SEISMIC RESOLUTION

ability to distinguish separated features within a seismic profile

It is generally expressed as a minimum distance between the <u>"resolved" objects</u> <u>that means: the two objects are individually defined</u>

It differs in:

- vertical resolution
- lateral resolution

High resolution seismic (Chirp profile)

TWT (ms)





Vertical Resolution:

minimum vertical separation between two separated reflecting features.

It represents the limit that allows to recognize separately the two features in a seismic profile.

The fundamental parameter is the **dominant frequency**

Dominant frequency

The sismic energy that we enter into the subsurface is characterized by a frequency package. The seismic energy crossing the subsurface tends to distribute in a frequency range centered on the <u>dominant frequency</u>.

Within a seismic profile, the dominant frequency depends on :

- frequencies that have been introduced in the subsurface;
- physic properties of the subsurface;
- record parameters;
- processing of the seismic data;
- plotting.



- acquisition (\rightarrow only when we project a new acquisition),
- *processing* $(\rightarrow \text{ only when we have availability of the field data)}$
- plotting $(\rightarrow$ if we use a paper copy of the data).

Therefore, we should use the frequencies which are appropriate to our specific aims:

- high frequencies range for shallow exploration of small objects;
- *middle frequencies range* for hydrocarbon, deformation structures and fault systems exploration;
- low frequencies range for regional crustal exploration.



High resolution seismic



The high seismic resolution is characterized by relatively lower acquisition cost than the classic multichannel seismic reflection. Furthermore, it doesn't requires complex processing phases. The high resolution seismic is generally acquired in the offshore. It is related to:

- 1) low power seismic sources;
- 2) generally single channel acquisition;
- 3) direct imaging of the acquired profiles.

The high resolution seismic profiles provide detailed information on geometries of the sedimentary series below the seabed. Anyway, they have a penetration limited to tens, maximum a few hundred meters. It is therefore mostly used to study superficial sedimentary sequences, often associated with morpho-bathymetric acquisitions (Multibeam).





$\lambda = v t = v / f$

- λ = dominant wavelength (40 – 250 m)
- **v** = *P* waves velocity (2000-5000 m/sec)
- **f** = dominant frequency (50 -20 Hz)

... but the high frequencies are gradually absorbed in depth, where the Vp are higher...





FIG. 11.1-1. The relationship between velocity, dominant frequency, and wavelength.



Shetland slope Examples of seismic acquisition with dfferent seismic resolution.

The 2D profile at the top has <u>higher resolution</u> than the profile to the bottom, which has been extracted by a 3D dataset.

Good resolution for the B unit





No resolution for the B unit

"How thin is a thin bed?"

With this paper Widess (1973) focused on the vertical seismic resolution in the seismic data :

-a constant thickness(vel. 6 km/s)
Inside a medium with vel. 3 km/s
⇒Reflection coefficients : 0,33 and -0,33

-Disregarding absorption and multiples => 2 amplitude peacks, equal and opposite.

The sum of the reflected arrivals, repited for several thickness/wavelenght rate , suggested to the Author to conclude that the two reflectors could be distinguised separatley until a maximun thickness/ distance equal to **1/8 of the wavelength**.



VERTICAL RESOLUTION

11-1. Thresh	old for vert	tical resolution.	
$\lambda = v / f$	$\lambda/4 = v/4$	1 <i>f</i>	
v (m/s)	f (Hz)	$\lambda/4~({\rm m})$	
2000	50	10	
3000	40	18	
4000	30	33	
5000	20	62	
	11-1. Thresh $\lambda = v / f$ v (m/s) 2000 3000 4000 5000	11-1. Threshold for vert $\lambda = v/f$ $\lambda/4 = v/4$ v (m/s) f (Hz) 2000 50 3000 40 4000 30 5000 20	11-1. Threshold for vertical resolution. $\lambda = \nu / f$ $\lambda / 4 = v / 4 f$ v (m/s) f (Hz) $\lambda / 4$ (m) 2000 50 10 3000 40 18 4000 30 33 5000 20 62

The rate of 1/8 established by Widess (1973) is valid for ideal conditions, but in the main part of the seismic profiles we can assume that the vertical resolution is ¼ of the dominant wavelength. In the table the vertical resolution for lithologies that are characterized by different velocities and dominant frequencies are evidenced.

