

Introduction to ROOT: part 3

Mirco Dorigo mirco.dorigo@ts.infn.it



Previous lesson

- Had a text file with momentum components of kaon and pion from Belle II data that should be candidates $B^0 \to K^+\pi^-$ decays.
- We have seen how to:
 - read the data from the text file;
 - compute a new variable (momentum, using e.g. TVector3);
 - make an histogram (TH1D) and draw it (TCanvas) and explore the histogram online;
 - store the data in a n-tuple (TTree) and save in a ROOT file (TFile).

Exercises

- We still have to see a signal peak...
- . Let's build the variables. Calculate the mass $M=\sqrt{s/4}-|\vec{p}_B^*|^2$, by using the class <code>TLorentzVector</code>.
- Another useful variable is the difference between the B-candidate energy in the CMS and half of the collision energy, $\Delta E = E^* \sqrt{s}/2$. Calculate the variable.
- Plot the distribution of M and that of ΔE into two canvas. Is this what you expected? Describe the distributions (mean, standard dev...).
- Add the variable to your tree, and save the tree in a file, adding also the two canvas showing the distributions.

Breaking the exercise

```
#include "Riostream.h"
#include "TString.h"
#include "TH1D.h"
#include "TCanvas.h"
#include "TTree.h"
#include "TFile.h"
#include "TLorentzVector.h"

include the class
```

```
double k_px, k_py, k_pz;
       double pi_px, pi_py, pi_pz;
22
       double B_m, B_de; // the variables that I want to calculate
23
24
       TTree* dataTree = new TTree("dataTree", "B0toKpi data");
25
       dataTree->Branch("k_px",&k_px,"k_px/D");
       dataTree->Branch("k_py",&k_py,"k_py/D");
27
       dataTree->Branch("k_pz",&k_pz,"k_pz/D");
       dataTree->Branch("pi_px",&pi_px,"pi_px/D");
29
       dataTree->Branch("pi_py",&pi_py,"pi_py/D");
       dataTree->Branch("pi_pz",&pi_pz,"pi_pz/D");
31
                                                   New variables in
       //add the two new variables to the tree
32
       dataTree->Branch("B_m",&B_m,"B_m/D");
33
                                                         the tree
       dataTree->Branch("B_de",&B_de,"B_de/D");
34
       //Let's define the histograms to look at the distributions
       TH1D* h_m = \text{new TH1D}("h_m"," ",40,5.25,5.30);
37
                                                           Histograms
       TH1D* h_de = new TH1D("h_de"," ",40,-0.15,0.15);
38
39
       //usefull constants
       const double pi_m = 0.13957018; //pion mass in GeV/c2
41
       const double k_m = 0.493667; //kaon mass in GeV/c2
42
       const double sqs = 10.5794;
                                       //cms energy in GeV (Y(4S) mass...
```

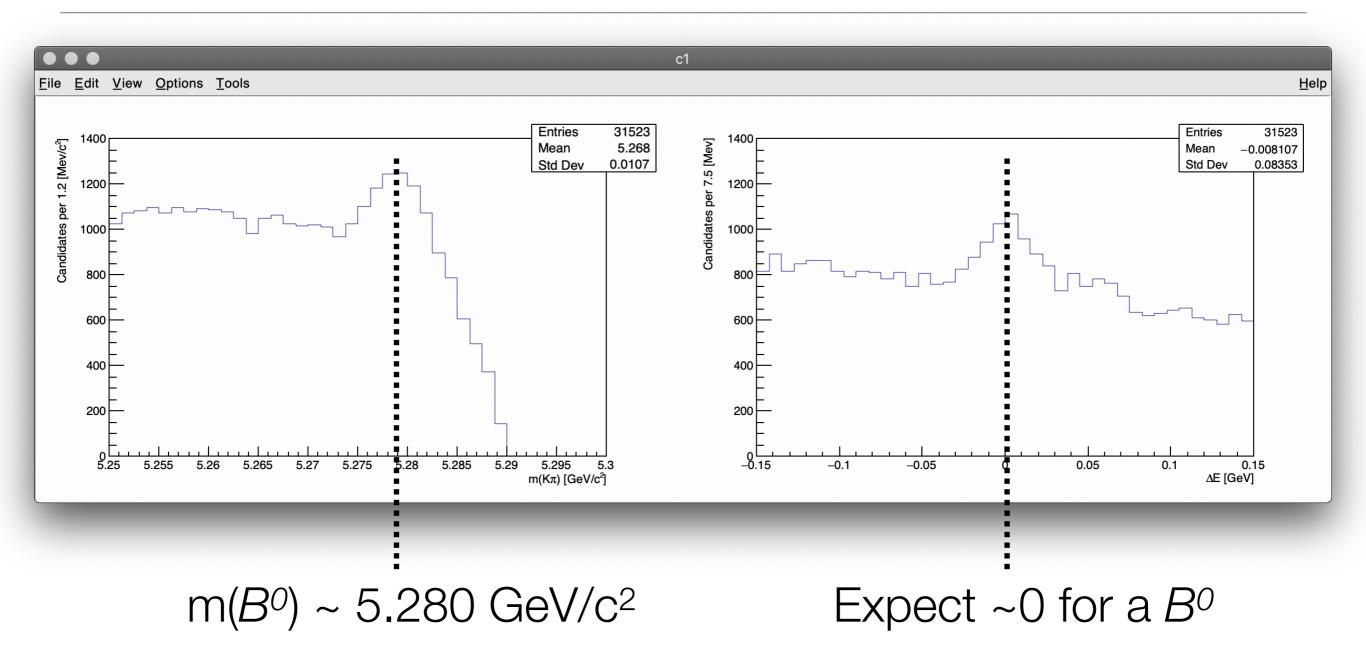
Breaking the exercise

```
while(file_in.is_open()){
45
46
           file_in >> k_px >> k_py >> k_pz
47
                    >> pi_px >> pi_py >> pi_pz;
48
49
           if(file_in.eof()) break;
50
51
            //define the 4-momentum of the pion and the kaon
52
           TLorentzVector pi_p, k_p;
53
            pi_p.SetXYZM(pi_px,pi_py,pi_pz,pi_m);//set the components for the pion
54
            k_p.SetXYZM(k_px,k_py,k_pz,k_m); //and for the kaon
55
56
            TLorentzVector B_p = pi_p+k_p;//the B is the sum of the pion and kaon
57
            B_de = B_p.E() - sqs/2; //easy to get the energy
59
           B_m = sqrt( sqs*sqs/4 - B_p.Vect().Mag2() ); //and the mass
60
61
            //fill my histograms
62
           h_m->Fill(B_m);
63
           h_de->Fill(B_de);
64
            //fill the tree
66
           dataTree->Fill();
67
68
```

