OPTIONAL Exercises Lecture XI - II part Diffusion Limited Aggregates, fractal models of surface growth, percolation

1. Diffusion Limited Aggregates (DLA)

- (a) Write a program to generate DLA on a square lattice. See for instance the code dla2d.f90. Choose each walker starting randomly at a distance $R = R_{max} + 2$ from the center, where R_{max} is the maximum distance of the particles already aggregated in the cluster from its origin. To save time, eliminate the walker that go too much far away, e.g. that reach a distance equal to $2R_{max}$ from the center ("killing circle"). Choose L=31. Try to color in a different way the sites according to the order of aggregation (e.g. after 20 particles aggregated change color). Which are the last aggregated? Which are the former?
- (b) At t = 0 we have 4 perimetral sites with a probability $p_i=1/4$ of being occupied. After having occupied one of them, we have 6 perimetral sites which have different occupancy possibility: two of them have $p_i=2/9$ and the other 4 have $p_i=5/36$. Verify with a Monte carlo simulation.
- (c) The efficiency of the algorithm can be improved considering displacements with variable length, the longer the distance from the center, the longer is the step length. For instance, if the walker is at distance $R > R_{max}$, consider a length displacement $R R_{max} 1$ (if it is > 1), whereas consider a unitary displacement if the walker is close to the cluster already grown.
- (d) Generate some DLA clusters and calculate their fractal dimension, which should be d = 1.66 (see: Witter et al., Phys. Rev. Lett. 47, 1400 (1983)).

2. Fractal growth of surfaces

Conside the *Eden model* to generate a corrugated surface. The algorithm is:

- (a) choose randomly a lattice site and occupy it. The nearest neighbor sites of the occupied site (i.e. 4 sites in case of a square lattice) are the perimetral sites.
- (b) choose randomly a *perimetral site* and occupy it. When occupied, it is no longer a *perimetral site*: update the list of *perimetral sites* with the new ones. Repeat from (1).

The code eden.f90 is proposed as a draft here (the suggestion is to modify it, it has several "print" for checks...)

Consider a simple model where the surface is initially (at time t = 0) an horizontal line of L occupied sites. The growth is along the vertical direction.

According to the Eden model, choose a perimetral site randomly and occupy it. For the initial configuration of our surface, at time t = 0 the perimetral sites are the horizontal line of empty sites adjacent to the line of occupied sites. The average height of the cluster is:

$$\bar{h} = \frac{1}{N_s} \sum_{i=1}^{N_s} h_i$$

where h_i is the distance of the *i* surface site from the initial line, and the sum is over all the surface sites N_s .

The deposition of a particle corresponds to the increment of time t by one. Study how the roughness w of the surface change with time, where w is defined as:

$$w^2 = \frac{1}{N_s} \sum_{i=1}^{N_s} (h_i - \bar{h})^2,$$

(w=0 for a planar surface). w depends on L and t. Initially w increases with time:

$$w(L,t) \sim t^{\beta}$$

 β measures the increasing in time of the correlations in the vertical direction. Given a characteristic time, the length for the correlation of the fluctuations is comparable with L, and the roughness w reaches a limiting value depending only on L. We can write:

$$w(L, t >> 1) \sim L^{\alpha}$$

where α measure the corrugation.

- (a) Consider a 1D surface growing over a line of L=100 sites and apply the Eden model. Consider x the horizontal index, i.e. the label of the columns, and h_x the height (max. distance of a perimetral site from the substrate). Use PBC in the horizontal direction. We call *surface sites* those *perimetral sites* with maximum h for a given x. Try to visualize the growth in time, with the evidence of the occupied, perimetral and surface sites.
 - a) is the surface well defined?
 - b) where are most of the perimetral sites?
 - c) if we choose all perimetral sites as surface sites, is something changing?

