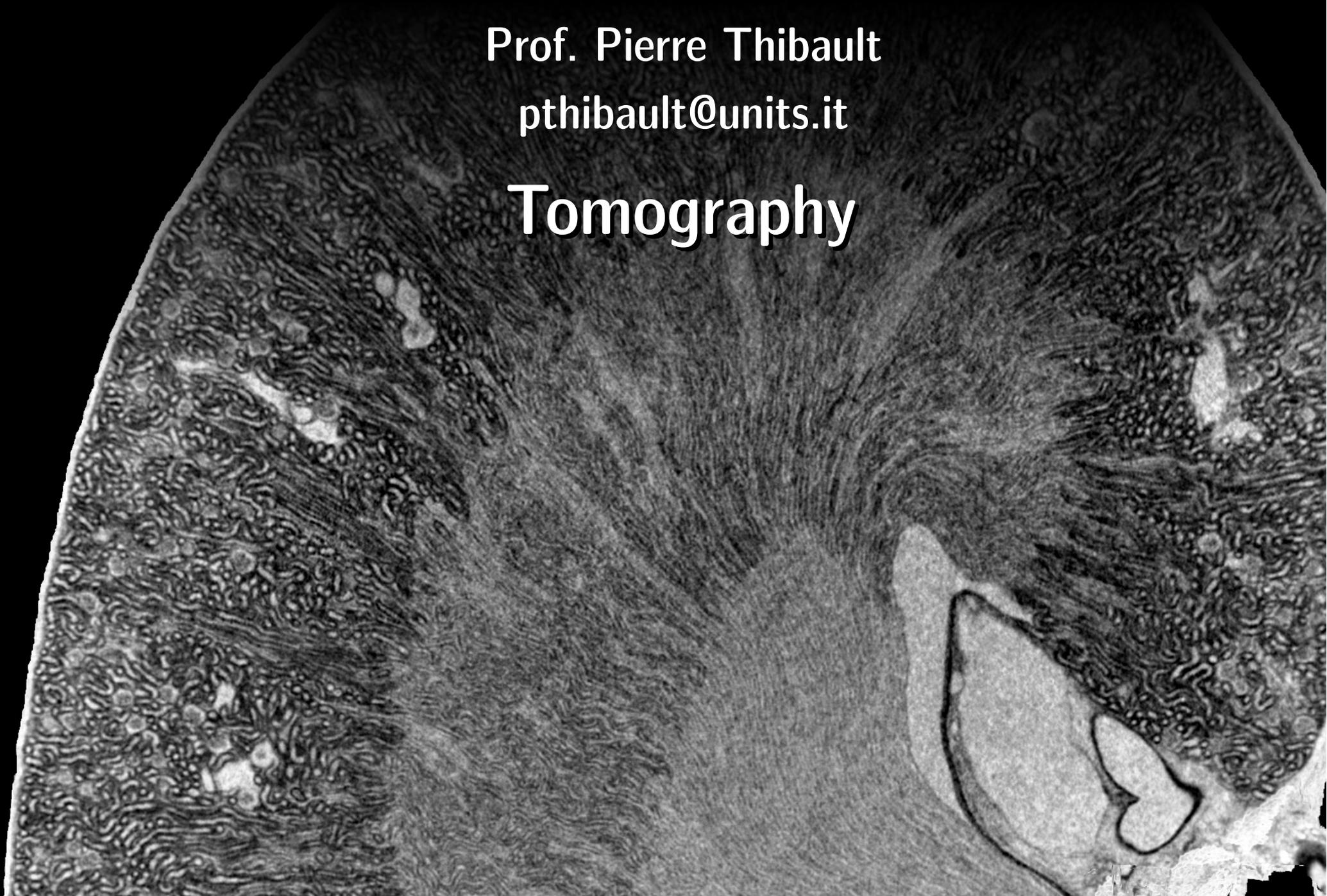


Image Processing for Physicists

Prof. Pierre Thibault

pthibault@units.it

Tomography

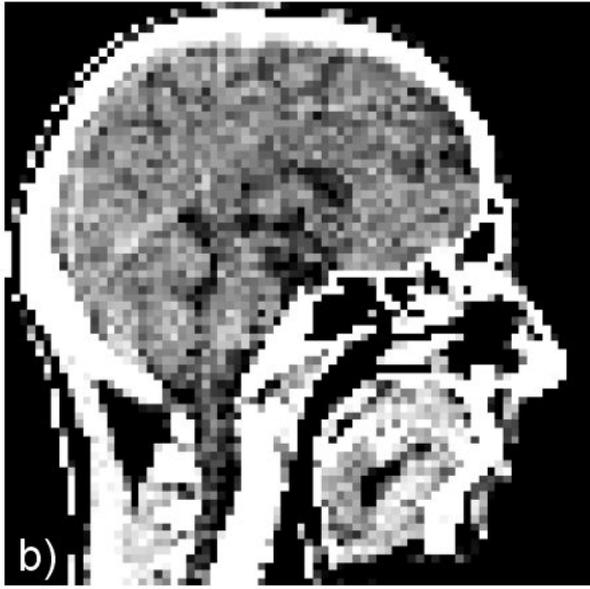
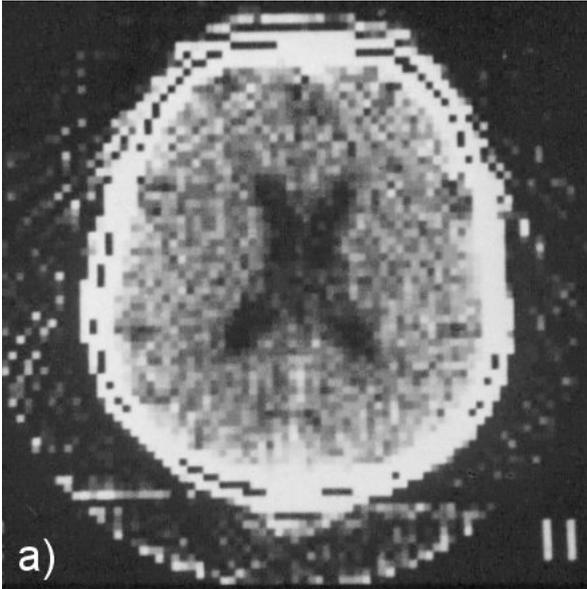
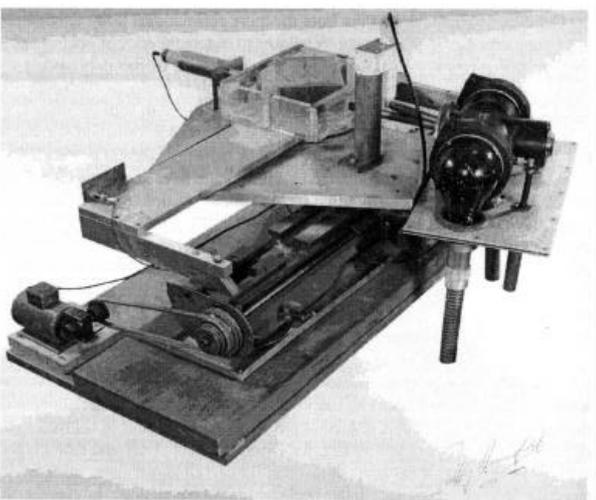


Overview

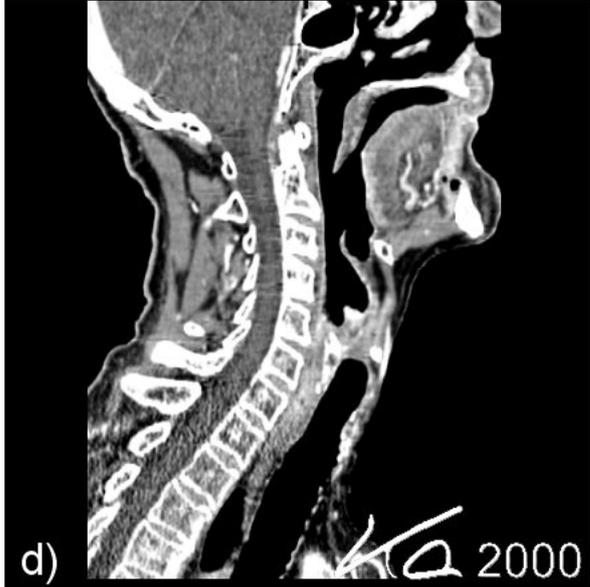
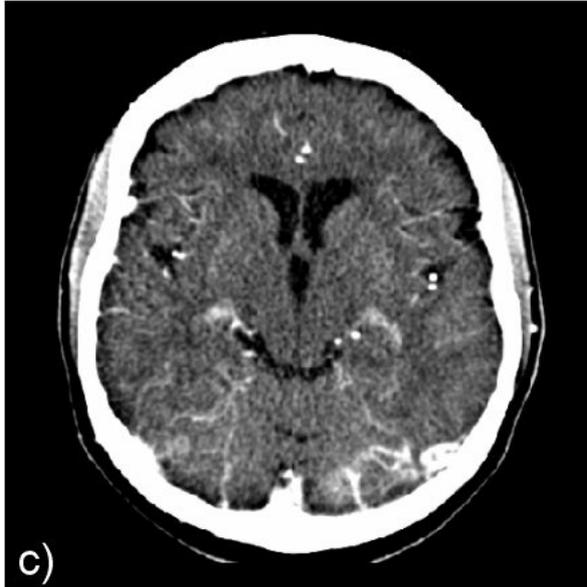
- Fundamentals of tomography
 - Physics & geometry
- Analytic formulation
 - Radon transform
 - Filtered back-projection
- Algebraic formulation
 - *Some comments on common artifacts and visualization*

Examples of tomographic imaging

Computed (X-ray) Tomography (CT)



1974, 80x80 pixels

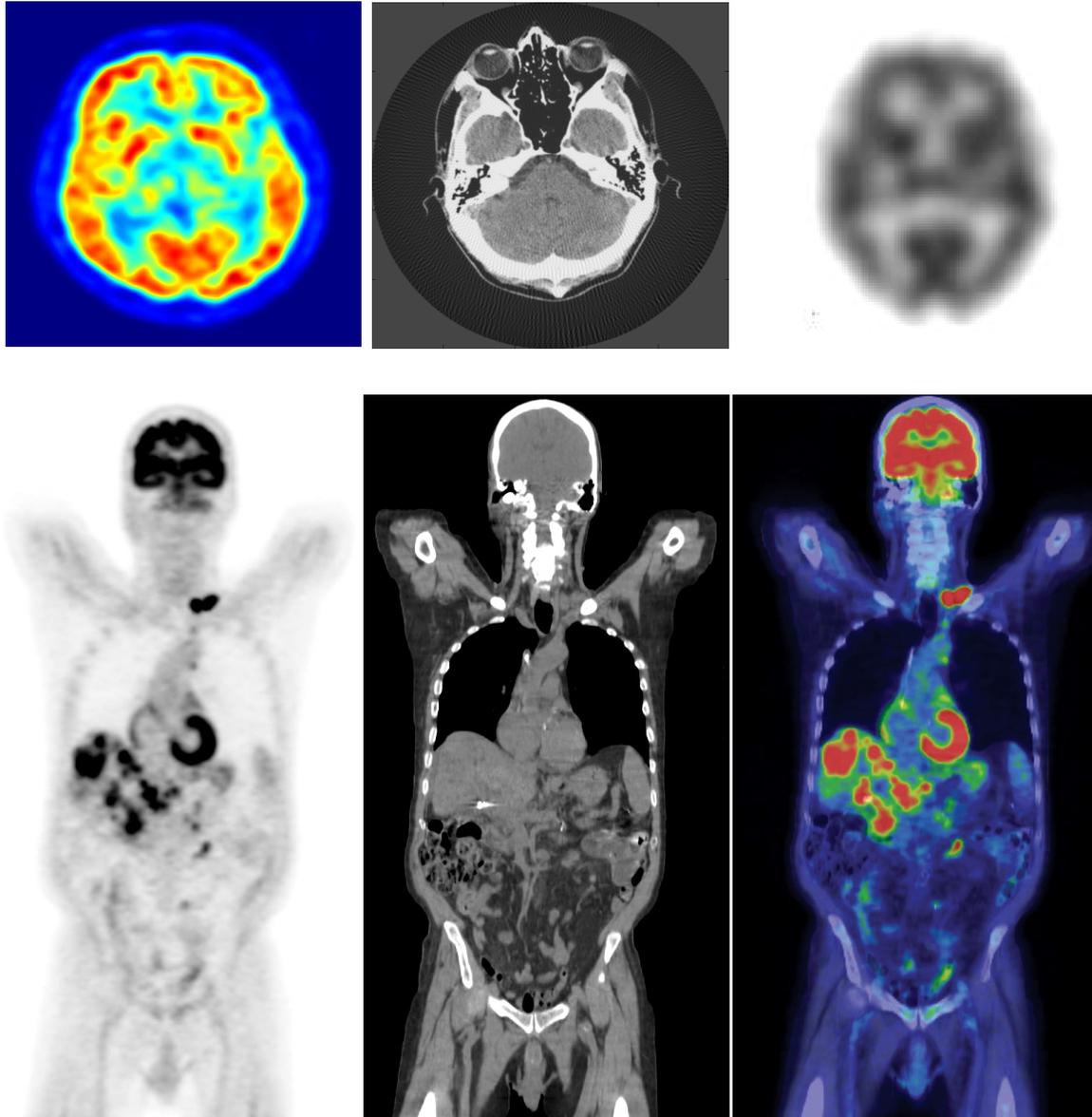


2000, 512x512 pixels, spiral CT

source: W. Kalender, Publicis, 3rd ed. 2011

Examples of tomographic imaging

Positron emission tomography (PET) + CT

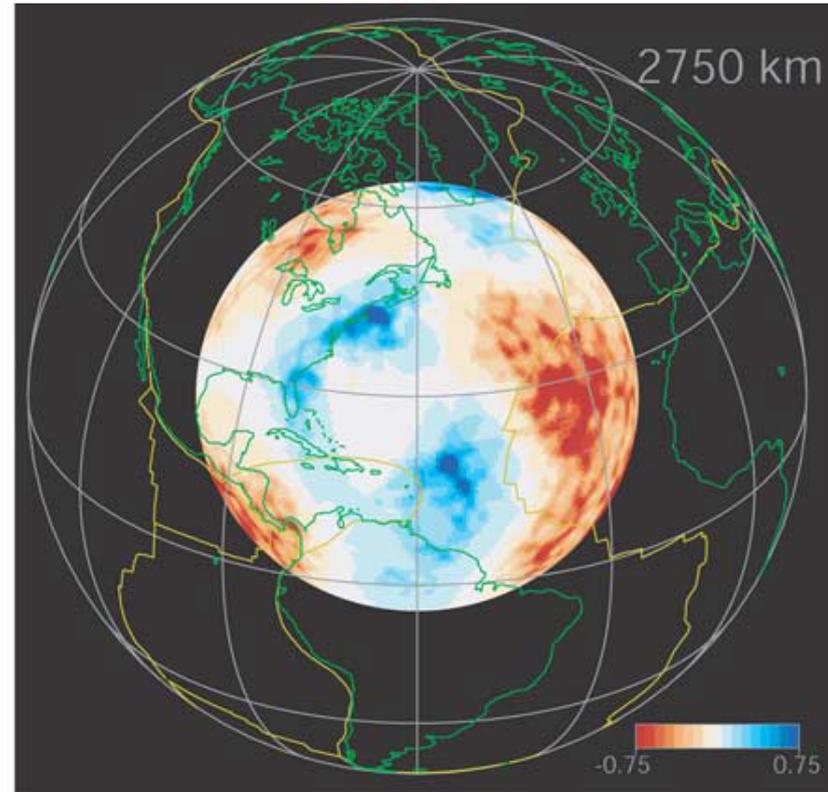
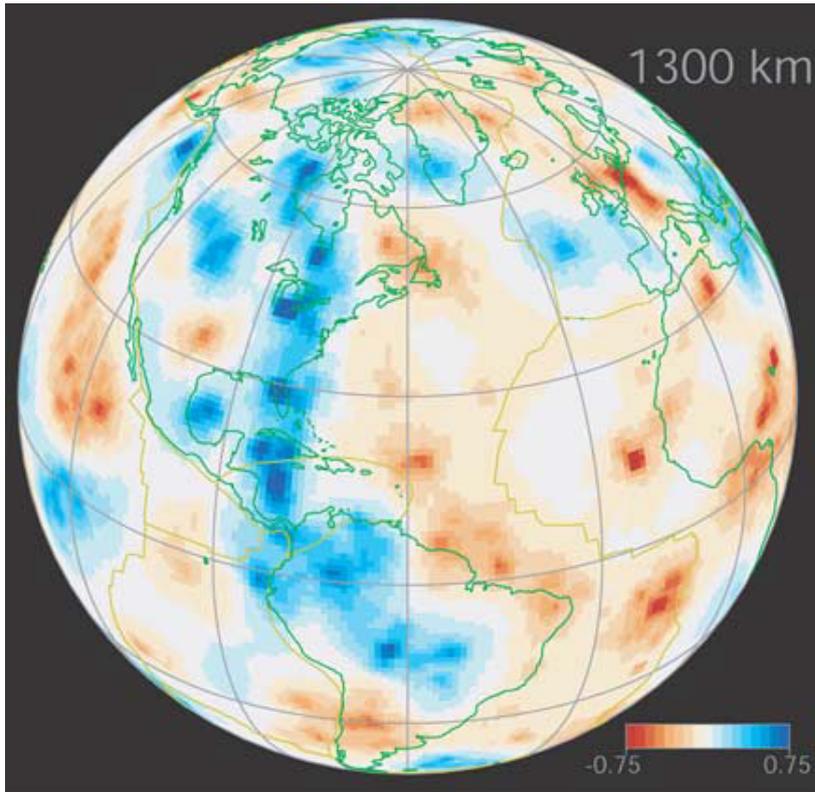