Breaking the exercise

```
//save everything in a file
76
       TFile* dataFile = new TFile("data_B0toKpi.root", "RECREATE");
77
       dataTree->Write();
78
       h_m->Write();
79
       h_de->Write();
       dataFile->Close();
81
82
       //let's make some plot
83
       gStyle->SetOptStat(1110);//this is a global style set
84
        TCanvas* c1 = new TCanvas("c1", "c1", 1200, 400);
85
       c1->Divide(2,1);//I split my canvas into two part (called pad)
      c1->cd(1);//and go into the first pad
87
        h_m->GetXaxis()->SetTitle("m(K#pi) [GeV/c^{2}]"); //set title x
        h_m->GetYaxis()->SetTitle(Form("Candidates per %.1f [Mev/c^{2}]",
89
                                       1.e3*h m->GetXaxis()->GetBinWidth(1)));//title v
      h_m->GetYaxis()->SetRangeUser(0,1400); //set the interval to draw in y
91
        h_m->Draw(); // and draw
92
93
       c1->cd(2);//go to the second pad, and draw the other histogram
94
       h_de->GetXaxis()->SetTitle("#DeltaE [GeV]");
95
       h_de->GetYaxis()->SetTitle(Form("Candidates per %.1f [Mev]",
96
                                       1.e3*h_de->GetXaxis()->GetBinWidth(1)));
97
       h_de->GetYaxis()->SetRangeUser(0,1400);
98
       h_de->Draw();
99
100
       return;
101
```

The peak



Let's explore the data online

You can draw your data in the tree from the prompt

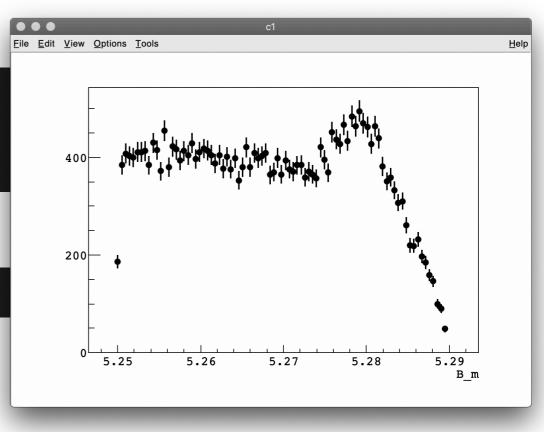
```
[mb-md-01:thirdLesson dorigo$ rootl data_B0toKpi.root
root [0]
Attaching file data_B0toKpi.root as _file0...
(TFile *) 0x7fd8ce708370
root [1] .ls
TFile**
                data B0toKpi.root
 TFile*
                data_B0toKpi.root
  KEY: TTree
                dataTree;1
                                B0toKpi data
  KEY: TH1D
                h_m;1
  KEY: TH1D
                h_de;1
[root [2] dataTree->Draw("B_m")
Info in <TCanvas::MakeDefCanvas>: created default TCanvas with name c1
root [3]
```

Making also selections

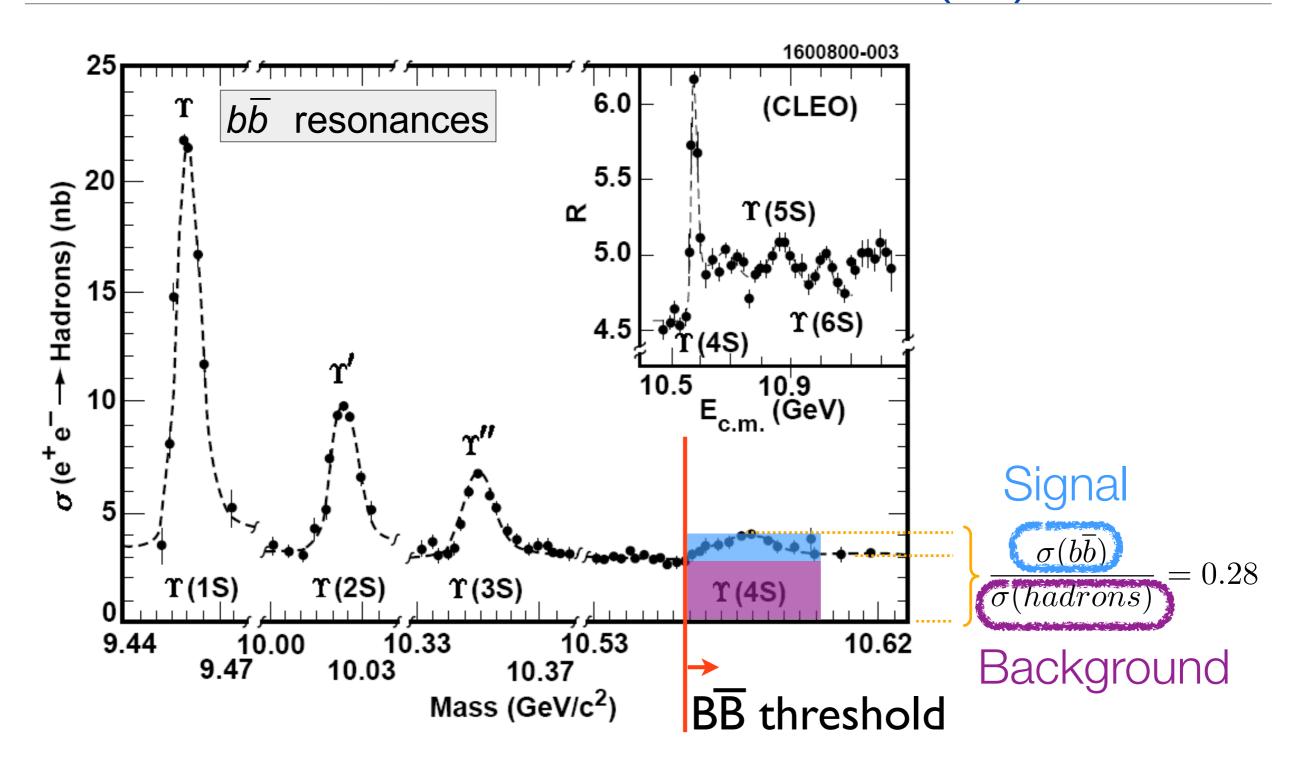
```
[root [3] dataTree->Draw("B_m","B_m>5.27")
  (long long) 14370
[root [4] dataTree->Draw("B_m","B_m>5.25")
  (long long) 31343
  root [5]
```

