



Software Development Methods



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Our main objective

Learn about concepts and techniques for collaborative development of large and complex software systems



Course content

The Java programming language

Introduction to the language

Best practices

Common pitfalls

Agile Technical Practices

Test Driven Development

Refactoring

Continuous Integration



Why we are teaching this stuff

The Java programming language

Java is a pure object-oriented language, making it an excellent tool for teaching OOP concepts

Java remains one of the most widely used programming languages in industry, particularly for enterprise applications

Ability to scale from small applications to large distributed systems makes it valuable for teaching software development principles that apply across different contexts

Agile Technical Practices

Help you get to clean code that works

Foster collaborative product development

Make you capable of reacting to whatever valuable change comes along



Course format

Interactive lectures

- Concepts and techniques
- Slides and other material
- Q&A

Examples

- From theory to practice
- Collaborative coding sessions
- Tools in action

Exercises

- Try on your own
- Get feedback from us
- Get ready for the exam

Final exam

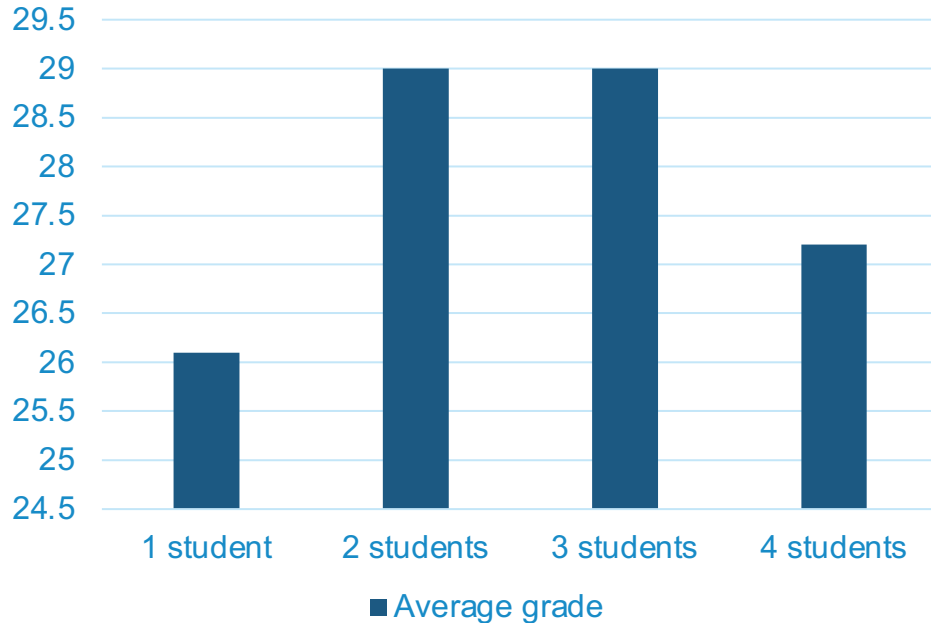
Group project and presentation.

- Group of 2-5 people
- Project proposed by us or selected by you
- Apply concepts, ideas and practices presented during the course
- Present your results and answer to our questions
- See Moodle for detailed instructions



Exam statistics - last 2 years

Average grade vs team size



Statistically, teams composed of just 1 student earn a lower grade

Timetable

Monday, from 13:00 to 15:00

Friday, from 15:00 to 17:00

Room 5C, building H2bis



A photograph of an airport departure board. The board displays flight information for several airlines, including Delta. The visible rows are:

Airline	Flight Number	Gate	Time	Status
DELTA	2106	D01	11:05am	On Time
DELTA	4547	B12	11:15am	Boarding
DELTA	780	C03	1:30pm	On Time
DELTA	4649	E83	11:05am	Boarding
DELTA	5296	E83	3:00pm	On Time
DELTA	6729	D09	2:00pm	On Time
DELTA	7383	E70	11:00am	Boarding
DELTA	7383	E70	11:10am	On Time
DELTA	7383	E70	11:09am	On Time
DELTA	7383	B7	11:09am	Boarding

Lecture schedule

Date	Lecture	Lecturer
Mon 23-Sep-24	Introduction	Paolo
Fri 27-Sep-24	Introduction to Java 1/2	Paolo
Mon 30-Sep-24	Introduction to Agile Software Development	Dario
Fri 4-Oct-24	OOP in Java	Paolo
Mon 7-Oct-24	Build automation	Dario
Fri 11-Oct-24	Introduction to Java 2/2	Paolo
Mon 14-Oct-24	Version control	Dario
Fri 18-Oct-24	TDD 1	Dario
Mon 21-Oct-24	Lambda expressions, functional programming	Paolo
Fri 25-Oct-24	TDD 2	Dario
Mon 28-Oct-24	Streams	Paolo
Mon 4-Nov-24	TDD 3 - Continuous integration	Dario

Date	Lecture	Lecturer
Fri 8-Nov-24	ATDD	Paolo
Mon 11-Nov-24	Refactoring and readability	Dario
Fri 15-Nov-24	Code smells and cohesion	Dario
Mon 18-Nov-24	Streams and concurrency	Paolo
Fri 22-Nov-24	Java I/O	Paolo
Mon 25-Nov-24	S.O.L.I.D., Simple Design, Static code analysis	Dario
Fri 29-Nov-24	Introduction to design patterns, Composite pattern	Dario
Mon 2-Dec-24	Builder pattern	Dario
Fri 6-Dec-24	Test doubles	Dario
Mon 9-Dec-24	Swing basics	Paolo
Fri 13-Dec-24	Swing components	Paolo
Mon 16-Dec-24	Swing custom components	Paolo

How to reach us



Teams

Look [here](#) for the
SOFTWARE
DEVELOPMENT
METHODS code



Moodle

<https://moodle2.units.it/course/view.php?id=14255>



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Survey

Some questions to gather information about the course' audience.