The dominant frequency, as we have mentioned, depends also on the acquisition parameters.

VERTICAL RESOLUTION



The vertical throw is "recognizable" when it reaches or is more than ¹/₄ of the wavelength (vertical resolution).

However, if the throw is smaller, we can interprete a hinomogeneity presence (*detection*) on the base of some diffraction hyperboles.

=> When we interpret, we can sometimes use the *stack profiles,* they are, in this way, complementary to the migrated profiles

Example of seismic profiles in the Ionian Sea



The vertical throws of the faults are especially evident where they cut the Messinian horizon Ms, characterized by high amplitude. The seabed is also disturbed in some points (this is often a witness of active faults!). In the fault on the right the vertical throw of the Ms reflector can be seen, while at the seabed the fault can be interpreted thanks to diffraction. The reflectors below Ms, although less defined, are parallel to Ms: this means that the fault was activated after the deposition of Ms, that is in the Plio-Quaternary (it cuts Ms) and still active (it cuts the sea bottom).



Bottom: example of reflection seismic profile in the Otranto Channel: on the sea bottom some small structures were explored during the year 2008 with a *Chirp sub-bottom profiler* (higher frequencies => higher resolution). The structures were related to coral mounds, successively dradged by the OGS-Explora in the year 2011.



d Deep coral mounds 1km -100n -120m High resolution evidences -140m -160m -180m -200m **Reef Mounds** -220 N **4 Kilometers** 0.5 1 3 е rails Mingulay area 1 **Reef Mounds** 72824W 72548W 72512W 72436W 7240W 72324W 72248W 72212W С Mingulay area 5(N) Mingulay area 5(S) q "2824W 72548W 72512W 72438W 7240W 72524W 72248W 72212W 0,5 2 Kilometers Bioturbated mud Fine to coarse sediment (dominant taxa crinoids) Coarse substrata (gravel, boulders, rocks) with areas of sponge Lophelia reef habitat (live coral and rubble) Trail (acoustic class) Video tow track

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3.0

19

30

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Effect of the **dominant frequency** and of the deconvolution on the vertical resolution.

In interpreting seismic data, it is also importnat to know the limits of the technique.

Vertical resolution depends, as well as on the dominant frequency, on:

- the presence of **noise** in the datum
- reflection coefficient.

Sometimes "*detection* not *resolution is the problem*" (Yilmaz, 2001)





Lateral Resolution:

minimum lateral distance between two reflecting points which can be distinguished individually along a seismic profile.

The lateral reslution is related to the ray of the "Fresnel Zone"



LATERAL RESOLUTION

As already mentioned, we can consider a reflecting surface as a set of diffracting points. If S is source and record point, a constructive interference will be within the circonference with ray R (=OA).

When distance is smaller than R, the constructive interference doesn't allow to distinguish **Risoluzione** laterale two different objectives. R depends from: - wavelength or Riflettore frequence AA' =- velocity above the reflector $T_1 = \frac{2(z_o + \lambda/4)}{2}$ - depth, represented by **Risoluzione laterale** $R \cong \sqrt{z_0 \frac{\lambda}{2}} = \frac{V}{2} \sqrt{\frac{T_0}{f}}$ z_0 o da t_0

Fresnel Zone for reflectors placed at different depths

$$R \cong \sqrt{z_0 \frac{\lambda}{2}} = \frac{V}{2} \sqrt{\frac{T_0}{f}}$$

=> Note as lateral resolution depends on wavelength / dominant frequency





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The lateral resolution is sometimes approximately equal to the dominant wavelength The migration, particularly the depth migration,

improves the lateral migration.



Good Migration Enhances Resolution



Table 11-2. Threshold for lateral resolution (first Fresnel zone).

	r = (v	$(2)\sqrt{t_0/f}$		
t_0 (s)	v (m/s)	f (Hz)	r (m)	
1	2000	50	141	
2	3000	40	335	
3	4000	30	632	
4	5000	20	1118	$\sim \sim$

 $R \cong \sqrt{z_0 \frac{\lambda}{2}} = \frac{V}{2} \sqrt{\frac{T_0}{f}} \qquad (11 - 2b)$

Table 11-1. Infeshold for vertical resolution	Table	11-1.	Threshold	for	vertical	resolution
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	$\lambda/4 = v/4$	1 <i>f</i>	
v (m/s)	f (Hz)	$\lambda/4~({\rm m})$	
2000	50	10	
3000	40	18	
4000	30	33	
5000	20	62	

Example in the Nigeria offshore

Comparison between -the sub-bottom profile (mean frequency 3000 Hz => resolution=14 m) and -the seismic profile (mean frequency 1200 Hz ⇒res. = 6 m), with an altitude of 80 m above the seabed.

