

# Chimica Computazionale

## Geometry optimization and reaction profile

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UNIVERSITÀ  
DEGLI STUDI  
DI TRIESTE



**DSCF**

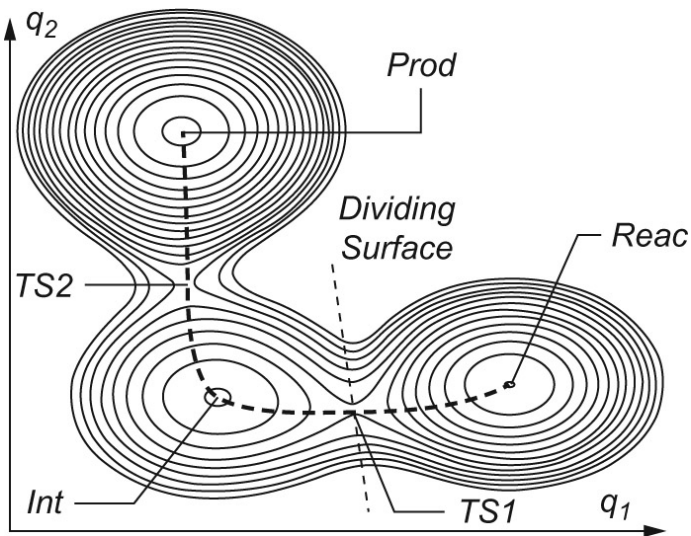
Dipartimento di  
**Scienze Chimiche  
e Farmaceutiche**

PhotoInduced Quantum Dynamics (PIQD) Group



# Characterizing a PES

# Stationary points in a PES



# Characterizing a PES

**Scan of the  
relevant  
coordinates**

Brute-force approach

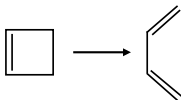
**Geometry  
optimization  
(minimum)**

**Reaction profile  
(transition state)**

Search of stationary points

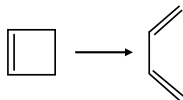
# Computing a PES

- Unimolecular reactions

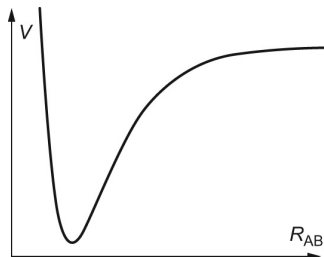
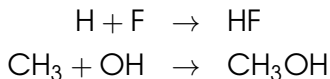


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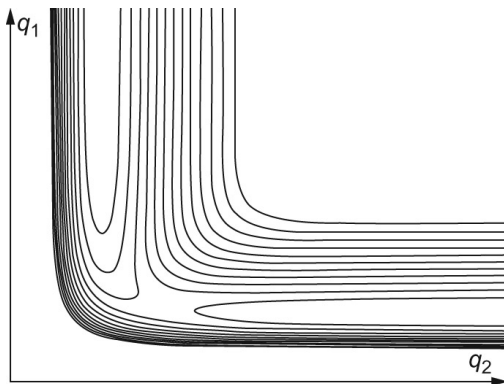
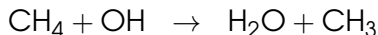


- Bimolecular reactions (atom- or radical-recombination process)



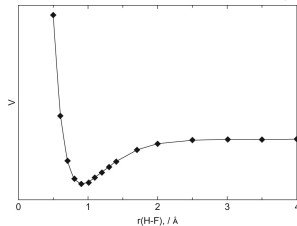
# Computing a PES

- Bimolecular reactions (bond breaking)



# Computing the PES

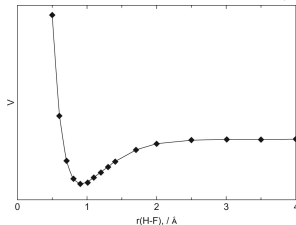
- Scan on the coordinate for small molecules:
  - HF molecule: 13 structures from 0.5 to 4 Å)



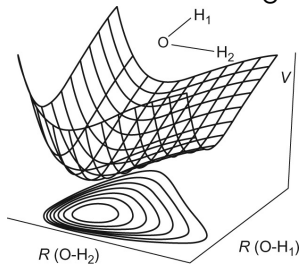


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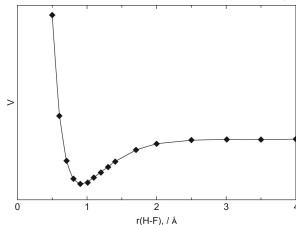


