

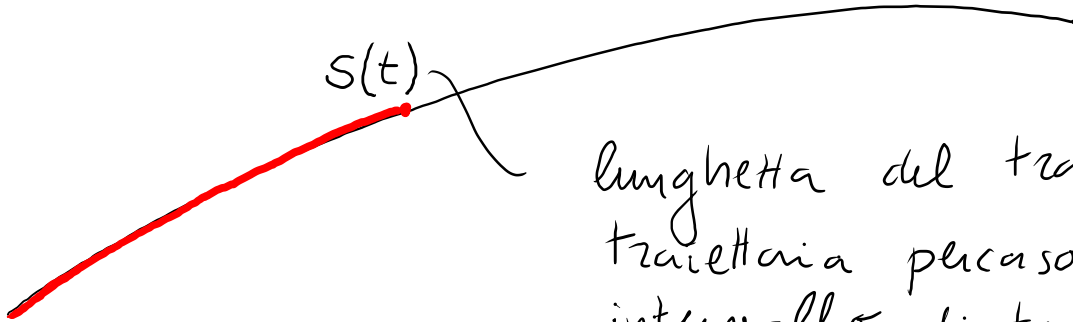
# CINEMATICA

Meccanica

{ cinematica ✓  
statica  
dinamica

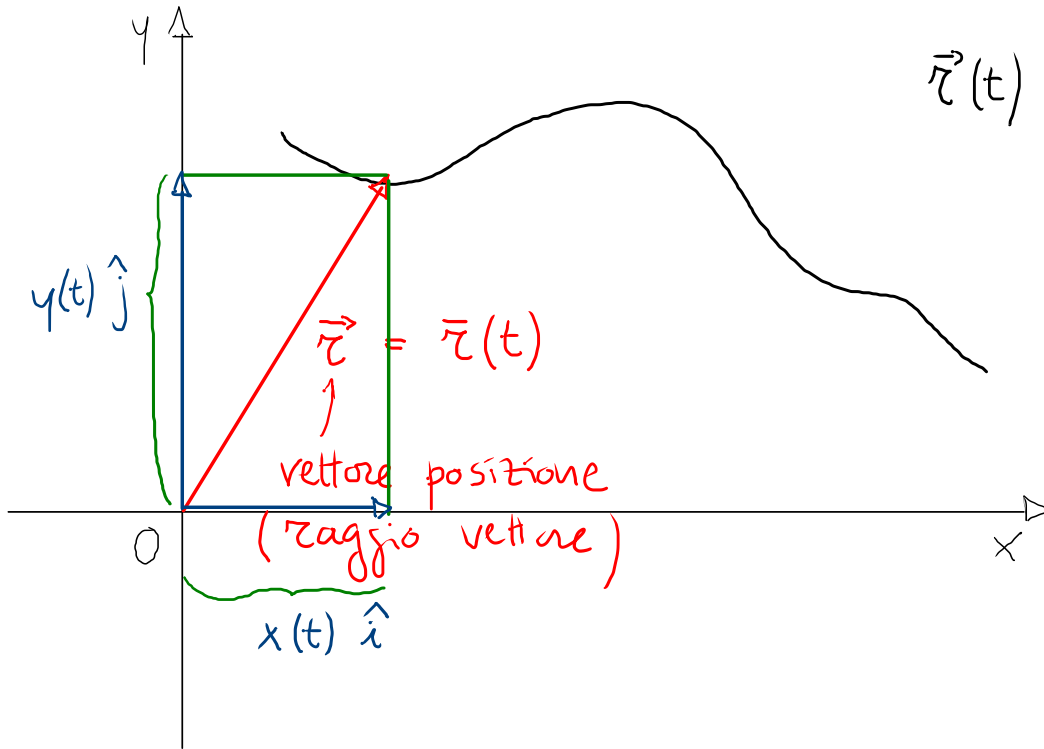
punto materiale : punto geometrico dotato di massa

moto punto materiale  
traiettoria :



