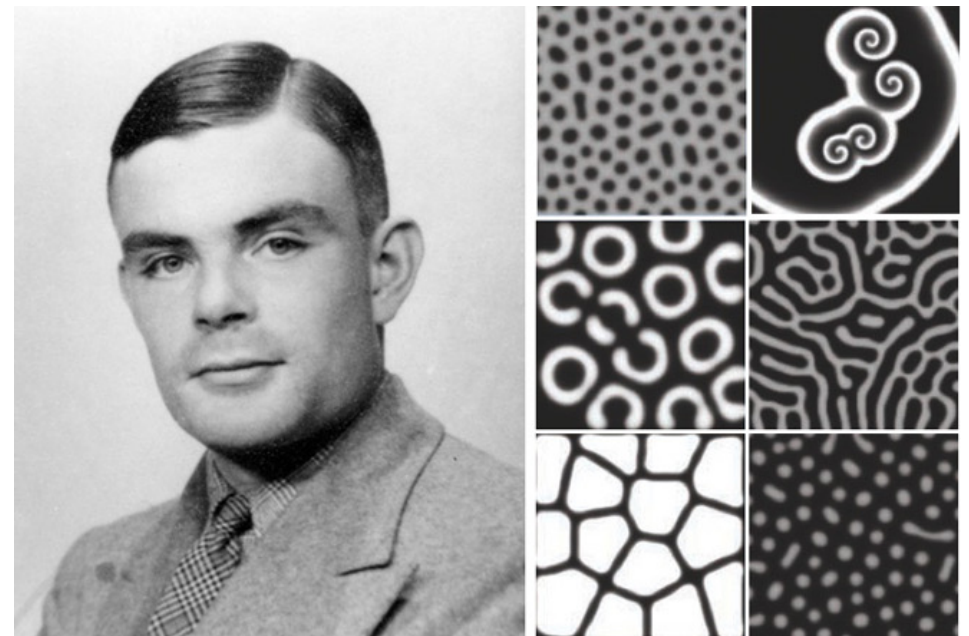
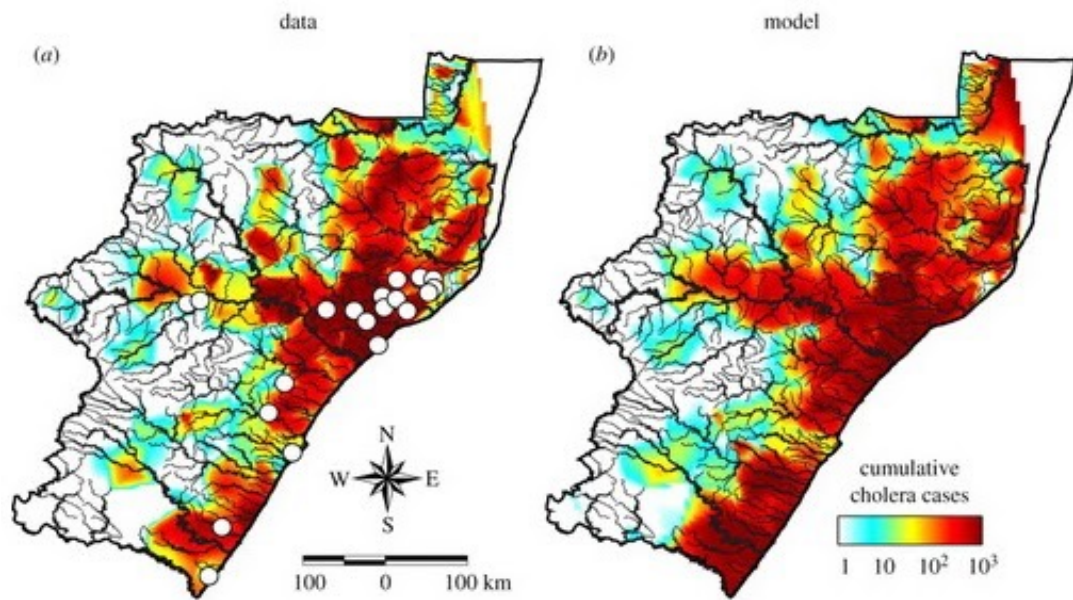
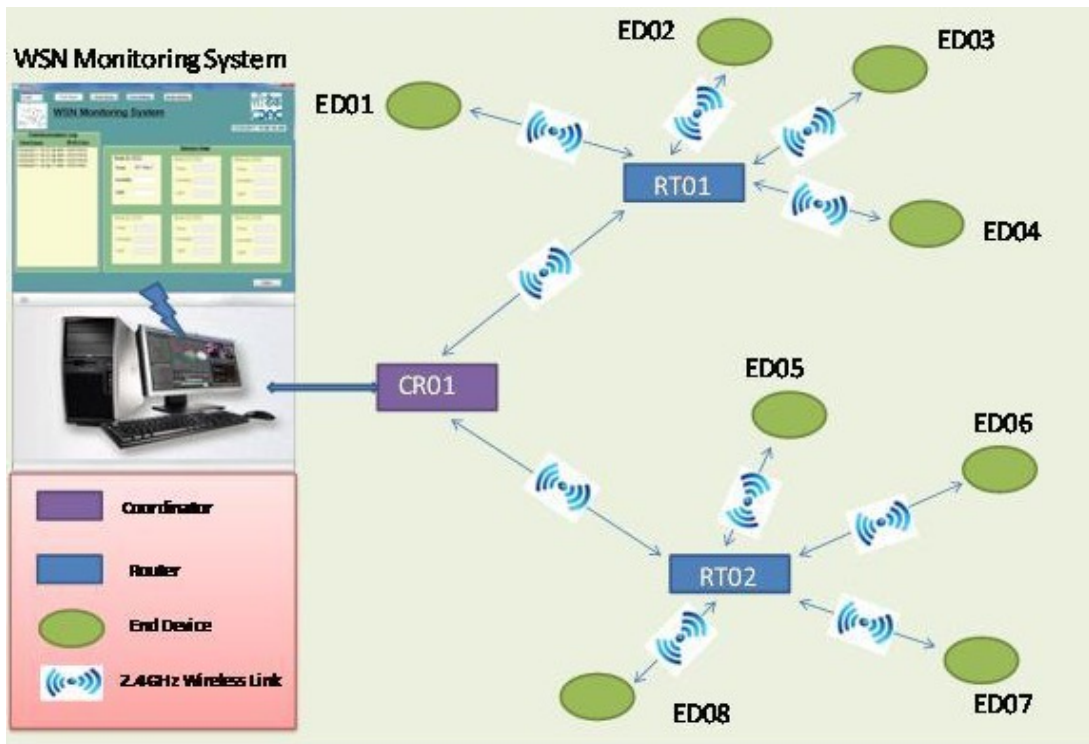


# Cyber-Physical Systems

Laura Nenzi

Università degli Studi di Trieste  
II Semestre 2020

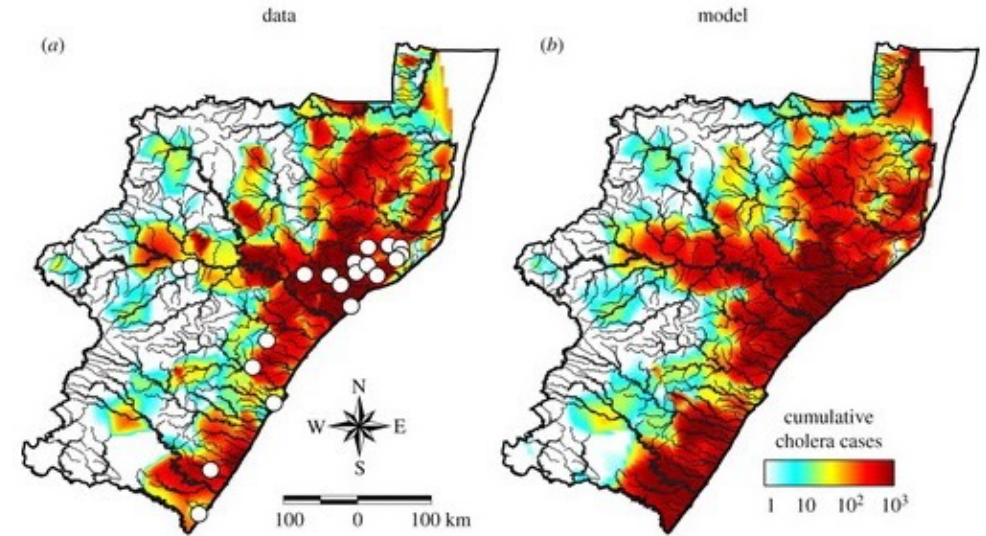
Lecture 17 STREL: Spatio-Temporal Reach and Escape Logic

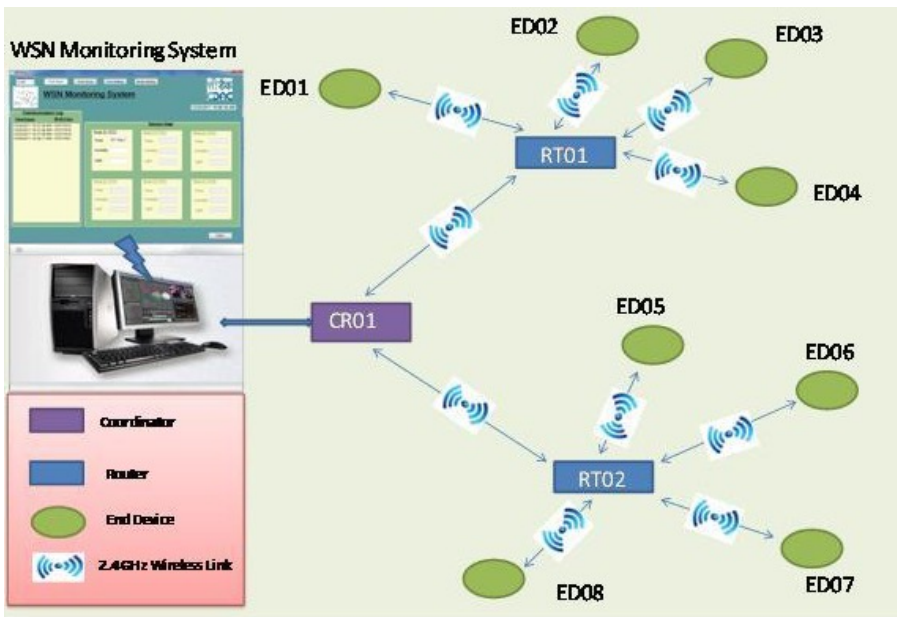




Availability: I can always find a station with at least one bike in a radius of 500 meters

