Digital quantum simulation and Time Evolution

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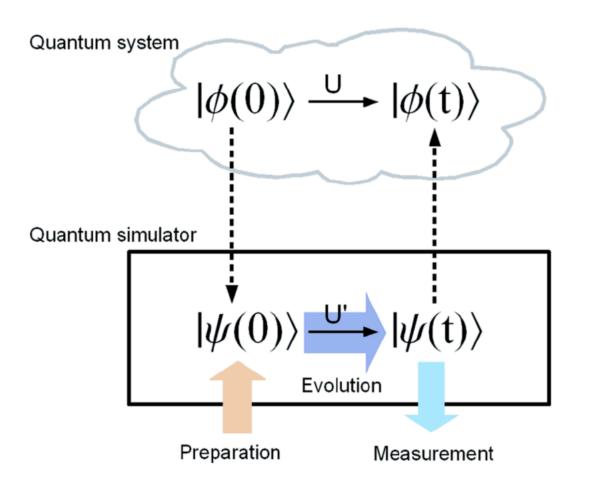




Introduction

Digital quantum simulation

Time Evolution



- Analog quantum simulation: quantum system that emulates a target system
- **Digital quantum simulation**: quantum computation of Time Evolution through a circuit model

Digital quantum simulators

After encoding $|\psi(0)\rangle$ on the computational basis, $|\psi(t)\rangle = e^{-iHt} |\psi(0)\rangle$ is directly computed through a sequence of single and two qubits gates



Introduction

Digital quantum simulation

Suzuki-Trotter decomposition

- Most Hamiltonians of physical interest can be mapped into a sum of L local terms: $\hat{\mathcal{H}} = \sum_k^L \hat{\mathcal{H}}_k$
- Then, map the original Hamiltonian into the QC algebra (i.e. SU2):

• if
$$[H_l, H_{l'}] = 0$$
 then $U = \prod_l \exp\{-i \ H_l t\}$ is exact

• otherwise, it is needed to apply the Suzuki-Trotter decomposition

$$\hat{U}(t) = e^{-i\hat{\mathcal{H}}t} \approx (e^{-i\hat{\mathcal{H}}_1\tau} \cdots e^{-i\hat{\mathcal{H}}_L\tau})^n \qquad \tau = t/n$$

• Program the Time Evolution through simple and two-qubit gates on the real hardware



Physics models

Steps to Time Evolve your models

Time Evolution through Suzuki-Trotter decomposition

Original Hubbard model fermionic Hamiltonian

$$\mathcal{H} = -t \sum_{\langle i,j \rangle}^{N} \left(\hat{b}_i^{\dagger} \hat{b}_j + \hat{b}_j^{\dagger} \hat{b}_i \right) + V \sum_{i}^{N} \left(\hat{n}_{i\uparrow} \hat{n}_{i\downarrow} \right)$$



Built-in Aqua OR functions

Spin Hamiltonian



Unitary evolution with Suzuki-Trotter decomposition

Original Ising transverse field model spin Hamiltonian

$$\mathcal{H}_t = b(S_1^x + S_2^x) + j(S_1^z S_1^x)$$

Unitary evolution with Suzuki-Trotter decomposition

Choose your own problem to Time Evolve!

- 2 to n sites Hubbard model
- 2 to n sites Ising model (transverse magnetic field)
- 2 to n sites Heisenberg model

...



S_z^{Z})