Single-Photon Emission
Computed Tomography (SPECT)



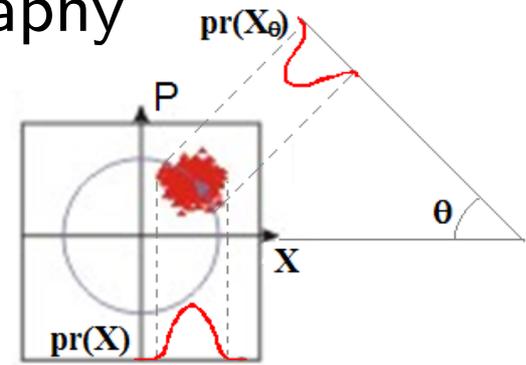
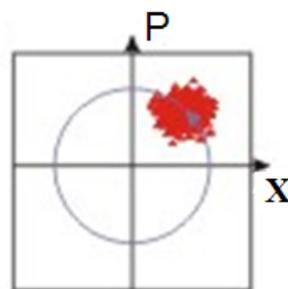
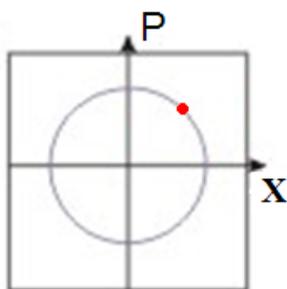
Examples of tomographic imaging

Seismic tomography



source: Sambridge et al. G3 Vol.4 Nr.3 (2003)

Quantum state tomography

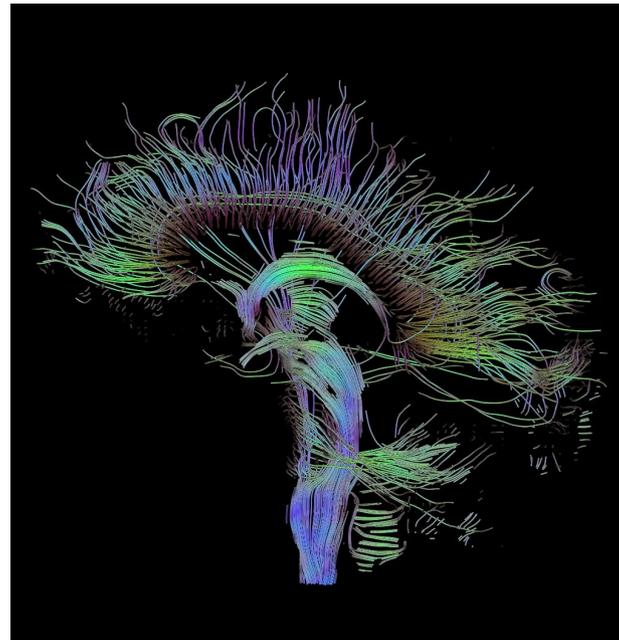
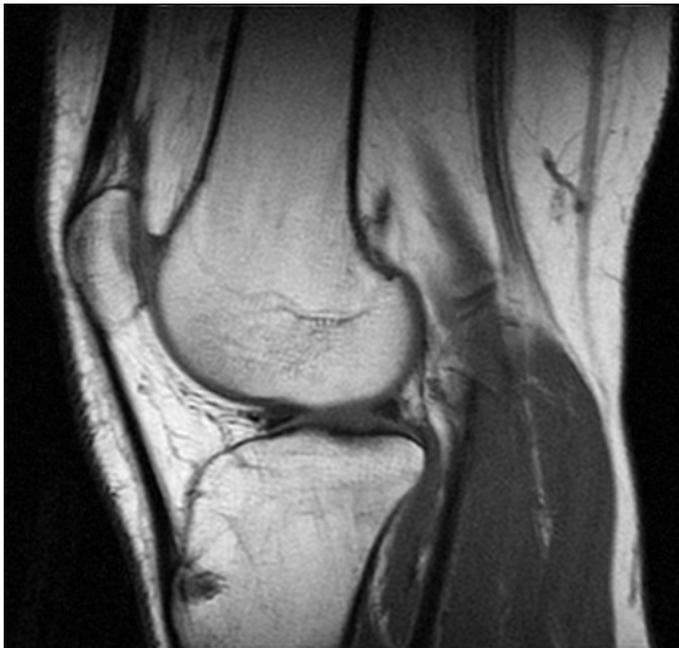


Examples of tomographic imaging

Ultrasonography/tomography (US/UST)

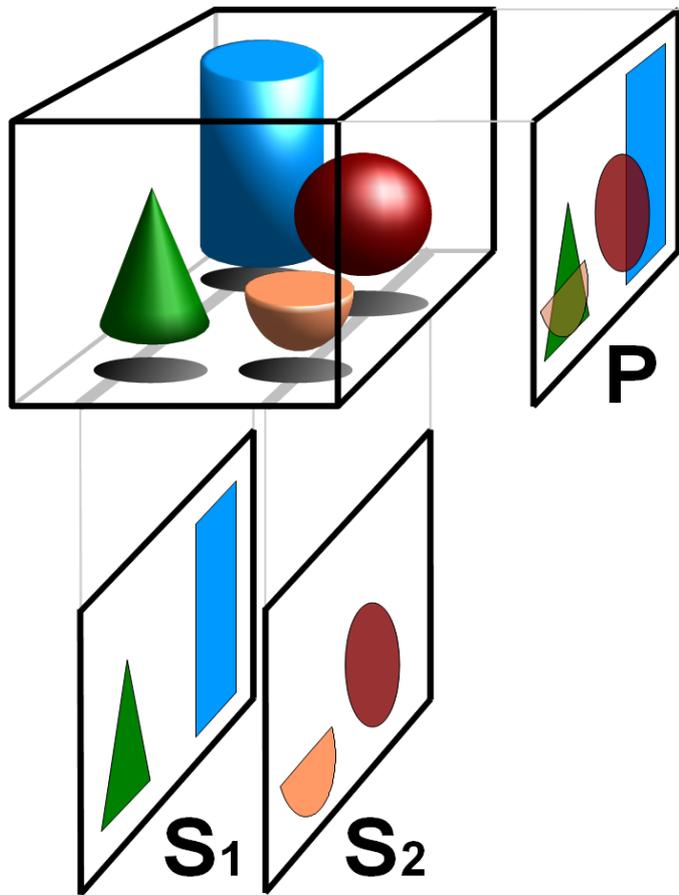


Magnetic resonance imaging/tomography (MRI/MRT)

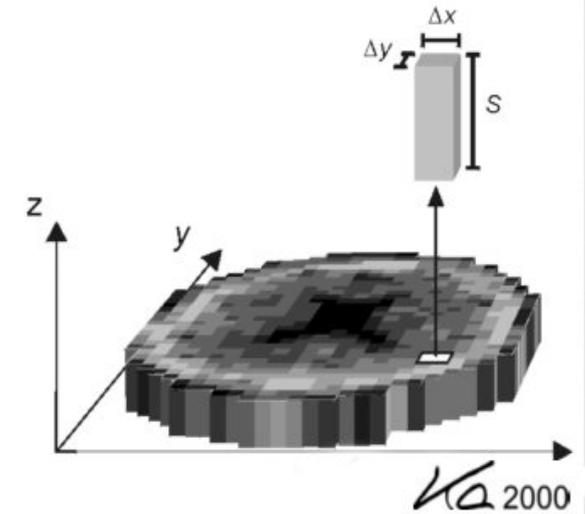
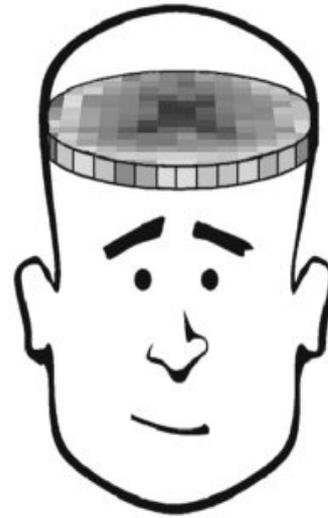


Reconstructions from projections

Reconstruction of volume
from projections

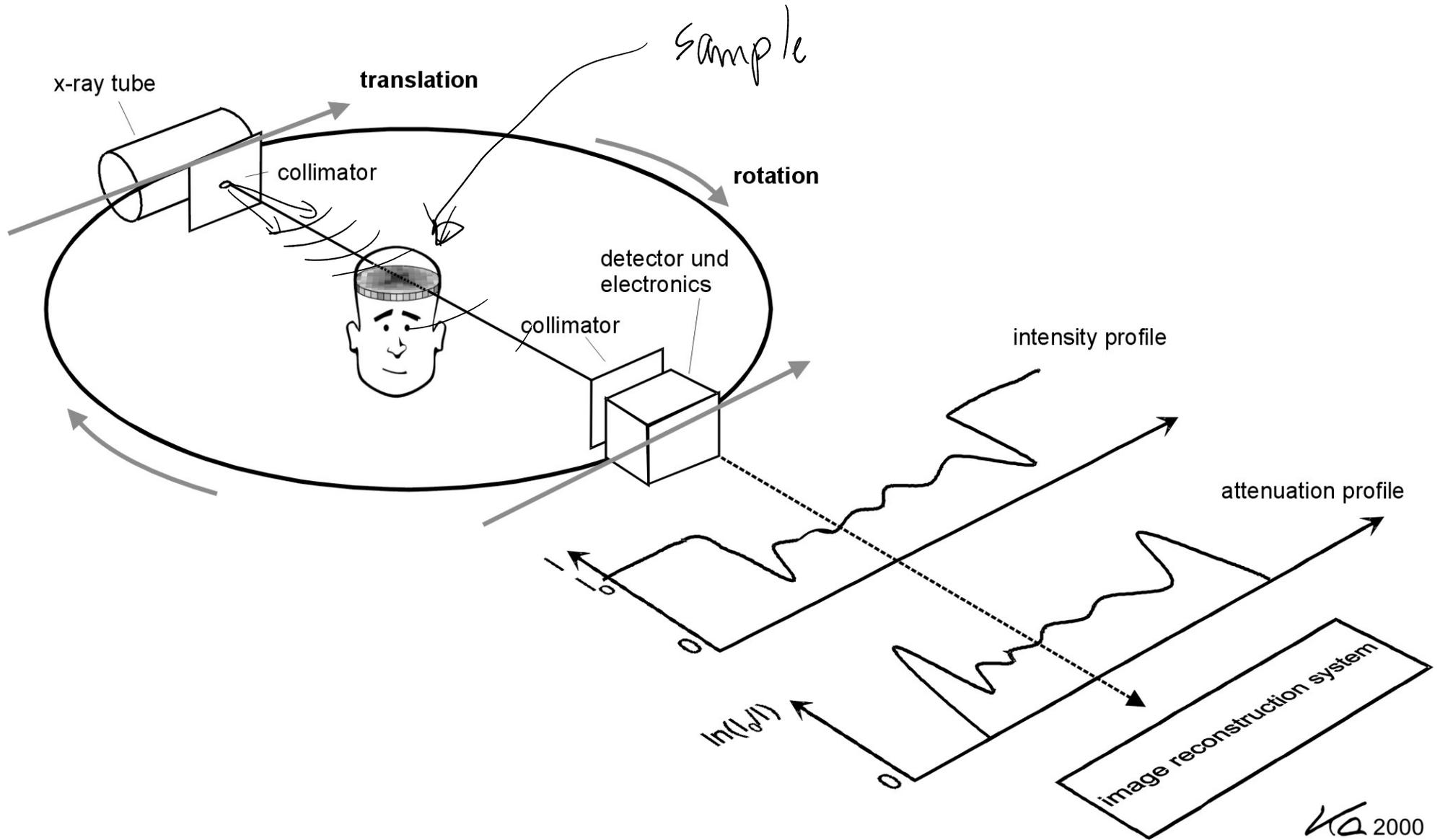


Digitization into voxels



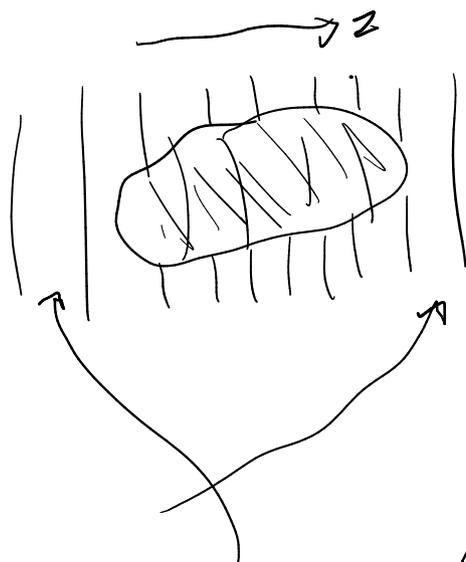
source: W. Kalender, Publicis, 3rd ed. 2011

Principles of X-ray CT



source: W. Kalender, Publicis, 3rd ed. 2011

Beer-Lambert law



X-rays: index of refraction very close to 1

$$n(\vec{r}) = 1 - \underbrace{\delta(\vec{r})}_{\text{real part}} + i \underbrace{\beta(\vec{r})}_{\text{imaginary part}}$$

function of space!

$$\psi = \psi_0 \exp\left(ik \int (n-1) dz\right) \leftarrow \text{projection approximation}$$

$$= \psi_0 \exp\left(ik \int \delta dz - k \int \beta dz\right)$$

$$I = |\psi|^2 = |\psi_0|^2 \underbrace{\exp(-2k \int \beta dz)}_{\text{attenuation}}$$

$2k\beta = \mu$: linear attenuation coefficient

$$I = I_0 e^{-\int \mu dz} \leftarrow \text{Beer-Lambert law}$$

$$\int \mu dz = -\ln\left(\frac{I}{I_0}\right)$$

Radon transform

$\int dz$ becomes $\int ds$

Rotated coordinate system

$$\begin{pmatrix} r \\ s \end{pmatrix} = \begin{pmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$

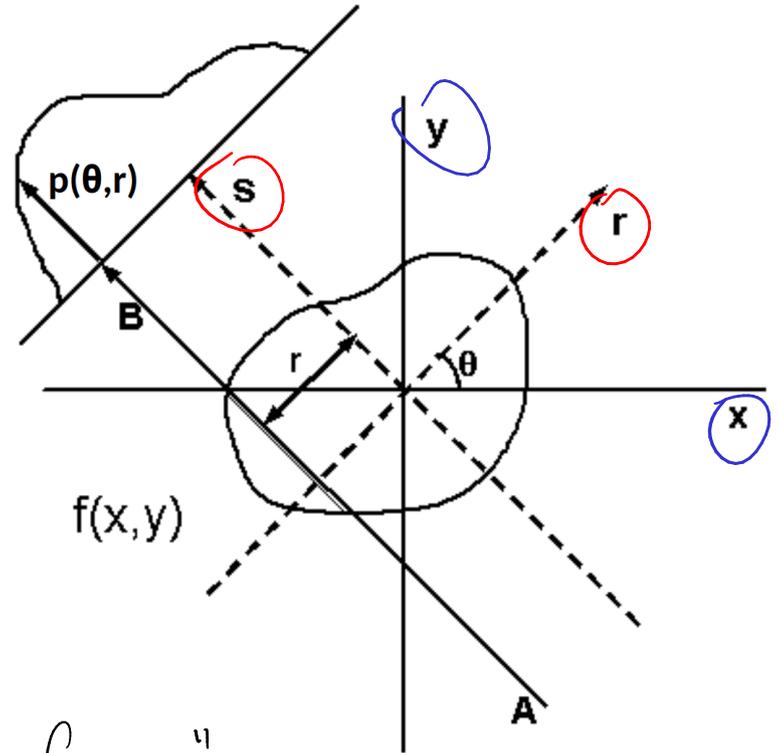
Radon transform

$$p(\theta, r) = \int ds f(x = r \cos \theta - s \sin \theta, y = s \cos \theta + r \sin \theta)$$

Radon transform is linear

problem: recover f from p

"inverse Radon transform"

