# Cyber-Physical Systems

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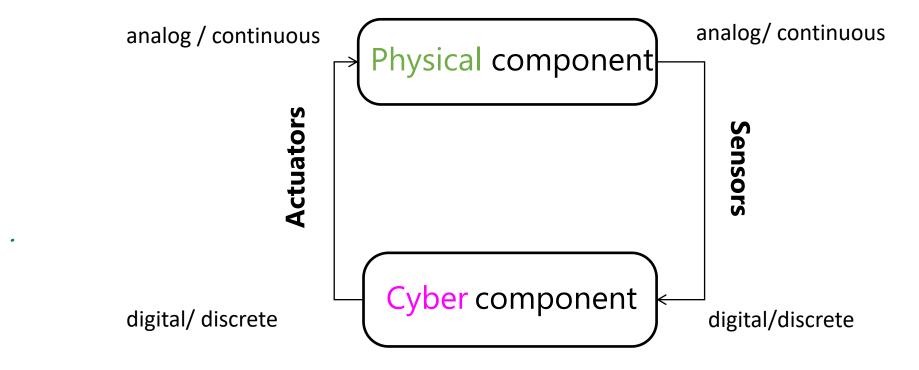
Lecture 2: Modeling (Introduction)

Dynamical Systems

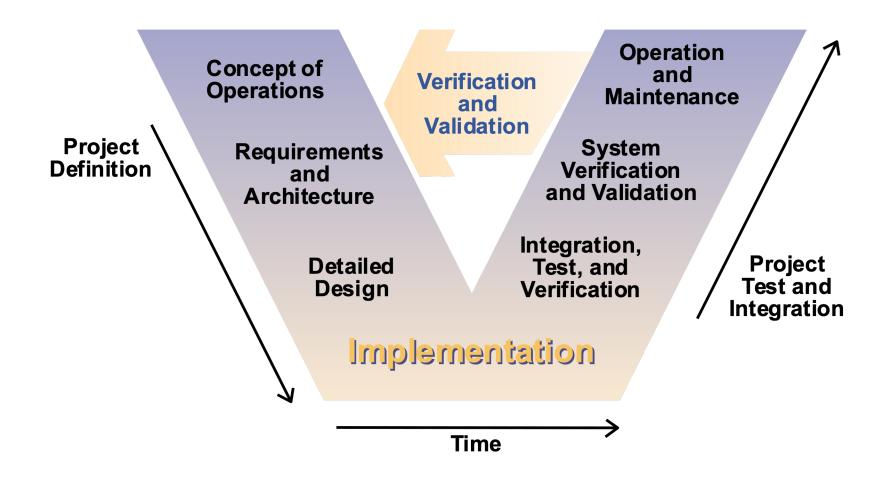
[Many Slides due to J. Deshmukh, Toyota]

# Cyber-Physical System (CPS)

Combination of physical (environment / plant / process / system) with a cyber (computation / software / code) components potentially networked and tightly interconnected



#### Model-based Design Approach

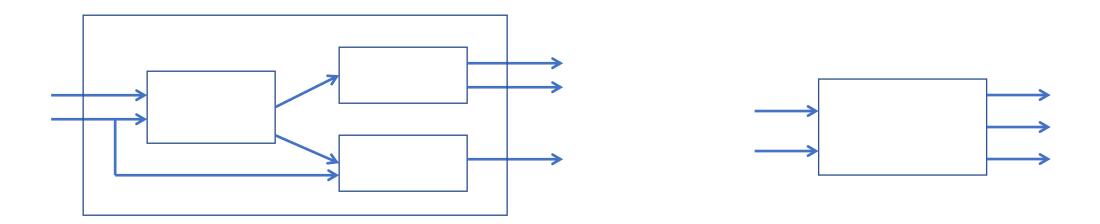


Validation: "Are you building the right thing?"

Verification: "Are you building it right?"