And adding draw options

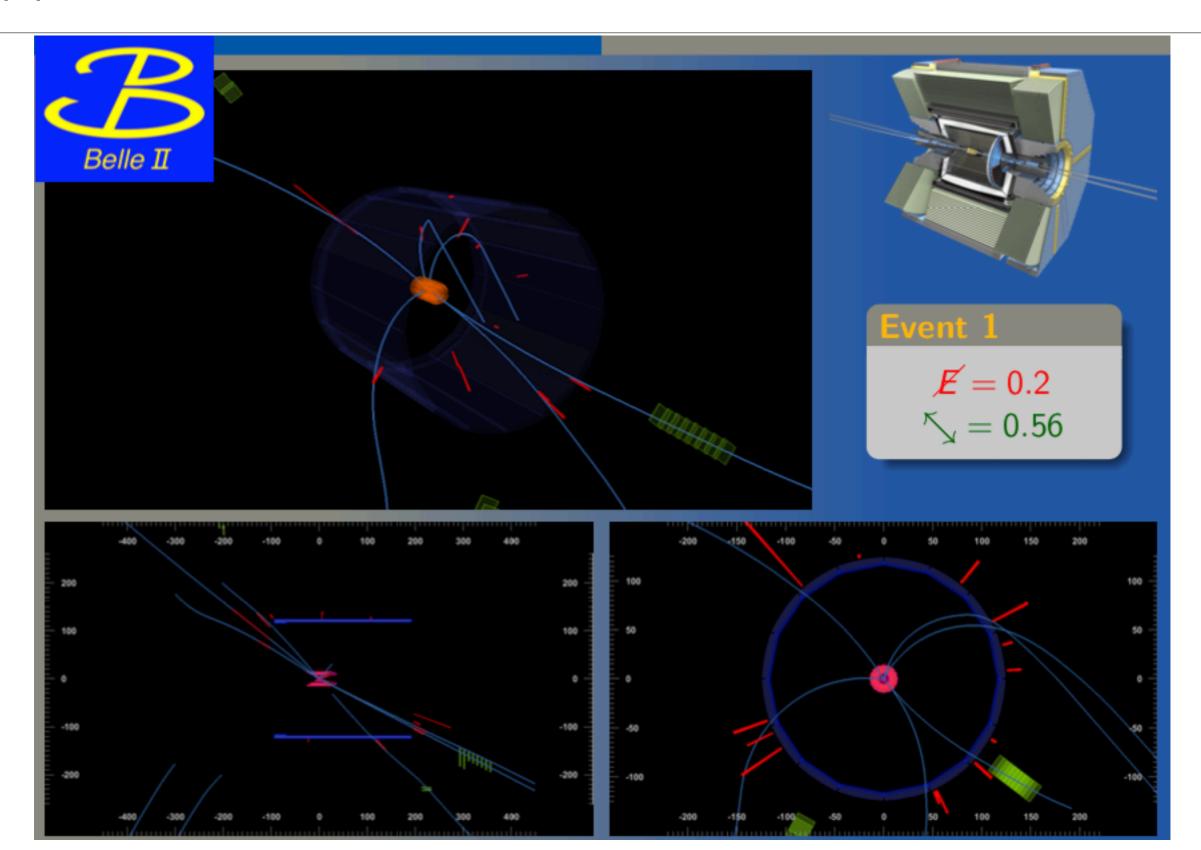
```
[root [5] dataTree->Draw("B_m","B_m>5.25","err")
(long long) 31343
```



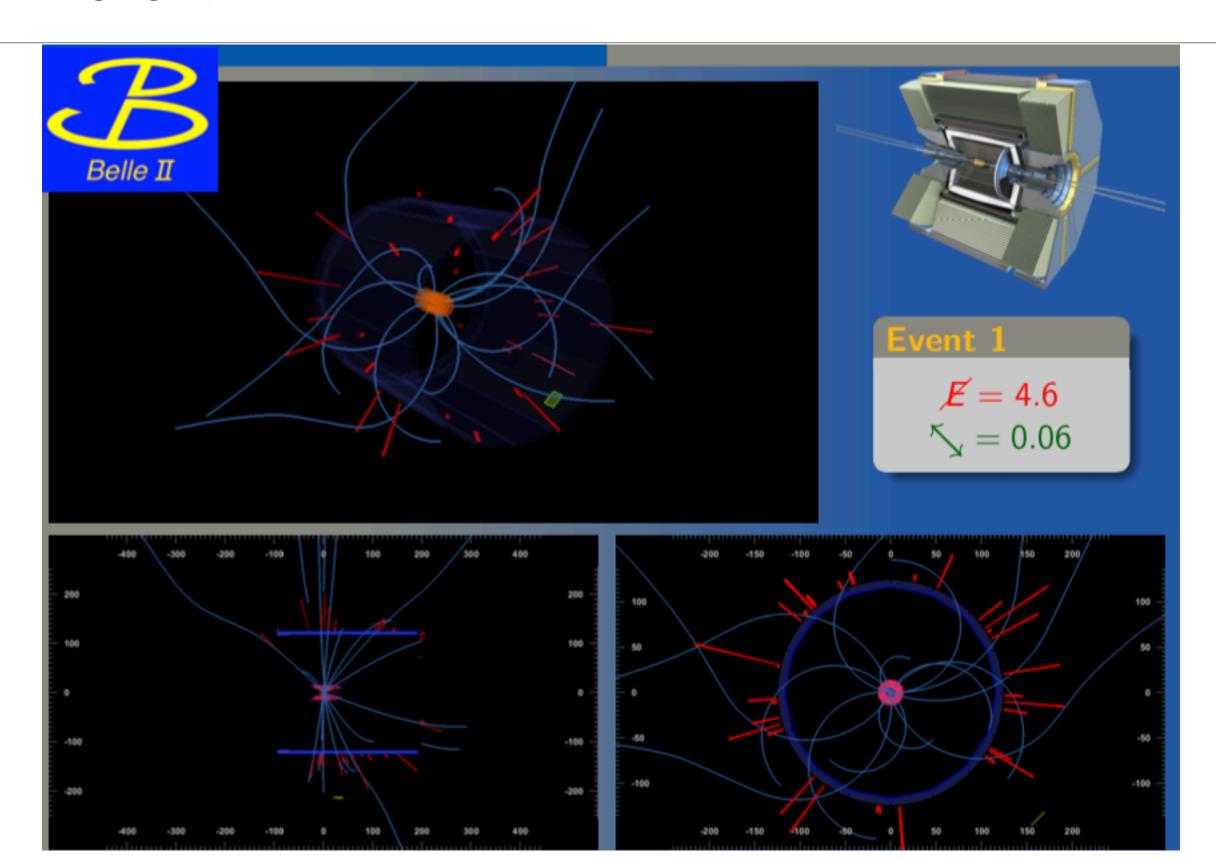
There is a let of background e+e- → Y (4S) → BB



$q\overline{q}$ event



$B\overline{B}$ event



Let's make a selection

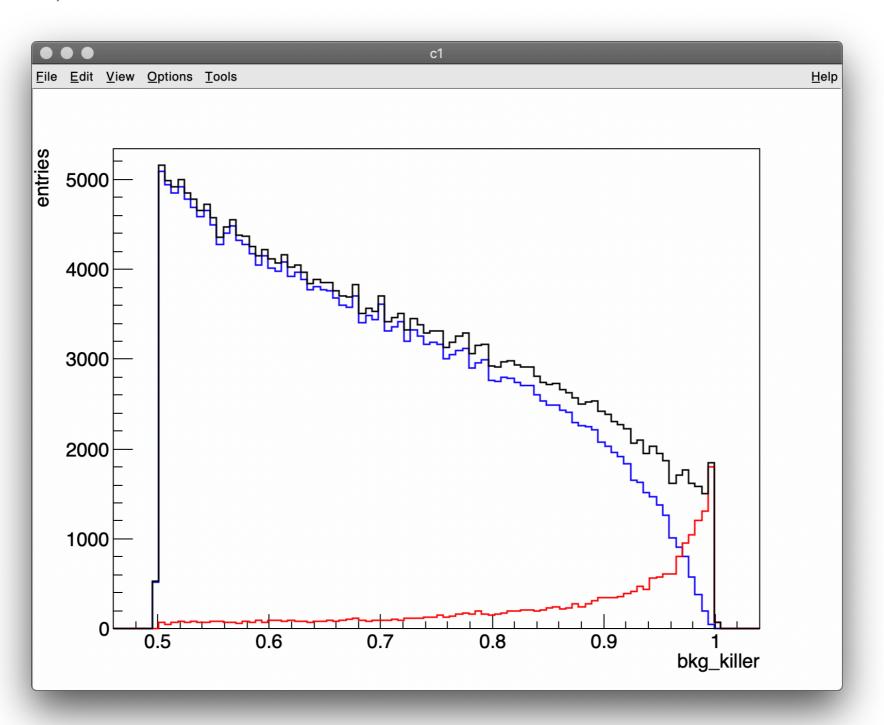
- The sample features background that dilutes our signal sensitivity.
- Our colleagues developed a smart way to distinguish signal from background, and gave us a n-tupla with a new variable.
- It is the output of a classifier that gives the probability of a candidate to be signal. The classifier, a "boosted decision tree" (BDT), is trained on signal and background simulated data, using 39 input variables. But we don't care how it's build, we just care about its capability to distinguish background from signal.
- Let's use it to get rid of background and enhance signal sensitivity.

