

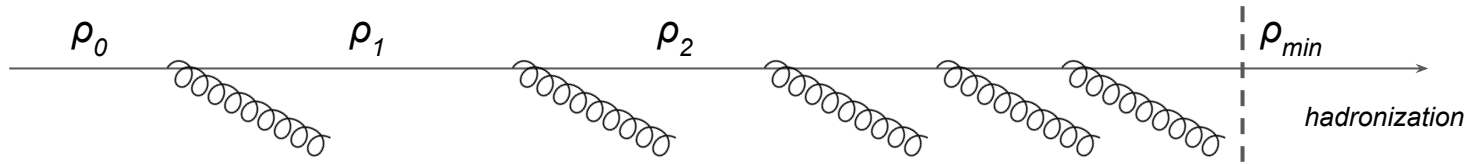
Dynamics of EW & Strong Interactions

Part 4 - Dr. Michele Pinamonti (INFN Trieste)
Lecture 4 - Trieste, 09/01/2023

MC simulation (continued)

Where we left

- Parton shower:
 - simulation of (QCD) radiation by partons from hard scattering
 - evolution to lower-and-lower virtuality / alternative evolution variable ρ (e.g. p_{\perp}):



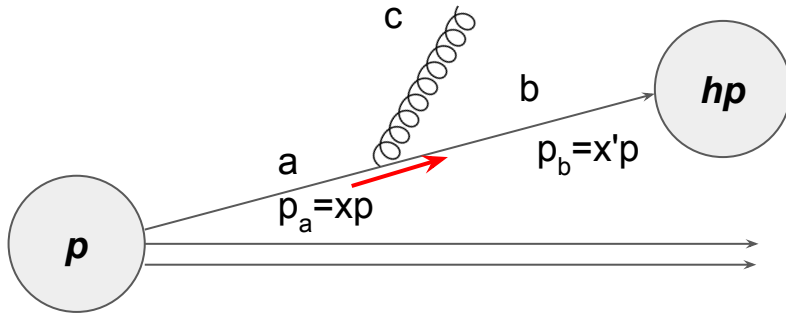
- emission probability from real emission expression + Sudakov form factor:

$$d\mathcal{P}_{first}(\rho) = \frac{\alpha_s}{2\pi} \frac{d\rho}{\rho} \int_{z_{min}}^{z_{max}} \hat{P}_{a \rightarrow bc}(z) dz \cdot \underbrace{\Delta(\rho_0, \rho)}$$

$$\Delta(\rho_0, \rho) = \exp \left(- \sum_{b'} \int_{\rho}^{\rho_0} \frac{\alpha_s}{2\pi} \frac{d\rho'}{\rho'} \int_{z_{min}}^{z_{max}} \hat{P}_{a \rightarrow b'c'}(z') dz' \right)$$

ISR parton shower - Forward evolution

- Idea:
 - pick parton in incoming hadron from PDF at certain low Q^2 and mom. fraction x
 - evolve event by event (with splitting + Sudakov) to obtain parton(s) at higher Q^2



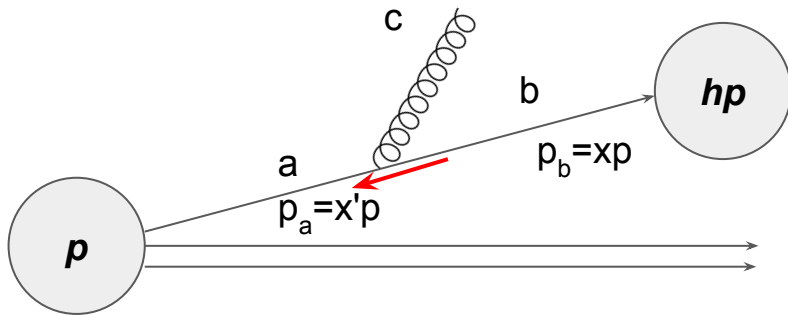
*Difference with FSR:
evolution to larger-and-larger scales p*

- Disadvantages:
 - cannot "control" parton shower to get certain x' needed to initiate h.p. of interest (e.g. resonance production)
 - will need to evolve for all possible fluctuations, but at most one parton will enter h.p.
⇒ INEFFICIENT!

Backward evolution

- Change of paradigm:

- consider PDF at large scale Q^2 , giving distribution of partons *after* ISR
 - this implicitly means summing over all possible emissions from lower scale to collision scale Q^2



can write DGLAP equation as:

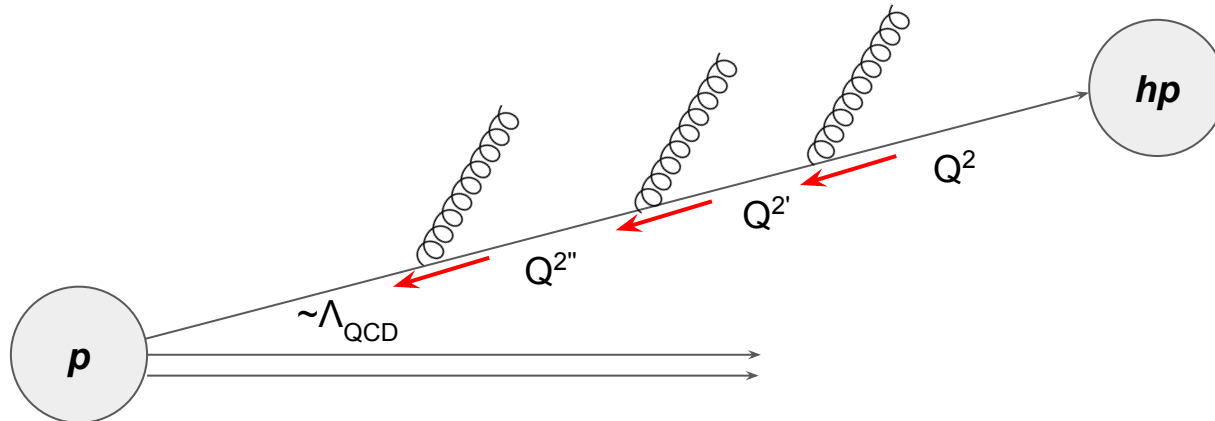
$$\frac{df_b(x, Q^2)}{d(\ln Q^2)} = \sum_a \int_x^1 \frac{dz}{z} f_a(x', Q^2) \frac{\alpha_s}{2\pi} P_{a \rightarrow bc} \left(z = \frac{x}{x'} \right)$$

Now "evolution" to smaller-and-smaller scales p

- then pick one exclusive ISR history
- use $dP_{a \rightarrow bc}$ and apply Sudakov factors as for FSR
 - Sudakov factor again = $\exp(-\int dP)$

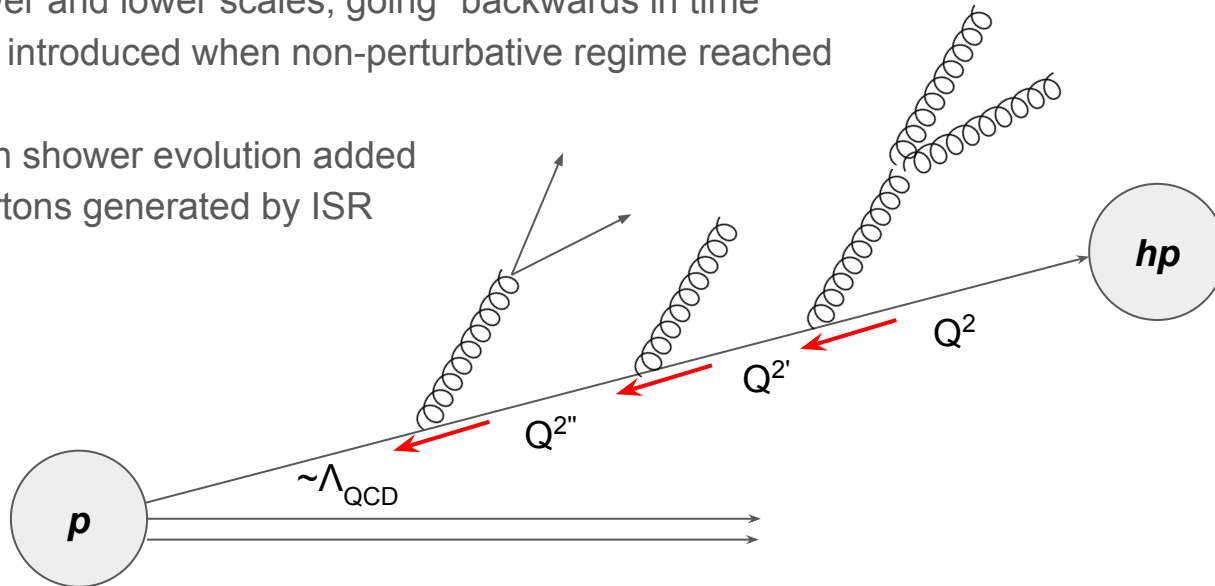
Backward evolution

- Procedure:
 - hard scattering selected, with PDF at final scale Q^2
 - with **hp** as upper maxim scale, succession of ISR branching simulated at lower and lower scales, going "backwards in time"
 - cutoff introduced when non-perturbative regime reached



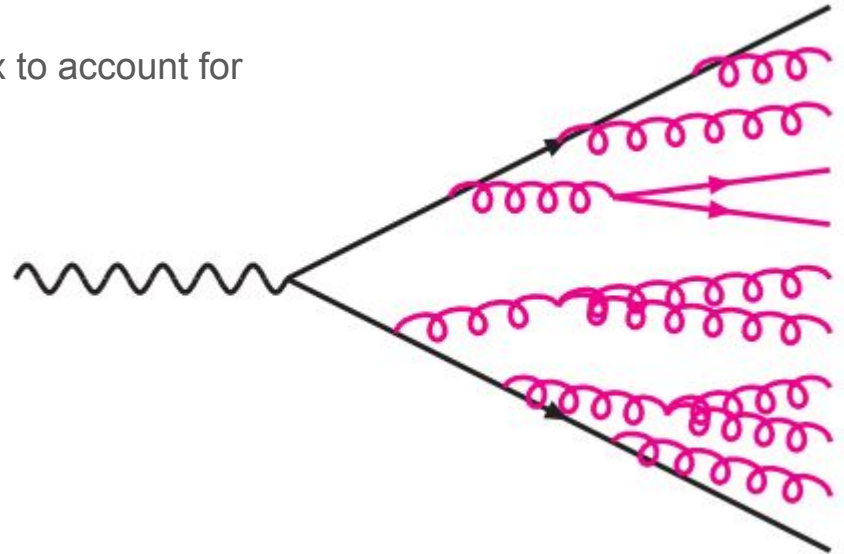
Backward evolution

- Procedure:
 - hard scattering selected, with PDF at final scale Q^2
 - with hp as upper maxim scale, succession of ISR branching simulated at lower and lower scales, going "backwards in time"
 - cutoff introduced when non-perturbative regime reached
 - parton shower evolution added to partons generated by ISR