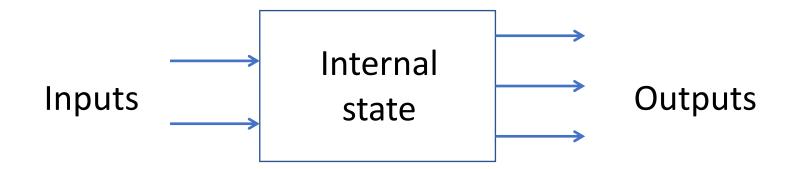
## Model-based Design Approach

MBD languages are often visual and block-diagram based, e.g. Simulink



#### Reactive Component

Most convenient model of computation for an (Autonomous) CPS is a reactive and concurrent model of computation.



An autonomous CPS can be viewed as a **network of components** that communicate either **synchronously** or **asynchronously**.

#### Models: abstractions of CPS

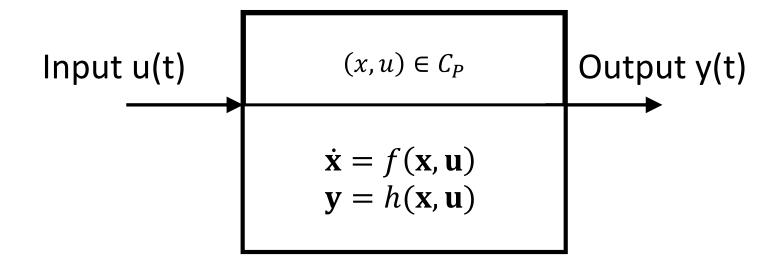
Examples of type of modeling for CPS components:

- ➤ Modeling physical phenomena (dynamical systems) differential equation
- > Feedback control systems time-domain modeling
- ➤ Modeling modal behavior FSMs, hybrid automata, ...
- ➤ Modeling sensors and actuators models that help with calibration, noise elimination,
- ➤ Modeling hardware and software capture concurrency, timing, ...
- ➤ Modeling networks latencies, error rates, packet loss,

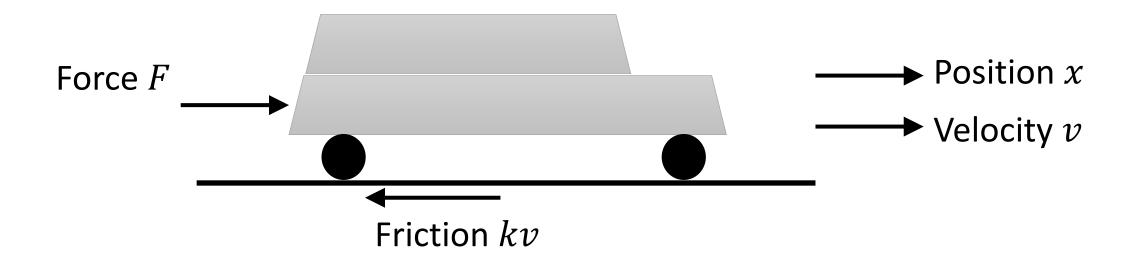
#### Dynamical Systems

- Most natural model for describing most physical systems
- Systems that continuously evolve over time
- It is represents by equations that involve the rates of change of quantities that describe the state of the phenomena
- Quantities describe the state of the phenomena, modeled as state variables
  - Pressure, Temperature, Velocity, Acceleration, Current, Voltage, etc.
- Could include algebraic relations between state variables

## Dynamical Systems



#### Order Differential Equation



Newton's law of motion: 
$$F = m \frac{d^2x}{dt^2} + kv$$
;  $v = \frac{dx}{dt}$ 

#### State-Space representation

$$\dot{\mathbf{x}} = f(\mathbf{x}, \mathbf{u})$$
  
 $\mathbf{y} = h(\mathbf{x}, \mathbf{u})$ 

#### Example:

Convert

$$\dot{x} = v(t)$$

$$\dot{v} = \frac{F(t) - kv(t)}{m}$$

- ➤ It is numerically efficient to solve
- ➤ It can handle complex systems
- > It allows for a more geometric understanding of dynamic systems
- > It forms the basis for much of modern control theory

#### Order Differential Equation

All derivatives are with respect to single independent variable, often representing time.

