#### Announcements

- HW
- Project

## 272SM: Artificial Intelligence

#### Programming with Prolog



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## Today

 Six lessons about problem solving and search with Prolog (<u>https://staff.fnwi.uva.nl/u.endriss/teaching/pss/slides/pss-prolog-slides.pdf</u>)

- Examples:
  - Who is bigger? Who is related? Is Socrates mortal?
  - Lists: length, reversal; Checking if a word is a palindrome
  - Computing a Fibonacci sequence
  - Solving Sudoku, N-Queens

## Prolog examples: Who is bigger? (basic syntax)

```
/* Facts (Clauses) */
bigger(elephant, horse).
bigger(horse, donkey).
bigger(donkey, dog).
bigger(donkey, monkey).
```

```
/* Rule (Clauses) */
is_bigger(X, Y) :- bigger(X,Y).
is_bigger(X, Y) :- bigger(X,Z), is_bigger(Z,Y).
```

/\* SYNTAX

```
* Atoms: elephant, xYZ, a_123, 'How are you today?'
```

```
* Variables: X, Elephant, _G177, MyVariable
```

```
* Compound terms: is_bigger(horse, X), f(g(Alpha, _), 7), 'My Function' (dog)
* Facts
```

\*/

## Prolog examples: Family relations (matching)

/\* Matching using a built-in equality predicate born(mary, yorkshire) = born(mary, X).
f(a, g(X, Y)) = f(X, Z), Z = g(W, h(X)).
p(X, 2, 2) = p(1, Y, X).
p(\_, 2, 2) = p(1, Y, \_). anonymous variable
\*/

mortal(X) :- man(X). man(socrates).

```
aunt(X, Z) :-
sister(X, Y),
parent(Y, Z).
```

#### Prolog examples: List concatenation

```
/% Lists */
X = [a, b, c].
/* MyList = [1,2,3,4,5], MyList = [1,_|Rest].*/
/* concatenation concat_lists([1, 2, 3, 4], [dog, cow, tiger], L).*/
concat_lists([], List, List).
concat_lists([Elem|List1], List2, [Elem|List3]) :- concat_lists(List1, List2, List3).
length([tiger, donkey, cow, tiger], N). % built-in operator
member(tiger, [dog, tiger, elephant, horse]).
concat_lists(Begin, End, [1, 2, 3]).
                                         show(List) :-
Begin = []
                                           member(Element, List),
                                                                                                          X is 3+5
                                                                                   len([], 0).
End = [1, 2, 3];
                                           write(Element),
                                                                                   len([_ | Tail], N) :-
                                           write(' '), % nl
Begin = [1]
                                                                                                          Vs.
                                                                                   len(Tail, N1),
End = [2, 3];
                                           false.
                                                                                    N is N1 + 1.
Begin = [1, 2]
                                                                                                          X = 3+5
End = [3];
Begin = [1, 2, 3]
                                         show([a,b,c]).
End = [];
```

No

#### Fibonacci, factorial

```
fibo(0, 0). fibo(1, 1).
fibo(N, F) :-
          N \ge 2, N1 is N - 1, N2 is N - 2,
          fibo(N1, F1), fibo(N2, F2), F is F1 + F2.
fact(0,1). fact(1,1).
fact(N,F) :-
```

N>=2, N1 is N-1, fact(N1, F1), F is F1\*N. fibo(0, 0). fibo(1, 1). fibo(N, F) :-N >= 2, N1 is N - 1, N2 is N - 2, fibo(N1, F1), fibo(N2, F2), F is F1 + F2. write(F), nl.

What will we get here as output?

(solution: 1-2-1-3-1-2-5, show the tree if calls)

#### QUIZZ



Formulate PROLOG rules to capture the relationship of aunt\_of(Aunt, Person) :-

#### Computing the maximum

%% Base case: the list has one element. %% The maximum must be this element as there are no other elements %% which could be bigger. max([Max],Max).

%% Two recursive clauses which compute the maximum of the tail and %% then compare the result to the head. %% First case: the head is greater than the maximum of the tail. The %% head is the maximum of the whole list. max([Head|Tail],Max) :- max(Tail,TailMax), Head > TailMax, Max = Head.

%% Second case: the head is smaller or equal to the maximum of the %% tail. The maximum of the tail is the maximum of the whole list. max([Head|Tail],Max) :- max(Tail,TailMax),

Head =< TailMax, Max = TailMax.