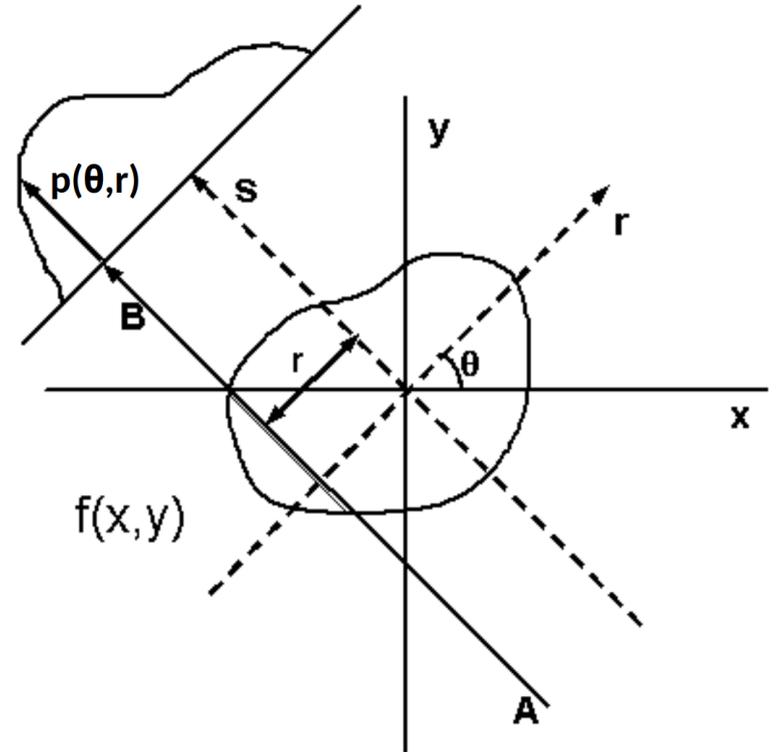
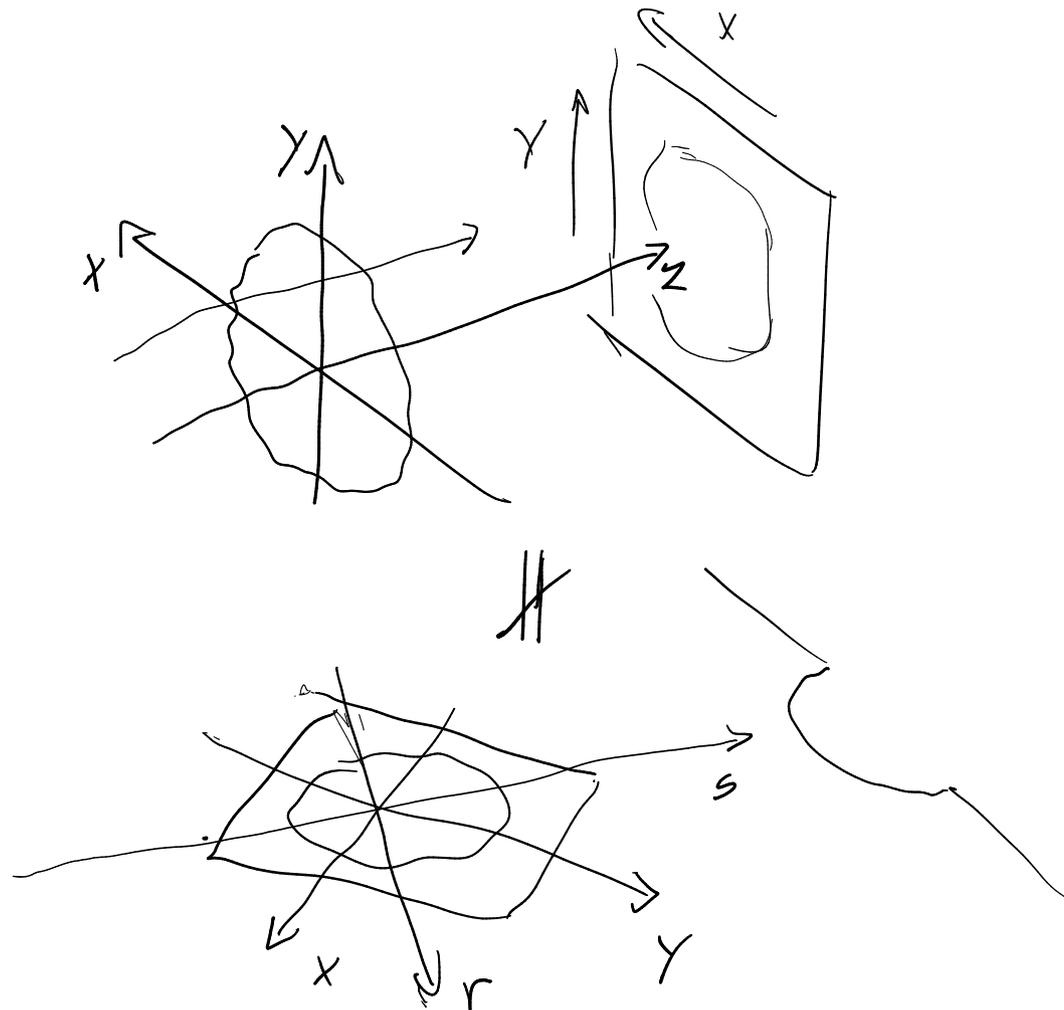


Warning: $(\theta, r) \neq$ polar coordinates (r can be negative)

Radon transform

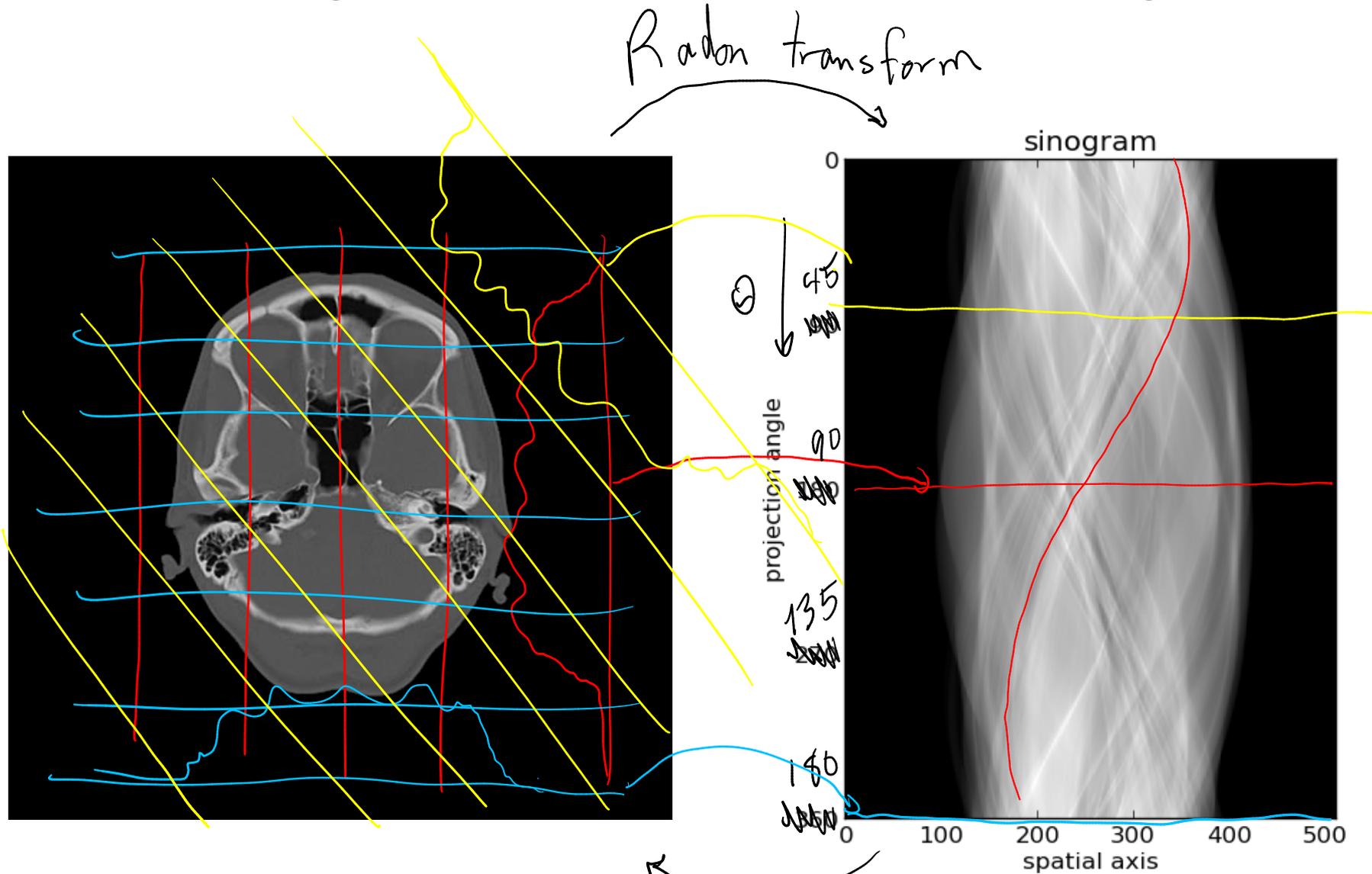
Rotated coordinate system

Radon transform

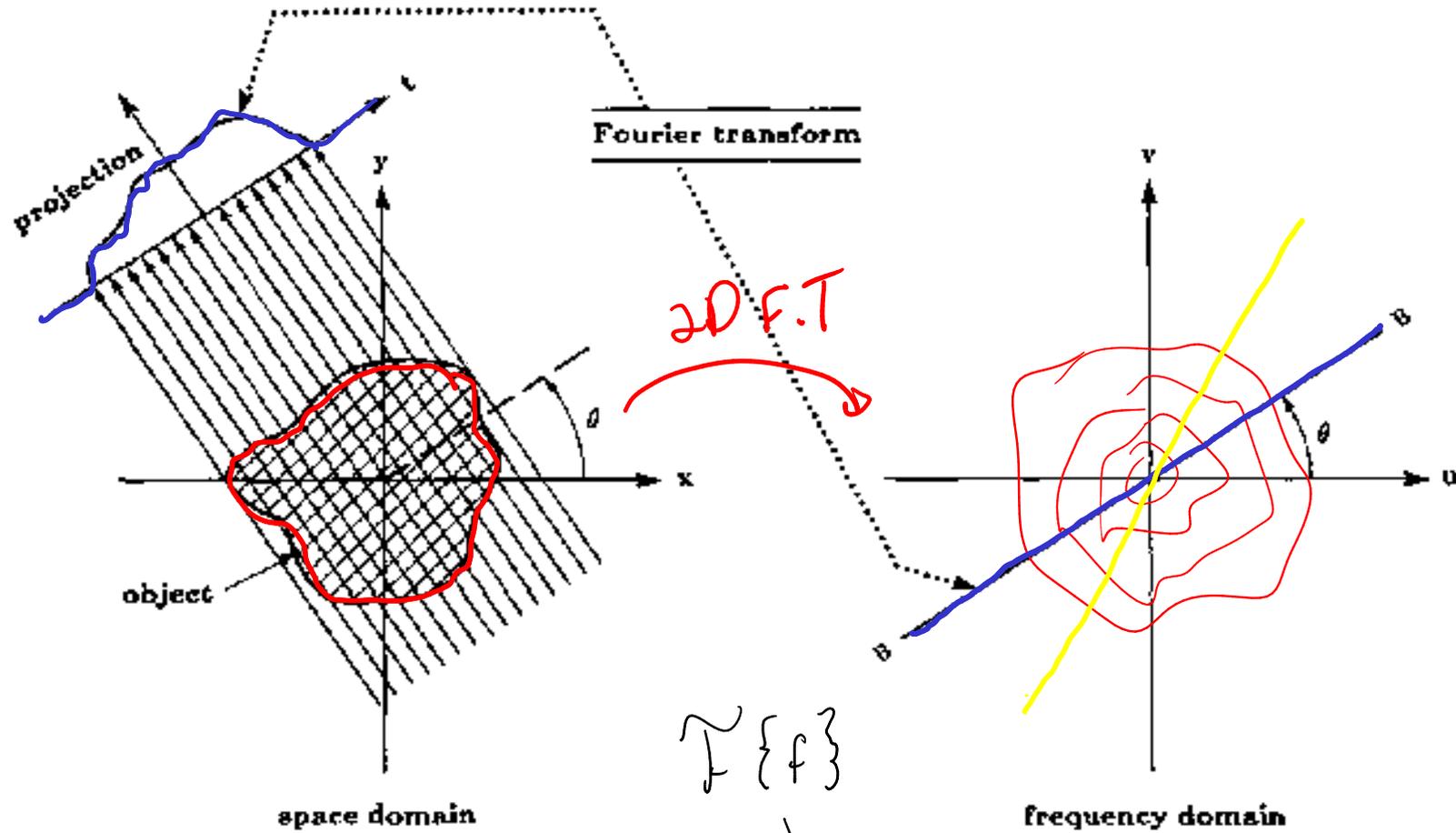


Sinogram

Representation of projection measured by a single detector line as a function of angle



The Fourier slice theorem



$$\mathcal{F}\{f\}$$



$$\mathcal{F}_{r \rightarrow w} \{p(\theta, r)\} = \mathcal{F}(u = w \cos \theta, v = w \sin \theta)$$

The Fourier slice theorem

$$\begin{aligned}
 p(\theta, r) &= \int f(x = r \cos \theta - s \sin \theta, y = s \cos \theta + r \sin \theta) ds \\
 &= \int ds \int F(u, v) e^{i \frac{2\pi}{u}(r \cos \theta - s \sin \theta)} e^{i \frac{2\pi}{v}(s \cos \theta + r \sin \theta)} du dv \\
 &= \int ds \int F(u, v) e^{i \frac{2\pi}{s}(r \cos \theta - u \sin \theta)} e^{i \frac{2\pi}{r}(u \cos \theta + v \sin \theta)} du dv \\
 \begin{pmatrix} u' \\ v' \end{pmatrix} &= \begin{pmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} u \\ v \end{pmatrix} \Rightarrow \begin{pmatrix} u \\ v \end{pmatrix} = \begin{pmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} u' \\ v' \end{pmatrix} \\
 &= \int ds \int F(u' \cos \theta - v' \sin \theta, u' \sin \theta + v' \cos \theta) e^{i \frac{2\pi}{s} v'} e^{i \frac{2\pi}{r} u'} du' dv' \\
 &= \int F(\dots) e^{i \frac{2\pi}{r} u'} \left(\int e^{i s v'} ds \right) du' dv' \\
 &\quad \underbrace{\hspace{10em}}_{\delta(v')}
 \end{aligned}$$

The Fourier slice theorem

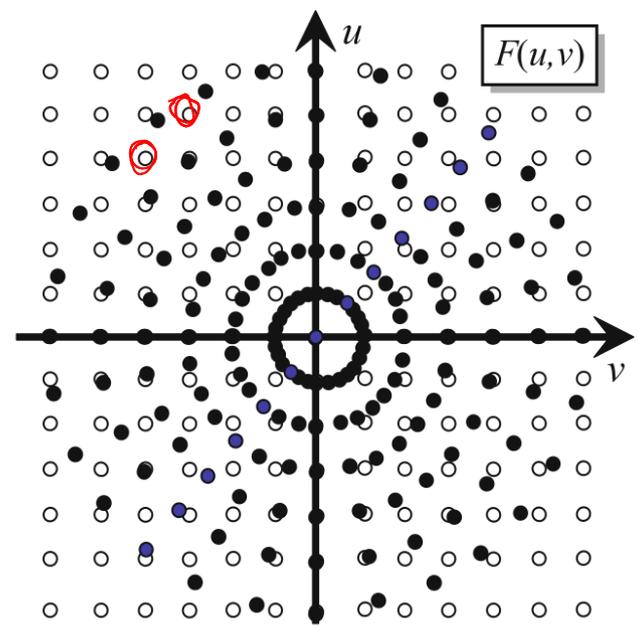
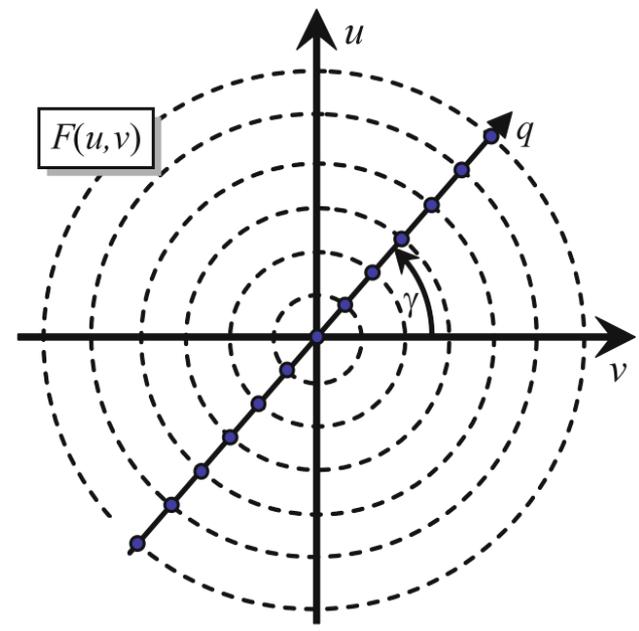
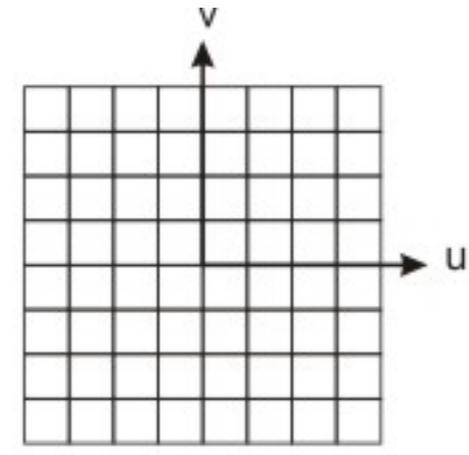
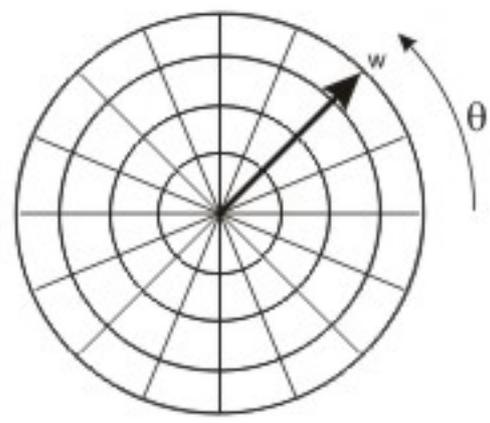
$$p(\theta, r) = \int F(u = u' \cos \theta, v = u' \sin \theta) e^{i2\pi u' r} du'$$