- (b) Plot w(t) as a function of t for L=32, 64, 128 and estimate the exponents $\alpha \in \beta$.
 - a) Which kind of plot is it convenient to do?
 - b) Does w increase initially with a power law? If yes, estimate β .
 - c) Is there a characteristic time (depending on L) for w to reach an asymptotic value?
 - d) Can you estimate α ? (you should find $\beta = 1/3$ and $\alpha = 1/2$).
- (c) The dependence of w on L and t can be summarized with the law:

$$w(L,t) \approx L^{\alpha} f(t/L^{\alpha/\beta})$$

where:
$$f(x) \approx x^{\beta}$$
 for $x << 1$ and $f(x) = constant$ for $x >> 1$

- a) Using for α and β the best estimates obtained in the previous point, verify the law plotting $w(L,t)/L^{\alpha}$ as a function of $t/L^{\alpha/\beta}$ for the different values of L considered. b) Repeat using instead the exact result, $\beta = 1/3$ and $\alpha = 1/2$. You should find a universal curve (i.e. the *same* curve using the scaled variables for different values of L)
- (d) Random Deposition In the Eden model each perimetral site can be part of the cluster. In the random deposition model, instead, a column is chosen randomly and a particle is deposited on top of it. No horizontal correlations are therefore present.
 - a) Make a simulation with this model and visualize the surface.
 - b) Verify that the height of the colums follow a Poisson distribution and that $\bar{h} \sim t$ and $w \sim t^{1/2}$. This structure does not depend on L and therefore $\alpha = 0$.
- (e) Balistic Deposition In this model the horizontal coordinate is chosen randomly and a particle falls down up to reach the first available perimetral site which is a nearest neighbor of an occupied site. This algorithm allows also a horizontal growth. Consider one particle falling down for each unit time. Discuss the differences -in terms of algorithm and results- with respect to the previous models.

