

Image Processing for Physicists

Prof. Pierre Thibault

pthibault@units.it

Maximum likelihood principle



Overview

- Likelihood
- Bayes' theorem
- Application
 - ML Classification
 - Deconvolution
 - Image registration

What is likelihood?

- A likelihood function is a probability distribution expressed as a function of its parameters, and evaluated for a given set of observations.

probability of x given α : $p(x|\alpha)$

likelihood of α given observation x :

$$l(\alpha|x) = p(x|\alpha)$$

$l(\alpha|x)$ is not the probability that the model is correct
not a probability distribution for α

Maximum likelihood

Can easily be misunderstood...



Shroud of Turin

missing: a prior

$p(\text{shroud has this appearance} \mid \text{it really was Jesus})$: probably high $\rightarrow 100\%$

$l(\text{it really was Jesus} \mid \text{the shroud has this appearance})$: high also because $= p$

Bayes' theorem

$$p(A \cap B) = p(A|B)p(B) \\ = p(B|A)p(A)$$

"posterior" \nearrow $p(B|A) = \frac{p(A|B)p(B)}{p(A)}$ \nwarrow "prior"

$$p(\alpha|x) = \frac{p(x|\alpha)p(\alpha)}{p(x)} \propto l(\alpha|x)p(\alpha)$$

\uparrow not relevant, fixed given an observation

Maximum likelihood & optimization

- Goal: find the parameters that explain best the observed data.

→ Maximum likelihood $l(\alpha | x)$

or

→ Maximum a posteriori (MAP)

maximize $l(\alpha | x) p(\alpha)$
↑ additional knowledge about α

- Very often more convenient to minimize $-\log()$.

Example: a biased coin

$$p(H|\alpha) = \alpha$$

$$p(T|\alpha) = 1 - \alpha$$

α : parameter to extract
(= probability of head)

Observation: N_H = number of heads
 N_T = number of tails

$$p(N_H, N_T | \alpha) = \alpha^{N_H} (1 - \alpha)^{N_T} = \ell(\alpha | N_H, N_T)$$

$$\mathcal{L} = -\ln(\ell) = -N_H \ln \alpha - N_T \ln(1 - \alpha)$$

$$\frac{\partial \mathcal{L}}{\partial \alpha} = 0 = -\frac{N_H}{\alpha} + \frac{N_T}{1 - \alpha} = 0 \quad \Rightarrow \quad \alpha = \frac{N_H}{N_H + N_T}$$

Example: Gaussian model

1) A single variable $p(x|\mu, \sigma^2) = \frac{1}{\sqrt{2\pi\sigma^2}} \exp\left(-\frac{(x-\mu)^2}{2\sigma^2}\right)$

2) Many independent variables with same distribution:

$$p(x_1, x_2, x_3, \dots, x_N | \mu, \sigma^2) = \frac{1}{(2\pi\sigma^2)^{N/2}} \exp\left(-\frac{1}{2\sigma^2} \sum_j (x_j - \mu)^2\right)$$

$$= \ell(\mu, \sigma^2 | x_1, x_2, x_3, \dots, x_N)$$

$$\mathcal{L} = -\ln \ell = \frac{N}{2} \ln(2\pi\sigma^2) + \frac{1}{2\sigma^2} \sum_i (x_i - \mu)^2$$

if σ^2 is known,
we recover least square
principle

$$\frac{\partial \mathcal{L}}{\partial \mu} = 0 \Rightarrow \hat{\mu} = \frac{1}{N} \sum_i x_i$$

$$\frac{\partial \mathcal{L}}{\partial \sigma^2} = 0 \Rightarrow \hat{\sigma}^2 = \frac{1}{N} \sum_i (x_i - \mu)^2$$

$\hat{\mu}, \hat{\sigma}^2$: maximum likelihood estimators for μ and σ^2

Example: Gaussian model

3) M variables not identically distributed and not independent

$$p(\vec{x} | \vec{\mu}, C) = \frac{1}{(2\pi)^{M/2} \sqrt{|C|}} \exp\left(-\frac{1}{2} (\vec{x}-\vec{\mu})^T C^{-1} (\vec{x}-\vec{\mu})\right)$$

\downarrow covariance matrix \downarrow determinant

If N measurements are made:

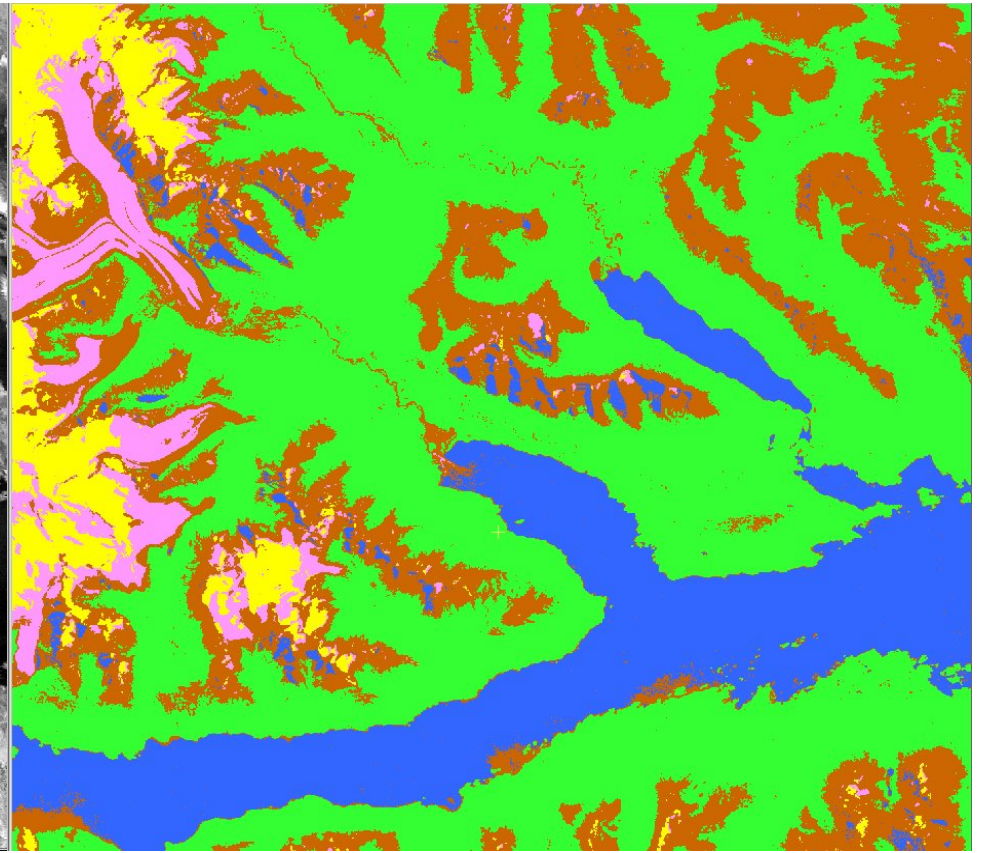
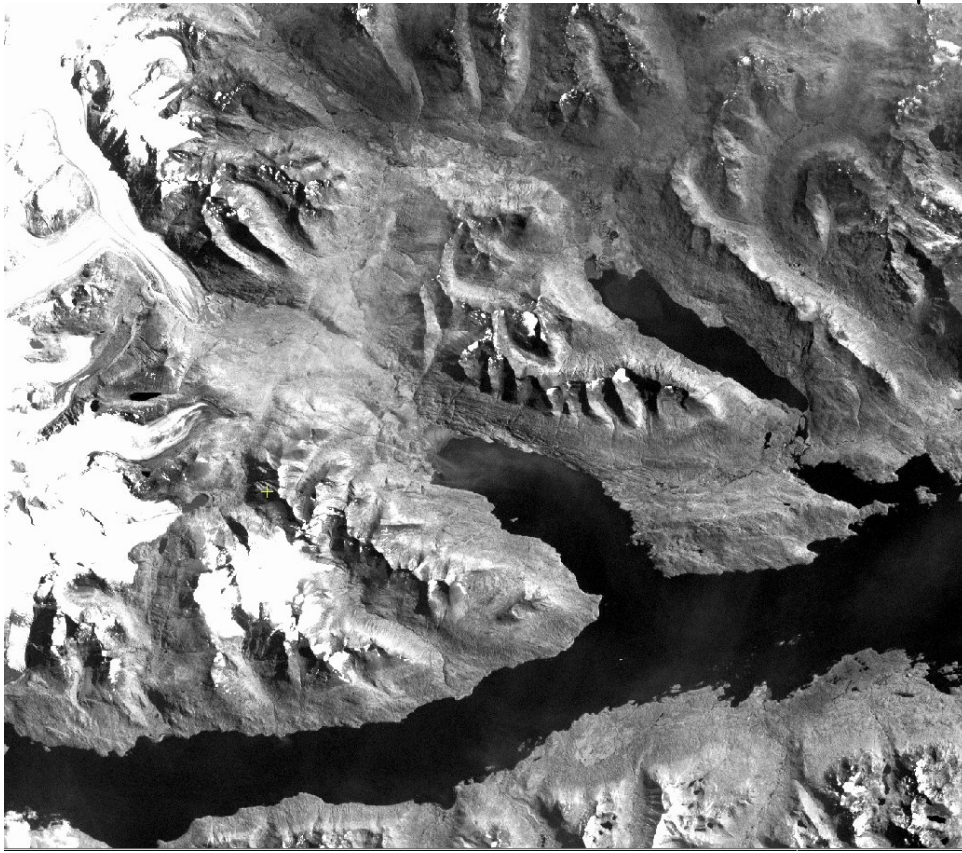
$$p(\vec{x}^{(0)}, \vec{x}^{(1)}, \vec{x}^{(2)}, \dots, \vec{x}^{(N)} | \vec{\mu}, C) = \frac{1}{(2\pi)^{MN/2} |C|^{N/2}} \exp\left(-\frac{1}{2} \sum_i (\vec{x}^{(i)} - \vec{\mu})^T C^{-1} (\vec{x}^{(i)} - \vec{\mu})\right)$$