↓

$$\int p(\theta, r) e^{-2\pi i w r} dr = F(u = w \cos \theta, v = w \sin \theta)$$

Frequency space sampling

Change of sampling grid from polar to rectangular requires interpolation



"regridding"

a

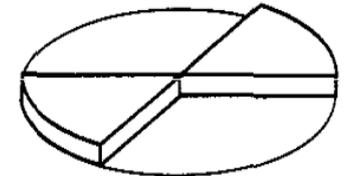
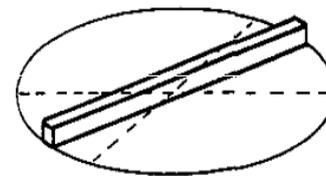
b

Filtered back-projection

$$\begin{aligned}
 f(x, y) &= \mathcal{F}^{-1} \{ F(u, v) \} \\
 &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} F(u, v) e^{2\pi i (ux + vy)} du dv \\
 &= \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} F(w \cos \theta, w \sin \theta) e^{2\pi i (xw \cos \theta + yw \sin \theta)} w dw d\theta \\
 &= \int_0^{\pi} \int_{-\infty}^{\infty} F(w \cos \theta, w \sin \theta) e^{2\pi i w (\cos \theta x + \sin \theta y)} |w| dw d\theta
 \end{aligned}$$

polar coordinates (w, θ)
 Jacobian $w dw d\theta$
 ~~$|w| dw d\theta$~~
 filtered sinograms

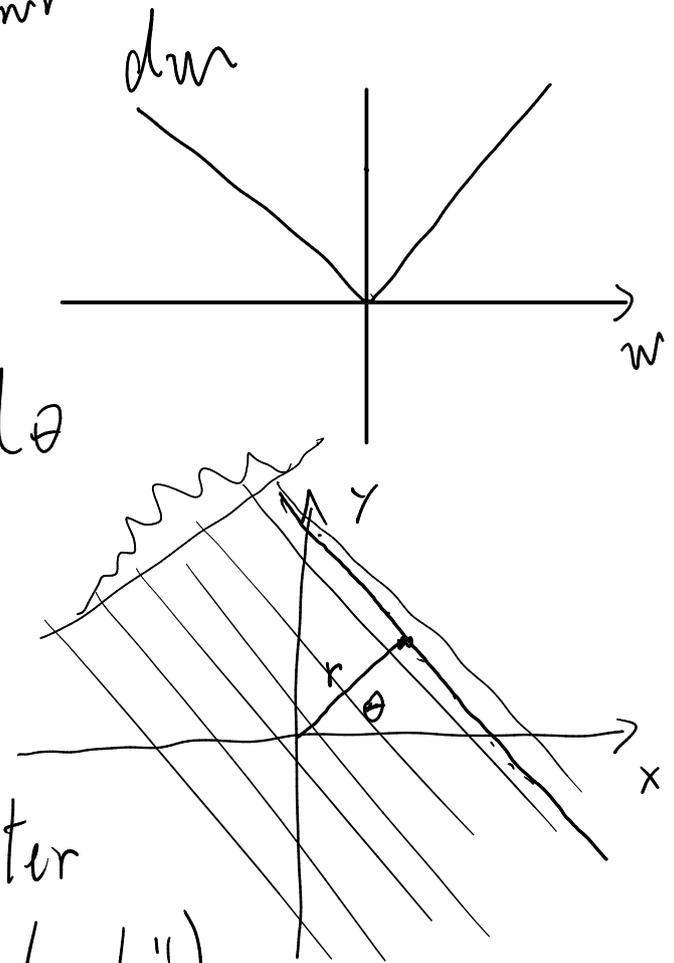
frequency domain



Filtered back-projection

$$p'(\theta, r) = \int_{-\infty}^{\infty} \mathcal{F}\{p(\theta, r)\} |w| e^{2\pi i w r} dw$$

$$f(x, y) = \int_0^{\pi} \underbrace{p'(\theta, x \cos \theta + y \sin \theta)}_{\text{back-projection}} d\theta$$

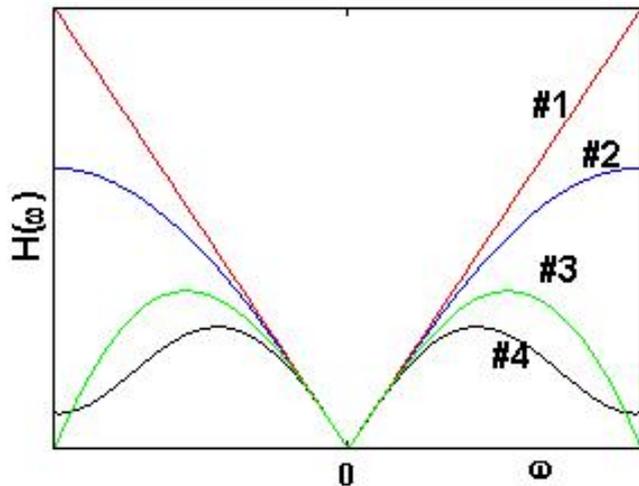


Recipe: 1) filter sinogram (ramp filter "Ram-Lack")

2) back project for each angle.

Filtered back-projection

- Filter can be tuned to achieve image enhancement
- Trade-off between noise and sharpness

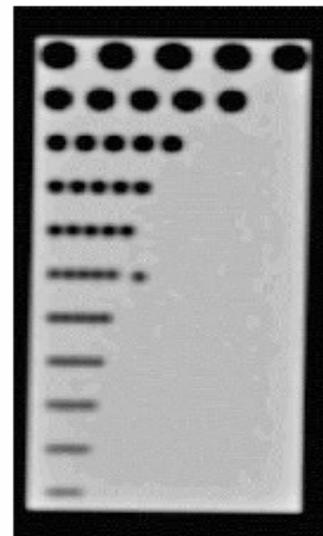
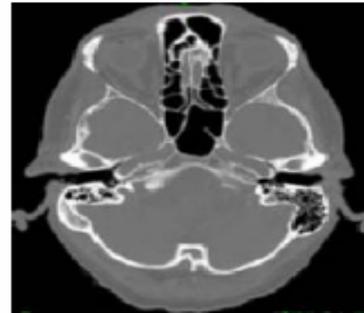


#1 ram-lak (ramp)

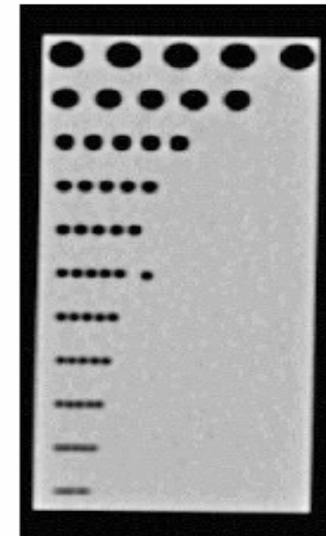
#2 Shepp-Logan

#3 cosine

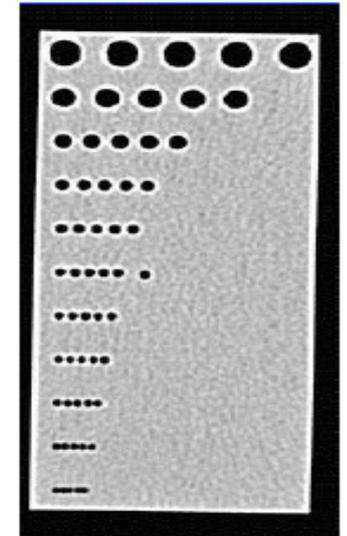
#4 Hamming



smoothing



standard



edge enhanced

Medical CT

- Mathematical methods developed by Allan M. Cormack in the early 60s.
- First clinically useful CT instrument developed by Godfrey Hounsfield in the early 70s.
- Cormack & Hounsfield were awarded the Nobel prize in 1979 “for the development of computer assisted tomography”.

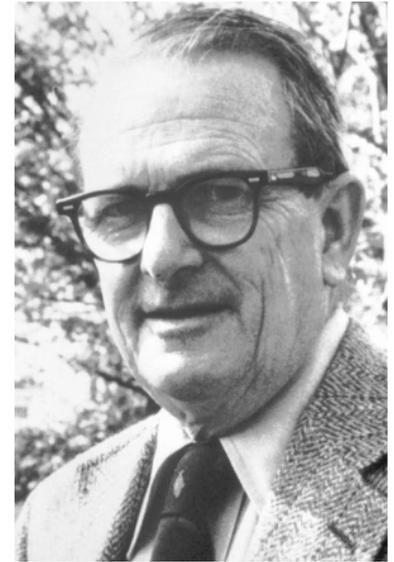


Photo from the Nobel Foundation archive.
Allan M. Cormack

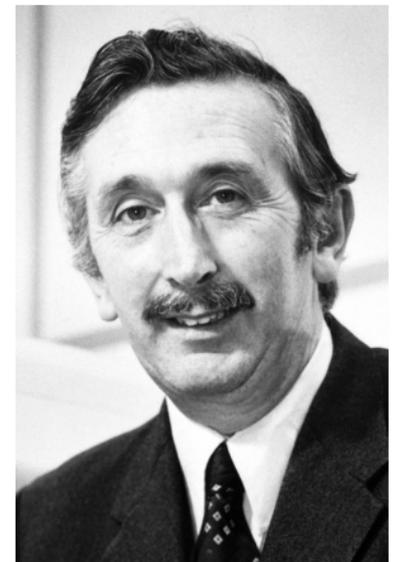
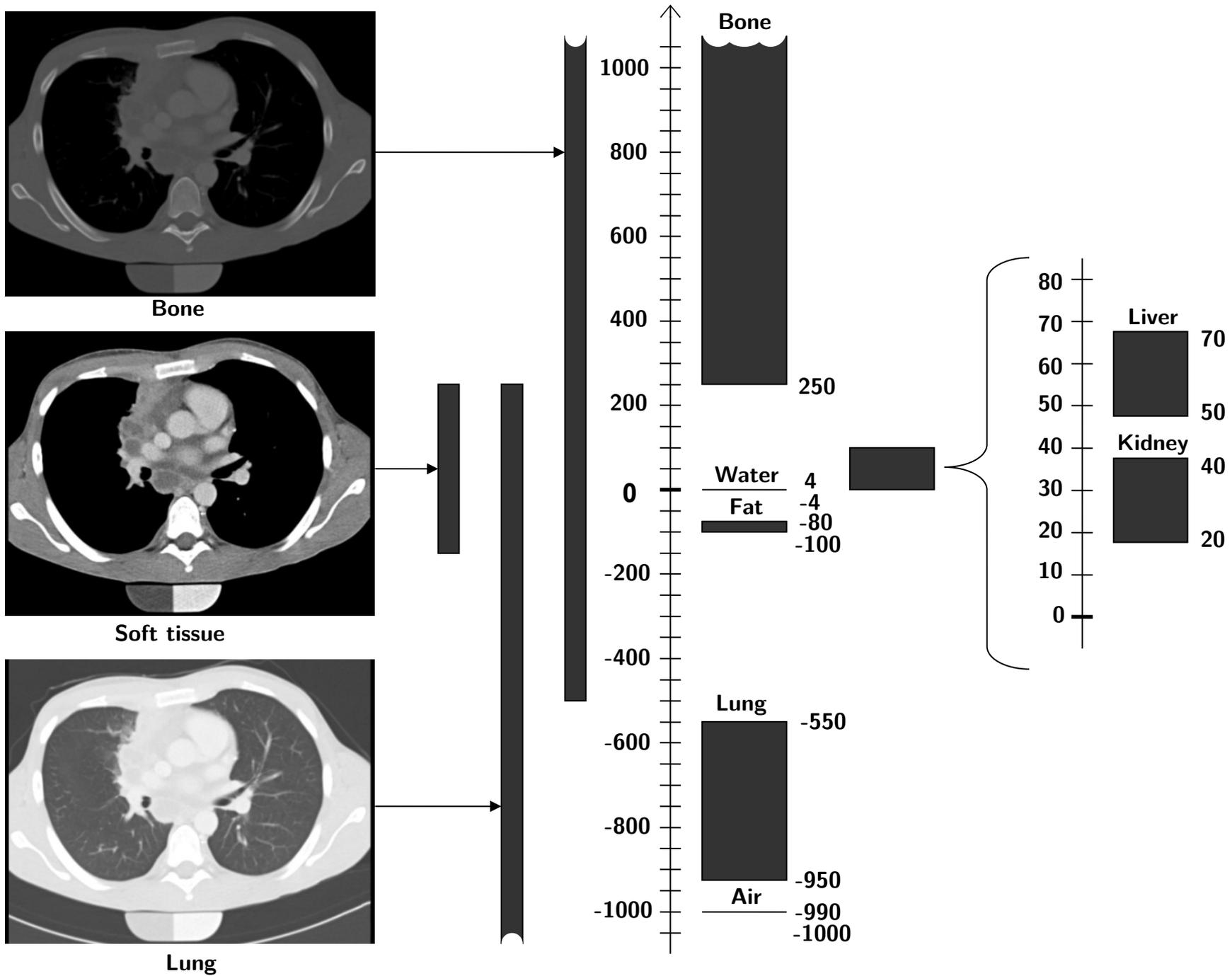


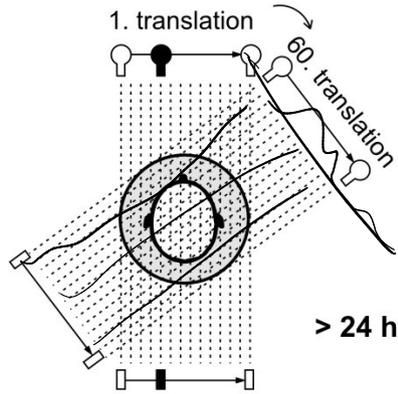
Photo from the Nobel Foundation archive.
Godfrey N. Hounsfield

Hounsfield units



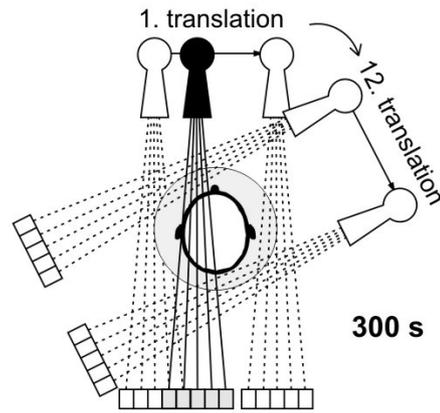
Geometries

pencil beam (1970)

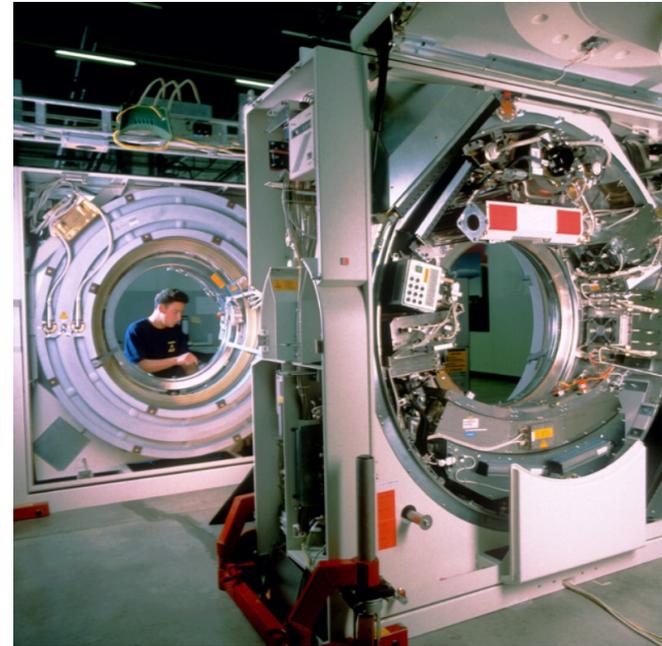


1st generation: translation / rotation

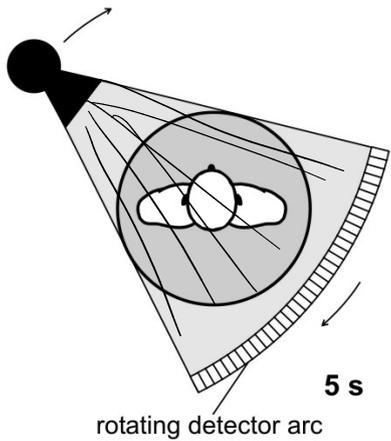
partial fan beam (1972)



2nd generation: translation / rotation

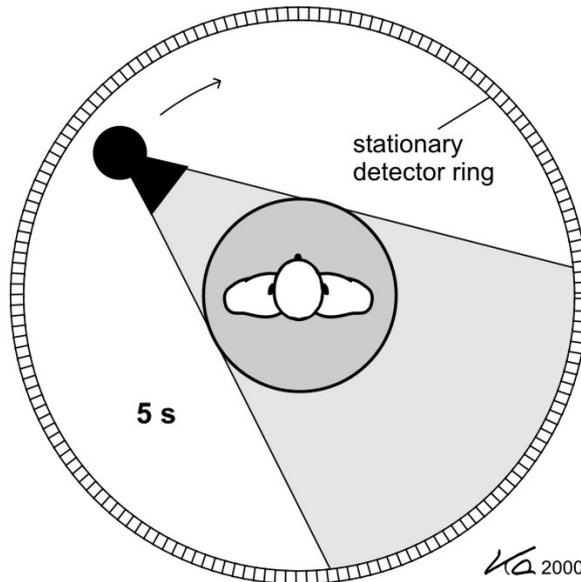


fan beam (1976)