3. Site percolation on the square lattice

- (a) Use the code perc.f90 or write your own code to generate random site configurations on a square lattice, filling each site with a certain given probability p. Estimate the critical percolation threshold $p_c(L)$ by finding the average value of p at which a spanning cluster is first attained. Choose L=8 and begin at a value of p for which a spanning cluster is unlikely to be present. Then increase p in increments of $\delta p=0.01$ until you find a spanning cluster. Record the value of p at which spanning first occurs for each spanning criteria. Repeat this process for a total of ten configurations and find the average value of $p_c(L)$. (Remember that each configuration corresponds to a different set of random numbers.) Are your results for $p_c(L)$ using the three spanning criteria consistent with your expectations?
- (b) Repeat part (a) for L = 16 and 32 or even larger. Is $p_c(L)$ better defined for larger L, that is, are the values of $p_c(L)$ spread over a smaller range of values? How quickly can you visually determine the existence of a spanning cluster? For a quantitative answer, you can consider the multiple cluster labeling method of Hoshen and Kopelman (see slides, or Gould-Tobochnich, Ch. 13)

```
! dla2d.f90
! simulates the growth of a 2D crystal that forms by DLA
! M.P. commented and adapted from G. Hart - NAU - March 2002
program dla2d
implicit none
integer, parameter :: Nw = 200 ! Number of walkers (particles in the crystal)
logical, dimension(-Nw:Nw,-Nw:Nw) :: occupied ! Grid where the crystal grows
logical :: stuck ! Did the current walker get stuck yet?
integer :: mass ! number of particles in the cluster inside a given radius
integer, dimension(2) :: newpos, prevpos ! current and previous position of the current walker
integer :: i, j, idist ! general loop counters
real :: radius ! outer radius of the crystal plus a little
real :: distance ! distance of the walker from the origin
real :: theta, rndstep ! random numbers for starting and stepping the walkers, respectively
real :: twopi
radius = 5
twopi = 8*atan(1.0)
occupied(:,:) = .false.! Initialize the array
occupied(0,0) = .true. ! Make the origin occupied (this is the seed crystal)
do ! Start a walker at a random postion outside the crystal (on a circle of radius "radius")
  call random_number(theta)
  theta = theta * twopi
  newpos = nint( radius*(/cos(theta),sin(theta)/)) ! Start a new walker
  if(occupied(newpos(1),newpos(2)))cycle ! Already occupied, try again
! "cycle" means: continue with the start of the next loop (in this iteration jump to the "end do", withou
  prevpos = newpos
  do
     newpos = prevpos
     call random_number(rndstep)
     select case(int(rndstep*4)+1)
        case(1)
           newpos(1) = newpos(1) -1
        case(2)
           newpos(1) = newpos(1) +1
           newpos(2) = newpos(2) -1
        case(4)
           newpos(2) = newpos(2) +1
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end select
      if(any(abs(newpos) > Nw)) exit! Walker stepped out of the box. Start a new one
      if(occupied(newpos(1),newpos(2))) then ! walker gets stuck to the crystal
         occupied(prevpos(1),prevpos(2)) = .true. ! Add the walker to the crystal
         distance = sqrt(real(dot_product(prevpos,prevpos)))
         if(distance > (radius-5)) radius = distance + 5 ! Make the starting circle larger if necessary
                ! terminates the loop immediately
      prevpos = newpos ! Walker made a valid move (didn't get stuck or wander away). Update and keep it r
   if(radius > Nw) exit ! terminates the loop immediately
enddo
! Write occupied sites to disk
open(10,file="dla2d.data",status="replace")
do i = -Nw, Nw
   do j = -Nw, Nw
      if(occupied(i,j)) write(10,*) i,j
   enddo
enddo
close(10)
! Do the m(r) analysis and write results to disk
open(11,file="dlamass.data")
do idist = 2, int(0.75*distance)
   mass = 0
   do i = -Nw, Nw
      do j = -Nw, Nw
         if(occupied(i,j)) then
            if(idist**2 >= i**2 + j**2) mass = mass + 1
         endif
      enddo
   enddo
   write(11,'(2i10)') idist, mass
enddo
close(11)
end program dla2d
```

```
! eden.f90
module common