$$l = \log \mathcal{L} = -\ln \mathcal{L} \quad \frac{\partial \mathcal{L}}{\partial \vec{\mu}} = 0 \quad \frac{\partial \mathcal{L}}{\partial C} = 0$$

$$\hat{\vec{\mu}} = \frac{1}{N} \sum_i \vec{x}^{(i)} \quad C_{lm} = \frac{1}{N} \sum_i (x_l^{(i)} - \mu_l) (x_m^{(i)} - \mu_m)$$

Image classification

stack of images



Goal: assign each pixel to a class according to a probability model

Image classification

Landsat 8-9 Operational Land Imager (OLI) and Thermal Infrared Sensor (TIRS)

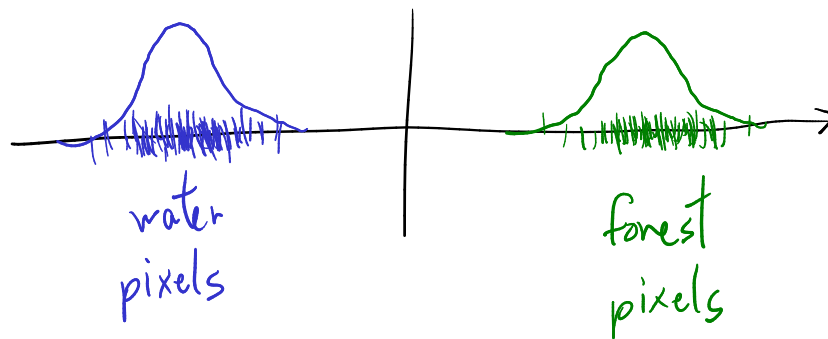
Bands	Wavelength (micrometers)	Resolution (meters)
Band 1 - Coastal aerosol	0.43-0.45	30
Band 2 - Blue	0.45-0.51	30
Band 3 - Green	0.53-0.59	30
Band 4 - Red	0.64-0.67	30
Band 5 - Near Infrared (NIR)	0.85-0.88	30
Band 6 - SWIR 1	1.57-1.65	30
Band 7 - SWIR 2	2.11-2.29	30
Band 8 - Panchromatic	0.50-0.68	15
Band 9 - Cirrus	1.36-1.38	30
Band 10 - Thermal Infrared (TIRS) 1	10.6-11.19	100
Band 11 - Thermal Infrared (TIRS) 2	11.50-12.51	100

Image classification

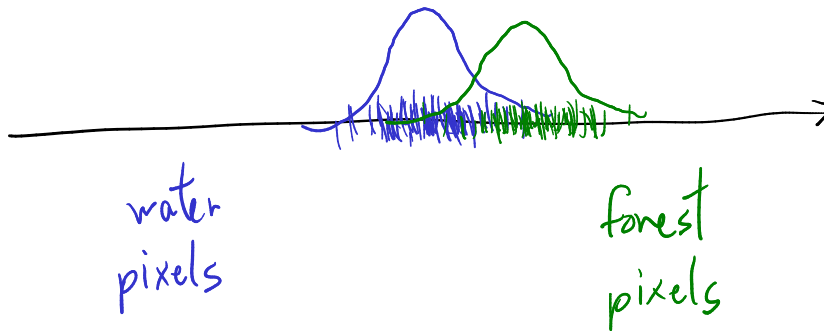
Supervised Maximum Likelihood Classification

1. Training: for each class, evaluate the probability distribution of the measurements.

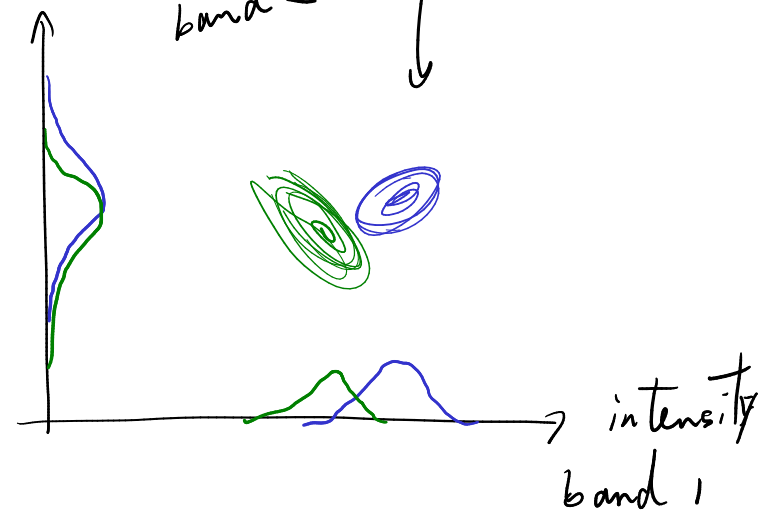
1D



in reality:



intensity of a
single image
intensity of
band 2



1st step: evaluate
parameters for these
distributions
from known
samples

Image classification

Supervised Maximum Likelihood Classification

2. Classification: for each pixel, compute the probability that it belongs to each class. The highest probability wins.

likelihood $p(\text{pixel} | \text{class}) = \ell(\text{class} | \text{pixel})$

e.g. water class:

$$p(\vec{x} | \vec{\mu}_{\text{water}}, C_{\text{water}}) = (\dots) \exp\left(-\frac{1}{2}(\vec{x} - \vec{\mu}_{\text{water}})^T C_{\text{water}}^{-1} (\vec{x} - \vec{\mu}_{\text{water}})\right)$$

$$\mathcal{L} = -\ln(p_{\text{water}}) = \frac{1}{2} \ln |C_{\text{water}}| + \underbrace{\frac{1}{2}(\vec{x} - \vec{\mu}_{\text{water}})^T C_{\text{water}}^{-1} (\vec{x} - \vec{\mu}_{\text{water}})}_{\text{"Mahalanobis distance"}}$$

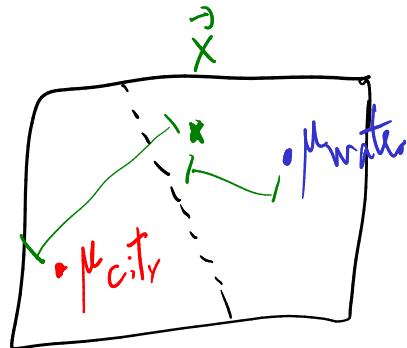


Image deconvolution revisited

Image convolved with well-known PSF in the presence of noise.

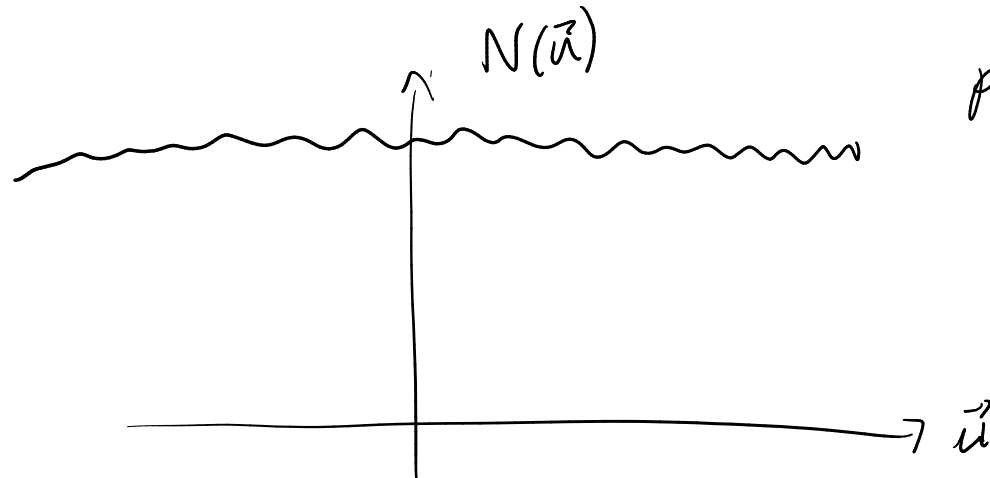
$$g(\vec{r}) = (h * f)(\vec{r}) + n(\vec{r})$$

measurement \nearrow PSF \nearrow true image \nearrow noise zero-mean

Fourier space

$$G(\vec{u}) = H(\vec{u}) F(\vec{u}) + N(\vec{u})$$

Often, a reasonable assumption is that $N(\vec{u})$ is flat (white noise)



probability distribution
for $N(\vec{u})$: gaussian

$$\sigma^2 = |N(\vec{u})|^2$$

Image deconvolution revisited

Probability of measuring $G(\vec{u})$

$$p(G(\vec{u}) | F(\vec{u})) \propto \exp\left(-\frac{1}{2} \sum_{\vec{u}} \frac{1}{|N(\vec{u})|^2} |F(\vec{u})H(\vec{u}) - G(\vec{u})|^2\right)$$

$p(G(\vec{u}) | F(\vec{u}))$

$$l(F(\vec{u}) | G(\vec{u}))$$

Maximum likelihood? ... $F(\vec{u}) = G(\vec{u})/H(\vec{u})$

not good, unstable, amplifies
noise...