Let's make a selection

- We will use simulated data: we generated a much larger sample than the data sample, simulating all physics processes and reconstructing all candidates as for the data.
- In simulation we know what is signal and what is background.
- · So, let's take the file simulation.root and explore it.
- Then, we will need to read this ROOT file in a macro.

The background killer

 This is the output of the classifier in our simulation, separated for signal, background, and their sum.



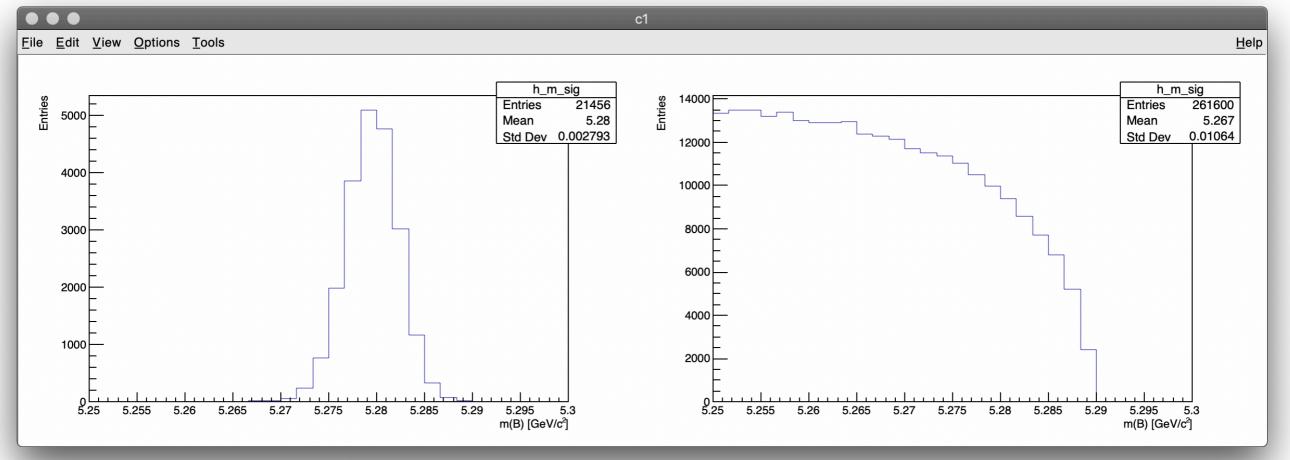
```
#include "Riostream.h"
  #include "TFile.h"
   #include "TTree.h"
   #include "TCanvas.h"
   #include "TH1D.h"
   using namespace std;
   void readTree(){
10
                                                         Use directly the method while
       //open the root file to read
11
                                                         defining the (pointer to the) object
       TFile* file = TFile::Open("./simulation.root");
12
       //and take the tree with the method Get()
13
                                                         Get () is general from Tobject,
       TTree* tree = (TTree*) file->Get("simTree");
14
                                                         we need to "cast" the type
15
       //just a trivial check
16
       long tot_entries = tree->GetEntries();
17
       cout << "Total entries in the tree: " << tot_entries << endl;</pre>
18
19
        //define the variable we want to access to
20
       double B_m;
21
                                                              Very similar to the
22
       int isBkg;
                                                              definition of the
        //and link them to the branch address of the tree
23
                                                              branches...
       tree->SetBranchAddress("B_m",&B_m);
24
       tree->SetBranchAddress("isBkg",&isBkg);
25
```

```
26
        //just two istogram to fill
27
       TH1D* h_m_sig = new TH1D("h_m_sig",";m(B) [GeV/c^{2}]; Entries",30,5.25,5.30);
28
        TH1D* h_m_bkg = (TH1D*) h_m_sig->Clone("h_m_bkg");
29
30
        //loop over the entries
31
        for(int iEntry; iEntry<tot_entries; ++iEntry){</pre>
32
            //take an entry
33
                                                  Take the i-th entry, which means that all
            tree->GetEntry(iEntry);
34
                                                  variables linked to the branch address
            //fill the histograms
35
            if(isBkg) h_m_bkg->Fill(B_m);
                                                  take the values of the i-th candidate in
            else h_m_sig->Fill(B_m);
37
                                                  the tree
        }
38
```

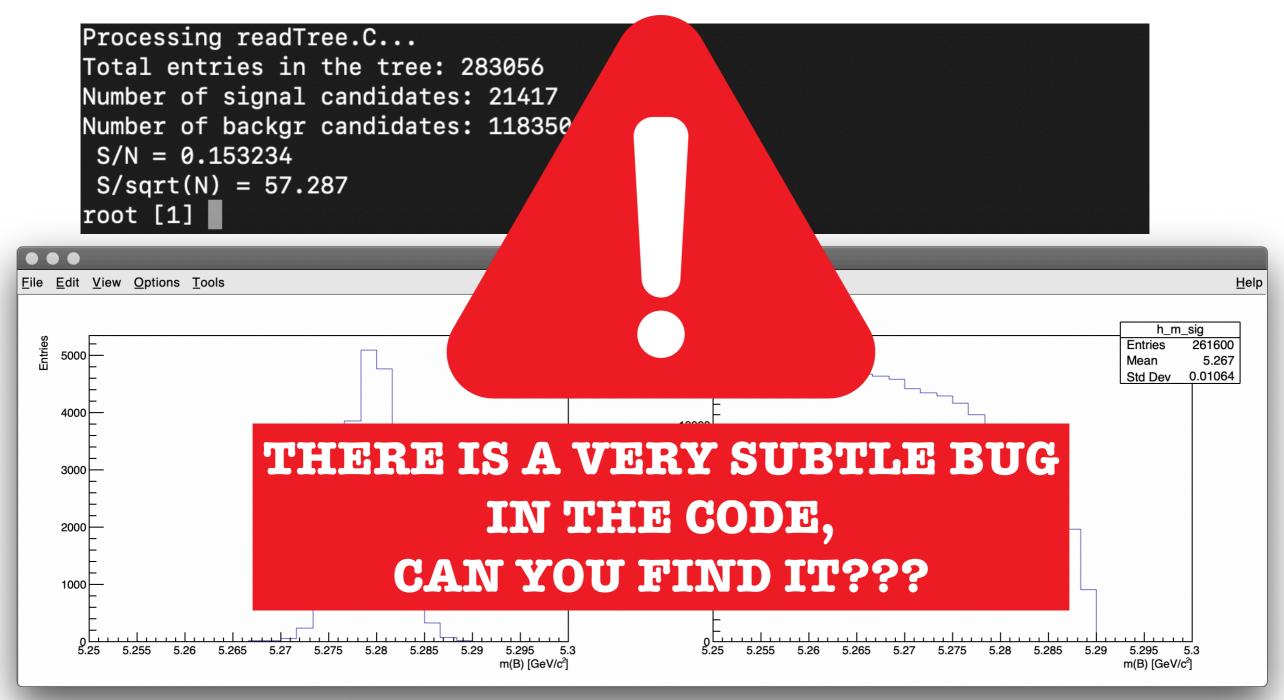
```
//draw the histograms
41
        TCanvas* c1 = new TCanvas("c1", "c1", 1200, 400);
42
        c1->Divide(2,1);
43
        c1->cd(1);
44
        h_m_sig->Draw();
45
        c1->cd(2);
46
        h_m_bkg->Draw();
47
48
        //generate some outputs
49
        int bin_min = h_m_sig->FindBin(5.27);
50
        int bin_max = h_m_sig->FindBin(5.29);
51
        double nSig = h_m_sig->Integral(bin_min, bin_max);
52
        double nBkg = h_m_bkg->Integral(bin_min, bin_max);
53
54
        cout << "Number of signal candidates: " << nSig << endl;</pre>
55
        cout << "Number of backgr candidates: " << nBkg << endl;</pre>
56
        cout << " S/N = " << nSig/(nSig+nBkg) <math><< endl;
57
        cout << " S/sqrt(N) = " << nSig/sqrt(nSig+nBkg) << endl;</pre>
58
59
        return;
60
```