lunghezza del tratto di  
traiettoria percorso nell'  
intervallo di tempo  $t$

$$\vec{r}(t) = x(t) \hat{i} + y(t) \hat{j}$$

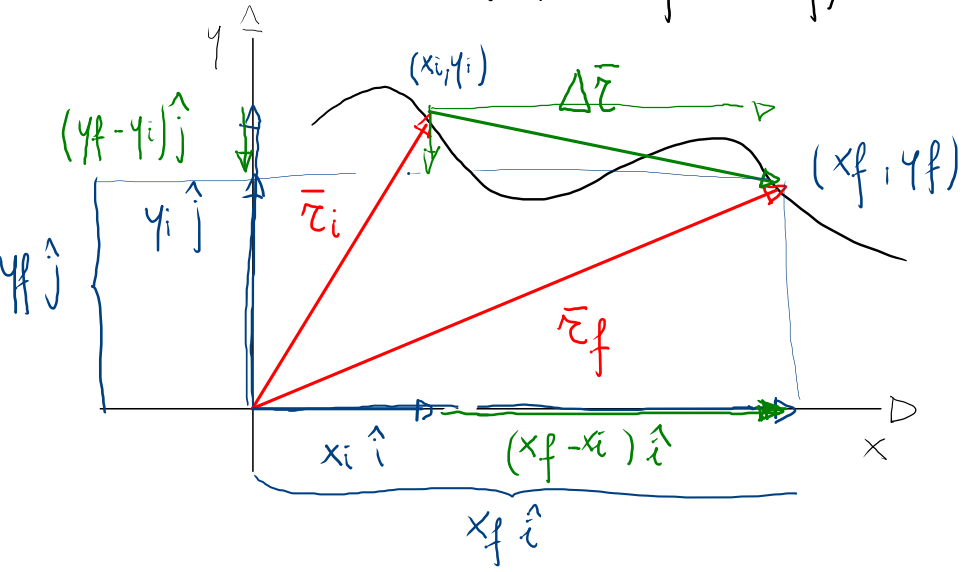


SPOSTAMENTO

$$\vec{r}_i = \vec{r}(t_i) \quad \vec{r}_f = \vec{r}(t_f)$$

$$t_i \quad t_f$$

$$\Delta t = t_f - t_i$$



$$\Delta \vec{r} = \vec{r}_f - \vec{r}_i$$

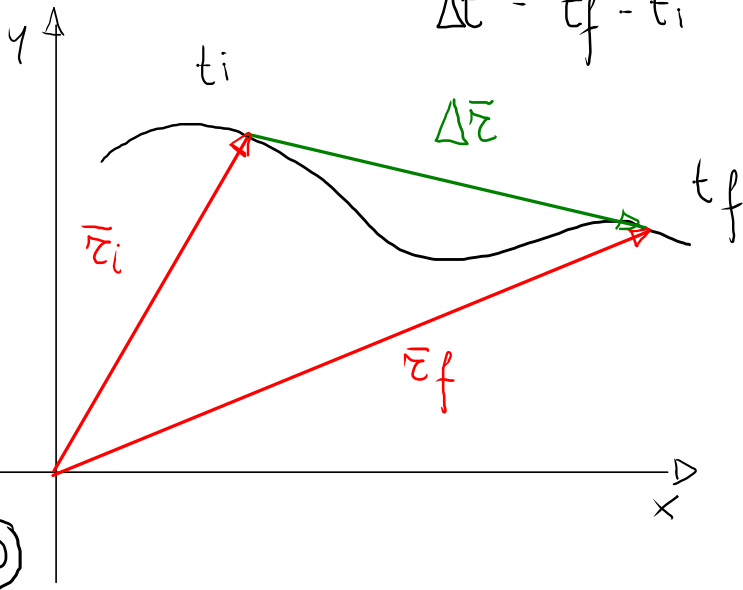
$$\Delta \vec{r} = \vec{r}_f - \vec{r}_i$$

$$= (x_f - x_i) \hat{i} + (y_f - y_i) \hat{j}$$

$|\Delta \vec{r}|$  non rappresenta la lunghezza della traiettoria percorsa

# VELOCITA' MEDIA

$$\Delta t = t_f - t_i$$



(2D)

$$\vec{v}_m = \frac{\Delta \vec{r}}{\Delta t} = \frac{\vec{r}_f - \vec{r}_i}{t_f - t_i}$$

$$|\vec{v}_m| = \frac{|\Delta \vec{r}|}{\Delta t}$$

direzione e verso sono di  $\Delta \vec{r}$

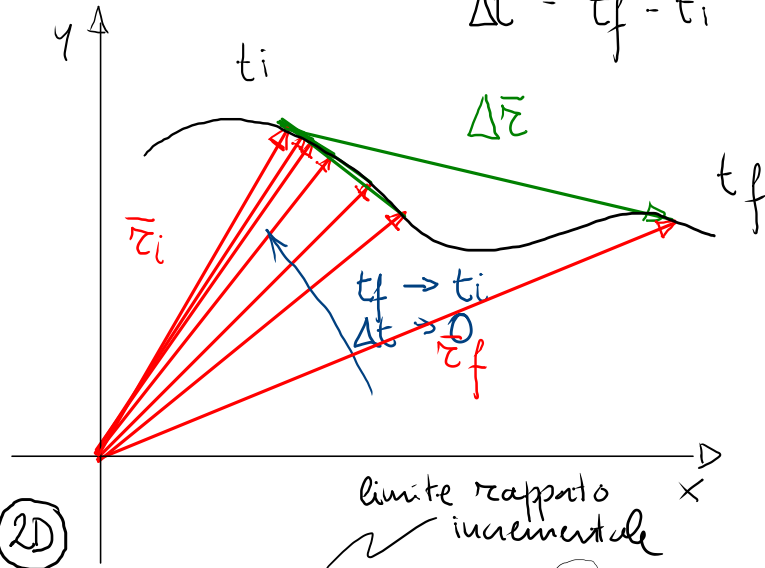
(1D)

$$v_{x,m} = \frac{\Delta x}{\Delta t} = \frac{x_f - x_i}{t_f - t_i}$$

# VELOCITA' ISTANTANEA

$$\Delta t = t_f - t_i$$

$$\Delta t \rightarrow 0$$



(1D)

$$v_x = \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} = \frac{dx}{dt}$$