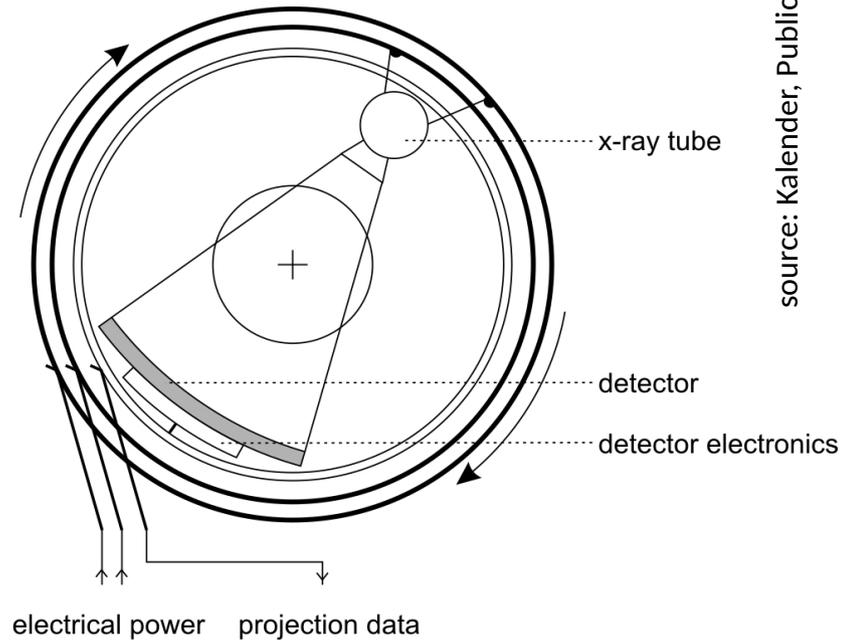


3rd generation: continuous rotation

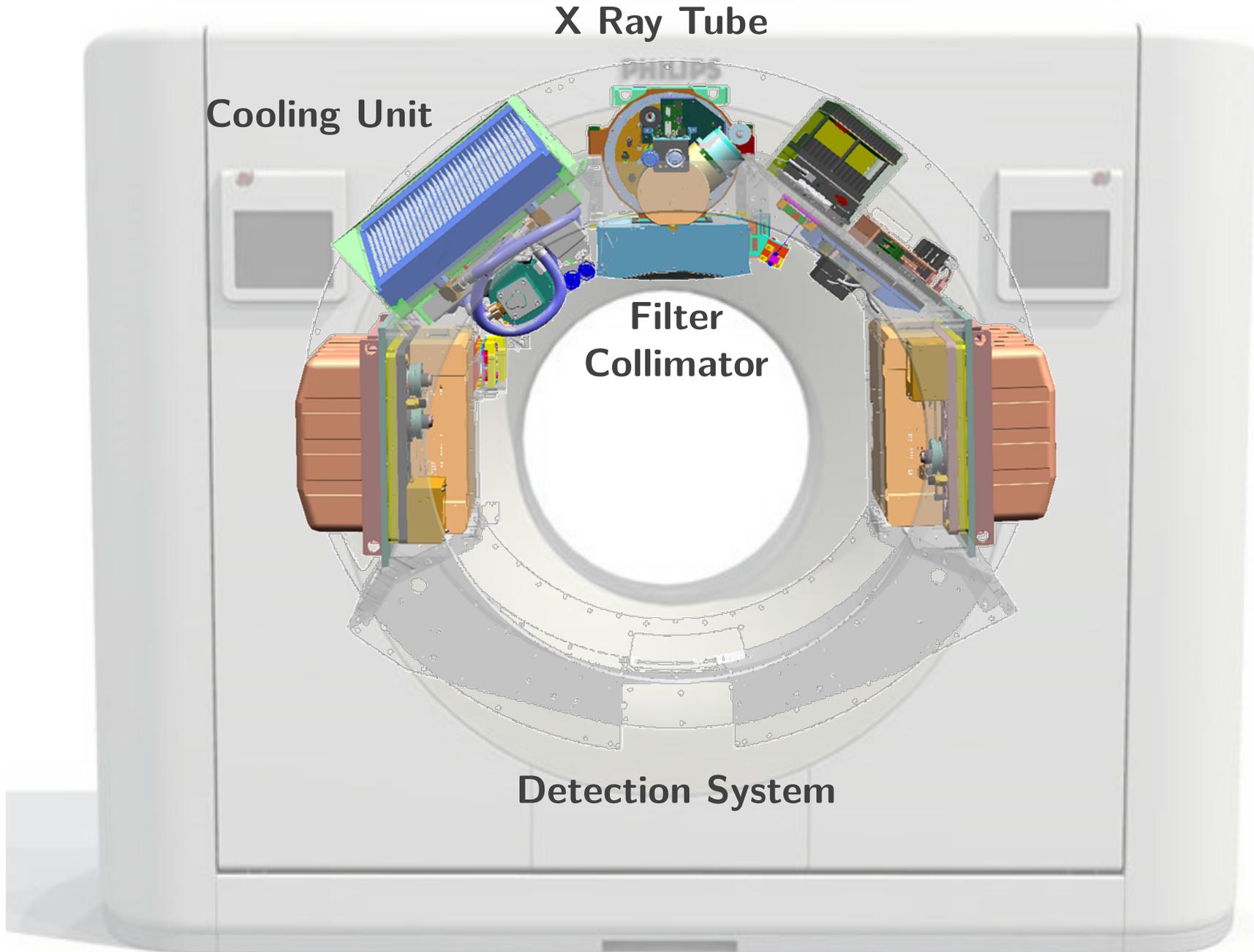
fan beam (1978)



4th generation: continuous rotation

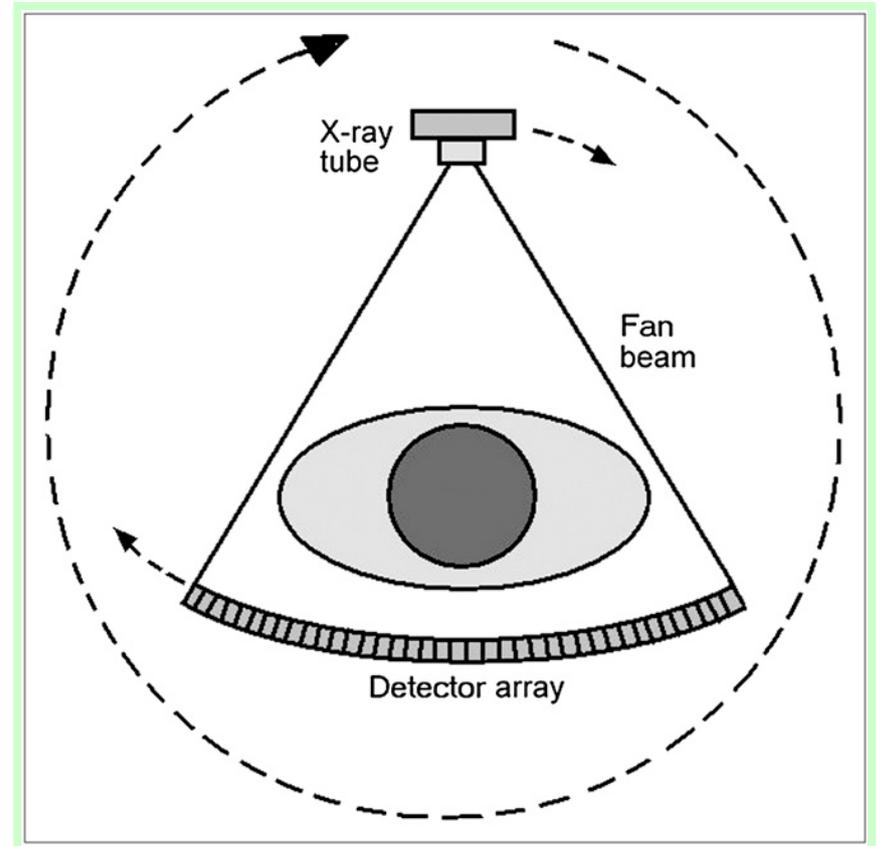


CT systems



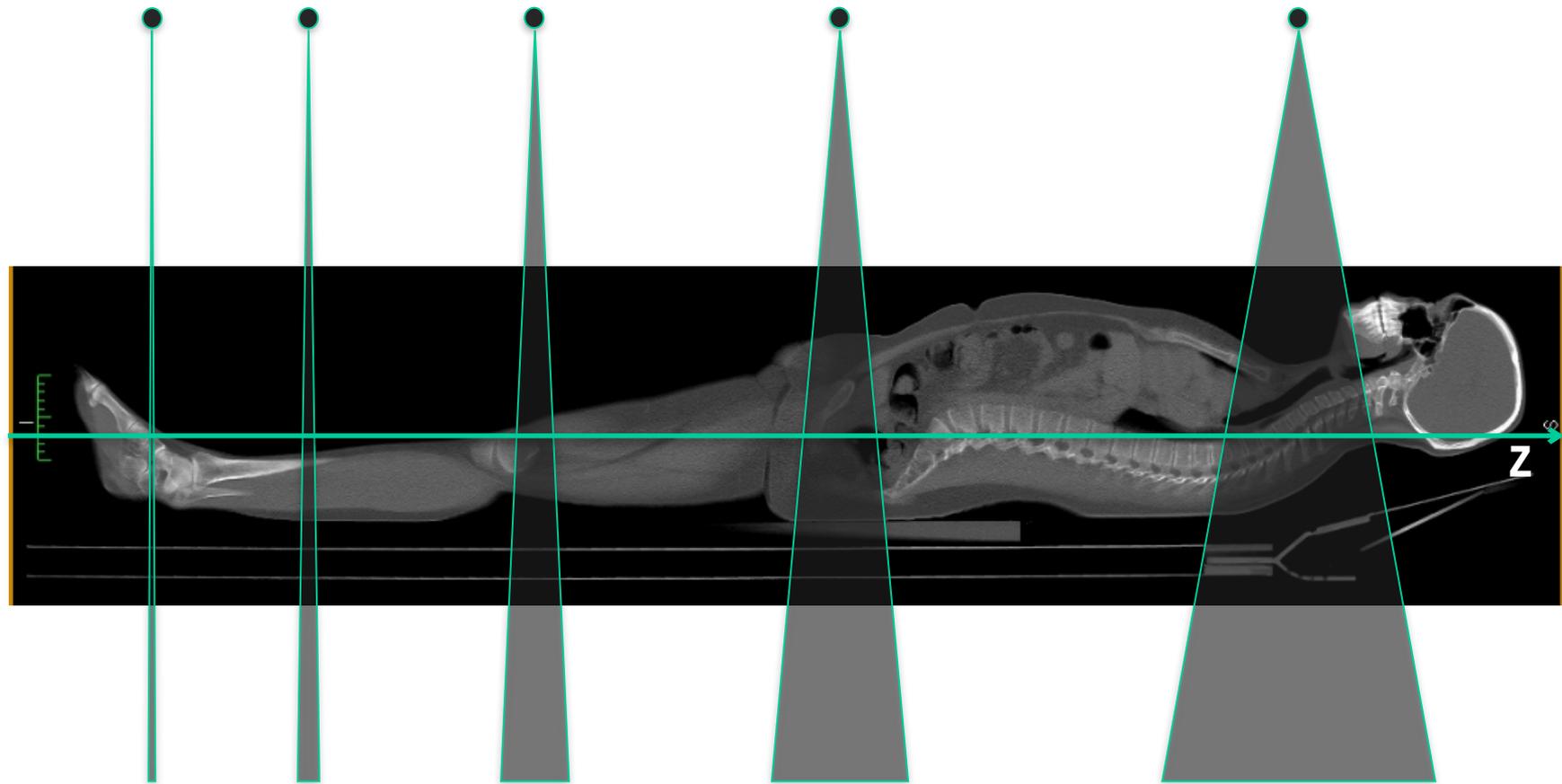
CT systems

- 3rd generation scanners:
 - 1 X-ray source
 - 1D detector
 - *Fan beam* geometry
 - Total scan time less than 5 second.



CT systems

- Recent scanners: 2D detectors (cone beam)



NxT	1x5mm	4x1mm	16x0.75mm	64x0.6mm	320x0.5mm
t_{rot}	0.75s	0.5s	0.42s	0.33s	0.27s
year	1995	1998	2001	2004	2008

CT systems

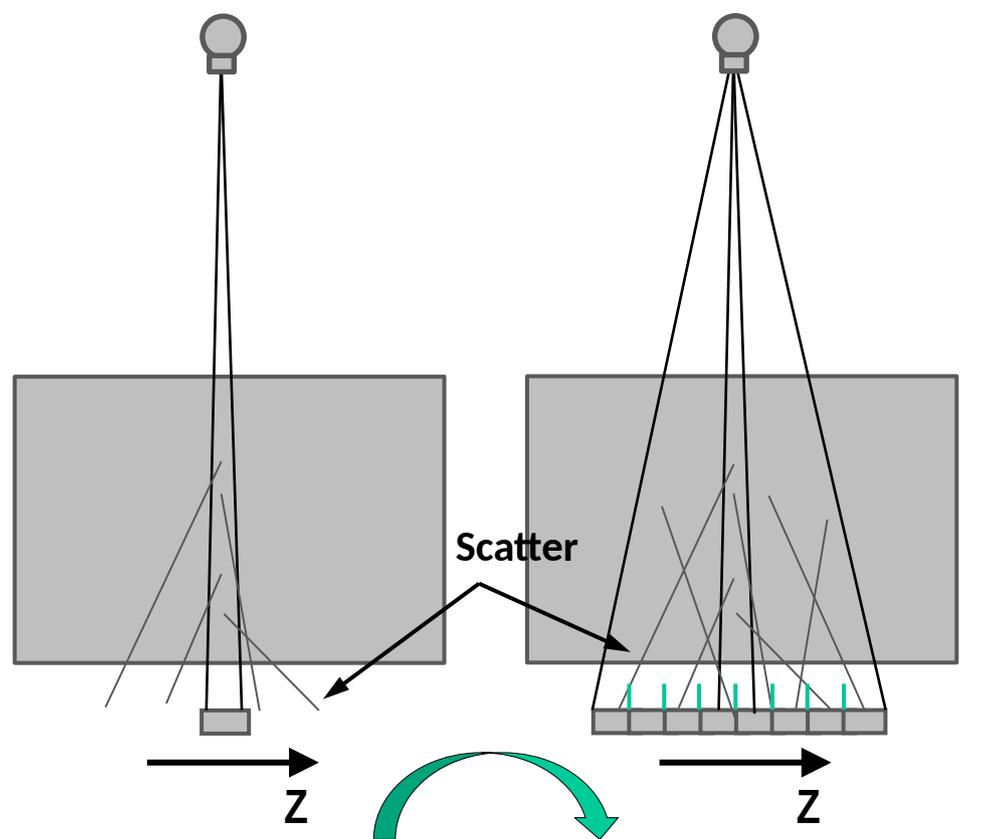
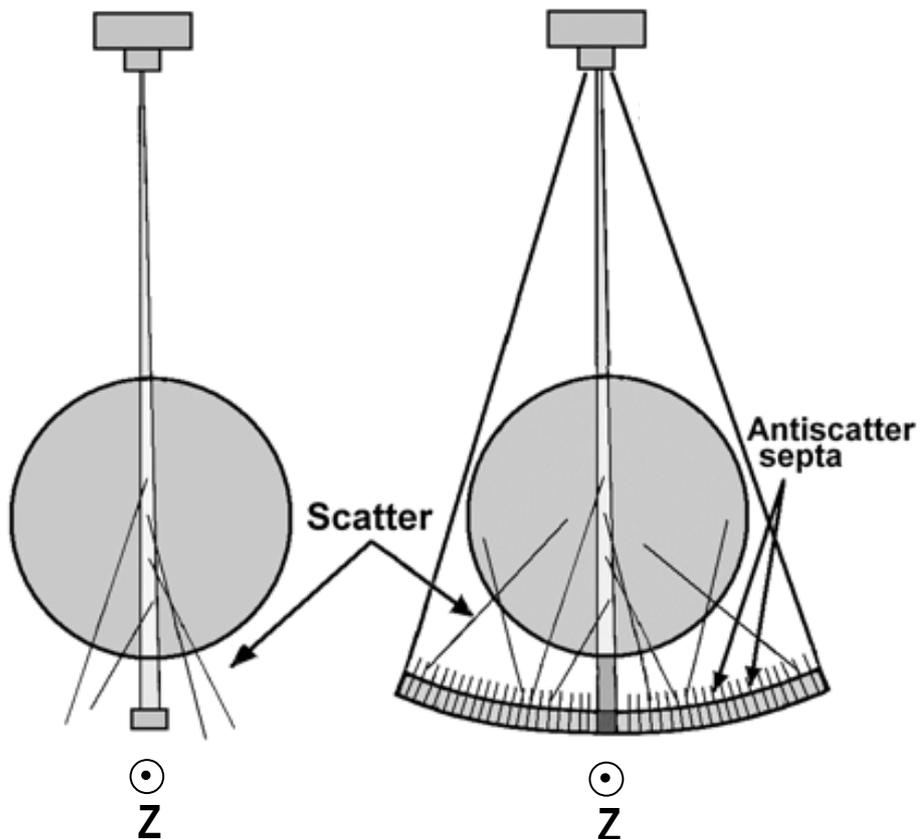
Anti-scatter

