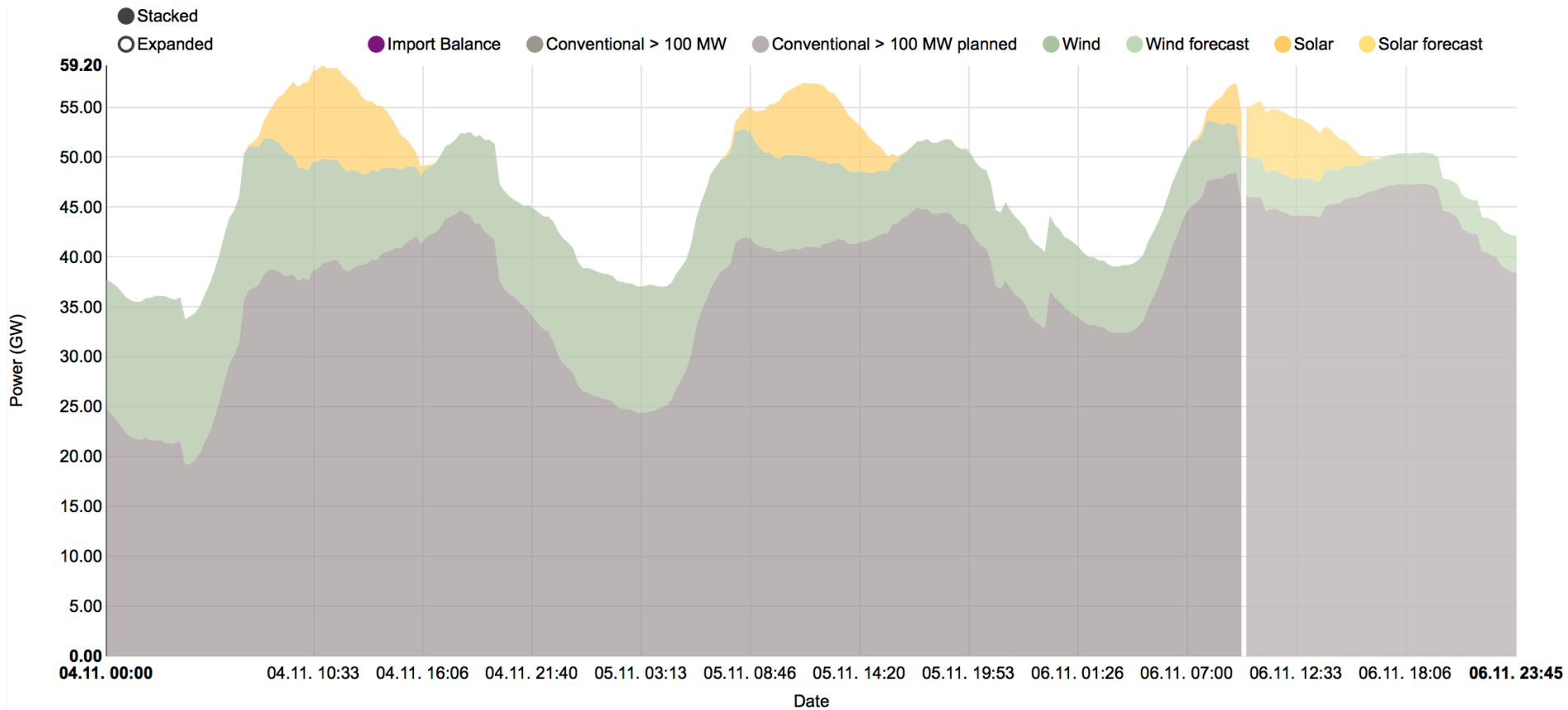
What to do in case of a large number of categories?

- Grouping (show groups of categories)
- Filtering (show only selected few)
- Faceting (use small multiples)

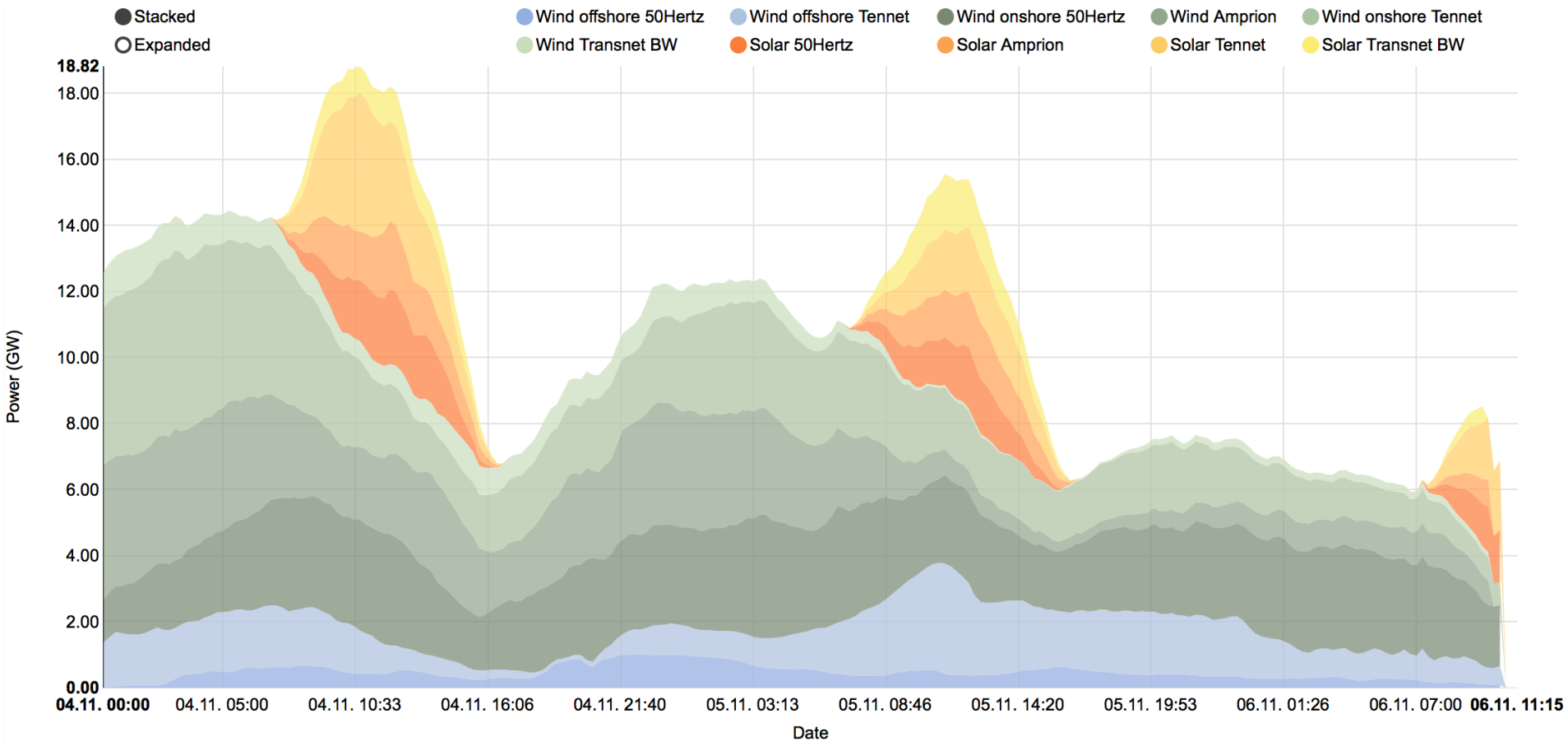
# Electricity production in Germany – all sources