SI:  $\frac{m}{s}$       cgs:  $\frac{cm}{s}$

$$1 \frac{km}{h} = \frac{1000 m}{3600 s} = \frac{1}{3,6} \frac{m}{s}$$

$$1 \frac{m}{s} = 3,6 \frac{km}{h}$$

(2D)

$$\vec{v} = \lim_{\Delta t \rightarrow 0} \frac{\Delta \vec{r}}{\Delta t}$$

limite rapporto incrementale

$$= \frac{d\vec{r}}{dt}$$

derivata

$$= \frac{dr}{dt}$$

rapporto

tra infinitesimi

$$|\vec{v}| = \left| \frac{d\vec{r}}{dt} \right|$$

direzione tangente verso del moto

# ACCELERAZIONE

media

$$\bar{a}_m = \frac{\bar{v}_f - \bar{v}_i}{t_f - t_i} = \frac{\Delta \bar{v}}{\Delta t}$$

$t_i, t_f$

$$\Delta t = t_f - t_i$$

istantanea

$$\bar{a} = \lim_{\Delta t \rightarrow 0} \frac{\Delta \bar{v}}{\Delta t} = \frac{d\bar{v}}{dt} = \frac{d}{dt} \left( \frac{d\bar{x}}{dt} \right) = \frac{d^2 \bar{x}}{dt^2}$$

SI:  $\frac{m}{s^2}$

cgs:  $\frac{cm}{s^2}$

$g = 9,8 \frac{m}{s^2}$

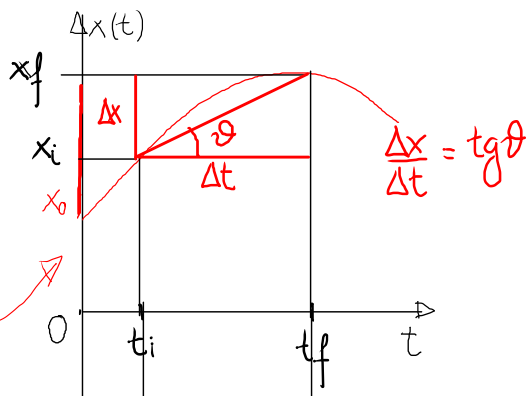
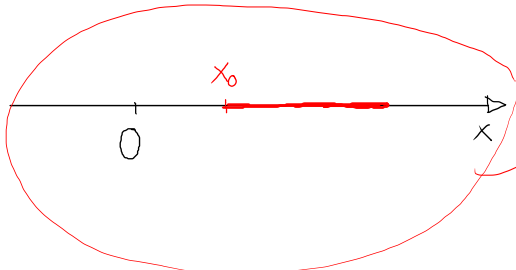
1D

$$a_{xm} = \frac{\Delta v_x}{\Delta t}$$

$$a_x = \frac{d^2 x}{dt^2}$$

## ② DIAGRAMMA DEL MOTO

moto 1D  $x = x(t)$  ③



t	x
0	$x_0$
$t_1$	$x_1$
$t_2$	$x_2$
...	...

tabella ①  
oraria

③  $x(t) = x_0 + v_0 t + \frac{1}{2} a t^2$

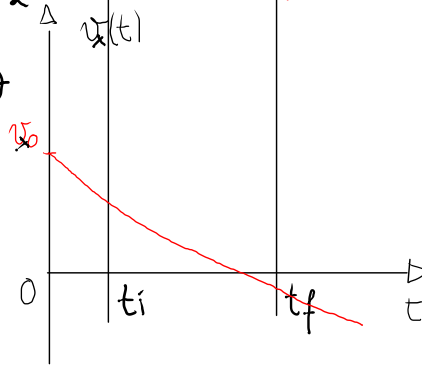
esempio di legge oraria

$$v_{mx} = \frac{\Delta x}{\Delta t} = \frac{x_f - x_i}{t_f - t_i} = \text{tg } \theta$$

pendenza media  
nel  $\Delta t$  considerato

$$v_x = \lim_{\Delta t \rightarrow 0} \frac{\Delta x}{\Delta t} = \frac{dx}{dt}$$

