

# Lecture 5 - XML

- **XML**: *eXtensible Markup Language*
- XML is a language for encoding documents in a format that is both *human-readable* and *machine-readable*
- XML is excellent
  - data exchange
  - document formatting

- Annotating (insert metadata) in a text with a distinguishable syntax
- **Presentational**  
Hidden from human users: binary codes embedded within document to produce the WYSIWYG ("what you see is what you get") effect.  
(e.g Word, ...)
- **Procedural**  
Embedded in text to provide instructions for programs that process the text.  
(e.g. TeX, PostScript)
- **Descriptive** (or logical)  
Label parts of the document decoupling the structure from its rendering.  
(e.g. HTML, XML...)

## ASCII text

- simple
- universal
- easy to archive
- can NOT divide data in units

```
Tuesday 17 14:00  
Thursday 19 14:00
```

## CSV file

- simple
- non-data elements `,` or `;`
- only tables
- no meaning on data fields

```
Tuesday,17,14:00  
Thursday,19,14:00
```

## XML

- readable
- flexible
- based on tags
- clear meaning of data fields

```
<lecture>
  <day>Tuesday</day>
  <number>17</number>
  <time>14:00</time>
</lecture>
<lecture>
  <day>Thursday</day>
  <number>19</number>
  <time>14:00</time>
</lecture>
```

The first line of an XML document should be

```
<?xml version="1.0" encoding="UTF-8"?>
```

**XML** ⇒ documents decomposed into small *elements*

**Element** ⇒ 3 parts: start-tag, data (element content) , end-tag

```
<tagname>some data</tagname>
```

## start-tag

the *element name* is between the markup characters `<` and `>`: e.g `<tagname>`

## end-tag

the *element name* is between the markup characters `</` and `>`: e.g `</tagname>`

Comments ⇒ ignored by the interpreter

```
<!-- This is a comment -->
```

- *no predefined element names*: each document define its owns
- *instructions* followed *in* strict *order* (i.e. like reading a book)
- *elements* are not only containers but can be *placeholders*

...the page ends here `<pageBreak></pageBreak>` The next page starts here..

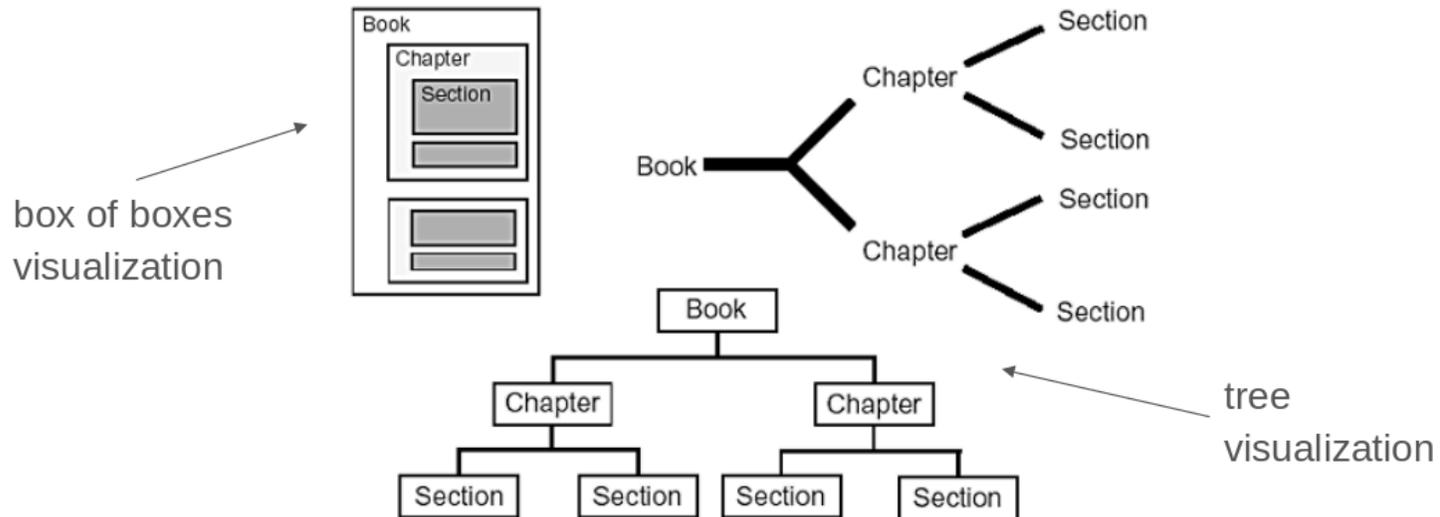
this is equivalent to use the self-closing tag

...the page ends here `<pageBreak/>` The next page starts here..