Order of ODE is determined by highest-order derivative of state variable function appearing in ODE

ODE with higher-order derivatives can be transformed into equivalent first-order system.

$$x^{(k)} = f(x, ..., x^{(k-1)})$$
 $z_1 = x, z_2 = \dot{x}, ..., z_k = x^{(k-1)}$ 

$$\begin{bmatrix} \dot{z}_1 \\ \dot{z}_2 \\ \dot{z}_3 \\ \vdots \\ \dot{z}_k \end{bmatrix} = \begin{bmatrix} z_2 \\ z_3 \\ z_4 \\ \vdots \\ f(x, \dots, x^{(k-1)}) \end{bmatrix}$$

#### **Executions of Car**

- Let  $\mathbb{T}$  represent a set representing time instants, i.e.  $\mathbb{T} \subseteq \mathbb{R}^{\geq 0}$
- ▶ Input Signal: Function F from  $\mathbb{T} \to \mathbb{R}$ 
  - ▶ Input signal is assumed to be continuous or piecewise-continuous
- Given an initial state  $(x_0, v_0)$  and an input signal F(t), the execution of the system is defined by **state-trajectories** x(t) and v(t) (from  $\mathbb{T}$  to  $\mathbb{R}$ ) that satisfy the **initial-value problem**:
  - $x(0) = x_0; v(0) = v_0$
  - $\dot{x} = v(t); \dot{v} = \frac{F(t) kv(t)}{m}$

### Sample Execution of Car

Suppose 
$$\forall t$$
:  $F(t) = 0$ ,  $x_0 = 5$  m,  $v_0 = 20$  m/s,  $m = 1000$ kg,  $k = 50Ns/m$ 

- ▶ Then, we need to solve:
  - x(0) = 5; v(0) = 20
  - $\dot{x} = v; \dot{v} = -\frac{kv}{m}$
- $\triangleright$  Solution to above differential equation (solve for v first, then x):
- $v(t) = v_0 e^{-\frac{kt}{m}}; x(t) = \frac{mv_0}{k} (1 e^{-\frac{kt}{m}})$
- Note, as  $t \to \infty$ ,  $v(t) \to 0$ , and  $x(t) \to \frac{mv_0}{k}$

#### Differential Equation

The state of the system is characterized by state variables, which describe the system. The rate of change is (usually) expressed with respect to time

Simple Example: Temperature equations

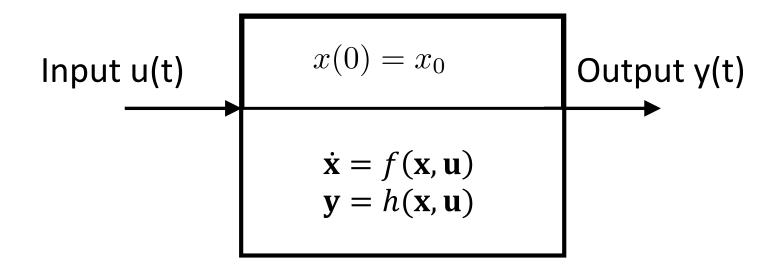
$$\frac{dT}{dt} = -aT + T_{ext} + K_H u$$

#### Continuous-Time Component Definition

- Set I of real-valued input variables
- Set O or real-valued output variables
- Set X of real-valued (continuous) state variables
- Initialization Init specifying a set  $X_0$  of initial values for states
- $\blacktriangleright$  Dynamics: for each state variable, x, a real valued expression f over I and X
- lacksquare Output Function: for each output variable, y, a real valued expression h over I and X.