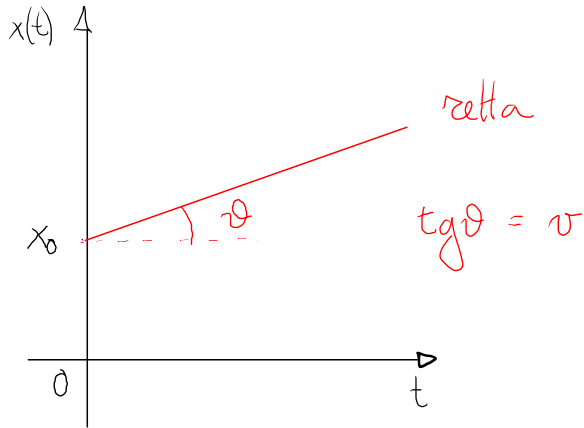
pendenza in un punto



$$a_{mx} = \frac{\Delta v_x}{\Delta t}$$

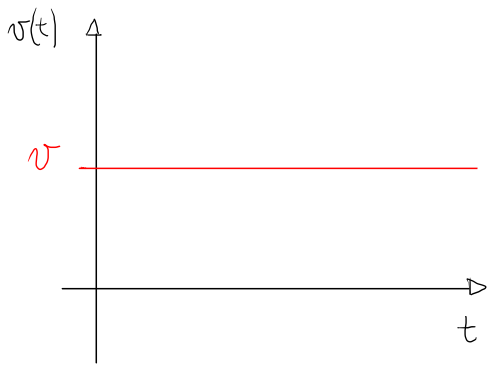
$$a_x = \lim_{\Delta t \rightarrow 0} \frac{\Delta v_x}{\Delta t} = \frac{dv_x}{dt}$$

MOTO RETTILINEO UNIFORME (MRU)  
1D  $\vec{v}$  è costante nel tempo



$$x(t) = x_0 + vt$$

$$\vec{r}(t) = \vec{r}_0 + \vec{v} \cdot t$$



nel MRU, la velocità media su qualsiasi intervallo coincide con la velocità istantanea (costante):

$$\vec{v}_m = \vec{v}$$

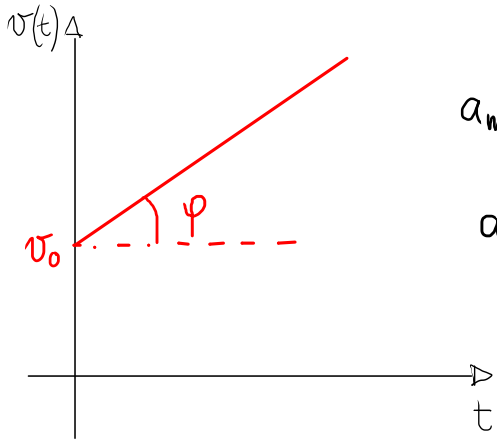


MOTO RETTILINEA  
1D

UNIFORMEMENTE  
 $\vec{a}$  è costante

ACCELERATO (M.R.U.A.)

$\vec{a} \neq 0$



$$a_{mx} = \frac{\Delta v_x}{\Delta t}$$

$$a = \operatorname{tg} \varphi$$

$$v(t) = v_0 + at \quad \text{I}$$

$$\vec{v}(t) = \vec{v}_0 + \vec{a}t$$

$$x(t) = ?$$

$$x(t) = x_0 + v_0 t + \frac{1}{2} at^2 \quad \text{II}$$

$$x(t=0) = x_0 \quad \checkmark$$

$$v(t) = \frac{dx}{dt} = v_0 + \frac{1}{2} a 2t$$

$$= v_0 + at \quad \checkmark$$

$$\text{I } v(t) = v_0 + at$$

$$\text{II } x(t) = x_0 + v_0 t + \frac{1}{2} at^2$$

$$\text{pu } t_f \begin{cases} v(t_f) = v_f = v_0 + at_f \\ x(t_f) = x_f = x_0 + v_0 t_f + \frac{1}{2} at_f^2 \end{cases}$$

$$\begin{cases} t_f = \frac{v_f - v_0}{a} \\ x_f = x_0 + v_0 \left( \frac{v_f - v_0}{a} \right) + \frac{1}{2} a \left( \frac{v_f - v_0}{a} \right)^2 \\ = x_0 + \frac{v_0 v_f - v_0^2}{a} + \frac{1}{2} a \frac{v_f^2 - 2v_f v_0 + v_0^2}{a^2} \\ = x_0 + \frac{2v_0 v_f - 2v_0^2 + v_f^2 - 2v_f v_0 + v_0^2}{2a} \end{cases}$$

$$x_f = x_0 + \frac{v_f^2 - v_0^2}{2a}$$

$$2a(x_f - x_0) = v_f^2 - v_0^2$$

$$x_f - x_0 = \frac{v_f^2 - v_0^2}{2a}$$

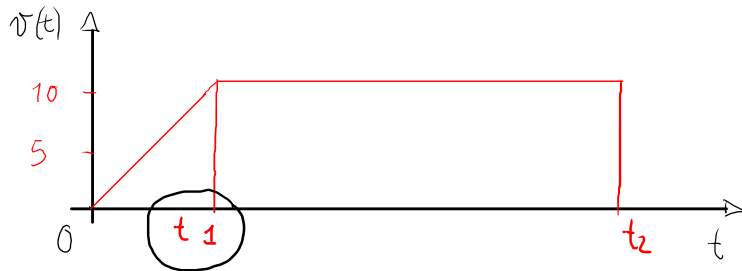
$$\boxed{v_f^2 = v_0^2 + 2a(x_f - x_0)}$$
$$\boxed{v^2 = v_0^2 + 2a(x - x_0)}$$

