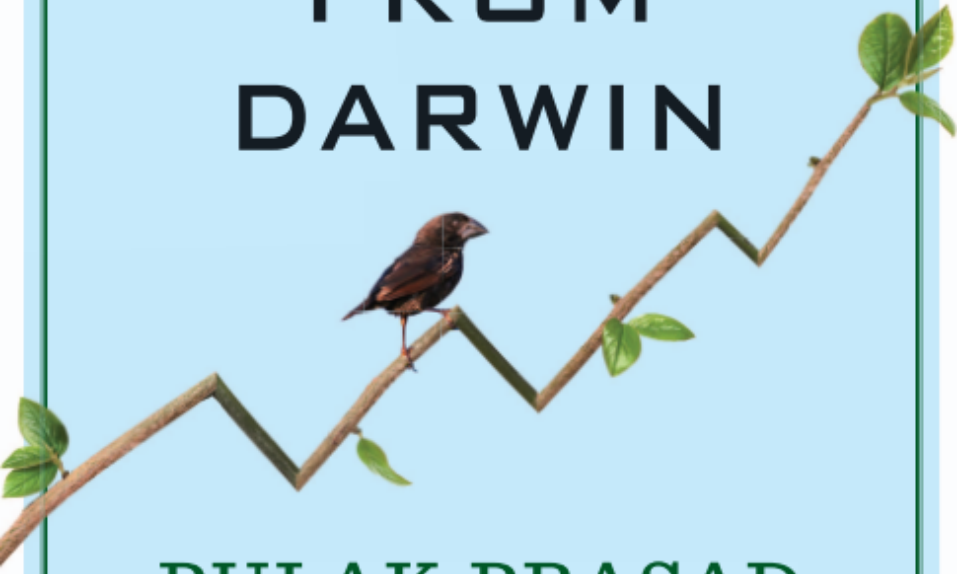


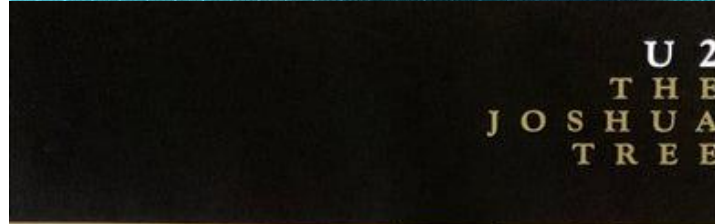
# WHAT I LEARNED ABOUT INVESTING FROM DARWIN



PULAK PRASAD

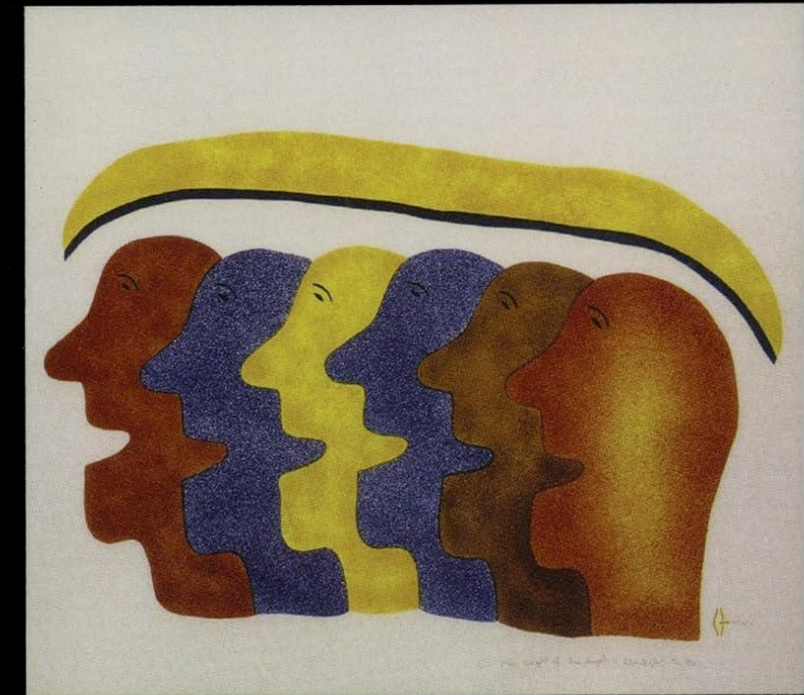


<http://typewriterdatabase.com/mylib/45-olivetti/>



EVOLUTION AND COGNITION

## The Origin and Evolution of Cultures



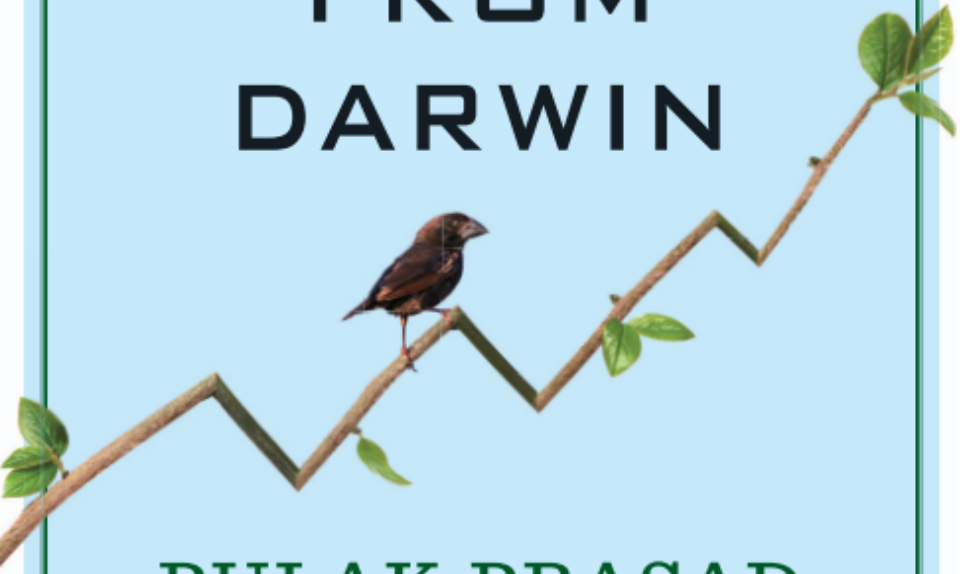
Robert Boyd  
Peter J. Richerson

A small green seedling with two leaves is growing out of a crack in dry, cracked earth. The background is a close-up of the cracked soil, with the seedling in the lower-left foreground.

# Evolutionary responses to environmental change

Fabrizio Mafessoni, Biologia Evoluzionistica 2025/2026, Università di Trieste

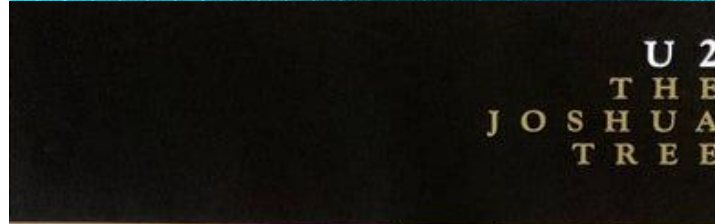
# WHAT I LEARNED ABOUT INVESTING FROM DARWIN



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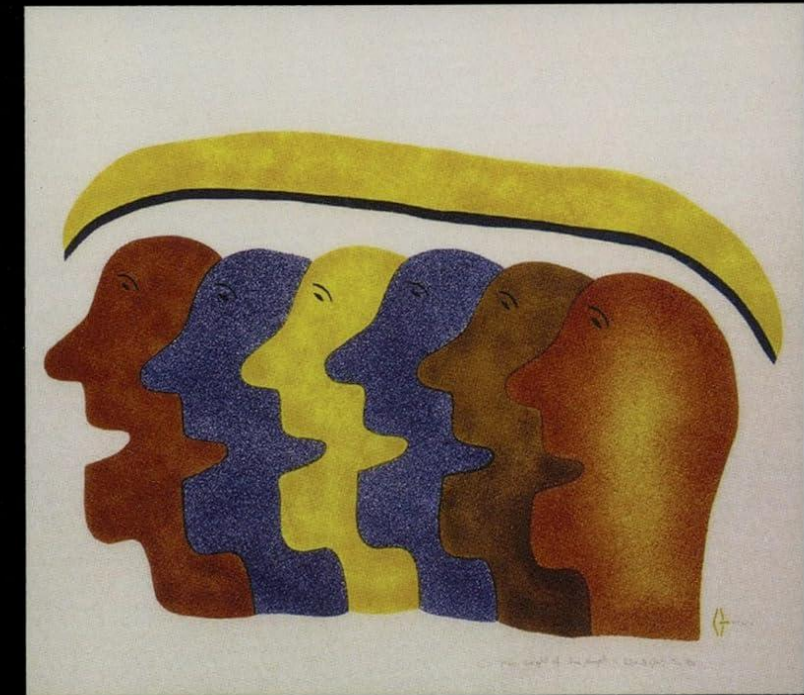


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EVOLUTION AND COGNITION

## The Origin and Evolution of Cultures

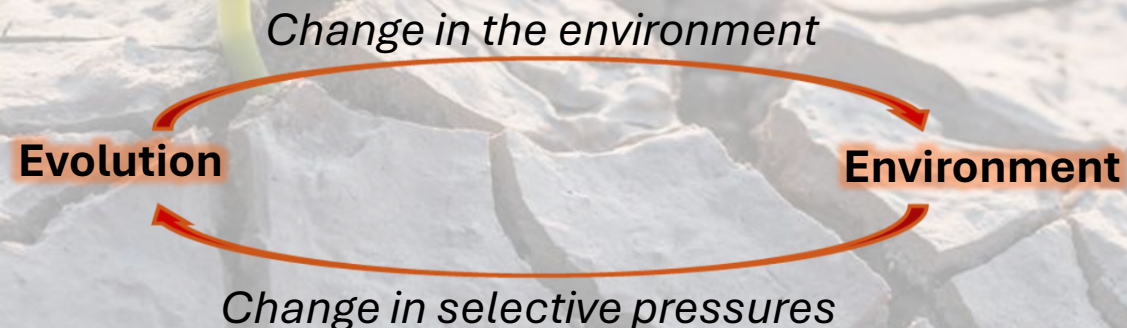


Robert Boyd  
Peter J. Richerson

# Types of environmental change

Caused by:

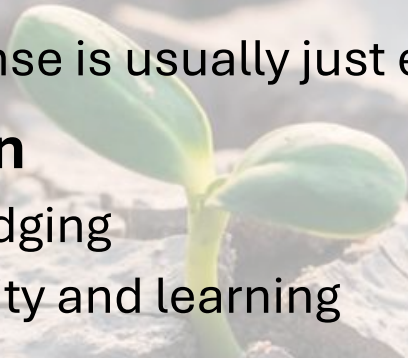
- **External**
  - Climate change
  - Geological events
  - Ecological fluctuations
  - ...
- **Evolutionary processes:**
  - **Frequency dependence** (social or ecological environment) and coevolutionary processes (e.g. Red Queen)
  - **Niche construction** (environmental feedbacks caused by evolution)



# Types of environmental change

Temporal mode:

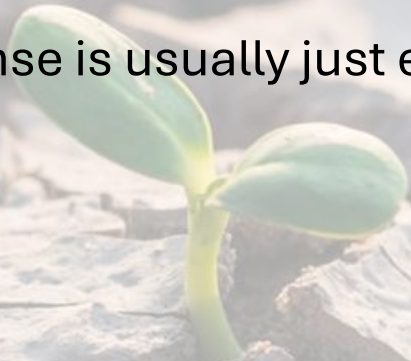
- **Gradual**
  - If very gradual, directional selection
  - The possibility to adapt depends on the pace of change
- **Abrupt**
  - Response is usually just extinction
- **Uncertain**
  - Bet-hedging
  - Plasticity and learning



# Types of environmental change

Temporal mode:

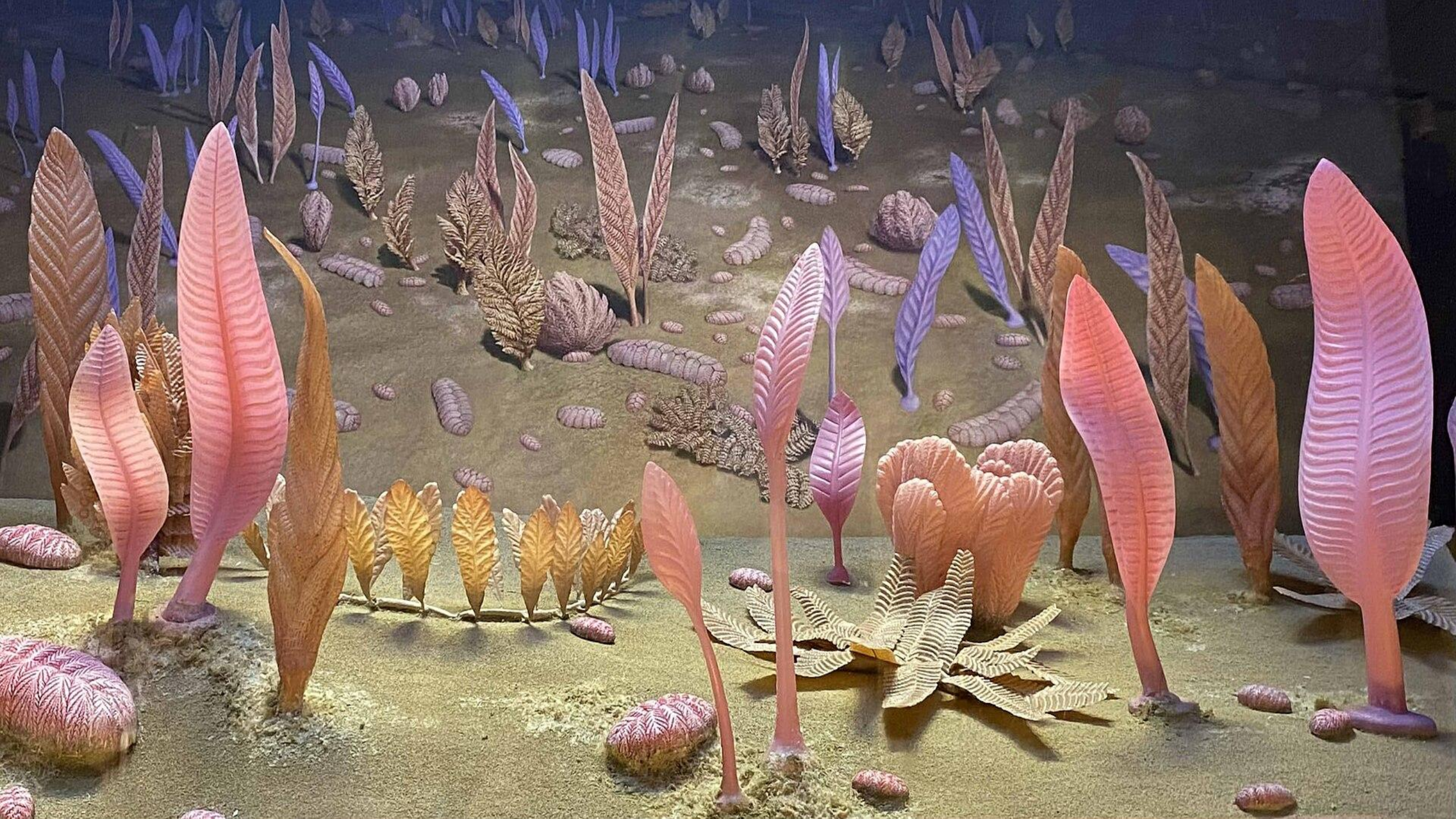
- **Gradual**
  - If very gradual, directional selection
  - The possibility to adapt depends on the pace of change
- **Abrupt**
  - Response is usually just extinction





## Precambrian (Ediacaran) biota (~635–541 Ma)

- First large, complex multicellular organisms
- Mostly **soft-bodied**, no hard skeletons
- Often **enigmatic body plans** (not clearly related to modern animals) with quilted / fractal-like structures
- Low ecological complexity: likely lived on or within **microbial mats** with low mobility and simple feeding modes (limited evidence of predation)





Trilobite



*Anomalocaris*

## Cambrian explosion (~541 Ma)

Rapid diversification of **animal body plans** with appearance of most major **bilaterian groups**

Key innovations:

**hard parts** (shells, exoskeletons)

**predation** and thus emergence of **active movement** and **food webs**

**burrowing** disrupts microbial mats

increased ecological interactions

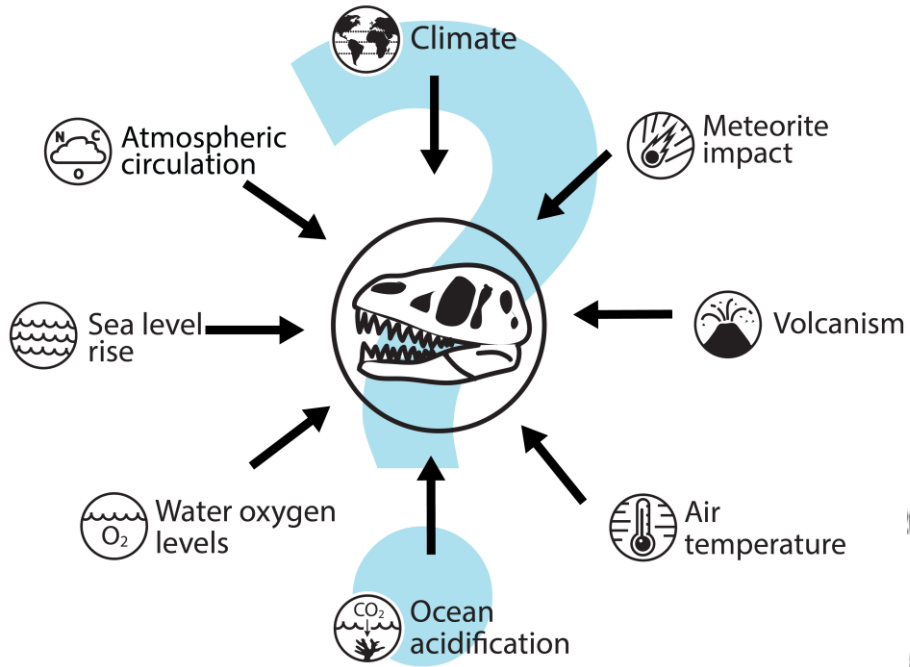




# The five great mass extinctions

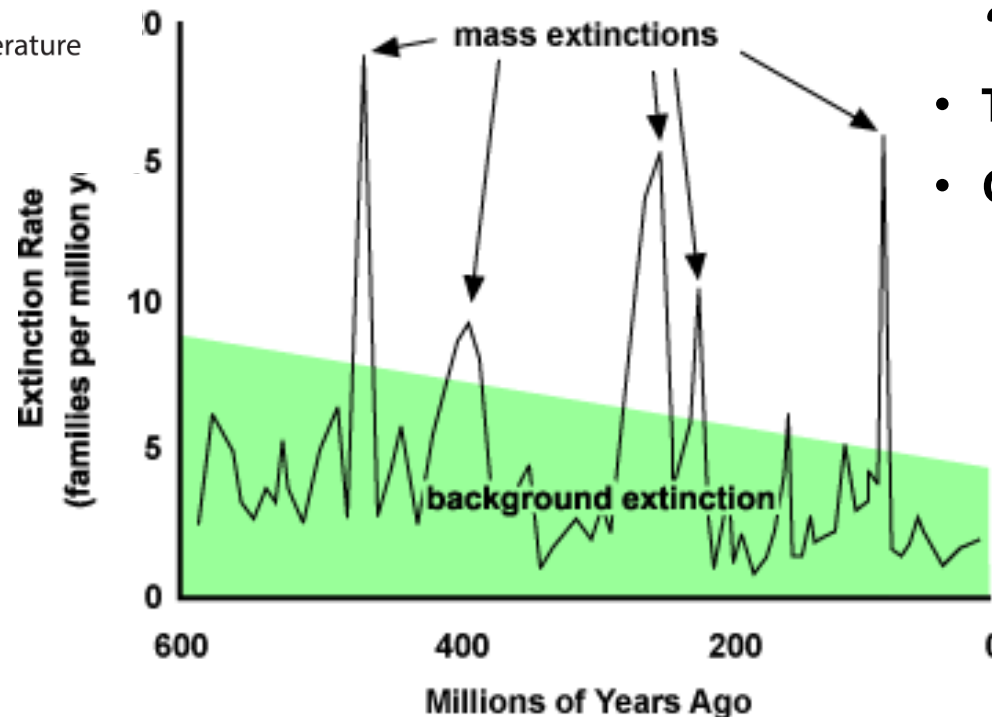
- Ordovician–Silurian (~444 Ma)
- Late Devonian (~372–359 Ma)
- Permian–Triassic (~252 Ma)  
*“The Great Dying”*
- Triassic–Jurassic (~201 Ma)
- Cretaceous–Paleogene (~66 Ma)