# Electricity production in Germany – grouped sources

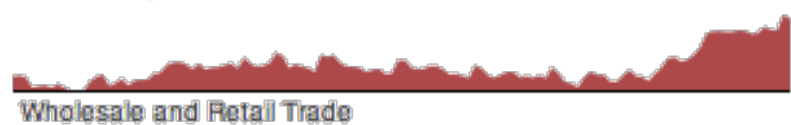
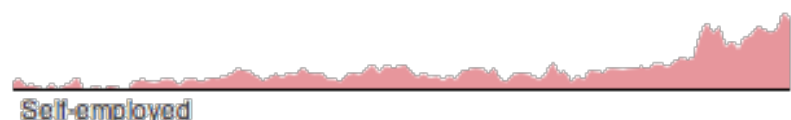
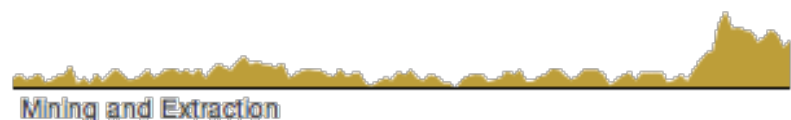
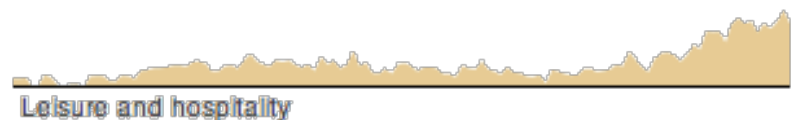
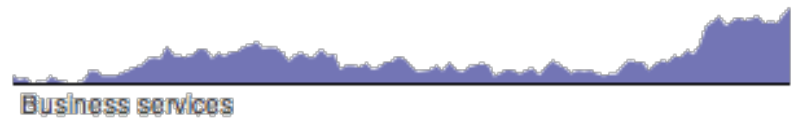
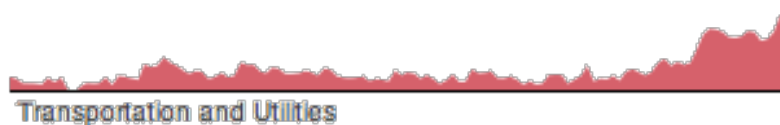
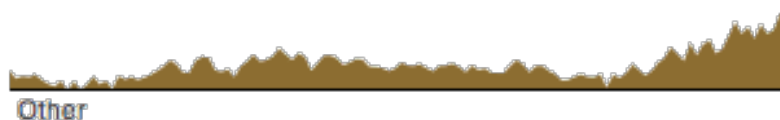
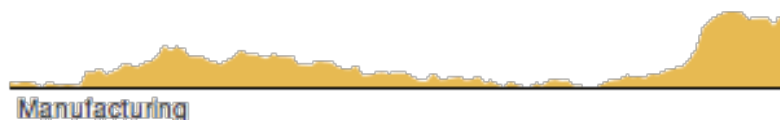
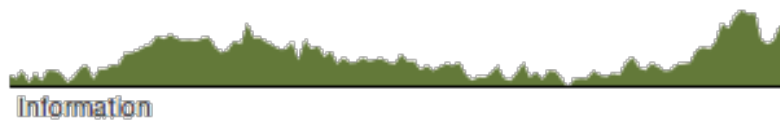
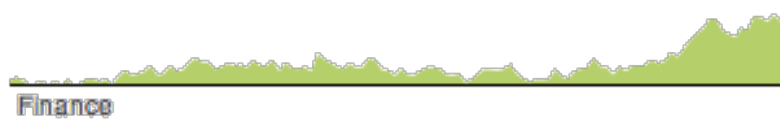
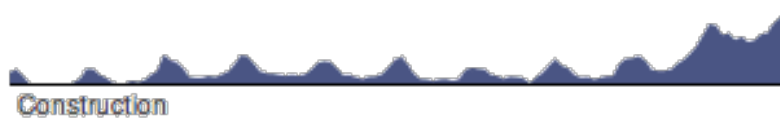
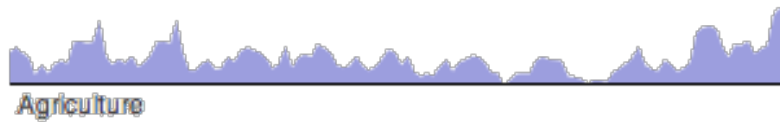


# Electricity production in Germany – filtered sources



# Small multiples

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# Channel salience

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# Channel salience (pop-out)

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Ability to stand out in a scene

Highly related to **preattentive processing**

- Uses sensory memory
- Happens automatically
- Tasks performed in less than 250 ms (faster than eye movement initiation)

Neurons in the brain are tuned to specific properties, called **preattentive attributes**

# An example

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1 8 2 7 8 6 0 8 3 5 3 1 6 7  
9 0 6 8 2 4 7 4 8 3 8 7 4 3  
9 3 9 1 0 8 1 9 2 4 8 0 5 1  
7 6 0 9 5 2 3 5 1 8 4 0 7 6  
7 2 4 6 1 7 5 9 7 3 2 4 9 1



# An example

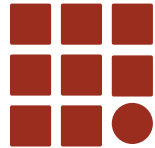
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1	8	2	7	8	6	0	8	3	5	3	1	6	7
9	0	6	8	2	4	7	4	8	3	8	7	4	3
9	3	9	1	0	8	1	9	2	4	8	0	5	1
7	6	0	9	5	2	3	5	1	8	4	0	7	6
7	2	4	6	1	7	5	9	7	3	2	4	9	1

# Preattentive attributes

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Shape



Size



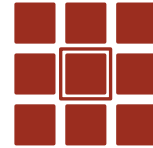
Line length



Line width



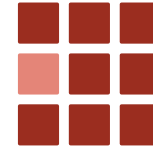
Enclosure



Color hue



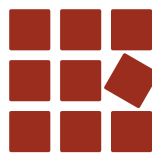
Color intensity



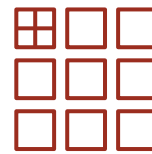
Curvature



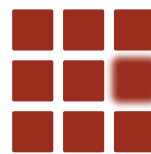
Orientation



Added marks



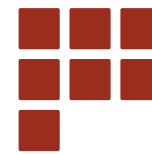
Blur



Position



Motion



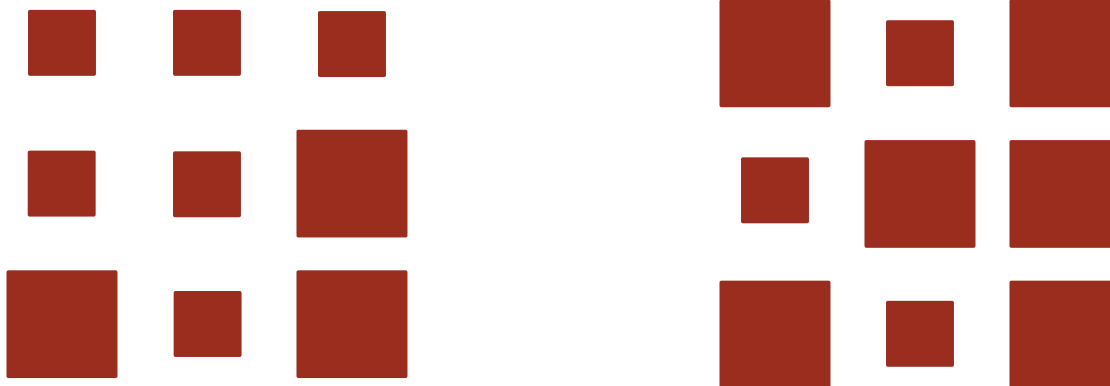
Flicker



# Preattentive attributes

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Many attributes are asymmetric