III

problema: "il velocista", dal Ragozzino, "Elementi di Fisica", Es. 2.27 a pag 56

- 200 m in 20,3 s

$$x_1 = 20 \text{ m} \quad \text{MRUA} \quad a \text{ cost} \rightarrow v = 39 \text{ km/h} = 39 \frac{1000 \text{ m}}{3600 \text{ s}} = 10,83 \frac{\text{m}}{\text{s}}$$



$$v(t_1) = v(t_2) = v_1 = v_2 = v_f$$

a) velocità media

$$v_m = \frac{200 \text{ m}}{20,3 \text{ s}} = 9,85 \frac{\text{m}}{\text{s}}$$

b)  $a = ?$

$$a = \frac{\Delta v}{\Delta t}$$

$$v^2 = v_0^2 + 2a \underbrace{(x - x_0)}_{20 \text{ m}}$$

$$v_0 = 0$$

$$x_0 = 0$$

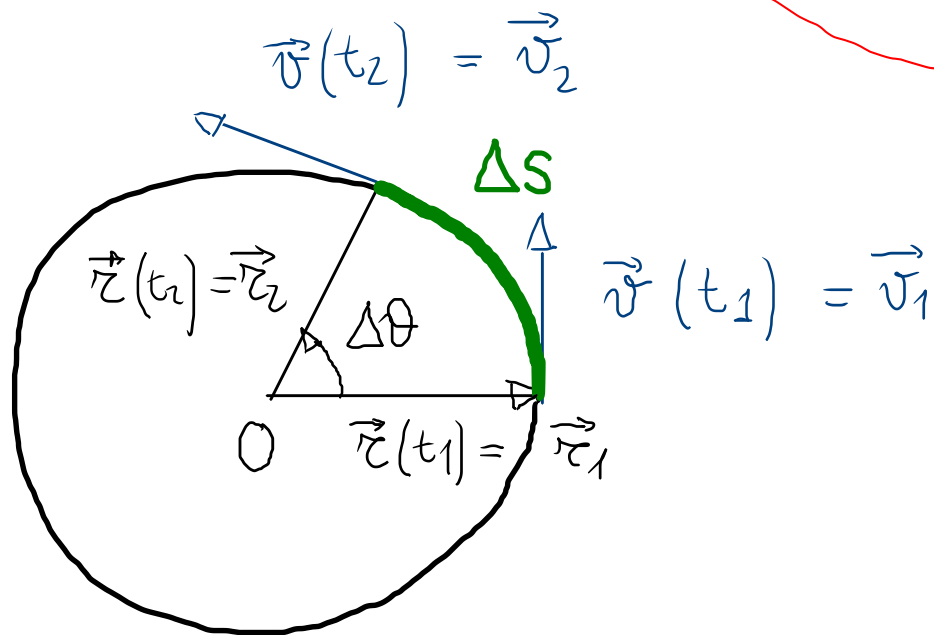
$$v_1^2 = 2a x_1$$

$$a = \frac{v_1^2}{2x_1} = \frac{v_f^2}{2x_1} = \frac{(10,83)^2 \frac{\text{m}^2}{\text{s}^2}}{2 \cdot 20 \text{ m}} = 2,93 \frac{\text{m}}{\text{s}^2}$$

c)  $t_1 = ?$

$$t_1 = \frac{\Delta v}{a} = \frac{v_f}{\frac{v_f^2}{2x_1}} = \frac{2x_1}{v_f} = \frac{2 \cdot 20 \text{ m}}{10,83 \frac{\text{m}}{\text{s}}} = 3,69 \text{ s}$$

# MOTO CIRCOLARE UNIFORME



$$|\vec{r}_1| = |\vec{r}_2| = R$$

$$|\vec{v}_1| = |\vec{v}_2| = v$$

nota:  $\vec{v}_1 \neq \vec{v}_2$ !

$$\Delta t = t_2 - t_1$$

$$v = \frac{\Delta s}{\Delta t}$$

• velocità angolare:

$$\omega_m = \frac{\Delta \theta}{\Delta t}$$

media

$$\omega = \lim_{\Delta t \rightarrow 0} \frac{\Delta \theta}{\Delta t} = \frac{d\theta}{dt}$$

istantanea

$$\Delta \theta = \frac{\Delta s}{R}$$

$$\omega = \frac{\Delta \theta}{\Delta t} = \frac{1}{\Delta t} \cdot \frac{\Delta s}{R} = \frac{1}{R} \frac{\Delta s}{\Delta t} = \frac{1}{R} v = \frac{v}{R}$$

$$\boxed{\omega = \frac{v}{R}}$$

o

$$\boxed{v = R\omega}$$

$\Rightarrow \omega \bar{e}$  costante!

