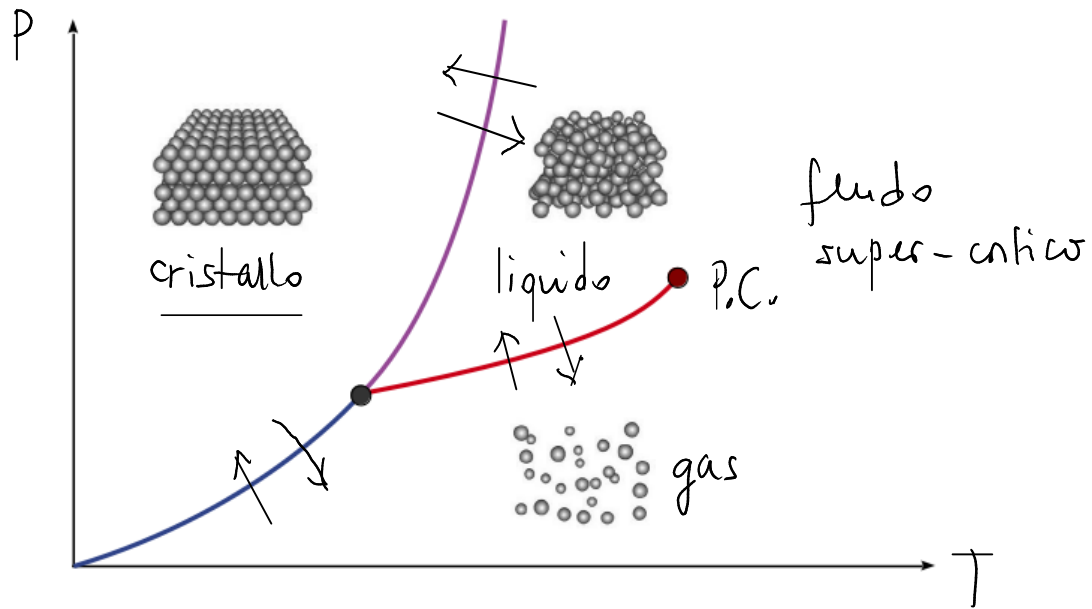


MECCANICA DEI FLUIDI

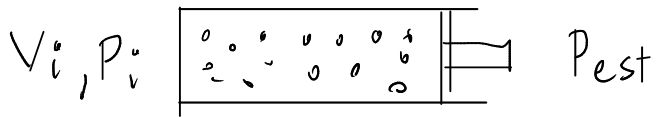


Fluido \rightarrow gas o liquido

Differenza tra gas e liquido:

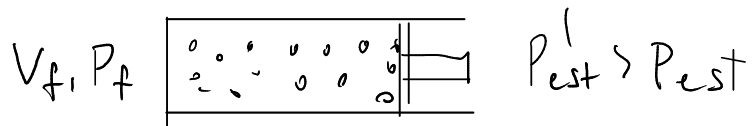
- gas poco denso, molto comprimibile
- liquido molto comprimibile, poco comprimibile

\uparrow densità \uparrow comprimibilità



$$\Delta P = P_f - P_i$$

\Downarrow



$$\Delta V = V_f - V_i$$

$$\Delta V \sim \Delta P$$

$$\Delta V = K \Delta P$$

$$K < 0$$

Coefficiente di comprimibilità isoterma

($T = \text{cost}$)