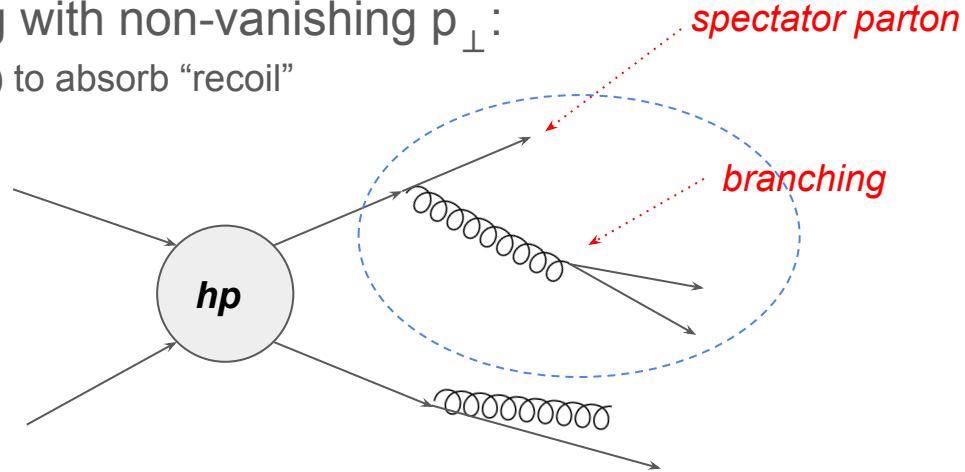
Additional details in PS

- 4-momentum conservation at each vertex
- Color flow
- Each vertex is LO
 - using "effective α_s " ($>\alpha_s$) at each vertex to account for missing higher orders
- Large-angle radiation not modelled correctly
- Interference not necessarily included
 - but some effects are, e.g. angular ordering / coherence



Energy-momentum conservation and recoil

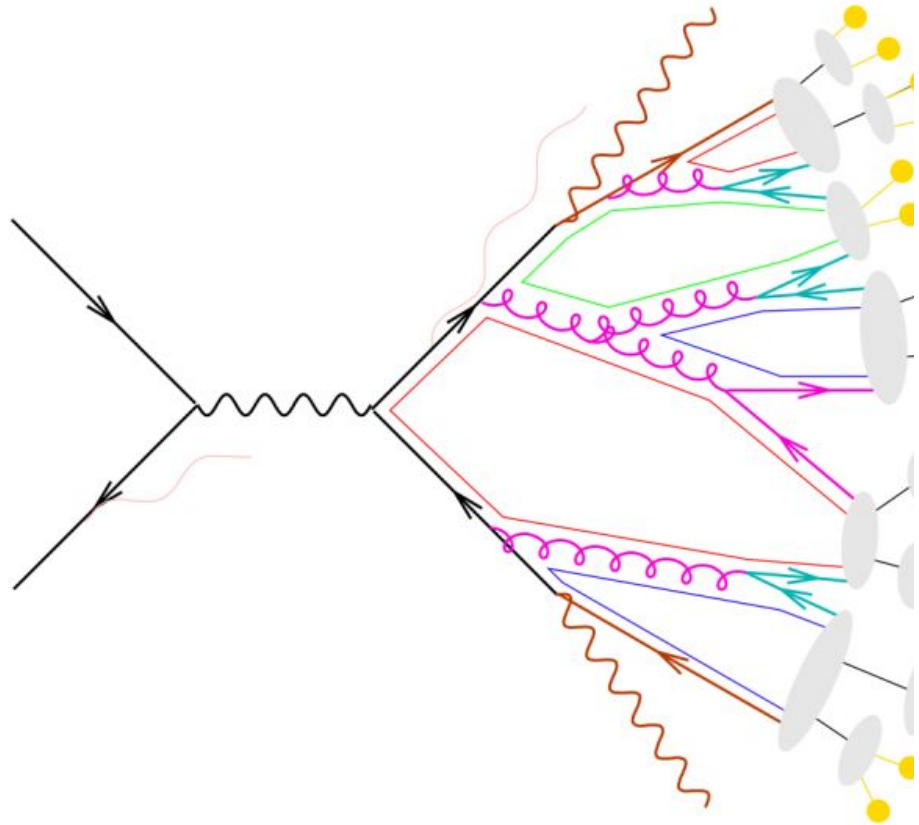
- For $1 \rightarrow 2$ branching with non-vanishing p_{\perp} :
 - need other parton(s) to absorb “recoil”



- Different choices:
 - *global vs. local* recoil
 - colour-connected third parton to absorb recoil ("dipole")
 - don't distinguish emitter and spectator, do $2 \rightarrow 3$ splitting instead ("antenna")

Colour flow and coherence

- Angular ordering implies "color coherence"
 - color-connected partons produced "closer" to each other
- Small caveat:
 - possible "color reconnection" (see later)

