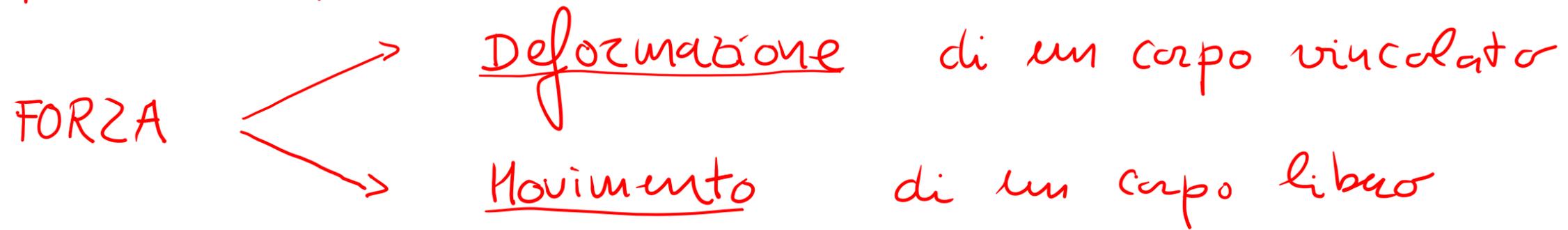


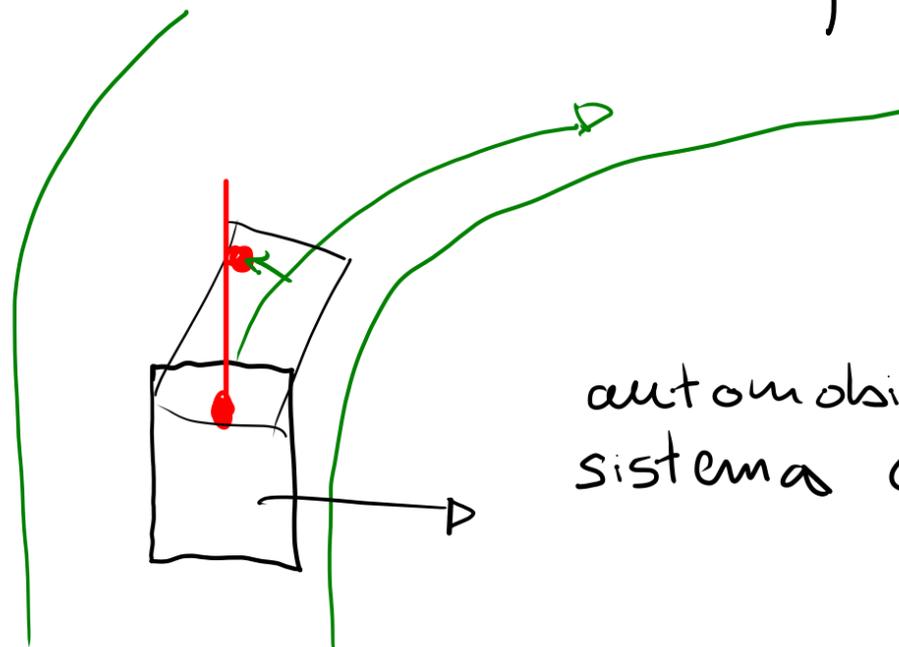
DINAMICA



I PRINCIPIO ("Principio d'inerzia")

In assenza di forze esterne, un corpo persevera nello stato di quiete o di moto rettilineo uniforme

vista
dall'alto:
sistema
di riferimento
INERZIALE



automobile
sistema di riferimento NON
inerziale

↓ in cui vale il principio d'inerzia

II PRINCIPIO (effengualeademma)

In un sistema inerziale, $\boxed{\sum \vec{F} = m \vec{a}}$

↑ risultante delle forze

↑ massa (inerziale)