- *special characters* represented via escape-code  
`<code>if ( x &lt; y ) { ... }</code>`  $\Rightarrow$  `if ( x < y ) { ... }`  
`&lt;` is substituted into "`<`" (... and the "&" character? Use `&amp;` )
- *elements can be repeated*: same element name, same operation on it
- elements are *Case Sensitive*: name  $\neq$  Name

`<name>XML </Name>` **WRONG!**

- *Elements* are processed in order and *can contain other elements* (e.g. a book that contains many chapter, sections, paragraphs, ...)
- A document must be a *single element* called **root**



Embedded elements can be on the same line

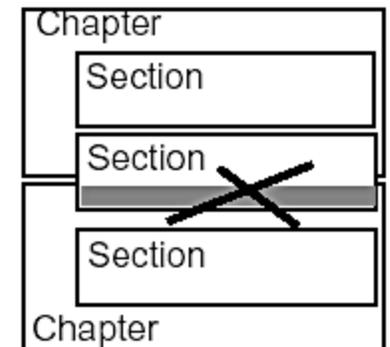
```
<book><chapter><section>...</section></chapter></book>
```

or indented more lines (for clarity)

```
<book>  
  <chapter>  
    <section>...</section>  
    <section>...</section>  
  </chapter>  
</book>
```

*Hierarchical structures are strictly enforced*: elements must be completely embedded within another element, or must be completely outside of that other element.

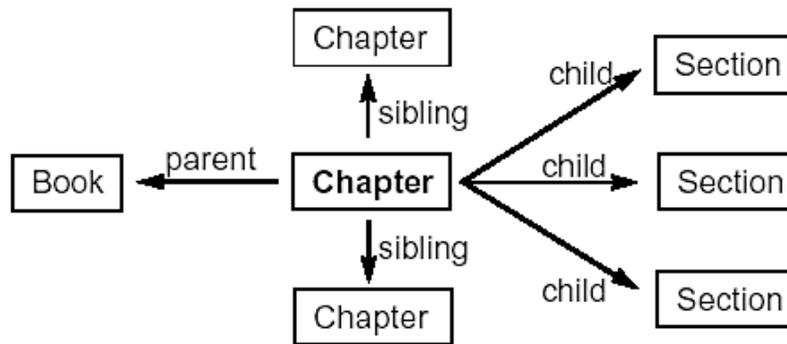
A `<b>`bold and `<i>`italic`</b></i>` message.



# Terminology

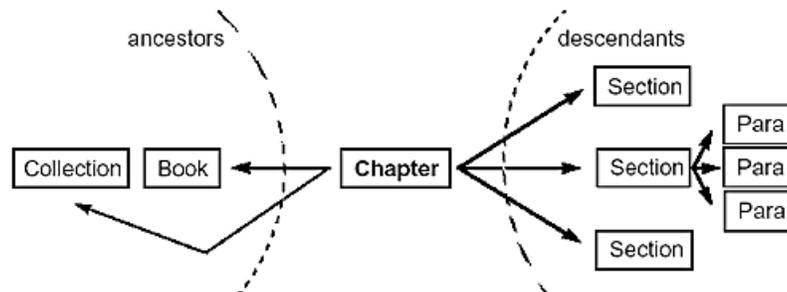
Relation between element target and nearby elements:

- parent, sibling, child



```
<parent>
  <sibling>...</sibling>
  <target>
    <child>...</child>
    <child>...</child>
    <child>...</child>
  </target>
  <sibling>...</sibling>
</parent>
```

- ancestor, descendant



```
<ancestor>
  <ancestor>
    <target>
      <descendant>...</descendant>
      <descendant>
        <descendant>...</descendant>
        <descendant>...</descendant>
        <descendant>...</descendant>
      </descendant>
      <descendant>...</descendant>
    </target>
  </ancestor>
</ancestor>
```

