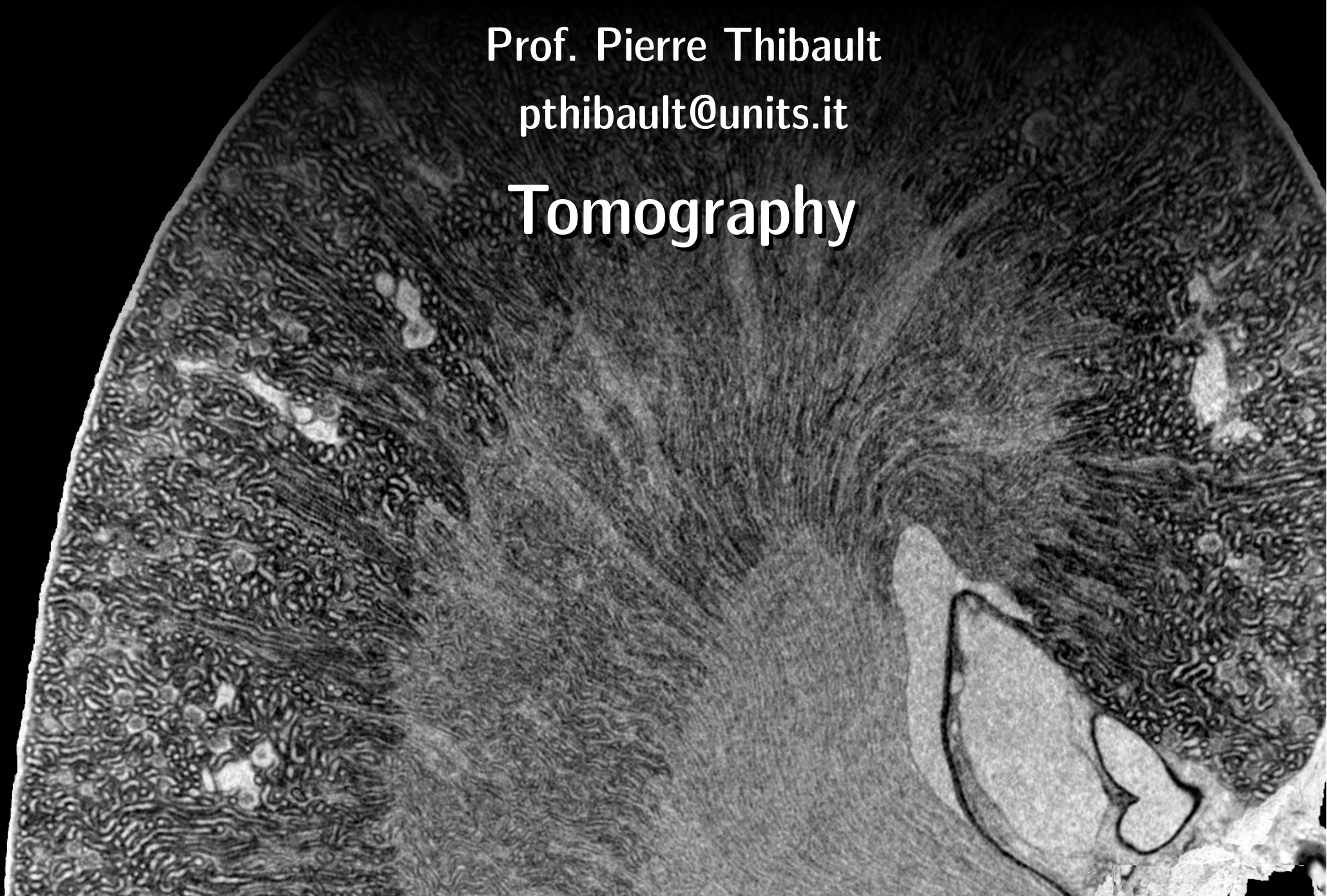


Image Processing for Physicists

Prof. Pierre Thibault

pthibault@units.it

Tomography

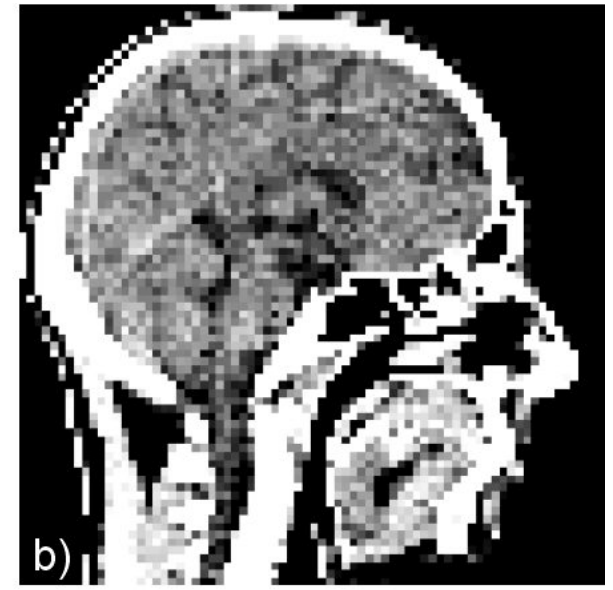
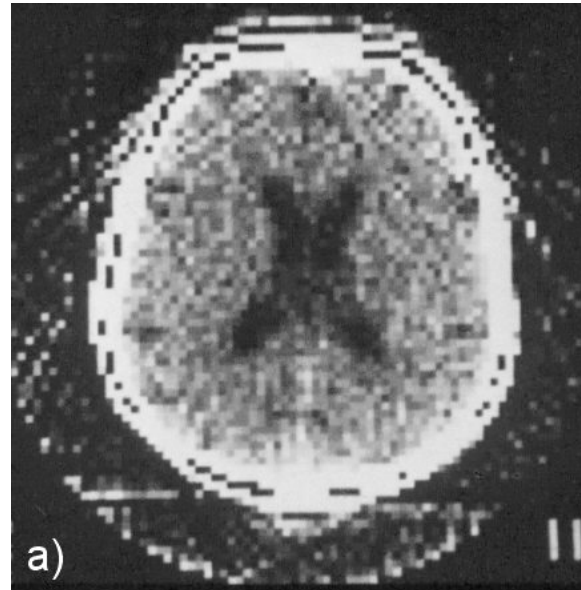
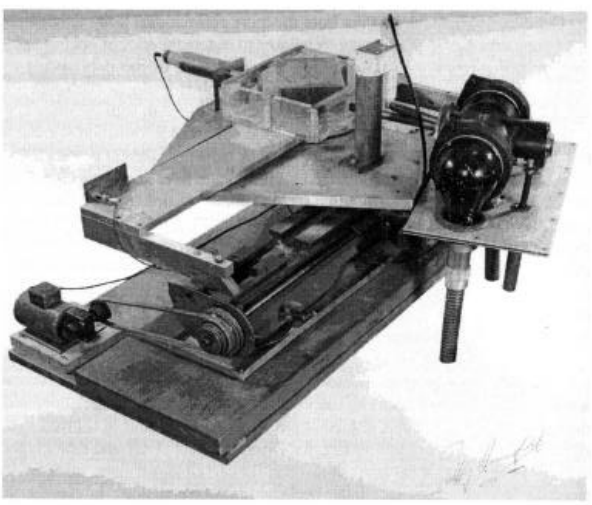


Overview

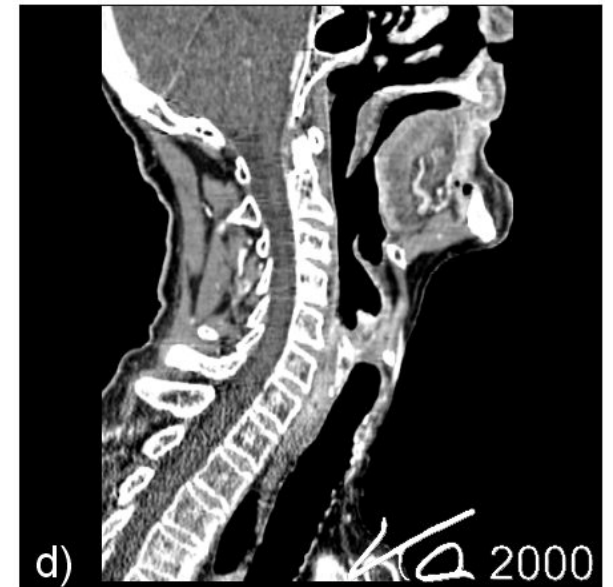
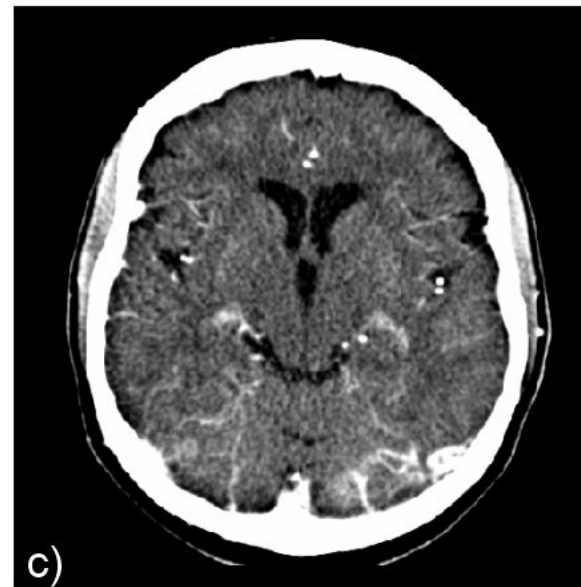
- Fundamentals of tomography
 - Physics & geometry
- Analytic formulation
 - Radon transform
 - Filtered back-projection
- Algebraic formulation

Examples of tomographic imaging

Computed (X-ray) Tomography (CT)