The output

```
Processing readTree.C...
Total entries in the tree: 283056
Number of signal candidates: 21417
Number of backgr candidates: 118350
S/N = 0.153234
S/sqrt(N) = 57.287
root [1]
```

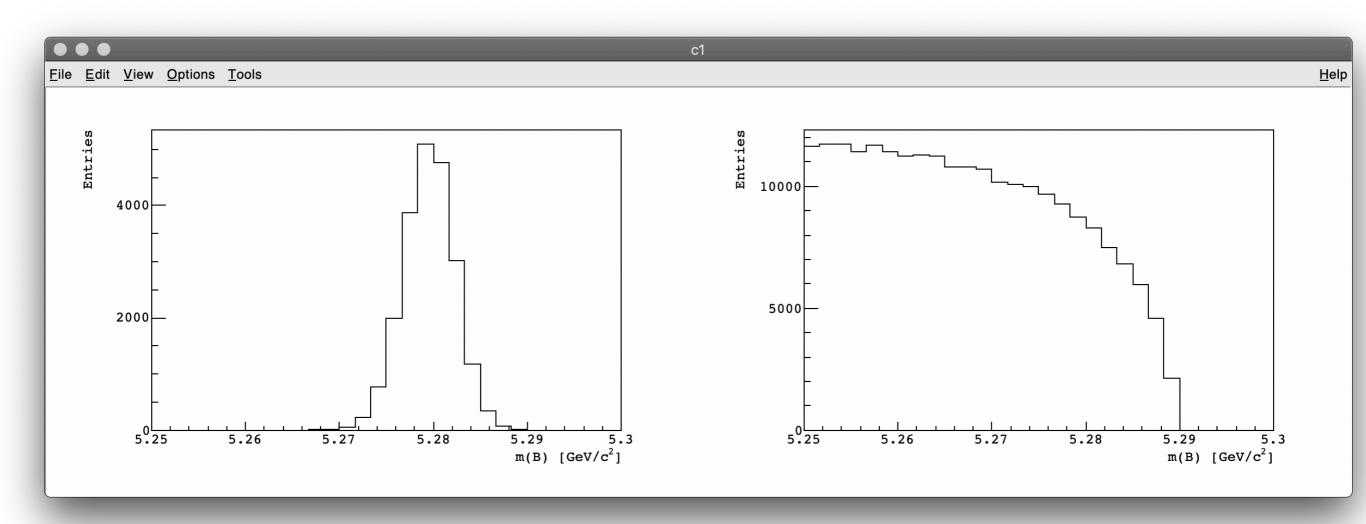


The output



Setting a default style

- · We can put some default setting in a macro called rootlong.C
- No need to call the macro, it is loaded by default.



Optimise the selection

- Now we can work with the simulated data to optimise the cut on bkg killer
- We maximise the signal significance, i.e. the function

$$\frac{S}{\sqrt{S+B}}$$

• We will count S and B in the mass distribution, just where the signal peak is $(M>5.27~{\rm GeV/c^2})$

Optimise the selection (optimiseSelection.C)

```
#include "Riostream.h"
   #include "TFile.h"
  #include "TTree.h"
  #include "TCanvas.h"
                                         We will make a graph of the
   #include "TH1D.h"
   #include "TGraph.h" =
                                         FOM as a function of the cut,
                                            using the class TGraph
   using namespace std;
9
   void optimiseSelection(){
11
       //define the number of cuts to probe,
12
       //the range and the steps width
13
       const int ncuts = 15;
14
       double max_range = 1;
15
       double min_range = 0.7;
16
       double delta_cut = (max_range-min_range)/ncuts;
17
18
        //Two arrays to store the values of the cut
19
       double fom[ncuts];
20
       double cutval[ncuts];
21
```

Optimise the selection (optimiseSelection.C)

```
//Open file and take the tree
23
       TFile* file = TFile::Open("./simulation.root");
24
       TTree* tree = (TTree*) file->Get("simTree");
25
26
       long tot_entries = tree->GetEntries();
27
        cout << "Total entries in the tree: " << tot_entries << endl;</pre>
28
29
        for(int icut=0; icut<ncuts; ++icut){</pre>
30
31
32
            //define the cut value to probe
            cutval[icut] = min_range + icut*delta_cut;
33
34
            //put the cut in a string
35
            TString cutString = Form("bkg_killer > %.4f && B_m>5.27", cutval[icut]);
36
37
            //and retrieve the entries, directly from the tree, passing the selection
            double Nsig = tree->GetEntries(cutString+" && isBkg!=1");
39
            double Nbkg = tree->GetEntries(cutString+" && isBkg==1");
40
41
            //save the F.O.M.
42
            fom[icut] = Nsig/sqrt(Nsig+Nbkg);
43
44
45
            //just a check
            printf("cut value = \%.3f, Nsig = \%.0f, Nbkg = \%.0f, FOM = \%.3f\n",
46
                   cutval[icut], Nsig, Nbkg, fom[icut]);
47
```