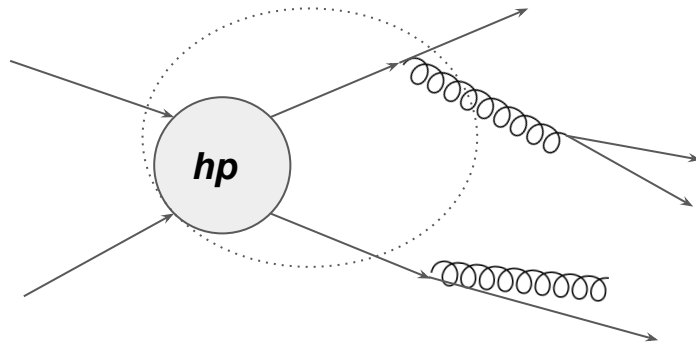


Different PS algorithms

MC code	Evolution variable	Splitting variable	Coherence
Ariadne	dipole p_{\perp}^2	Rapidity	2 \rightarrow 3 kernel
Herwig	$E^2\theta^2$	Energy fraction	Ang. ord.
Herwig++ / H7	$(t - m^2)/(z(1 - z))$	LC mom. frac.	Ang. ord.
	dipole $p_{\perp}^{2'}$	LC mom. frac.	2 \rightarrow 3 kernel
Pythia 6	t	Energy fraction	Enforced
Pythia 8	p_{\perp}^2	Energy fraction	Enforced
Sherpa 1.1	t	Energy fraction	Enforced
Sherpa ≥ 1.2	dipole- $p_{\perp}^{2''}$	LC mom. frac.	2 \rightarrow 3 kernel
Vincia	dipole- $p_{\perp}^{2'''}$	LC mom. frac.	2 \rightarrow 3 kernel
Dire	dipole- $p_{\perp}^{2''''}$	LC mom. frac.	2 \rightarrow 3 kernel
...			

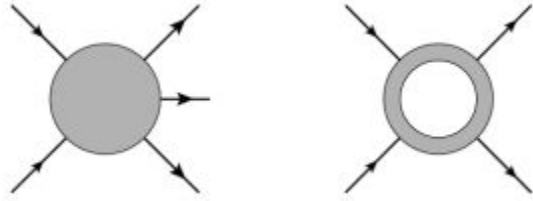
Matrix Element (ME) generators

- Event generation simple at LO in $2 \rightarrow 2$ hard processes
 - general-purpose MC simulation programs (Pythia, Herwig...) already fully able to do the job
- More tricky when moving to $\mathcal{O}(\alpha_s^3)$:
 - $2 \rightarrow 3$ processes
 - virtual corrections to $2 \rightarrow 2$ process
 - (Note: remember the cancellation of IR divergences!)

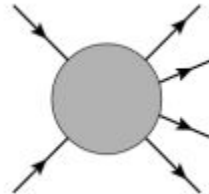


Matrix Element (ME) generators

- Two approaches in MC simulation programs:
 - NLO (or NNLO, ...) MC simulation - full description of real and virtual emission in ME



- "Multi-leg" MC simulation
 - no loop diagrams
 - only real emission of additional partons
 - need to apply kinematic cuts: well-separated and high-energy partons to avoid IR div.



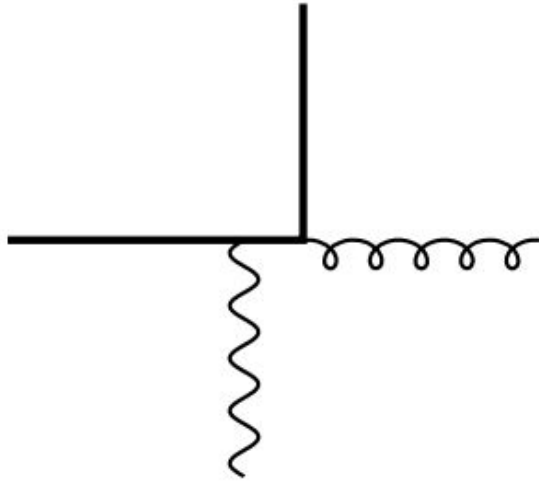
MEs vs. PSs

- ME - Matrix Elements:
 - + systematic expansion in α_s ('exact')
 - + can include additional partons (at Born level)
 - + flexible phase space cuts (can generate what we want \Rightarrow efficient)
 - loop calculations very tough (R-V cancellation becomes difficult)
 - failing in collinear regions (at Born level) \Rightarrow unpredictable jet/event structure
 - no easy match to hadronization
- PS - Parton showers:
 - approximate description, not precise prediction of well-separated jets
 - main topology not predetermined \Rightarrow inefficient for exclusive states
 - + process-generic / universal \Rightarrow simple multi-parton
 - + Sudakov form factors \Rightarrow sensible jet/event structure
 - + easy match to hadronization

Combining ME with PS

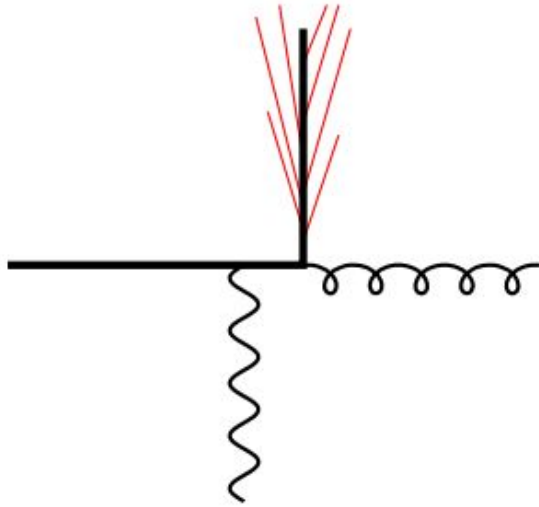
- Want to take advantage of both ME and PS approach
- To be useful in the real life, ME generators need to be interfaced with parton shower generators:
 - generated events need to be "showered", to produce soft and collinear radiation
- Complication:
 - possible double-counting of additional parton emission with $\mathcal{O}(\alpha_s^3)$ MEs:
 - $2 \rightarrow 3$ events can be obtained by "showering" $2 \rightarrow 2$ events or via $2 \rightarrow 3$ at ME level
 - additional parton can have same kinematics \Rightarrow double counting!