# What contributes to mass extinction?



# The five great mass extinctions

- Ordovician–Silurian (~444 Ma)
- Late Devonian (~372–359 Ma)
- Permian–Triassic (~252 Ma)
- *“The Great Dying”*
- Triassic–Jurassic (~201 Ma)
- Cretaceous–Paleogene (~66 Ma)



Ordovician life

Silurian life

## Ordovician– Silurian (~444 Ma)

### Likely causes

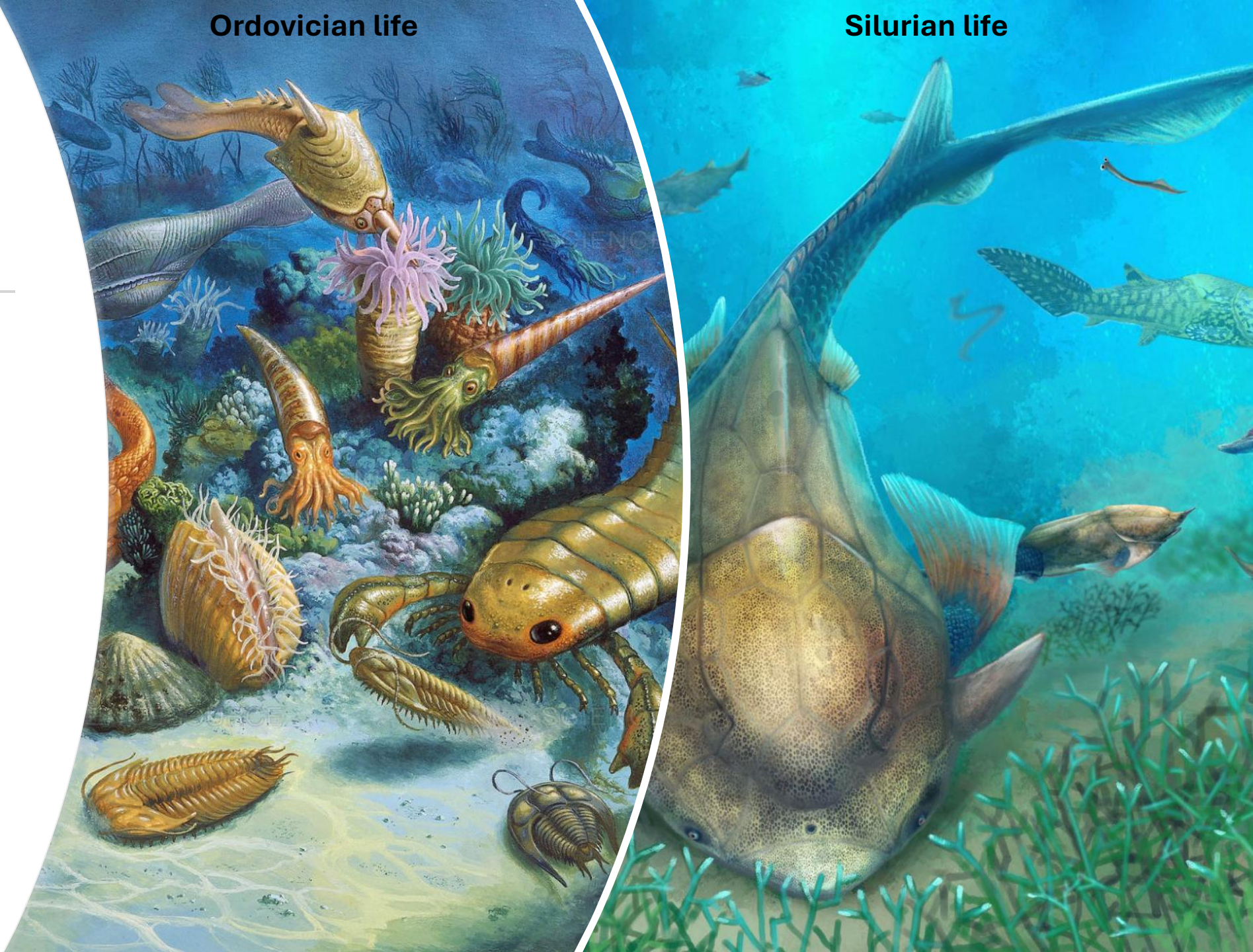
- Rapid **glaciation**
- Sea-level drop
- Cooling → habitat loss in shallow seas

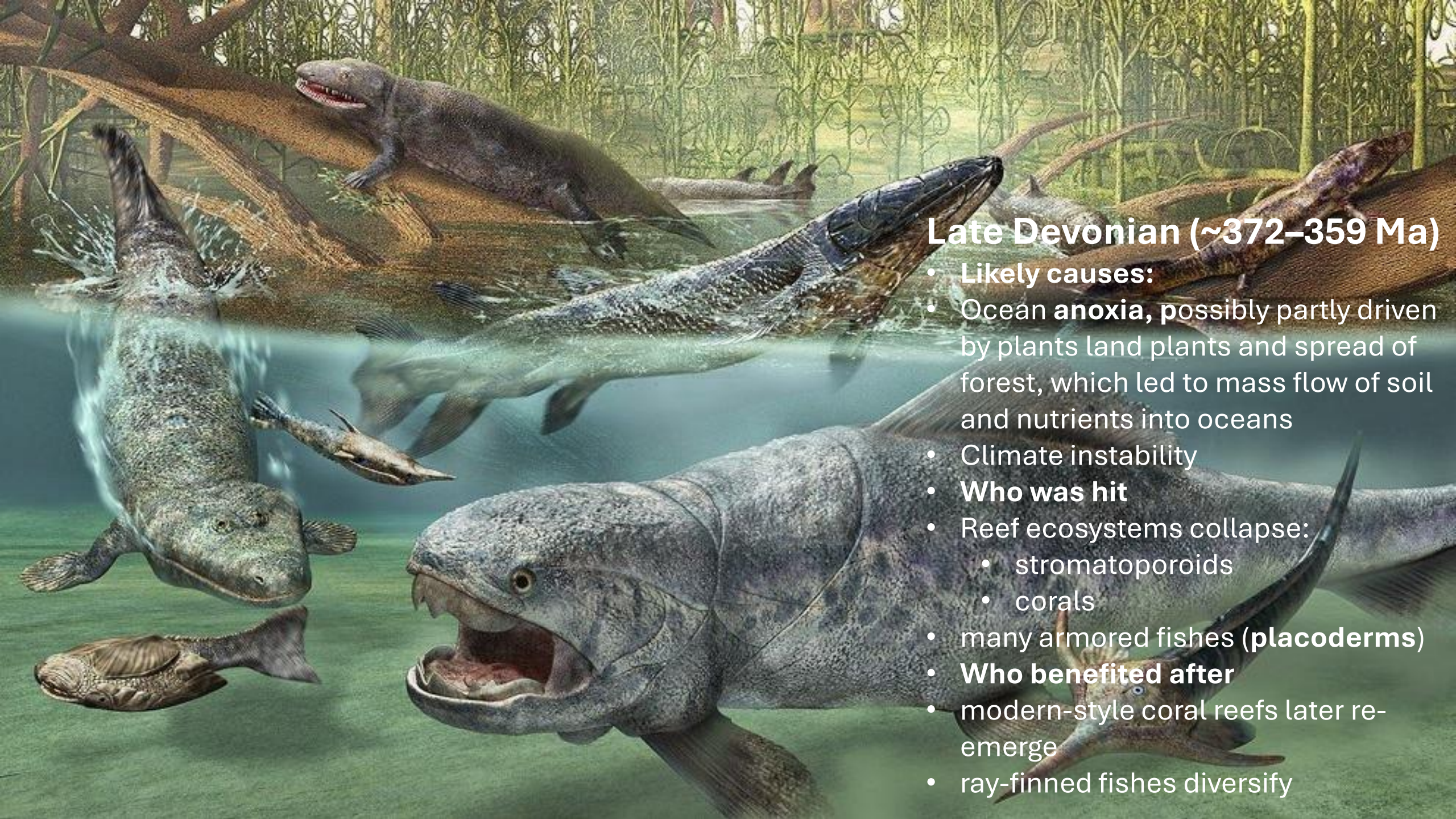
### Who was hit

- Marine invertebrates:
  - trilobites (many lineages)
  - brachiopods
  - bryozoans
- ~85% of marine species lost

### Who benefited after

- surviving marine groups diversify
- early jawed vertebrates begin expanding





## Late Devonian (~372–359 Ma)

- Likely causes:
- Ocean anoxia, possibly partly driven by plants land plants and spread of forest, which led to mass flow of soil and nutrients into oceans
- Climate instability
- Who was hit
- Reef ecosystems collapse:
  - stromatoporoids
  - corals
- many armored fishes (**placoderms**)
- Who benefited after
- modern-style coral reefs later re-emerge
- ray-finned fishes diversify



# Permian–Triassic (~252 Ma)

## “*The Great Dying*”

### Likely causes

- Massive volcanism (Siberian Traps)
- Extreme **global warming** (+5–10°C or more)
- Ocean anoxia and acidification

### • Who was hit

- ~90–95% of marine species (trilobites → **extinct**)
- ~70% of terrestrial vertebrates lost
- many insect and vertebrate groups collapse

### • Who benefited after

- early **archosaurs** (ancestors of dinosaurs)
- modern insect groups expand
- new marine faunas emerge
- Ferns during collapse; early gymnosperms (gynghkos) later replaced by cycads



## Triassic–Jurassic (~201 Ma)

### Likely causes

Volcanism (Central Atlantic Magmatic Province)

CO<sub>2</sub> increase → warming

Climate instability

### Who was hit

many large amphibians

several reptile lineages (competitors of dinosaurs)