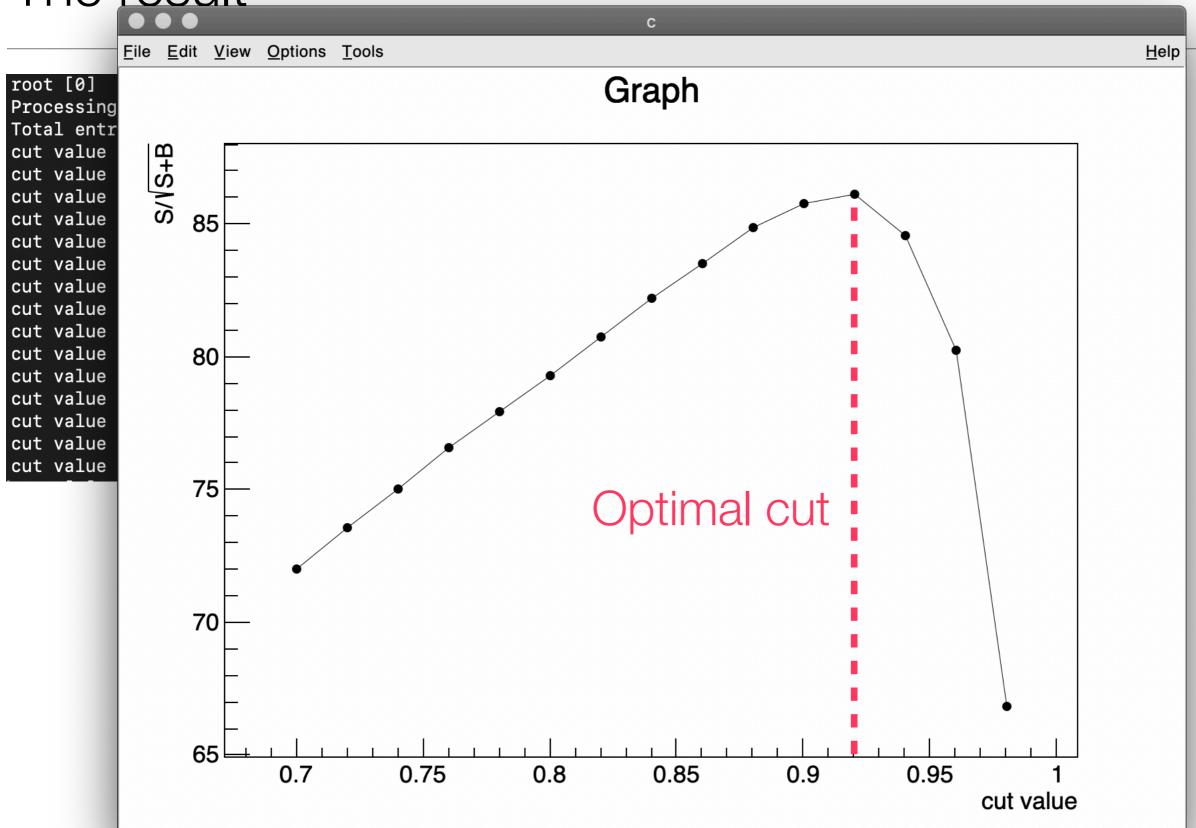
Optimise the selection (optimiseSelection.C)

```
//put all into a graph to siplay the FOM as a function ot the cut
50
       TGraph* g_fom = new TGraph(ncuts, cutval, fom);
51
52
                                         x values y values
       //and draw the graph
58
       TCanvas* c = new TCanvas("c", "c", 800, 600);
55
       g_fom->SetMarkerStyle(8);
       g_fom->SetMarkerSize(0.8);
56
       g_fom->GetXaxis()->SetTitle("cut value");
57
       g_fom->GetYaxis()->SetTitle("S/#sqrt{S+B}");
58
       g_fom->Draw("APL");//A = axis, P = points, L = line
60
61
62
       return;
68
```

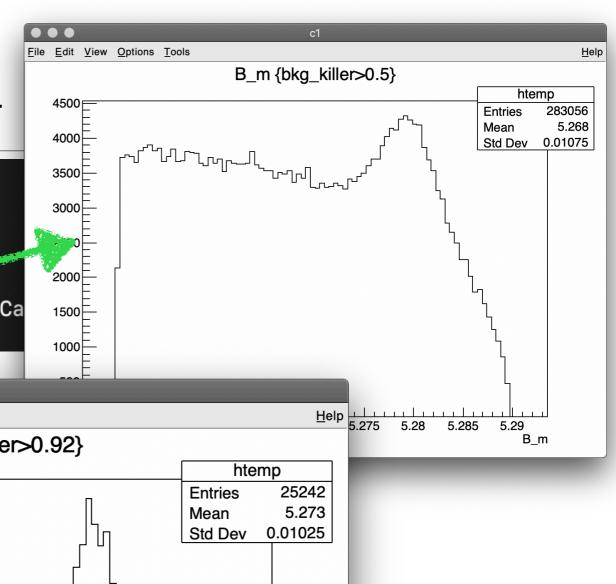
The result

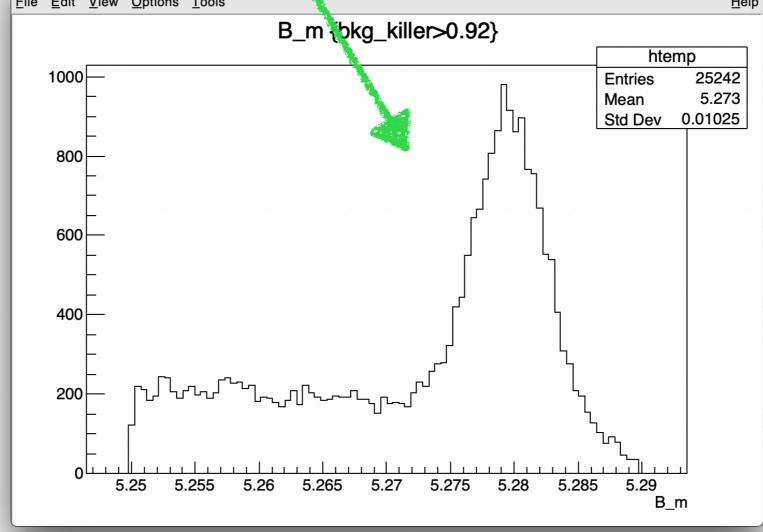
```
root [0]
Processing optimiseSelection.C...
Total entries in the tree: 283056
cut value = 0.700, Nsig = 18569, Nbkg = 47971, FOM = 71.986
cut value = 0.720, Nsig = 18236, Nbkg = 43221, FOM = 73.560
cut value = 0.740, Nsig = 17822, Nbkg = 38652, FOM = 74.995
cut value = 0.760, Nsig = 17372, Nbkg = 34122, FOM = 76.555
cut value = 0.780, Nsig = 16838, Nbkg = 29856, FOM = 77.922
cut value = 0.800, Nsig = 16256, Nbkg = 25758, FOM = 79.308
cut value = 0.820, Nsig = 15657, Nbkg = 21934, FOM = 80.754
cut value = 0.840, Nsig = 14951, Nbkg = 18134, FOM = 82.197
cut value = 0.860, Nsig = 14183, Nbkg = 14655, FOM = 83.519
cut value = 0.880, Nsig = 13364, Nbkg = 11449, FOM = 84.839
cut value = 0.900, Nsig = 12329, Nbkg = 8331, FOM = 85.775
cut value = 0.920, Nsig = 11125, Nbkg = 5570, FOM = 86.101
cut value = 0.940, Nsig = 9644, Nbkg = 3365, FOM = 84.554
cut value = 0.960, Nsig = 7658, Nbkg = 1453, FOM = 80.229
cut value = 0.980, Nsig = 4755, Nbkg = 305, FOM = 66.846
```