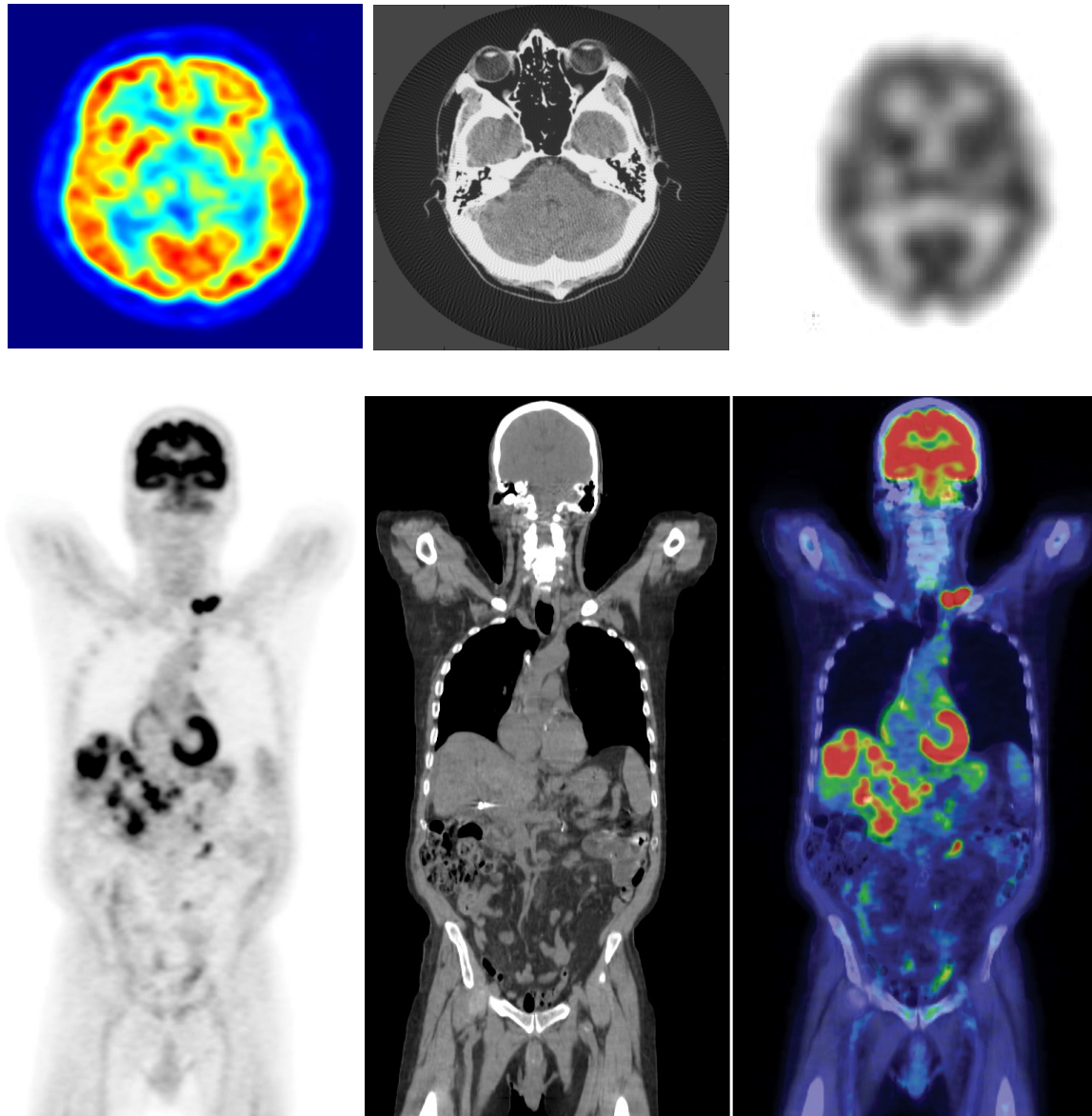
1974, 80x80 pixels



2000, 512x512 pixels, spiral CT

Examples of tomographic imaging

Positron emission tomography (PET) + CT

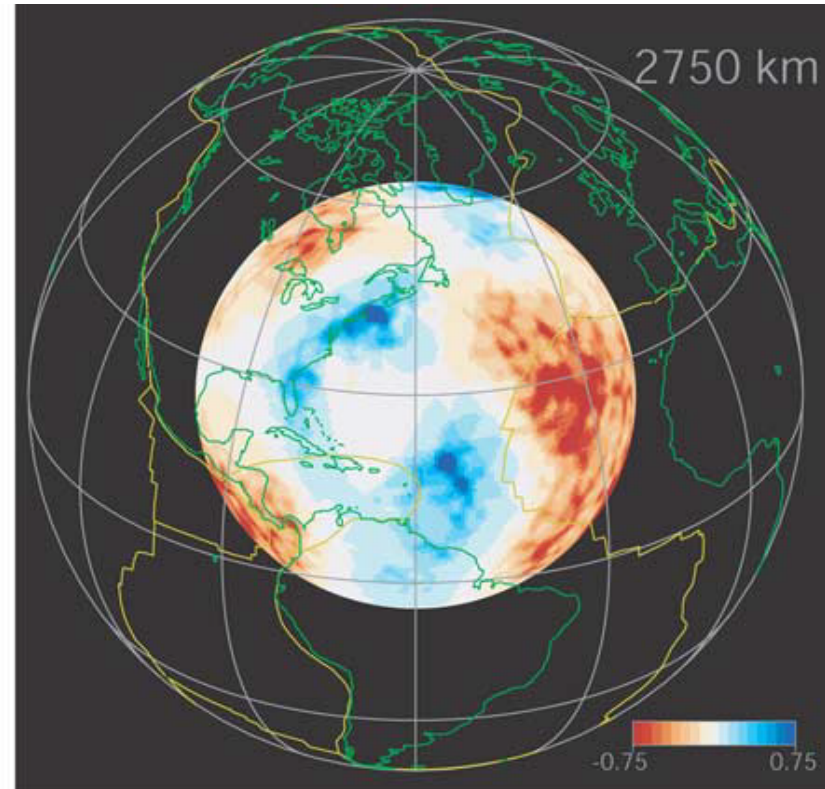
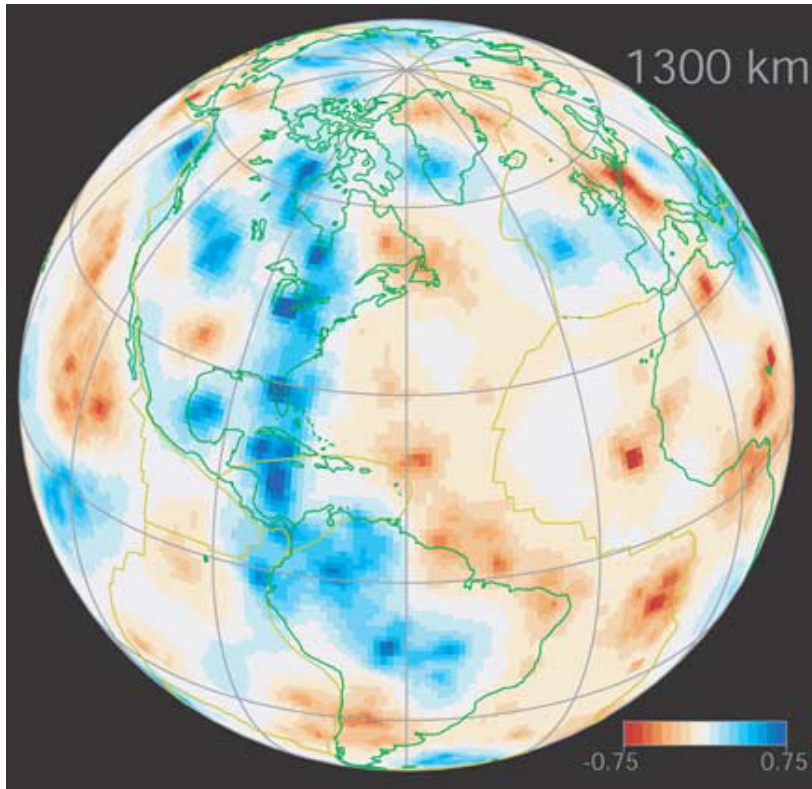


Single-Photon Emission
Computed Tomography (SPECT)



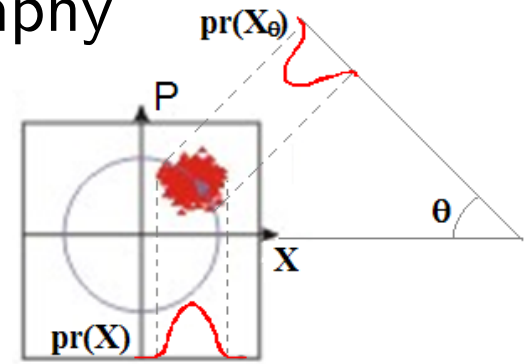
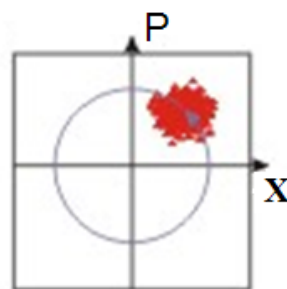
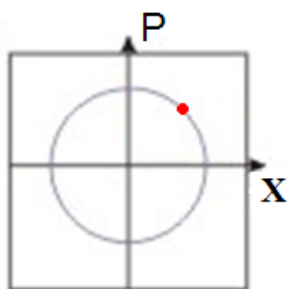
Examples of tomographic imaging

Seismic tomography



source: Sambridge et al. G3 Vol.4 Nr.3 (2003)

Quantum state tomography

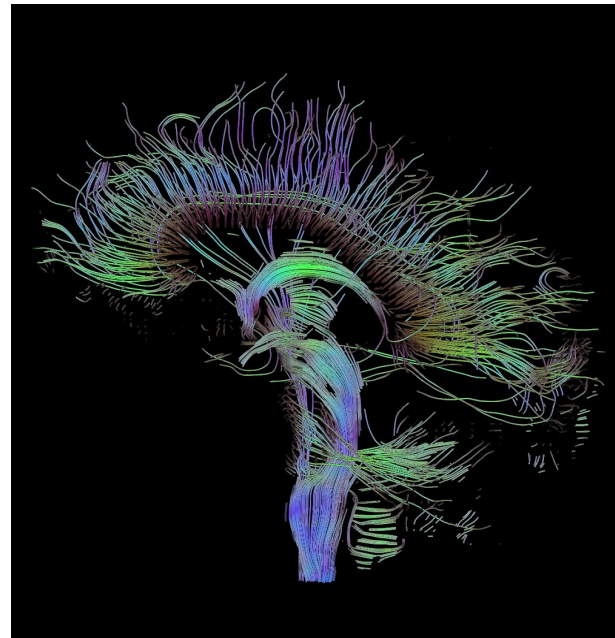
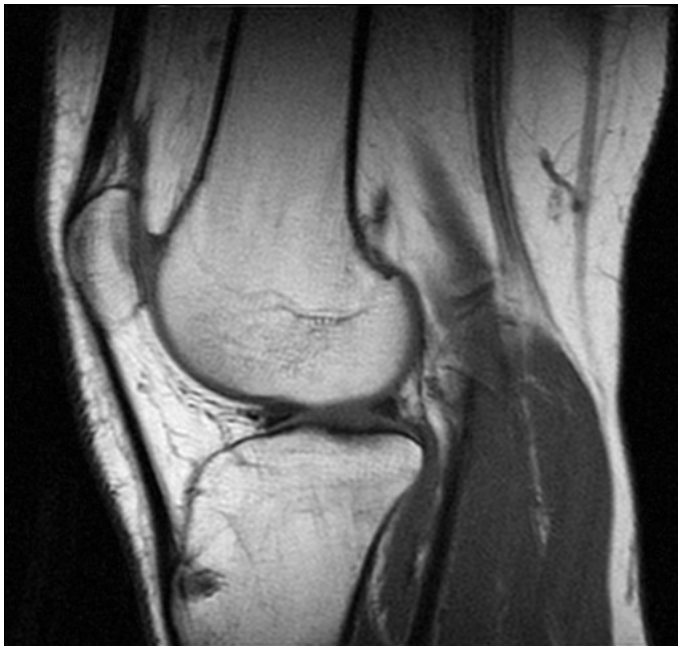


Examples of tomographic imaging

Ultrasonography/tomography (US/UST)