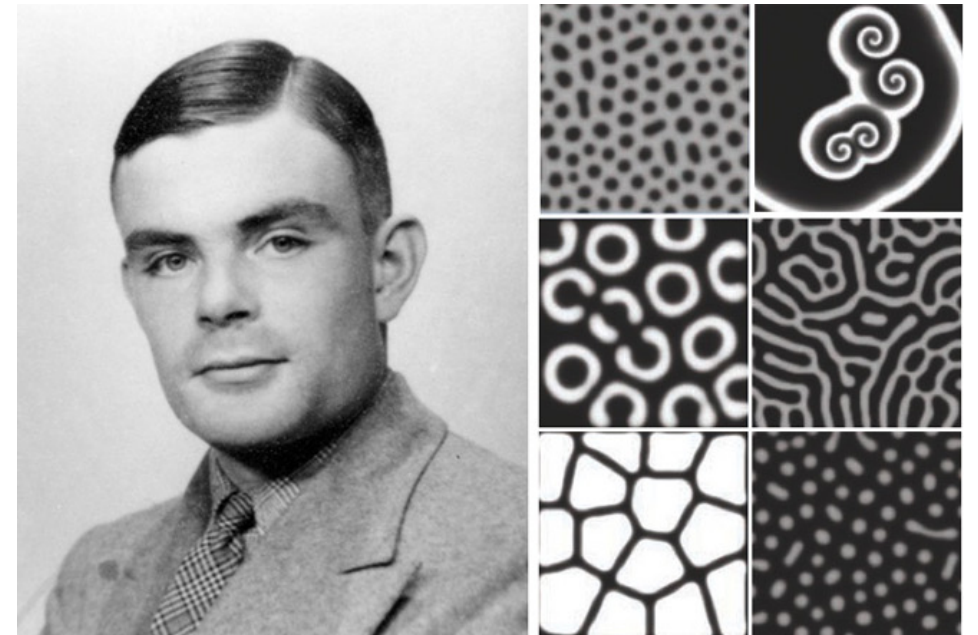
Spread: after 10 time units, there exists a location  $l'$  at a certain distance from location  $l$  where the number of infected individuals is more than 50





Reliability: we can always find a path of sensors such that all sensors have a battery level greater than 0.5

Spots: regions with low density of protein A are always surrounded by regions with high level of protein B



How to specify such spatio-temporal behaviours in a formal and human-understandable language ?

How to monitor their onset efficiently?

## Part 1 :

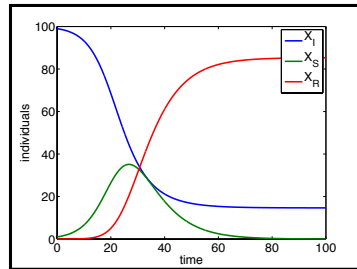
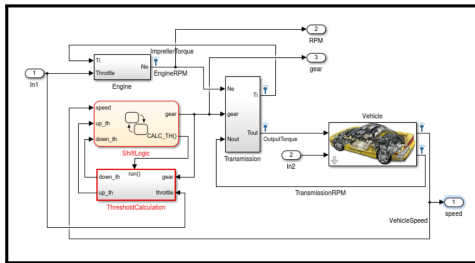
- Signal Temporal Logic (STL)
- Space Model and traces
- Spatio- Temporal Reach and Escape Logic (STREL)

