Analyzing a refactored version of TennisGame1

In groups, look at the refactored version of TennisGame1 and answer to the following questions.

- 1 Does the refactored code communicate its intention better than the original code? Why?
- 2 What are the main differences between the refactored code and the original one?
- 3 What would you change in the refactored code?













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