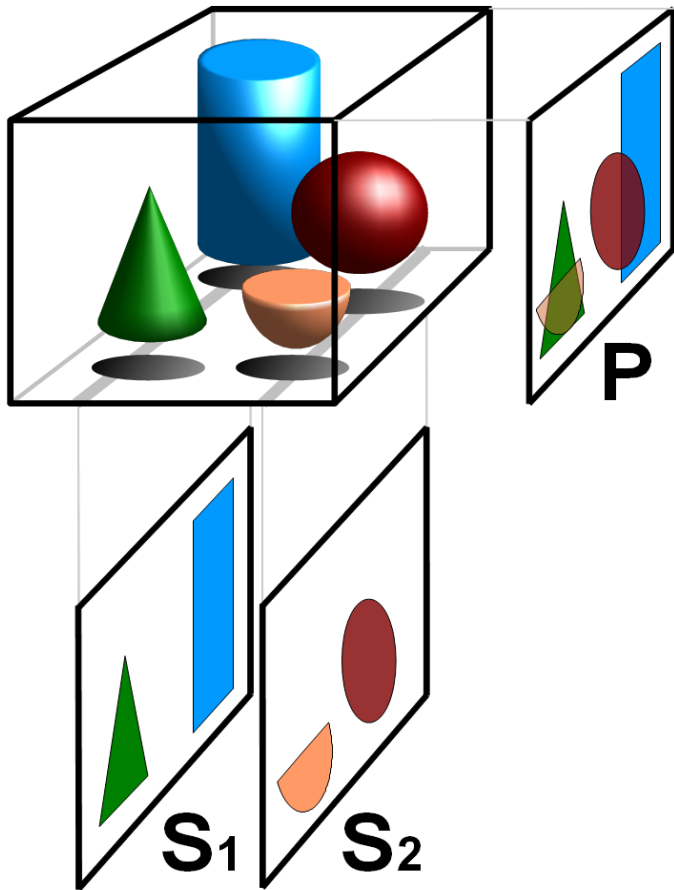


Magnetic resonance imaging/tomography (MRI/MRT)



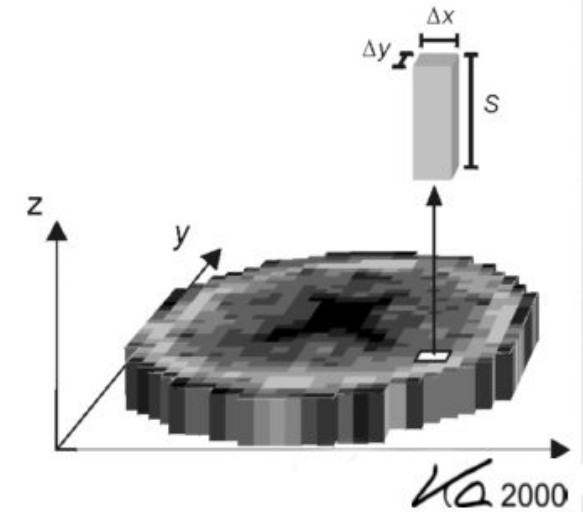
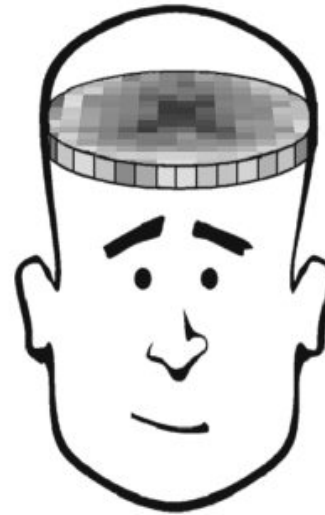
Reconstructions from projections

Reconstruction of volume
from projections



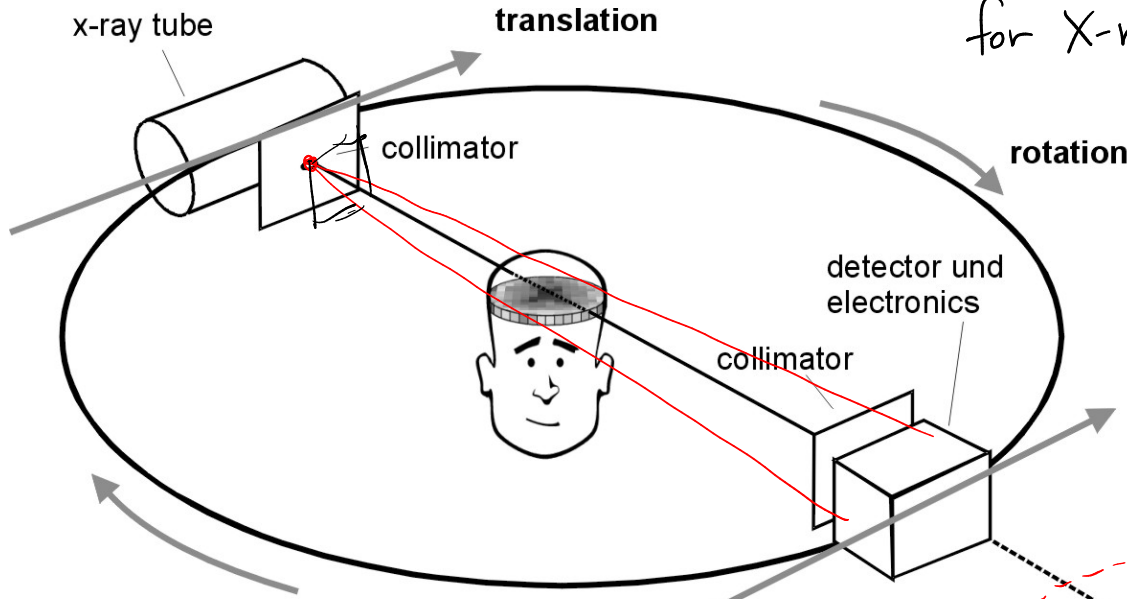
Digitization into voxels

*volume elements
= 3D pixels*



source: W. Kalender, Publicis, 3rd ed. 2011

Principles of X-ray CT



sample: index of refraction $\neq 1$
 for X-rays: $n(\vec{r}) = 1 - \delta(\vec{r}) + i\beta(\vec{r})$
 ↑ index of refraction decrement
 ↑ absorption

$$\psi = \psi_0 \exp[ik \int (n-1) dz]$$

$$|\psi|^2 = |\psi_0|^2 \exp[-2k \int \beta dz]$$

attenuation

$$\mu = 2k\beta$$

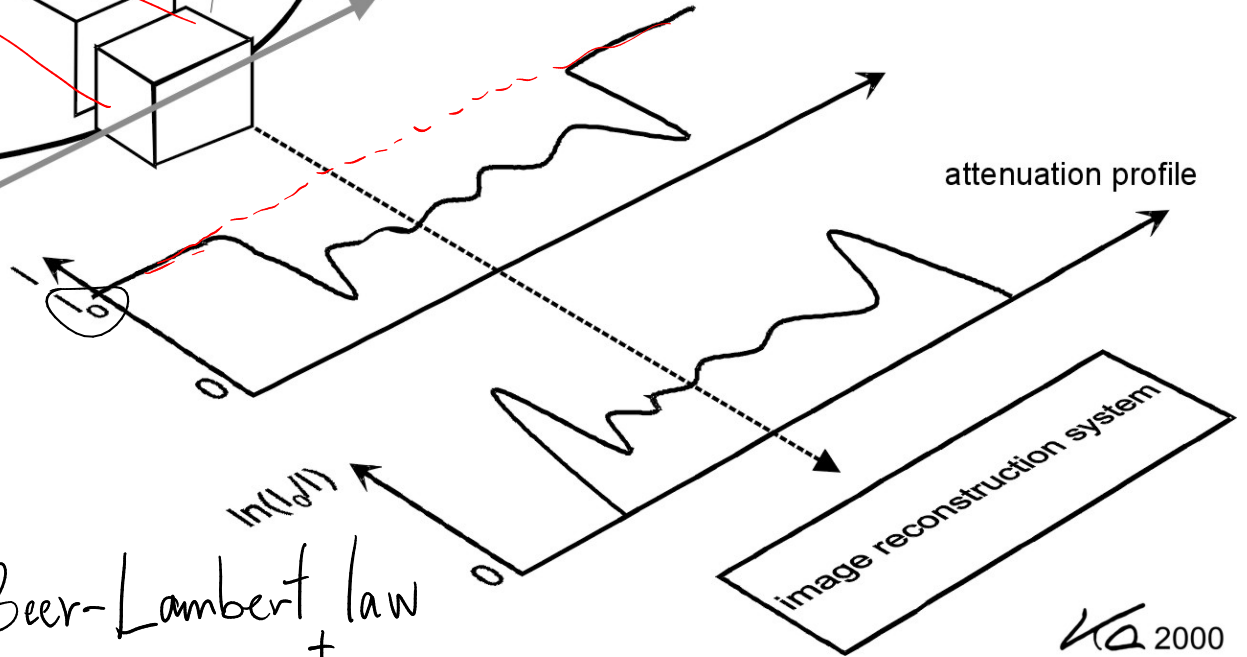
$$\ln\left(\frac{I_0}{I}\right) = \int \mu dz$$

Beer-Lambert law

$$I = I_0 e^{-\mu t}$$

$$= I_0 \exp(-\int \mu dz)$$

↑ thickness
 ↑ attenuation coefficient



KA 2000

Radon transform

Rotated coordinate system

$$\begin{pmatrix} r \\ s \end{pmatrix} = \begin{pmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$

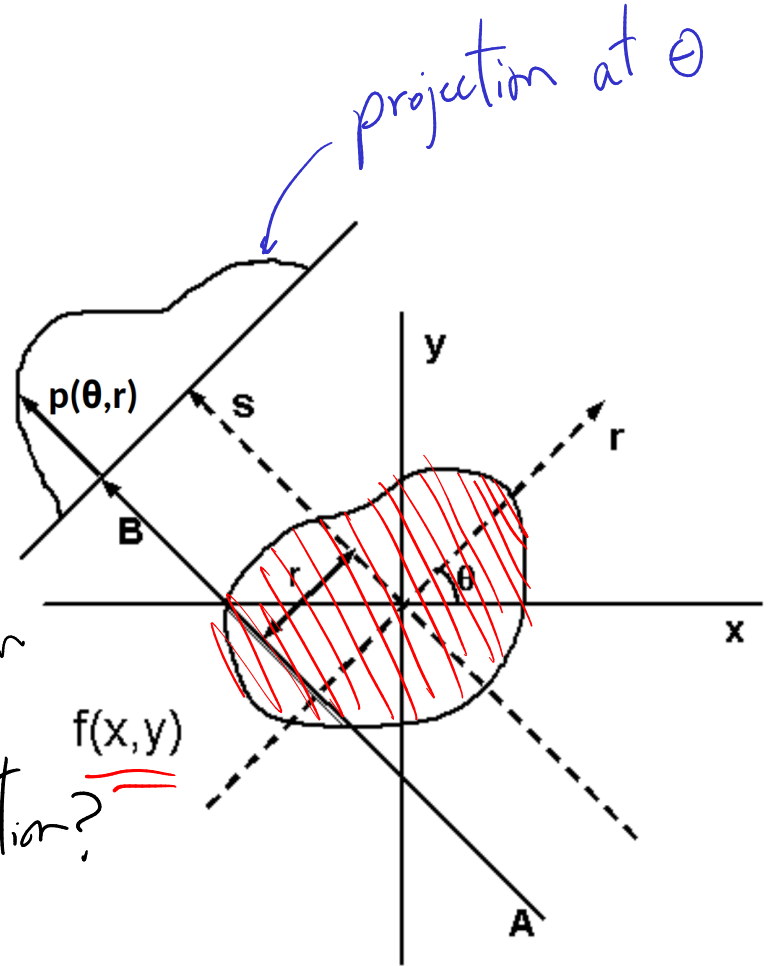
Radon transform

$$p(\theta, r) = \int f(x = r \cos \theta - s \sin \theta, y = s \cos \theta + r \sin \theta) ds$$