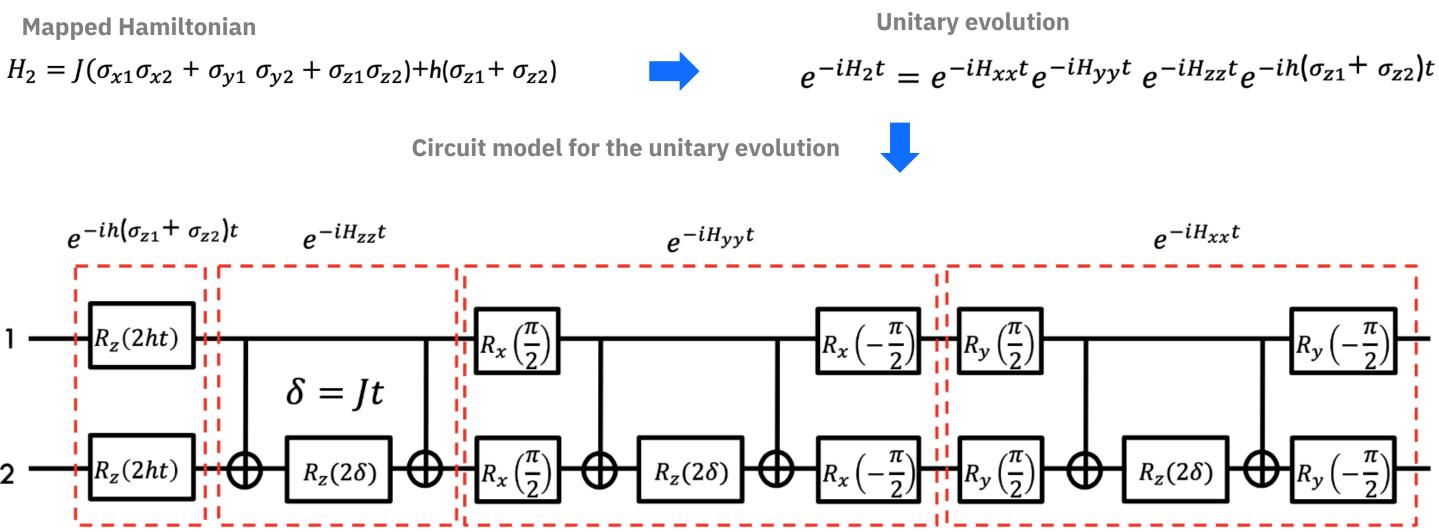
Physics models

Heisenberg model, n=2

Time Evolution through Suzuki-Trotter decomposition

Original Heisenberg model Hamiltonian

$$\mathcal{H} = J'(s_{x1}s_{x2} + s_{y1}s_{y2} + s_{z1}s_{z2}) + Bg(s_{z1} + s_{z2})$$

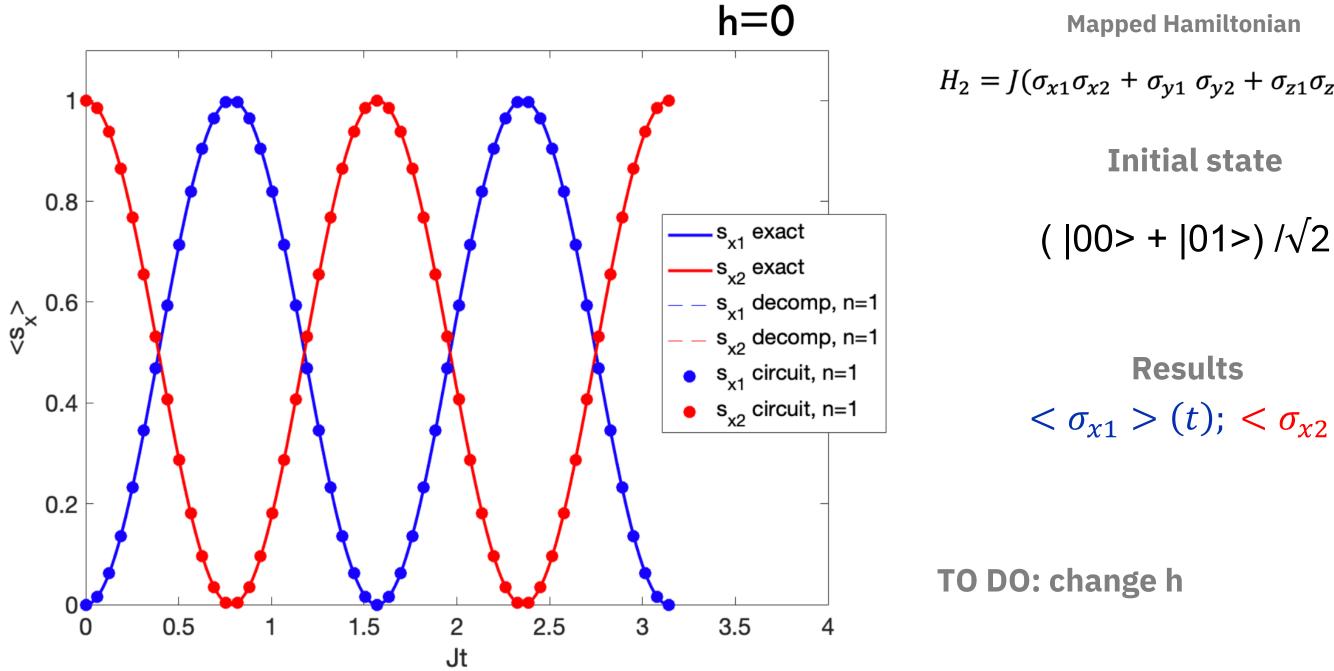




Physics models

Heisenberg model, n=2

Time Evolution through Suzuki-Trotter decomposition





$H_{2} = J(\sigma_{x1}\sigma_{x2} + \sigma_{y1}\sigma_{y2} + \sigma_{z1}\sigma_{z2}) + h(\sigma_{z1} + \sigma_{z2})$

Initial state

Results $< \sigma_{x1} > (t); < \sigma_{x2} > (t)$

Introduction

Native and decomposed gates implemented on IBM Q

Native gates

$$\begin{split} U_{1}(\lambda) &= \begin{pmatrix} 1 & 0 \\ 0 & e^{i\lambda} \end{pmatrix} \\ U_{3}(\vartheta, \lambda, \varphi) &= \begin{pmatrix} \cos \frac{\vartheta}{2} & -e^{i\lambda} \sin \frac{\vartheta}{2} \\ e^{i\varphi} \sin \frac{\vartheta}{2} & e^{i(\lambda+\varphi)} \cos \frac{\vartheta}{2} \end{pmatrix} \\ U_{2}(\varphi, \lambda) &= \begin{pmatrix} \frac{1}{\sqrt{2}} & -e^{i\lambda} \frac{1}{\sqrt{2}} \\ e^{i\varphi} \frac{1}{\sqrt{2}} & e^{i(\lambda+\varphi)} \frac{1}{\sqrt{2}} \end{pmatrix} \\ \begin{array}{c} \text{Single} \\ \text{qubit} \\ \text{rotations} \\ \end{array} \end{split}$$

CNOT: two-qubit entangling gate

 $CX = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$

Decomposed gates