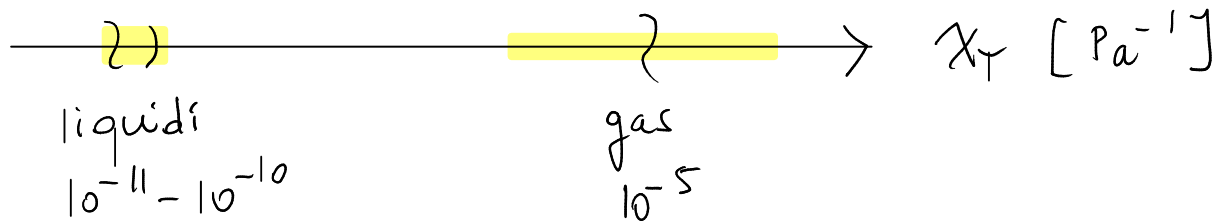
$$V = V(P, T)$$

$$SI: Pa^{-1}$$

$$\alpha_T = 10^{-2} Pa^{-1}$$

$$\frac{\Delta V}{V} = -\alpha_T \Delta P \rightarrow \alpha_T \equiv -\frac{1}{V} \frac{dV}{dP} \rightarrow$$

$$\alpha_T \equiv -\frac{1}{V} \left. \frac{\partial V}{\partial P} \right|_T$$



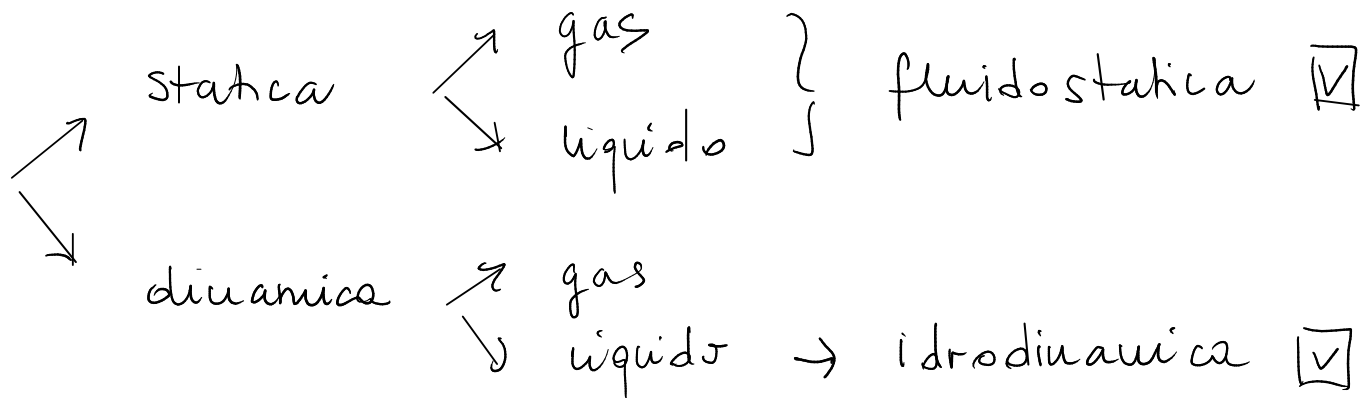
- traslazione
- rotazione
- deformazione

gas perfetto ; $PV = nRT$

$$V = \frac{nRT}{P}$$

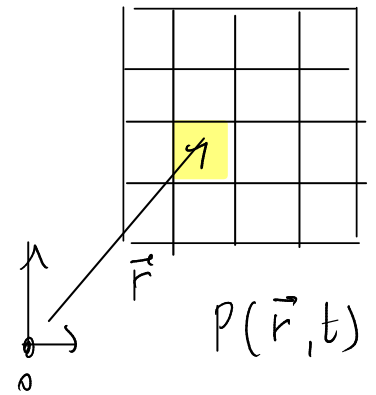
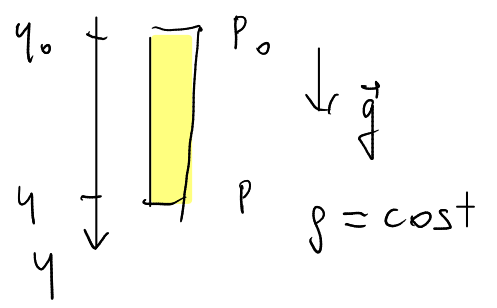
$$\rightarrow X_T = -\frac{1}{V} nRT \frac{\partial}{\partial P} \left(\frac{1}{P} \right)$$