Radon transform is a linear transformation

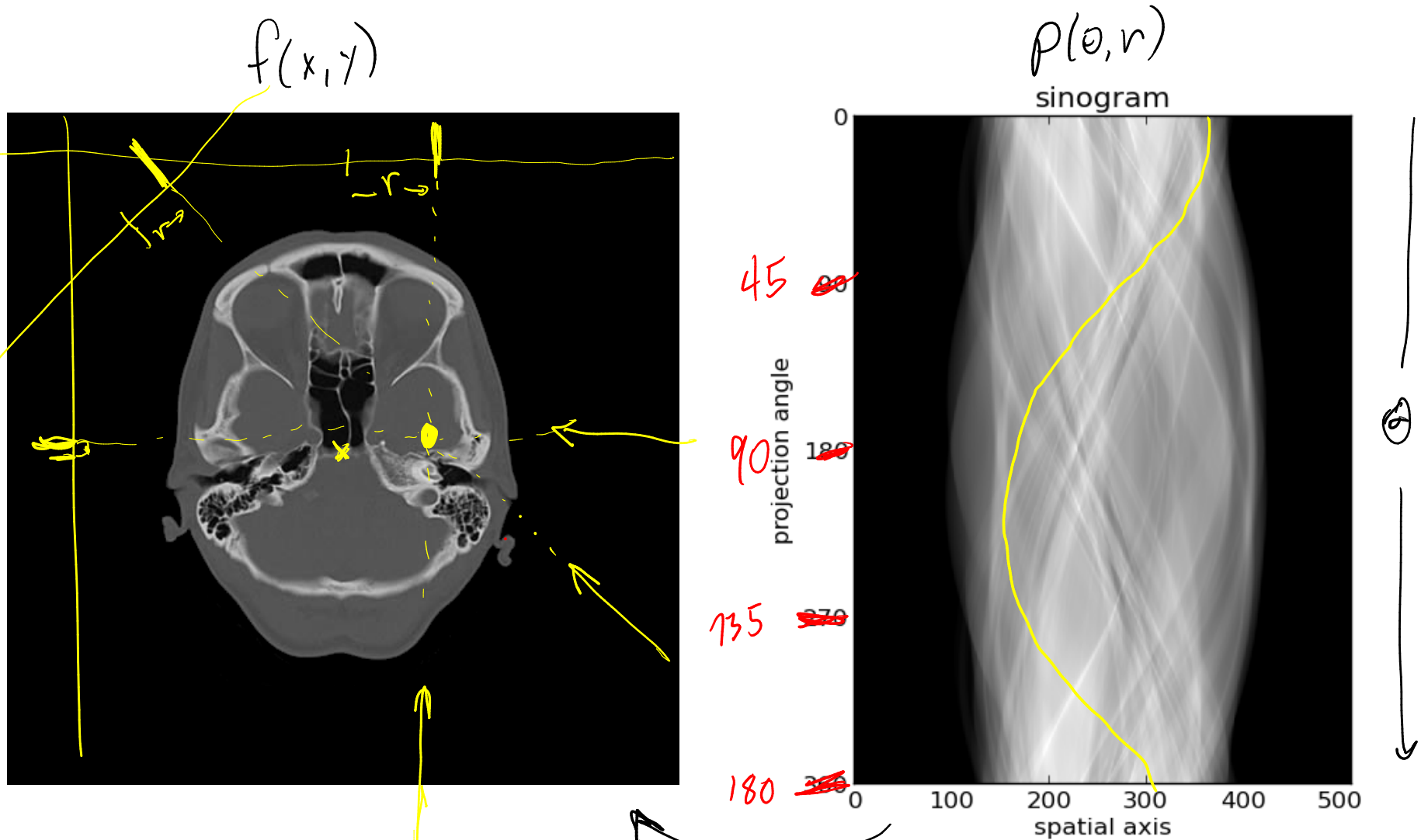
measured: $p(\theta, r)$: can we invert this relation?

inverse Radon transform

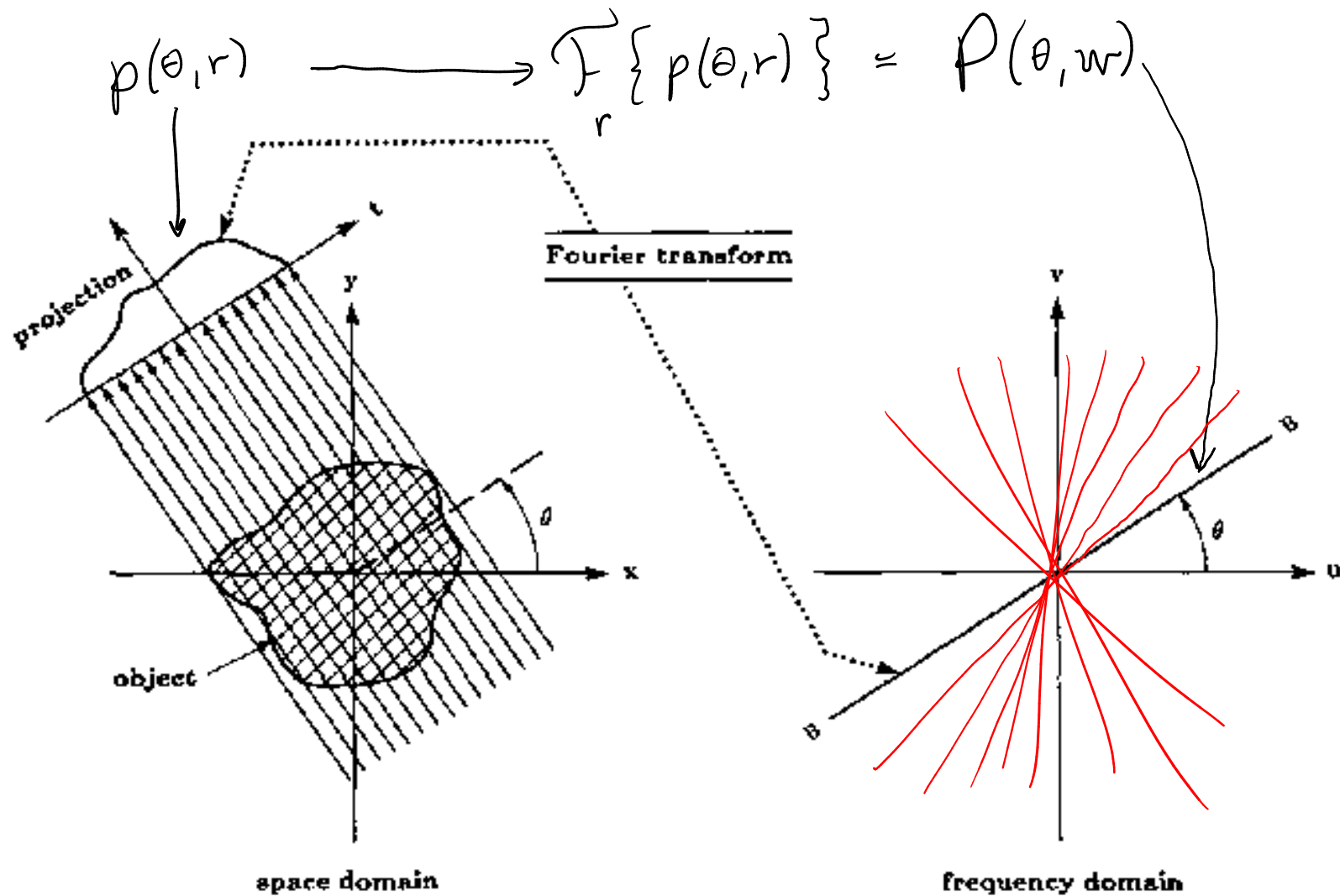


Sinogram

Representation of projection measured by a single detector line as a function of angle



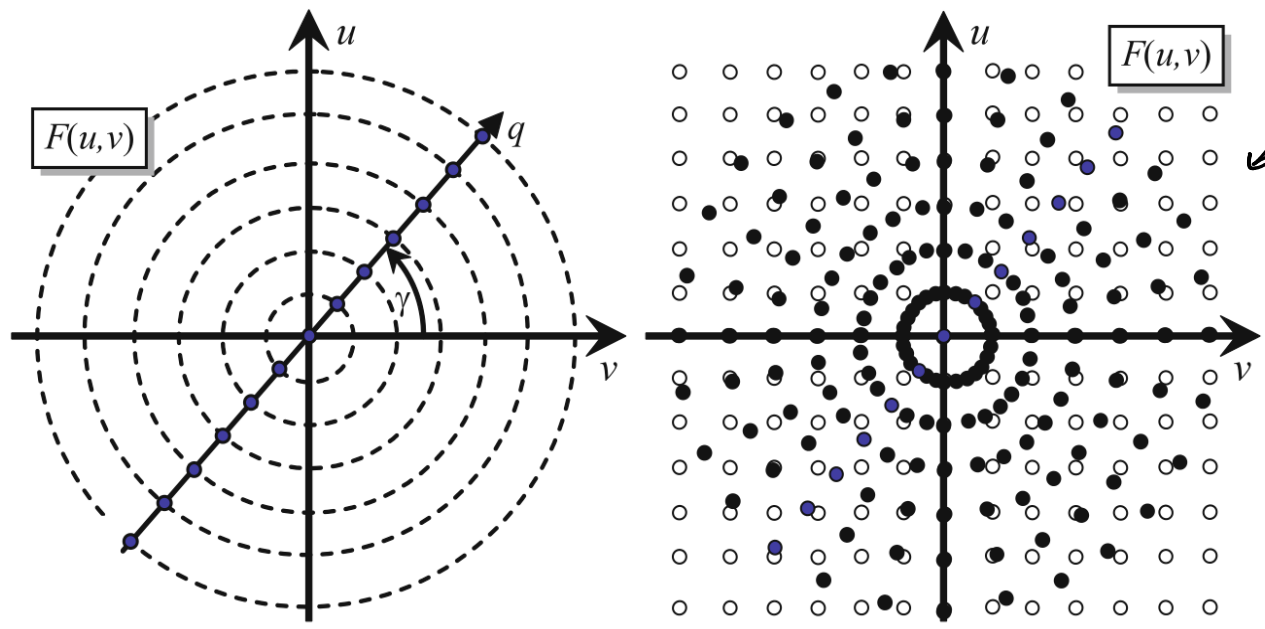
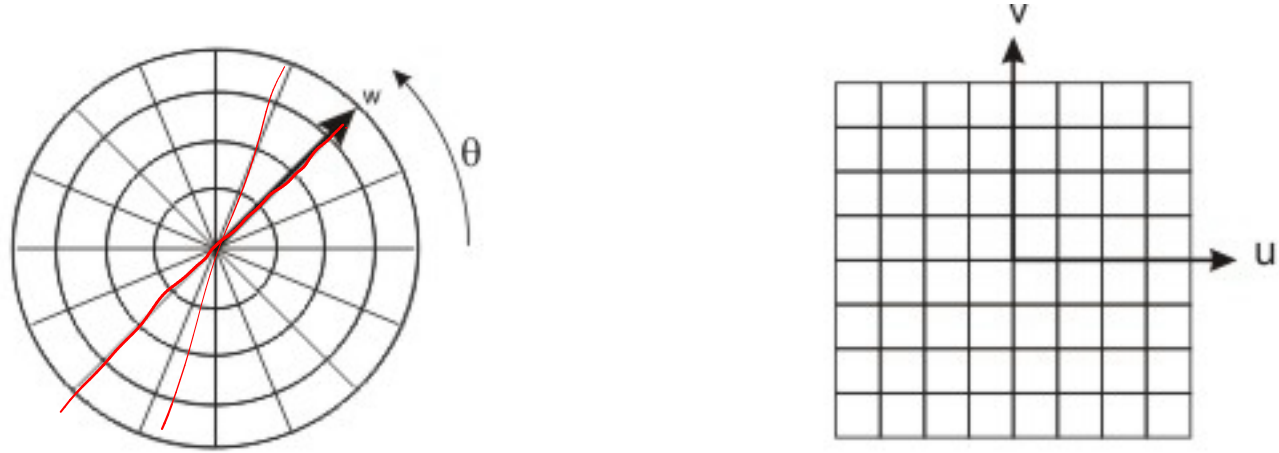
The Fourier slice theorem