↑ accelerazione

$|\vec{F}| = 1 N$ se impartisce $|\vec{a}| = 1 m/s^2$
ad $m = 1 kg$

$$1 N = 1 kg \cdot 1 \frac{m}{s^2} = kg \frac{m}{s^2} \quad SI$$

$$1 \text{ dyne} = 1 g \cdot 1 \frac{cm}{s^2} = \frac{10^{-3} kg \cdot 10^{-2} m}{s^2} = 10^{-5} N \quad cgs$$

1 dina

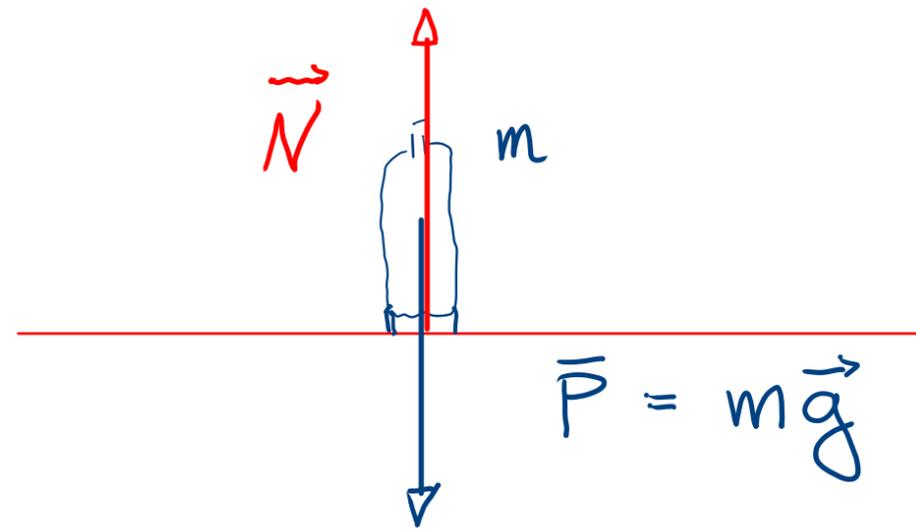
III PRINCIPIO ("Azione e Reazione")