• acceleratione angolare :  $\alpha_m = \frac{\Delta\omega}{\Delta t}$  media

$\alpha = \lim_{\Delta t \rightarrow 0} \frac{\Delta\omega}{\Delta t} = \frac{d\omega}{dt} = \frac{d^2\vartheta}{dt^2}$  istantanea

nel moto circolare uniforme  $\omega$  cost.

$$\Delta\omega = 0$$

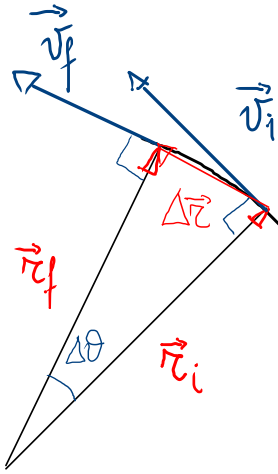
$$\alpha_m = \alpha = 0$$

Non c'è acceleratione angolare ma c'è ....

• acceleratione  $\vec{\alpha}_m = \frac{\Delta\vec{v}}{\Delta t}$   $\Delta\vec{v} \neq 0$   
 $\vec{v}_1 \neq \vec{v}_2 \Rightarrow$  c'è acc.

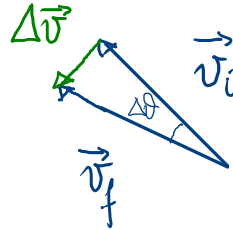
$\vec{\alpha} = \lim_{\Delta t \rightarrow 0} \frac{\Delta\vec{v}}{\Delta t}$

# ACCELERAZIONE NEL MOTO CIRCOLARE UNIFORME



$$\Delta\vec{r} = \vec{r}_f - \vec{r}_i$$

$$\Delta\vec{v} = \vec{v}_f - \vec{v}_i$$



$$|\vec{r}_i| = |\vec{r}_f| = R$$

$$|\vec{v}_i| = |\vec{v}_f| = v$$

Sono triangoli simili:  $\frac{|\Delta\vec{r}|}{R} = \frac{|\Delta\vec{v}|}{v}$

$$\vec{a}_m = \frac{\Delta\vec{v}}{\Delta t}$$

$$|\vec{a}_m| = \frac{|\Delta\vec{v}|}{\Delta t} = \frac{v}{\Delta t} \frac{|\Delta\vec{r}|}{R} = \frac{v}{R} \frac{|\Delta\vec{r}|}{\Delta t} \quad (*)$$

$$\vec{a}_m \rightarrow \vec{a}$$

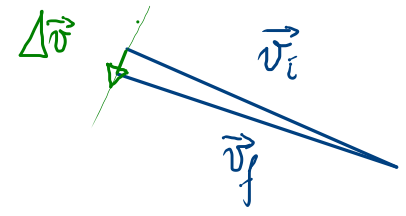
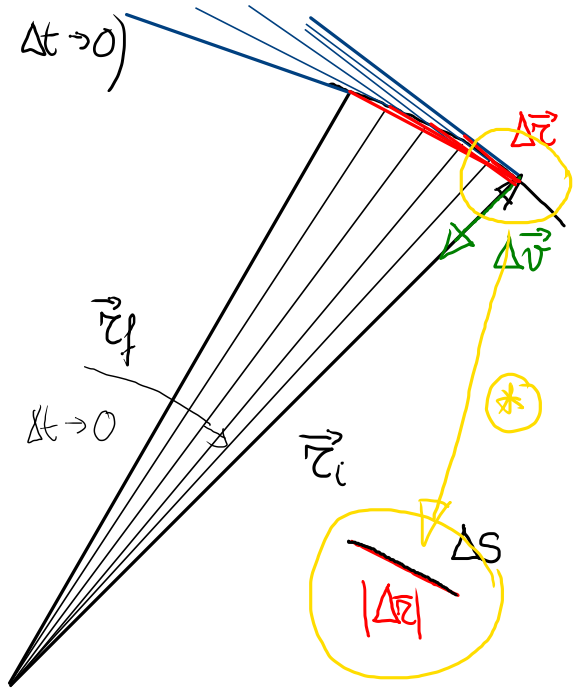
$$(\lim_{\Delta t \rightarrow 0})$$