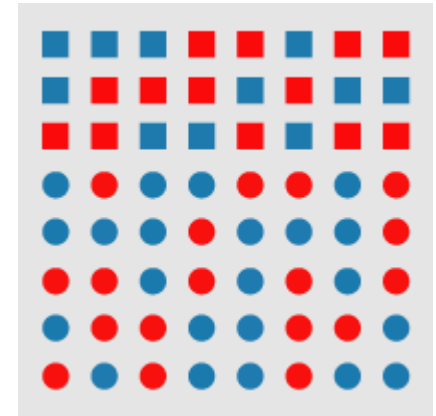
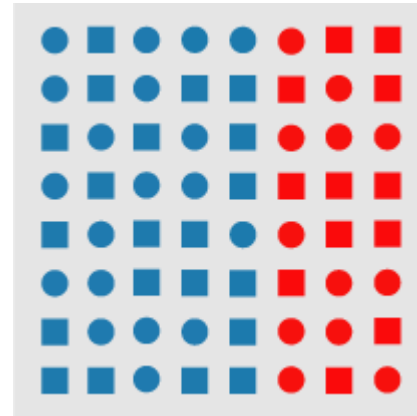
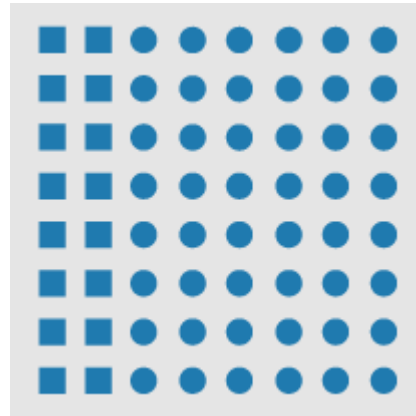
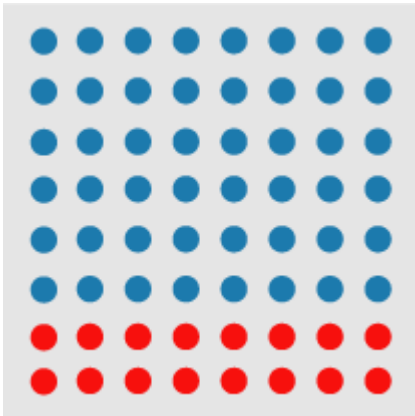


# Preattentive attributes

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Some attributes are stronger than others

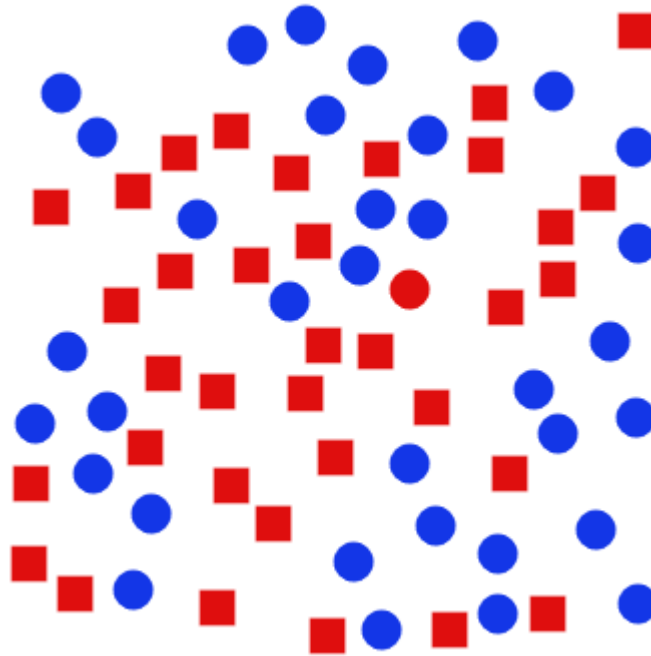
- In boundary detection, color hue is stronger than shape



# Preattentive attributes

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Conjunctions of two attributes often not preattentive

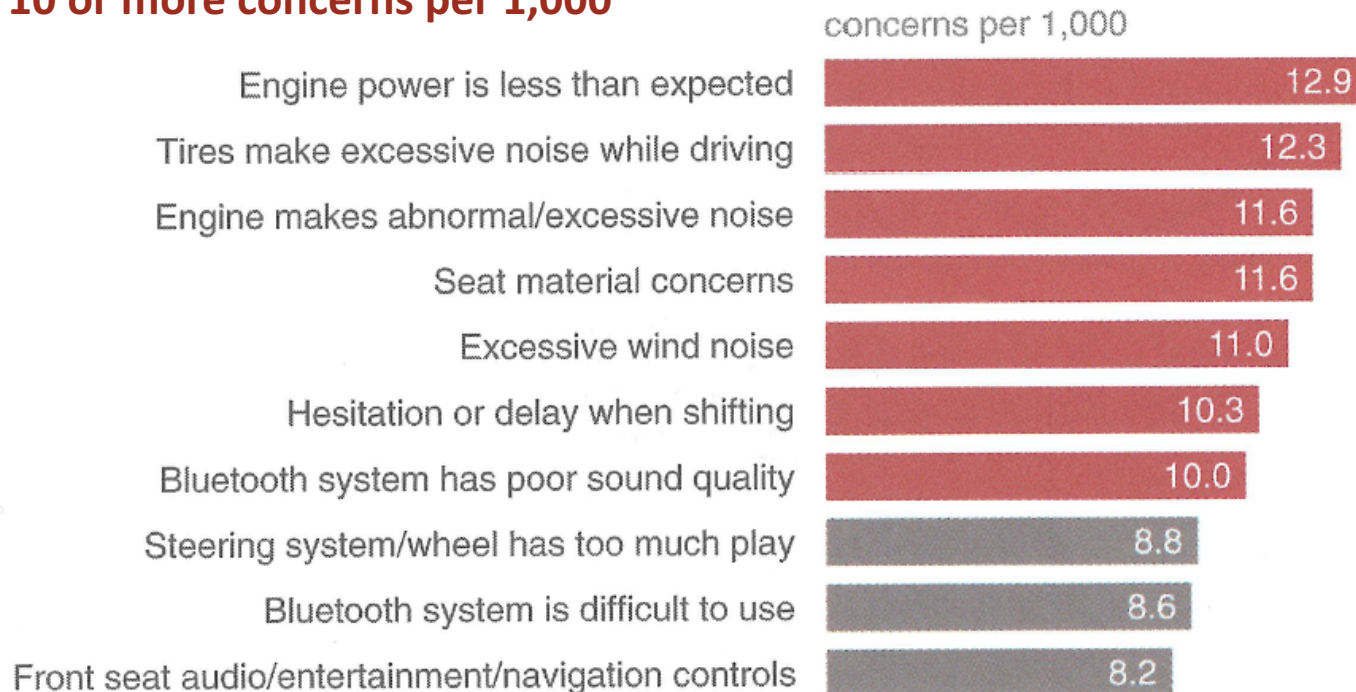


# Channel salience: Implications for design

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Preattentive attributes can be used to draw attention