### Who benefited after

dinosaurs become dominant on land

marine reptiles diversify



## Cretaceous–Paleogene (~66 Ma)

- **Likely causes**

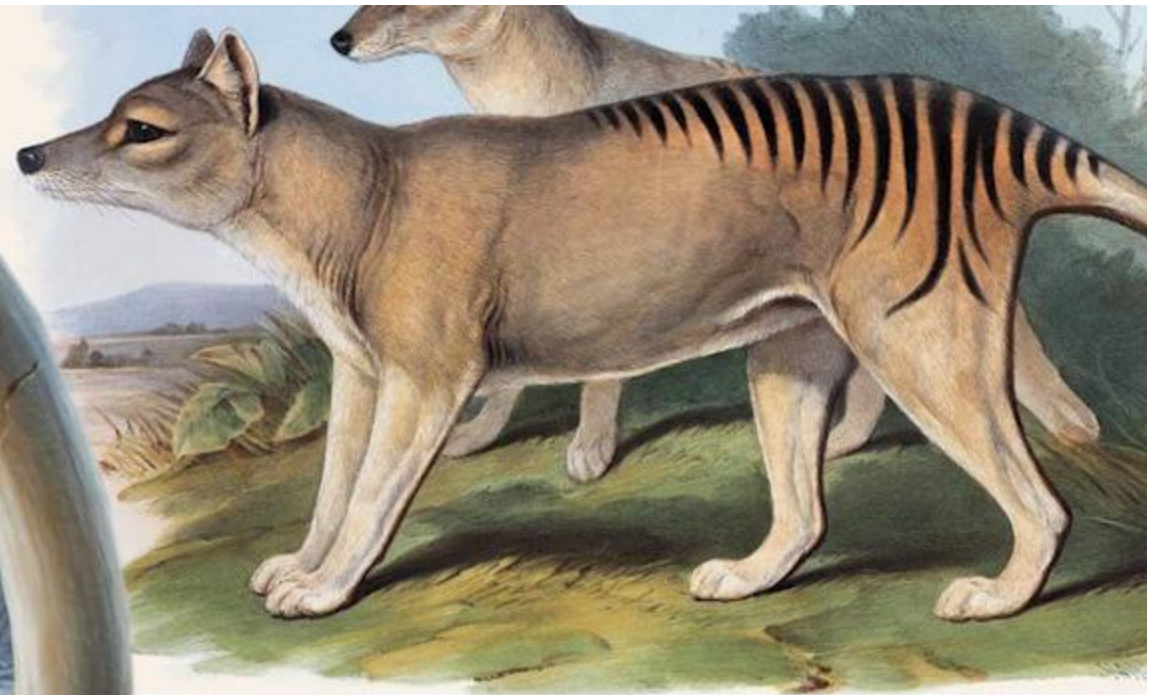
- Asteroid impact (Chicxulub crater)
- Possibly combined with volcanism (Deccan Traps)
- Dust → darkness → collapse of photosynthesis

- **Who was hit**

- non-avian **dinosaurs**
- ammonites
- many marine reptiles

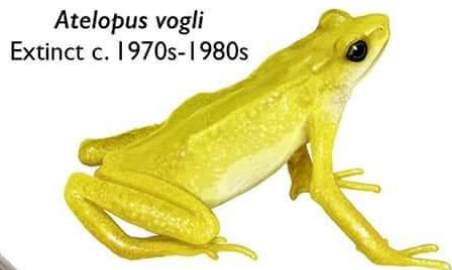
- **Who benefited after**

- **mammals** diversify
- birds (avian dinosaurs) expand
- flowering plant ecosystems restructure





*Palaeopropithecus ingens*  
Extinct c. 1300-1400



*Atelopus vogli*  
Extinct c. 1970s-1980s



*Conuropsis carolinensis*  
Extinct c. 1910



*Ara tricolor*  
Extinct c. 1885



*Hydrodamalis gigas*  
Extinct c. 1768

*Dusicyon australis*  
Extinct c. 1870s



*Pinguinus impennus*  
Extinct c. 1852



*Neomonachus tropicalis*  
Extinct c. 1960



*Hoplodactylus delcourti*  
Extinct c. 1870s-1900s (but unclear date)



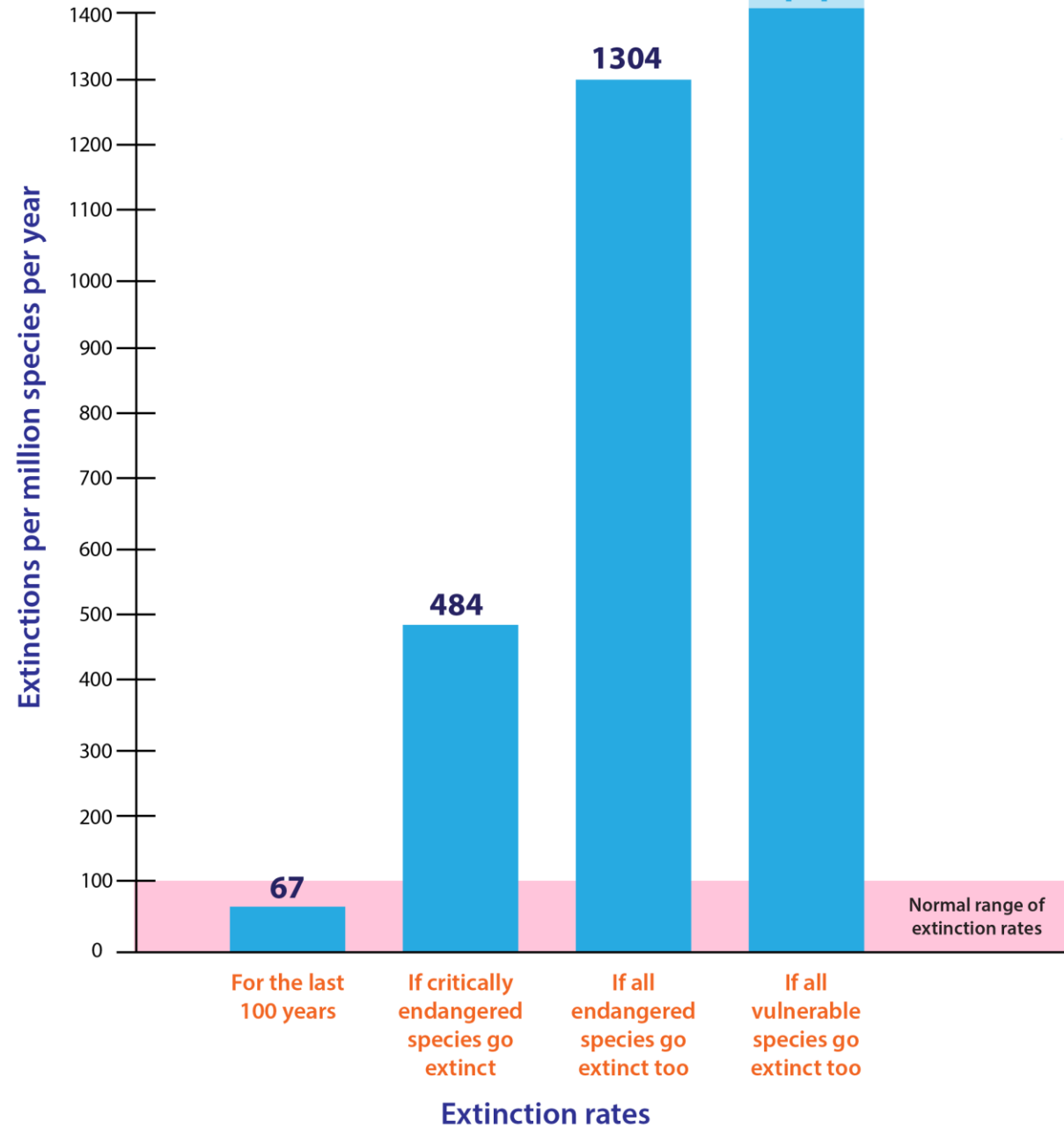
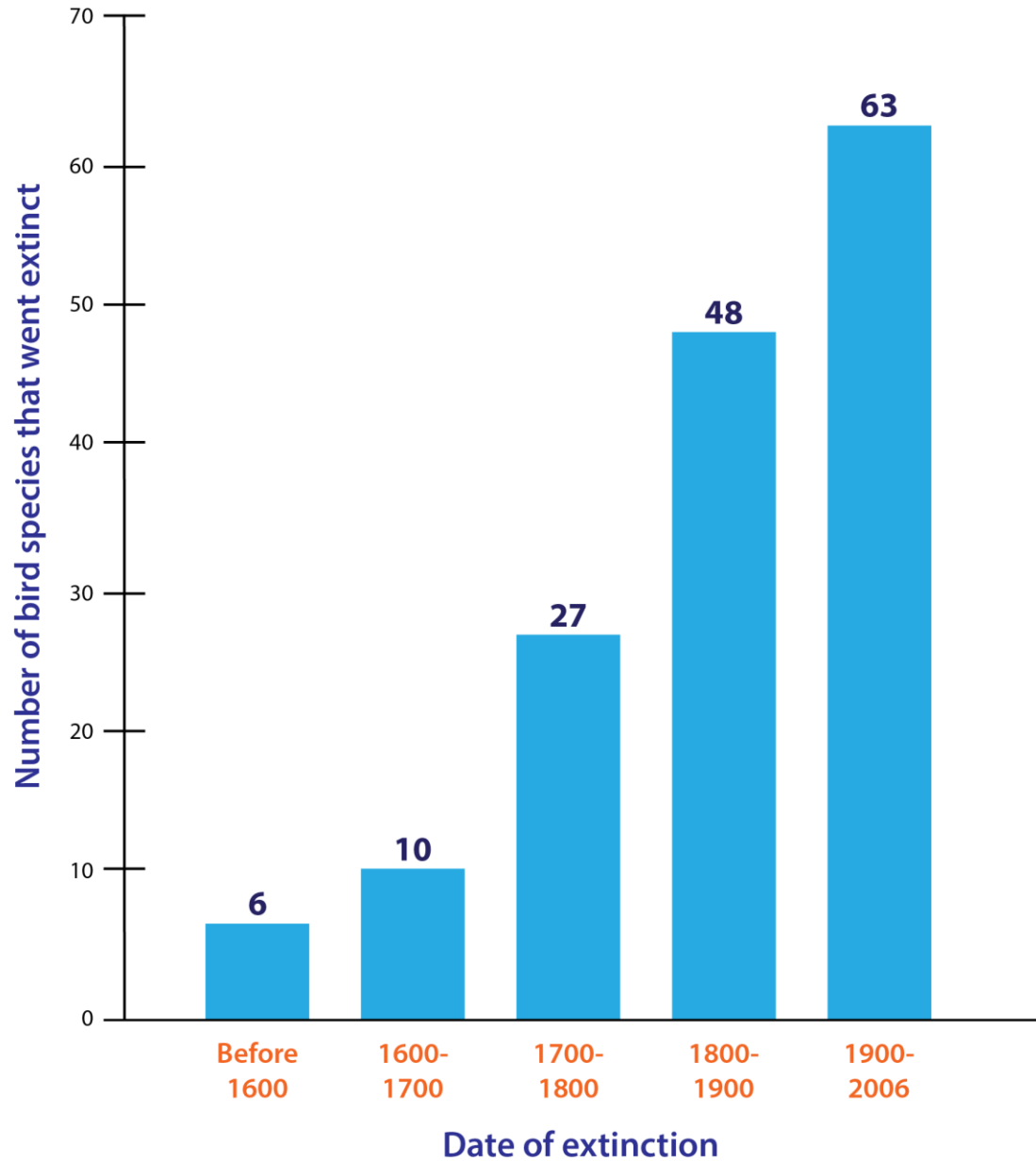
*Ectopistes migratorius*  
Extinct c. 1905