1st Generation

3rd Generation

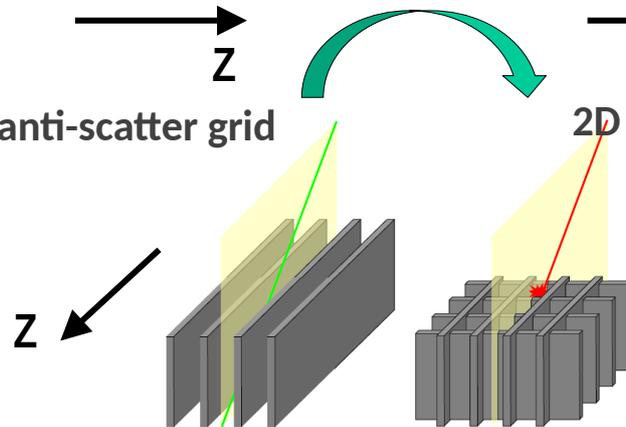
Small Z coverage

Large Z coverage



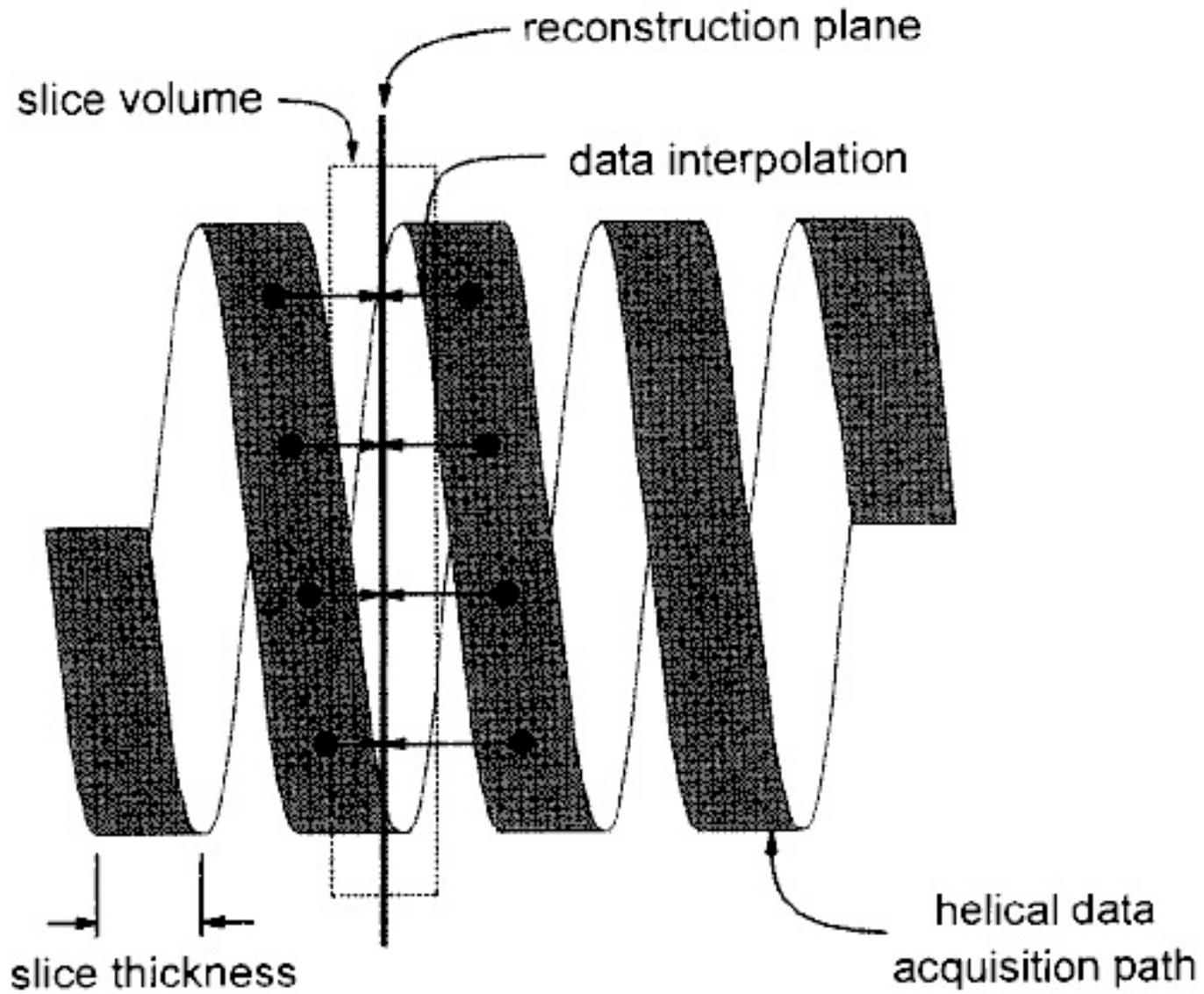
1D anti-scatter grid

2D anti-scatter grid



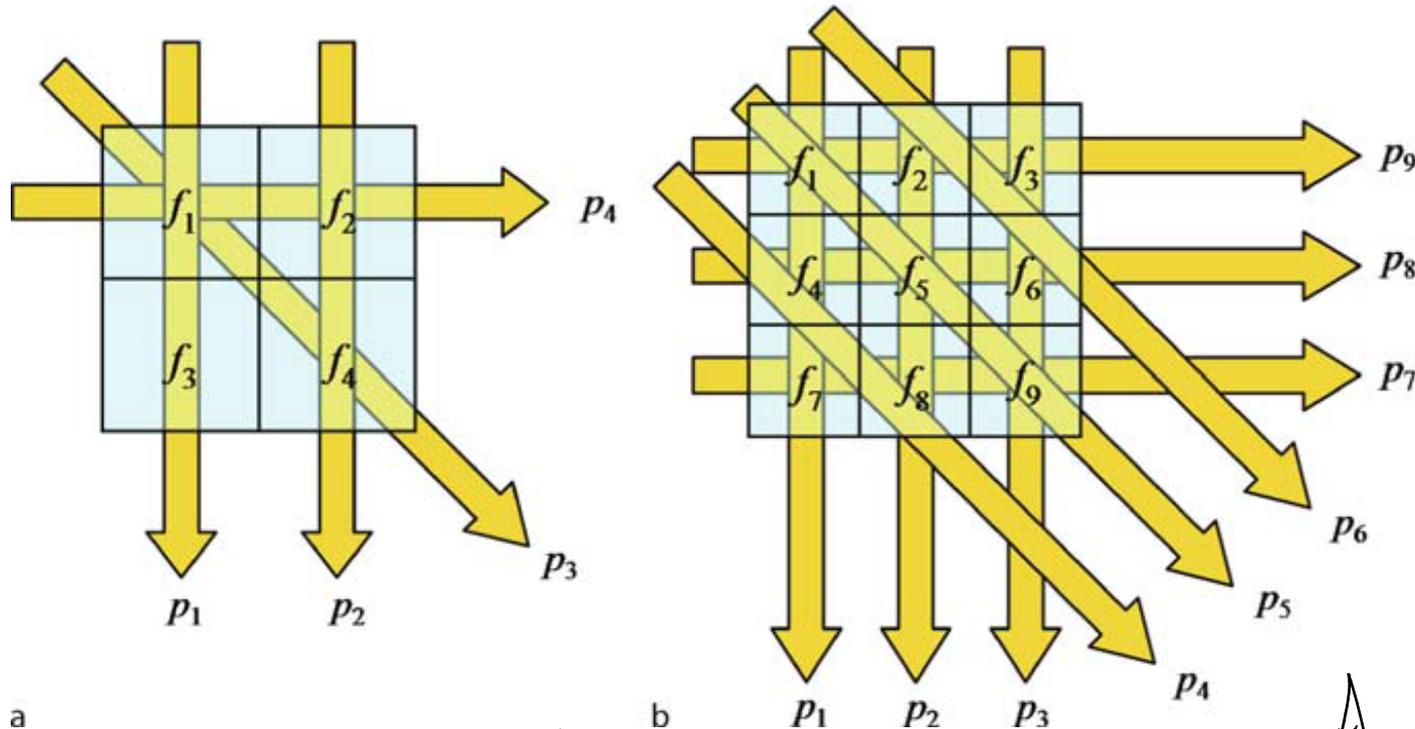
CT systems

Helical CT



Algebraic formulation

Tomography can be formulated as a set of linear equations



a

$$\begin{aligned}
 f_1 + f_2 &= p_4 \\
 f_1 + f_3 &= p_1 \\
 f_2 + f_4 &= p_2 \\
 f_1 + f_4 &= p_3
 \end{aligned}$$

b

system matrix

$$\begin{pmatrix} 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 1 & 1 & 0 & 0 \\ 1 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} f_1 \\ f_2 \\ f_3 \\ f_4 \end{pmatrix} = \begin{pmatrix} p_1 \\ p_2 \\ p_3 \\ p_4 \end{pmatrix}$$

$$Ax = b$$

source: Buzug, Springer, 1st ed. 2008

Weighting coefficients

Weighting measures:

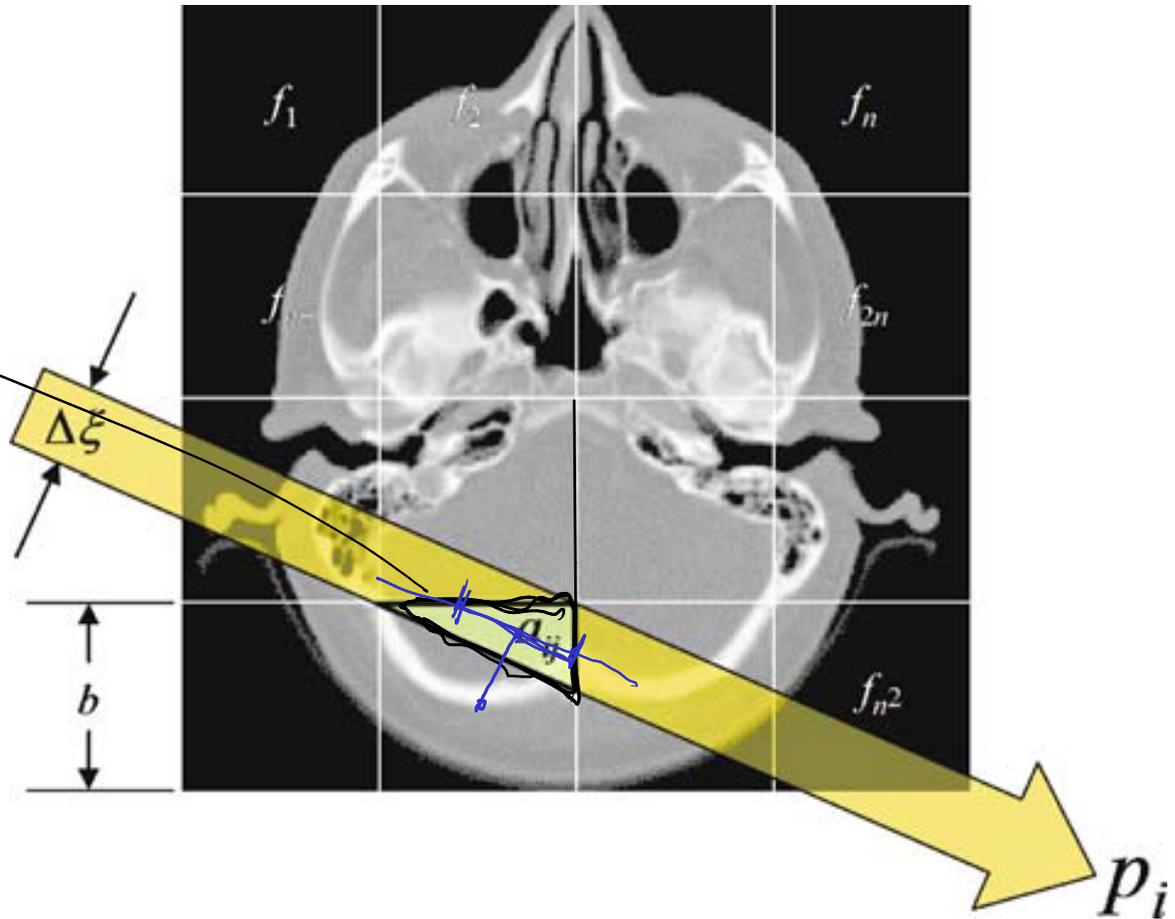
- Logic

0 or 1

- Area

- Path length

- Distance to pixel center

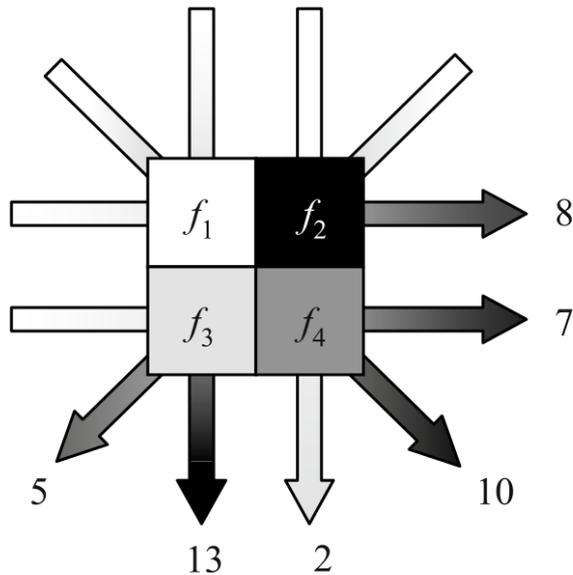
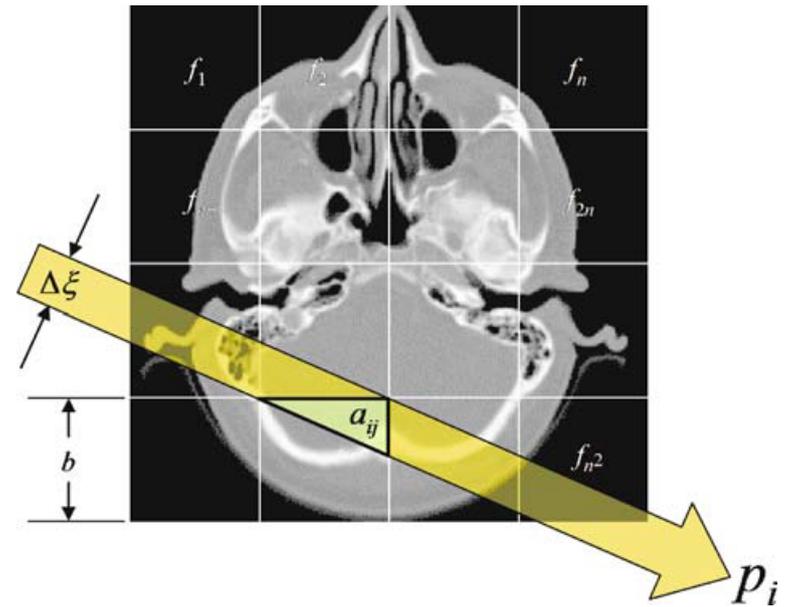


Differences in calculation effort, smoothness, noise sensitivity, ...