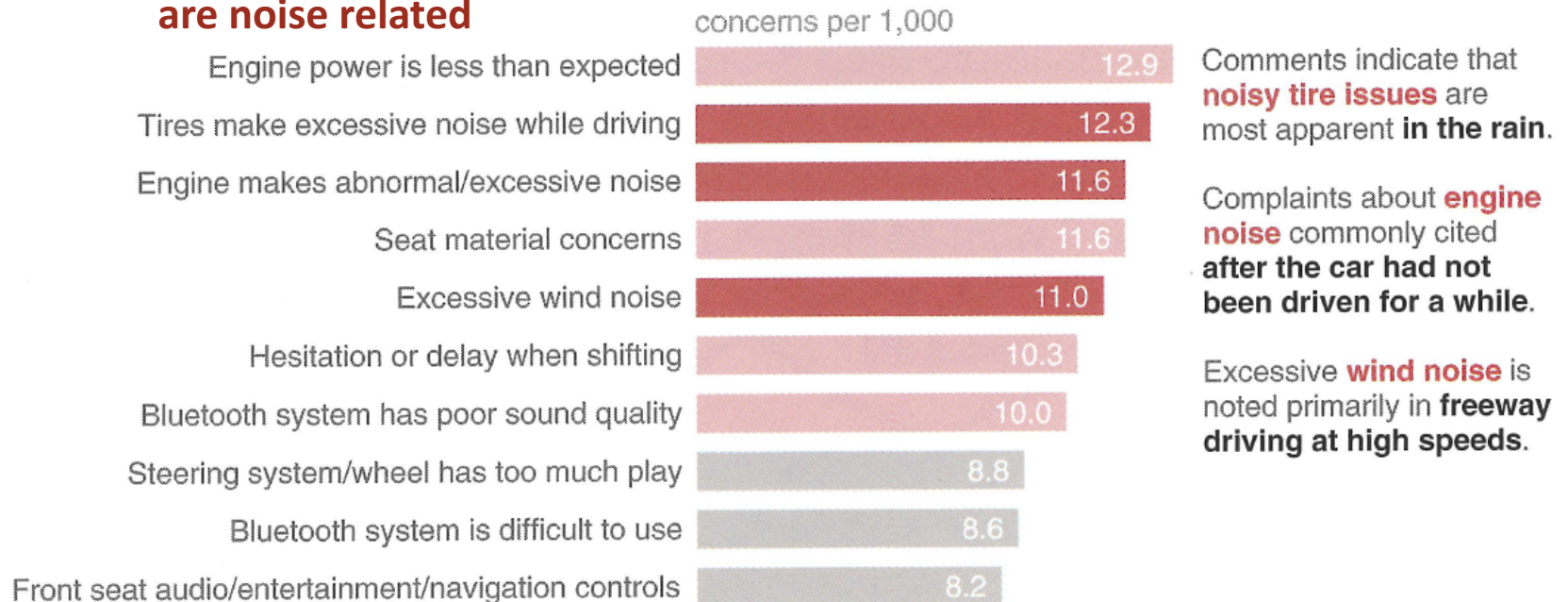
**7 of the top 10 complaints have  
10 or more concerns per 1,000**



# Channel salience: Implications for design

Preattentive attributes can be used create a visual hierarchy of information

## 3 of the top 10 complaints are noise related



# Channel salience: Implications for design

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Use color sparingly

Use gray for elements that are not that important

When you highlight one point, you make the other points harder to see

Do not use preattentive attributes in exploratory data analysis



# Channel separability

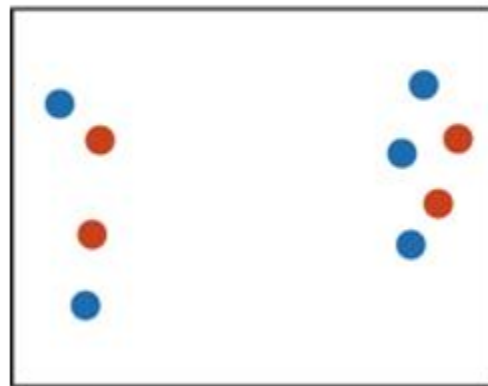
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# Channel separability

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Amount of interference between channels

Position  
+ Hue (Color)



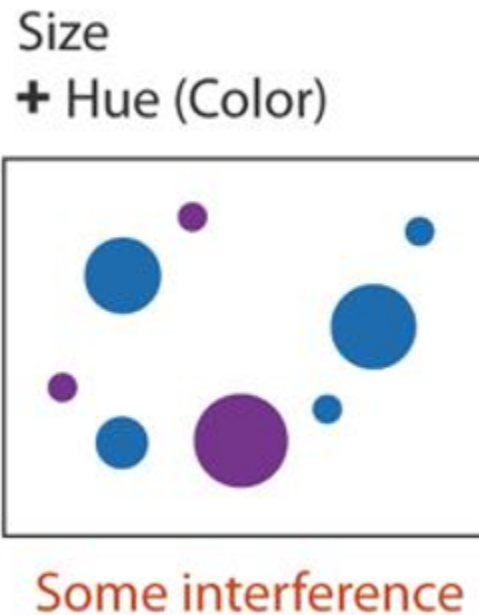
Fully separable

An example of  
separable channels

# Channel separability

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Amount of interference between channels



# Channel separability

---

Amount of interference between channels

Width  
+ Height



Some/significant  
interference

An example of  
integral channels

# Channel separability

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Amount of interference between channels

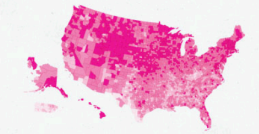


An example of  
**integral channels**

# Are the richest Americans also the best educated?

## READING, WRITING, AND EARNING MONEY

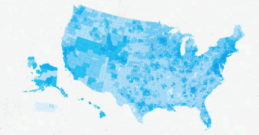
The latest data from the U.S. Census's American Community Survey paints a fascinating picture of the United States at the county level. We've looked at the educational achievement and the median income of the entire nation, to see where people are going to school, where they're earning money, and if there is any correlation.