*Anolis roosevelti*  
Extinct c. 1980

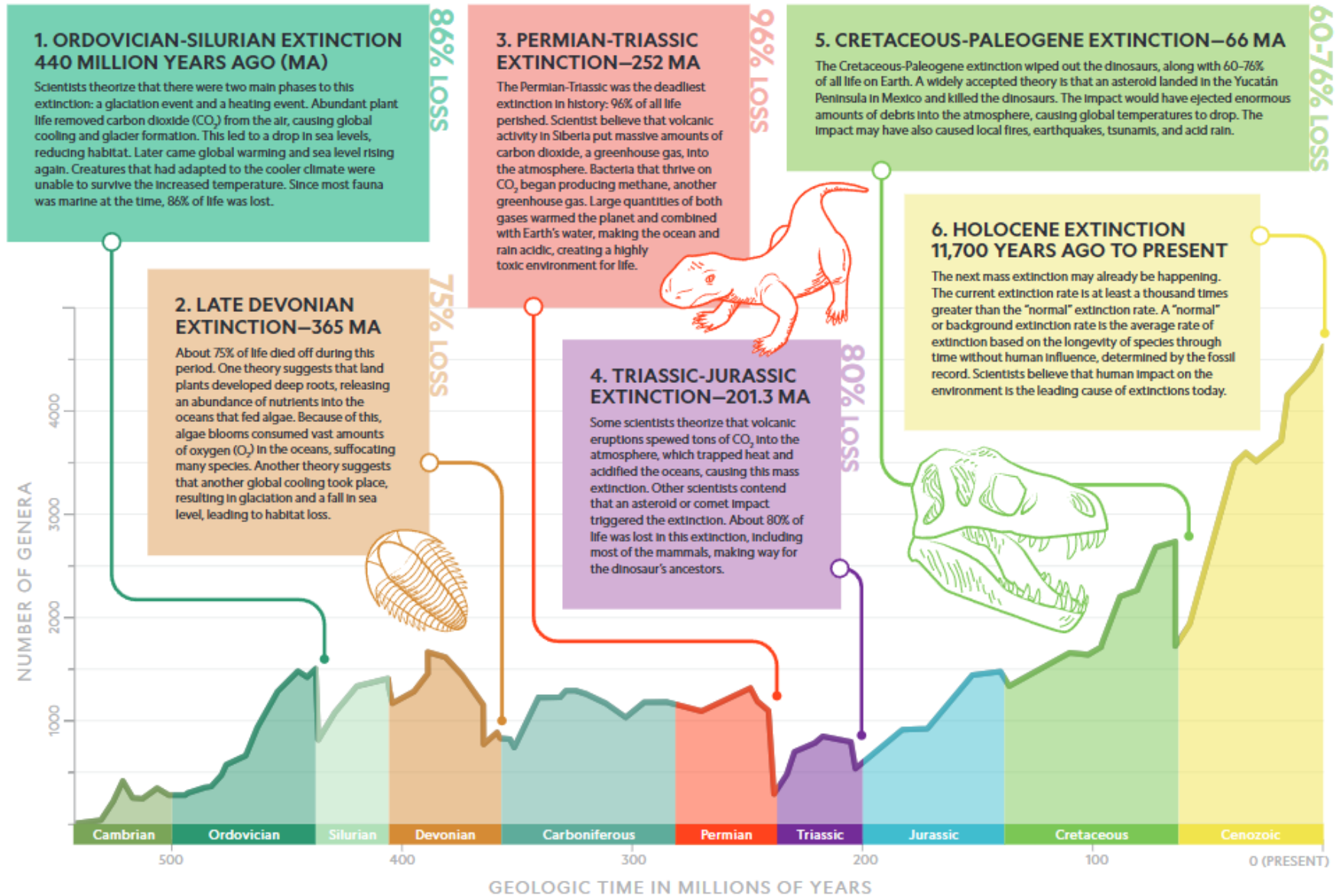
*Aepyornis maximus*  
Extinct c. 1000





# MASS EXTINCTIONS

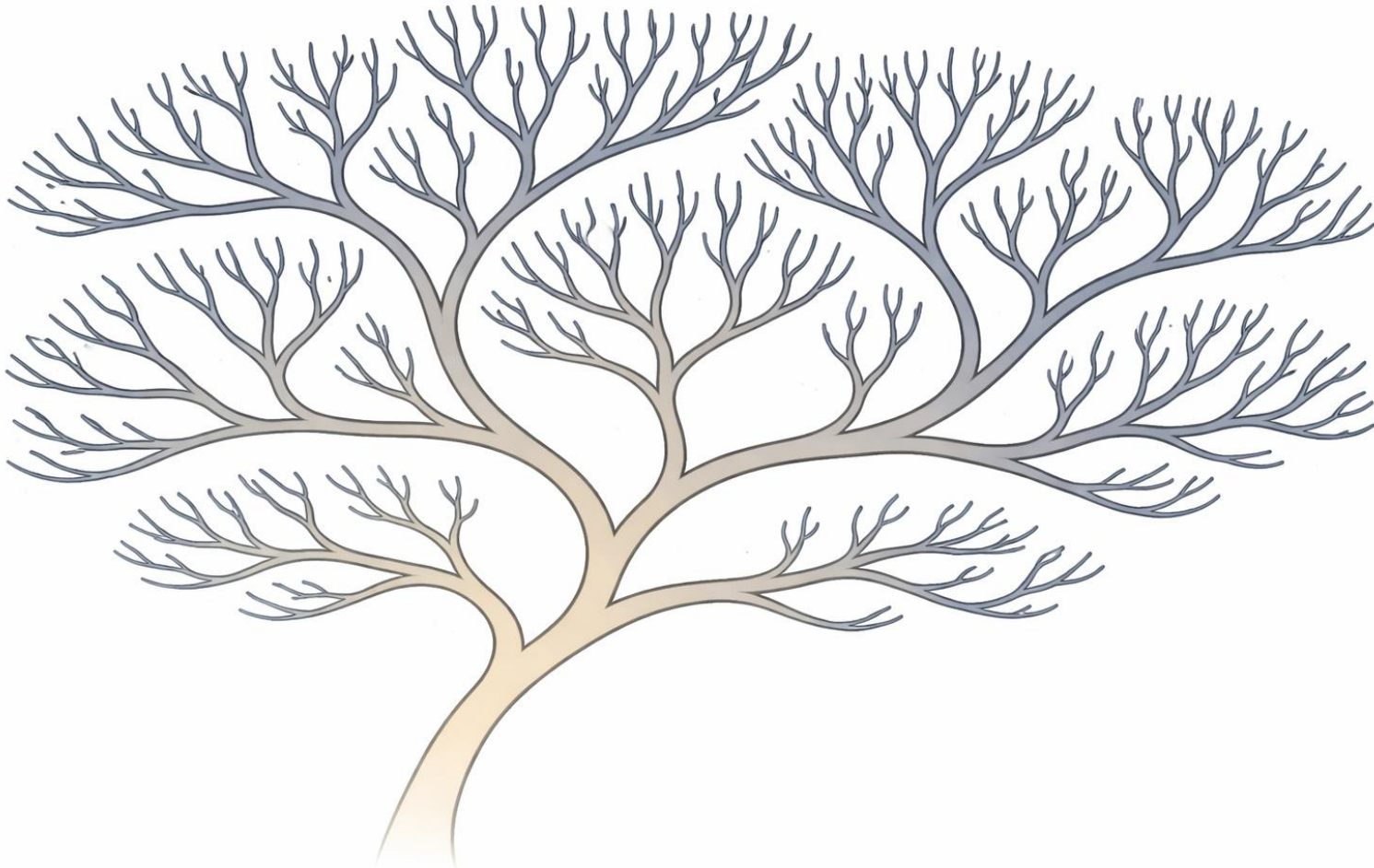
A mass extinction is a sharp spike in the rate of extinction of species caused by a catastrophic event or rapid environmental change. Scientists have been able to identify five mass extinctions in Earth's history, each of which led to a loss of more than 75 percent of animal species.



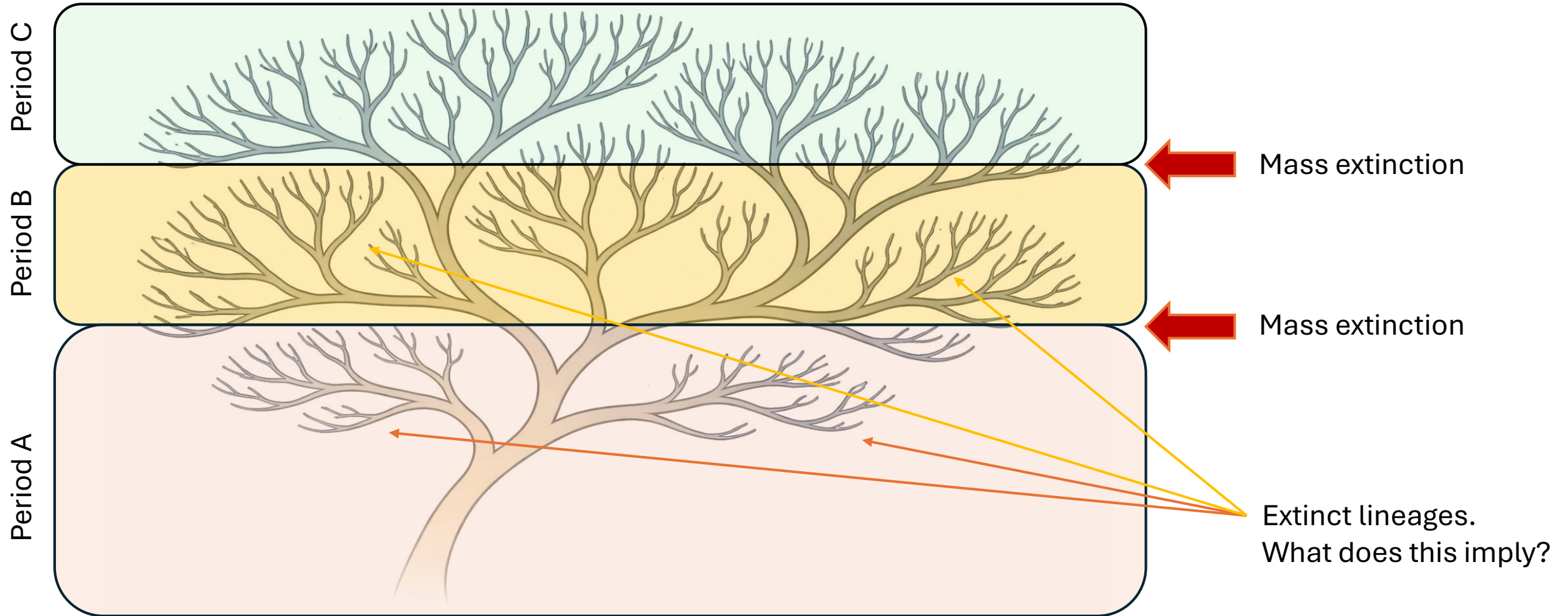
«If we replay the tape of evolution, will we get the same outcome?»