## Data

```
<para>some text</para>
```

## Mixed

```
<para> some <pageBreak/> text <name> HERE </name> </para>
```

## Recursive: instances of same type

```
<ul>
  <li>Item 1
    <ul>
      <li>Sub-item 1.1
        <ul>
          <li>Sub-sub-item 1.1.1</li>
          <li>Sub-sub-item 1.1.2</li>
        </ul>
      </li>
      <li>Sub-item 1.2</li>
    </ul>
  </li>
</ul>
```

# Legal and Illegal Elements



LEGAL ELEMENT	REASON	ILLEGAL ELEMENT	REASON
<code>&lt;myElement&gt;</code> <code>&lt;/myElement&gt;</code>	Spaces are allowed after a name.	<code>&lt;my Element /&gt;</code>	Names cannot contain spaces.
<code>&lt;my1stElement /&gt;</code>	Digits can appear within a name.	<code>&lt;1stName /&gt;</code>	Names cannot begin with a digit.
<code>&lt;myElement /&gt;</code>	Spaces can appear between the name and the forward slash in a self-closing element.	<code>&lt; myElement /&gt;</code>	Initial spaces are forbidden.
<code>&lt;my-Element /&gt;</code>	A hyphen is allowed within a name.	<code>&lt;-myElement /&gt;</code>	A hyphen is not allowed as the first character.
<code>&lt;όνομα /&gt;</code>	Non-roman characters are allowed if they are classified as letters by the Unicode specification. In this case the element name is <i>forename</i> in Greek.	<code>&lt;myElement&gt;</code> <code>&lt;/MyElement&gt;</code>	Start and end tags must match case-sensitively.

Additional information about element  $\Rightarrow$  metadata

```
<chapter author="J.J. Abrams" />
```

- case sensitive
- set in the start-tag
- composed by `name="value"` (key/value pair)

LEGAL ATTRIBUTE	REASON	ILLEGAL ATTRIBUTE	REASON
<code>&lt;myElement value="Joe's attribute" /&gt;</code>	Single quote inside double quote delimiters.	<code>&lt;myElement 1stAttribute="value" /&gt;</code>	Attribute names cannot begin with a digit.
<code>&lt;myElement value="'a quoted value'" /&gt;</code>	Double quotes inside single quote delimiters.	<code>&lt;myElement value='Joe's attribute' /&gt;</code>	Single quote inside single quote delimiters.
		<code>&lt;myElement name="Joe" name="Fawcett" /&gt;</code>	Two attributes with the same name is not allowed.
		<code>&lt;myElement name='Joe' /&gt;</code>	Mismatching delimiters.



# Attributes vs. Elements (2)



This is not wrong, but please don't do it!

```
<note day="10" month="01" year="2008" to="Anna" from="John" heading="Reminder" body="Don't forget me this weekend!">
</note>
```

Metadata should be stored as attributes, and the data itself should be stored as elements.

```
<messages>
  <note id="501">
    <to>Anna</to>
    <from>John</from>
    <heading>Reminder</heading>
    <body>Don't forget me this weekend!</from>
  </note>
  <note id="502">
    <to>John</to>
    <from>Anna</from>
    <heading>Re: Reminder</heading>
    <body>I will not!</from>
  </note>
</messages>
```

## *Principle of core content:*

- Attribute: information useful to process data
- Element: information useful as data

## *Principle of readability:*

- If information is intended to be read and understood by a person, use elements

## *Principle of element/attribute binding:*

- Use an element if you need its value to be modified by another attribute.

XML describing musical compositions rating (elements: author, score) and the performance of a musician at a competition (elements: performer, song, score)

```
<competition>
  <author>J Smith</author>
  <score>professional</score>
  <performer>J Smith</performer>
  <song>Piano Song</song>
  <score>57</score>
</competition>
```

There is a name conflict for the `<score>` element!

A user or an XML application will not know how to handle it.

# Solving the Name Conflict



Name conflicts in XML can be avoided using a name prefix:

- Use the `c:` prefix for the composer's elements
- Use the `p:` prefix for the performance elements

```
<competition>
  <c:author>J Smith</c:author>
  <c:score>professional</c:score>
  <p:performer>J Smith</p:performer>
  <p:song>Piano Song</p:song>
  <p:score>57</p:score>
</competition>
```

There will be no conflict because the two `<score>` elements have different names:

`<c:score>` VS `<p:score>` .