Dati due corpi, 1 e 2, sia \vec{F}_{12} la forza esercitata da 1 sul corpo 2



Allora esiste \vec{F}_{21} esercitata da 2 sul corpo 1
e

$$\vec{F}_{21} = -\vec{F}_{12}$$

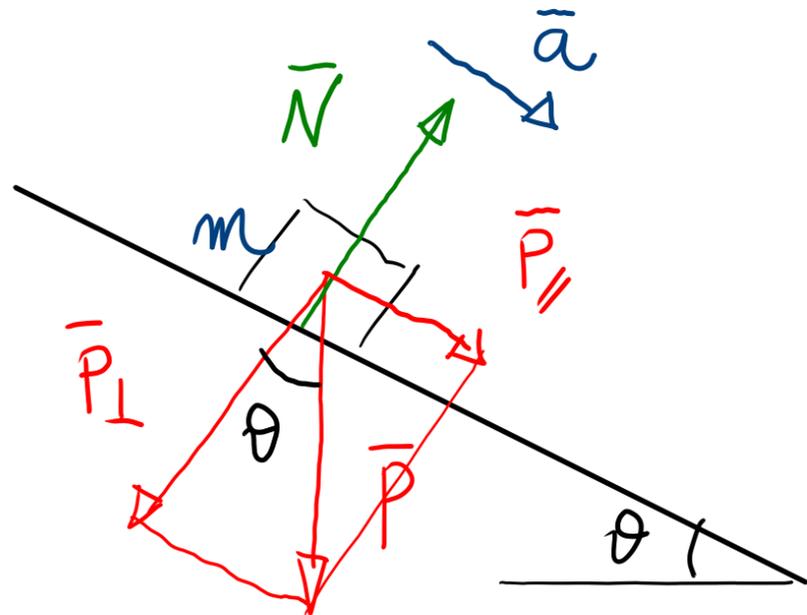


sistema inerziale
bottiglia ferma $\bar{a} = 0$

II principio: $\bar{a} = 0 \Rightarrow \sum \vec{F} = 0$

$$\vec{P} + \vec{N} = 0$$

PIANO INCLINATO



$$\vec{P} = mg$$

$$\vec{P}_{\perp} = mg \cos \theta$$

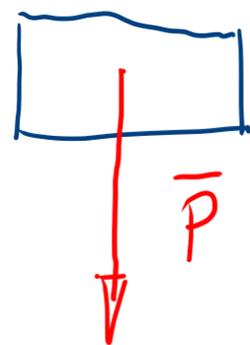
$$\vec{P}_{\parallel} = mg \sin \theta$$

$$\vec{N} = -\vec{P}_{\perp} \quad \text{reazione vincolare}$$

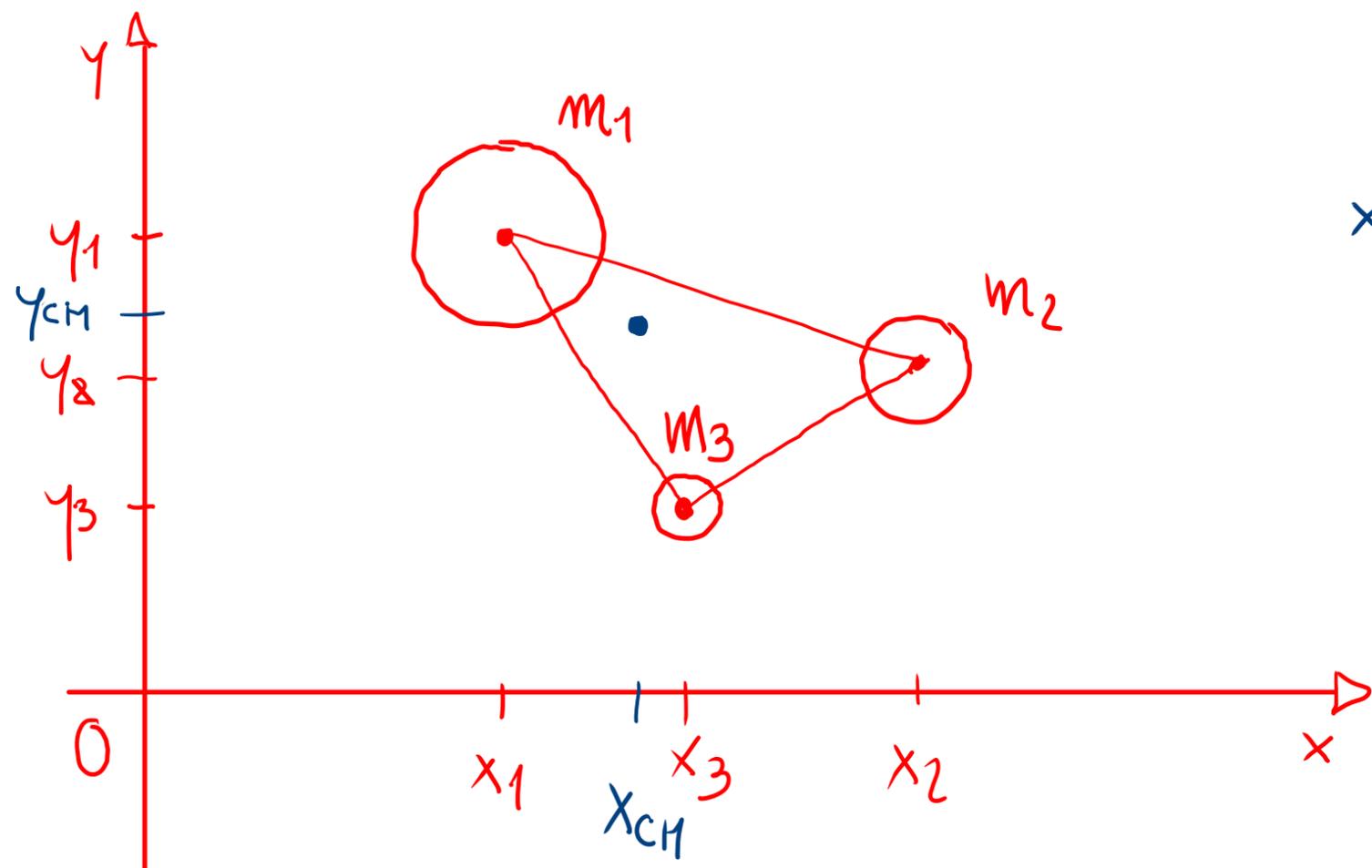
$$\vec{a} = \frac{\vec{P}_{\parallel}}{m}$$