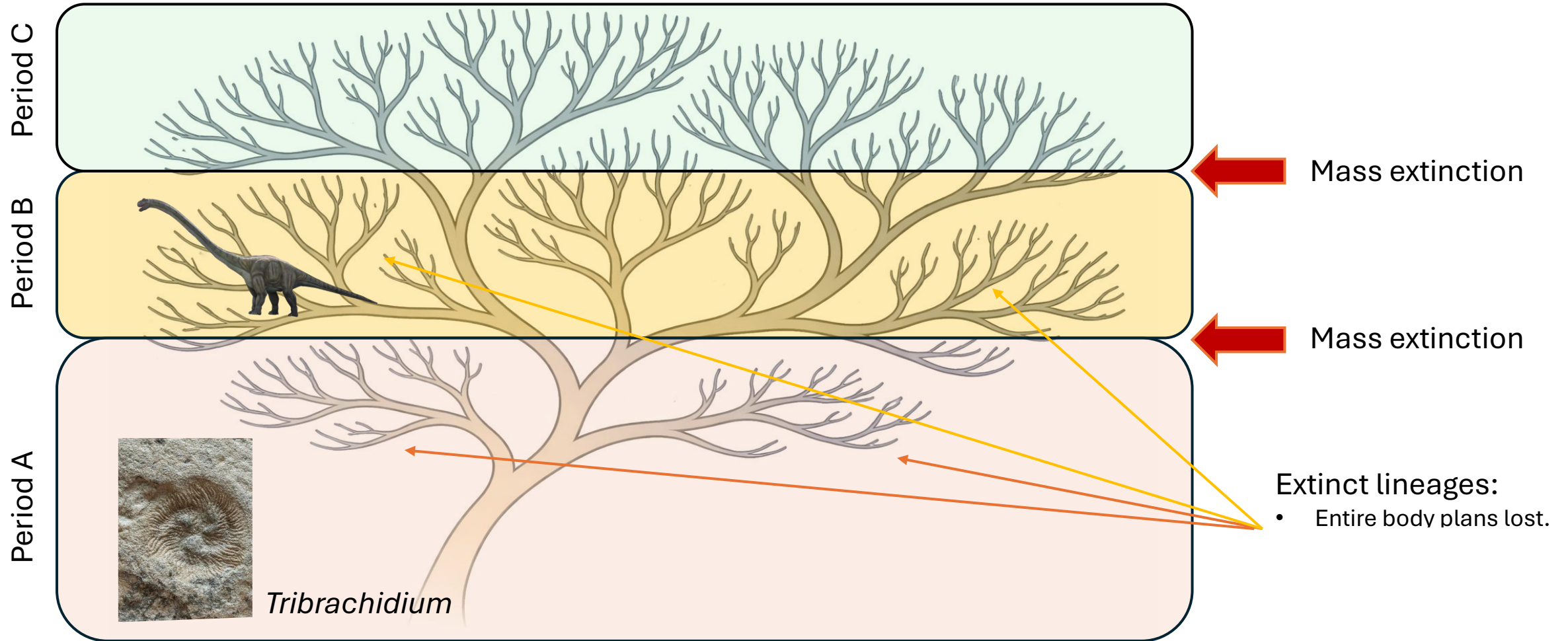
Abrupt events and mass extinction act as stochastic filters on surviving lineages



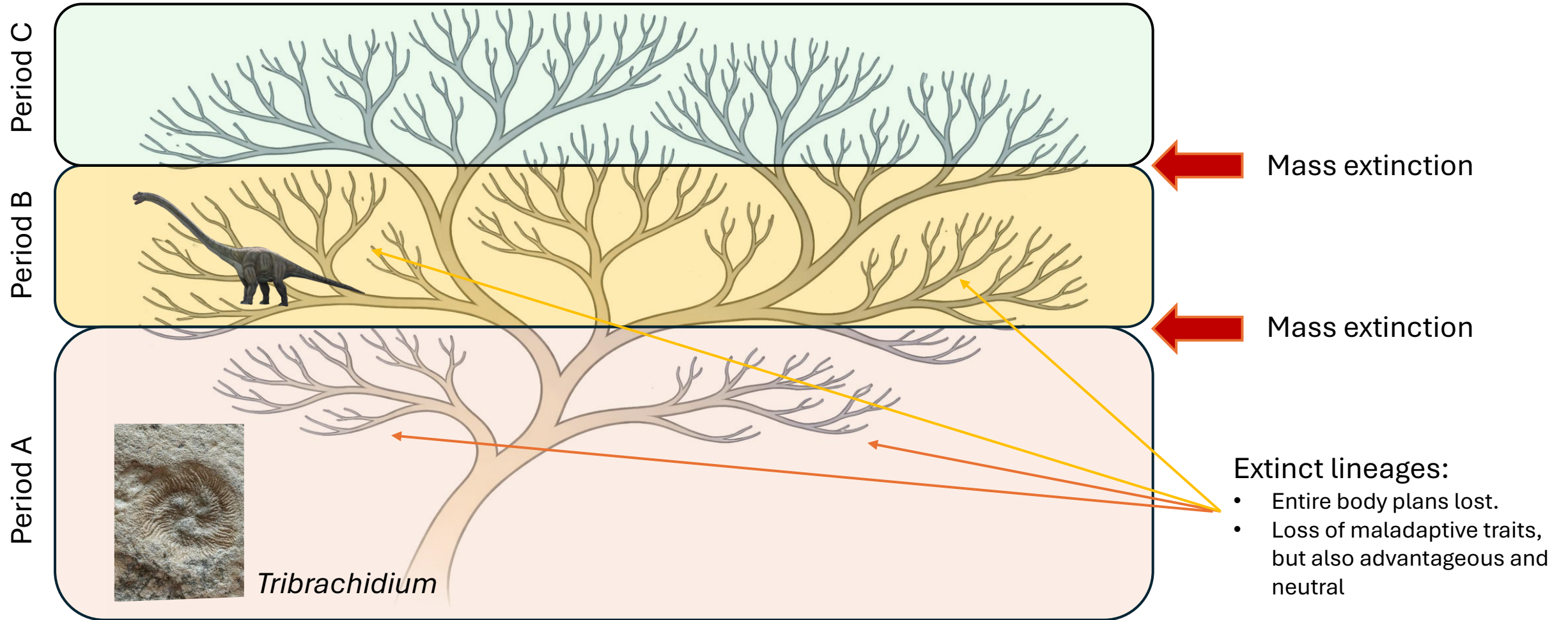
# Abrupt events and mass extinction act as stochastic filters on surviving lineages



# Abrupt events and mass extinction act as stochastic filters on surviving lineages



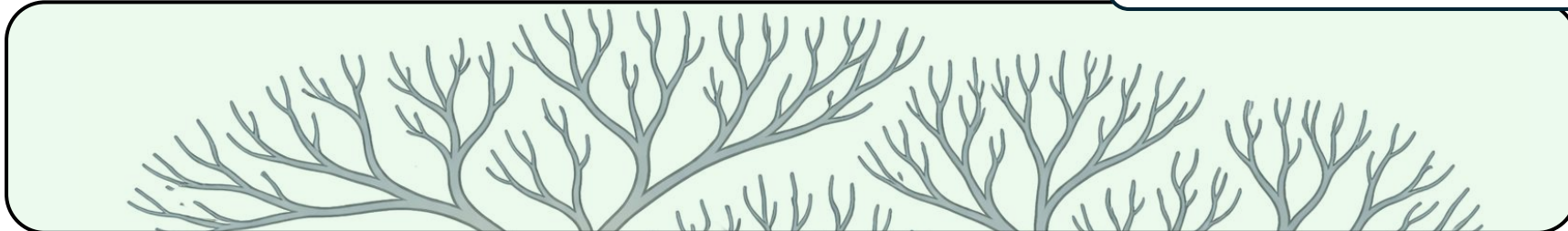
# Abrupt events and mass extinction act as stochastic filters on surviving lineages



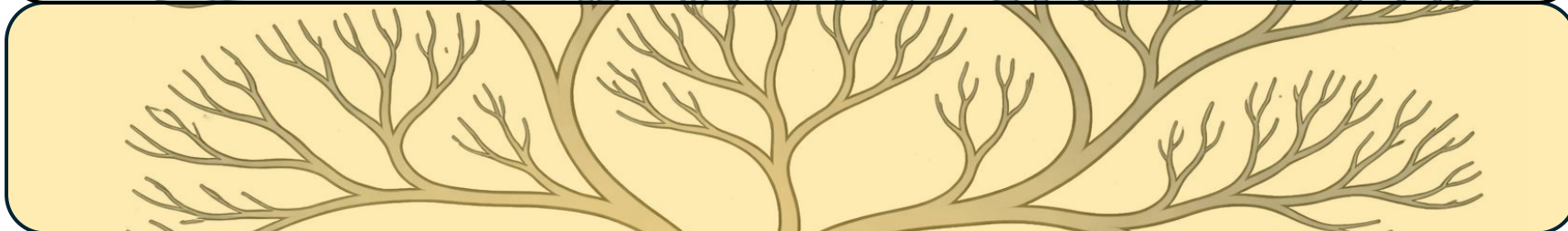
# Abrupt events and mass extinction act as stochastic filters on surviving lineages

I am the Lystrosaurus, and while 95% of the species disappeared, I dominated after «the Great Dying» for millions of years. Maybe because I was burrowing and generalist diet. But was I so much «more evolved» than everybody else?