 implicit none
 public::load, init, edengen
 integer, parameter, public :: d=2
 integer, public :: Lx, Ly, nmcs, posx, c, xmax
 real,public :: rnd
 integer, public, dimension(1)::seed
contains
 !grid parameters
 subroutine load()
   print*, "L>"
   read*, Lx
   print*, "nmcs>"
   read*, nmcs
   Ly=nmcs
   print*, "seed>"
   read*, seed
 end subroutine load
 !Initialize the lattice
 subroutine init(grid, Lx,Ly,s, v)
   integer,intent(inout) :: Lx,Ly,v
   integer :: i
   integer, dimension(Lx,Ly), intent(inout) :: grid
   integer, dimension(2,v), intent(inout) :: s
   grid = 0
   s = 0
   do i=1,Lx
     grid(i,1) = 1
     s(1,i)=i
     s(2,i)=2
   end do
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!do i= 1, nmcs
    w(i) = 0.0_d
     hmed(i) = 0.0_d
  !end do
end subroutine init
!eden model
subroutine edengen(grid,Lx,Ly,v,s)
  integer,intent(inout) :: v,Lx,Ly
  integer :: i,ccp,j
  integer, dimension(Lx,Ly), intent(inout) :: grid
  integer, dimension(2,v), intent(inout) :: s
  integer, dimension(2) :: loc
  call random_seed (put = seed)
  loc = minloc(s)
  xmax = loc(2) - 1
  print*,"xmax = ",xmax
  call random_number(rnd)
  posx=int(rnd*xmax)+1
  c=0
  print*,"posx=",posx, "s(1:2,pox)=",s(:,posx)
  grid(s(1,posx),s(2,posx))=1
  if (s(1,posx)==1) then
     ccp=Lx
  else
    ccp=s(1,posx)-1
  end if
  if (grid(ccp,s(2,posx))==0) then
     do i=1,xmax
        if ((s(1,i)/=ccp) .and. (s(2,i)/=s(2,posx))) then
           s(1,posx)=ccp
           s(2,posx)=s(2,posx)
           c=1
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```
end if
  end do
end if
if (s(1,posx)==Lx) then
   ccp=1
else
   ccp=s(1,posx)+1
end if
if (grid(ccp,s(2,posx))==0) then
   do i=1,xmax
      if ((s(1,i)/=ccp) .and. (s(2,i)/=s(2,posx))) then
         if (c==0) then
            s(1,posx)=ccp
            s(2,posx)=s(2,posx)
            c=1
         else
            s(1,xmax+1)=ccp
            s(2,xmax+1)=s(2,posx)
            xmax=xmax+1
         end if
      end if
   end do
end if
if (s(2,posx)==Ly) then
   ccp=1
else
   ccp=s(2,posx)+1
end if
if (grid(s(1,posx),ccp)==0) then
  print*,"s(1,posx)=",s(1,posx)
  print*,"ccp=",ccp
  do i=1,xmax
      if ((s(1,i)/=s(1,posx)) and (s(2,i)/=ccp)) then
         print*,"si"
         if (c==0) then
            s(1,posx)=s(1,posx)
            s(2,posx)=ccp
            c=1
         else
            s(1,xmax+1)=s(1,posx)
            s(2,xmax+1)=ccp
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xmax=xmax+1
             end if
          end if
       end do
    end if
        do i=1,2
        print*,(s(i,j), j=1,v)
        end do
        do i=1,Ly
        print*,(grid(j,i), j=1,Lx)
        end do
    if (grid(s(1,posx),s(2,posx)-1)==0) then
       print*,"s4"
       do i=1,xmax
          if ((s(1,i)/=s(1,posx)) and (s(2,i)/=s(2,posx)-1)) then
             if (c==0) then
                s(1,posx)=s(1,posx)
                s(2,posx)=s(2,posx)-1
             else
                s(1,xmax+1)=s(1,posx)
                s(2,xmax+1)=s(2,posx)-1
                xmax=xmax+1
             end if
          end if
       end do
    end if
  end subroutine edengen
end module common
program eden
  use common
  implicit none
  integer::i,v,j
  integer, dimension(:,:), allocatable :: grid
  real, dimension (:), allocatable :: w, hmed
  integer, dimension(:,:), allocatable :: s
  open (unit=1, file="eden1.dat", status= "replace", action="write")
  call load ()
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```
v=lx*ly
  allocate(grid(Lx,Ly))
  allocate(w(nmcs))
  allocate(hmed(nmcs))
  allocate(s(2,v))
  call init(grid,Lx,Ly, s, v)
  print*,"v=lx*ly=",v
 print*,"nmcs=",nmcs
do i=1, nmcs
                              grid:"
      print*," imcs=",i,"
      do j=ly,1,-1
        print*,grid(1:lx,j)
     end do
     call edengen(grid,Lx,Ly,v,s)
  end do
  write(unit=1,fmt=*) s
  close(unit=1)
  deallocate(grid,w,hmed,s)
end program eden
```

```
! perc.f90
! from:
! http://www.physics.nau.edu/~hart/classes/550_spring_2004/hw_schedule/solutions/perc.f90
module perc
implicit none
private
public perccheck, cluster_update
contains
function perccheck(grid)
integer, intent(out) :: perccheck
integer, intent(in) :: grid(:,:)