ME+PS Double-counting



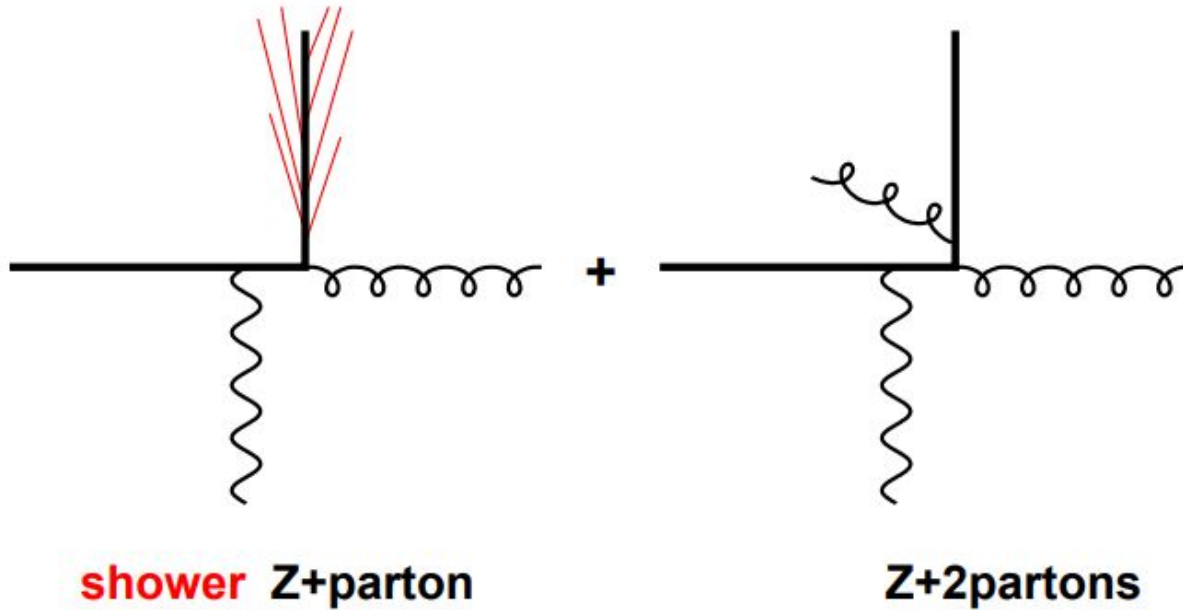
Z+parton

ME+PS Double-counting

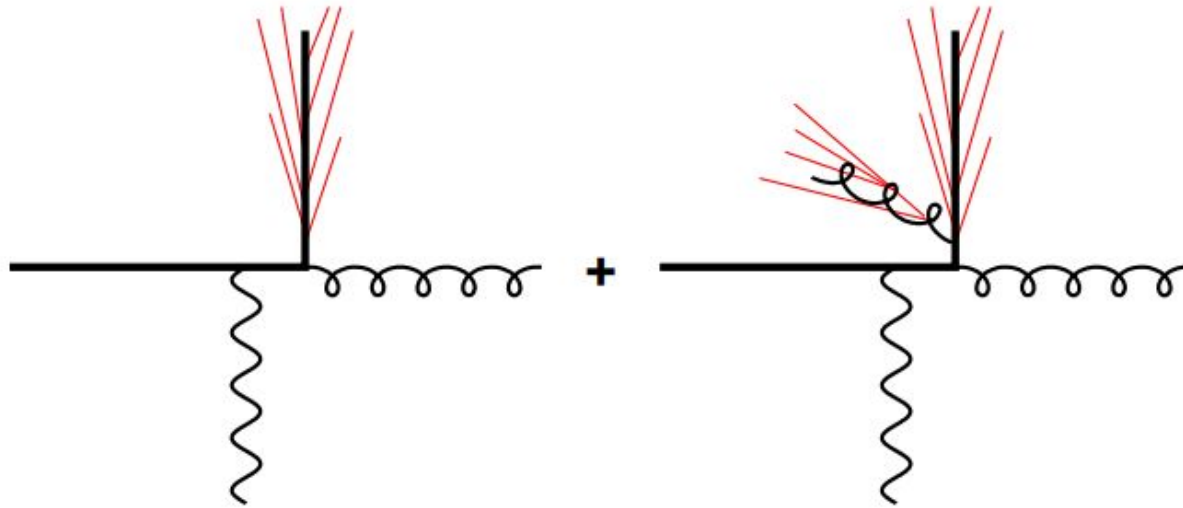


shower Z+parton

ME+PS Double-counting



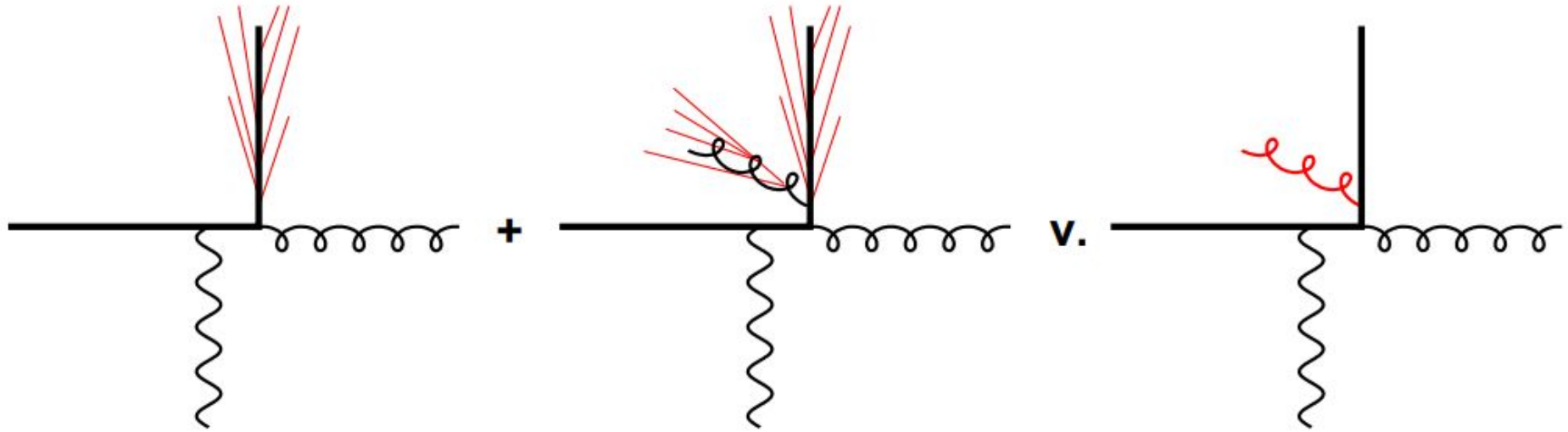
ME+PS Double-counting



shower Z+parton

shower Z+2partons

ME+PS Double-counting

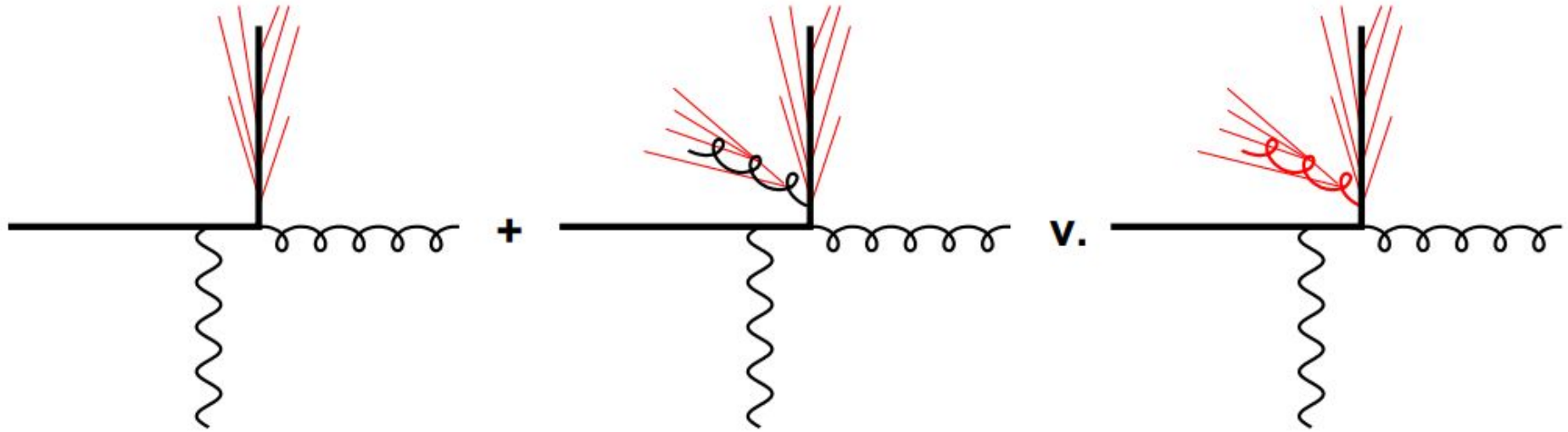


shower Z+parton