## Maze (Computing connections in a graph)

connected(1,2). connected(3,4).connected(5,6). connected(7,8). connected(9,10).connected(12, 13).connected(13, 14).connected(15, 16).connected(17, 18).connected(19,20).connected(4,1).connected(6,3).connected(4,7). connected(6, 11).connected(14,9).connected(11, 15).connected(16, 12).connected(14, 17).connected(16, 19).

Write a predicate path/2 that tells you from which point in the maze you can get to which other point when chaining together connections given in the above knowledge base.

Now ask some queries. Can you get from point 5 to point 10? Which other point can you get to when starting in point 1? And which points can be reached from point 13?

**Task**: Place N queens on an N×N chess board, so that none of the queens is under attack.







#### Representations



#### **Prolog formulation**

Let us use variables  $Q_1, Q_2, \ldots, Q_N$  to represent the queens.

 $Q_i$  is an integer, denoting the row of the queen in column i.

Since we are reasoning about integers, we use *declarative* integer arithmetic, also known as CLP(FD) or  $CLP(\mathbb{Z})$  constraints:

https://www.metalevel.at/prolog/clpz

In particular, *disequality* of integers:

A #∖= B

```
n queens(N, Qs) ⇔ Qs are N safe queens.
n queens(N, Qs) :-
        length(Qs, N),
        Qs ins 1..N,
        safe queens(Qs).
safe queens([]).
safe queens([Q|Qs]) :-
        safe_queens_(Qs, Q),
        safe queens(Qs).
safe_queens_([], _).
safe_queens_([Q|Qs], Q0) :-
        Q \# = 00,
        safe queens (Qs, Q0).
```

#### Is this correct?



?- n\_queens(\_, [1,1]).
false. % correct

```
n queens(N, Qs) ⇔ Qs are N safe queens.
n queens(N, Qs) :-
        length(Qs, N),
        Qs ins 1..N,
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safe queens([Q|Qs]) :-
        safe_queens_(Qs, Q),
        safe queens(Qs).
safe_queens_([], _).
safe queens ([Q|Qs], Q0) :-
        Q \# = 00,
        safe queens (Qs, Q0).
```

# Is this correct? ?- n\_queens(\_, [1,1]). false. % correct SIL

?- n\_queens(\_, [1,2]).
true. % incorrect

```
n queens(N, Qs) ⇔ Qs are N safe queens.
n queens(N, Qs) :-
        length(Qs, N),
        Qs ins 1..N,
        safe queens(Qs).
safe_queens([]).
safe queens([Q|Qs]) :-
        safe queens (Qs, Q, 1),
        safe queens(Qs).
safe queens_([], _, _).
safe queens ([Q|Qs], QO, DO) :-
        Q \# = Q0,
        abs(QO - Q) \# = DO,
        D \# = D0 + 1,
        safe queens (Qs, Q0).
```

#### Consider diagonal attacks



Q0 and Q, D0 columns apart, do not attack each other diagonally if:

abs(QO - Q) # = DO

```
n queens(N, Qs) ⇔ Qs are N safe queens.
n queens(N, Qs) :-
        length(Qs, N),
        Qs ins 1..N,
        safe queens(Qs).
safe queens([]).
safe queens([Q|Qs]) :-
        safe queens (Qs, Q, 1),
        safe queens(Qs).
safe queens_([], _, _).
safe queens ([Q|Qs], Q0, D0) :-
        Q \# = Q0,
        abs(QO - Q) \# = DO,
        D \# = D0 + 1,
        safe queens (Qs, Q0, D).
```

https://www.metalevel.at/queens/

#### Sample queries

```
?- n_queens(N, Qs).
N = 0,
Qs = [] ;
N = 1,
Qs = [1] ;
N = 2,
Qs = [A, B],
A in 1..2,
abs(A-B)#\=1,
B#\=A,
B in 1..2
```

```
n queens(N, Qs) ⇔ Qs are N safe queens.
n queens(N, Qs) :-
        length(Qs, N),
        Qs ins 1..N,
        safe queens(Qs).
safe queens([]).
safe queens([Q|Qs]) :-
        safe queens (Qs, Q, 1),
        safe queens(Qs).
safe_queens_([], _, _).
safe queens ([Q|Qs], Q0, D0) :-
        Q \# = Q0,
        abs(QO - Q) \# = DO,
        D \# = D0 + 1,
        safe queens (Qs, QO, D).
```

```
https://www.metalevel.at/queens/
```

#### Sample queries ?- n queens(N, Qs), false. % waiting... ?- n queens(8, Qs), false. false. ?- n queens(800, Qs), false. false. ?- n\_queens(N, [2,4,1,3]). N = 4. ?- n queens(N, [2,4,C,D]).