integer i, N
perccheck = 0
N = size(grid,1)
do i = 1, maxval(grid)
  if (any(grid(2,2:N-1)==i) .and. &
     any(grid(N-1,2:N-1)==i) .and. &
     any(grid(2:\mathbb{N}-1,2)==i) .and. &
     any(grid(2:N-1,:N-1)==i)) then ! ith cluster touches all sides--it percolates
     perccheck = i
     exit
  endif
enddo
end function perccheck
subroutine cluster_update(x,y,grid)
integer, intent(in) :: x, y
integer, intent(inout) :: grid(:,:)
integer :: label, i, j
i = x + 1 ! offset the x and y values to compensate for the fact
j = y + 1! that there is an extra site on each edge
! Check each of the four neighbors of the given point to see if
! clusters need to be combined and relabeled
if(grid(i+1,j)/=0)then ! neighboring site is occupied
  label = min(grid(i,j),grid(i+1,j)) ! select the smaller cluster number
  where(grid == max(grid(i,j),grid(i+1,j))) ! relabel all the sites with the
     grid = label
                                         ! higher cluster number
  endwhere
endif
if(grid(i-1,j)/=0)then ! neighboring site is occupied
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label = min(grid(i,j),grid(i-1,j)) ! select the smaller cluster number
   \label{eq:where(grid == max(grid(i,j),grid(i-1,j))) ! relabel all the sites with the}
                                             ! higher cluster number
      grid = label
   endwhere
if(grid(i,j+1)/=0)then! neighboring site is occupied
   label = min(grid(i,j),grid(i,j+1)) ! select the smaller cluster number
   where(grid == max(grid(i,j),grid(i,j+1))) ! relabel all the sites with the
                                             ! higher cluster number
      grid = label
   endwhere
endif
if (grid(i, j-1)/=0) then ! neighboring site is occupied
   label = min(grid(i,j),grid(i,j-1)) ! select the smaller cluster number
   where (grid == max(grid(i,j),grid(i,j-1)))! relabel all the sites with the
      grid = label
                                             ! higher cluster number
   endwhere
endif
end subroutine cluster_update
end module perc
program percolation
use perc
use random_stuff
implicit none
integer, parameter :: L=22 ! size of grid
integer, dimension(0:L+1,0:L+1) :: site = 0 ! grid of sites
               ! occupation ratio
real :: p
real :: ratio ! ratio of sites in percolating cluster vs. number of total occupied sites
real :: rnd(2) ! 2 random numbers for generating random x, y positions
real :: invL ! inverse box edge length
integer :: i, j, loop ! general loop counters
integer :: x, y
                       ! x, y positions (integer)
integer :: nsites = 0 ! number of occupied sites
integer :: iclust = 1 ! current cluster number
integer :: PercClusLab ! Cluster number (label) of the percolated cluster
call set_random_seed(0) ! "Randomly" set the random seed
invL = 1/real(L)
open(11, file="percavg.data", status = "old", position = "append")
do loop = 1, 20
   site = 0
   nsites = 0
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iclust = 1
   do ! Loop until percolation happens
      call random_number(rnd) ! Select two random numbers
      x = int(rnd(1)*L)+1
                          ! Change to random numbers between 1 and L (x, y positions)
      y = int(rnd(2)*L)+1
      if(site(x,y)==0) then ! it's unoccupied
         site(x,y) = iclust! mark the site as occupied
         nsites = nsites + 1  ! keep track of the number of occupied sites
         ! check to see if this new site is already part of a cluster
         call cluster_update(x,y,site) ! relabel any clusters as necessary
         iclust = iclust + 1
         if(perccheck(site)/=0) exit ! Stop adding sites if a cluster has percolated
      endif
   enddo
   p = real(nsites)/L**2
   ratio = count(site==perccheck(site))/real(nsites)
   print *, "occupancy: ", p
   print *, "ratio in percolating cluster: ", ratio
   write(11,*) invL, p, ratio
enddo
close(11)
! Write cluster data to file
PercClusLab = site(x,y)
open(10,file="perc.data"); open(11,file="spanningcluster.data")
do i=1,L; do j=1,L
if(site(i,j)/=0) write(10,'2i10') j,i
if(site(i,j)==site(x,y)) write(11,'2i10') j,i ! write sites for spanning cluster only
enddo; enddo
close(10); close(11)
end program percolation
```