Solution: include prior knowledge about F .

$$p(F(\vec{u})) \propto \exp\left(-\frac{1}{2} \sum_{\vec{u}} \frac{|F(\vec{u})|^2}{S(\vec{u})}\right) \quad S: \text{power spectrum}$$

Image deconvolution revisited

Maximum a posteriori (MAP): maximize

$$p(F(\vec{u}) | G(\vec{u})) p(F(\vec{u}))$$

minimize $-\ln$: $\Leftrightarrow \mathcal{L} = \sum_u \left[\frac{1}{|N(u)|^2} |F(\vec{u}) G(\vec{u}) - H(\vec{u})|^2 + \frac{|F(\vec{u})|^2}{S(\vec{u})} \right]$

$$0 = \frac{\partial \mathcal{L}}{\partial F(u)^*} = \frac{1}{|N(u)|^2} (F(u) G(u) - H(u)) G^*(u) + \frac{F(u)}{S(u)}$$

$$= F(u) \left(\frac{|G(u)|^2}{|N(u)|^2} + \frac{1}{S(u)} \right) - \frac{H(u) G^*(u)}{|N(u)|^2}$$

$$\Rightarrow F(u) = \frac{H(u) G^*(u)}{|G(u)|^2 + \frac{|N(u)|^2}{S(u)}}$$

Wirtinger calculus:
range of \mathcal{L} is \mathbb{R}
 $\Rightarrow F(\vec{u})$ and $F(\vec{u})^*$ can
be treated as independent variables