$\vec{a}$  ha direzione radiale }  $\vec{e}$  è CENTRIPETA  
 punta verso O

$$\Delta t \rightarrow 0$$

$$\vec{v}_f \rightarrow \vec{v}_i$$

$$\vec{v}_f - \vec{v}_i$$



$\Delta \vec{v}$  risulta ortogonale a  $\vec{v}$

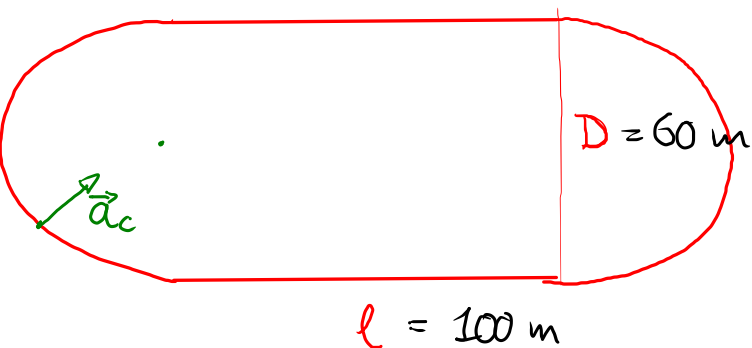
$$|\vec{a}| = \lim_{\Delta t \rightarrow 0} |\vec{a}_m| = \lim_{\Delta t \rightarrow 0} \frac{v}{R} \frac{|\Delta \vec{v}|}{\Delta t} = \frac{v}{R} \lim_{\Delta t \rightarrow 0} \frac{|\Delta \vec{v}|}{\Delta t} = \frac{v}{R} \lim_{\Delta t \rightarrow 0} \frac{\Delta s}{\Delta t}$$

$$|\vec{a}| = \frac{v^2}{R}$$

$$v = \omega R$$

$$|\vec{a}| = \frac{\omega^2 R^2}{R} = \omega^2 R$$

La pattinatrice  
(esercizio 2,39 a pag. 57 del Ragozino, Elementi di Fisica)



$$v = 45 \frac{\text{km}}{\text{h}} \\ = 45 \frac{1000 \text{ m}}{3600 \text{ s}} = 12,5 \frac{\text{m}}{\text{s}}$$

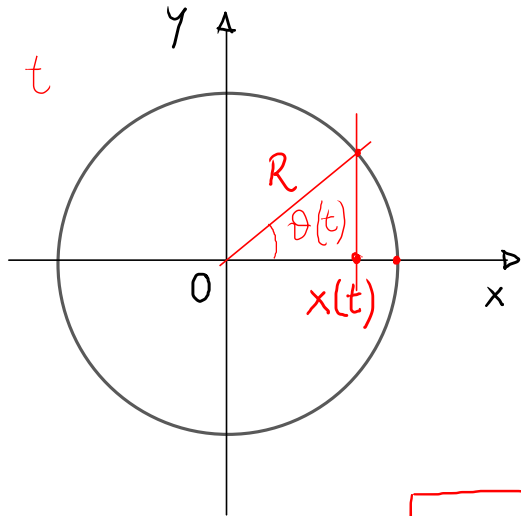
$$a) \quad T = \frac{2 \cdot l + \pi D}{v} = \frac{2 \cdot 100 \text{ m} + \pi \cdot 60 \text{ m}}{12,5 \frac{\text{m}}{\text{s}}} = 31,1 \text{ s}$$

$$b) \quad |\vec{a}_c| = \frac{v^2}{R} = \frac{2v^2}{D} = \frac{2 \left( 12,5 \frac{\text{m}}{\text{s}} \right)^2}{60 \text{ m}} = 5,21 \frac{\text{m}}{\text{s}^2}$$



# MOTO ARMONICO (1D)

$$t=0 \Rightarrow \vartheta=0$$



$$\vartheta(t) = \omega \cdot t$$

$$\left( \omega = \frac{\Delta \vartheta}{\Delta t} = \frac{\vartheta}{t} \right)$$

$$x(t) = R \cos(\vartheta(t))$$

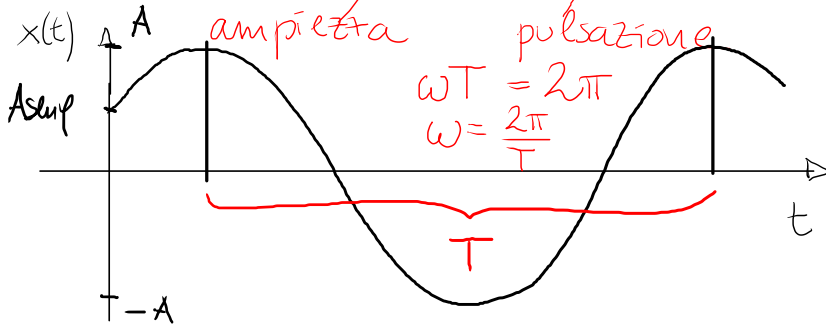
$$\left[ y(t) = R \sin(\vartheta(t)) \right]$$

$$x(t) = R \cos(\vartheta(t)) = R \cos(\omega t)$$

(esempio di moto armonico)