- $\text{H}_2\text{O}$ :  $11 \times 11 = 121$  structures at frozen angle

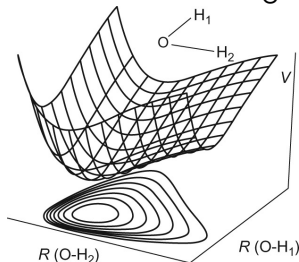


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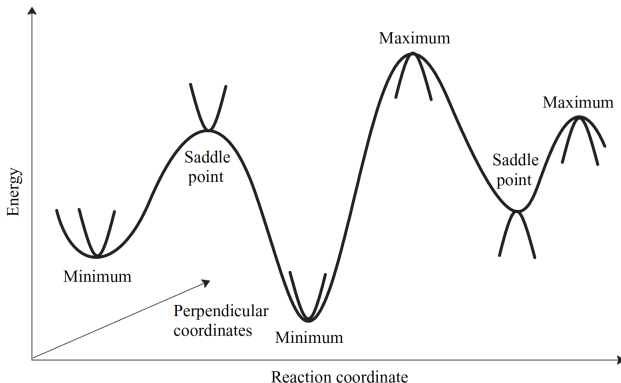
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- **Impractical** approach for large molecules ( $10^n$  points!)

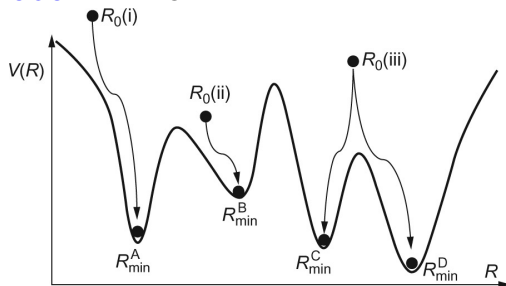
# Optimization problem

- **Goal**: find stationary points of a PES
- **Stationary** points = first derivative is zero
- **Minimum** = second derivatives are positive
- **Saddle point** = second derivative negative along one direction



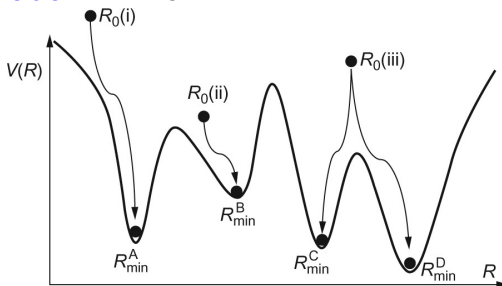
# Optimization problem

- Global and local minima



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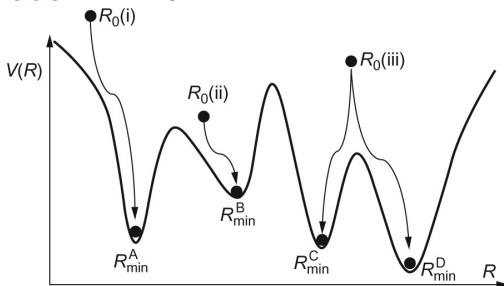
- Global and local minima



- Energy as a function of nuclear coordinates:
  - Minima
  - Transition-state structures (saddle points)

# Optimization problem

- Global and local minima



- Energy as a function of nuclear coordinates:
  - Minima
  - Transition-state structures (saddle points)
- Energy as a function of variational wavefunction parameters:
  - Molecular orbital coefficients
  - Slater determinant coefficients
  - Basis function exponents

# Minimum search

# Finding a minimum

- **Goal:** determine the nearest stationary point
- Many local minima



# Finding a minimum

- **Goal:** determine the nearest stationary point
- Many local minima
- At least, the first derivative of the energy  $E(\mathbf{q}_1, \mathbf{q}_2, \dots)$  with respect to all variables is needed (**gradient  $\mathbf{g}$** )

$$\mathbf{g} = \nabla E = \left( \frac{\partial E}{\partial \mathbf{q}_1}; \frac{\partial E}{\partial \mathbf{q}_2}; \dots \right)$$