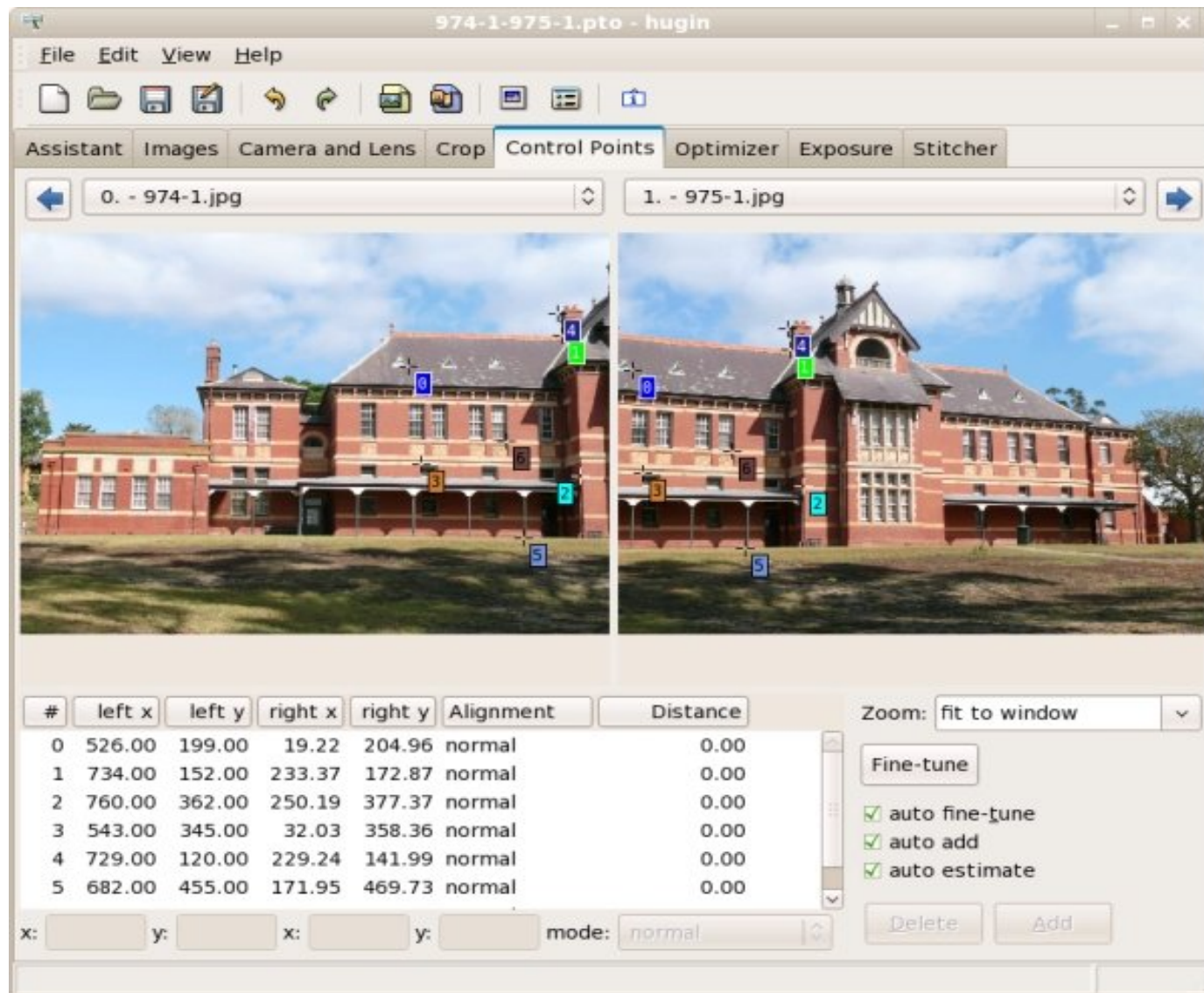
Wiener filter

Image registration

What is image registration?

- Geometric transformation of multiple images to make them match
- Transformations can be rigid or non-rigid
 - Rigid: translation, scale, rotation
 - Non-rigid: shear, perspective, ...
- Optimization can be done on the transformed images or on a set of control points.
- In almost all cases, interpolation is required to remap images on a regular grid.