#### Approach 1: "Generate and test"

?- N = 4, length(Qs, N), maplist(between(1,N), Qs), n\_queens(N, Qs).

extremely inefficient,  $\mathcal{O}(N^N)$ 



#### Approach 2: Early pruning

? - N = 20,

n\_queens(N, Qs), maplist(between(1,N), Qs).

This is a *significant* improvement over "generate and test".



#### Approach 3: Intelligent search

?- N = 4, n\_queens(N, Qs), labeling([], Qs).

This is a key attraction of Prolog.



#### Labeling strategies

## labeling(Options, Vs) Options let you control the search strategy:

- leftmost (default)
- ff "first fail"



Labeling strategies

#### labeling(Options, Vs)

*Options* let you control the search strategy:

- leftmost (default)
- ff "first fail"
- ffc most constrained

• . . .

These strategies are available as *predefined* strategies. You can of course also *implement* any strategy you want.

For flexibility, separate the core relation from labeling!

#### Summary

We have used the same program to implement 3 different approaches:

- 1) "generate and test"
  maplist(between(1,N), Qs), n\_queens(N, Qs)
- 2) early pruning n\_queens(N, Qs), maplist(between(1,N), Qs)
- 3) intelligent search via constraint propagation and heuristics
  n\_queens(N, Qs), labeling(Options, Qs)

Prolog makes it easy to write slow – and also fast – solutions.









N=20,

2.144 CPUtime

(default labeling)

## Solving N-Queens with Prolog: with labelling





N=40, 0.23CPU time (smart labeling) N=100, 1.363CPU time (smart labeling)

## Implementing Eliza (1964 ChatGPT ;-)) with Prolog

Welcome to								
		EEEEEE EE EEEEE EE EE	LL LL LL LL	IIII II II III IIII ZZ	ZZZZZZ ZZ ZZZ ZZ ZZZZZZ	АААА АА ААААА АА АА АА	A AA AA AA AA	
Eliza is a mock Rogerian psychotherapist. The original program was described by Joseph Weizenbaum in 1966. This implementation by Norbert Landsteiner 2005.								
ELIZA: Is something troubling you ? YOU: Men are all alike. ELIZA: What is the connection, do you suppose ? YOU: They're always bugging us about something or other. ELIZA: Can you think of a specific example ? YOU: Well, my boyfriend made me come here. ELIZA: Is it important to you that your boyfriend made you come here ? YOU: He says I'm depressed much of the time. ELIZA: I am sorry to hear that you are depressed. YOU: It's true. I am unhappy. ELIZA: Can you explain what made you unhappy ? YOU:								

#### Eliza-like program with Prolog

```
eliza(Stimuli, Response) :-
   template(InternalStimuli, InternalResponse),
   match(InternalStimuli, Stimuli),
   match(InternalResponse, Response),
   !.
```

eliza(+Stimuli, -Response) is det. @param Stimuli is a list of atoms (words). @author Richard A. O'Keefe (The Craft of Prolog)

```
template([s([i,am]),s(X)], [s([why,are,you]),s(X),w('?')]).
template([w(i),s(X),w(you)], [s([why,do,you]),s(X),w(me),w('?')]).
```

```
match([],[]).
match([Item|Items],[Word|Words]) :-
    match(Item, Items, Word, Words).
```

/\*\* <examples>

```
match(w(Word), Items, Word, Words) :-
    match(Items, Words).
    match(s([Word|Seg]), Items, Word, Words0) :-
    append(Seg, Words1, Words0),
    match(Items, Words1).
    */
```

#### Resources

<u>https://www.metalevel.at/prolog/introduction</u> (<u>https://www.youtube.com/watch?v=l\_tbL9RjFdo</u> for N-Queens)

- https://cs.union.edu/~striegnk/courses/esslli04prolog/
- https://swish.swi-prolog.org/example/examples.swinb
- Prolog for data science <u>https://emiruz.com/post/2023-04-30-prolog-for-data-science/</u> import cp.
- Picat-lang.org

```
queens(N, Q) =>
    Q = new_list(N),
    Q :: 1..N,
    all_different(Q),
    all_different([$Q[I]-I : I in 1..N]),
    all_different([$Q[I]+I : I in 1..N]),
    solve([ff],Q).
```