$$|\vec{a}| = \frac{|\vec{P}_{\parallel}|}{m} = \frac{mg \sin \theta}{m} = g \sin \theta < g$$

BARICENTRO



in generale coincide col
centro geometrico
(se m è uniformemente distribuita)



$$x_{CM} = \frac{x_1 m_1 + x_2 m_2 + x_3 m_3}{m_1 + m_2 + m_3}$$

$$= \frac{\sum_i x_i m_i}{\sum_i m_i}$$

$$y_{CM} = \frac{\sum_i y_i m_i}{\sum_i m_i}$$

SPINTA DI ARCHIMEDE



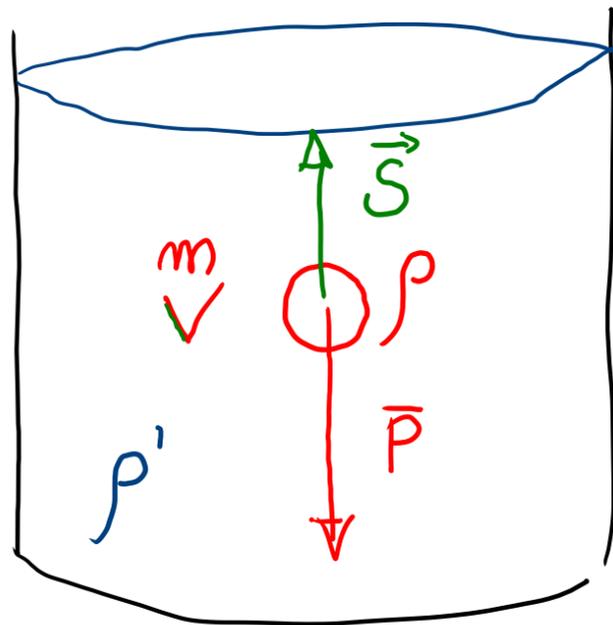
$$\begin{aligned} 1 \text{ m} &= 10 \text{ dm} \\ 1 \text{ m}^3 &= (1 \text{ m})^3 \\ &= (10 \text{ dm})^3 \\ &= 10^3 \text{ dm}^3 \end{aligned}$$

