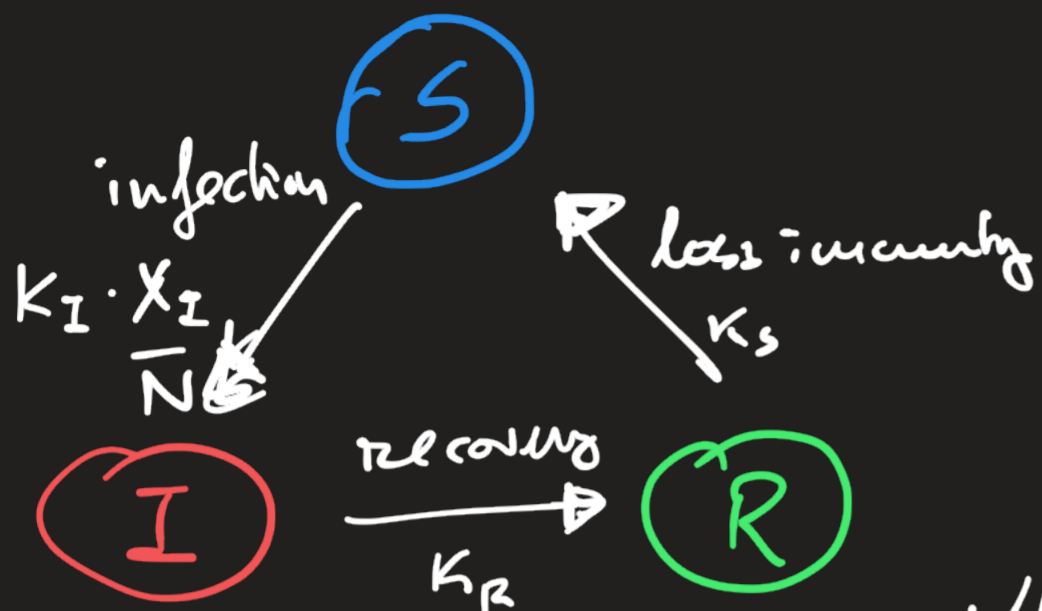


POPULATION CTMCs

$X_I = \#$ infected individuals



$Y_j(t) =$ state of j^{th} agent at time t .

$Y(t) = (Y_1(t), \dots, Y_N(t))$ N agents.

$S = \{(\sigma_1, \dots, \sigma_N), \sigma_j \in \{S, I, R\}\}$, $|S| = 3^N$

$$X_\alpha(t) = \sum_{j=1}^N I(\sigma_j = \alpha) \quad \alpha \in \{S, I, R\}$$

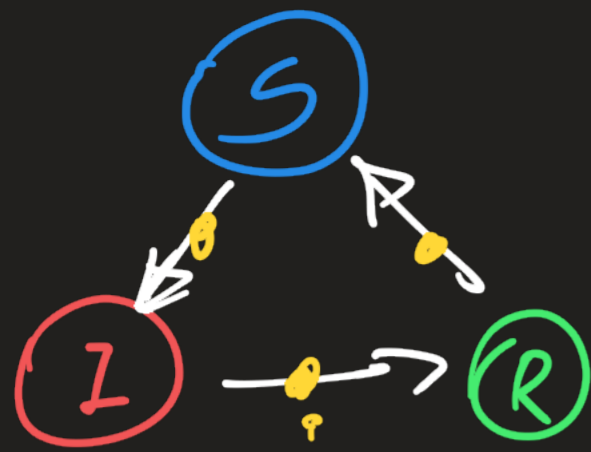
\uparrow
= # agents in state α at time t .