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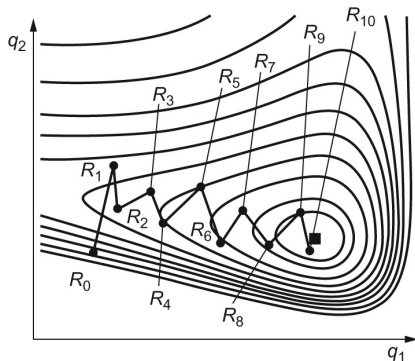
- **Convergence** achieved:
  - **$\mathbf{g}$**  reduced below a threshold
  - $\Delta E = E(\mathbf{q}_1^{i+1}, \mathbf{q}_2^{i+1}, \dots) - E(\mathbf{q}_1^i, \mathbf{q}_2^i, \dots) < \epsilon$

# Steepest descent method

- Exploring the configurational space along a direction  $\mathbf{d}$

$$\mathbf{d} = -\mathbf{g}$$

- Finding a minimum is **guaranteed**
- Simple** algorithm



- Slow** convergence
- Hard** to converge for **narrow** valleys

# Newton-Raphson method

- Second-order expansion of  $E$  around the current point  $\mathbf{q}^0$
- $\mathbf{q}^0 = \mathbf{q}_1^0, \mathbf{q}_2^0, \mathbf{q}_3^0 \dots$   
 $\mathbf{q} = \mathbf{q}_1, \mathbf{q}_2, \mathbf{q}_3 \dots$

$$E(\mathbf{q}) \sim E(\mathbf{q}^0) + \mathbf{g}^T(\mathbf{q} - \mathbf{q}^0) + \frac{1}{2}(\mathbf{q} - \mathbf{q}^0)^T \mathbf{H}(\mathbf{q} - \mathbf{q}^0)$$

$$\mathbf{H}_{ij} = \frac{\partial^2 E}{\partial \mathbf{q}_i \partial \mathbf{q}_j}$$

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$$(\mathbf{q} - \mathbf{q}^0) = -\mathbf{H}^{-1} \mathbf{g}$$

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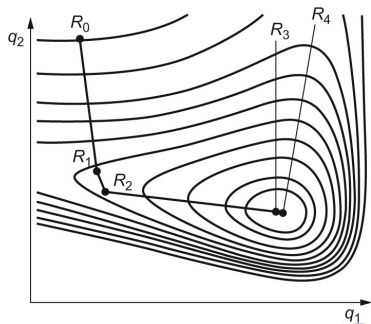
- Method converges to a stationary point (minimum or saddle point)
- Computing the Hessian **demanding** or **impossible**
- **Storage** issue

# Computing the Hessian

- One order of magnitude **more demanding** than the gradient
- **Approximation** for computing the Hessian:
  - 1 Initial guess
  - 2 First step: steepest descent
  - 3 Iterative estimation of the Hessian

$$\mathbf{H}_n = \mathbf{H}_{n-1} + \Delta\mathbf{H}$$

$$\Delta\mathbf{H} = \frac{\Delta\mathbf{g}\Delta\mathbf{g}^T}{\Delta\mathbf{g}^T\Delta\mathbf{q}} - \frac{\mathbf{H}\Delta\mathbf{q}\Delta\mathbf{q}^T\mathbf{H}}{\Delta\mathbf{q}^T\mathbf{H}\Delta\mathbf{q}}$$



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- Methods applied to any level of theory (focus here on quantum chemistry)



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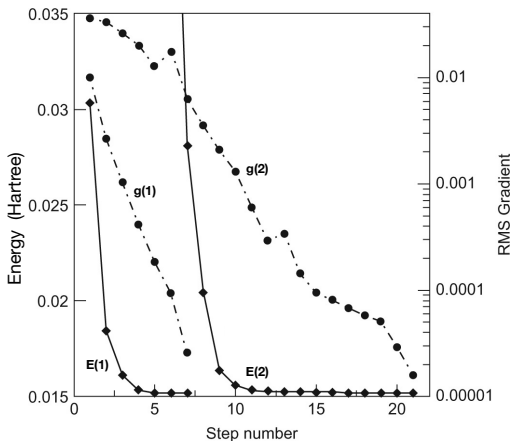
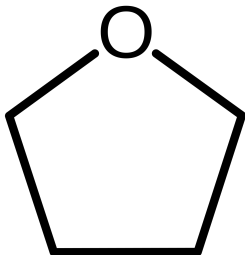
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  - Cartesian coordinates: simple algorithms, possible slow convergence