#### **Execution Definition**

- ► Convention:  $\mathbf{x} = (x_1, x_2, ... x_n), \mathbf{y} = (y_1, y_2, ..., y_m)$
- Given an input signal  $u: \mathbb{T} \to \mathbb{R}$ , an execution consists of a differentiable state signal  $\mathbf{x}(t)$ , and an output signal  $\mathbf{y}(t)$ , such that:
  - 1.  $\mathbf{x}(0) \in X_0$
  - 2. For each output variable y and time t, y(t) = h(u(t), x(t))
  - For each state variable x,  $\frac{d}{dt}x(t) = f(u(t), x(t))$



### Order Differential Equation

 $\operatorname{real} x_{low} \leq x \leq x_{high}$ 

$$x(0) = x_0$$

$$\dot{\mathbf{x}} = f(\mathbf{x}, \mathbf{u})$$
  
 $\mathbf{y} = h(\mathbf{x}, \mathbf{u})$ 

u

### Existence and Uniqueness of Solutions

- Given an input signal u(t), when are we guaranteed that the system has at least one execution? Is there nondeterminism in continuous-time components?
- Input signal should be piecewise-continuous, and additional conditions need to be imposed on the RHS of dynamics (f) and output functions (h)
- Related to solutions for the initial value problem in the classical theory of ODEs

$$\dot{\mathbf{x}} = f(\mathbf{x}, \mathbf{u})$$
  
 $\mathbf{y} = h(\mathbf{x}, \mathbf{u})$ 

#### Existence

- There exists at least one solution  $\mathbf{x}(t)$  if the function f is continuous
- Definition of continuity uses notion of distance between points
  - ► Euclidean distance:  $d(\mathbf{x}, \mathbf{y}) = \|\mathbf{x} \mathbf{y}\|_2 = \sqrt{(x_1 y_1)^2 + \dots + (x_n y_n)^2}$
- f is continuous if for all  $\mathbf{x} \in \mathbb{R}^n$ , for all  $\epsilon > 0$ , there exists a  $\delta > 0$ , such that for all  $\mathbf{y} \in \mathbb{R}^n$ , if  $\|\mathbf{x} \mathbf{y}\|_2 < \delta$ , then  $\|f(\mathbf{x}) f(\mathbf{y})\|_2 < \epsilon$ .
- Example when solution does not *globally* exist:
  - $ightharpoonup \frac{dx}{dt} = 1/t$

#### Uniqueness

- $\triangleright$  Solution to initial value problem is unique if f is Lipschitz continuous
- Lipschitz-continuity is a stronger version of continuity: upper bounds how fast a function can change
- Function f is **Lipschitz-continuous** if there exists a constant L (called the Lipschitz constant) such that:

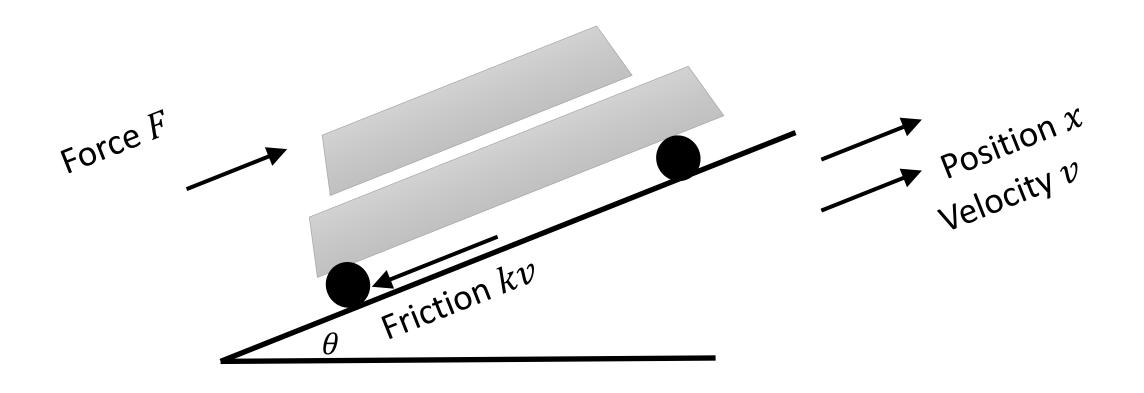
$$\forall \mathbf{x}, \mathbf{y} \in \mathbb{R}^n : ||f(\mathbf{x}) - f(\mathbf{y})|| \le L||\mathbf{x} - \mathbf{y}||$$

