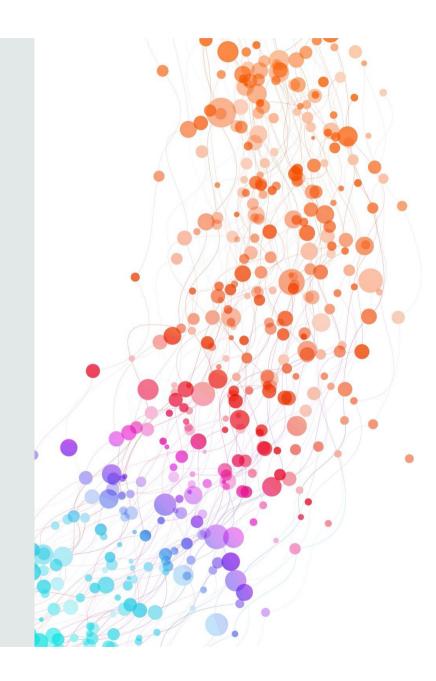
# HOW DO WE LEARN MATH?

Lecture 18 – 17th May 2023

Technology in Mathematics Education



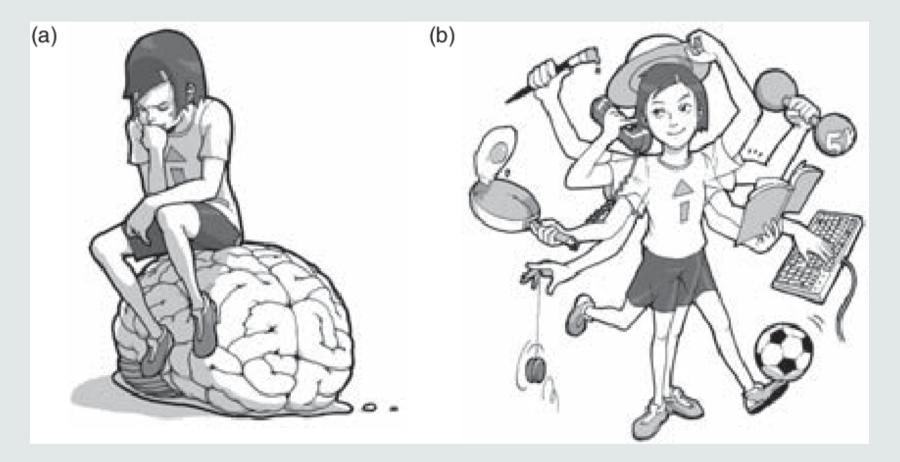
# DIFFERENT FRAMEWORKS

Embodied cognition

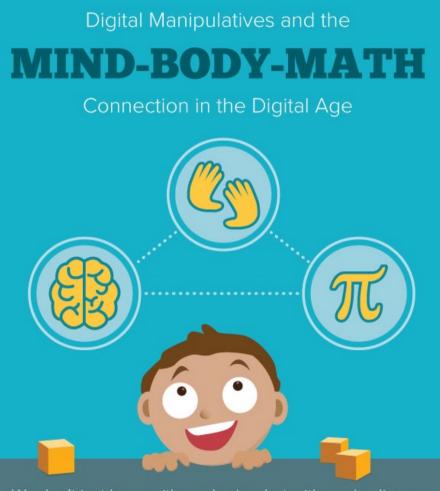
Learning styles

Multiple intelligences

# EMBODIED COGNITION



R. Pfeifer, J. Bongard (2006)



We don't just learn with our brains, but with our bodies as well. Our brain and body work together to help us learn. Scientists call this embodied cognition.

### Learning with our bodies helps us:



Remember what we learned 15

Transfer knowledge

# **Real-world examples**

Mind-body connection in math

Using fingers for arithmetic helps students connect their real world fingers with the abstract numbers. Manipulatives lessen the cognitive load and make learning concepts easier.

3+2+6 = ----+6

Students pointing their fingers this way as they solve mathematicalequivalence problems can help them discover the grouping strategy.

### Hold! Rotate! Turn! Tap!

Why use math manipulatives?