POPULATION BASED DESCRIPTION

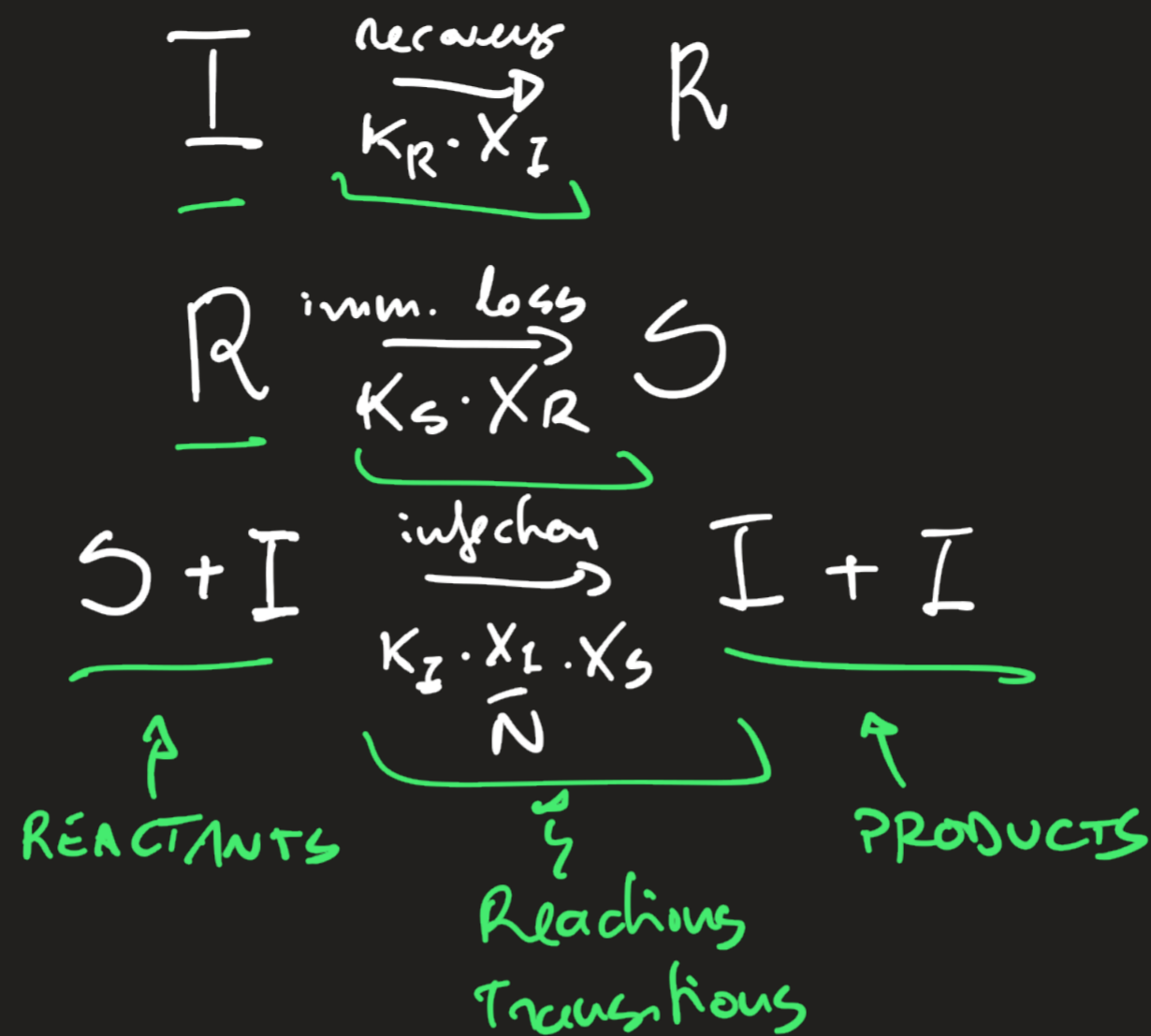
$|S| = O(N^2)$ (in general $|S| = O(N^K)$, $K = \#$ of agent states.)

$Y(t)$ and $X(t) = (X_S(t), X_I(t), X_R(t))$ are STOCHASTICALLY EQUIVALENT.

CHEMICAL REACTION NETWORKS



POPULATION MODELS!