- Examples:
  - ▶ Linear functions (e.g.  $x_1 3x_2$ ) are Lipschitz continuous
  - Functions:  $x^2$ ,  $\sqrt{x}$  are not Lipschitz continuous over  $\mathbb{R}^n$
- Can restrict  $\mathbb T$  and X to some bounded and closed set such that f is piecewise-continuous and Lipschitz to get unique solutions over such compact domains

#### We simulate

- Allow modeling arbitrarily complex functions: even functions with unbounded discontinuities
- May not be even possible to check for Lipschitz conditions for what's implemented in a Matlab function/Simulink model
- Rely on numerical integration schemes/solvers to obtain solutions
  - ode45, ode23, ode15, etc.
- We assume that any continuous component model we will use can be numerically simulated by Matlab/Simulink

#### Model with disturbance



Newton's law of motion: 
$$F = m \frac{d^2x}{dt^2} + kv + mg \sin(\theta)$$

#### Time Invariant System

The system is time invariant because the output does not depend on the particular time the input is applied.

$$\frac{dx}{dt} = \dot{x} = f(x, u)$$

The underlying physical laws themselves do not typically depend on time.

#### Linear Systems

Equation of simple car dynamics can be written compactly as:

$$\begin{bmatrix} \dot{x} \\ \dot{v} \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 0 & -k/m \end{bmatrix} \begin{bmatrix} x \\ v \end{bmatrix} + \begin{bmatrix} 0 \\ 1 \end{bmatrix} [F]$$

Letting  $A = \begin{bmatrix} 0 & 1 \\ 0 & -k/m \end{bmatrix}$ ,  $B = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ , we can re-write above equation in the form:

 $\dot{\mathbf{x}} = A\mathbf{x} + B\mathbf{u}$ , where  $\mathbf{x} = [x \quad v]$ , and  $\mathbf{u} = [F]$ 

#### Linear Components

- Linear components model linear systems
  - ightharpoonup f is of the form  $a_1x_1 + a_2x_2 + \cdots + a_nx_n$  or compactly,  $f = A\mathbf{x}$
  - ▶ h is of the form  $b_1u_1 + b_2u_2 + \cdots + b_mu_m$  or compactly,  $h = B\mathbf{u}$

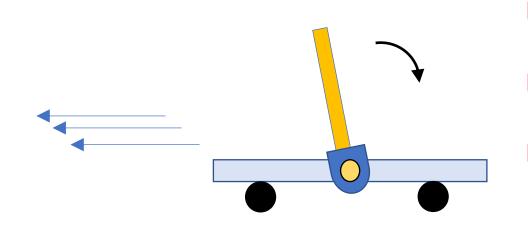
- Linear systems have many nice properties:
  - Many analysis methods in the frequency domain (using Fourier/Laplace transform methods)
  - Superposition principle (net response to two or more stimuli is the sum of responses to each stimulus)

### Solutions to Linear Systems

- ▶ **Autonomous** linear system has no inputs:  $\dot{\mathbf{x}} = A\mathbf{x}$
- Solution of autonomous linear system can be fully characterized:
  - $\mathbf{x}(t) = e^{At} \mathbf{x}_0$
  - lacktriangle Computing  $e^A$  is easy if A is a diagonal matrix (non-zero elements are only on the diagonal)
- For a linear system with *exogenous* inputs?
  - $x(t) = e^{At}x_0 + \int_0^t e^{A(t-\tau)}Bu(\tau)d\tau$
- In practice, numerical integration methods outperform matrix exponential

# Stability of Systems

- Property capturing the ability of a system to return to a quiescent state after perturbation
  - ▶ Stable systems recover after disturbances, unstable systems may not
  - Almost always a desirable property for a system design
- Fundamental problem in control: design controllers to stabilize a system

