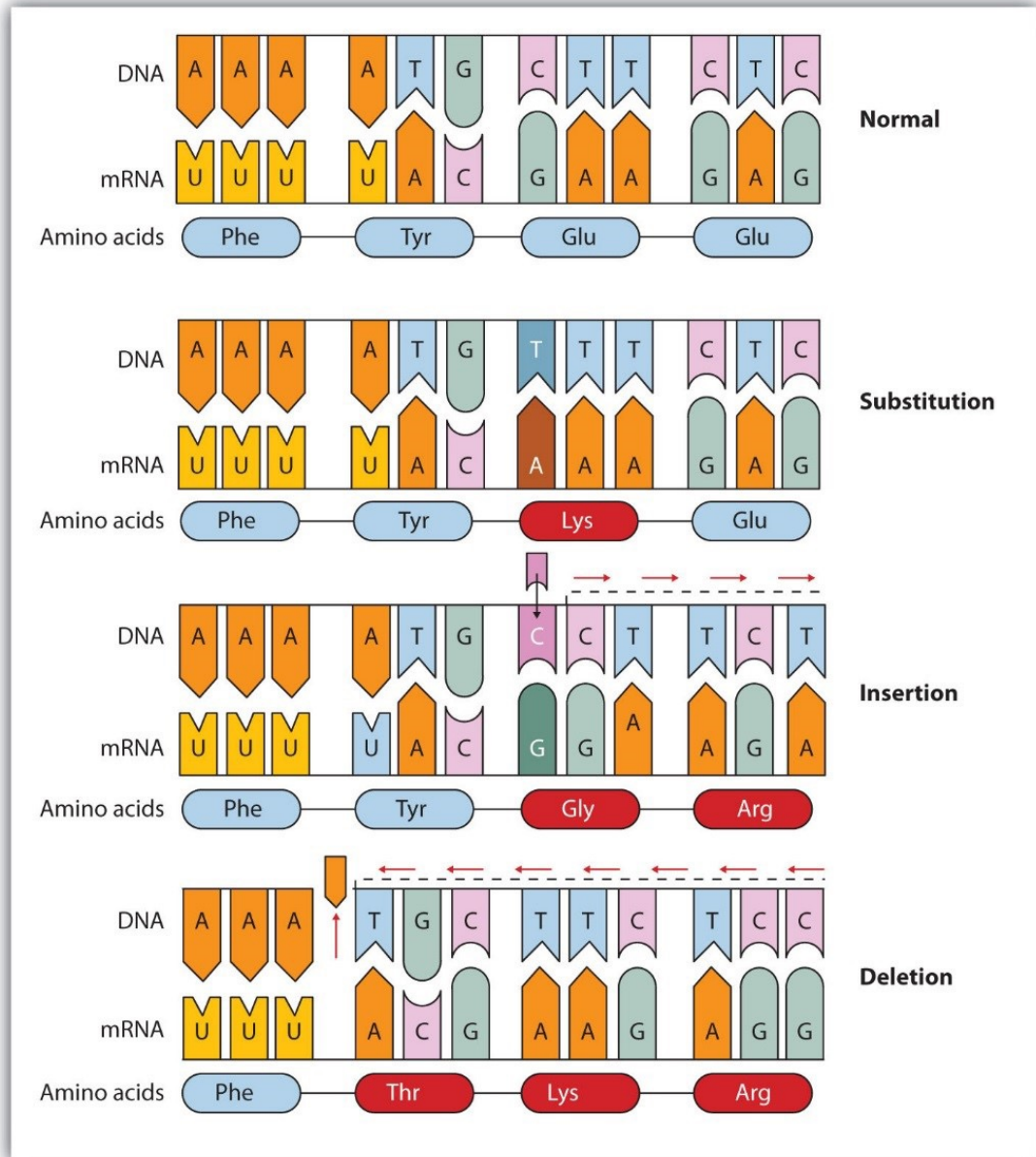


Lesson 13

DNA mutations and their outcome



Phenotype

- Changes in genes (DNA) govern the outcome for the organism
- How does a DNA sequence connect with a trait?
 - Trait = something that you can see, an observable characteristic
 - *E.g.*, your eye color, your hair color, your height,
- The composite observable characteristics or traits of an organism is called a **PHENOTYPE**

Gene \leftrightarrow phenotype



How does DNA sequence connect with a trait? (phenotype)
May alter protein sequence (and therefore function)
or amount of protein made.....