# Geometry optimization with quantum chemistry

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- Approximated Hessian for molecules up to few hundred atoms
- Convergence improved with choice of the set of coordinates  $\mathbf{q}$ :
  - Cartesian coordinates: simple algorithms, possible slow convergence
  - Internal coordinates: bond lengths and angles..., “natural” set, redundant

# Geometry optimization: examples

- Tetrahydrofuran (THF): 39 Cartesian and 71 internal coordinates
- Optimization with Hartree-Fock and 6-31G basis set
  - First method (1): initial structure optimized with MM
  - Second method (2): "random" initial structure



# Geometry optimization: examples

## H<sub>2</sub>O ground-state geometry

- HF

$L_{\max}$	Basis	$R_{\text{OH}}$ (Å)	$\theta_{\text{HOH}}$ (°)
1			
2	cc-pVDZ	0.9463	104.61
3	cc-pVTZ	0.9406	106.00
4	cc-pVQZ	0.9396	106.22
5	cc-pV5Z	0.9396	106.33
6	cc-pV6Z	0.9396	106.33

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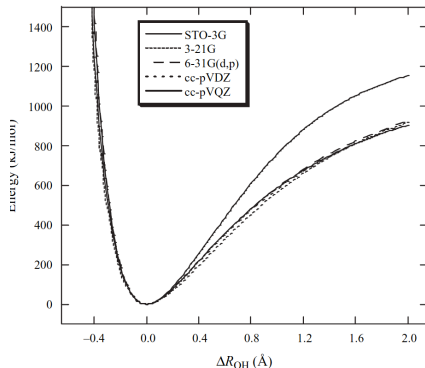
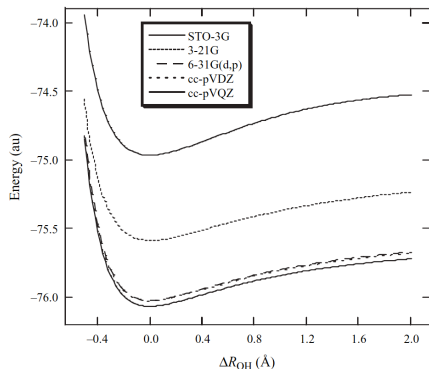
- DFT

Basis	LSDA	BLYP	PBE	HCTH	B3LYP	PBE0
pc-0	0.9878	0.9962	0.9936	0.9854	0.9841	0.9806
pc-1	0.9764	0.9791	0.9763	0.9656	0.9683	0.9645
pc-2	0.9696	0.9706	0.9689	0.9589	0.9604	0.9574
pc-3	0.9700	0.9704	0.9689	0.9589	0.9604	0.9576
pc-4	0.9700	0.9704	0.9689	0.9590	0.9604	0.9576

Basis	LSDA	BLYP	PBE	HCTH	B3LYP	PBE0
pc-0	111.82	109.27	109.40	109.43	110.72	110.93
pc-1	104.15	103.24	103.09	103.22	104.06	103.99
pc-2	105.10	104.56	104.27	104.52	105.19	104.98
pc-3	104.98	104.52	104.21	104.44	105.13	104.90
pc-4	104.98	104.52	104.21	104.42	105.13	104.90

# Geometry optimization: examples

H<sub>2</sub>O dissociation energy at HF level



# Transition state search



# Transition-state theory

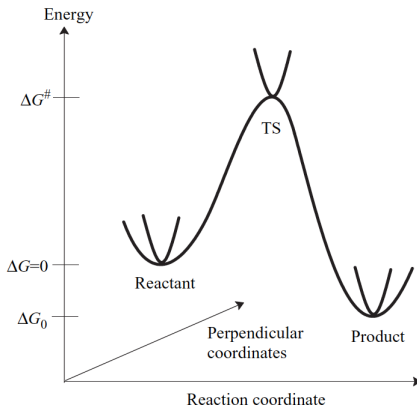
- Born-Oppenheimer approximation: chemical reaction as nuclei moving on a PES