① HIGH SCHOOL GRADUATES 65% 75% 82% 84%



② COLLEGE GRADUATES 15% 22% 30% 40%

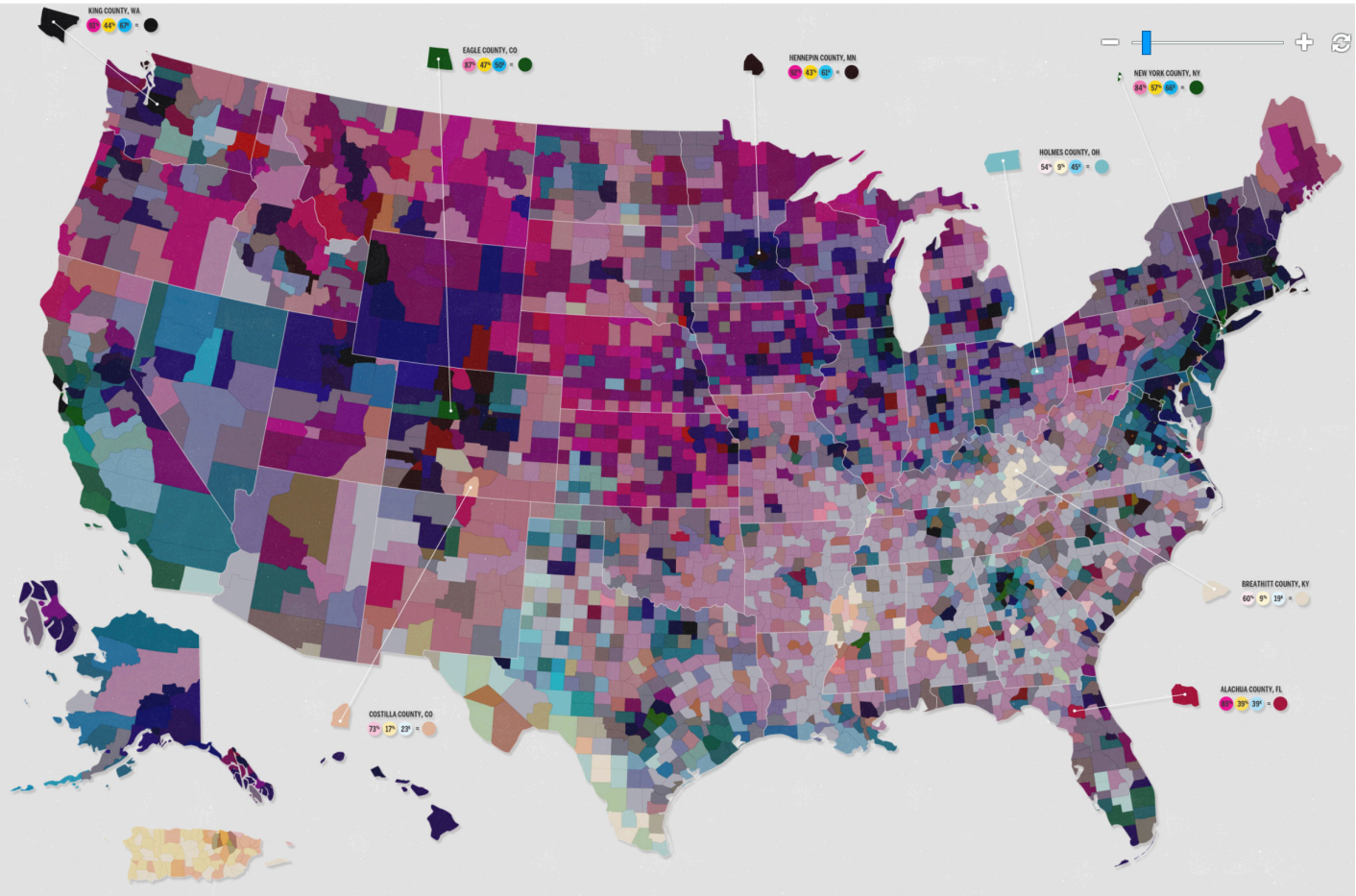


③ MEDIAN HOUSEHOLD INCOME 25% 40% 50% 65%

The map at right is a product of overlaying the three sets of data. The variation in hue and value has been produced from the data shown above. In general, darker counties represent a more educated, better paid population while lighter areas represent communities with fewer graduates and lower incomes.



A collaboration between GOOD and Gregory Huback  
SOURCE: US Census



# Channel separability: Implications for design

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Use **separable channels** when the audience should perceive **one variable at a time**

Use **integral channels** when you want a **holistic effect**

# Grouping

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GESTALT LAWS



# Gestalt laws

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Gestalt (German) = shape, form

Gestalt psychology aims to understand how individual visual objects are grouped to form a pattern

*The whole is other than the sum of its parts*

Kurt Koffka, Gestalt psychologist

# Gestalt laws

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Proximity

Similarity

Connection

Enclosure

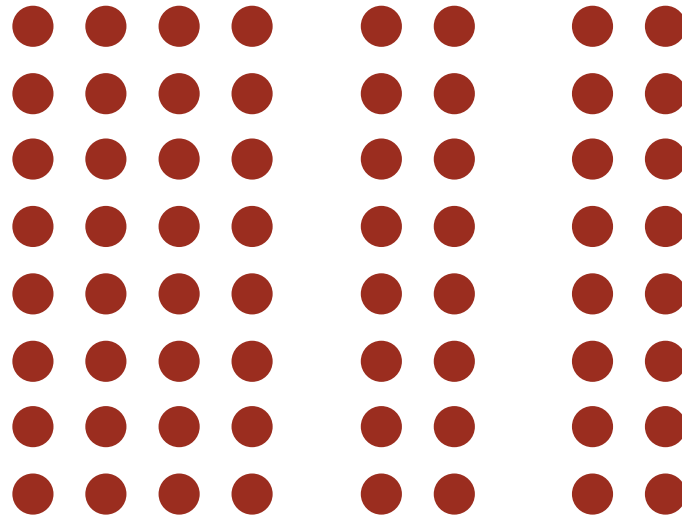
Closure

Figure/Ground

# Gestalt law of Proximity

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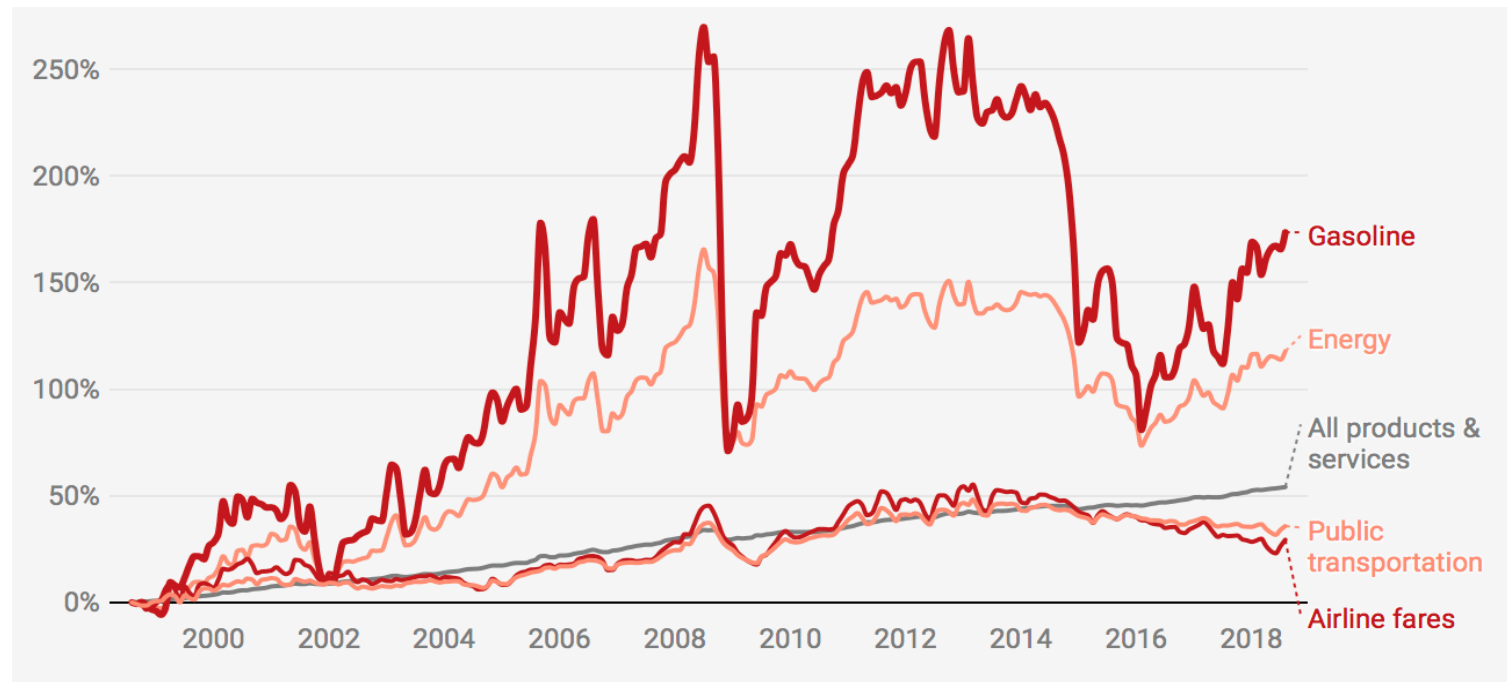
We perceive objects close to each other as belonging to a group