## Part 2:

- Monitoring
- Applicability to different scenarios

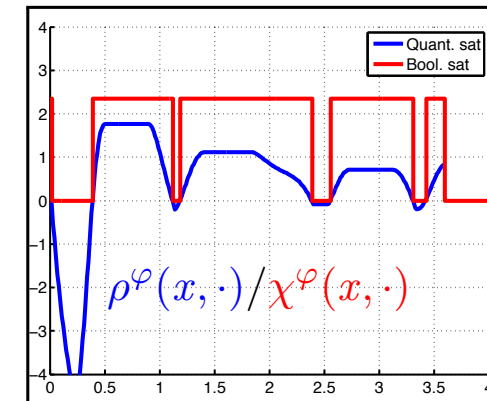
# MODEL

# SIMULATION



# RESULTS

MONITORING  
ALGORITHM



# PROPERTIES



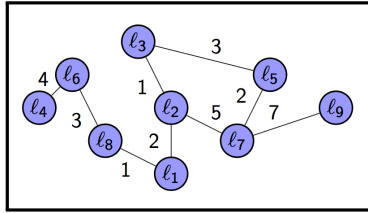
# SPECIFICATION

$$F^I G^{[0, \infty)} a$$

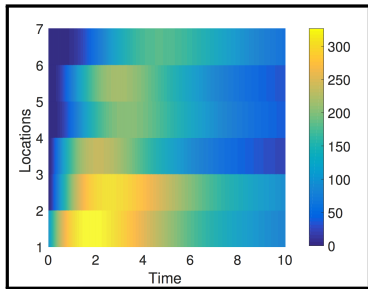


# INPUTS

## Spatial Configuration



## Sp-Temporal Trajectory



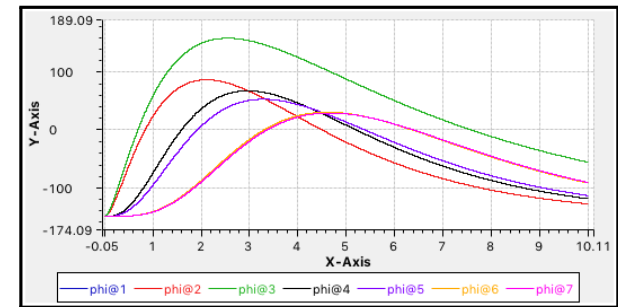
## Specification

$$F_{[0, T]} \phi_1 \mathcal{S}_{[0, d]} \phi_2$$

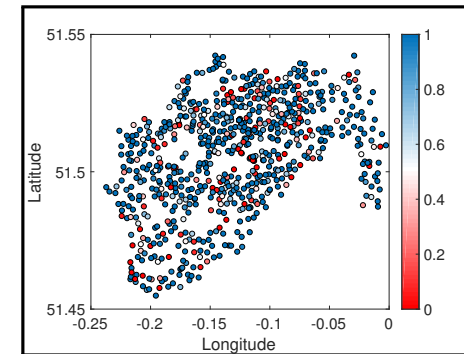
**MONITORING  
ALGORITHM**

# OUTPUTS

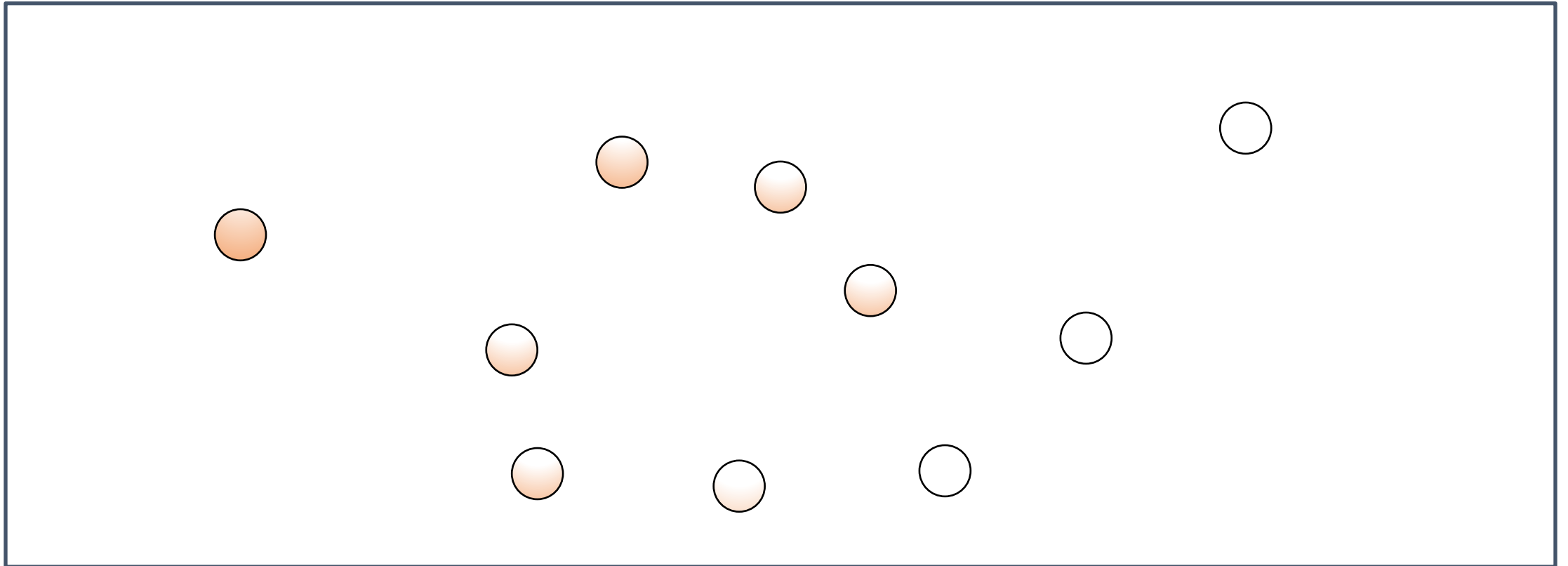
## Sp-Temporal Satisfaction



## Spatial Satisfaction



# Running Example: Wireless Sensor Network



# Space Model, Signal and Traces

# Spatial Configuration

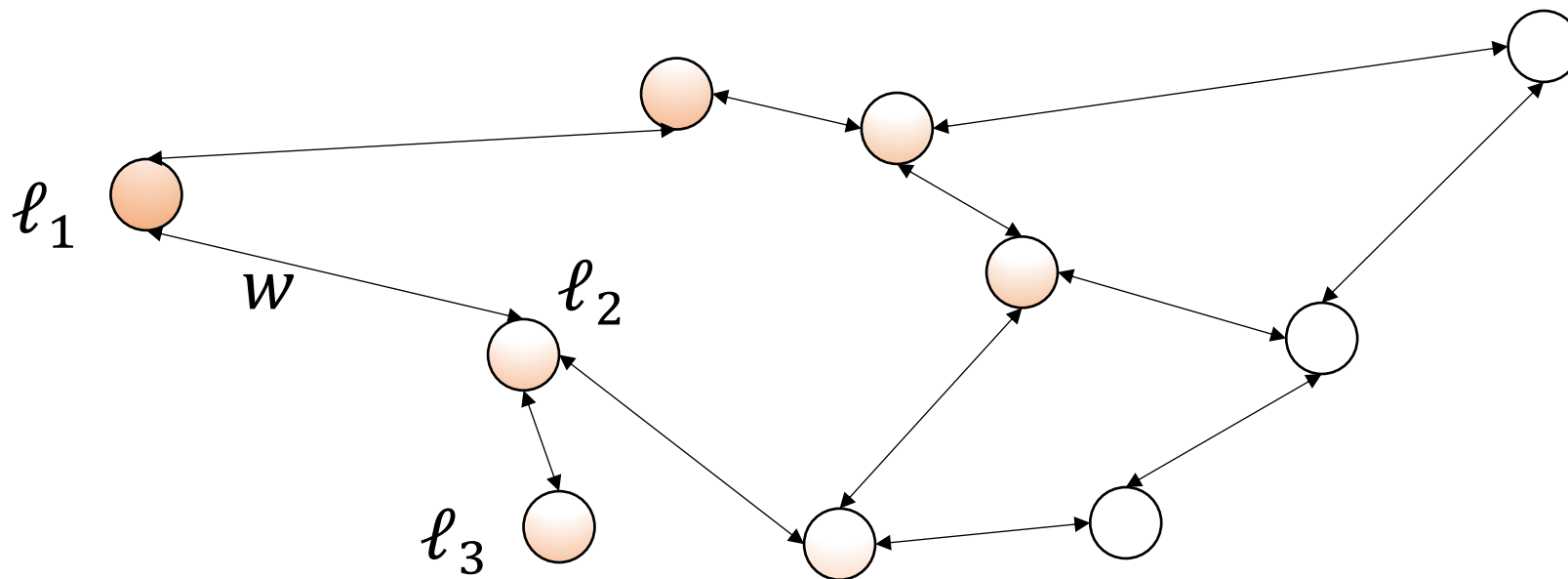
We consider a discrete space described as a weighted (direct) graph

Reasons:

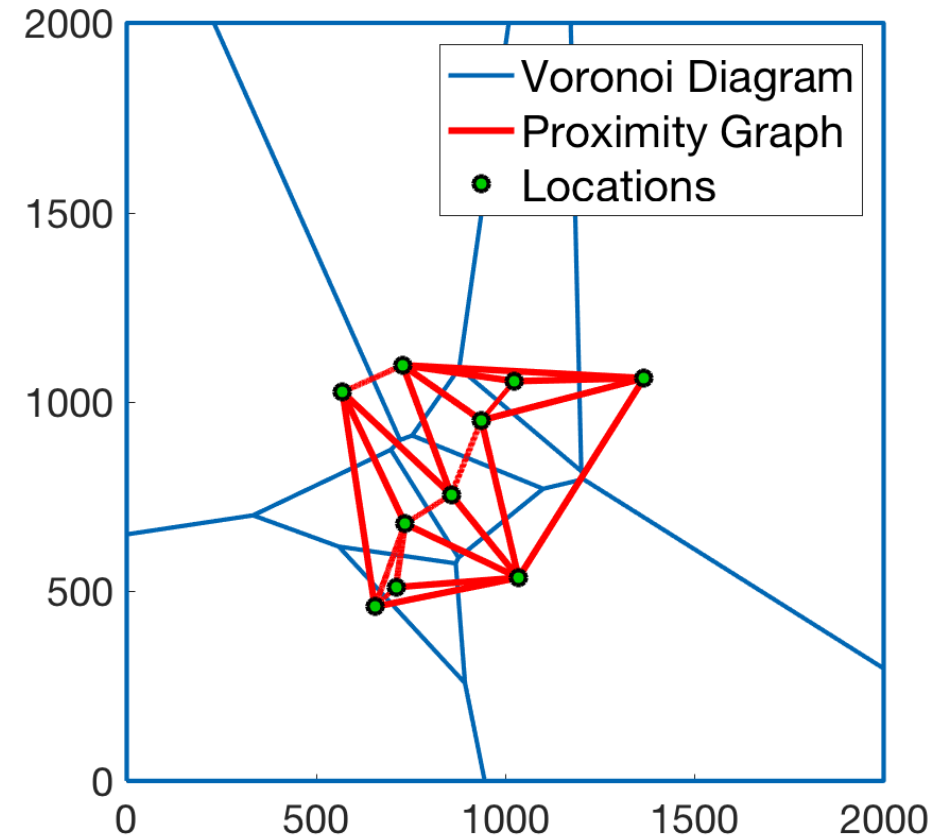
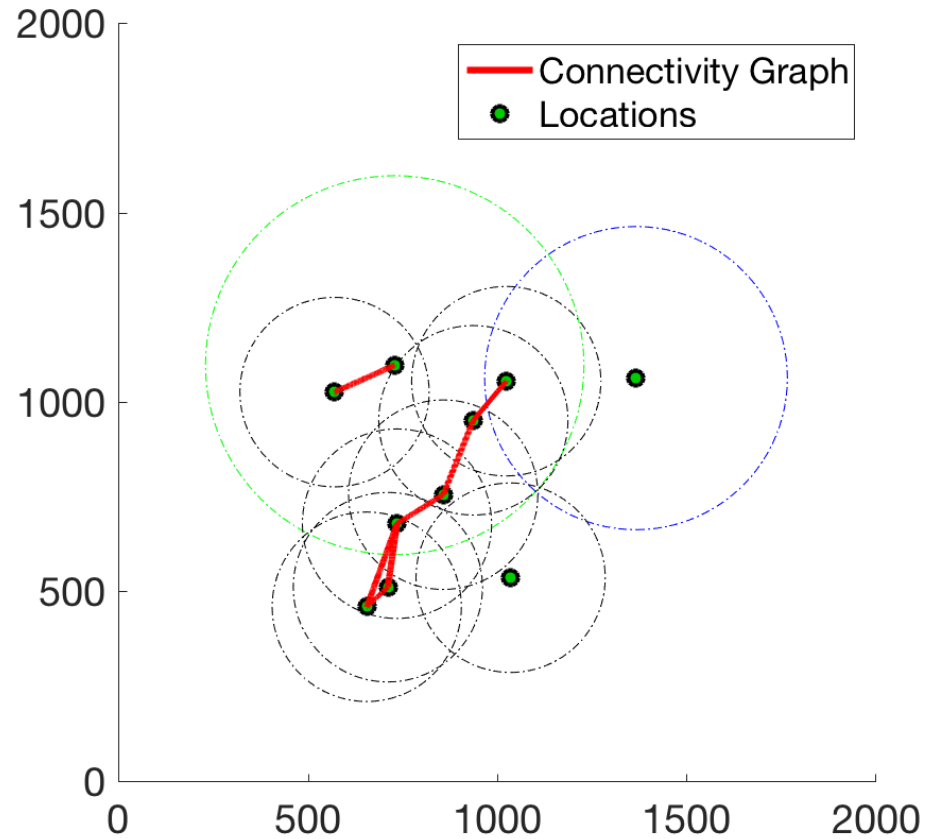
- many applications, like bike sharing systems, smart grid and sensor networks are naturally framed in a discrete spatial structure
- in many circumstances continuous space is abstracted as a grid or as a mesh, e.g. numerical integration of PDEs

# Space Model $S = \langle L, W \rangle$

- $L$  is a set of nodes that we call locations;
- $W \subseteq L \times \mathbb{R} \times L$  is a proximity function associating a label  $w \in \mathbb{R}$  to distinct pair  $l_1, l_2 \in L$ . If  $(l_1, w, l_2) \in W$ , it means that there is an edge from  $l_1$  to  $l_2$  with weight  $w \in \mathbb{R}$