Formally, a population model is specified by (S, X, R, x_0)

- $X = \text{POP. VARS.}$ $X = (X_1, \dots, X_n)$ or $(X_S, X_I, X_R) \dots$ SPECIES
- S is the state space $S \subseteq \mathbb{N}^n$

NO INITIAL STATE

- R REACTIONS, $\rho \in R$ is $\rho: \prod_{i \in \mathbb{N}} \pi_i X_i \rightarrow \prod_{i \in \mathbb{N}} \rho_i X_i$
- $f_\rho(X) \in \mathbb{R}_{\geq 0}$ IS THE RATE FUNCTION

(X, S, R, x_0) : $X = (X_1, \dots, X_n)$, n species
 $S \subseteq \mathbb{N}^n$ state space

$x_0 \in S$ initial state

$R = (r_1 X_1 + \dots + r_n X_n \rightarrow p_1 X_1 + \dots + p_m X_m, f(X))$ reactions

Example $\left(\begin{array}{l} S + I \rightarrow I + I \\ I \rightarrow R \\ R \rightarrow S \end{array} \right. \left. \begin{array}{l} r = (1, 1, 0) ; p = (0, 2, 0) \\ r = (0, 1, 0) ; p = (0, 0, 1) \\ r = (0, 0, 1) ; p = (1, 0, 0) \end{array} \right. \left. \begin{array}{l} v = (-1, 1, 0) \\ v = (0, -1, 1) \\ v = (1, 0, -1) \end{array} \right. \text{update}$

$\sum_{\substack{S \\ I \\ R}} \begin{pmatrix} v_1 & v_2 & v_3 \\ -1 & 0 & 1 \\ 1 & -1 & 0 \\ 0 & 1 & -1 \end{pmatrix}$ stoichiometric matrix

• if $\sum y = 0$, then y a t-invariant (integer solutions)

$|y| = |R|$

$y = (1, 1, 1)^T$

• if $\sum^T z = 0$, then z is a p-invariant (species invariant)

$|z| = n$

$z = (1, 1, 1)^T$

$z^T X : X_S + X_I + X_R = \text{const}$

$X_S(t) + X_I(t) + X_R(t) = N$

$z^T \cdot X$

conservation law
 is a constant for the dynamics

MASTER EQUATION



KOLMOGOROV EQUATION

$$x, x_0 \in S$$

$$P(x, t) = P(X(t) = x | X(0) = x_0)$$

$$\frac{dP(x, t)}{dt} = \sum_{j \in R} f_j(x - v_j) P(x - v_j, t) - \sum_{j \in R} f_j(x) P(x, t)$$

one equation for each state in S .

$R_j(t) \equiv$ COUNT OF HOW MANY TIMES f_j FIRED UPTO TIME t .

$$X(t) = X(0) + \sum_{j \in R} v_j \cdot R_j(t)$$

R_j and R_i , if $j \neq i$ are independent, R_j is a time-inhomogeneous Poisson with rate $f_j(X(s))$, cum rate is

$$X(t) = X(0) + \sum_{j \in R} v_j \cdot \text{Poisson}(\Lambda_j(t))$$

$$\Lambda_j(t) = \int_0^t f_j(X(s)) ds$$

CTMC SIMULATIONS

• DIRECT SIMULATION METHODS

SAMPLE_NEXT_STATE(x, t)

FOR p IN REACTIONS:

$$\lambda_p = f_p(x)$$

$$t_p \sim \text{EXP}(\lambda_p)$$

LET $\Delta t, j = \text{min}_i t_p, \text{argmin}_i t_p$
RETURN $x + v_j, t + \Delta t$

SIMULATION(T, x_0)

$$x = x_0$$

$$t = 0$$

WHILE $t < T$:

$x, t \leftarrow \text{SAMPLE_NEXT_STATE}(x, t)$
...