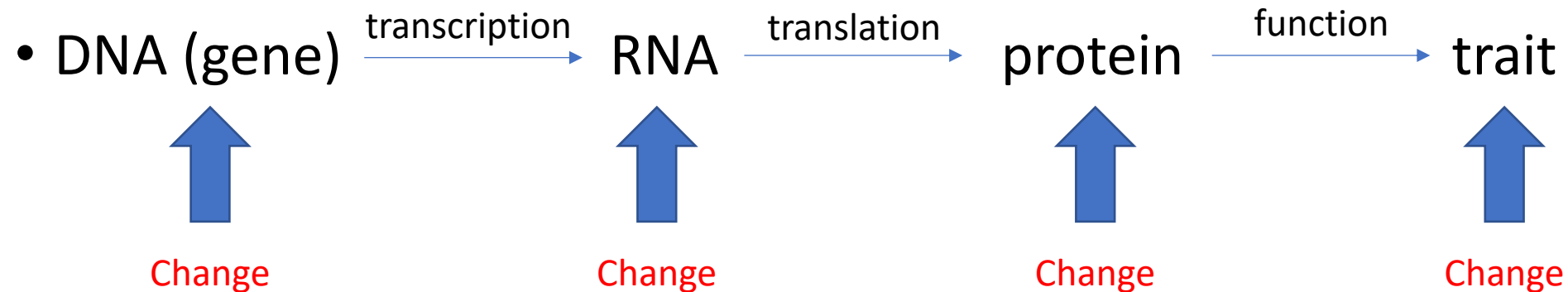


Mutations

- DNA (gene) $\xrightarrow{\text{transcription}}$ RNA $\xrightarrow{\text{translation}}$ protein $\xrightarrow{\text{function}}$ trait
- Trait = observable characteristic = **phenotype**

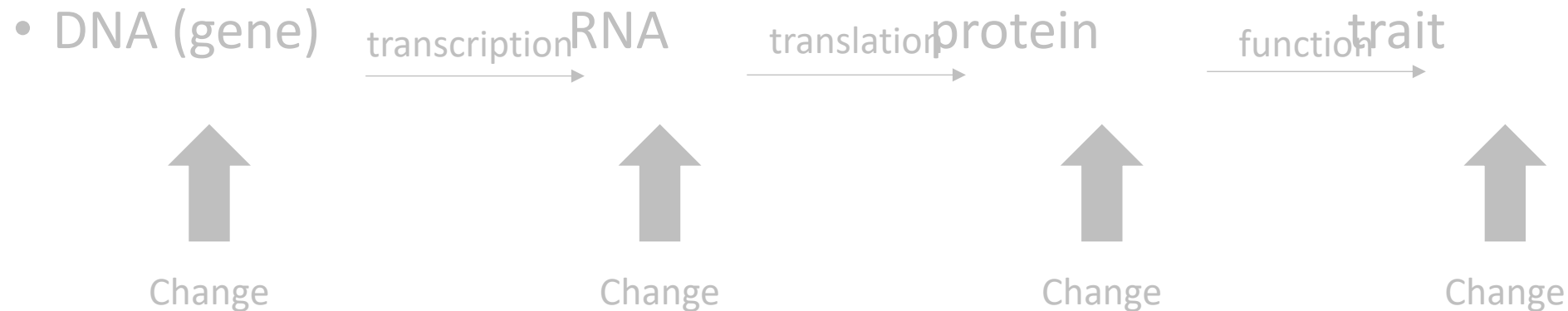
Mutations

- DNA (gene) $\xrightarrow{\text{transcription}}$ RNA $\xrightarrow{\text{translation}}$ protein $\xrightarrow{\text{function}}$ trait
- Trait = observable characteristic = **phenotype**




Mutations

- DNA (gene) $\xrightarrow{\text{transcription}}$ RNA $\xrightarrow{\text{translation}}$ protein $\xrightarrow{\text{function}}$ trait
- Trait = observable characteristic = **phenotype**

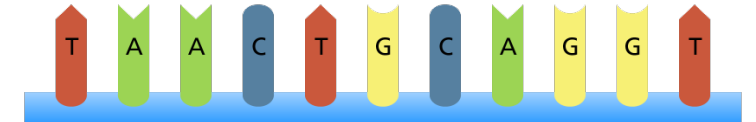


- Changes in DNA nucleotide sequences = **MUTATIONS**
- Mutated DNA generally:
 - Mutated RNA \rightarrow Mutated protein \rightarrow mutated trait