$$f(x, y) \xrightarrow{\mathcal{F}^{2D}} F(u, v)$$

Frequency space sampling

Change of sampling grid from polar to rectangular requires interpolation



black circles:
from measurements

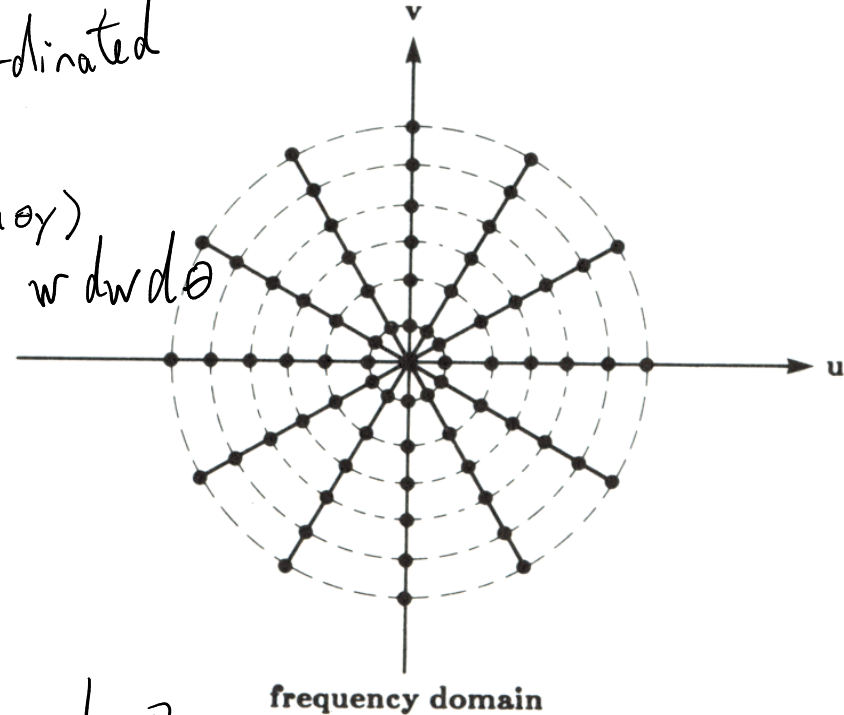
white circles:
required values
to compute
inverse F.T.

a

b

Filtered back-projection

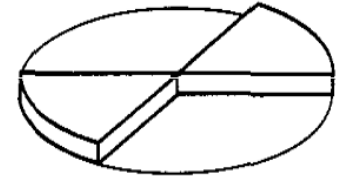
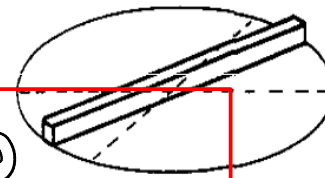
$$\begin{aligned}
 f(x, y) &= \mathcal{F}^{-1} \{ F(u, v) \} \\
 &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} F(u, v) e^{2\pi i (ux + vy)} du dv \quad \text{polar coordinated} \\
 &= \int_0^{2\pi} \int_0^{\infty} F(w \cos \theta, w \sin \theta) e^{2\pi i (w \cos \theta x + w \sin \theta y)} w dw d\theta
 \end{aligned}$$



1D. F.T. of $p(\theta, r)$:

$$\begin{aligned}
 \mathcal{F}_r \{ p(\theta, r) \} &= F(u, v) \quad \text{on the line at angle } \theta \\
 &= F(w \cos \theta, w \sin \theta)
 \end{aligned}$$

$$f(x, y) = \int_0^{2\pi} \int_{-\infty}^{\infty} \mathcal{F}_r \{ p(\theta, r) \} e^{2\pi i w (x \cos \theta + y \sin \theta)} |w| dw d\theta$$



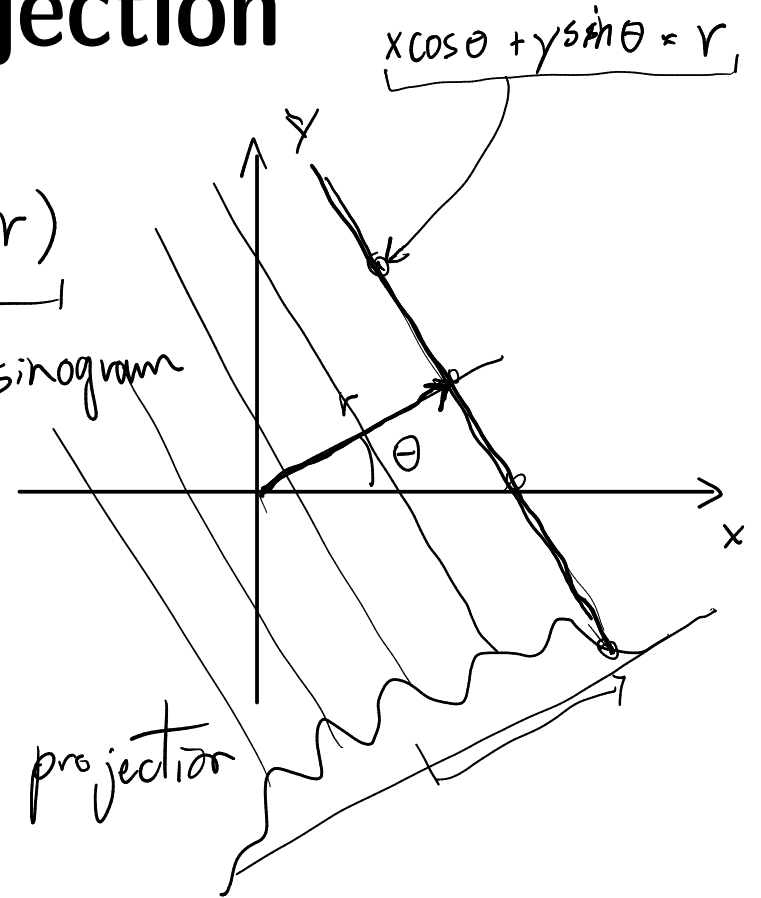
Filtered back-projection

$$\int_{-\infty}^{\infty} \int_{r_1+w}^{r_2+w} \{p(\theta, r)\} e^{2\pi i w r} |w| dw = p'(\theta, r)$$

filtered sinogram

$$f(x, y) = \int_0^{\pi} p'(\theta, r = x \cos \theta + y \sin \theta) d\theta$$

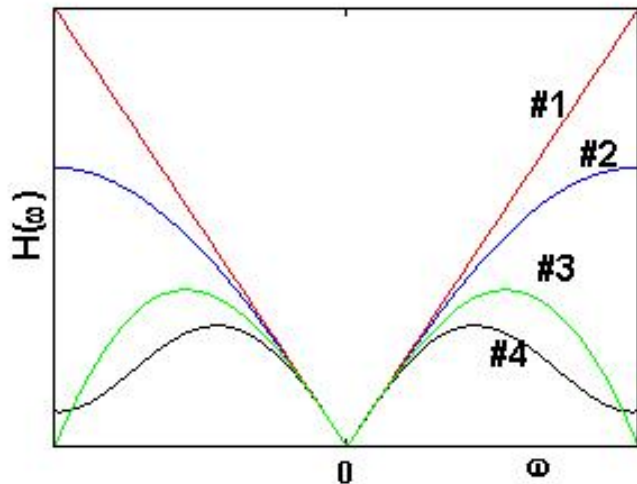
back-projected filtered projection



- Recipe:
- 1) apply Ramp filter (also called "Ram-Lak") on
sinogram
 - 2) Back-project

Filtered back-projection

- Filter can be tuned to achieve image enhancement
- Trade-off between noise and sharpness

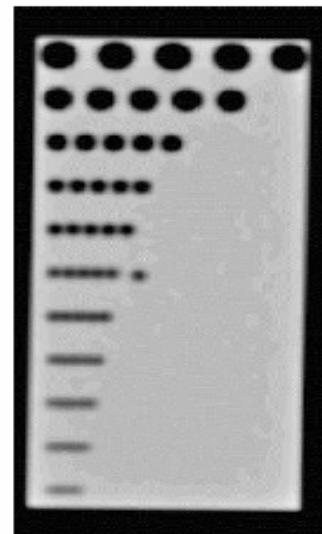
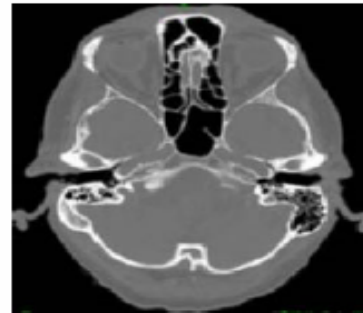


#1 ram-lak (ramp)