DENSITÀ

$$\rho = \frac{m}{V}$$

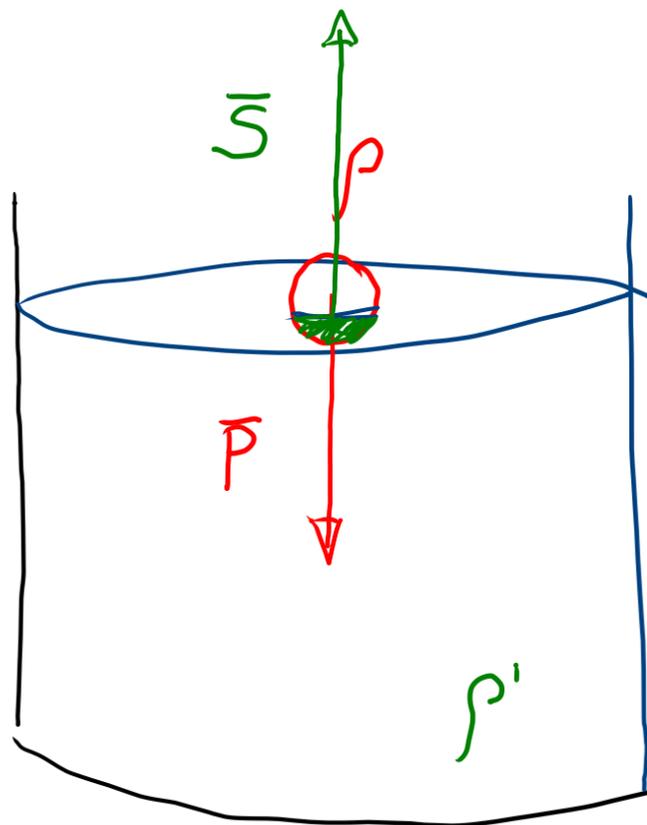
$$[\rho] = \frac{[M]}{[L]^3}$$

SI	$\frac{\text{kg}}{\text{m}^3}$	cgs	$\frac{\text{g}}{\text{cm}^3}$
----	--------------------------------	-----	--------------------------------