shower Z+2partons

shower of Z+parton
generates **hard gluon**

ME+PS Double-counting

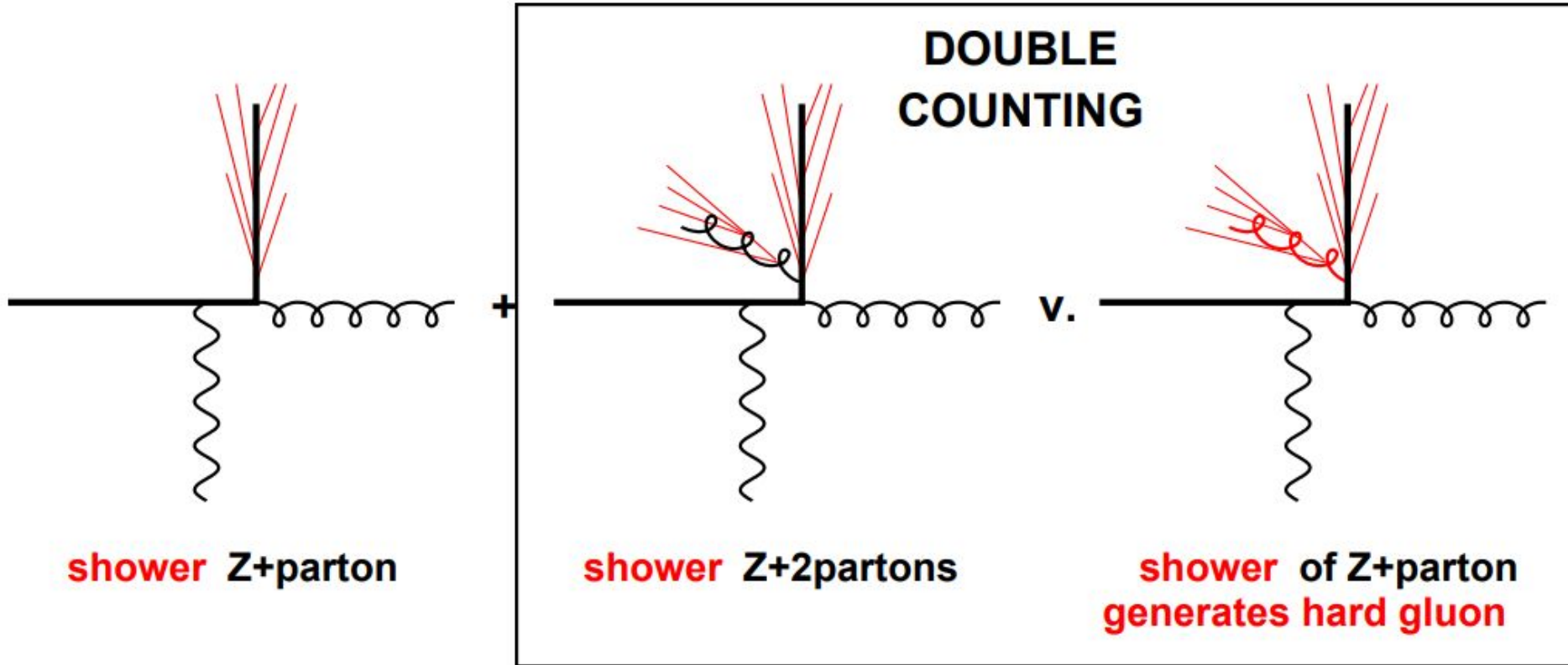


shower Z+parton

shower Z+2partons

shower of Z+parton
generates hard gluon

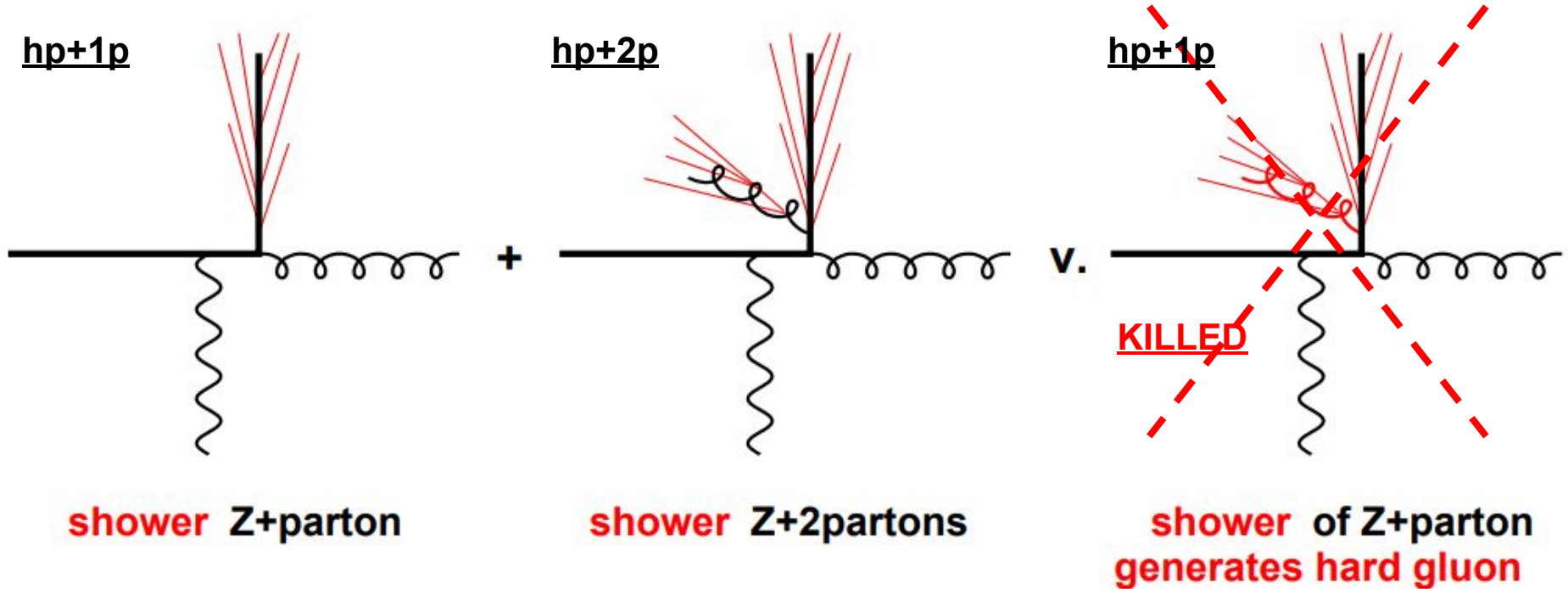
ME+PS Double-counting



Combining ME with PS - "MLM" matching

- Example of technique to remove double-counting
- Consider (LO) ME generation of:
 - hp+0 partons
 - hp+1 parton
 - hp+2 partons
 - ...
 - hp+N partons
- Allow each category of events to develop parton shower
- Kill all events where number of "jets" \neq number of nominal partons
 - need to define "jets" with a certain jet algorithm
 - in last category will not kill events with too many jets, only those with too few jets