COMPLEXITY in terms of CALLS TO PRNG!

$$O(K) \text{ PER STEP}$$

$$K = |\mathcal{R}|$$

SSA (DOOB-GILLESPIE)

SIMULATION_STEP(x, t)

FOR j IN REACTIONS:

$$f_i = f_j(x)$$

$$f = \sum_i f_i$$

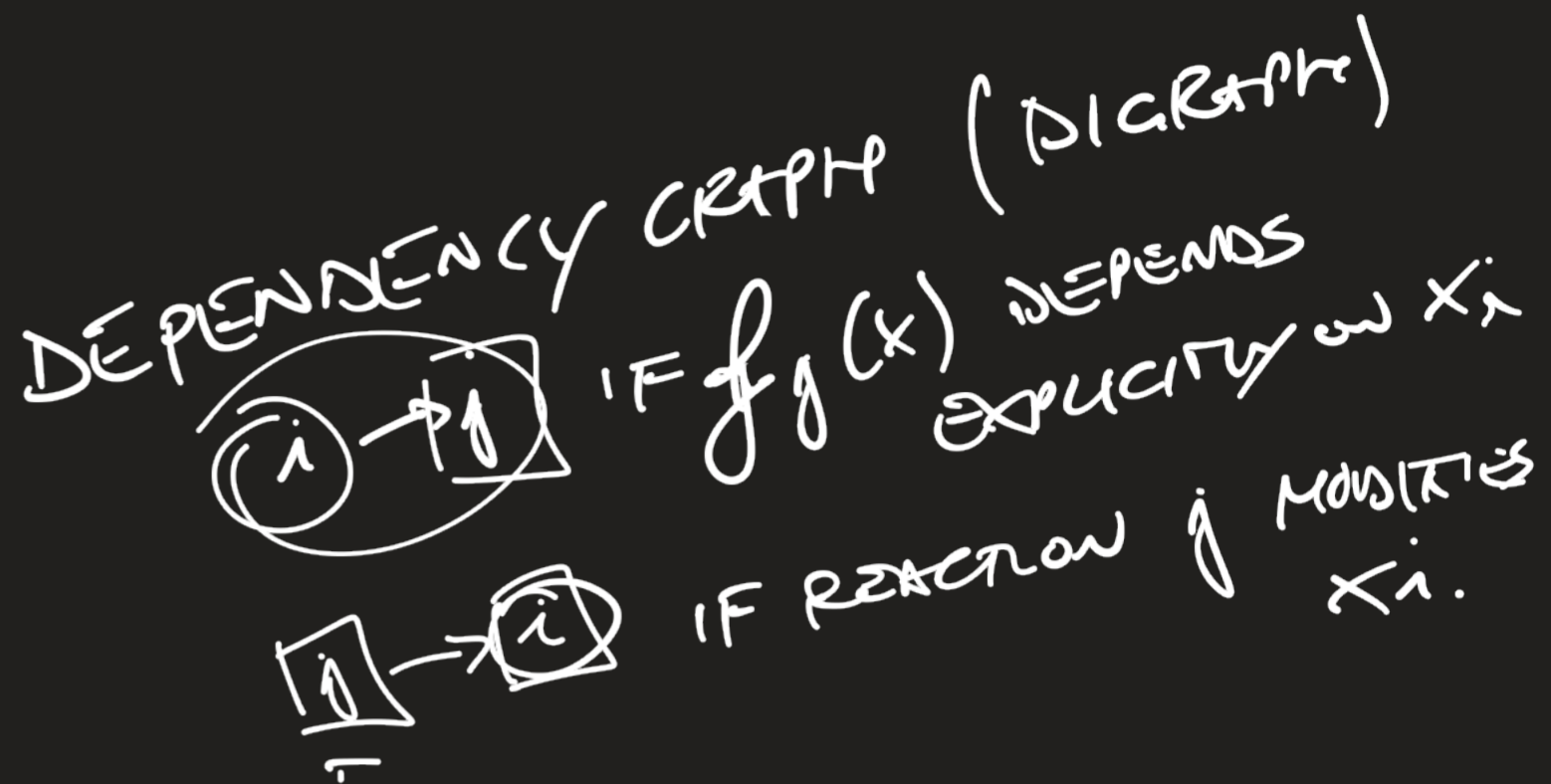
$$\Delta t \sim \text{EXP}(f)$$