- To develop abstract reasoning
- To interact with the math concept concretely, not just symbolically
- To allow learners to discover math concepts on their own, making it easier to later retrieve knowledge



### **Scaffolding with Manipulatives**

How students can be guided towards mastery



Introduce math concepts with manipulatives concrete manipulatives



Represent concepts Improve the transferability of concepts using digital

symbolically

### **From Physical to Digital**



#### Limitations of **Physical Manipulatives**

- Manipulatives that are too realistic can hinder learning
- Scaling ideas like exponential growth can be difficult with physical manipulatives
- Informative feedback can be dependent upon the teacher's time, and may not be immediate



### **Benefits of Digital Manipulatives**

- Congruent gestures (tapping, sliding and rotating) can be appropriately matched to the math concept
- Screens or virtual reality technology can provide immersive environments
- Informative feedback can be provided instantly

### **Get Moving with Technology**

New ways to learn using hands and bodies

Touchscreens

Involve gestures like

tapping, sliding,

rotating

#### **Digital Sensors** (like dance mats)





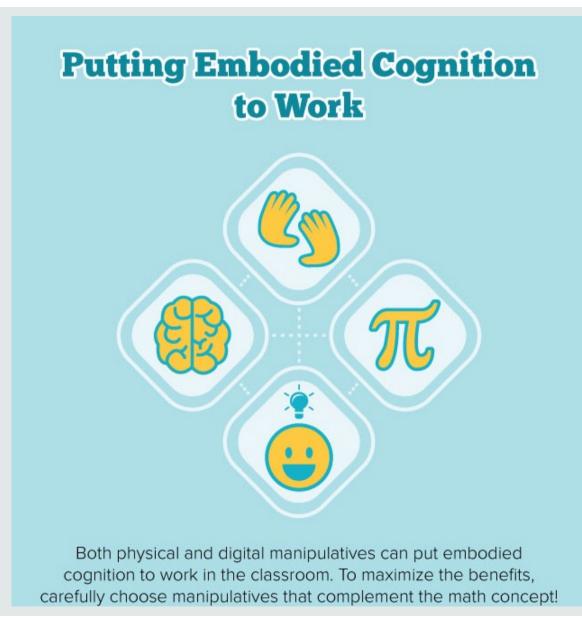




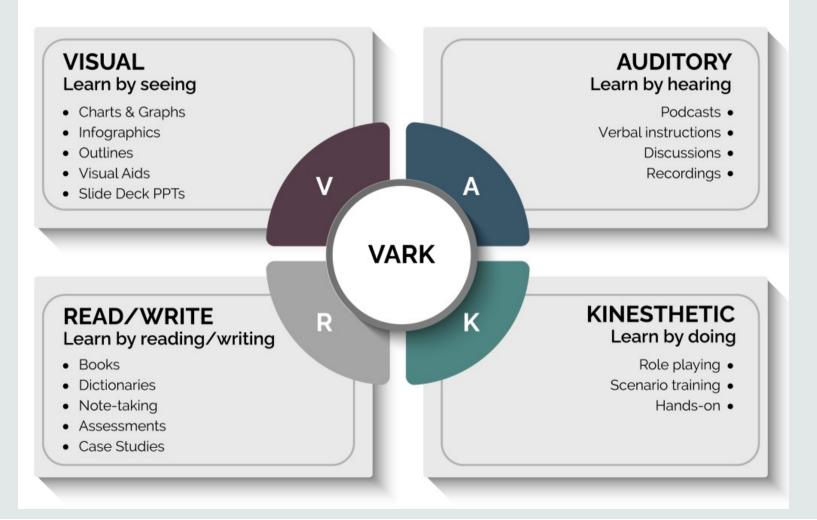
Produce handheld manipulatives

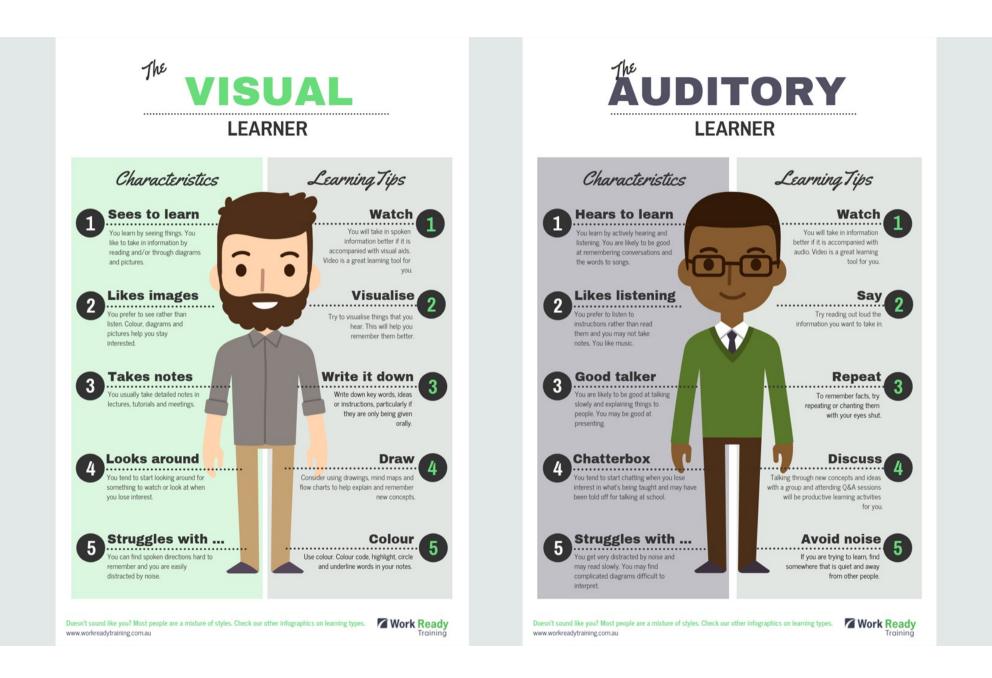
#### **3D Printers**





## LEARNING STYLES







# **Learning Styles**

### VISUAL

You prefer to use pictures, diagrams, images and spatial understanding to help you learn

### MUSICAL / AUDITORY

You prefer using sounds or music or even rhythms to help you learn.

## PHYSICAL / KINAESTHETIC

You use your hands, body and sense of touch to help you learn. You might 'act things out'.

# VERBAL

Words are your strongpoint! You prefer to use words both in speech and in writing!

## WHAT'S YOUR LEARNING STYLE?

### LOGICAL / MATHEMATICAL

Learning is easier for you if you use logic, reasoning, systems and sequences.

### SOCIAL

You like to learn new things as a part of a group. Explaining your understanding to a group helps you to learn.