# Gestalt law of Proximity: Implications for design

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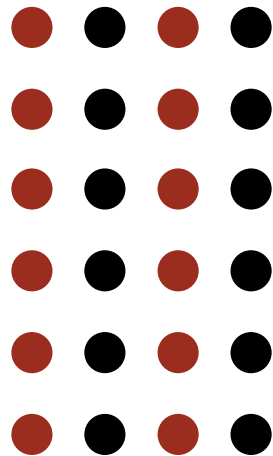
Place annotations close to the data



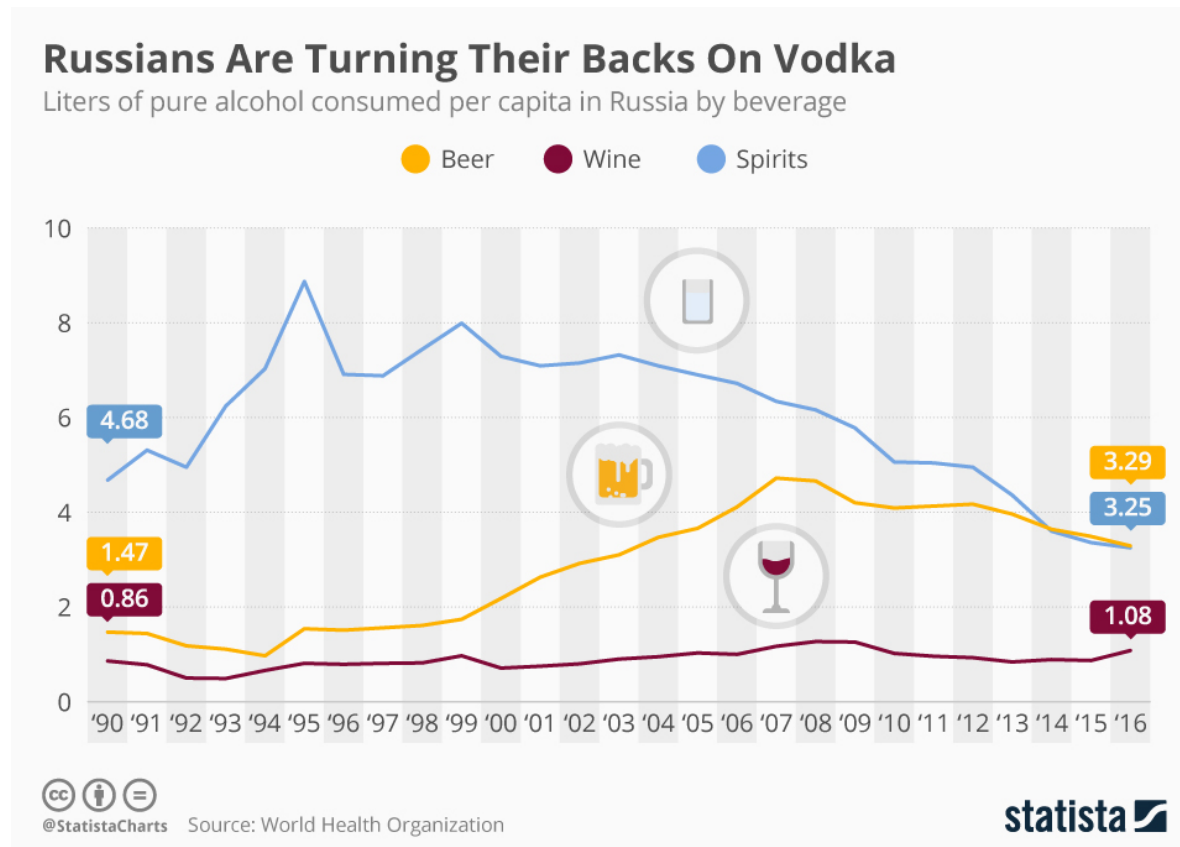
# Gestalt law of Similarity

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We perceive similar objects as belonging to a group



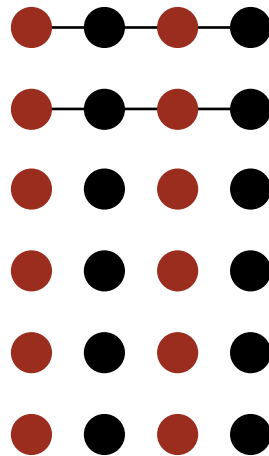
# Gestalt law of Similarity: Implications for design



# Gestalt law of Connection

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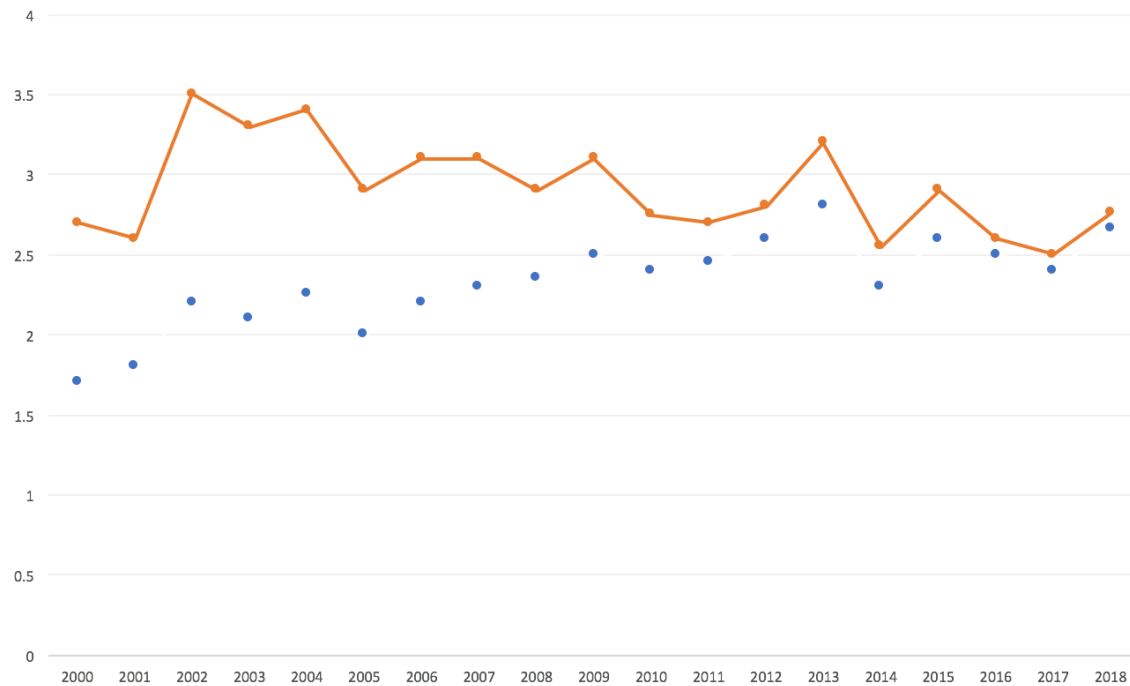
We perceive objects connected to each other as a single group