System Matrix

In general:

- very sparse
- made of entries between 0 and 1
- not square

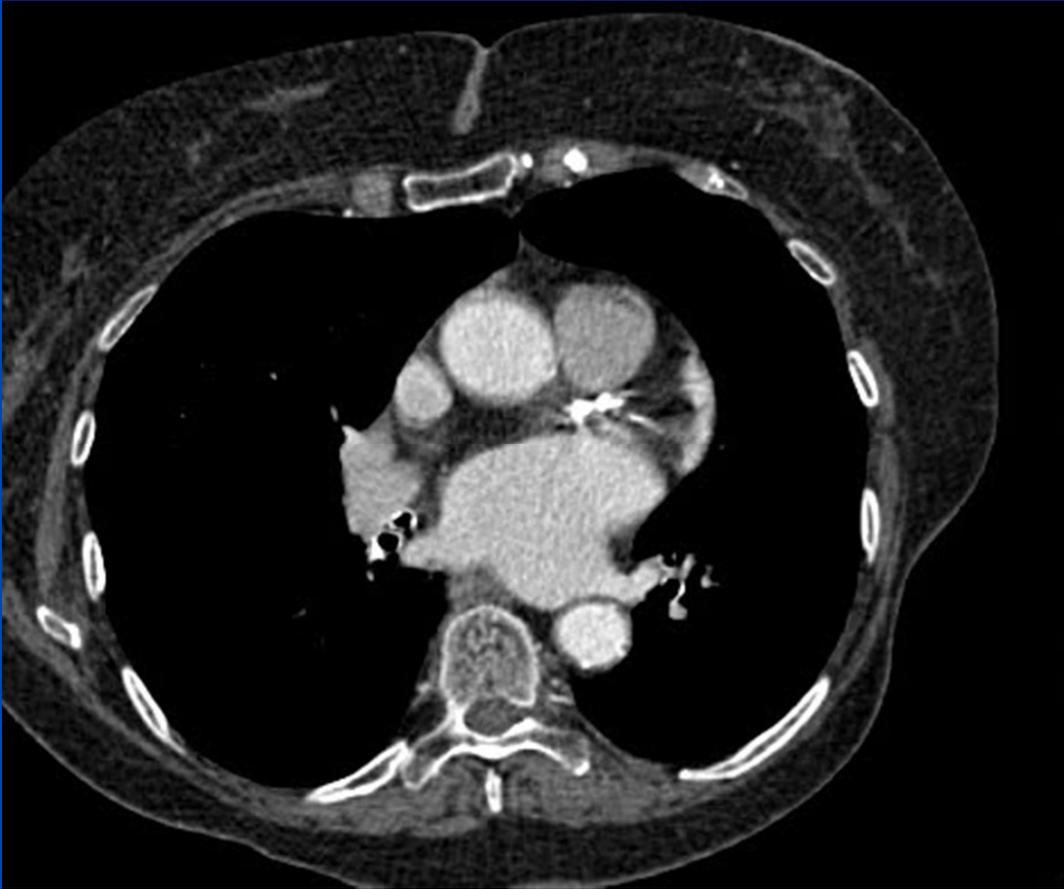


$$\begin{pmatrix} 0 & 1 & 1 & 0 \\ 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 1 \\ 1 & 1 & 0 & 0 \end{pmatrix} \begin{pmatrix} f_1 \\ f_2 \\ f_3 \\ f_4 \end{pmatrix} = \begin{pmatrix} 5 \\ 13 \\ 2 \\ 10 \\ 7 \\ 8 \end{pmatrix}$$

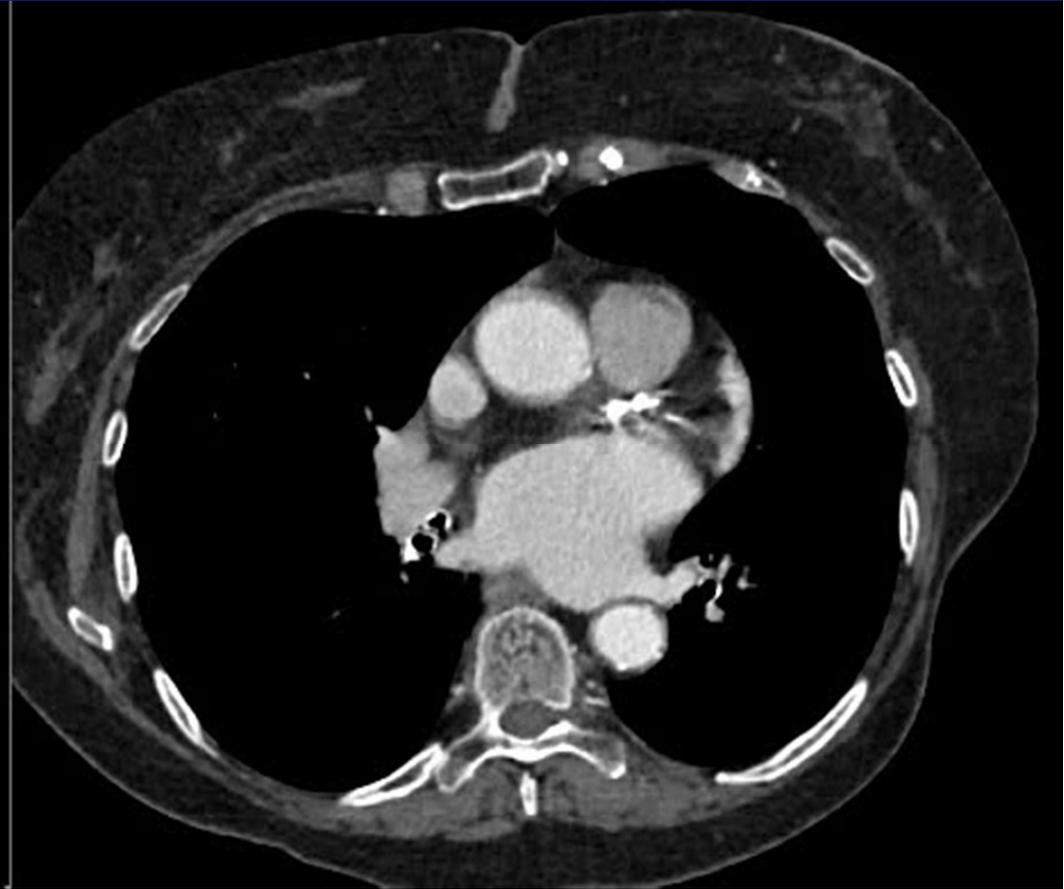
source: Buzug, Springer, 1st ed. 2008

FBP vs algebraic methods

Filtered backprojection 100% dose

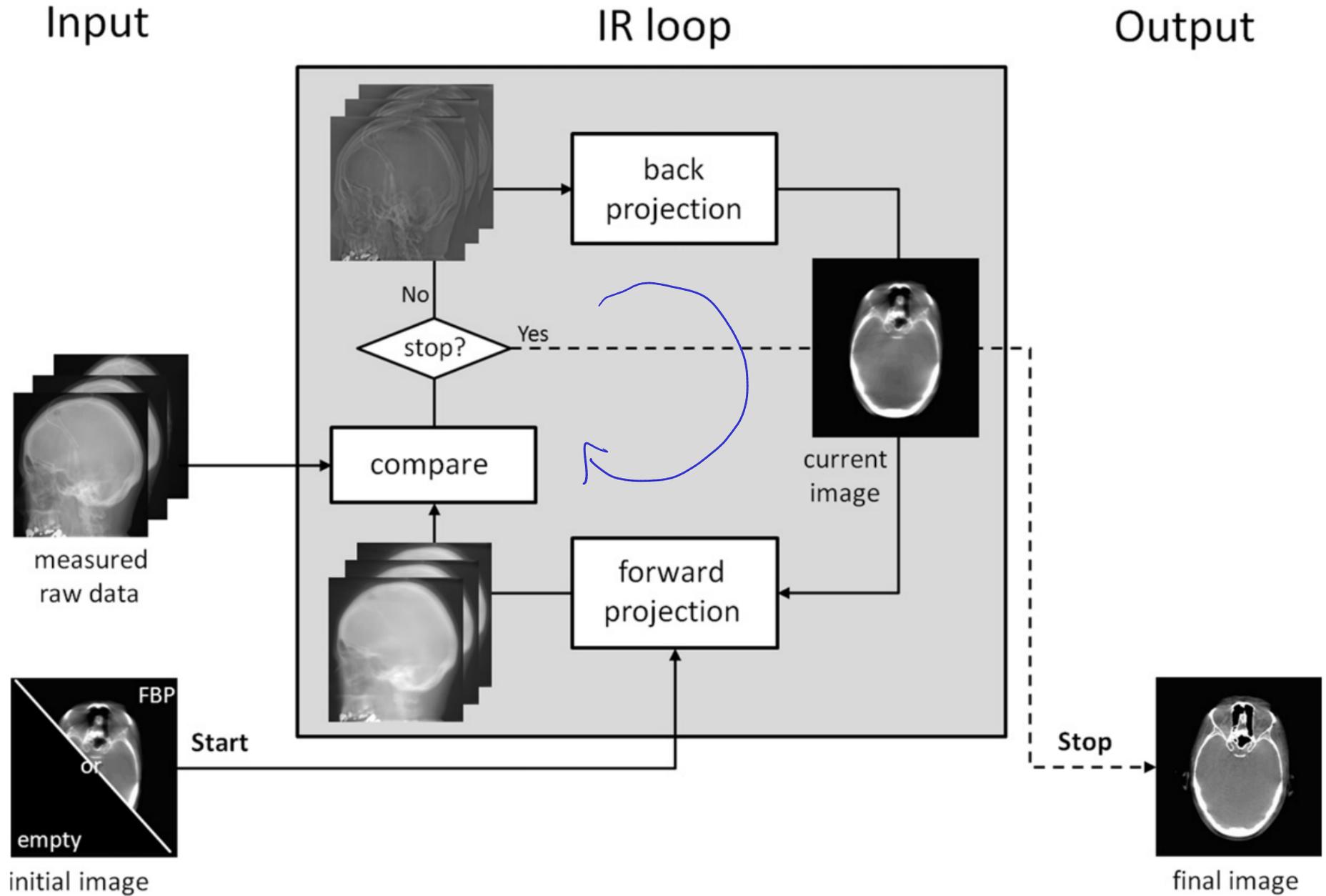


iterative 40% dose



source: Kachelries, http://www.dkfz.de/en/medphysrad/workinggroups/ct/ct_conference_contributions/BasicsOfCTImageReconstruction_Part2.pdf

Iterative methods

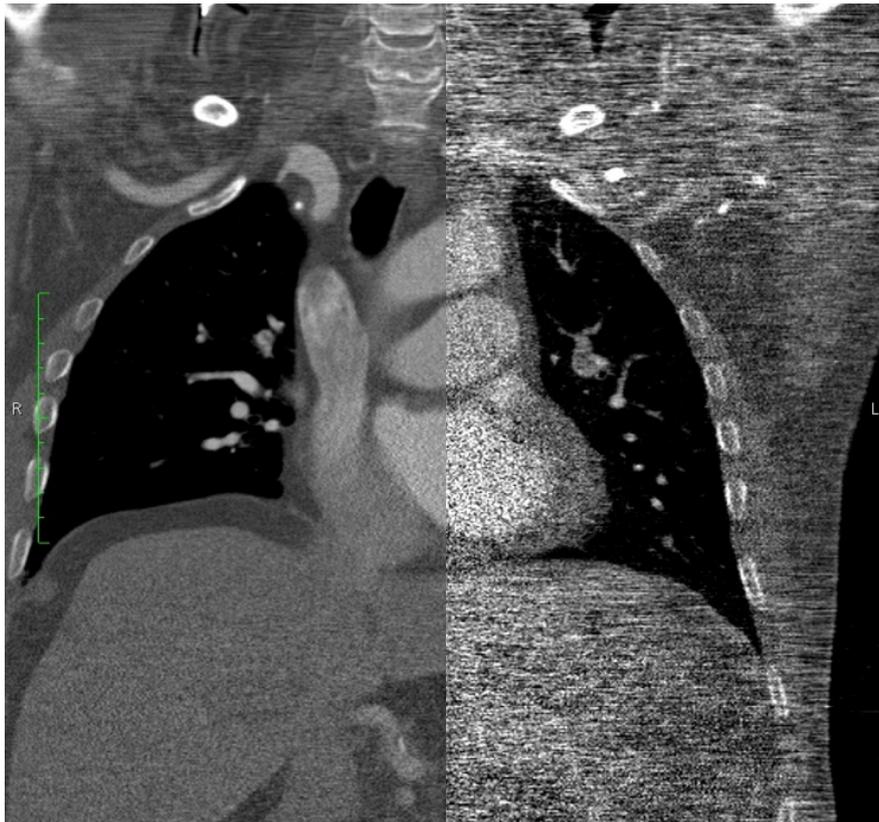


Iterative methods

Abbreviation	Meaning	
ART	Algebraic reconstruction technique	Gordon et al. 1970
SART	Simultaneous ART	Anderson & Kak, 1984
SIRT	Simultaneous iterative reconstruction technique	Gilbert 1972
OS-SIRT	Ordered subset SIRT	Gordon et al. 1970
MART	Multiplicative algebraic reconstruction technique	
ML-EM	Maximum likelihood expectation-maximization	Lange & Carson 1984
OS-EM	Ordered subset expectation-maximization	Manglos et al 1995
OSC	Ordered subset convex algorithm	Kamphuis & Beekman 1998 Erdogan & Fessler 1999
ICD	Iterative coordinate descent	...
OS-ICD	Ordered subset ICD	
MBIR	Model-based iterative reconstruction	

Image quality

Signal to noise

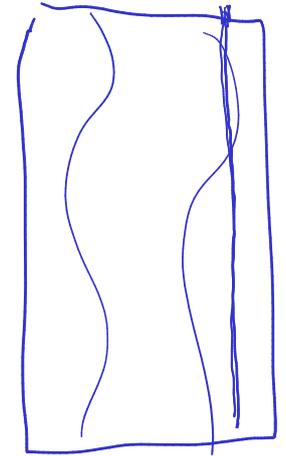
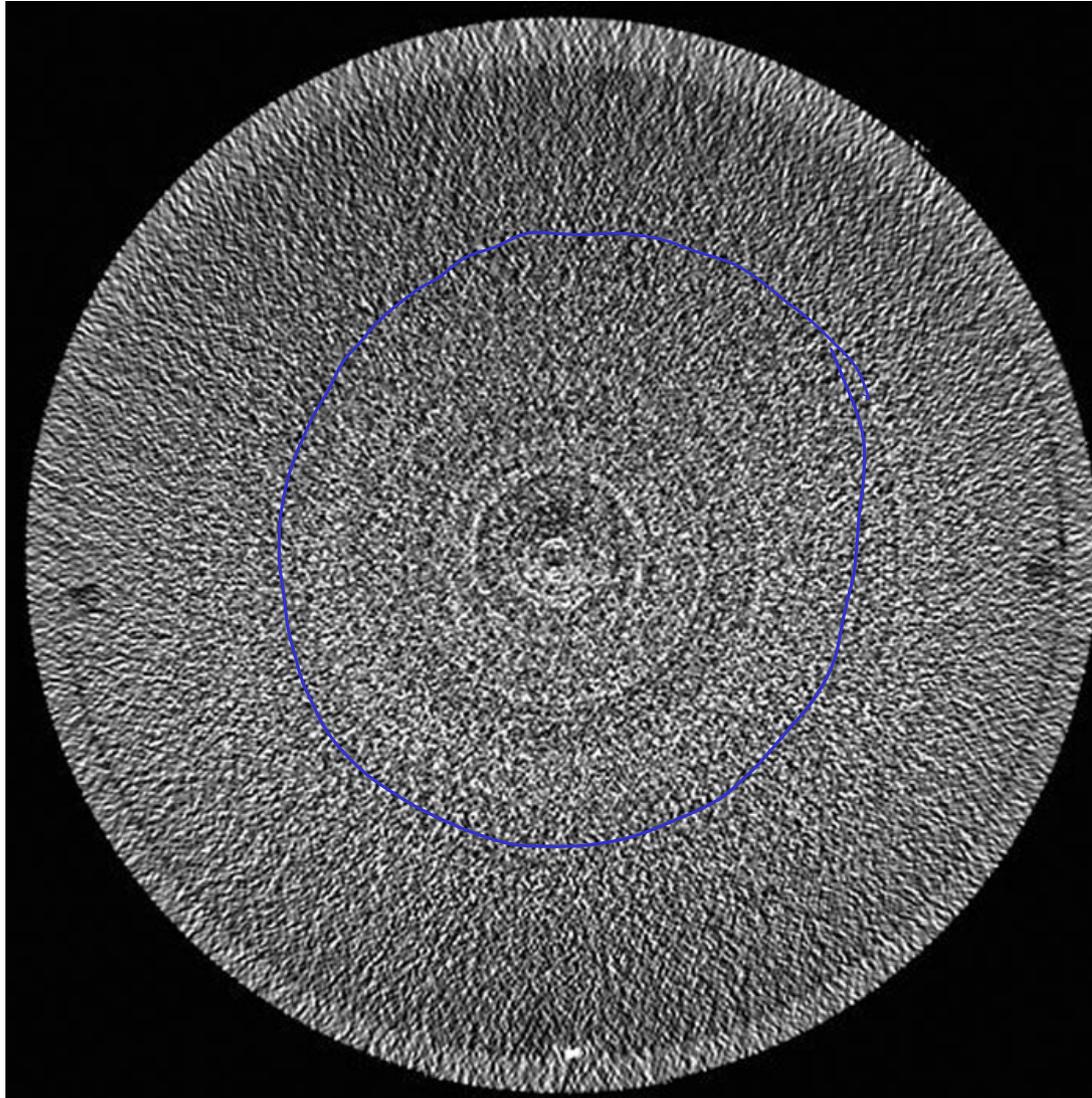


Artifacts



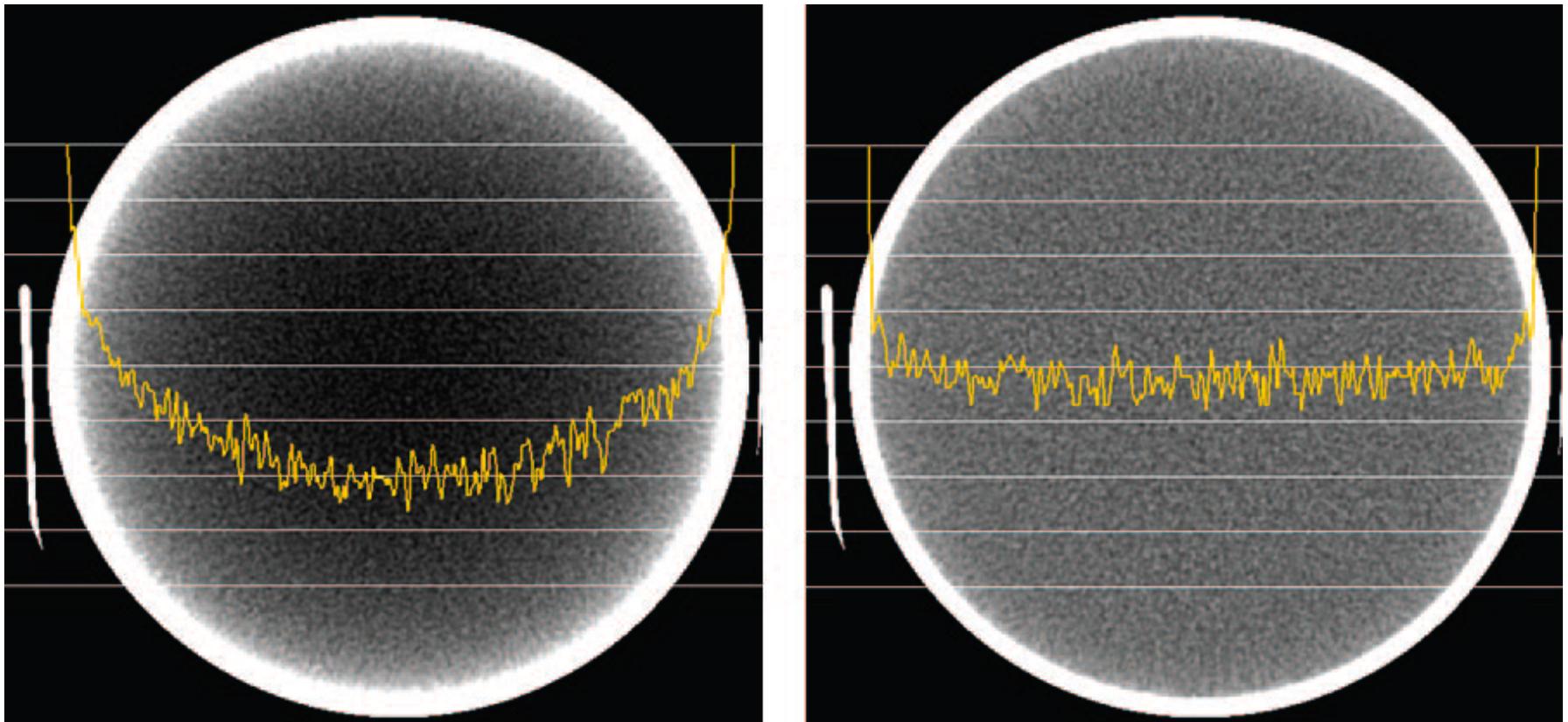
Artifacts

Ring artifacts: caused by damaged or miscalibrated detector pixels.



