

# Introduction to Control Systems Theory and applications



Bode plot,  $\omega_0$ =1,  $\zeta$ =0.19

Enrico Regolin / Laura Nenzi



## Course Overview (1)

- Day 1: Linear Control (time domain)
  - Introduction
  - Dynamical Linear Systems
  - Observability & Controllability
  - PID Controllers
  - Luenberger Observer
- Day 2: Linear Control (frequency domain)
  - From State-space to Transfer Function
  - Classic Control Elements (Bode Diagram / Root Locus)
  - Introduction to Simulink.
  - Ctrl Lab (days 1,2)

## Course Overview (2)

#### • Day 3: Optimal Control and KF Estimation

- Optimal Control (LQR)
- Model Predictive Control
- Kalman Filtering
- Sliding Mode Control (tentative)
- Day 4: Control Laboratory
  - Kalman Filtering and Optimal Control
  - Matlab/Simulink
  - Cart-pole



## Gain Scheduling Example

#### Used for NONLINEAR / unknown systems



#### **Calibration Routine Example**

 $K_p = f_p$  (state, param\_set)  $K_i = f_i$  (state, param\_set)  $K_d = f_d$  (state, param\_set)

loss = g(stability, risetime, overshoot, etc.)

while not (end condition):

loss = run\_system (param\_set)
optimization\_step(param\_set)

## Observation

- Problem:
  - Control design with (partially) unknown state



- Solution:
  - Luenberger Observer



## Luenberger Observer



- Observer Error satisfies:  $\dot{e} = (A LC)e$
- Required: Observability, Controllability
- Pole Placement

$$K : eig(A - BK) = \{\lambda_{c1}, \dots, \lambda_{cn}\}$$
$$L : eig(A^T - LC) = \{\lambda_{o1}, \dots, \lambda_{on}\}$$



Overall system is stable iff both observer and controller are stable

## **Example - DC Motor**







b = 0.1 # friction coefficient (Nm/(rad/sec)) I = 0.01 # mechanical inertia (Kg\*m^2) k = 0.01 # motor torque constant (Nm/A) R = 1 # armature resistance (Ohm) L = 0.5 # armature inductance (H)

$$V_s = Ri + L\frac{di(t)}{dt} + k\theta_v$$
$$I\frac{d\theta_v}{dt} + b\theta_v = ki$$

State-space representation  $\dot{x} = Ax + Bu$  A $x = \begin{bmatrix} \theta_v \\ i \end{bmatrix} \quad u = V_s$ 

$$A = \begin{bmatrix} -b/I & k \\ -k/L & -R \end{bmatrix} B = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$
$$C = \begin{bmatrix} 1 & 0 \end{bmatrix}$$

### Day 2

#### Linear Control (frequency domain)

### Signals Theory – Frequency Analysis

- Control Theory applications precede digital computing
- Classic control theory was developed for analog electronics applications
- Signals **x(t)** can be expressed as function of frequency **X(f)** without loss of information (Fourier series, Fourier Transform, Laplace Transform)



- <u>Classical LTI Systems Control Theory</u> is frequency-domain based
- Modern tools and notation are influenced by historic development of theory



 $DU_{cc}$ 

- Classic Control Theory Approach (derived from Circuits Theory)
- Motivation: complexity in using explicit form for x(t) in State-Space representation:

$$y(t) = Ce^{At}x_0 + C\int_0^t e^{A(t-\tau)}Bu(\tau)d\tau + Du(t)$$

• Laplace Transform of a signal x(t) :  $r^{\infty}$ 

$$X(s) = \mathcal{L}\{x(t)\} = \int_{-\infty}^{\infty} x(t)e^{-st}dt$$

- Output of L-transform is a rational function with real coefficients
- $deg(num(s)) \le deg(den(s))$
- Laplace Transform property:

$$\begin{array}{l} H(s) = \mathcal{L}\{h(t)\} \\ X(s) = \mathcal{L}\{x(t)\} \end{array} \longrightarrow \mathcal{L}^{-1}\{H(s)X(s)\} = (h * x)(t) := \int_{-\infty}^{\infty} x(\tau)h(t-\tau)d\tau$$

 $s = \sigma + j\omega \in \mathbb{C}$ 

 $G(s) = \frac{s(s^2 + 1)}{s^3 + 2s^2 - s - 1}$ 

- Intuition behind the Laplace Transform of a signal
- Imaginary components of complex numbers are always accompanied by conjugate, as complex numbers are defined as square roots of negative numbers, e.g.  $\sqrt{-1} = \pm i$
- Choose an elementary input  $u(t)=e^{st}, \quad s\in \mathbb{C}$
- If s is real, u(t) is an exponential
- If S is imaginary then the elementary has to be considered with its conjugate:

$$u(t) + u^*(t) = e^{j\omega t} + e^{-j\omega t} = 2\cos(\omega t)$$

(in this case u(t) is "half" sinusoidal signal)

- Laplace transform is equivalent to finding the complex representation  $e^{st}$  of a signal for each moment t :

$$u(t) = e^{\sigma t} \cos(\omega t)$$



- Intuition behind the Laplace Transform of a system
- H(s) is the L-transform "impulse response" of a system (response to ideal input, Dirac or Kronecker delta )
- Output response to input u(t) is the convolution with impulse response h(t)
- H(s) represents the natural "modes" of system S = {A,B,C,D}

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$$H(s) = C(sI - A)^{-1}B + D = \frac{num(s)}{den(s)}$$
Denominator is  $den(s) = det(sI - A)$ 
H(s) is represented with zeros/poles on the complex plane
$$F(s) = 10 \cdot \frac{(s+1)(s+2)}{(s+4)(s+5)(s+8)}$$
*s*-plane

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Frequency-domain controller design

• G(s) poles:  $p_0 = +1, \ p_{1,2} = -1 \pm j$ 

$$G(s) = \frac{s(s-2)}{(s-1)(s^2+2s+2)}$$



$$y(t) = R(s)G(s)e(t)$$

$$e(t) = r(t) - R(s)G(s)e(t)$$

$$e(t) = \frac{1}{1 + R(s)G(s)}r(t)$$

$$y(t) = \frac{R(s)G(s)}{1 + R(s)G(s)}r(t)$$



#### From Transfer Function to State-Space

Controllable canonical form



#### DC Motor Example (ss $\rightarrow$ tf)







$$G(s) = C(sI-A)^{-1}B = \begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} s+b/I & -k \\ k/L & s+R \end{bmatrix}^{-1} \begin{bmatrix} 0 \\ 1 \end{bmatrix}$$
$$= \frac{\begin{bmatrix} 1 & 0 \end{bmatrix} \begin{bmatrix} s+R & k \\ -k/L & s+b/I \end{bmatrix} \begin{bmatrix} 0 \\ 1 \end{bmatrix}}{(s+b/I)(s+R) + k^2/L} = \frac{k}{(s+b/I)(s+R) + k^2/L}$$

#### **Classic Control System Design: Root Locus**

how do close-loop dynamics change with K?

$$L(s) = \frac{-20(s-2)(s+5)}{(s+4)(s+10)(s^2+2s+5)}$$



 Additional material https://www.youtube.com/watch?v=eTVddYCeiKI



#### **Bode Plot**

- Stability of the feedback system is a hard constraint, but not the only one
- Control problem is always a trade-off: fast vs. smooth response
- Bode Plot offers a frequency view of an open loop system
- Complex conjugate system can yield "resonance effect" and influence oscillatory behaviour of a system