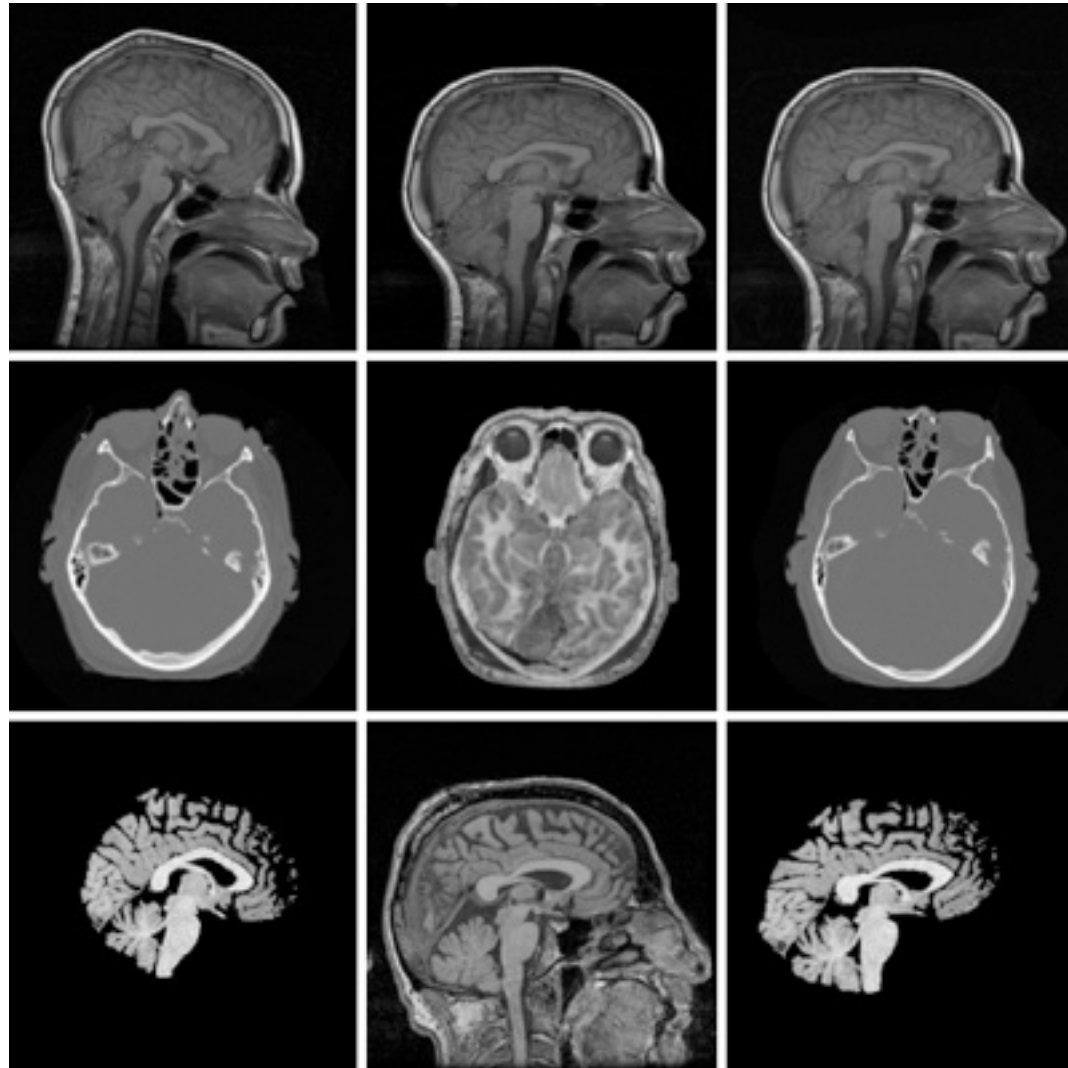
Control points for photo stitching



Source: <http://hugin.sourceforge.net/tutorials/two-photos/en.shtml>

Image registration

Medical image registration

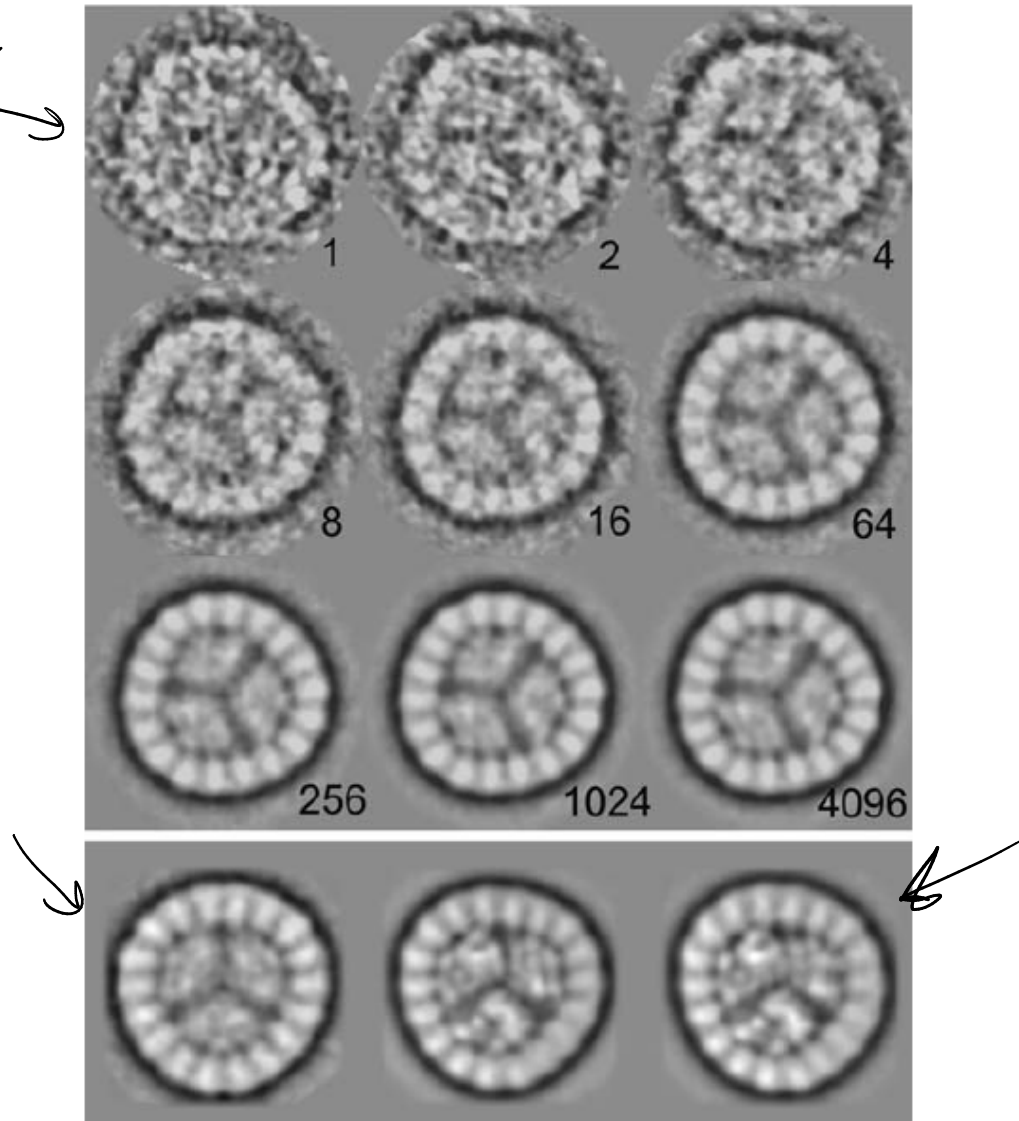


Source: http://www.cs.dartmouth.edu/farid/Hany_Farid/

Single particle analysis

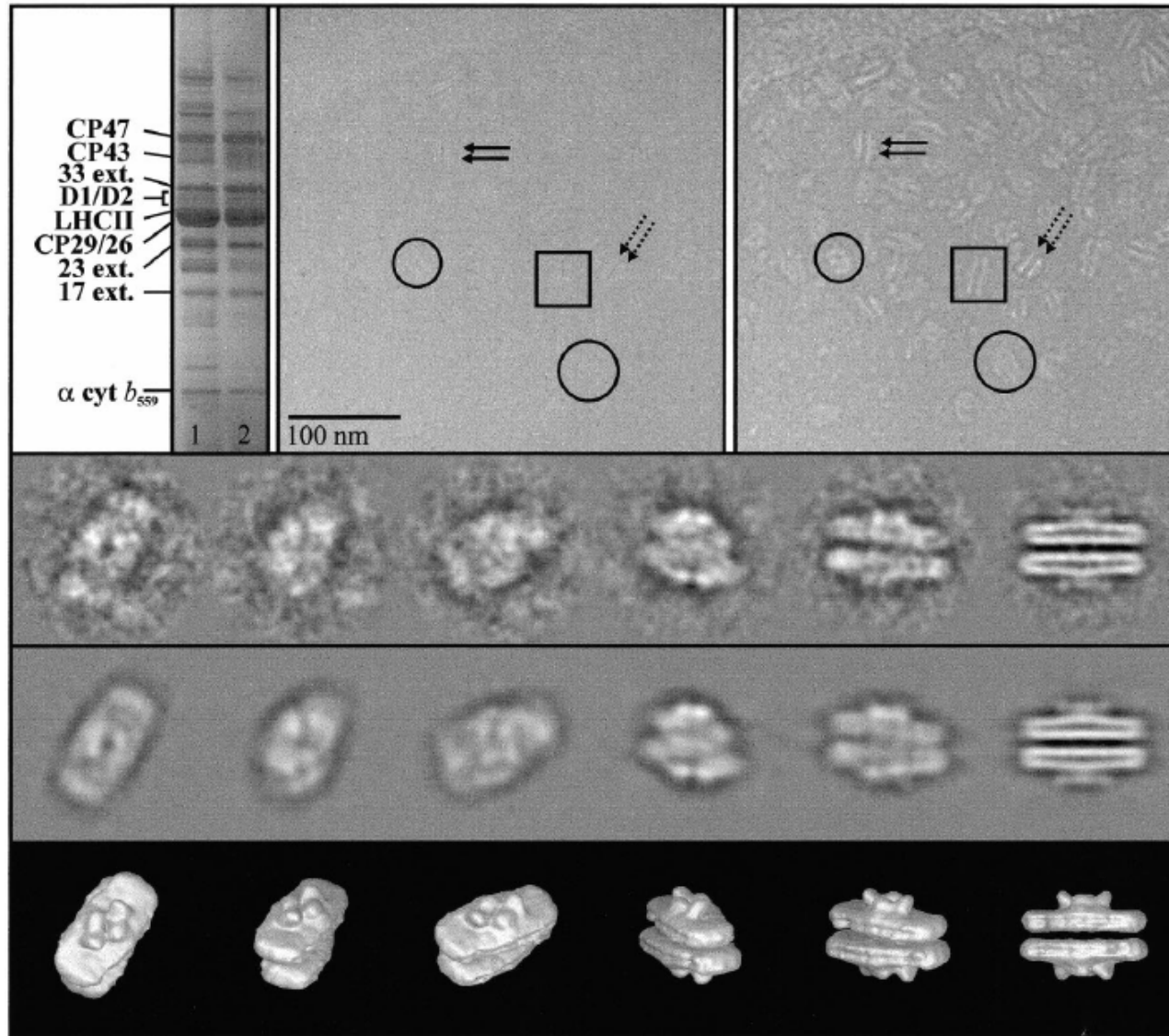
one noisy image
↓

TEM
images



Source: Boerkema *et al.* Photosynth. Res. **102**, 189-196 (2009)

Single particle analysis



Nobel
2017

Source: Nield *et al.* Nat. Struct. Bio. 7, 44-47 (2000)

Image registration



Maximum likelihood formulation

$I_i(\vec{r})$: multiple noisy images

true because additive gaussian noise

$I_0(\vec{r})$: real image

$$p(I_i(\vec{r}) | I_0(\vec{r}), \vec{r}_i) \propto \exp\left(-\frac{1}{2} \sum_{\vec{r}} \frac{1}{\sigma^2} (I_i(\vec{r} + \vec{r}_i) - I_0(\vec{r}))^2\right)$$

$$p(I_1(\vec{r}), I_2(\vec{r}), \dots | I_0(\vec{r}), \vec{r}_1, \vec{r}_2, \dots) \propto \exp\left(-\frac{1}{2} \sum_i \frac{1}{\sigma^2} \sum_{\vec{r}} \left(\right)^2\right)$$

strategy: minimize in alternance w.r.t. I_0 and $\{\vec{r}_1, \vec{r}_2, \vec{r}_3, \dots\}$

more complicated and robust approach (to noise) is called Expectation-maximization algorithm

Maximum likelihood formulation

Summary

- Likelihood maximization: finding parameters that best fit an observation.
 - Powerful, but:
 - Can overfit, can misinterpret
- Maximum A Posteriori (MAP): include prior (probabilistic) knowledge
- Broad range of applications:
 - Classification, registration, enhancements, ...