# Gestalt law of Connection: Implications for design

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Use lines to show the data is in the same group

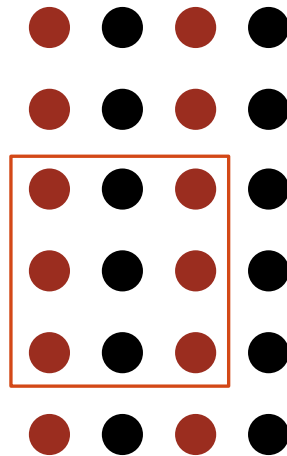




# Gestalt law of Enclosure

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We perceive physically enclosed objects as part of a group



# Gestalt law of Enclosure: Implications for design

Use enclosures to show groups



# Gestalt law of Enclosure: Implications for design

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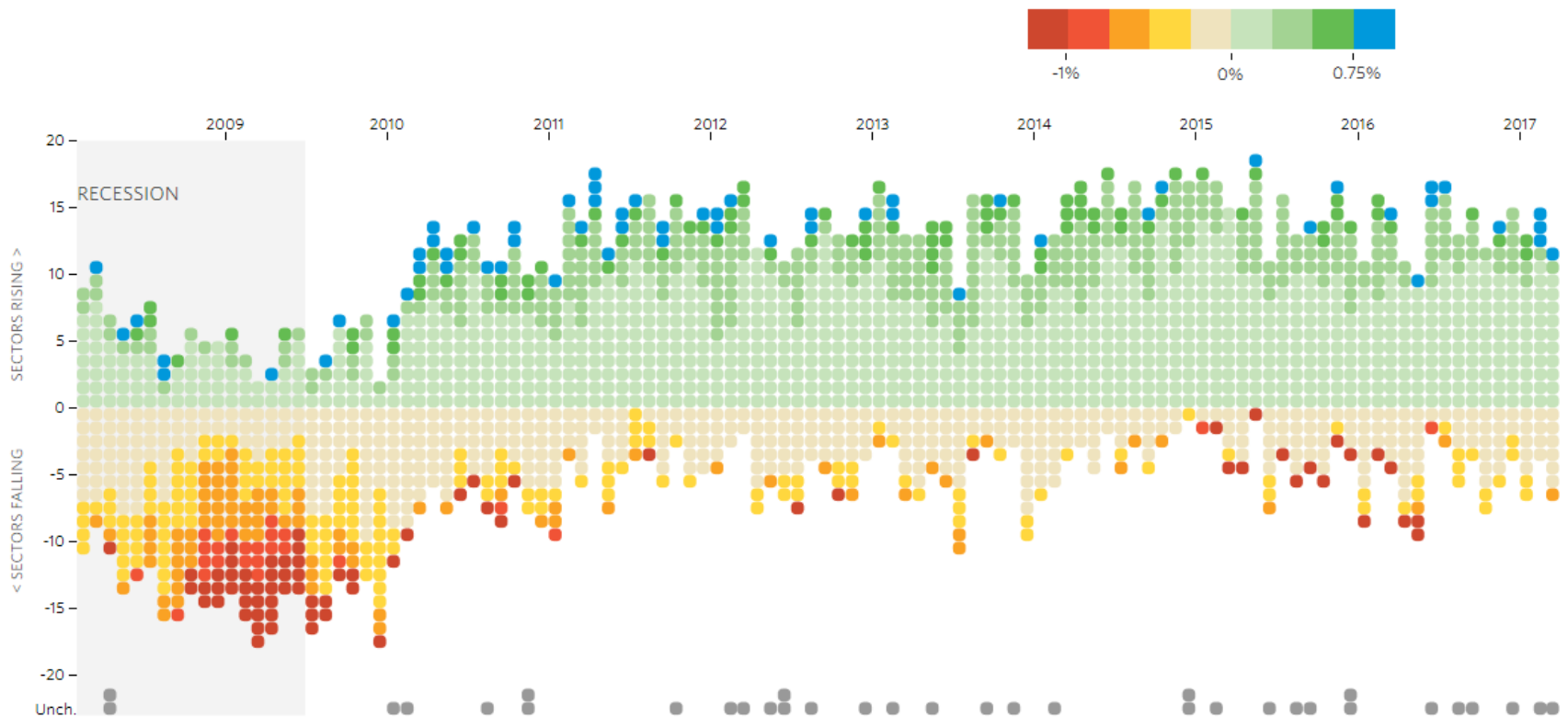
Bubble sets visualization



# Gestalt law of Enclosure: Implications for design

## Winners and Losers: Job Gains and Losses [Jump to National Unemployment](#)

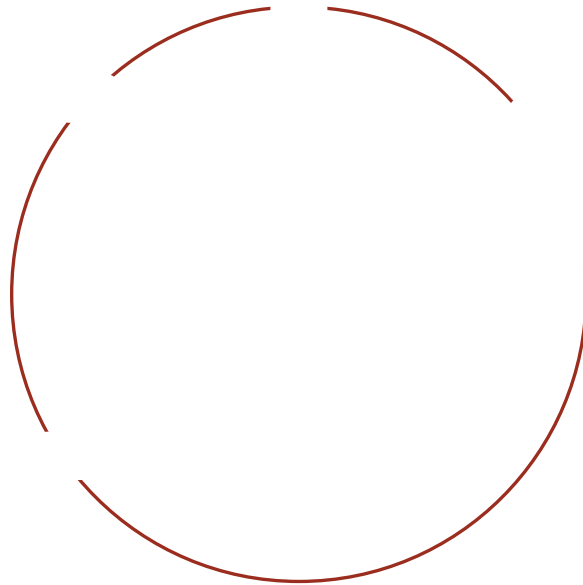
Track the number of sectors gaining or losing jobs each month. Boxes are shaded based on percentage change from the previous month in each sector's payrolls.



# Gestalt law of Closure

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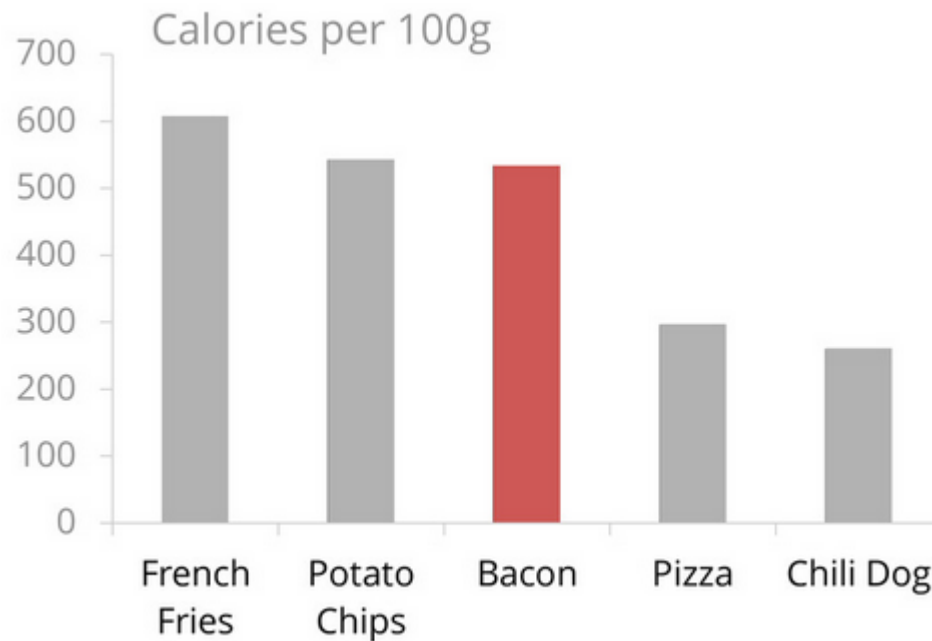
We perceive objects as being whole even when they are not complete