$$= - \underbrace{\frac{nRT}{V}}_p \left(-\frac{1}{P^2} \right) = \frac{1}{P}$$



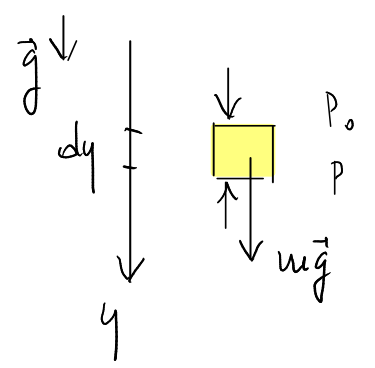
FLUIDOSTATICA

Legge di Stevino: $P = P_0 + \rho g \Delta y \rightarrow \Delta P = \rho g \Delta y$



$P(\vec{r}, t) \rightarrow$ campo scalare
 $\rho(\vec{r}, t)$

Principio fondamentale della fluidostatica



$\rho(y)$ ben definita nell'elemento di volume $dx dy$

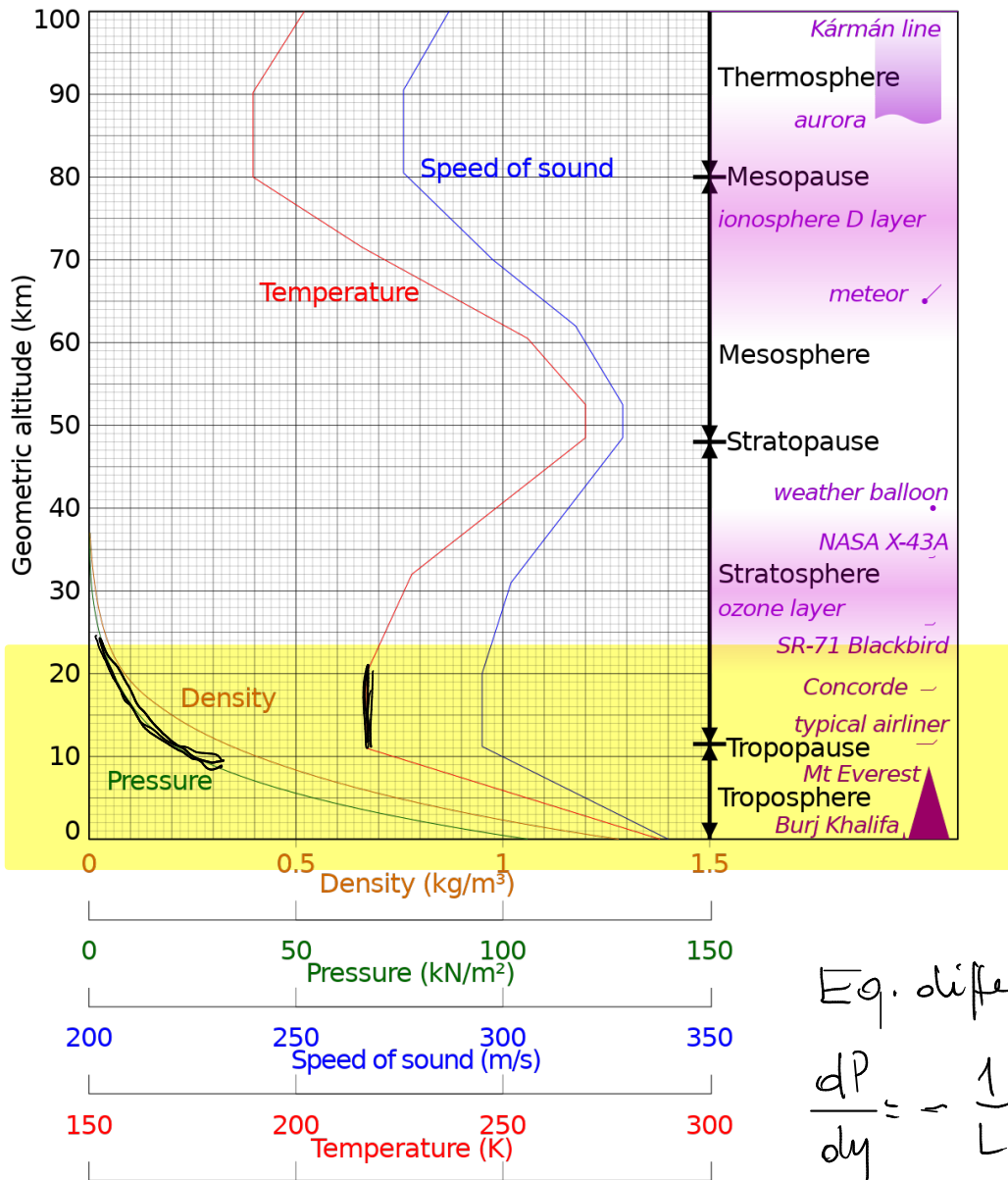
$$dP = \rho g dy \quad \Delta \rho = \rho(y)$$