$$j \sim \text{CATEGORICAL}\left(\frac{f_1}{f}, \dots, \frac{f_k}{f}\right)$$

$$x = x + v_j$$

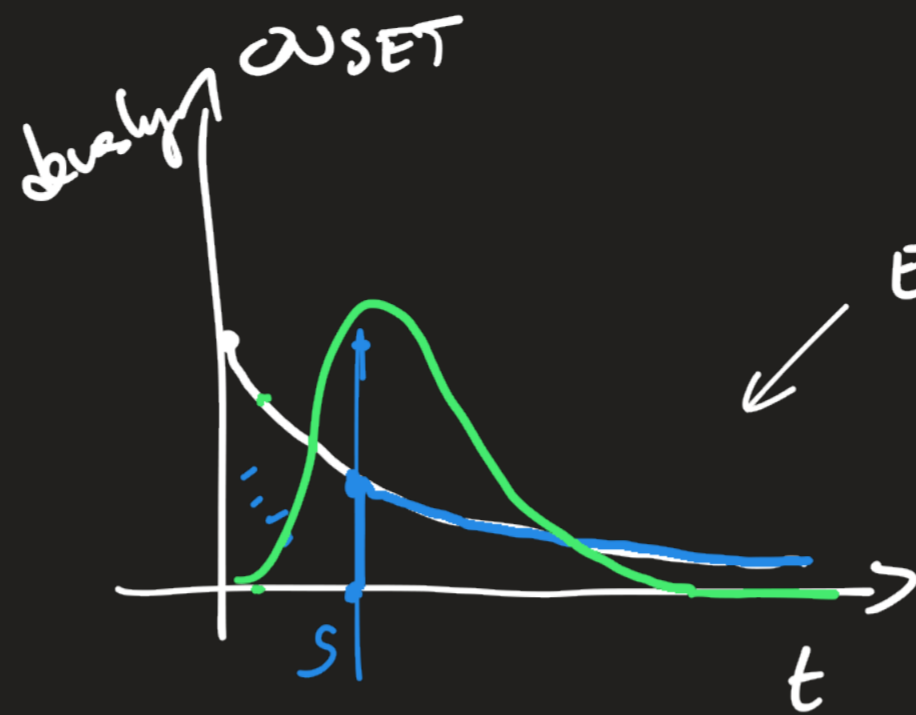
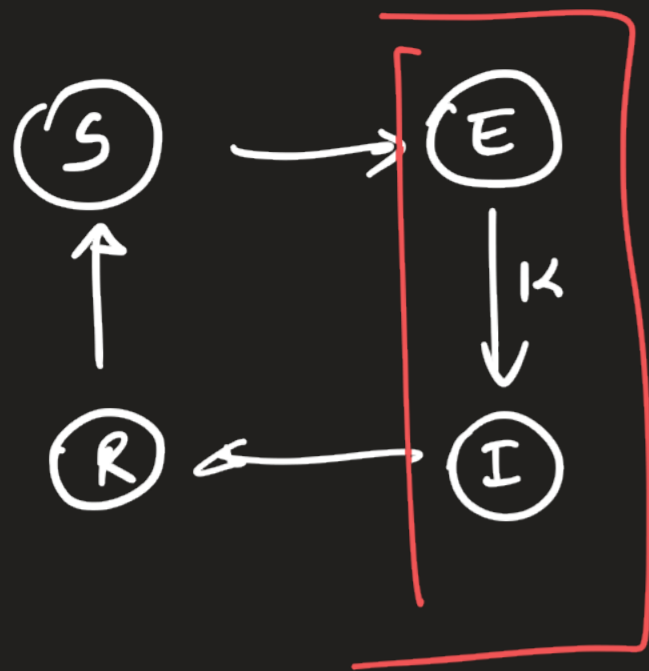
$$t = t + \Delta t$$

RETURN x, t



BINARY TREE WITH PARTIAL SUMS ON INTERNAL NODES
 $\sim \mathcal{O}(k) / \text{to } \mathcal{O}(\log k)$ NODES