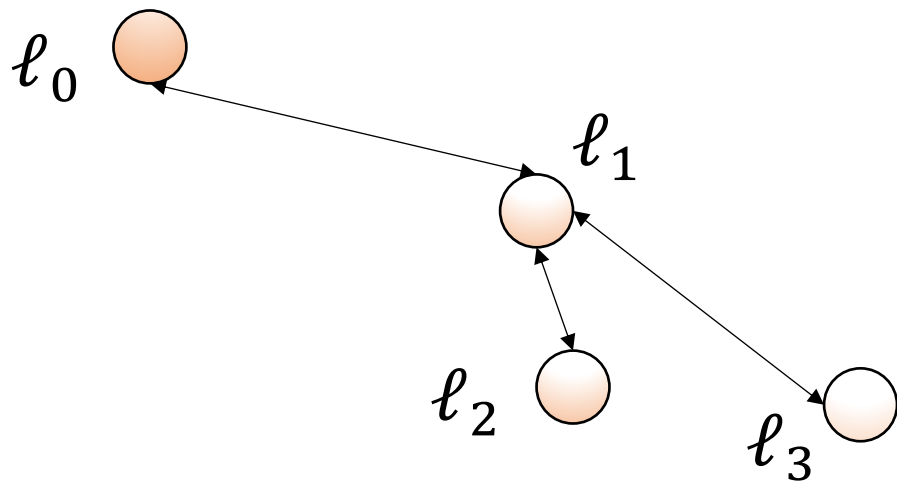


# Example



Route  $\tau = \ell_0 \ell_1 \ell_2 \dots$

It is a infinite sequence s.t.  $\forall i \geq 0 \exists w$  s.t.  $(\ell_i, w, \ell_{i+1}) \in W$



$\ell_0 \ell_1 \ell_2 \ell_1 \dots$  is a route

$\ell_0 \ell_1 \ell_2 \ell_3 \dots$  is a not route

$\tau[i]$  to denote the  $i$ -th node  $\tau$

$\tau(\ell)$  to denote the first occurrence of  $\ell \in \tau$

# Route Distance $d_{\tau}^f [i]$

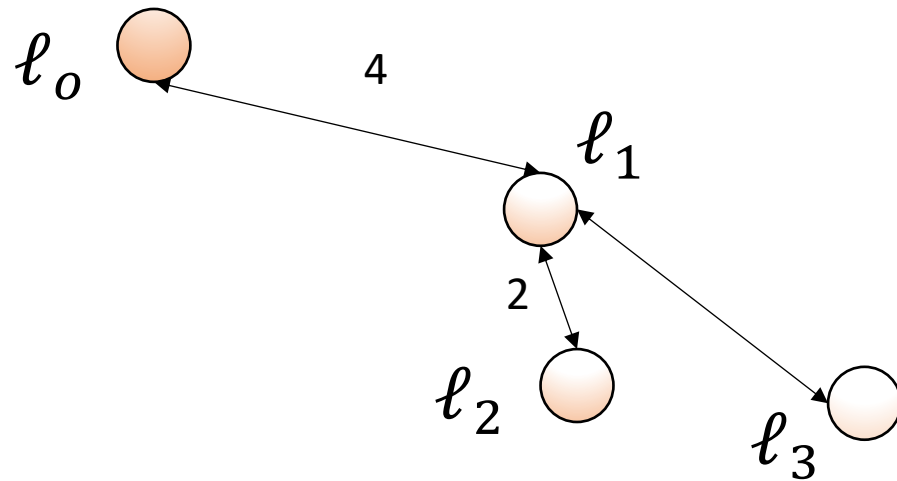
The distance  $d_{\tau}^f [i]$  up to index  $i$  is:

$$d_{\tau}^f [i] = \begin{cases} 0 & i = 0 \\ f(d_{\tau[1..]}^f [i - 1], w) & (i > 0) \text{ and } \tau[0] \stackrel{w}{\mapsto} \tau[1] \end{cases}$$

$$d_{\tau}^f (\ell) = d_{\tau}^f [\tau(\ell)]$$



# Route Distance $d_{\tau}^f [i]$



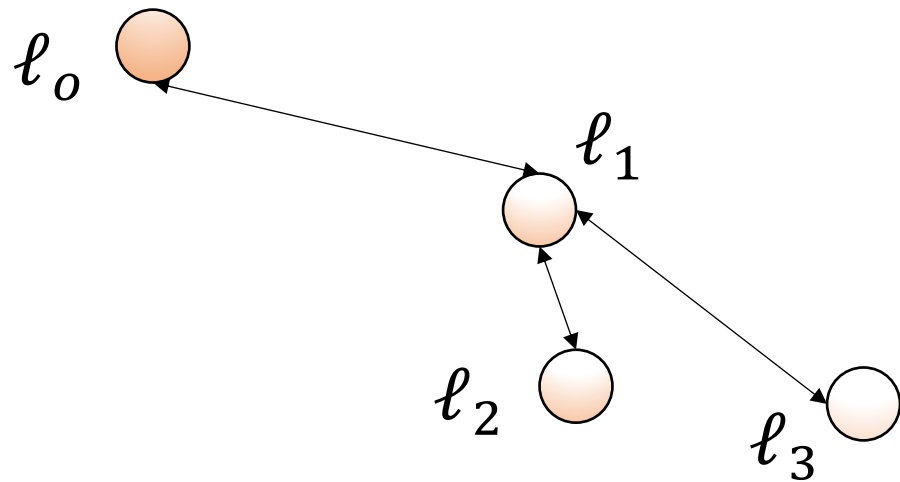
$$\text{weight}(x, y) = x + y$$

$$\text{hops}(x, y) = x + 1$$

$$\begin{aligned}
 d_{l_0 l_1 l_2 \dots}^{\text{weight}} [2] &= \text{weight}(d_{l_1 l_2 \dots}^{\text{weight}} [1], 4) = d_{l_1 l_2}^{\text{weight}} [1] + 4 = \dots \\
 &= \text{weight}(d_{l_2 \dots}^{\text{weight}} [0], 2) + 4 = 6
 \end{aligned}$$

Location Distance  $d_S^f[\ell_i, \ell_j]$

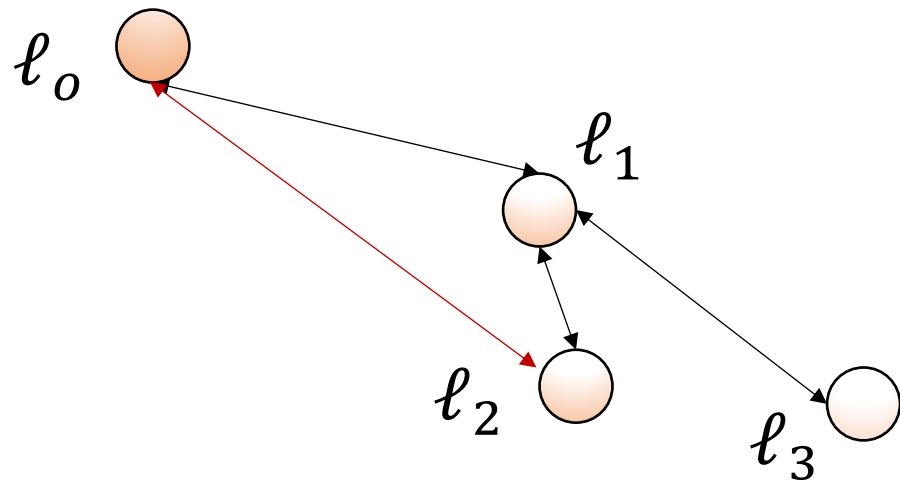
$$d_S^f[\ell_i, \ell_j] = \min\{d_\tau[\ell_j] \mid \tau \in \text{Routes}(S, \ell_i)\}$$



$$d_S^{\text{hops}}[\ell_0, \ell_2] = \mathbf{2}$$

# Location Distance

$$d_S^f[l_i, l_j] = \min\{d_\tau[l_j] \mid \tau \in \text{Routes}(S, l_i)\}$$



$$d_S^{\text{hops}}[l_0, l_2] = \mathbf{1}$$

# Signal and Trace

Spatio-Temporal Signals  $\sigma: L \rightarrow \mathbb{T} \rightarrow D$

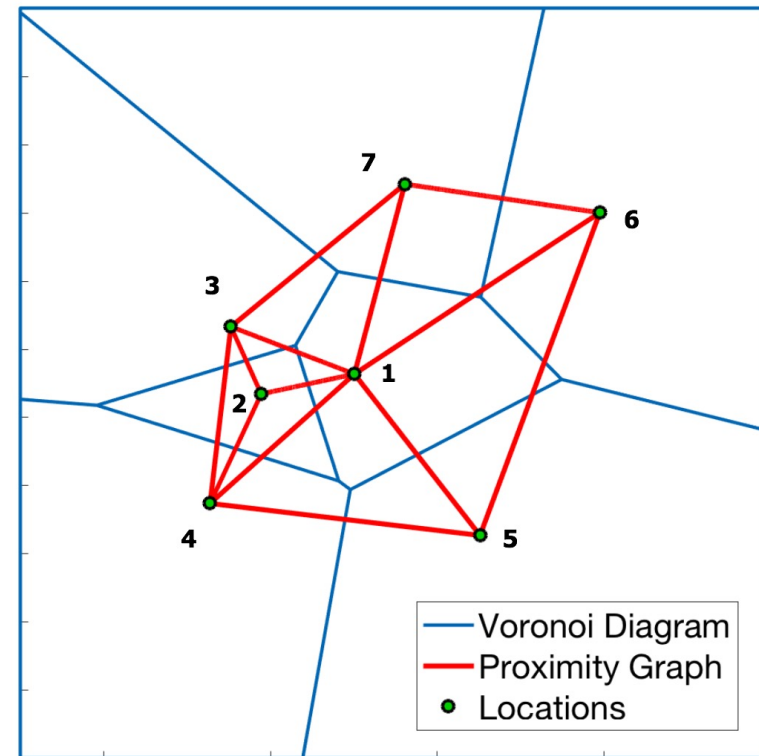
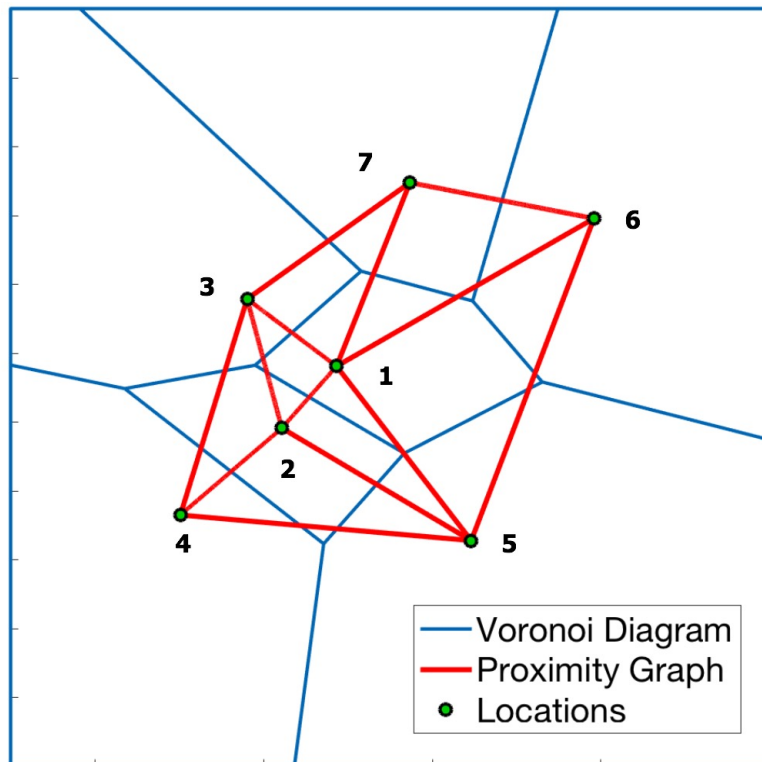
Spatio-Temporal Trace  $\vec{x}: L \rightarrow \mathbb{T} \rightarrow D^n$