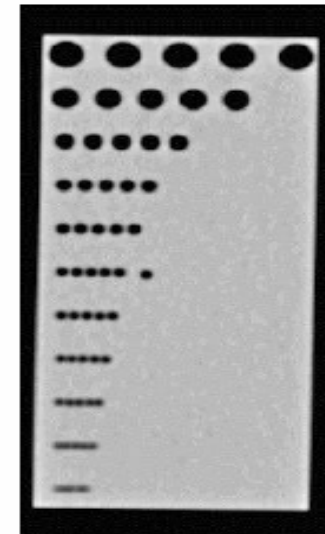
#2 Shepp-Logan

#3 cosine

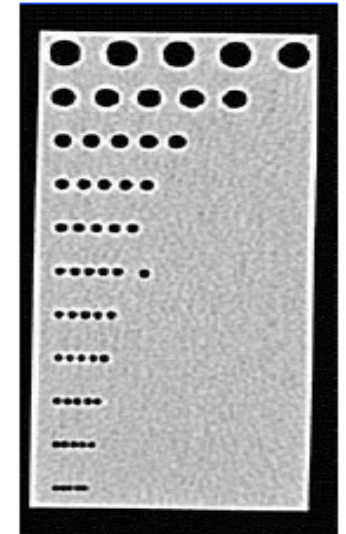
#4 Hamming



smoothing



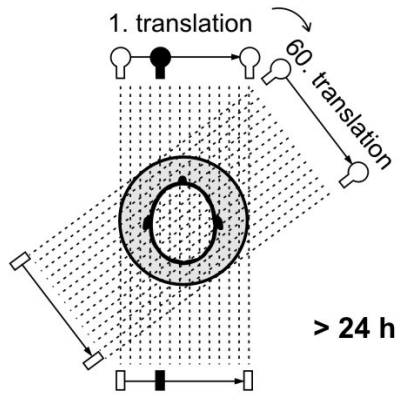
standard



edge enhanced

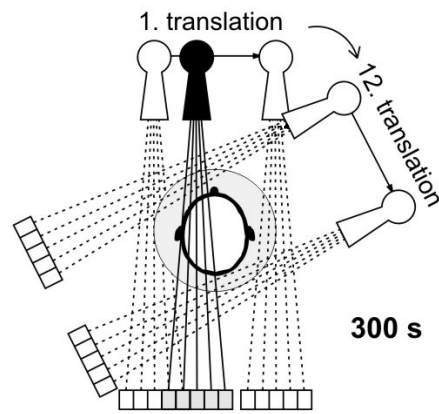
Geometries

pencil beam (1970)



1st generation: translation / rotation

partial fan beam (1972)

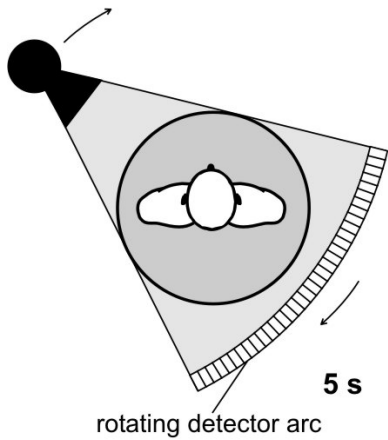


2nd generation: translation / rotation



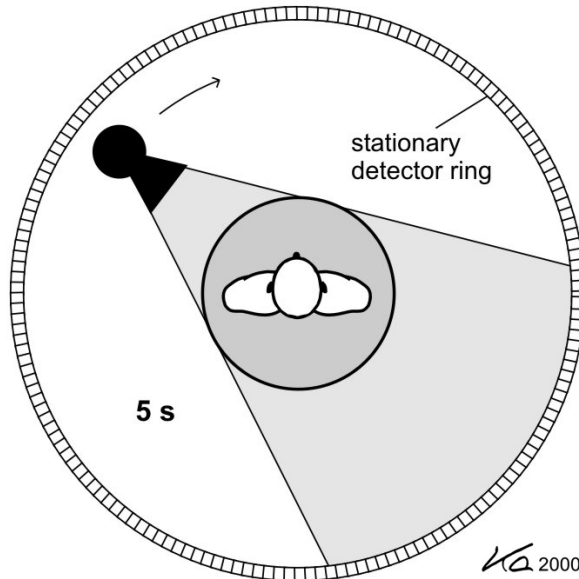
gantry

fan beam (1976)

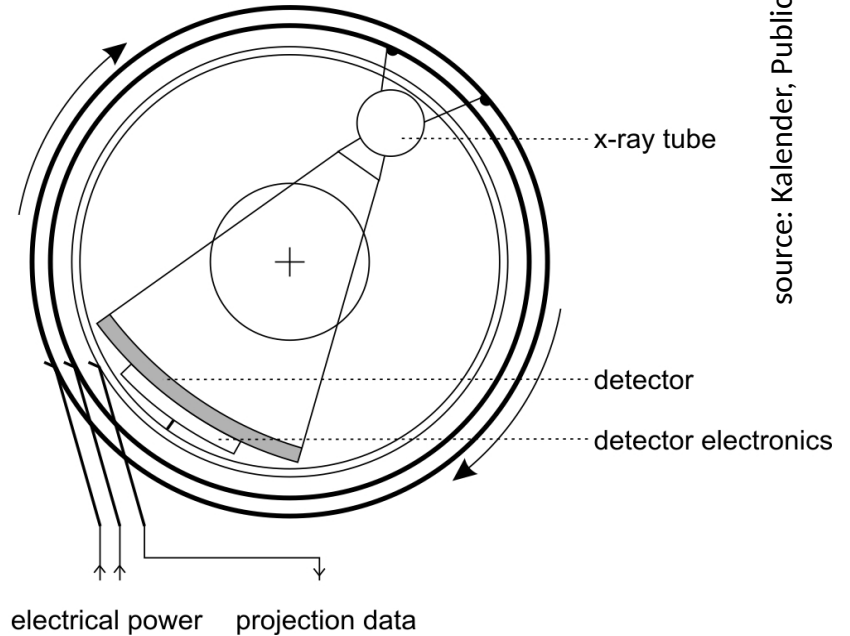


3rd generation: continuous rotation

fan beam (1978)



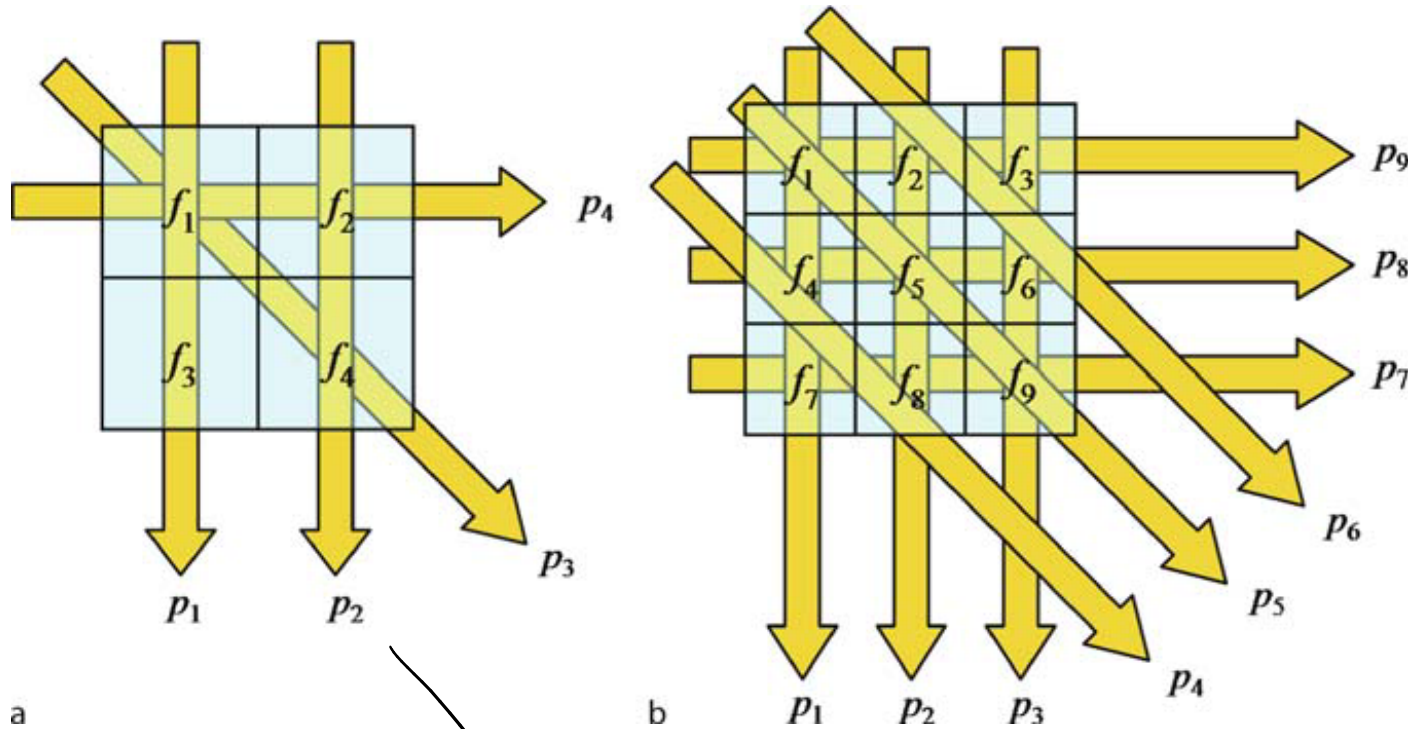
4th generation: continuous rotation



source: Kalender, Publicis, 3rd ed. 2011

Algebraic formulation

Tomography can be formulated as a set of linear equations



$$\begin{aligned}
 p_1 &= f_1 + f_4 + f_7 \\
 p_2 &= f_2 + f_5 + f_8 \\
 p_3 &= f_3 + f_6 + f_9
 \end{aligned}$$

$$\begin{pmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 1 & 1 & 0 & 0 \\ 1 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} f_1 \\ f_2 \\ f_3 \\ f_4 \end{pmatrix} = \begin{pmatrix} p_1 \\ p_2 \\ p_3 \\ p_4 \end{pmatrix}$$

$$Ax = b$$

$$x = A^{-1}b$$

source: Buzug, Springer, 1st ed. 2008

Weighting coefficients

Weighting measures:

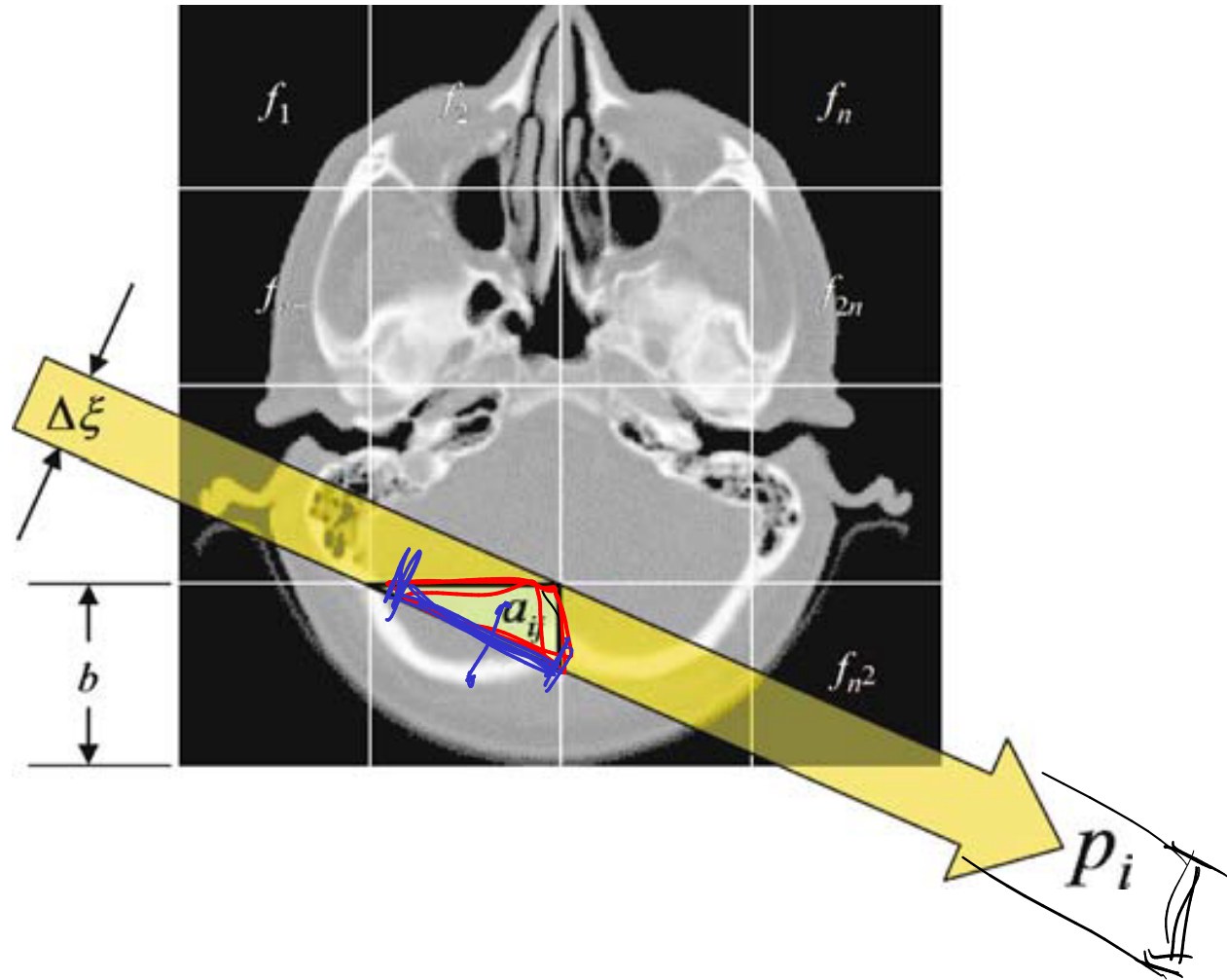
- Logic

0 or 1

- Area

- Path length

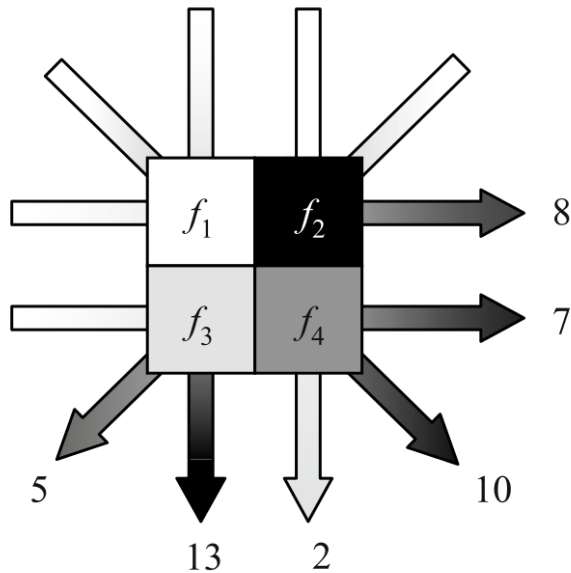
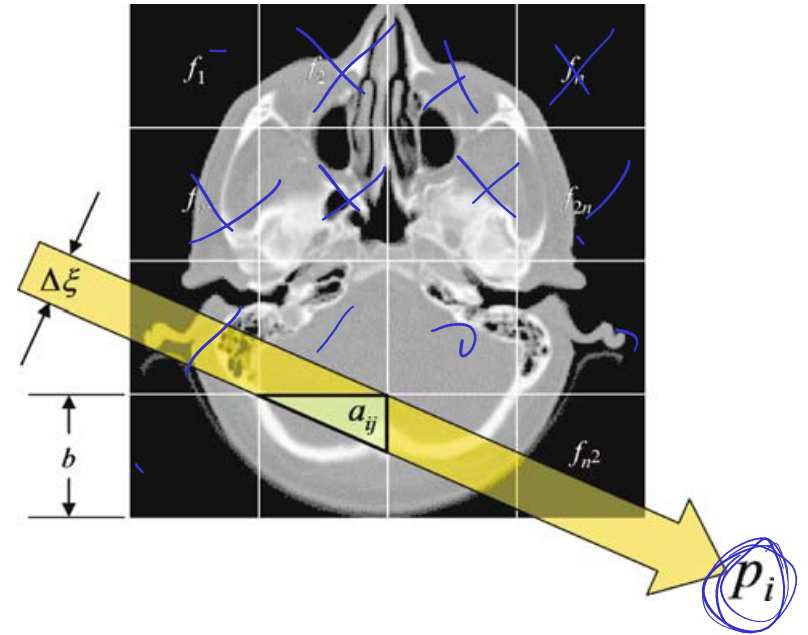
- Distance to pixel center



Differences in calculation effort, smoothness, noise sensitivity, ...

System Matrix

system matrix in general is
 → made of entries between 0 and 1
 → sparse



$$\begin{pmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 1 \\ 1 & 1 & 0 & 0 \end{pmatrix} \begin{pmatrix} f_1 \\ f_2 \\ f_3 \\ f_4 \end{pmatrix} = \begin{pmatrix} 5 \\ 13 \\ 2 \\ 10 \\ 7 \\ 8 \end{pmatrix}$$

source: Buzug, Springer, 1st ed. 2008

Matrix (pseudo)-inversion

Tomographic reconstruction = linear system inversion

$$\begin{array}{c} \text{system matrix} \\ \left[M \right] \end{array}
 \begin{array}{c} \text{tomo slice} \\ \left[T \right] \end{array}
 =
 \begin{array}{c} \text{sinogram} \\ \left[S \right] \end{array}$$

only square matrices
can be inverted.
rectangular matrices are
pseudo-inverted

$$M^{-1} = \underbrace{(M^T M)^{-1} M^T}_{\text{Moore-Penrose pseudo-inverse}}$$

Iterative methods:

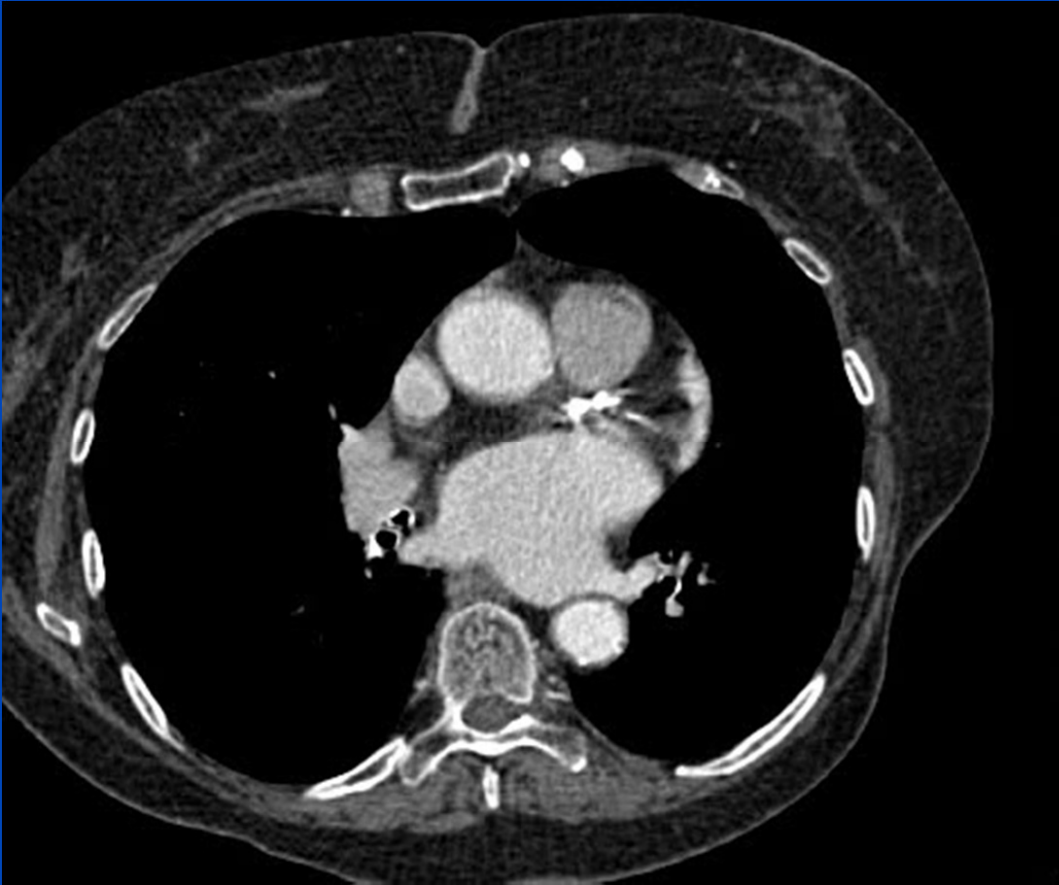
$$T = M^{-1} S$$

- ART Algebraic reconstruction technique
- SART Simultaneous algebraic reconstruction technique
- SIRT Simultaneous iterative reconstruction technique
- MART Multiplicative algebraic reconstruction technique
- MLEM Maximum likelihood expectation maximization
- OSEM Ordered subset expectation maximization
- ... and many, many more

M^T corresponds
to Back-projection
operation

FBP vs algebraic methods

Filtered backprojection 100% dose



iterative 40% dose



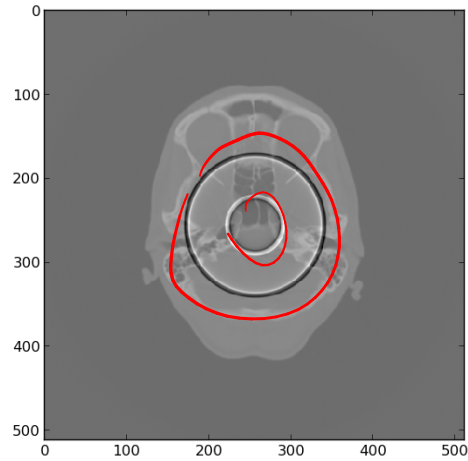
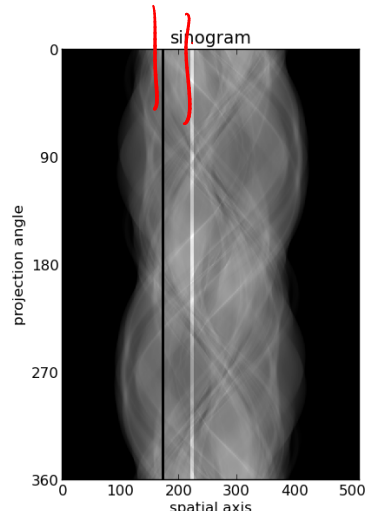
source: Kachelries, http://www.dkfz.de/en/medphysrad/workinggroups/ct/ct_conference_contributions/BasicsOfCTImageReconstruction_Part2.pdf