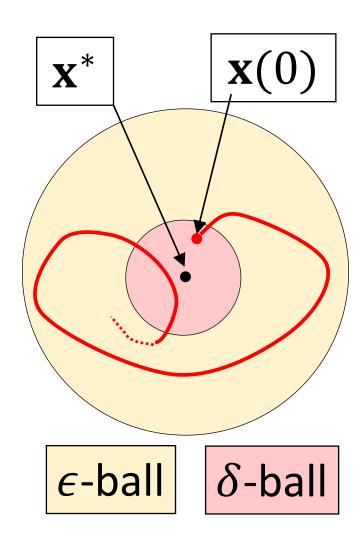


- Problem: Inverted Pendulum on a moving cart is inherently unstable, aim: keep it upright
- Solution Strategy: Move cart in direction in the same direction as the pendulum's falling direction
- Design problem: Design a controller to stabilize the system by computing velocity and direction for cart travel

### Lyapunov stability

Solutions starting  $\delta$  close from equilibrium point must remain close (within  $\epsilon$ ) forever

- System  $\dot{\mathbf{x}} = f(\mathbf{x})$  with f Lipschitz continuous
- ightharpoonup Equilibrium point when  $f(\mathbf{x})$  is zero (say  $\mathbf{x}^*$ )
- $\triangleright$  Equilibrium point  $\mathbf{x}^*$  is Lyapunov-stable if:
  - ▶ For every  $\epsilon > 0$ ,
    - ▶ There exists a  $\delta > 0$ , such that
      - if  $\|\mathbf{x}(0) \mathbf{x}^*\| < \delta$ , then,
      - for every  $t \ge 0$ , we have  $\|\mathbf{x}(t) \mathbf{x}^*\| < \epsilon$



# Asymptotic Stability

Solutions not only remain close, but also converge to the equilibrium

- System  $\dot{\mathbf{x}} = f(\mathbf{x})$
- $\triangleright$  Equilibrium point  $\mathbf{x}^*$  is asymptotically-stable if:
  - ▶ x\* is Lyapunov-stable +
  - ▶ There exists  $\delta > 0$  s.t. if  $\|\mathbf{x}(0) \mathbf{x}^*\| < \delta$ , then  $\lim_{t \to \infty} \|\mathbf{x}(t) \mathbf{x}^*\| = 0$

### **Exponential Stability**

Solutions not only converge to the equilibrium, but in fact converge at least as fast as a known exponential rate

- ► All stable linear systems are exponentially stable
- This need not be true for nonlinear systems!

- System  $\dot{\mathbf{x}} = f(\mathbf{x})$
- $\triangleright$  Equilibrium point  $\mathbf{x}^*$  is exponentially-stable if:
  - x\*is asymptotically stable +
  - ▶ There exist  $\alpha > 0$ ,  $\beta > 0$  s.t. if  $\|\mathbf{x}(0) \mathbf{x}^*\| < \delta$ , then for all  $t \ge 0$ :

$$\|\mathbf{x}(t) - \mathbf{x}^*\| \le \alpha \|\mathbf{x}(0) - \mathbf{x}^*\| e^{-\beta t}$$

#### Bounded-Input-Bounded-Output (BIBO) stability

If the output signal is bounded for all input signals that are bounded.

#### Example:

- ►  $x(0) = x_0; v(0) = v_0$ ►  $\dot{x} = v(t); \dot{v} = \frac{F(t) kv(t)}{v(t)}$

#### Feedback Linearization

- Equations of motion for inverted pendulum:  $m\ell^2\ddot{\theta} + d\dot{\theta} + m\ell g\cos\theta = u$
- Control Input: Torque u
- Rewriting, with  $x_1 = \theta$ ,  $x_2 = \dot{\theta}$ :
- $\dot{x}_1 = x_2$
- $\dot{x_2} = \left(-\frac{d}{m\ell^2}x_2 \frac{g}{\ell}\cos x_1\right) + \left(\frac{1}{ml^2}u\right)$