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- From reactant to products: path with lowest energy, minimum energy path (MEP)

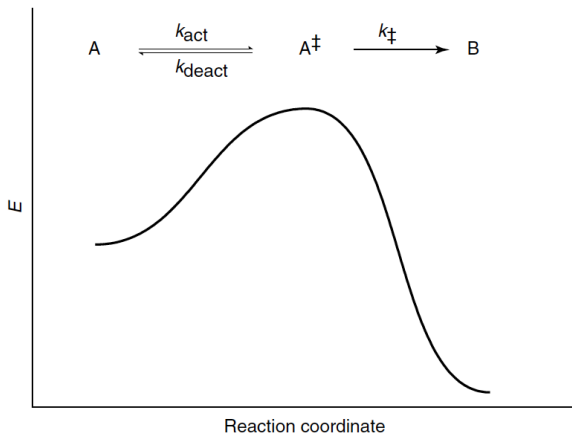
# Transition-state theory

- Born-Oppenheimer approximation: chemical reaction as nuclei moving on a PES
- From reactant to products: path with lowest energy, minimum energy path (MEP)
- The highest point in energy is the transition state



# Transition-state theory

- Unimolecular reaction  $A \xrightleftharpoons[k_{-1}]{k_1} B$



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$$k_1 = \frac{k_B T}{h} e^{-\Delta G_{\ddagger}/k_B T}$$
$$\Delta G_{\ddagger} = G_{\ddagger} - G_A$$

- $\Delta G_{\ddagger}$ : activation free energy

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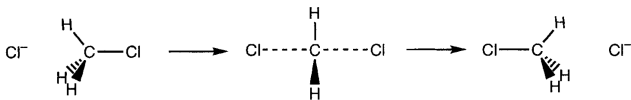
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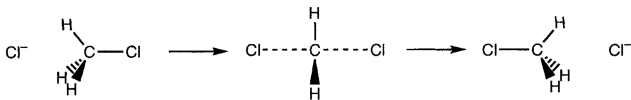
- $\Delta G_{\ddagger}$ : activation free energy
- No re-crossing assumed in the model
- Single PES, i.e. thermal reaction

# Finding transition-state structures



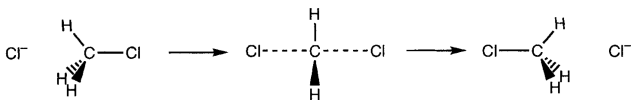
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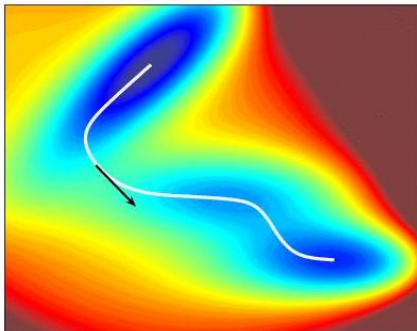
- Two main approaches for locating transition-state (TS) structures:
  - Interpolation methods
  - Local methods
- Interpolation: TS located in between **two end-points** (minima)
- Local: propagating from an optimized geometry, gradient and (possibly) Hessian known