The result



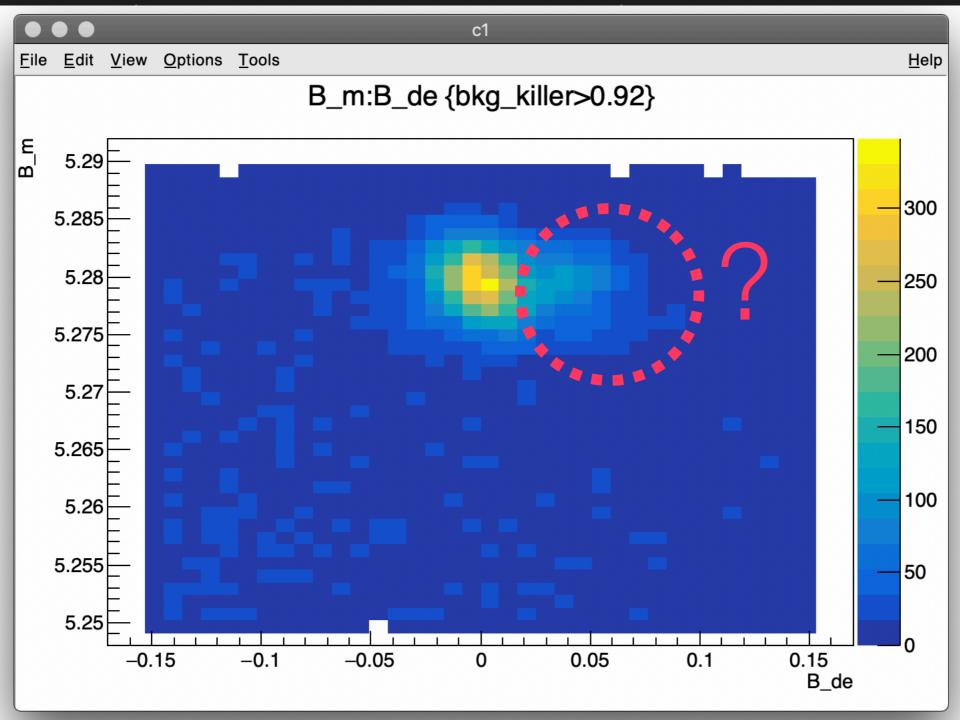
Let's see on simulated data





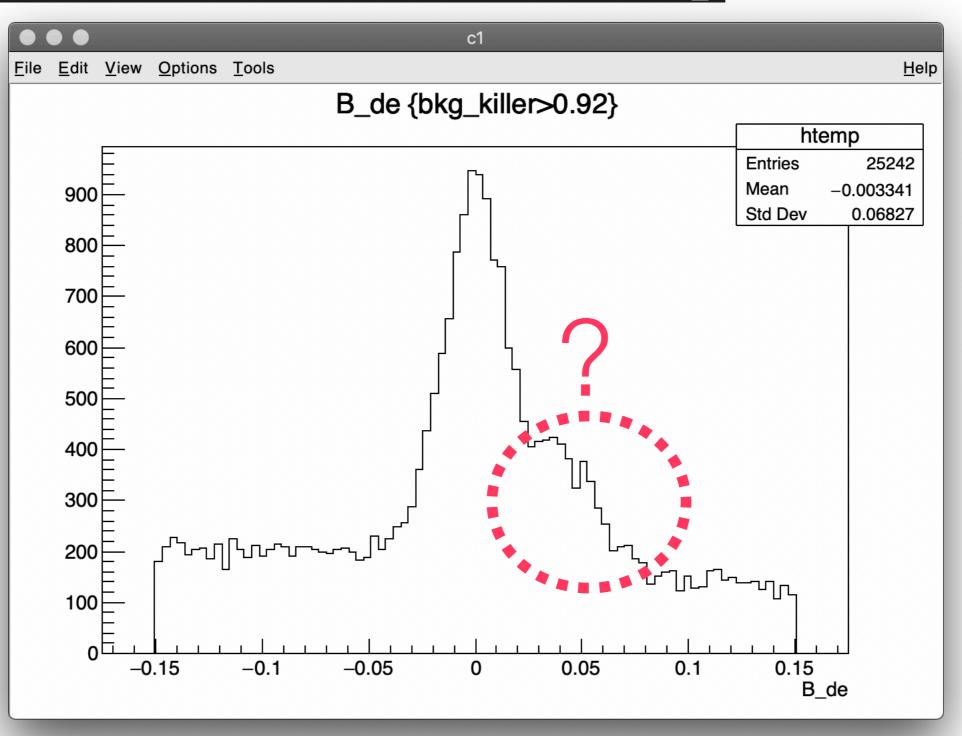
Let's see on simulated data

[root [3] simTree->Draw("B_m:B_de","bkg_killer>0.92","colz");



What's this shoulder?

root [7] simTree->Draw("B_de","bkg_killer>0.92");



Background from other B decays

- bkg_killer is built to suppress events that are *not* $\Upsilon(4S) \to B\overline{B}$.
- Among $\Upsilon(4S) \to B\overline{B}$ events, there are B decays that are not signal, but that can be mis-reconstructed as our signal.
- For instance a pion in $B^0 \to \pi^+\pi^-$ decays can be mis-identified as kaon and be reconstructed as $B^0 \to K^+\pi^-$
- Let's check in simulation. We have a variable that flag real $B^0 \to K^+\pi^-$ signal candidates only.

Inspect B decays (inspectB.C)

```
#include "Riostream.h"
   #include "TFile.h"
   #include "TTree.h"
   #include "TCanvas.h"
   #include "TH1D.h"
                                A class to add legends in plot
   #include "TLegend.h"
                                 (search the reference class)
   using namespace std;
   void inspectB(){
11
       //open file and take the tree
12
       TFile* file = TFile::Open("simulation.root");
13
       TTree* tree = (TTree*) file->Get("simTree");
14
                                                          All quite standard now
15
       int tot_entries = tree->GetEntries();
16
       cout << "Total entries in the tree: " << tot_entries << endl;</pre>
17
18
       //link the variables with tree banches
19
       double B_de, bkg_killer;
20
       int isBkg, isSig;
21
       tree->SetBranchAddress("B_de",&B_de);
22
       tree->SetBranchAddress("isBkg",&isBkg);
23
       tree->SetBranchAddress("isSig",&isSig); TO Select only signal
24
       tree->SetBranchAddress("bkg_killer",&bkg_killer);
```