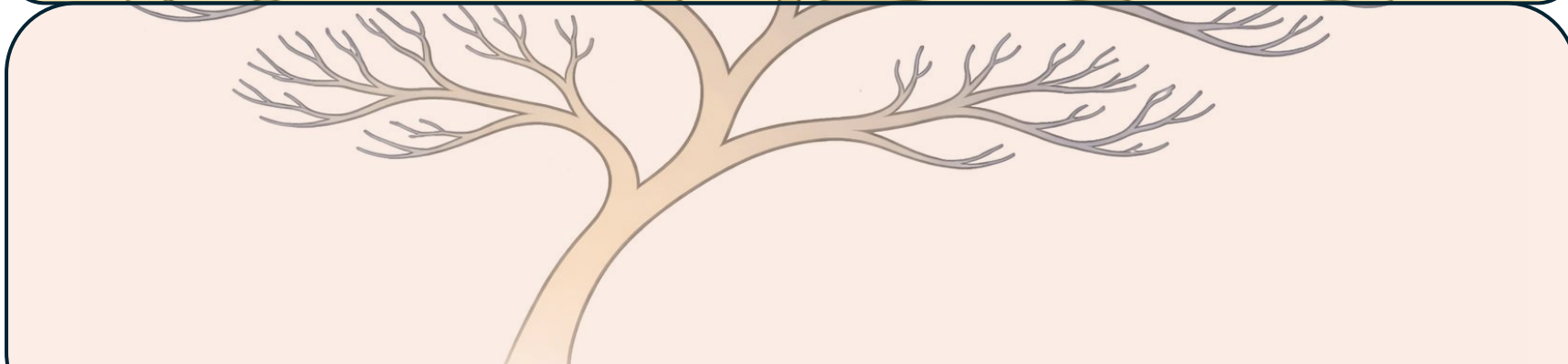
Period C



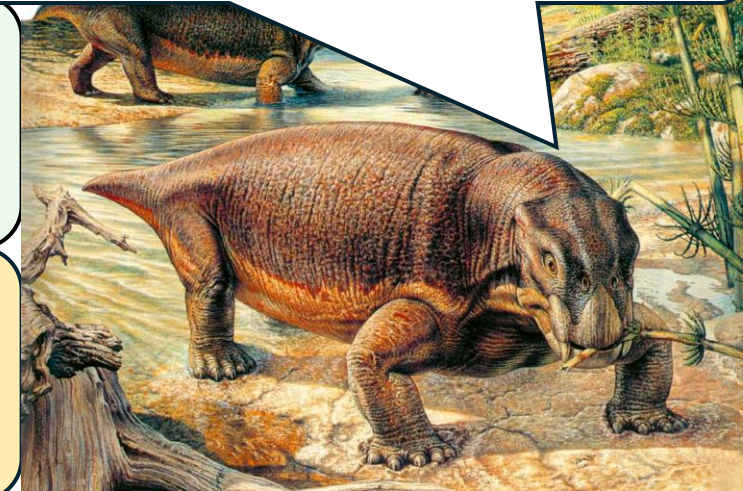
Period B



Period A



\*not entirely of course, being a generalist and hedging one's bets often helps as we will see soon!

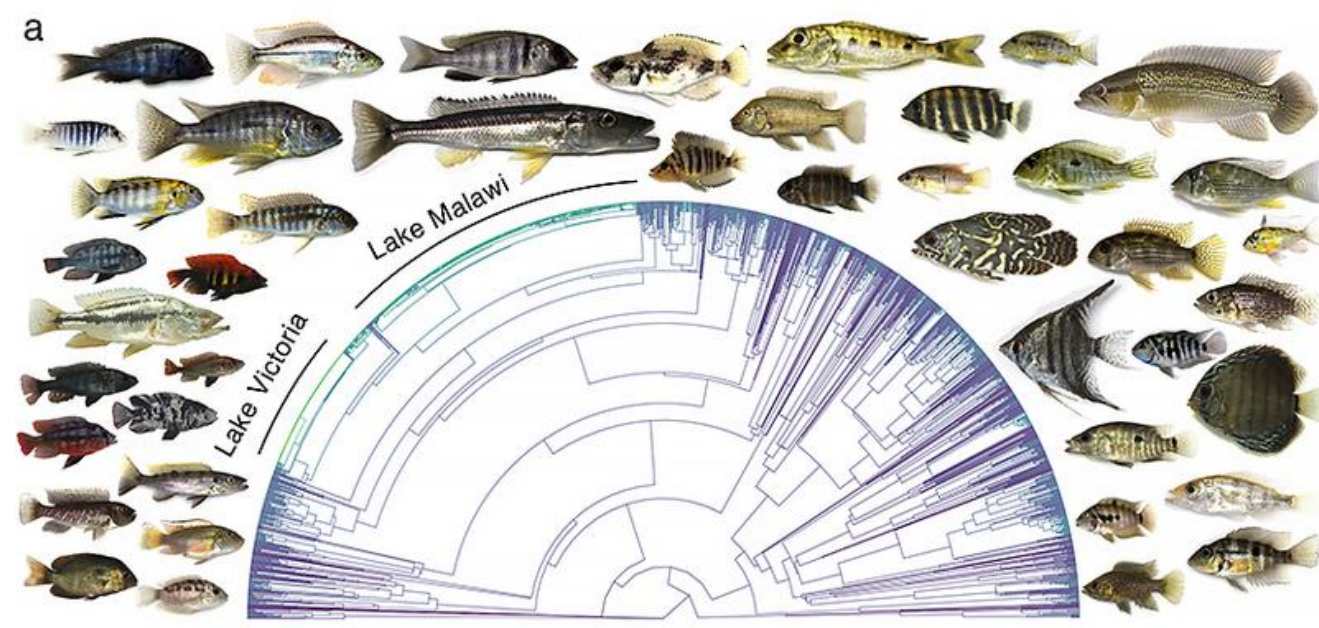
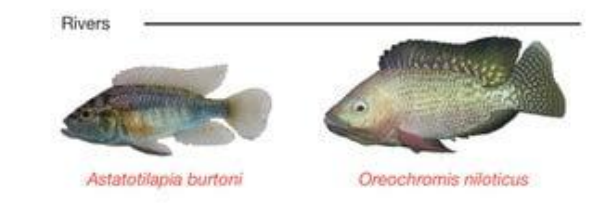
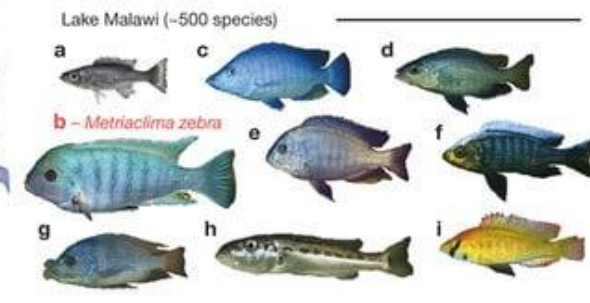
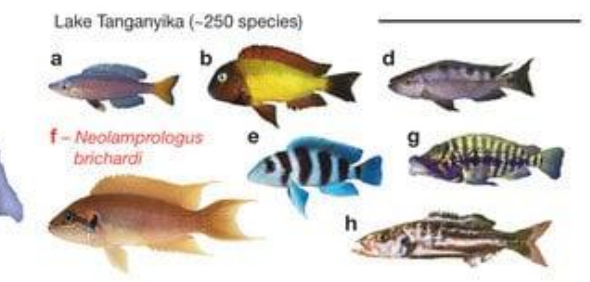
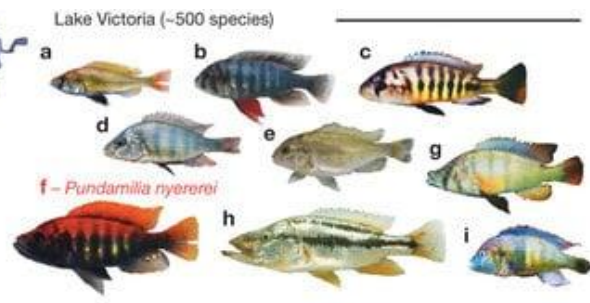
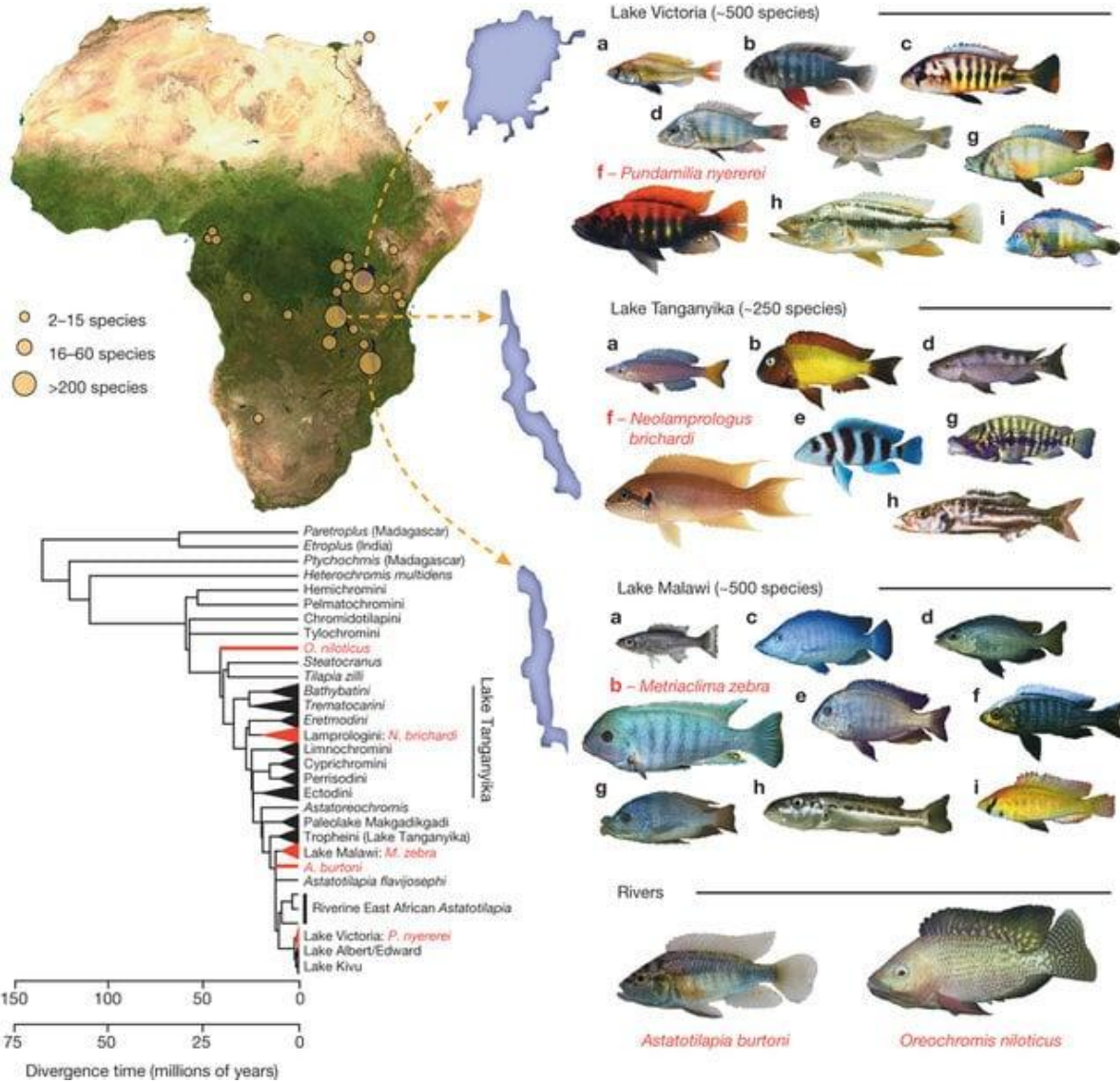