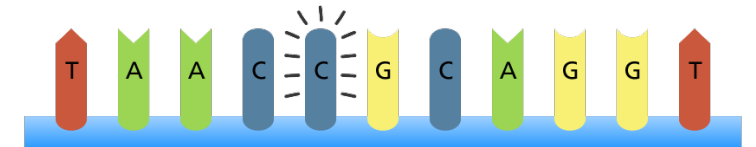
Mutation main types

- Point mutations: change 1 nucleotide of one type with another nucleotide of another type in the original sequence
 - *e.g.*, TAACTT... → TAAC**C**T...
- This may change, destroy, or have no effect on the resulting protein
-  Engineering Analogy:
- Point Mutation = A typo in a software code
 - Example: Print("Hello") → Print("Hollo")
 - ✗ Some typos crash the program, while others have no effect

Original sequence



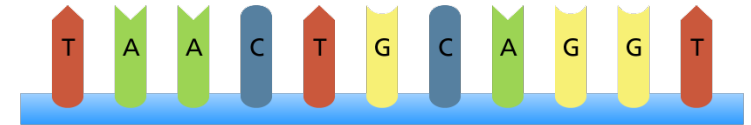
Point mutation



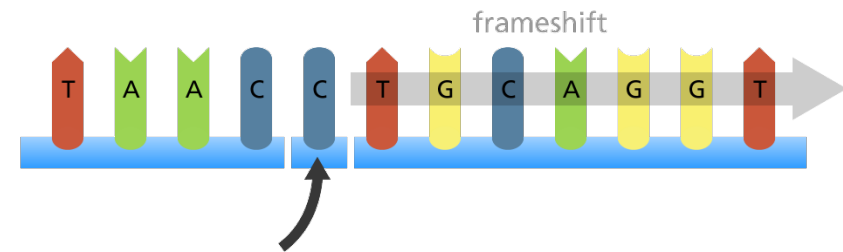
Mutation main types

- Point mutations: change 1 nucleotide of one type with another nucleotide of another type in the original sequence
 - *e.g.*, TAACTT... → TAACCT...
- Insertion: one or more nucleotides are added to the original sequence
 - *e.g.*, TAACT... → TAAC**C**T...

Original sequence



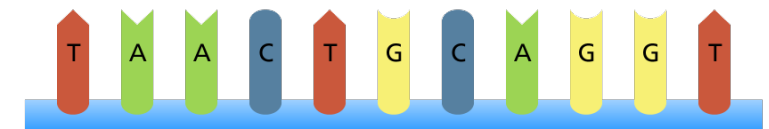
Insertion



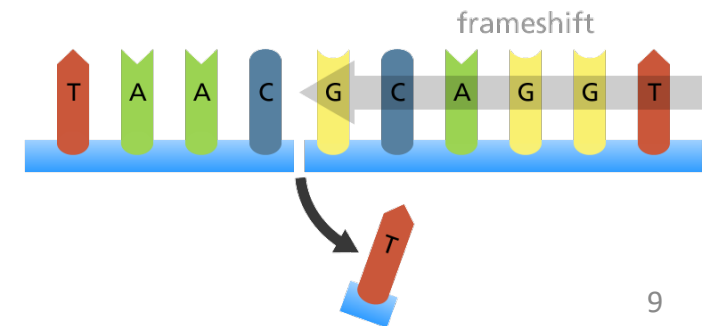
Mutation main types

- Point mutations: change 1 nucleotide of one type with another nucleotide of another type in the original sequence
 - *e.g.*, TAACTT... → TAACCT...
- Insertion: one or more nucleotides are added to the original sequence
 - *e.g.*, TAACT... → TAACCT...
- Deletion: one or more nucleotides are removed from the original sequence
 - *e.g.*, TAACTGC... → TAACGC

Original sequence



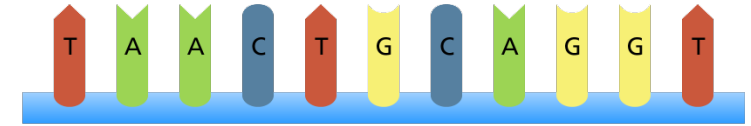
Deletion



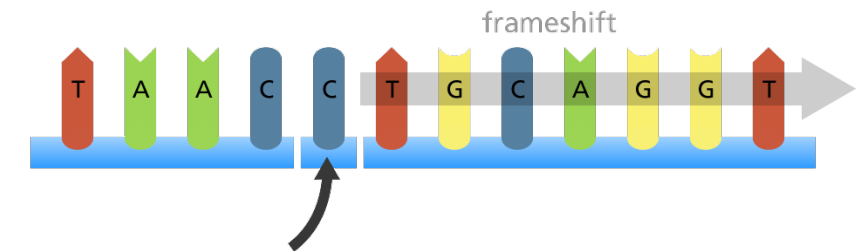
Mutation main types

- Both insertions and deletions **shift the reading frame**, affecting **all codons after the mutation**
- 🛠 Engineering Analogy
 - Insertion = Accidentally adding an extra command in a software script
 - Deletion = Removing an essential command, breaking the code
- Example:
 - ✓ Correct code: "The cat rans fast"
 - ✓ Correct reading : "The cat ran sfa st"
 - ✗ Insertion: "The **x**ca tra nsf ast" (reading frame is shifted to the right)
 - ✗ Deletion: "The **c**atr ans fas t" (reading frame is shifted to the left)
 - ➡ When the code shifts, the entire program (protein) may break (being something completely different structure and function)