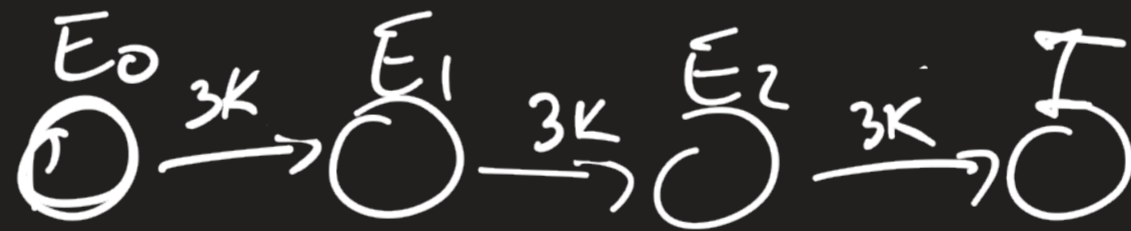
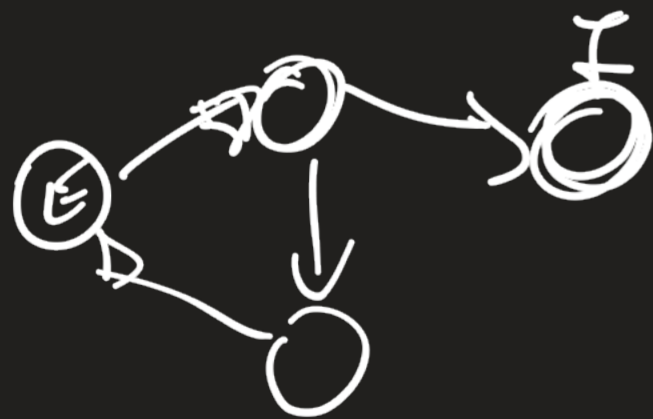
→ COMPLEXITY $\mathcal{O}(L)$ PRNG per step (exactly 2)



$\text{EXP}(k)$
 $p(k) = k e^{-kt}$

PHASE-TYPE distribution: HITTING TIME OF S IN A CTMC WITH S
 absorbing state.