When using prefixes in XML, a namespace for the prefix must be defined.

# Using Namespaces (1)



- Namespaces are defined using attribute with syntax `xmlns:prefix="URI"`
- Namespace can be defined in the start tag of an element or in the XML root element

```
<html xmlns="http://www.w3.org/TR/REC-html40">  
  ...<p>An HTML paragraph.</p>...  
</html>
```

- Namespaces can have an alias (prefix)

```
<x:html xmlns:x="http://www.w3.org/TR/REC-html40">  
  ...<x:p>An HTML paragraph.</x:p>...  
</x:html>
```

# Using Namespaces (2)



- Namespace locations can be defined within any element

```
<document>
  <description>...</description>
  <X:table xmlns:X="http://www.w3.org/TR/REC-html40">
    <X:td>An HTML table cell.</X:td>
  </X:table>
  <summary>...</summary>
</document>
```

- Any element may declare more than one namespace

```
<D:document xmlns:D="file:///DTDs/document.dtd"
            xmlns:X="http://www.w3.org/TR/REC-html40">
  <D:description>...</D:description>
  <X:td>An HTML table cell.</X:td>
  <D:summary>...</D:summary>
</D:document>
```

# Using Namespaces (3)



- Attributes from one namespace can be used in elements from another. The attribute names contain the same prefixes as the elements

```
<property:house property:style="Georgian" html:style="color:red">  
  ...  
</property:house>
```

# Using Namespaces (4)



Attribute `xmlns` without prefix is the default namespace for the document

```
<document xmlns="file:///DTDs/document.dtd" xmlns:X="http://www.w3.org/TR/REC-html40">
  ...<description>...</description>...
  ...<X:td>An HTML table cell.</X:td>...
</document>
```

Default namespace can be changed at any point in the document hierarchy

```
<document xmlns="file:///Schemas/document.xsd"
  xmlns:X="http://www.w3.org/TR/REC-html40">
  ...<para>A normal paragraph.</para>...
  ...<X:td>An HTML table cell.</X:td>...
  ...<description>...</description>...

  ...<html xmlns="http://www.w3.org/TR/REC-html40">
    ...<td>An HTML table cell.</td>...
  ...</html>
  <summary>...</summary>
</document>
```

Note: Differently from elements, attributes with no prefix are NOT considered to belong to the default namespace.

- Markup ⇒ divide document into logical components (elements)
- Entities ⇒ manage components
- With entities
  - create escape-codes for significant markup characters
  - representing characters not available in keyboard or standard sets
  - divide long documents
  - create re-usable components shared by many documents
  - include by reference external binary data, such as images
  - assist in the construction of DTDs (Document Type Definitions, next lecture)
- Entity are referenced via `&name;`

- Avoid markup characters confusion with escape-codes:
  - `&lt;` for <
  - `&gt;` for >
  - `&amp;` for &
  - `&apos;` for ' (in attribute values)
  - `&quot;` for " (in attribute values)
- Represent any character knowing its number in the set `&#nnn;` where `nnn` is a number:
  - from 1 to 255 for ASCII set, ISO 8859/1
  - 256 to 65536 for Unicode/ISO10646

The `caf&#233;` is open.  $\Rightarrow$  The café is open.

# Entity Declaration



- ENTITY keyword followed by name and definition or reference to entity

```
!DOCTYPE MyDoc [  
    <!ENTITY entity1-name "entity-value">  
    <!ENTITY entity2-name "entity-value">  
>
```

- Define constant text

```
<!ENTITY XML "eXtensible Markup Language">
```

Usage:

The &XML; format includes... ⇒ The eXtensible Markup Language format includes...