$$x(\ell) = (v_B, v_T)$$

$$x(\ell, t) = (v_B(t), v_T(t))$$

# Dynamic Spatial Model

$(t_i, S_i)$  for  $i = 1, \dots, n$  and  $S(t) = S_i \forall t \in [t_i, t_{i+1})$



STREL

# Spatio- Temporal Reach and Escape Logic (STREL)

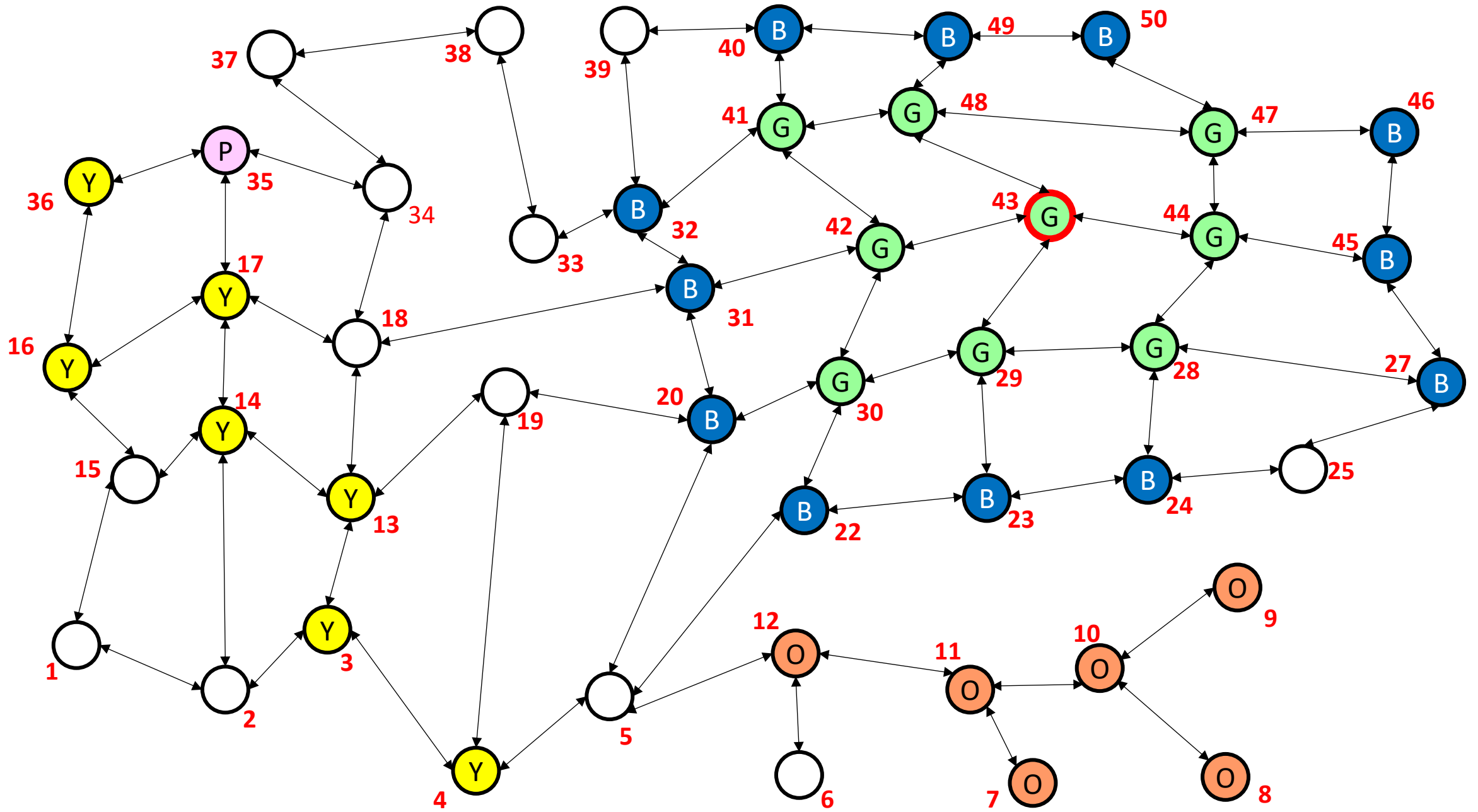
It is an extension of the Signal Temporal Logic with a number of spatial modal operators

## STREL Syntax

$$\varphi := true \mid \mu \mid \neg\varphi \mid \varphi_1 \wedge \varphi_2 \mid \varphi_1 \mathbf{U}_I \varphi_2 \mid \varphi_1 \mathbf{S}_I \varphi_2 \mid \varphi_1 \mathcal{R}_d^f \varphi_2 \mid \mathcal{E}_d^f \varphi$$

In addition, we can derive:

- The disjunction operator:  $\vee$
- the temporal operators:  $F_I, G_I, O_I, H_I$
- the spatial operators: somewhere, everywhere and surround



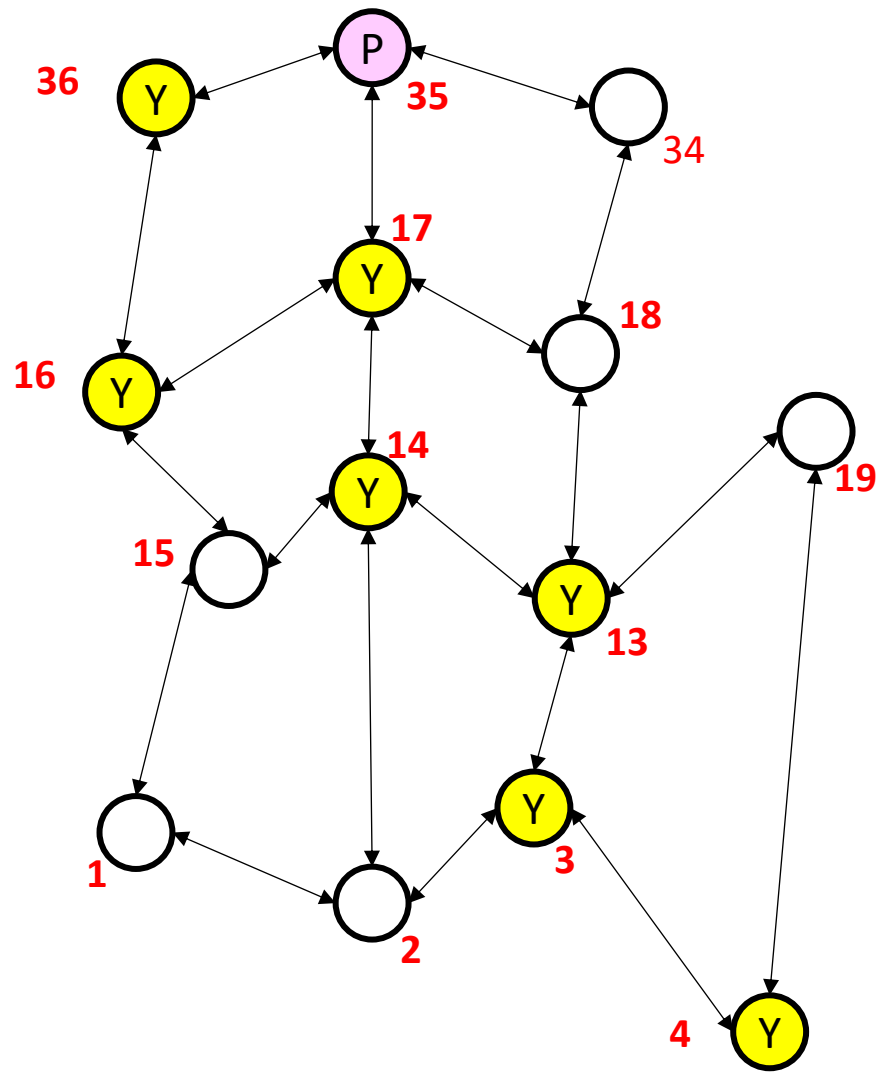


Reach:  $\varphi_1 \mathcal{R}_{[d_1, d_2]}^f \varphi_2$

$(S, \vec{x}, \ell, t)$  satisfies  $\varphi_1 \mathcal{R}_{[d_1, d_2]}^f \varphi_2$  iff it satisfies  $\varphi_2$  in a location  $\ell'$  reachable from  $\ell$  through a route  $\tau$ , with a length  $d_\tau^f[\ell'] \in [d_1, d_2]$  and such that  $\tau[0] = \ell$  and all its elements with index less than  $\tau(\ell')$  satisfy  $\varphi_1$