dense in distributions over $\mathbb{R}_{\geq 0}$



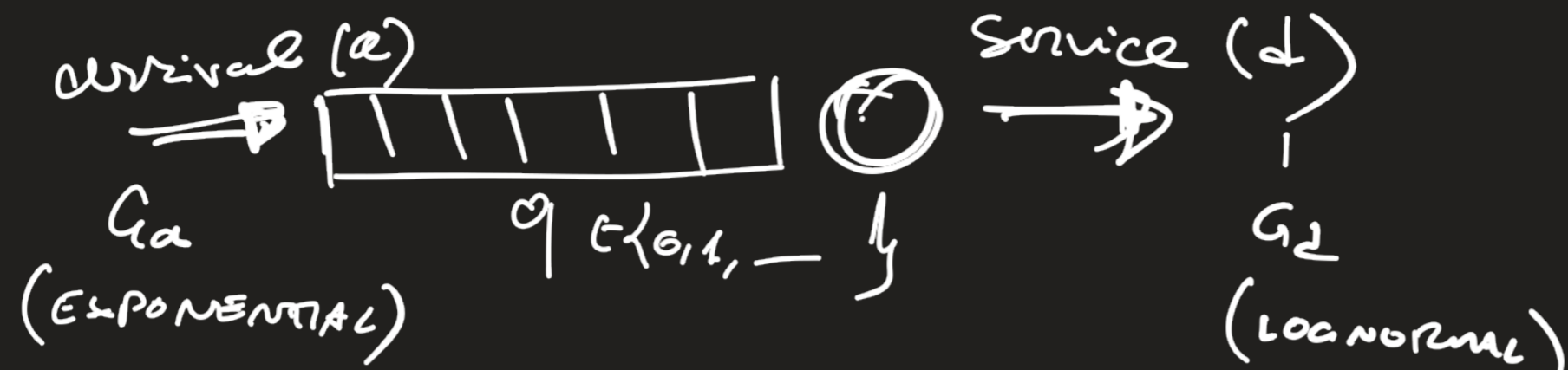
ERLANG DISTRIBUTION

DISCRETE-EVENT SIMULATION

$t \equiv 0$
c: TIME TO FIRE $t_e \sim G_e$ generic distribution idea
 $\text{EXP}(\lambda) \left(t_e \sim \frac{1}{\lambda}, \lambda \sim \text{EXP}(1) = -\log(U), U \sim \text{UNIF}(0,1) \right)$

$t = t_i > 0$ TIME ELAPSED: c will FIRE IN $t_e - t_i$ UNITS OF TIME

- STATE SPACE S , countable, $s \in S$.
- SET OF EVENTS E . $e \in E$ IS AN EVENTS
- SET OF ENABLED EVENTS $\forall s \in S, T(s) \subseteq E$ enabled events
- $\forall e \in E$, we associate $T_e \in \mathbb{R}_{>0}$, random, $T_e \sim G_e$
general time distribution
- JUMP KERNEL $p(s' | s, e) =$ probs of jumping from s to s' given e
 $\sum_{s'} p(s' | s, e) = 1$



$S = \{0, 1, 2, \dots\} = \mathbb{N}$ state space of M/G/1 queue

$E = \{a, d\}$

$T(0) = \{a\}$, $T(q) = \{a, d\}$, $q > 0$

$p(q+1 | q, a) = 1$

$p(q+1 | q, d) = 1, q > 0$

$G_a \sim \text{EXP}(\lambda)$

$G_d \sim \text{LOGNORMAL}(\mu, \sigma^2)$

$\pi: S \times E \rightarrow \mathbb{R}_{\geq 0}$

$c \in T(s) \iff \pi(s, c) > 0$

$c_e \sim G_e$

$t_e = \frac{c_e}{\pi(s, e)}$

$t: c_e' = c_e - t \cdot \pi(s, e)$

GENERALIZED
SEMI-
MARKOV
PROCESS

CURRENT SIMULATION TIME : $t \in \mathbb{R}_{\geq 0}$

CURRENT STATE : $s \in S$

SCHEDULING OF EVENTS : $f = [(e_0, c_0), (e_1, c_1), \dots, (e_k, c_k)]$

list of ENABLED EVENTS + THEIR CLOCK
TIME TO FIRE.

INITIALIZATION PHASE

$t = 0$

$s = s_0$

$f = \emptyset$

FOR EACH $e \in T(s)$:

$c_e = \text{SAMPLE}(L_e)$

ADD (e, c_e) TO f

WHILE (not termination)
 $t, s, f \leftarrow \text{SIM-STEP}(t, s, f)$
"store code"

SIM_STEP(t, s, f)

$$\Delta t = \min_{t_c} \left\{ t_c = \frac{c_e}{r(s,e)} \mid e \in T(s) \right\}$$

$$e^* = \text{arg min} \left\{ t_c = \frac{c_e}{r(s,e)} \mid e \in T(s) \right\}$$

$$s^* \sim p(s' | s, e^*)$$

$$t = t + \Delta t$$

UPDATE($f, s, s^*, \Delta t, e^*$)

$$s = s^*$$

RETURN t, s, f

UPDATE($f, s, s^*, \Delta t, e^*$):

REMOVE(e^*, c_e)

FOR EACH $(e, c_e) \in f$:

IF $e \notin T(s^*)$, REMOVE(e, c_e)

ELSE $c_e = c_e - \Delta t \cdot r(s, e) > 0$

FOR $e \in T(s^*)$ AND $e \notin f$

ADD($f, (e, c_e)$), $c_e \sim c_e$

$$(e, t_e = \frac{c_e}{r(s,e)})$$

↓

$$(t_e - \Delta t) \frac{r(s,e)}{r(s^*,e)}$$

update if we use a
PRIORITY QUEUE