The lateral resolution improvement in the seismic line is obvious, despite its lower frequency, thus making possible the interpretation of the front of NG1 (a Mass Transport Complex) whereas the SBP image is blurred with hyperbolae.

This comparison illustrates the increase in lateral resolution obtained by the <u>deep-towed</u> <u>acquisition</u>.

acquisition at different depths

$$r = (z_0 \lambda / 2)^{1/2}$$



Effect of the reflectors depth (0.5, 1, 2 e 3 sec 2wt) on the lateral resolution

 $R \cong \sqrt{z_0 \frac{\lambda}{2}} = \frac{V}{2} \sqrt{\frac{T_0}{f}}$

A, B, C, D are segments with different length related to <u>absence of reflectivity</u>:

the presence of diffraction becomes an important element



Correlations between vertical and lateral resolution.

As already seen by Widess (1973), a sedimentary wedge is bounded by an upper reflector at the top (negative Rc) and a lower reflector at the bottom (positive Rc), which laterally tend to converge. Note the interference between the two riflectors (amplitude decreasing toward left due to negative interference).

This represents a common stratigraphic condition, for example where there is an erosional surface or an *on-lap* or *pinch-out configuration*.





Ex.: sedimentary wedge characterized by equal Rc at the top and bottom; thicknesses are in m. The velocity of the intermediate layer is 2500 m/sec

In a, b, e c the dominant frequency is changeable (vertical resolution – position of B v/4f = 31,25; 21,08 e 16 m)

A= wedge closure B= limit of the seismic resolution C = point of extreme interference

In AB => **Tuning** effect



It allows to go beyond the resolution vertical limit, with the amplitude variation, as long as the S/N ratio is high.



As in the previous figure but the wedge bottom has a negative reflection coefficient (high velocity wedge).

The interference between the two wavelet due to the two reflectors will be distructive between A and B, costructive between B and C.

Also here we can interprete below the seismic resolution.



Wedge models are particularly useful for determining the expected seismic response where there is a variation in thickness. Wedge models provide an analogue for where a stratigraphic layer thins or pinches out. At the thickest part of the wedge, there is no interference between neighbouring events, the reflectors are resolved as a uniform boundary of constant grey color, which equates to an equal and intermediate contribution from each frequency band. As the reflectors converge, interference occurs and manifests as a distinct color within the RGB blend, focused in between the upper and lower reflectors. Reducing thickness in the wedge causes a change in color in the blend. This is due to variation in frequency caused by cycles of constructive and destructive interference and results in a spectral interference pattern along the wedge.



Figure 2 (a) Three-layer wedge model, where acoustic impedances of the upper, mid and lower layers are denoted Z_1 , Z_2 and Z_3 respectively. (b) RGB blends using the three magnitude volumes with a 15 Hz Ricker wavelet for a peak-trough model with $Z_1 < Z_2 > Z_3$ RGB blends using the three magnitude volumes with a 15 Hz Ricker wavelet for a peak-trough model with $Z_1 < Z_2 > Z_3$ RGB blends using the three magnitude volumes with a 15 Hz Ricker wavelet for a peak-trough model with $Z_1 < Z_2 > Z_3$ RGB blends using the three magnitude volumes with a 15 Hz Ricker wavelet for a peak-trough model with $Z_1 < Z_2 > Z_3$ RGB blends using the three magnitude volumes with a 15 Hz Ricker wavelet for a peak-trough model with $Z_1 < Z_2 > Z_3$ RGB blends using the three magnitude volumes with a 15 Hz Ricker wavelet for a peak-trough model with $Z_1 < Z_2 < Z_3$.

Some examples



RESOLVE TO SEE MORE



STANDARD FILTER

RESOLVE HQ







Wavelet extraction stochastically and/or deterministically