$$\frac{dP}{dy} = \rho g \quad \text{principio fond. fluidostatica}$$

se oriento asse y verso l'alto

$$dP = - \rho g dy$$

$$\vec{g} \Rightarrow \frac{dP}{dx} = \rho g_x \quad ; \quad \frac{dP}{dy} = \rho g_y \quad \rightarrow \quad \vec{\nabla} P = \frac{\partial P}{\partial x} \vec{e}_x + \frac{\partial P}{\partial y} \vec{e}_y = \rho \vec{g}$$



Modellizzazione dell'atmosfera terrestre

→ pressione, densità variaw vs. altezza

• $T = \text{cost}$ atmosfera isoterma

• gas perfetto = aria, $M_A = 28 \frac{g}{\text{mol}}$

• → fluidostatica $L \equiv \frac{RT}{M_A g} \approx \frac{8 \times 200}{28 \times 10^{-3} \times 10} \approx 10^4 \text{ m} = 10 \text{ km}$

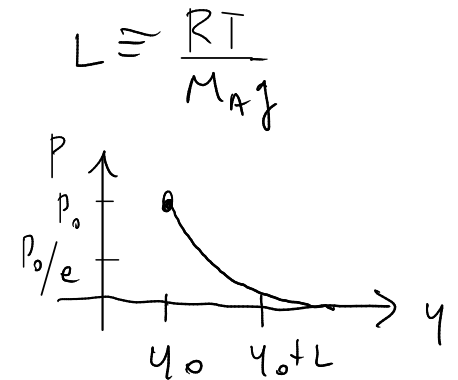
$$y \uparrow \quad \downarrow g \quad dP = -\rho g dy \quad \rho = \rho(y)$$