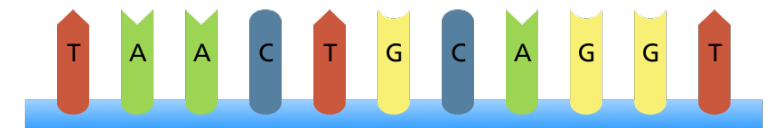
Original sequence



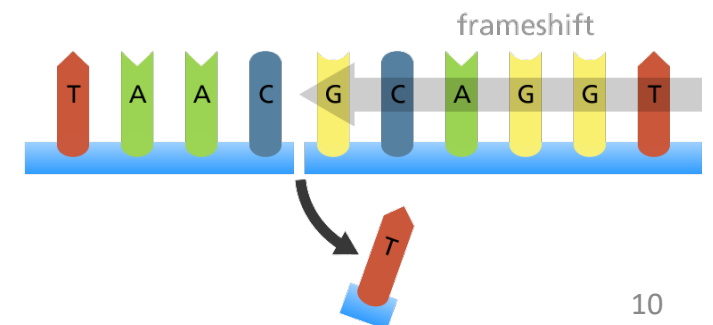
Insertion



Original sequence



Deletion



Point mutations

Coding strand → 5' ATGTGGCTCCTGGATTAA 3' DNA
Template strand → 3' TACACCGAGGACCTAATT 5'

mRNA → 5' AUGUGGCUCCUGGAUUAA 3'
protein → N-Met-Trp-Leu-Leu-Asp-C (stop)

Point mutations

Coding strand → 5' ATGTGGCTCCTG **GAT** TAA 3' DNA
Template strand → 3' TACACCGAGGAC **CTA** ATT 5'
mRNA → 5' AUGUGGCUCCUG **GAU** UAA 3'
protein → N-Met-Trp-Leu-Leu-Asp-C (stop)

Point mutation (**MISSENSE**)

Coding strand → 5' ATGTGGCTCCTG **GTT** TAA 3'
Template strand → 3' TACACCGAGGAC **CAA** ATT 5'
mRNA → 5' AUGUGGCUCCUG **GUU** UAA 3'
protein → N-Met-Trp-Leu-Leu-**Val**-C (stop)

Point mutations

Coding strand → 5' ATGTGGCTCCTGGATTAA 3' DNA
Template strand → 3' TACACCGAGGACCTAATT5'
mRNA → 5' AUGUGGCUCCUGGAUUAA 3'
protein → N-Met-Trp-Leu-Leu-Asp-C (stop)

Point mutation (**NONSENSE**)

Coding strand → 5' ATGT**AG**CTCCTGGATTAA 3'
Template strand → 3' TAC**ATC**GAGGACCTAATT5'
mRNA → 5' AUGU**AG**CUCCUGGAUUAA 3'
protein → N-Met-**Stop**

Point mutations

Coding strand → 5' ATGTGGCTCCTGGATTAA 3' DNA
Template strand → 3' TACACCGAGGACCTAATT5'
mRNA → 5' AUGUGGCUCCUGGAUUA 3'
protein → N-Met-Trp-Leu-Leu-Asp-C (stop)

Point mutation (SILENT)

Coding strand → 5' ATGTGGCTCCTGGACTAA 3'
Template strand → 3' TACACCGAGGACCTGATT5'
mRNA → 5' AUGUGGCUCCUGGACUA 3'
protein → N-Met-Trp-Leu-Leu-Asp-C (stop)

Insertions

Coding strand → 5' ATGTGGCTCCTGGATTAA 3' DNA
Template strand → 3' TACACCGAGGACCTAATT5'
mRNA → 5' AUGUGGCUCCUGGAUUAA 3'
protein → N-Met-Trp-Leu-Leu-Asp-C (stop)

Insertion (reading frame shift)