Artifacts

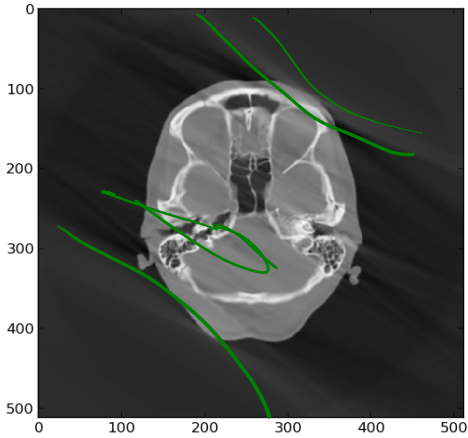
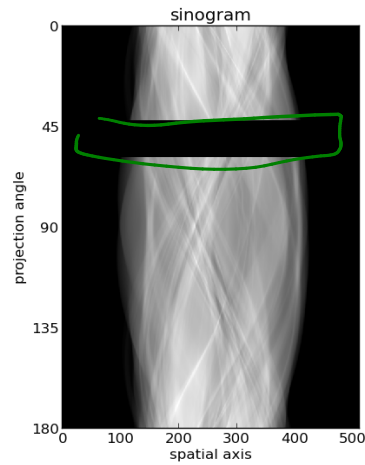
Detector imperfections → ring artifacts



very common
and painful
somewhat solved with
low-pass filters

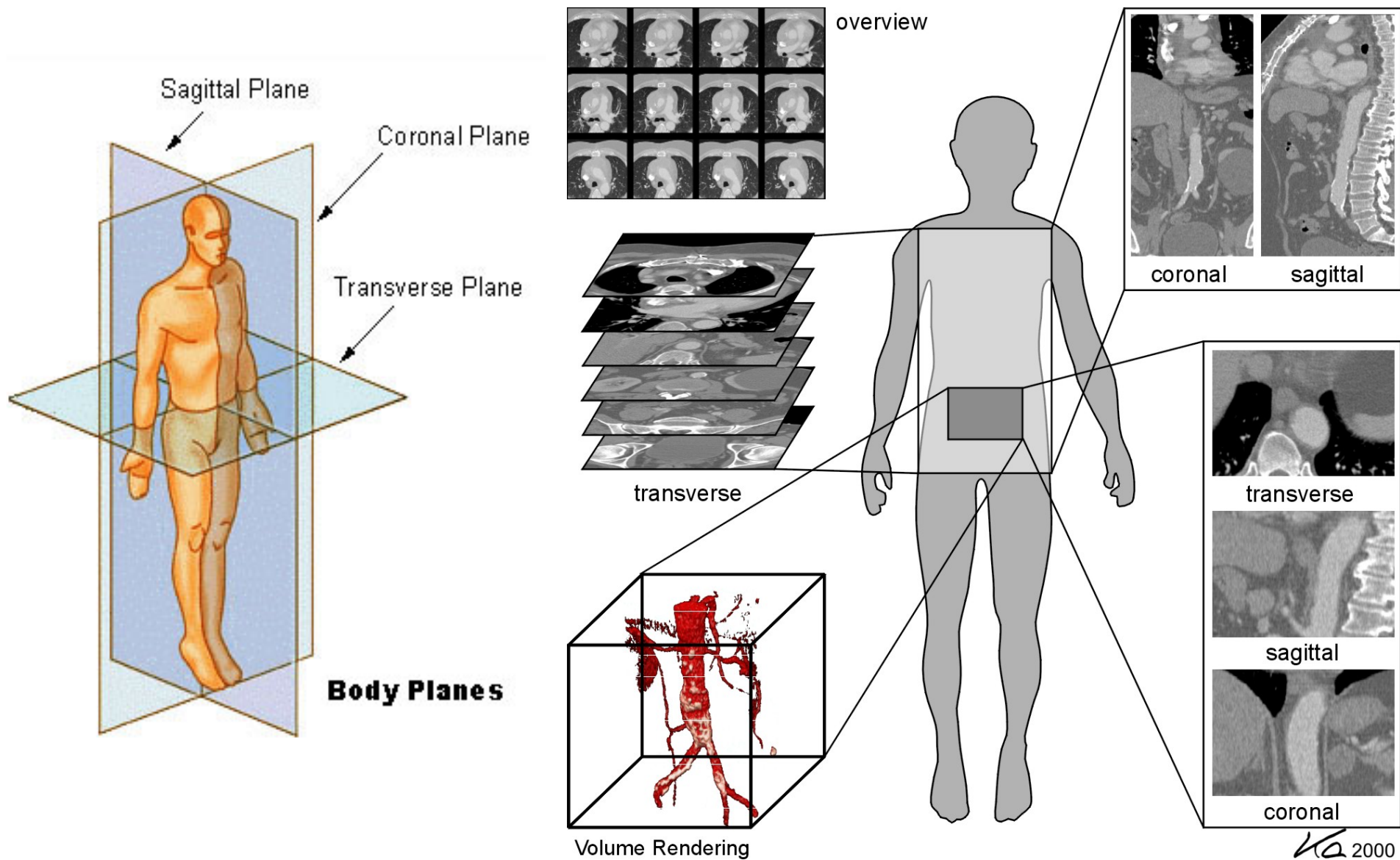


Missing projections → “streak” artifacts



Also: sample motion, beam hardening, ...

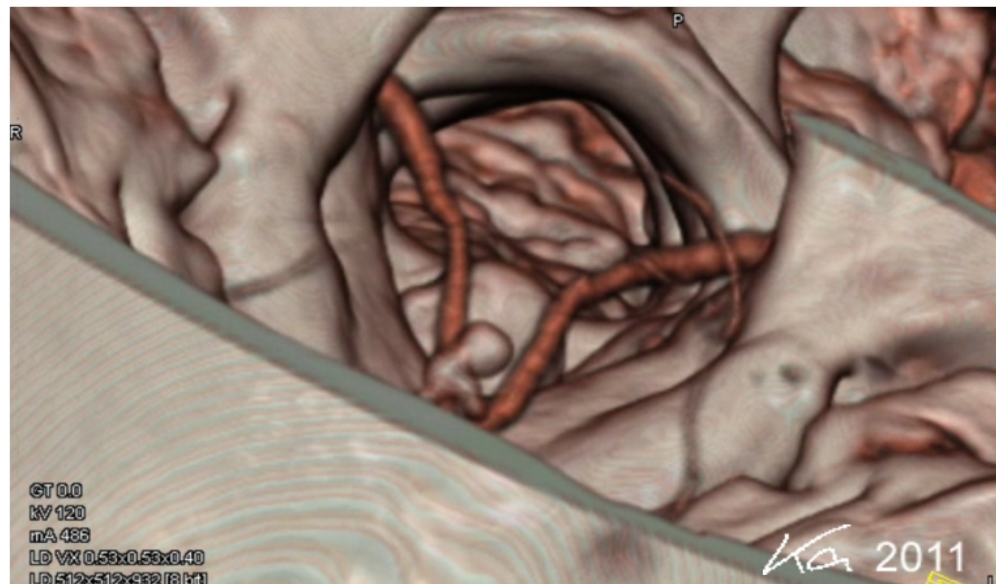
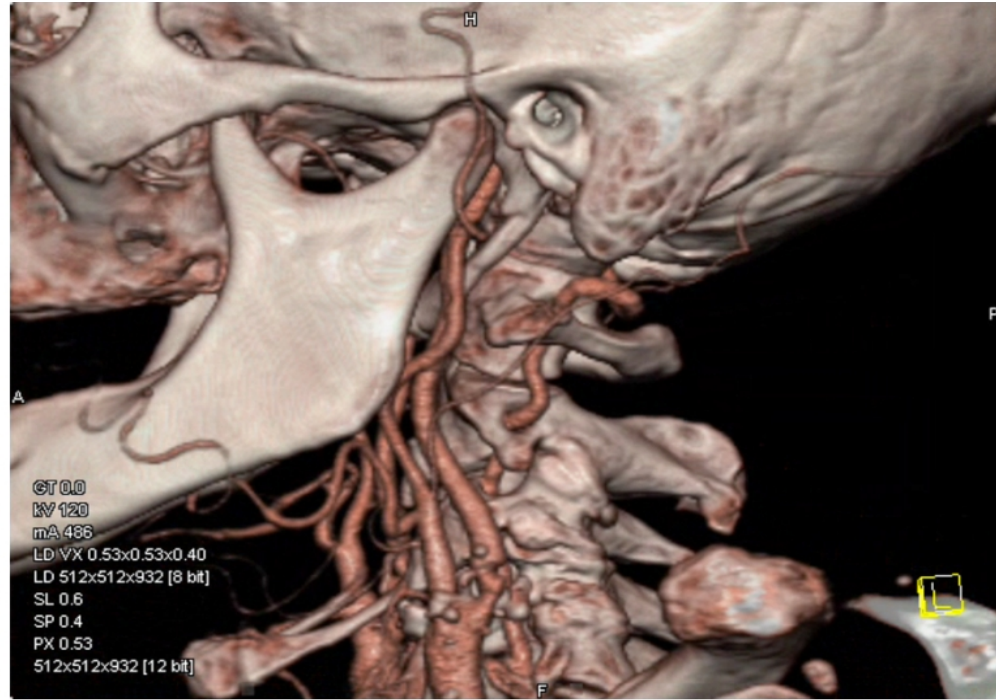
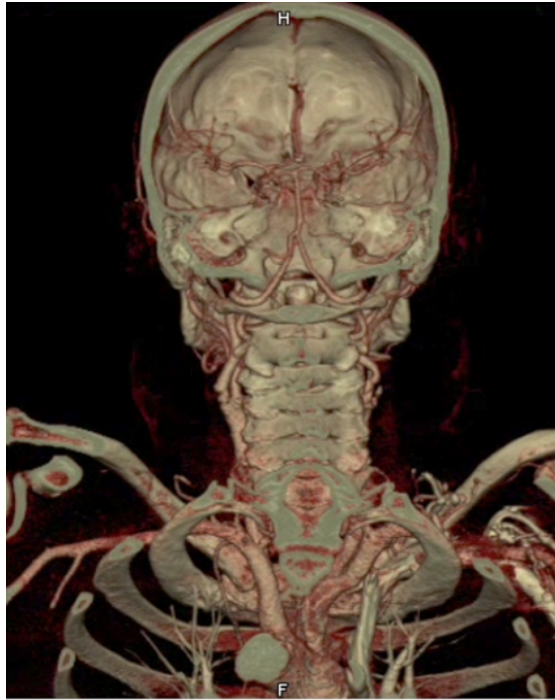
Tomographic Display



source: <http://wikipedia.org>

source: W. Kalender, Publicis, 3rd ed. 2011

Volume rendering display



Summary

- Computed tomography: reconstruction from projections
- Analytic approach:
 - Projections and tomographic slices are related by the Fourier slice theorem
 - Standard algorithm uses filtered back-projection
- Algebraic approach:
 - Tomography as a system of linear equations
 - Iterative methods are used for large matrix inversions
 - More powerful but computationally more costly
- Imperfect data leads to artifacts