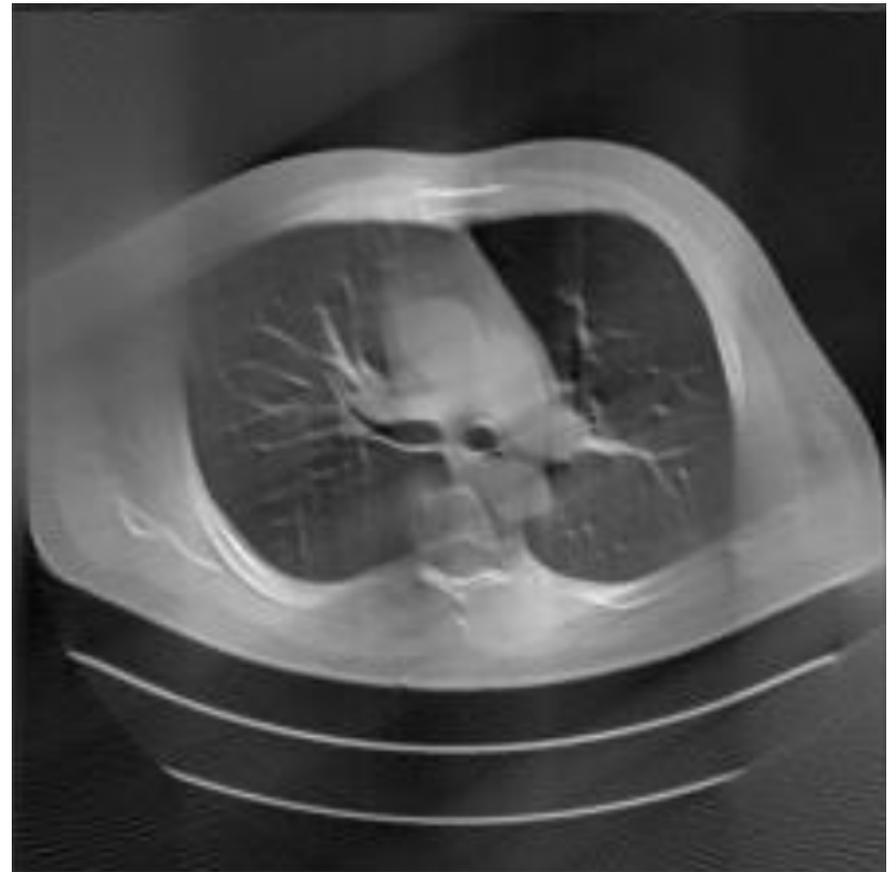
Artifacts

Beam hardening: deviation from the exponential law caused by the attenuation of a broad spectrum (thicker objects seem more transmissive than they should)



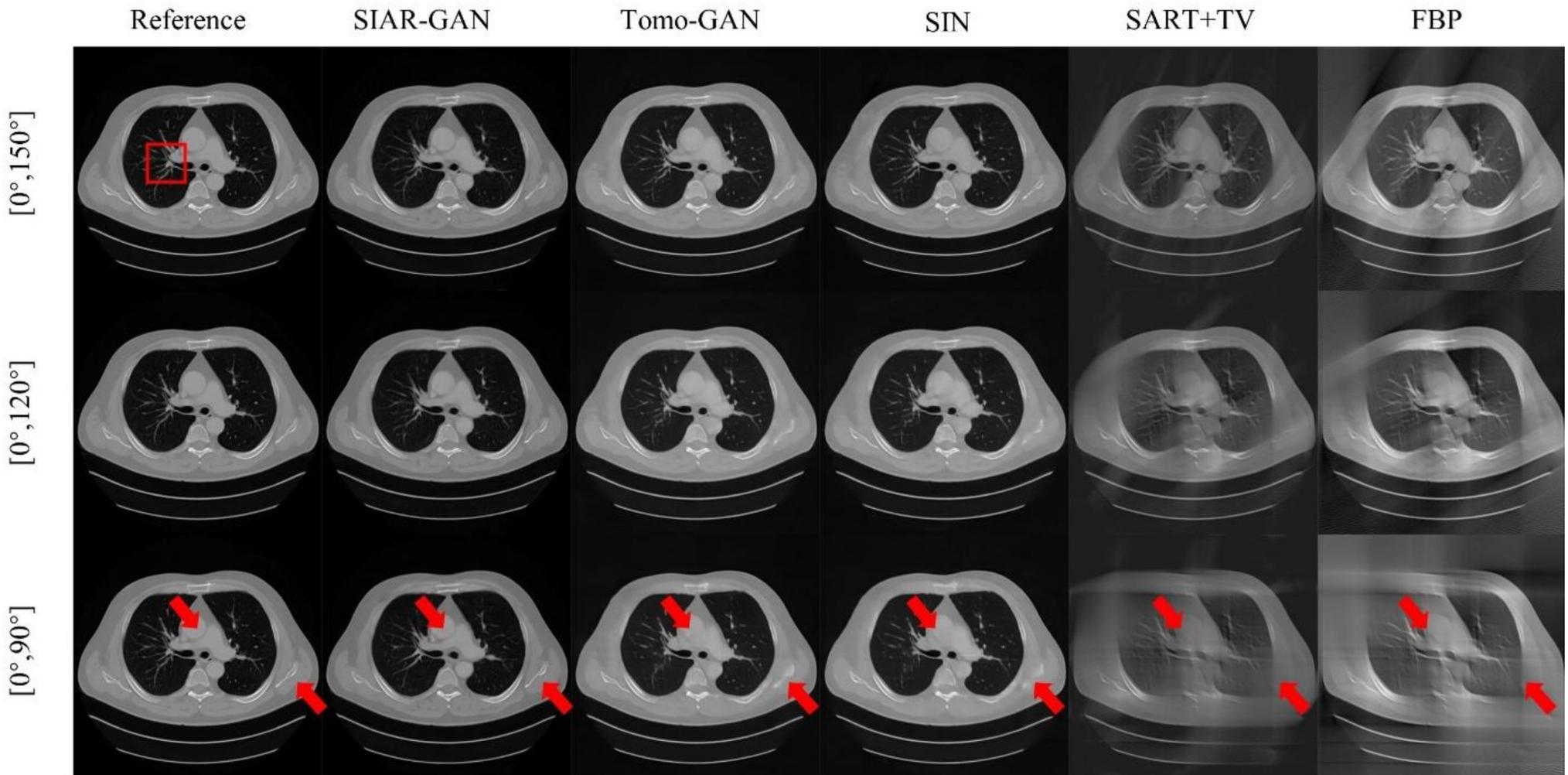
Artifacts

“Missing wedge”: caused by an incomplete sinogram (also called limited angle tomography)



Artifacts

“Missing wedge”: promising results using machine learning

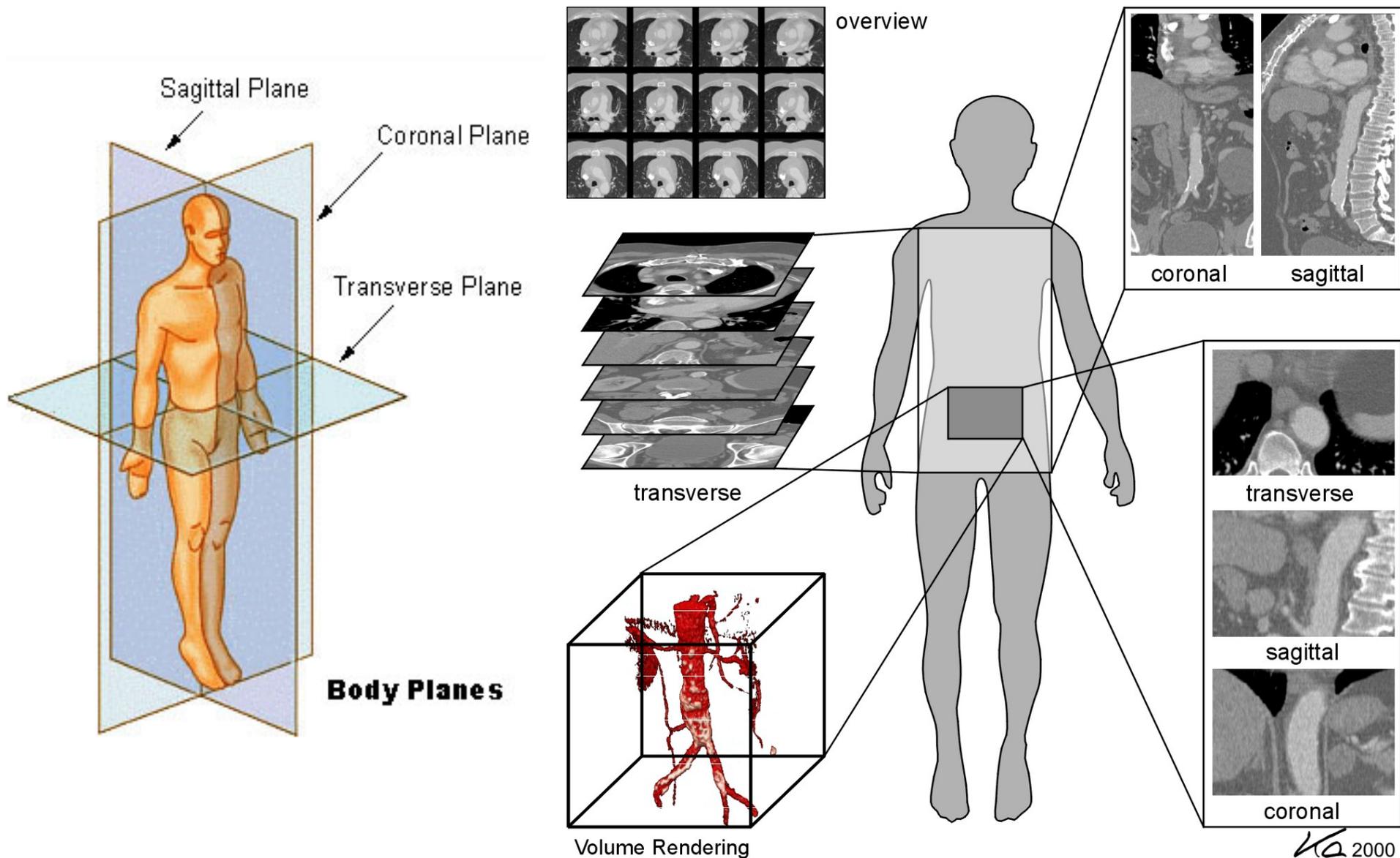


Artifacts

Photon starvation: strongly absorbing features discard useful signal for the reconstruction of nearby areas



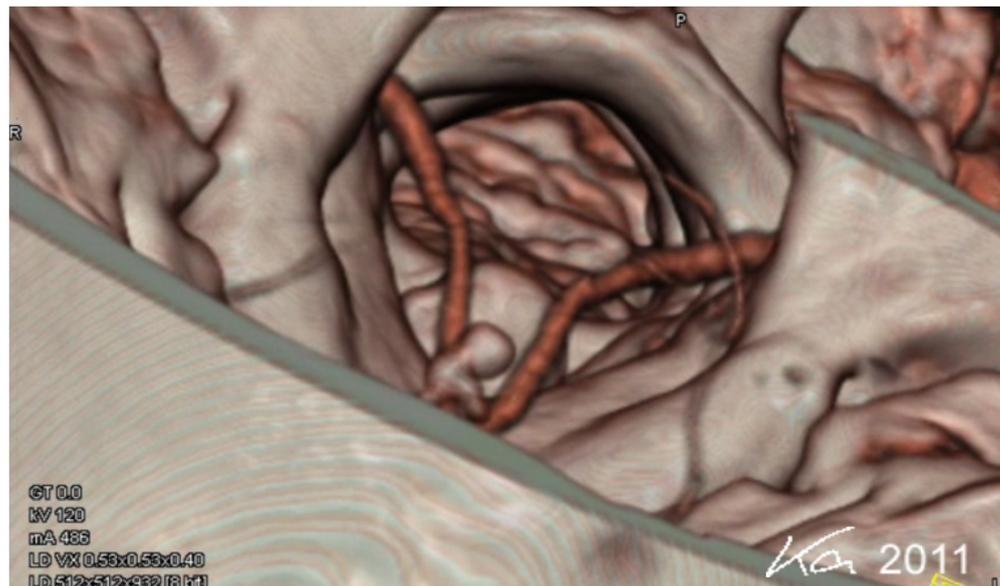
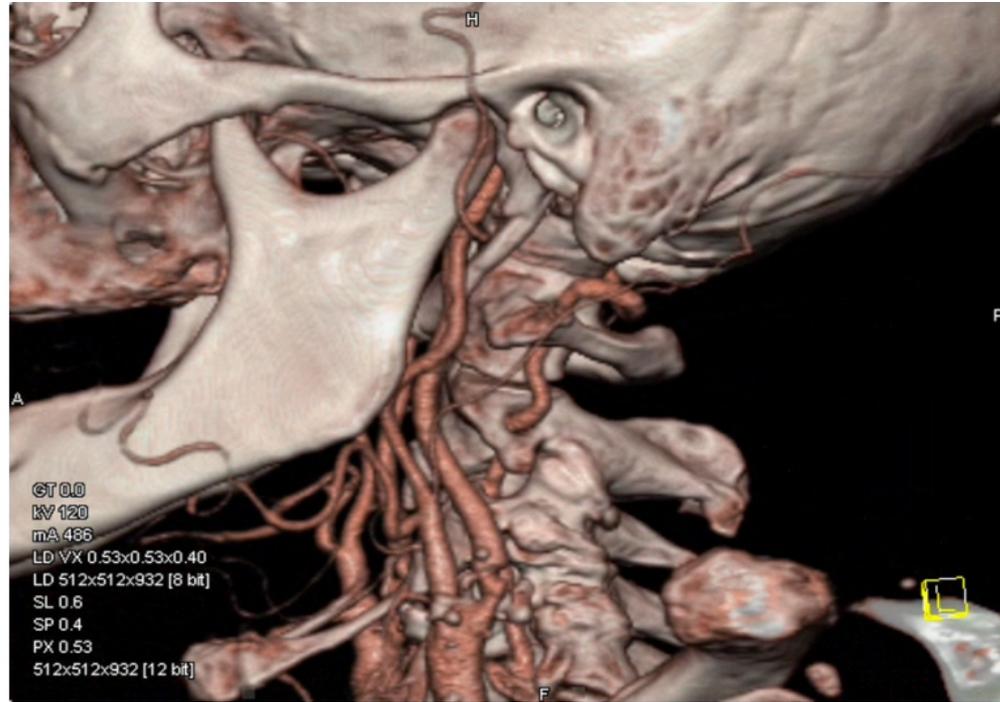
Tomographic Display



source: <http://wikipedia.org>

source: W. Kalender, Publicis, 3rd ed. 2011

Volume rendering display



Summary

- Computed tomography: reconstruction from projections
- Analytic approach:
 - Projections and tomographic slices are related by the Fourier slice theorem
 - Standard algorithm uses filtered back-projection
- Algebraic approach:
 - Tomography as a system of linear equations
 - Iterative methods are used for large matrix inversions
 - More powerful but computationally more costly
- Imperfect data leads to artifacts