# Computing energy barriers

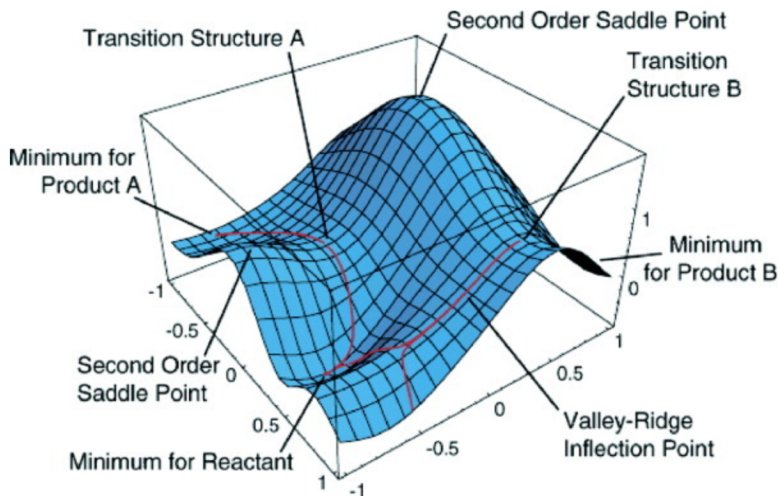
# Minimum energy path

- Path lying on the PES between the **reactants (R)** and **products (P)**, offering **least resistance** to the atomic motion
- Going through the saddle point, i.e. the TS
- From the TS, MEP is the union of steepest descent paths to the minima
- MEP is a **smooth** curve  $\phi$  satisfying

$$(\nabla E)^\perp(\phi) = 0$$



# Minimum energy path



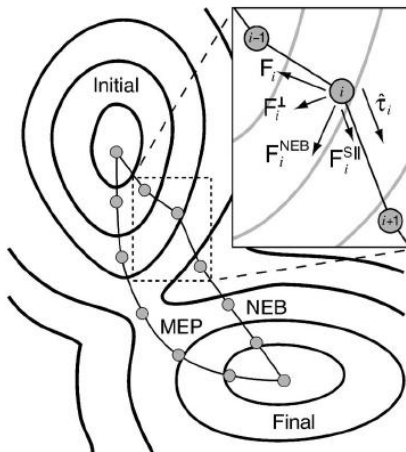
# Nudged elastic band (NEB) method

- Chain method: a string of replicas (images) of the system between R and P is created
- Images are connected with springs
- Optimization algorithm is applied to relax the images down towards the MEP
- Interpolation between images to get TS



# NEB method

(Numerical) NEB **convergence** to the MEP



# NEB method: initialization

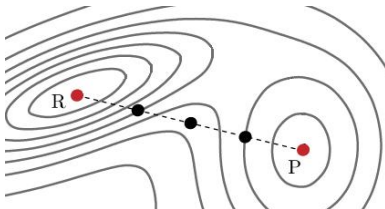
- Reactant  $\vec{R}$  and product  $\vec{P}$  structures **known**
- **Possible guess** of intermediates and/or TS (not needed)

$$\text{path} = [\vec{R}_0, \vec{R}_1, \vec{R}_2, \dots, \vec{R}_N]$$

$$\vec{R}_0 = \vec{R}$$

$$\vec{R}_N = \vec{P}$$

- Linear interpolation for **initial chain**

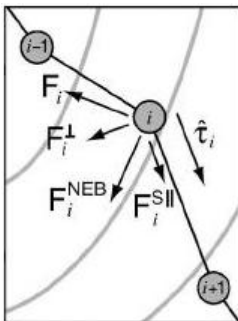


# NEB method: forces

- Intermediate images  $[\dots, \vec{R}_{i-1}, \vec{R}_i, \vec{R}_{i+1}, \dots]$  with a NEB force

$$\vec{F}_i^{NEB} = \vec{F}_i^\perp + \vec{F}_i^{S\parallel}$$

- Parallel spring force ( $\vec{F}_i^{S\parallel}$ )
- Perpendicular component of the true force ( $\vec{F}_i^\perp$ )



- Perpendicular force  $\vec{F}_i^\perp$

$$\vec{F}_i^\perp = -\nabla V(\vec{R}_i)|_\perp = -\nabla V(\vec{R}_i) + \nabla V(\vec{R}_i) \cdot \hat{\vec{\tau}}_i \hat{\vec{\tau}}_i$$

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- Spring force  $\vec{F}_i^{\text{S}\parallel}$

$$\vec{F}_i^{\text{S}\parallel} = k \left( |\vec{R}_{i+1} - \vec{R}_i| - |\vec{R}_i - \vec{R}_{i-1}| \right) \hat{\vec{\tau}}_i$$

- $k$  is a **parameter** given by input

# Climbing-image NEB method

- After a few iterations, the spring force is not applied to the highest energy image  $l$

# Climbing-image NEB method

- After a few iterations, the spring force is not applied to the highest energy image  $I$
- Climbs to the saddle point via a reflection of the true force