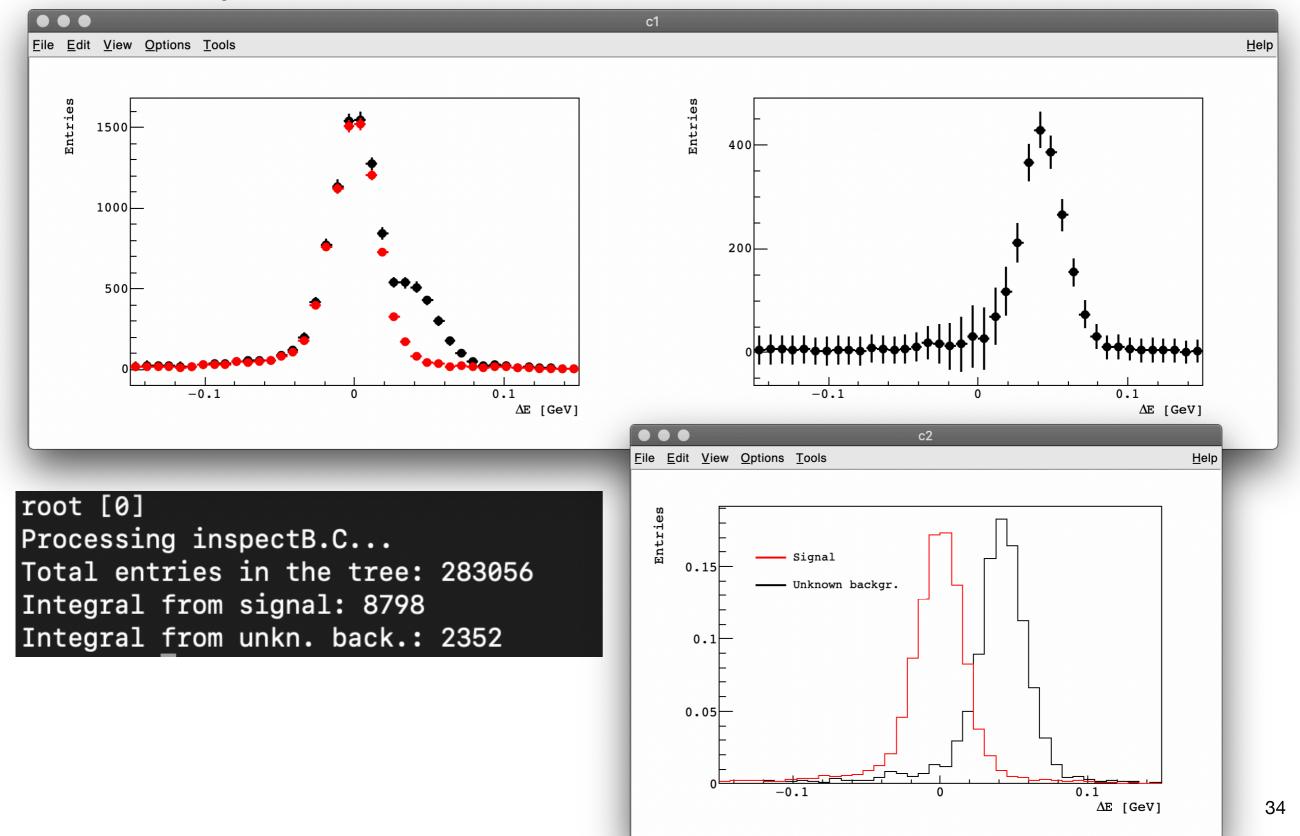
Inspect B decays (inspectB.C)

```
//define an histogram to look at deltaE distribution
27
       TH1D* h_de_tot = new TH1D("h_de_tot",";m(B) [GeV]; Entries",40,-0.15,0.15);
28
29
        //very very important to rember when manipulating histograms!!!
30
                                                                           IMPORTANT!!!
       h_de_tot->Sumw2();
31
32
       //clone the same histogram structure for signal, bkg, and unknown bkg
33
       TH1D* h_de_sig = (TH1D*) h_de_tot->Clone("h_de_sig");
34
       TH1D* h_de_bkg = (TH1D*) h_de_tot->Clone("h_de_bkg");
35
       TH1D* h_de_unknown = (TH1D*) h_de_tot->Clone("h_de_unknown");
36
37
       //loop over the entries
38
       for(int iEntry; iEntry<tot_entries; ++iEntry){</pre>
39
40
           tree->GetEntry(iEntry);
41
           //skip all candidates below the optimal cut point
43
           if(bkg_killer<0.92) continue;</pre>
44
45
           //fill the histograms
46
           h_de_tot->Fill(B_de);
47
           if(isBkg) h_de_bkg->Fill(B_de);
48
            else if(isSig) h_de_sig->Fill(B_de);
49
50
51
```

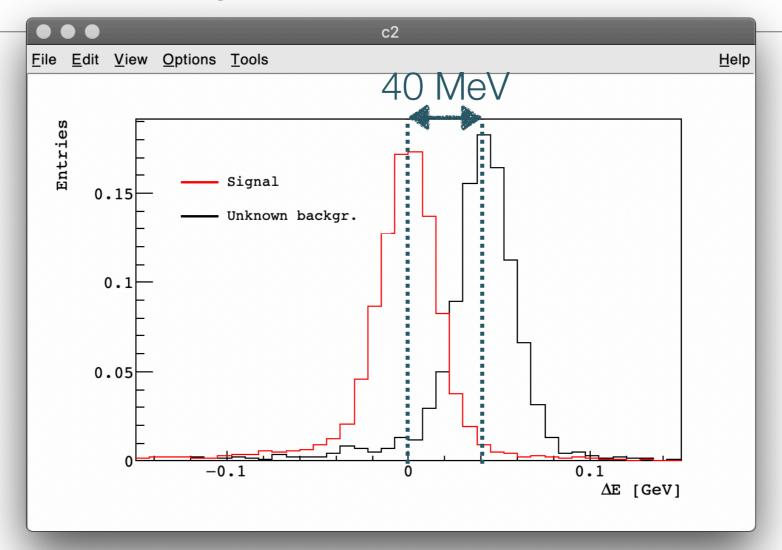
Inspect B decays (inspectB.C)

```
//subtract the background from the total
53
       h_de_tot->Add(h_de_bkg,-1);
54
       //subtract the signal
56
       h_de_unknown->Add(h_de_tot, h_de_sig, 1, -1);
57
59
       //draw the histograms
60
       TCanvas* c1 = new TCanvas("c1", "c1", 1200, 400);
       c1->Divide(2,1);
                                                   We are manipulating the bin contents
       c1->cd(1);
       h_de_tot->Draw();
                                                            of the histograms here.
       h_de_sig->SetLineColor(kRed);
       h_de_sig->SetMarkerColor(kRed);
                                                    Only with Sumw2 () the uncertainty
       h_de_sig->Draw("same");
                                                 on the bin content is properly calculated
       c1->cd(2);
68
       h_de_unknown->Draw();
70
       //compare signal and unknown background shapes
71
       TCanvas* c2 = new TCanvas("c2", "c2", 600, 400);
72
       h_de_unknown->DrawNormalized("histo");
73
       h_de_sig->DrawNormalized("histo same");
74
75
       //put a legend
76
       TLegend* leg = new TLegend(0.2, 0.65, 0.5, 0.8);
77
       leg->AddEntry(h_de_sig, "Signal", "L");
78
       leg->AddEntry(h_de_unknown,"Unknown backgr.","L");
       leg->Draw();
80
       cout << "Integral from signal: " << h_de_sig->Integral() << endl;</pre>
82
       cout << "Integral from unkn. back.: " << h_de_unknown->Integral() << endl;</pre>
83
```

The output



Misidentified background



- Indeed, this is given by pion-to-kaon misidentification. If you calculate the shift in ΔE due to the different pion-kaon masses, you will find about $+40\,\mathrm{MeV}$
- We can use a variable, built from PID detectors, to suppress this background.

Exercises (1)

- 1. Compute the signal efficiency, $\epsilon = S(\text{selected})/S(\text{total})$, for each cut bkg_killer. Draw a graph to show the efficiency as a function of the cut value, drawing also the error on the efficiency (that you need to calculate): use the class <u>TGraphErrors</u>.
- 2. What do you expect for the M distribution of the mis-id background? Draw it, by subtracting from the total distribution the signal and that of the non-B background (like we did for ΔE). Compare its distribution with that of the signal.
- 3. There is a variable K_pid in the tuples that gives the probability of a candidate kaon to be a real kaon. Draw its distribution: compare that of the signal (isSig==1) with that of the mis-id background (isSig!=1 && isBkg!=1).
- 4. Instead of using DrawNormalized(), scale to 1 the histogram integral using the Scale() method of TH1 (check the integral value after), and normal Draw() method.

Exercises (2)

- 5. Find a cut value for K_pid, by maximising the $S/\sqrt{S+B}$, where S and B are the signal and mis-id background in the ΔE region $[-60,60]\,\mathrm{MeV}$.
- 6. Apply the full selection to the simulation and data samples (data.root), and draw the resulting distributions of M and ΔE .

NB: make sure all numbers and text in plots is well visible, by adjusting size of fonts, labels...