- Represent structured content

```
<!ENTITY Water 'H<sub>2</sub>O'>
```

Usage:

&Water; is water ⇒ H<sub>2</sub>O is water

- Large entities can be referred as external code

```
<!ENTITY MyEntity SYSTEM "file:///user/folder/myentity.xml">
```

- Separate binary data from XML data

```
<!ENTITY MyPicture SYSTEM "file:///user/folder/picture.png">
```

# XML Navigation



The ability to navigate through XML documents is the key of any XML file

- The meaning of an element can depend on its contextual location
- Every element in XML document has unique contextual location
- Any element in the document is identified by the steps it would take to reach it

```
<book>
  <front>
    <author>
      <name>
        <first>John</first>
        <last>Smith</last>
      </name>
    </author>
  </front>
</book>
```

e.g. to get *Smith*: `<book><front><author><name><last>`

**XPath** is one of the standards used to walk through a XML file

XML fragment:

```
<pixel_reading>
  <device>Camera</device>
  <patch>cyan</patch>
  <RGB resolution="8">
    <red>0</red>
    <green>255</green>
    <blue>255</blue>
  </RGB>
</pixel_reading>
```

The information context list from the XML is:

```
1 <pixel_reading><device>          --> Camera
2 <pixel_reading><patch>            --> cyan
3 <pixel_reading><RGB resolution="8"><red>  --> 0
4 <pixel_reading><RGB resolution="8"><green> --> 255
5 <pixel_reading><RGB resolution="8"><blue>  --> 255
```

- *Inadequate context* describing what a data element is (incomplete use of tags)
- *Inadequate instructions* on how to interpret data elements (incomplete use of attributes)
- *Use of attributes as data* elements (improper use of attributes)
- *Use of data elements as metadata* instead of using tags (indirection through use of name/value pairings)
- *Unnecessary, unrelated, or redundant tags* (poor hierarchy construction)
- *Attributes that have nothing to do with data element* interpretation (poor hierarchy construction or misuse of attributes)

```
<pixel_reading>  
  <device>Camera</device>  
  <patch>cyan</patch>  
  <RGB resolution="8" red="0" green="255" blue="255" />  
</pixel_reading>
```

- resolution="8"

True attribute. The value "8" has no meaning by itself ⇒ metadata

- red="0"

Should be data: it's a reading and to be interpreted requires resolution attribute

- green="255"

same as red

- blue="255"

same as red

```
<pixel_reading>
  <device>Camera</device>
  <patch>cyan</patch>
  <RGB>
    <item>
      <band>red</band>
      <value>0</value>
    </item>
    <item>
      <band>green</band>
      <value>255</value>
    </item>
    <item>
      <band>blue</band>
      <value>255</value>
    </item>
  </RGB>
</pixel_reading>
```

- 1, 2 ⇒ ok
- 3,5,7 ⇒ no data, just metadata of 4,6,8
- 4,6,8 ⇒ data but missing information (color?)

```
1 <pixel_reading><device>           --> Camera
2 <pixel_reading><patch>             --> cyan
3 <pixel_reading><RGB><item><band>    --> red
4 <pixel_reading><RGB><item><value>   --> 0
5 <pixel_reading><RGB><item><band>    --> green
6 <pixel_reading><RGB><item><value>   --> 255
7 <pixel_reading><RGB><item><band>    --> blue
8 <pixel_reading><RGB><item><value>   --> 255
```

```
<pixel_reading>
  <device>Camera</device>
  <patch>cyan</patch>
  <mode>RGB</mode>
  <band>red</band>
  <value>0</value>
  <band>green</band>
  <value>255</value>
  <band>blue</band>
  <value>255</value>
</pixel_reading>
```

- 1, 2 ⇒ ok
- 3,4,6,8 ⇒ no data, just metadata of 5,7,9
- 5,7,9 ⇒ data but missing information (color?)

```
1 <pixel_reading><device> --> Camera
2 <pixel_reading><patch>  --> cyan
3 <pixel_reading><mode>   --> RGB
4 <pixel_reading><band>   --> red
5 <pixel_reading><value>  --> 0
6 <pixel_reading><band>   --> green
7 <pixel_reading><value>  --> 255
8 <pixel_reading><band>   --> blue
9 <pixel_reading><value>  --> 255
```

```
<?xml version="1.0" encoding="UTF-8"?>

<!-- This is a comment -->

<!DOCTYPE noteDocument [
  <!ENTITY XML "eXtensible Markup Language">
]>

<note xmlns="file:///schemas/note.xsd">
  <to>John</to>
  <from>Jane</from>
  <heading color="red">Reminder</heading>
  <body>Don't forget your &XML; textbook</body>
</note>
```