Reach

*yellow*  $\mathcal{R}_{[1,4]}^{hops}$  *pink*



$$\tau = l_3 l_{13} l_{14} l_{17} l_{35}$$

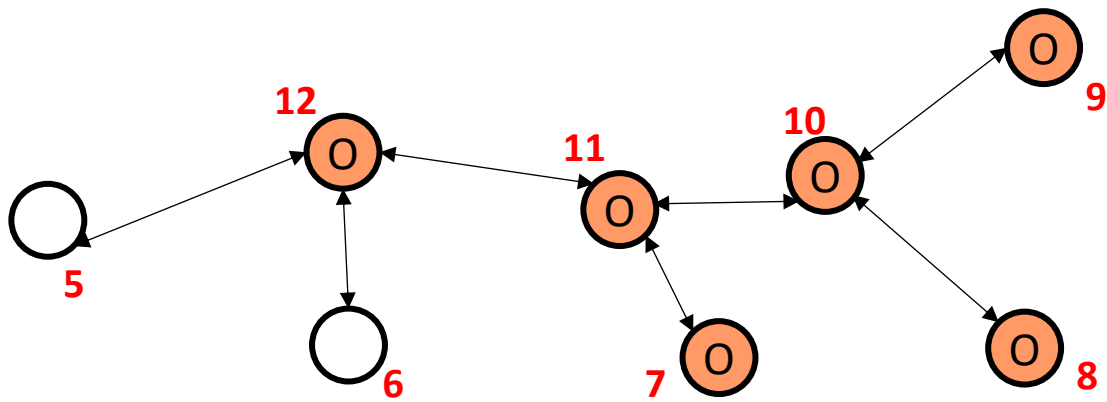
$$d_{\tau}^{hops}[l_{35}] = 4, \text{ where } \tau[0] = l_3$$

Escape:  $\mathcal{E}_{[d_1, d_2]}^f \varphi$

$(S, \vec{x}, \ell, t)$  satisfies  $\mathcal{E}_{[d_1, d_2]}^f \varphi$  if and only there exists a route  $\tau$  and a location  $\ell' \in \tau$  such that  $\tau[0] = \ell$ ,  $d_S^f[\tau[0], \ell'] \in [d_1, d_2]$  and all elements  $\tau[0], \dots, \tau[k]$  (with  $\tau(l') = k$ ) satisfy  $\varphi$

Escape:

$\mathcal{E}_{[3, \infty]}^{hops}$  orange



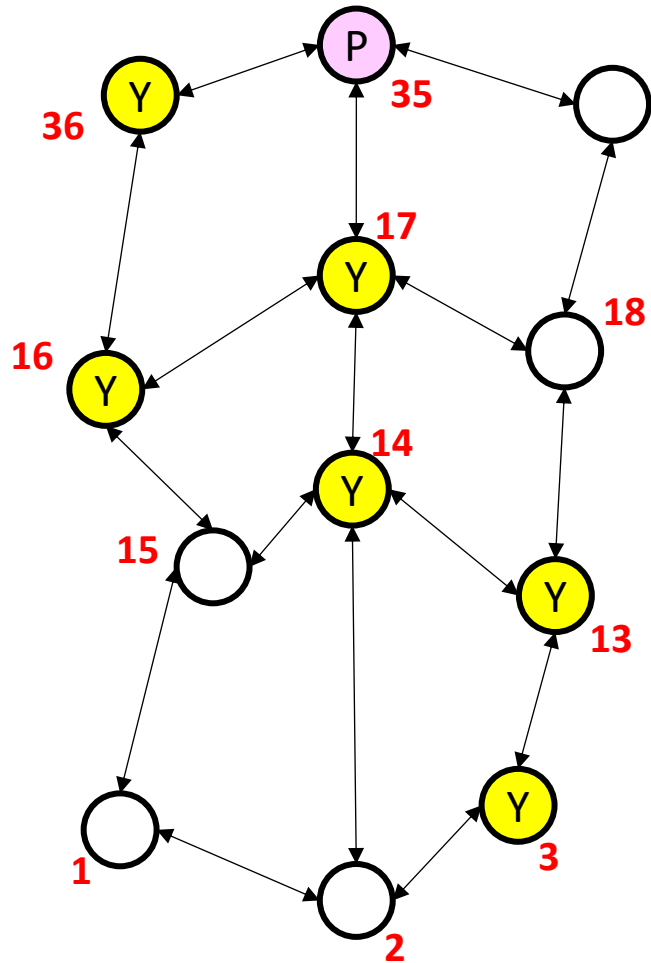
$$\tau = l_9 l_{10} l_{11} l_{12}$$

$$\tau[0] = l_9, \tau[3] = l_{12}$$

$$d_S^{hops}[l_9, l_{12}] = 3$$

Somewhere:

$$\diamond_{[d_1, d_2]}^f \varphi := \text{true} \mathcal{R}_{[d_1, d_2]}^f \varphi$$



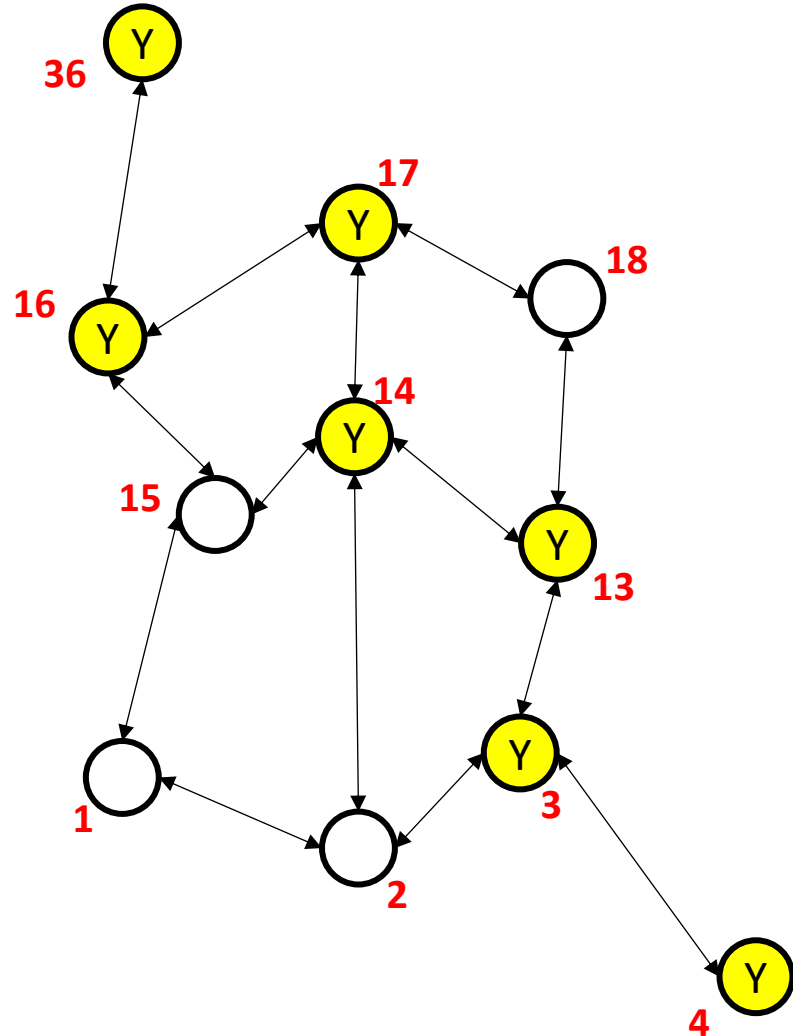
$$\diamond_{[3, 5]}^{\text{hops}} \text{pink}$$

$$\tau = l_1 \dots l_{35}$$

$$\tau[0] = l_1, \tau[k] = l_{35}$$

$$d_{\tau}^{\text{hops}}(k) \in [3, 5]$$

Everywhere:  $\boxed{\square}_{[d_1, d_2]}^f \varphi := \neg \boxed{\diamond}_{[d_1, d_2]}^f \neg \varphi$



$(S, \vec{x}, \ell, t)$  satisfies iff all the locations  $\ell'$  reachable from  $\ell$  via a path, with length  $d_\tau^f[\ell'] \in [d_1, d_2]$  satisfy  $\varphi$

$\boxed{\square}_{[2,3]}^{hops}$  *yellow*

Surround:

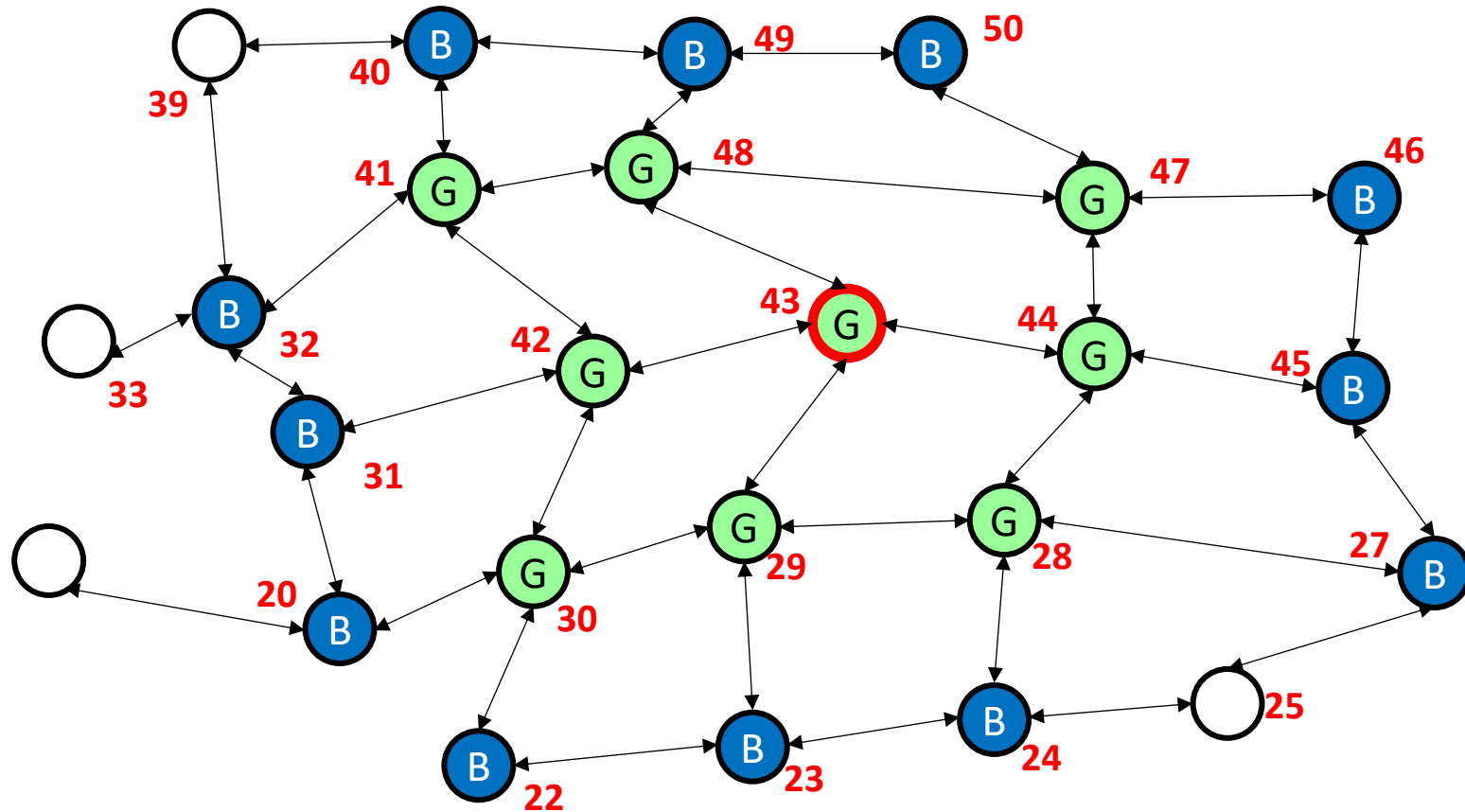
$$\varphi_1 \odot_{[d_1, d_2]}^f \varphi_2$$

$$\varphi_1 \odot_{[d_1, d_2]}^f \varphi_2 := \varphi_1 \wedge \neg(\varphi_1 \mathcal{R}_{[d_1, d_2]}^f \neg(\varphi_1 \vee \varphi_2) \wedge \neg(\mathcal{E}_{[d_2, \infty]}^f(\varphi_1)))$$

$(S, \vec{x}, \ell, t)$  iff there exists a  $\varphi_1$ -region that contains  $\ell$ , all locations in that region satisfies  $\varphi_1$  and are reachable from  $\ell$  via a path with length less than  $d_2$ .

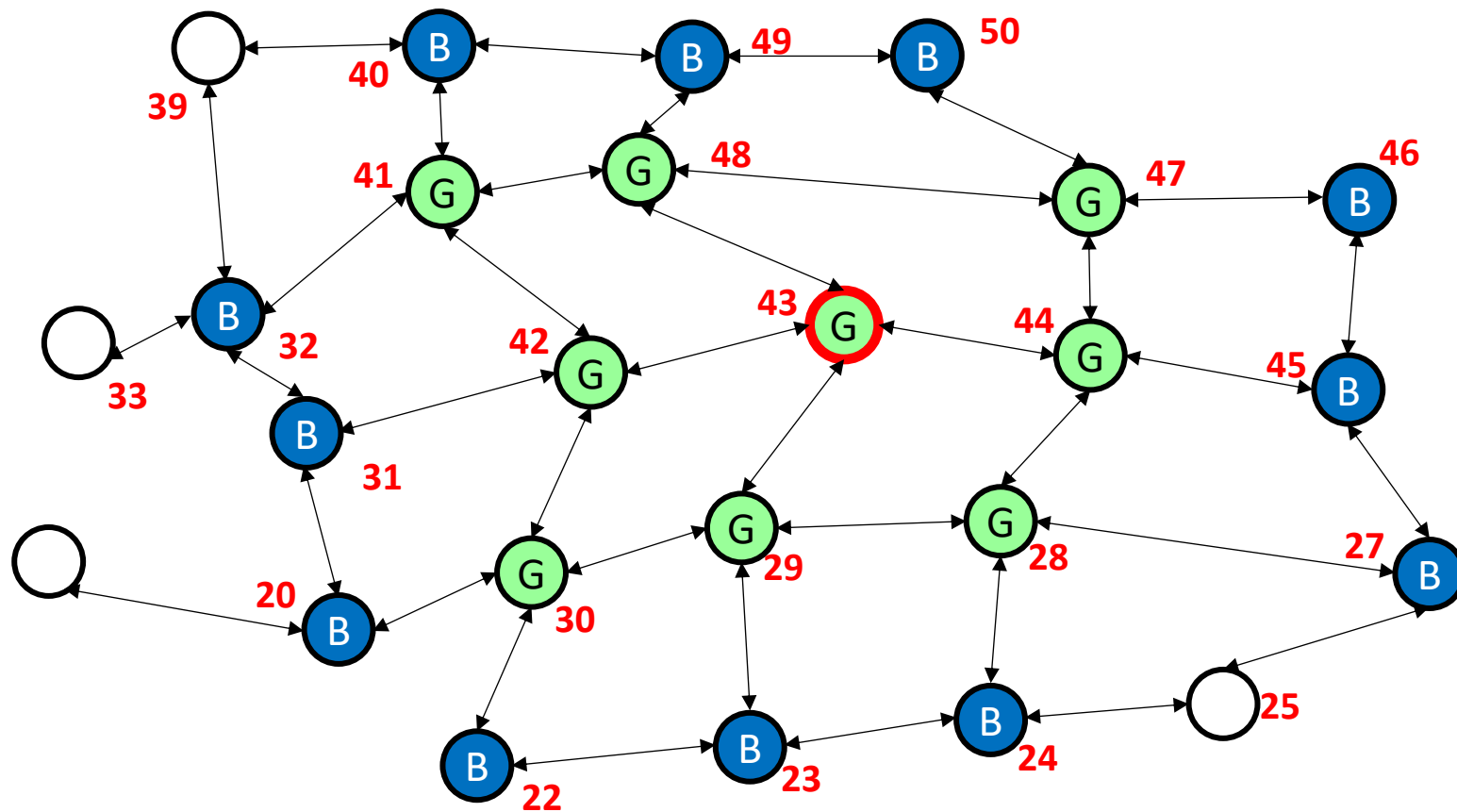
All the locations that do not belong to the  $\varphi_1$ -region but are directly connected to a location of that region must satisfy  $\varphi_2$  and be reached from  $\ell$  via a path with length in the interval  $[d_1, d_2]$ .

Surround: *green*  $\odot$  <sup>hops</sup>  $[0,100]$  *blue*





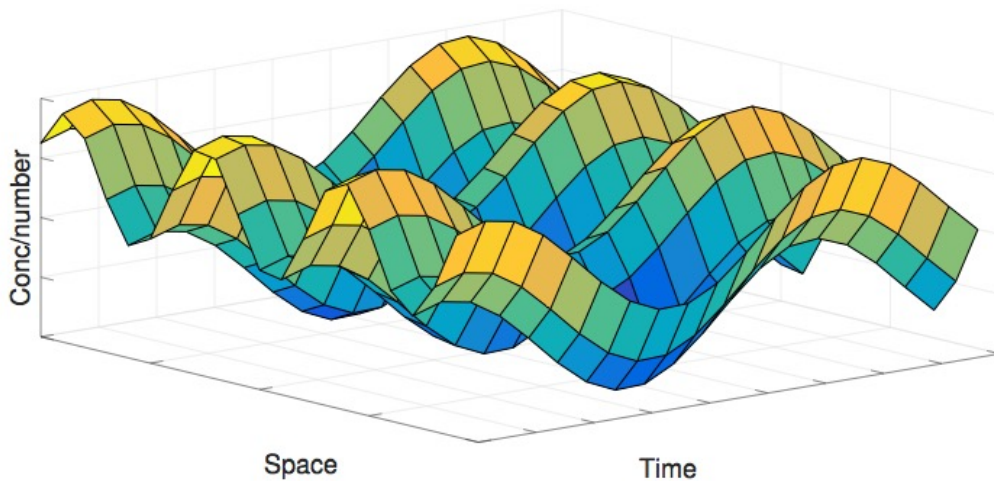
Surround: *green*  $\odot$  <sup>hops</sup> *blue*  
[2,3]



# Offline Monitoring Algorithm

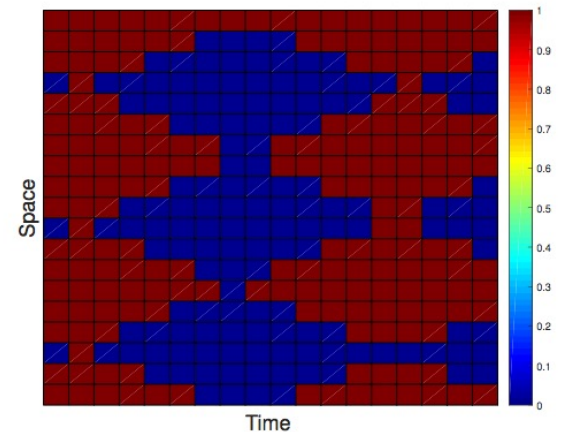
## Spatial Boolean Signal

$s_\varphi : L \rightarrow [0, T] \rightarrow \{0, 1\}$  such that  $s_\varphi(l, t) = 1 \Leftrightarrow (\mathcal{S}, \vec{x}, l, t) \models \varphi$