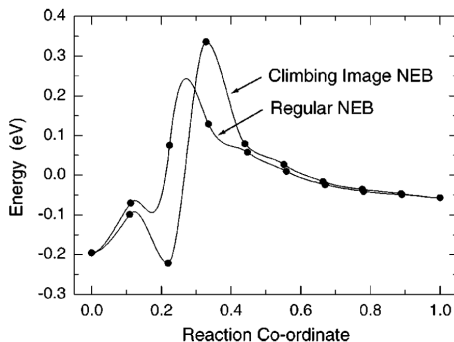
$$\vec{F}_I^{Cl} = \vec{F}_I - 2\vec{F}_I \cdot \hat{\vec{\tau}}_I \hat{\vec{\tau}}_I$$

# Climbing-image NEB method

- After a few iterations, the spring force is not applied to the highest energy image  $l$
- Climbs to the saddle point via a reflection of the true force

$$\vec{F}_l^{CI} = \vec{F}_l - 2\vec{F}_l \cdot \hat{\tau}_l \hat{\tau}_l$$

- $\hat{\tau}_l$  is the tangent vector to the path, referred to the image  $l$

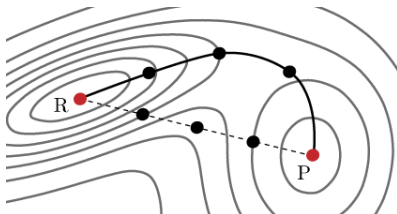




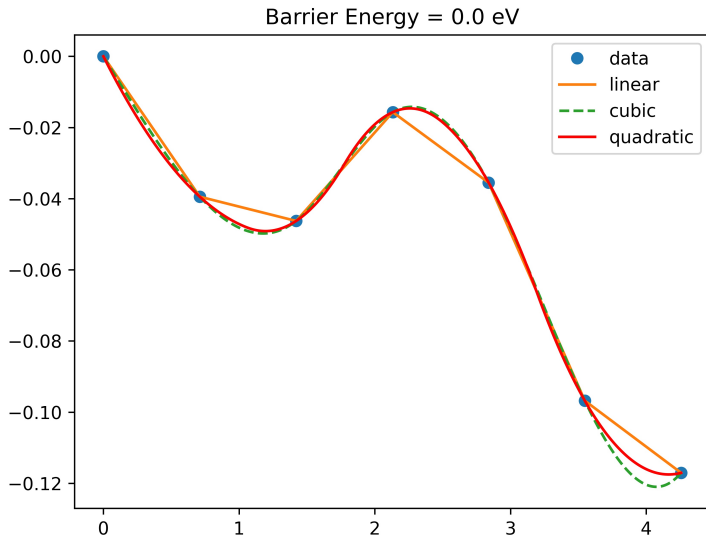
# NEB method: convergence

- Spring force on each image fully determined
- **Minimization algorithm** to compute energy and gradients (true force)
- Iterate until **absolute value** of the maximum component of the NEB force at every image is less than a given threshold

$$|\vec{F}_{max,i}^{NEB}| < \varepsilon \quad \forall i$$



# NEB method: interpolation



# NEB method: algorithm

1. Set  $\vec{R}$  and  $\vec{P}$

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$$\vec{F}_i = -\nabla E(\vec{R}_i)$$

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7. **Minimize** the energy for each image using  $\vec{F}_i^{\text{NEB}} = \vec{F}_i^{\perp} + \vec{F}_i^{\text{Sll}}$

Steps from 3 to 7 will be repeated until getting a NEB force **smaller** than a **tolerance**

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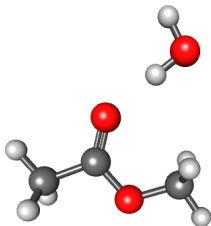
8. Cubic polynomial piecewise **interpolation** of the final images

# NEB method: example

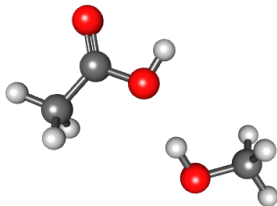
Hydrolysis of methyl-acetate into acetic acid and methanol



REACTANTS



PRODUCTS



# NEB method: example

- **Level of theory**: DFT with B3LYP functional and DEF2-SVP basis set
- **Eight** intermediate images
- **Final** interpolation