$$\bar{P} = m\bar{g} = \rho V \bar{g}$$

$$\vec{S} = -\rho' V \bar{g}$$



$$\rho > \rho'$$



affonda

$$\rho = \rho'$$

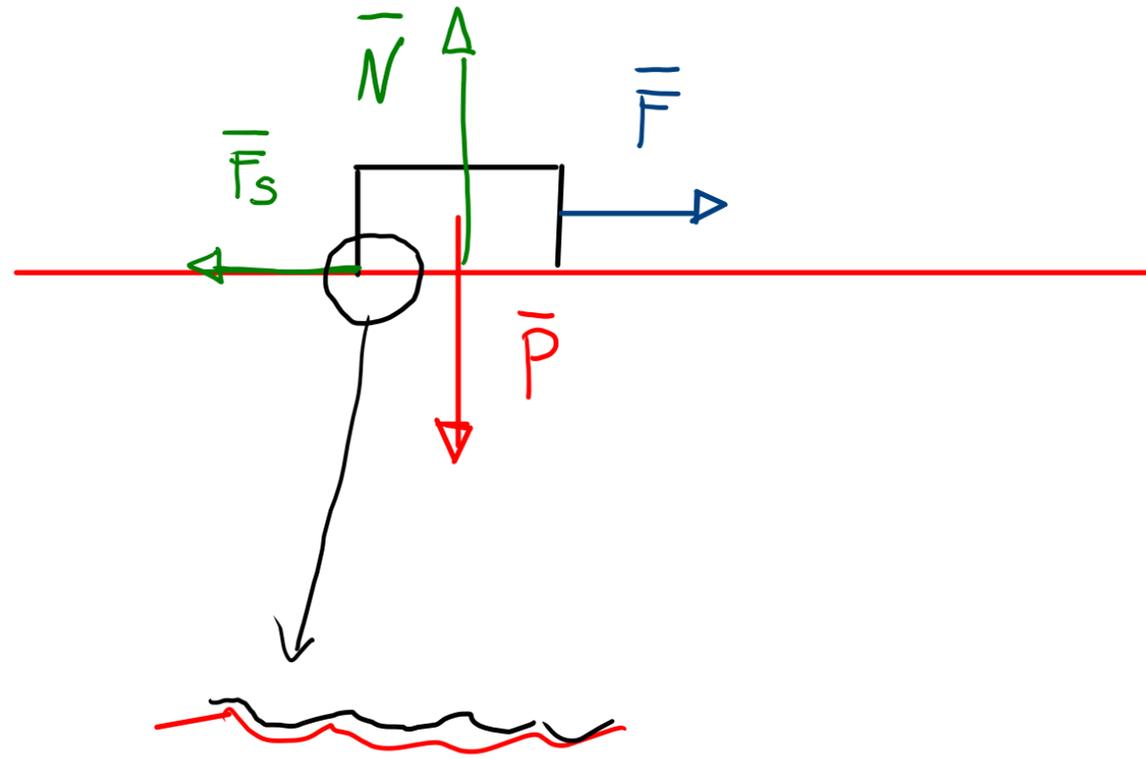


$$\rho < \rho'$$



galleggia

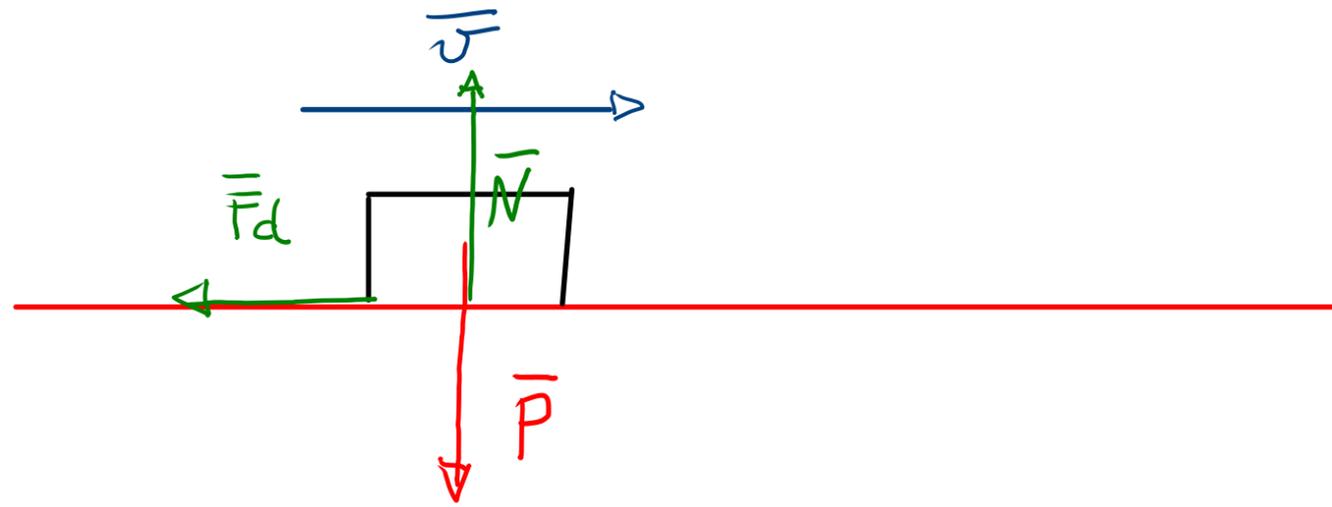
FORZA D'ATTRITO STATICO



$$F_{s,max} = \mu_s N$$

↑
coefficiente di attrito statico

FORZA DI ATRITO DINAMICO

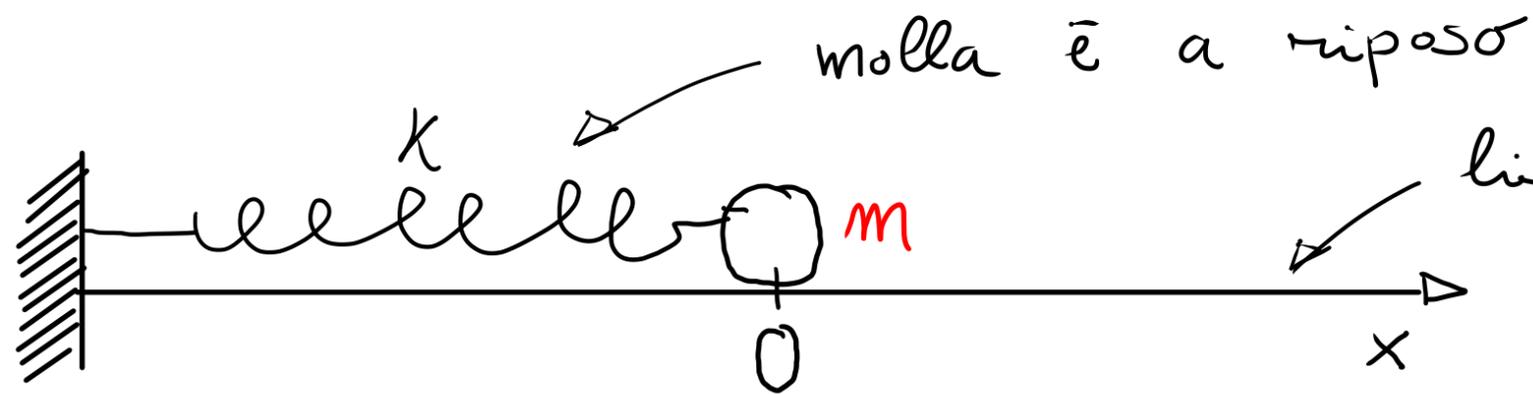


$$F_d = \mu_d N$$

↑
coefficiente di
attrito dinamico