$$\frac{dP}{dy} = -\rho g = -\frac{M_A g}{RT} P = -\frac{1}{L} P$$

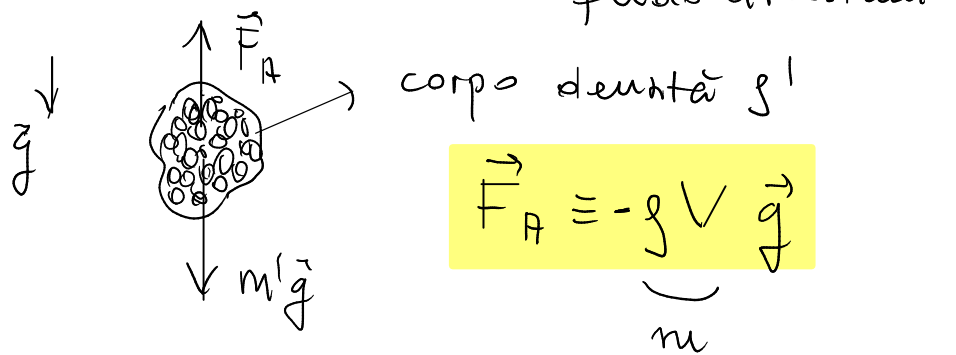
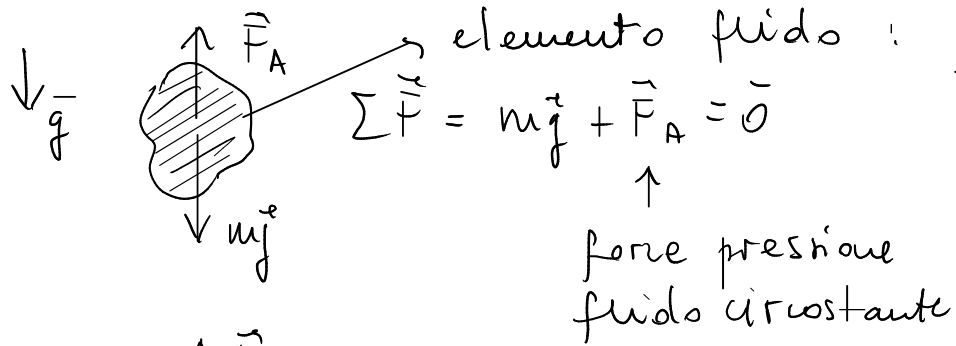
$$\rho = \frac{M}{V} = \frac{n M_A}{V} = \frac{n M_A}{RT} \cdot P = \frac{M_A P}{RT}$$

Eq. differenziale:

$$\frac{dP}{dy} = -\frac{1}{L} P \Rightarrow P = P_0 \exp\left(-\frac{y-y_0}{L}\right)$$



Principio di Archimede

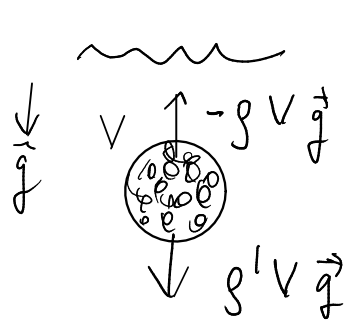


Principio Archimede: corpo immerso in un fluido subisce una forza verso l'alto pari in modulo al peso del volume di fluido spostato

→ forza uguale in modulo e direzione al peso del volume del fluido spostato e opposto in verso

Casi particolari:

1) corpo completamente immerso: g' diventa corpo, g del fluido



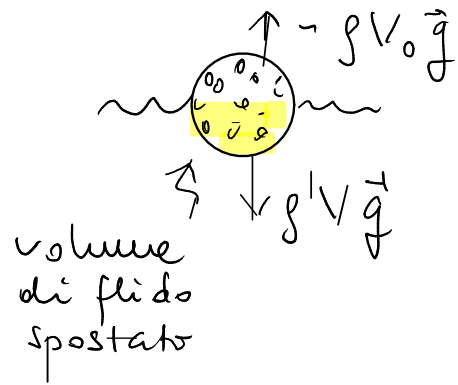
$$\Sigma \vec{F} = (g' - g)V\vec{g}$$

$$g' > g : \Sigma \vec{F} \sim \vec{g} \quad \text{verso basso}$$

$$g' < g : \Sigma \vec{F} \sim -\vec{g} \quad \text{verso alto}$$

indifferente
↑
 $g' = g : \Sigma \vec{F} = \vec{0}$ equilibrio

2) corpo parzialmente immerso : $\rho' < \rho \Rightarrow V_0 \equiv$ volume immerso



$$\Sigma \vec{F} = (\rho' V - \rho V_0) \vec{g} = \vec{0} \Rightarrow \rho' V = \rho V_0 \Rightarrow \frac{V_0}{V} = \frac{\rho'}{\rho} < 1$$

↑
galleggio \Rightarrow equilibrio

↑
frazione volume immerso