# Gestalt law of Closure: Implications for design

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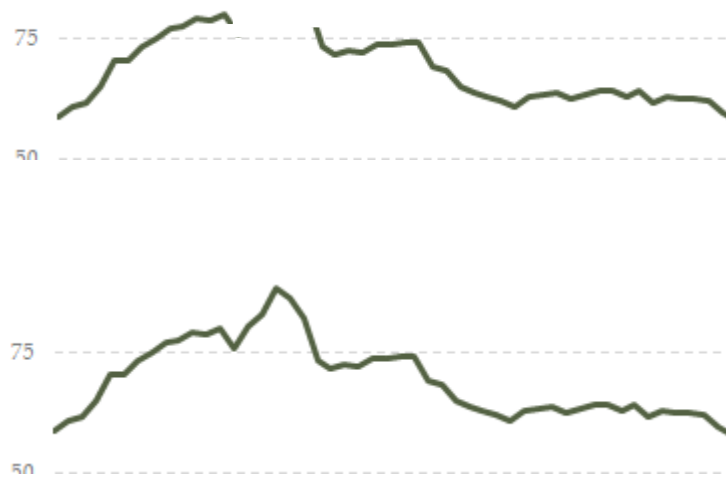
No need to draw chart borders



# Gestalt law of Closure: Implications for design

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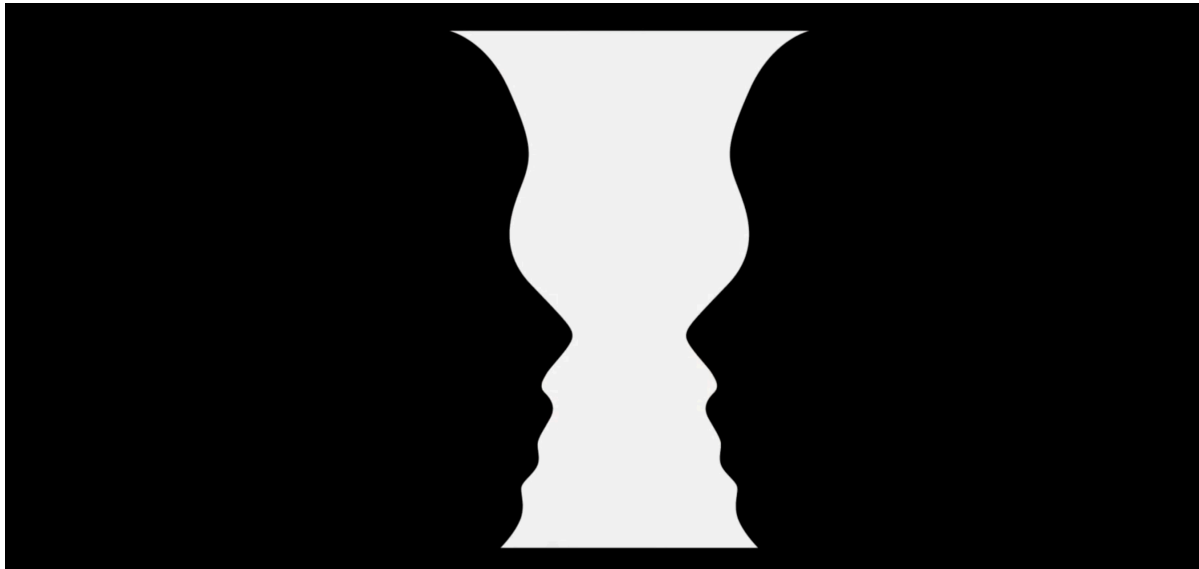
Be careful in case of missing values



# Gestalt law of Figure/Ground

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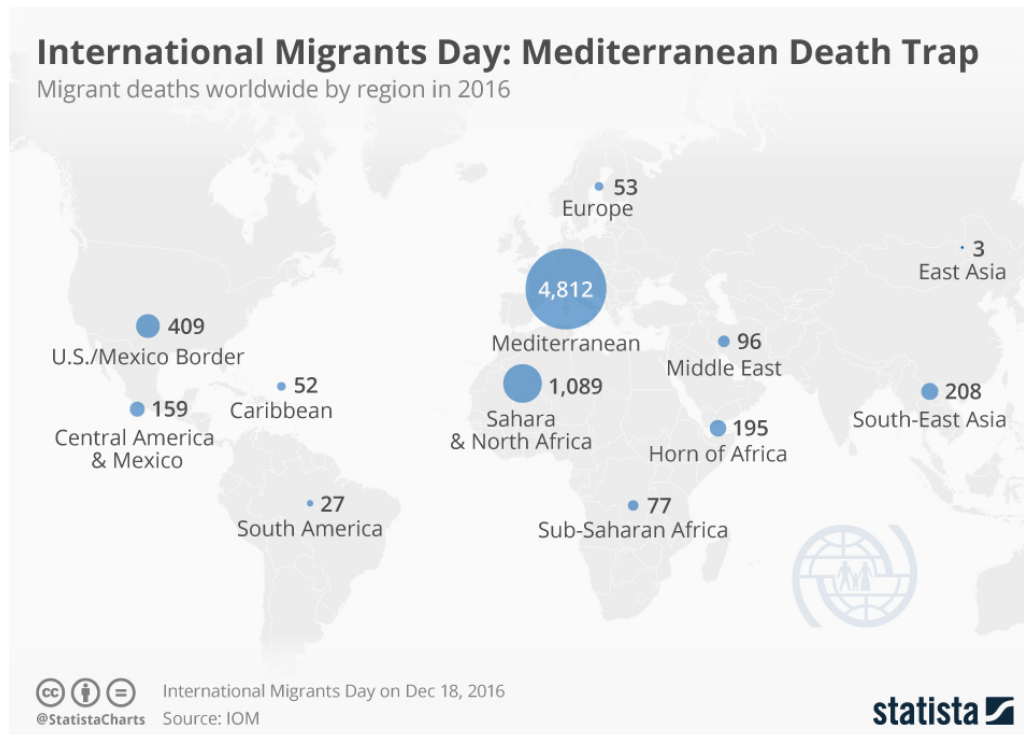
We perceive elements as either figure (element of focus) or ground (background)





# Gestalt law of Figure/Ground: Implications for design

Color contrast and overlays can be used to discern the figure from the background



# Channel efficiency summary

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## Accuracy

- Prioritize high ranking channels

## Discriminability

- Do not use more than 5-7 colors

## Salience (pop-out)

- Be mindful with how you direct attention

## Separability

- Use separable channels to perceive one variable at a time
- Use integral channels to obtain a holistic effect

## Grouping

- Be mindful of how visual elements form groups