Coding strand → 5' ATGTGGGACTCCTGGATTAA 3'
Template strand → 3' TACACCTGAGGACCTAATT5'
mRNA → 5' AUGUGGGAUCCUGGAUUAA 3'
protein → N-Met-Trp-Thr-Pro-Gly-Leu-C

Reading frame shift

Deletions

Coding strand → 5' ATGTG**G**CTCCTGGATTAA 3' DNA
Template strand → 3' TACAC**C**GAGGACCTAATT5'
mRNA → 3' AUGUG**G**CUCCUGGAUUAA 5'
protein → N-Met-**Trp**-Leu-**Leu**-Asp-C (stop)

Deletion (reading frame shift)

Coding strand → 5' ATG**TGCT**CCTGGATTAA 3'
Template strand → 3' TAC**ACG**AGGACCTAATT5'
mRNA → 5' AUG**UGC**UGGUGGAUUAA 3'
protein → N-Met-**Cys-Trp-Trp-Ile-C**

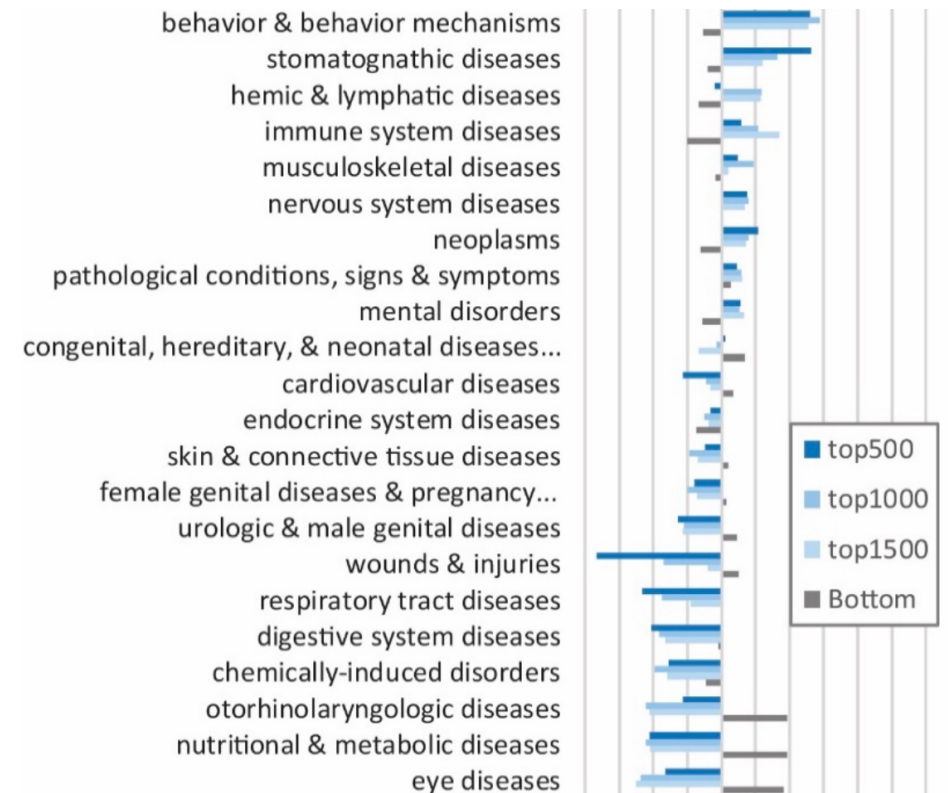
Reading frame shift

Mutations - recap


- **Missense mutation** → Changes one protein into another
- **Nonsense mutation** → Prematurely stops mRNA translation resulting in a truncated protein
- **Silent mutation** → The results of the translation is again the wild-type protein
 - This is because of the “redundancy” of the genetic code (more codons codify for the same amino acid – see The codon chart)
- **Insertion/deletion** → Change the reading frame and the protein that is encoded in the mutated gene

Mutations - recap

- Proteins resulting from any of these gene mutations (except from silent mutations) may:
 - Be non-functional (**loss of function**)
 - Protein does not work or is missing
 - Be over-functional (**gain of function**)
 - Protein works too well or at the wrong time
 - Have a **new function**
 - Protein does something completely different
- All these aspects may result in **important human pathologies**



Other mutations

- Some mutations do not change the protein itself but affect how much of it is made
- These mutations occur in the so-called **DNA regulatory (control) regions**
-  Engineering Analogy: Regulatory DNA = The volume knob controlling how loud the sound is made by a radio
- Mutation in this region = Making the music too loud (too much protein) or too quiet (too little protein)
- Example: Overproduction of a protein → Cancer (cells grow uncontrollably)
- Reduced protein production → Anemia (low red blood cell count)