Combining ME with PS - "MLM" matching

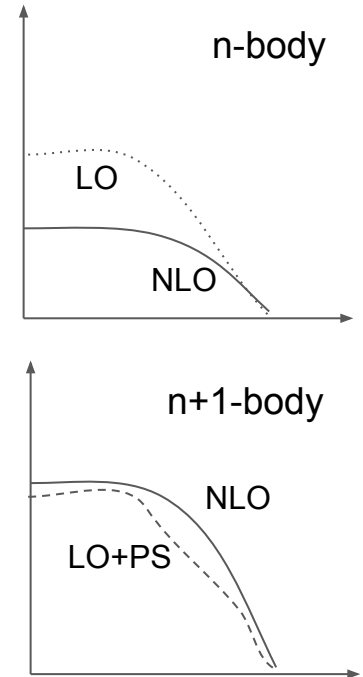


NLO matching

- Similar idea to MLM matching (or in general "vetoed" parton showers) but want to keep full NLO description (with real emission and virtual corrections) for ME part
- Two main methods:
 - MC@NLO
 - Powheg

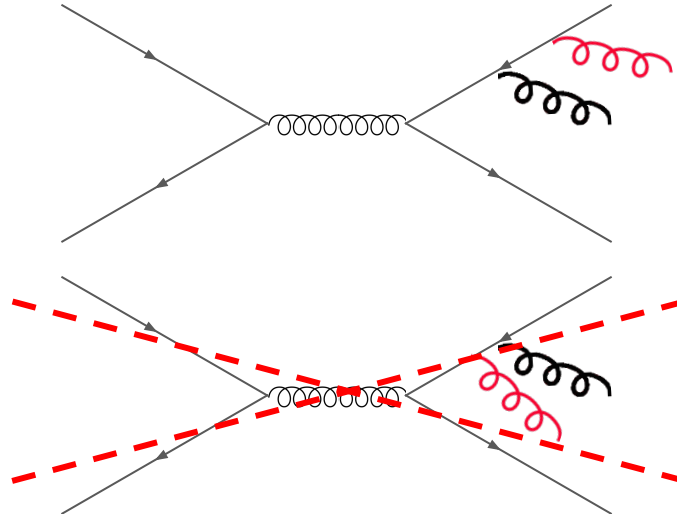
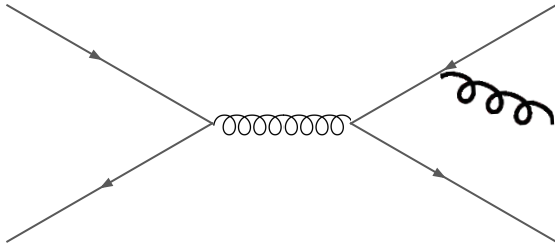
NLO matching - MC@NLO method

- Simplified receipt:
 - calculate NLO correction to n-body process
 - split into n-body and (n+1)-body phase-spaces
 - calculate analytically (no Sudakov)
how first emission from n-body
would populate (n+1)body phase-space
→ "shower expression" for n+1
 - subtract this shower expression for n+1
from the full NLO in (n+1)-body phase-space
 - apply shower to both kind of events
(double-counting avoided by subtraction *before* showering)
 - NB: total cross-section enforced to be the NLO one
 - side effect: when [n-body + shower] in (n+1) phase space > NLO
⇒ events with negative weights!



NLO matching - Powheg method

- Basic idea:
 - generate *first emission* (largest p_{\perp} , p_{\perp}^0) with NLO ME
 - *subsequent emissions* (i.e. from p_{\perp}^0 to 0) with PS
 - no negative weight events



Intermezzo - Resummation and "log terms"

- Neglecting Sudakovs, rate of one (gluon) emission is:

$$\begin{aligned}\mathcal{P}_{q \rightarrow qg} &\approx \int \frac{dQ^2}{Q^2} \int dz \frac{\alpha_s}{2\pi} \frac{4}{3} \frac{1+z^2}{1-z} \\ &\approx \alpha_s \ln \left(\frac{Q_{\max}^2}{Q_{\min}^2} \right) \frac{8}{3} \ln \left(\frac{1-z_{\min}}{1-z_{\max}} \right) \sim \alpha_s \ln^2\end{aligned}$$

- rate of n gluon emissions:

$$\mathcal{P}_{q \rightarrow qng} \sim (\mathcal{P}_{q \rightarrow qg})^n \sim \alpha_s^n \ln^{2n}$$

- "Resummation" means including all these log terms in a calculation (with $n \rightarrow \infty$)
 - "next-to-leading log" (NLL) means including also sub-leading log terms: $\alpha_s^n \ln^{2n-1}$

References

- Gavin Salam:
 - <https://gsalam.web.cern.ch/gsalam/repository/talks/2009-Bautzen-lecture4.pdf>
- Leif Gellersen:
 - <https://indico.cern.ch/event/829653/contributions/3568527/attachments/1946887/3230236/ps.pdf>