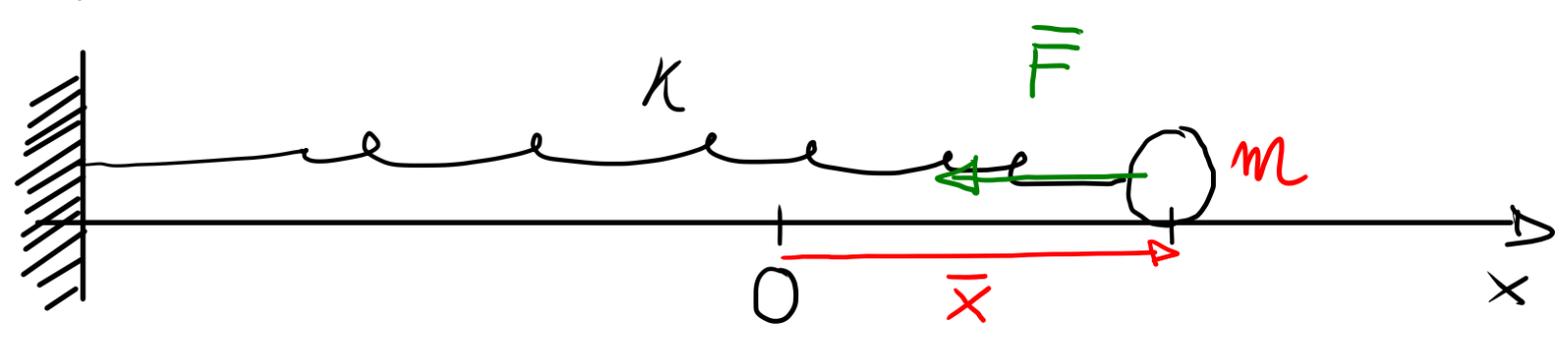
$$\mu_d \leq \mu_s \leq 1$$

FORZA ELASTICA



liscio = senza attrito

$$[k] = \frac{N}{m} \sim 10^3 \frac{N}{m}$$



legge di Hooke

$$\vec{F} = -k\vec{x}$$

$$|\vec{F}| = k|\vec{x}|$$

$$\begin{cases} F = -kx \\ F = ma \end{cases}$$

$$a = -\frac{k}{m}x$$

$$a = -\omega^2 x$$

moto armonico con

$$\omega = \sqrt{\frac{k}{m}}$$

$$\nu = \frac{1}{2\pi} \sqrt{\frac{k}{m}}$$

$$T = 2\pi \sqrt{\frac{m}{k}}$$