### SOLITARY

You like to work alone. You use self-study and prefer your own company when learning.

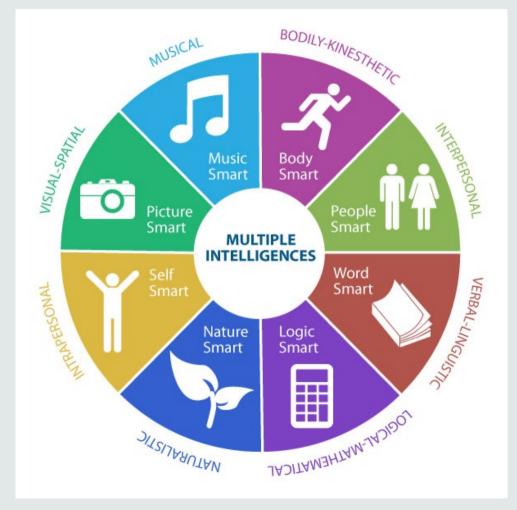
### COMBINATION

Your learning style is a combination of two or more of these styles.

The <b>verbal learner</b> remembers what is read or spoken. They usually do well in settings that emphasize reading.	The <b>visual learner</b> learns from what is seen, especially diagrams and pictures.	The <b>musical/auditory</b> learner listens to the rhythms of words and can memorize facts and dates with jingles or raps.
The <b>physical/kinesthetic</b> <b>learner</b> learns from movements, such as writing flashcards or out a historical event.	The <b>logical/mathematical lea</b> <b>rner</b> is good at logical puzzles and mathematical operations.	The interpersonal, social learner is sensitive to the feelings of others and does well in a group.
	The intrapersonal, solitary learner is more reflective, preferring to work alone	

https://www.learning-styles-online.com/inventory/

## MULTIPLE INTELLIGENCE



H. Gardner (1993)

Verbal-linguistic intelligence, **"word smart"**, refers to an individual's ability to analyze information and produce work that involves oral and written language. Logical-mathematical intelligence, **"maths smart"**, describes the ability to detect patterns, reason deductively and think logically, make calculations, and solve abstract problems. Visual-spatial intelligence, **"picture smart"**, describes the ability manipulate and create mental images in order to solve problems and reason, to visualize concepts and space.

Musical intelligence, **"music smart"**, involves skill in the performance, composition, and appreciation of musical patterns. It encompasses the capacity to recognize and compose musical pitches, tones, and rhythms. Naturalistic intelligence, **"nature smart"**, refers to the ability to identify and distinguish among different types of plants, animals, and weather formations found in the natural world.

Bodily-kinesthetic intelligence, **"body smart"**, entails using one's own body to create products or solve problems.