In generale :

$$x(t) = A \sin(\omega t + \varphi)$$



ampiezza

pulsazione

fase  
(condizioni iniziali)

$$\omega T = 2\pi$$
$$\omega = \frac{2\pi}{T}$$

Frequenza

$$\nu = \frac{1}{T}$$

si misura in  $s^{-1} = \text{Hz}$

$$\omega = \frac{2\pi}{T} = 2\pi\nu$$

$$T = \frac{2\pi}{\omega} = \frac{1}{\nu}$$

$$x(t) = A \sin(\omega t + \varphi)$$

$$v(t) = \frac{dx(t)}{dt}$$

$$v(t) = A\omega \cos(\omega t + \varphi)$$

$$a(t) = \frac{dv(t)}{dt}$$

$$a(t) = -A\omega^2 \sin(\omega t + \varphi)$$

Esempio:  $\varphi = \frac{\pi}{2}$

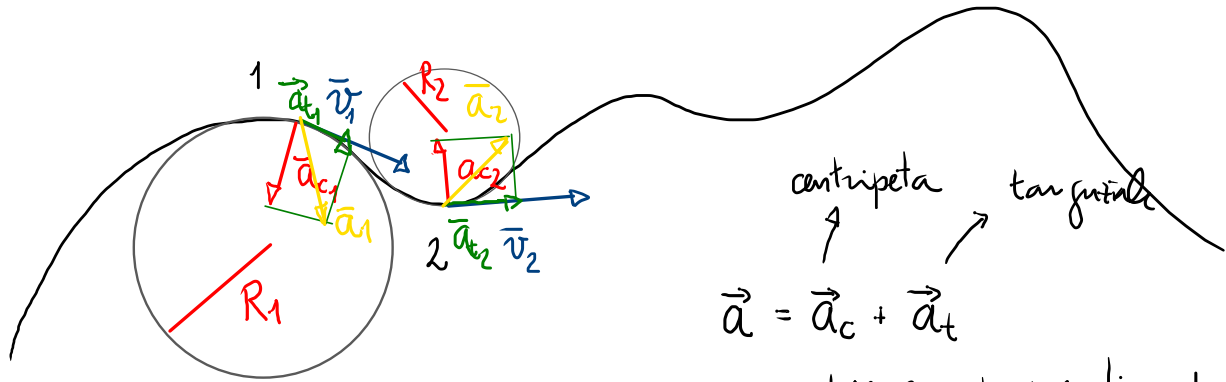
$$x(t) = A \sin\left(\omega t + \frac{\pi}{2}\right)$$

$$= A \left( \sin(\omega t) \cdot \cos\frac{\pi}{2} + \cos(\omega t) \sin\frac{\pi}{2} \right)$$

$$= A \cos(\omega t)$$

$$a(t) = -\omega^2 x(t)$$

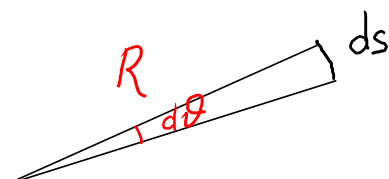
# MOTO GENERICO (2D)



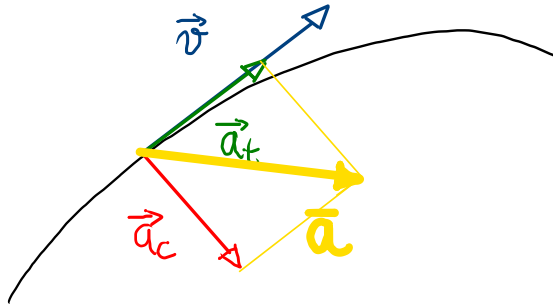
$$|\vec{a}_c| = \frac{v^2}{R}$$

$$|\vec{a}_t| = \frac{d|\vec{v}|}{dt} = \frac{d}{dt} \frac{ds}{dt} = \frac{d}{dt} \frac{R d\theta}{dt} = R \frac{d\omega}{dt} = R \alpha$$

↑  
accel. angolare

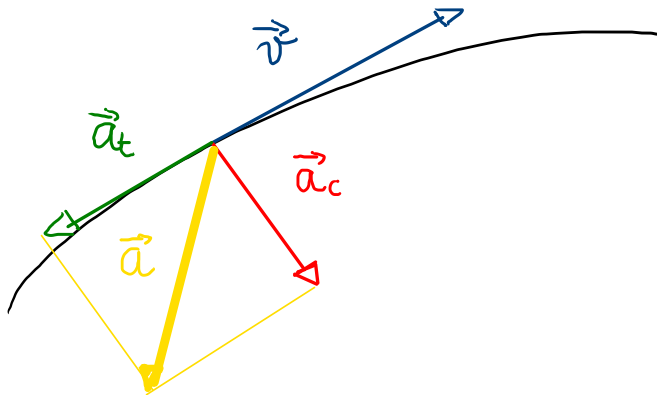


AUTOMOBILE IN CURVA  
premendo sull'acceleratore



$$\vec{a} = \vec{a}_c + \vec{a}_t$$

premendo sul freno



$$\vec{a} = \vec{a}_c + \vec{a}_t$$