**SSTL Monitor**  
Formula  $\phi$

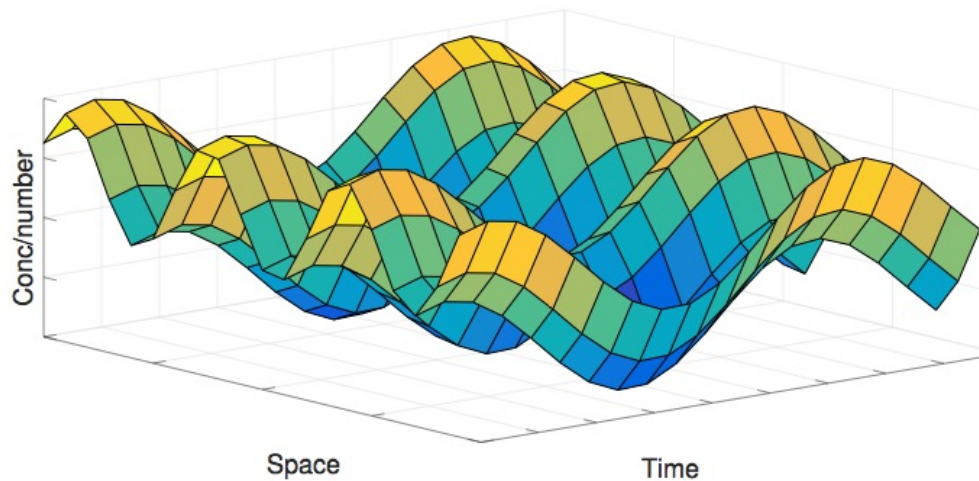
$s_\varphi(l, 0)$   
Spatial Boolean Satisfaction



# Offline Monitoring Algorithm

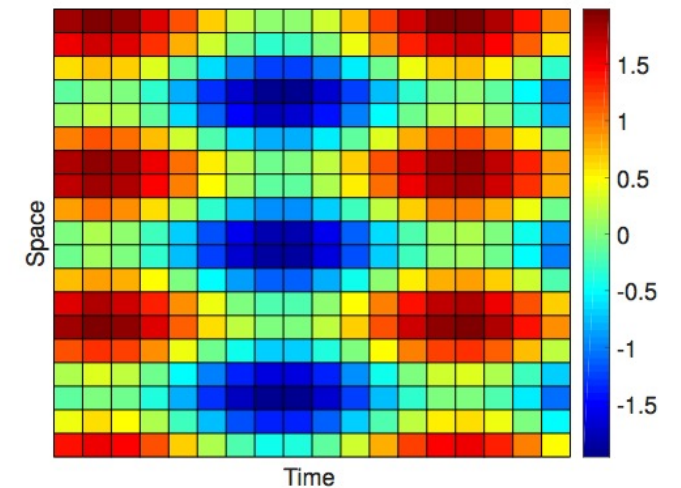
## Spatial Quantitative Signal

$$\rho_\varphi : L \rightarrow [0, T] \rightarrow \mathbb{R} \cup \pm\infty \quad \text{such that} \quad \rho_\varphi(l, t) = \rho(\mathcal{S}, \vec{x}, l, t)$$



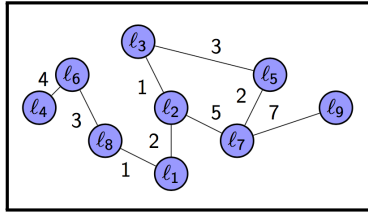
**SSTL Monitor**  
Formula  $\phi$

$\rho_\varphi(l, 0)$   
Spatial Quantitative Satisfaction

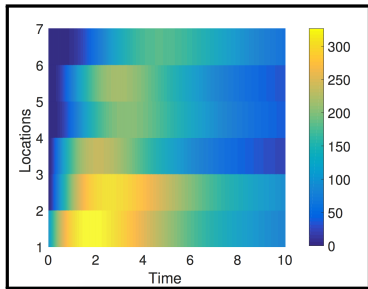


# INPUTS

## Spatial Configuration



## Sp-Temporal Trajectory



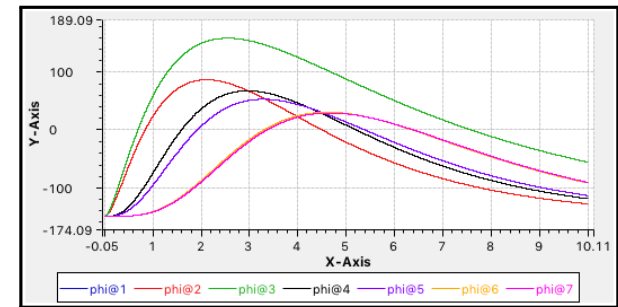
## Specification

$$F_{[0, T]} \phi_1 \mathcal{S}_{[0, d]} \phi_2$$

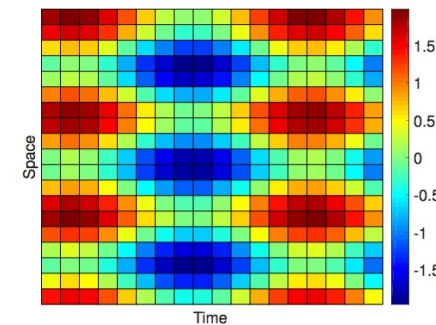
**MONITORING  
ALGORITHM**

# OUTPUTS

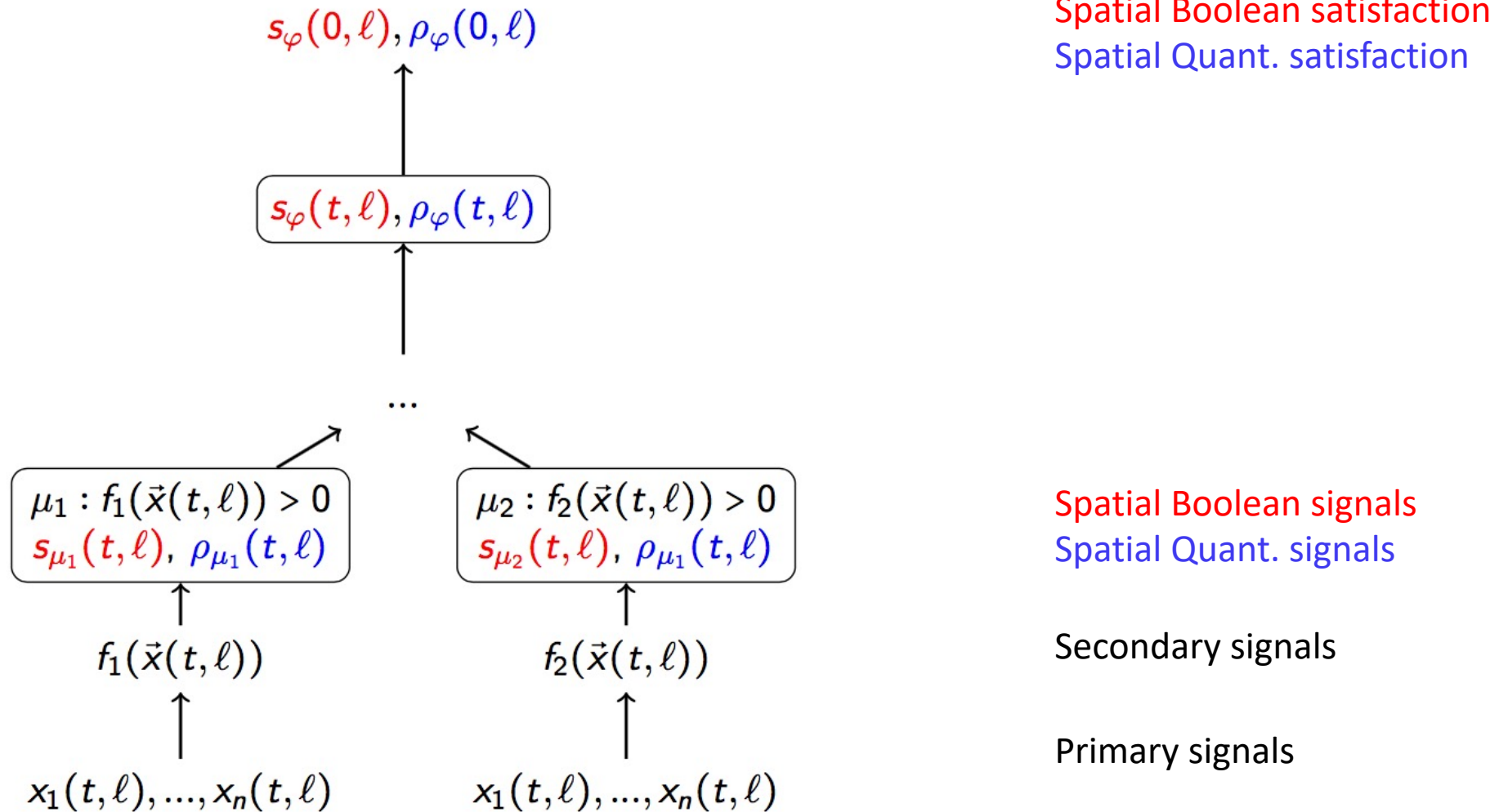
## Sp-Temporal Satisfaction



## Spatial Satisfaction



# Offline Monitoring Algorithm



# Computational consideration

- Temporal operators: like in STL monitoring [1] is **linear** in the length of the signal times the number of locations in the spatial model.
- Spatial properties are more expensive, they are based on a variations of the classical Floyd-Warshall algorithm.  
The number of operations to perform is **quadratic** for the reach operator and **cubic** for the escape