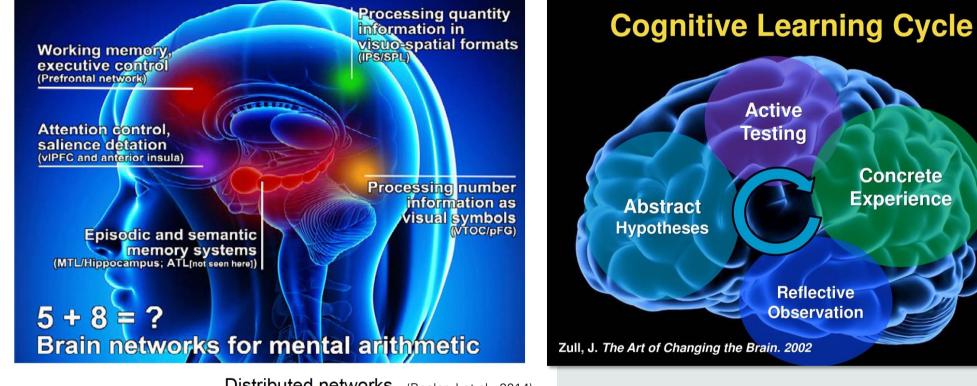
Interpersonal intelligence, **"people smart"**, reflects an ability to recognize and understand other people's moods, desires, motivations, and intentions.

Intrapersonal intelligence, "self smart", refers to people's ability to recognize and assess those same characteristics within themselves. These intelligences, although separate, work together, in an infinite number of combinations, in each of our learning experiences.

Gardner sustains that although we all possess these intelligences they do not develop in the same way and at the same pace in every individual. Some may "by nature" be stronger and more dominant than others at any given time of our evolution, but all can be strengthened.

# Does a DIGITAL INTELLIGENCE exist?

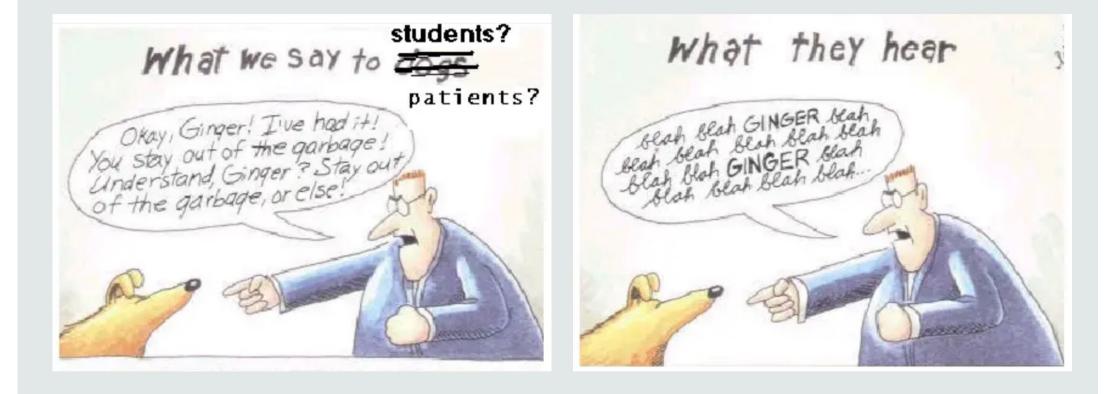
WE have to move towards COMPETENCES (ABILITIES AND SKILLS)



Concrete

Experience

Distributed networks. (Boaler J et al., 2014)



### Don't Explain

At times in the past, I was seriously disappointed in my ability to help students learn by explaining things to them. Often I noticed that their eyes glazed over shortly after I began my explanations. Still, I believed that they did need explanations and that my job was to find better ways of explaining.

But my examination of brain research has made me think seriously about giving up on explaining as a teaching tool. When I began to understand knowledge as consisting of networks of neurons, it dawned on me—powerfully —that my students' knowledge was actually physically different from my own. Particularly in my specialty, biochemistry, our networks differed. But my networks were all that I had! When I explained biochemistry, I had to use my own networks; and for my students to understand it, they had to use theirs. Maybe the two sets of networks were just too different.

So I reduced my explanations and instead turned to demonstrations, metaphors, and stories. As much as possible I tried to show rather than explain things. And when explaining seemed inescapable, I asked other students to do it, reasoning that their networks were a better match with those of their peers.

I turned away from explanations for another reason: I realized that explaining negates the emotion needed for changing the brain. Explanation transfers the power from the learner to the teacher. But neuroscience tells us that the positive emotions in learning are generated in the parts of the brain that are used most heavily when students develop their own ideas. These areas include the frontal cortex and the pleasure centers deep in the brain that are control centers for voluntary movements. Voluntary movements, of course, are "owned," or chosen. The biochemical rewards of learning are not provided by explanations but by student ownership.