The reasons why some dominant lineages disappear and some become dominant can be «quite\*» random



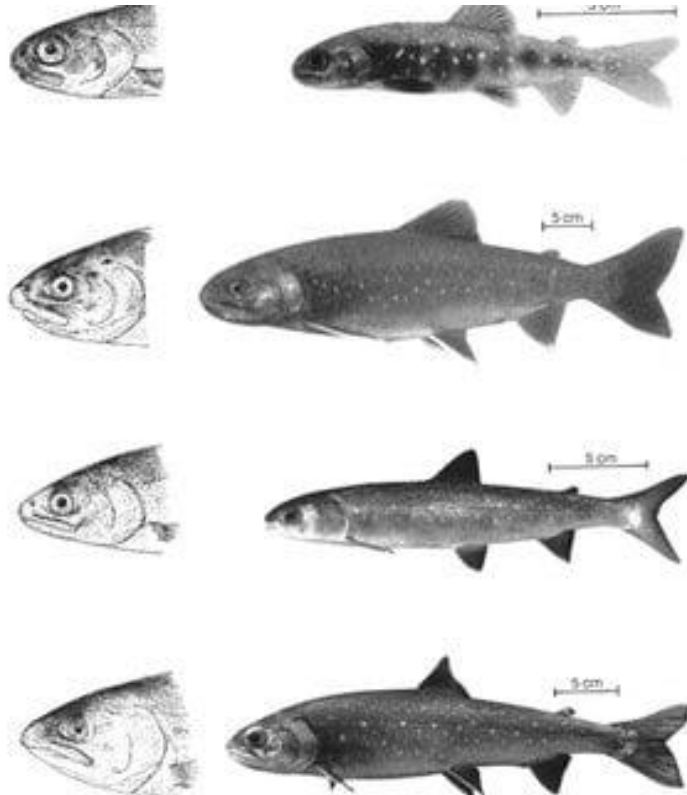
Adaptive radiations are also strongly determined by contingency



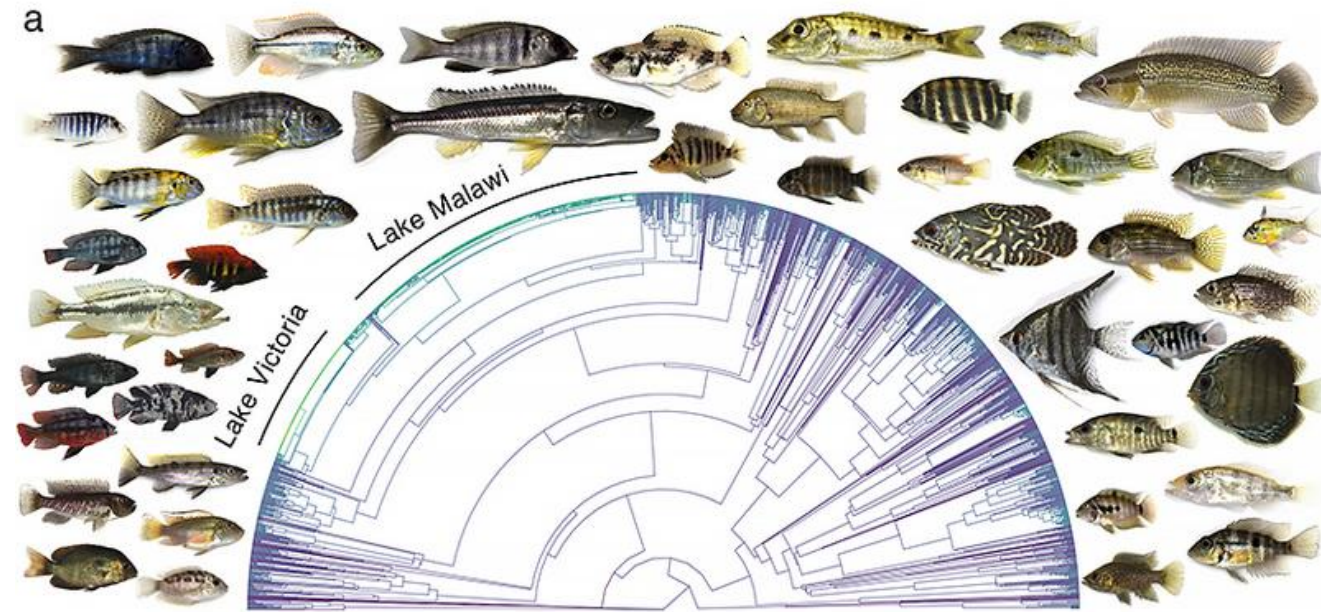


## Cichlid radiations in African lakes

- Repeated and extreme (hundreds of species).
- Likely favoured by modular jaw structure (which allow flexible trophic specialization) and strong sexual selection (which favors diversification) → not entirely a chance but..

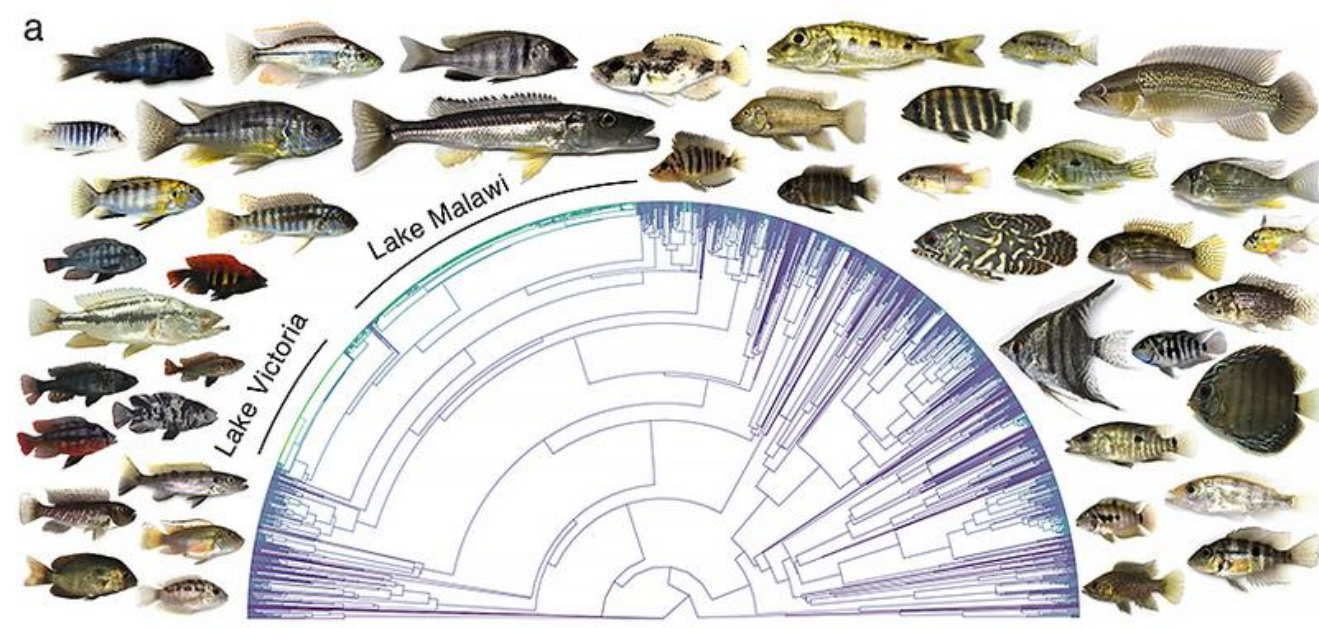
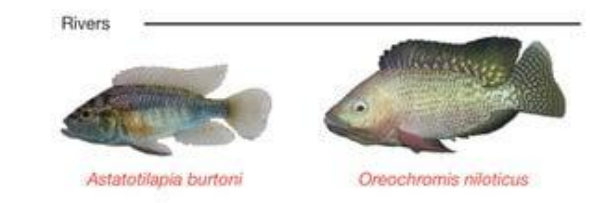
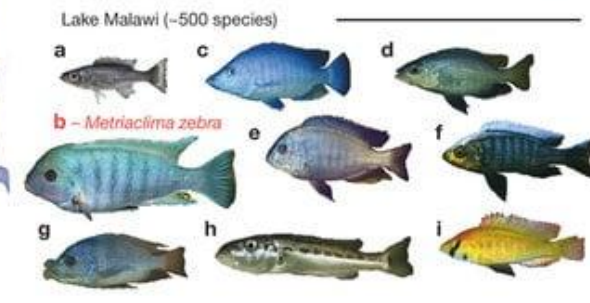
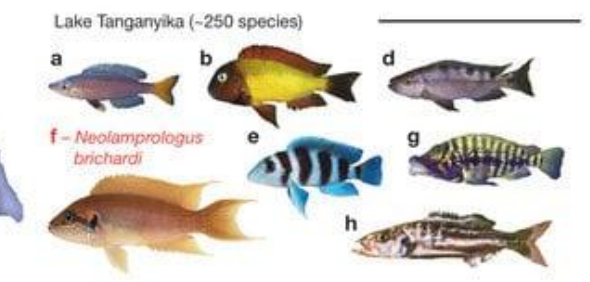
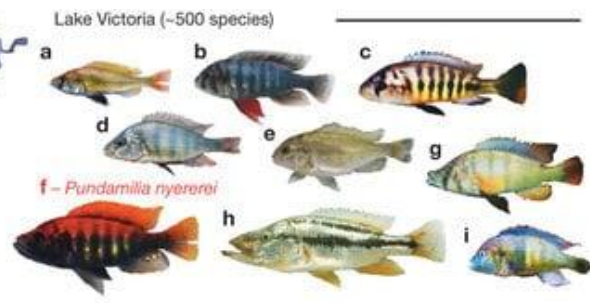
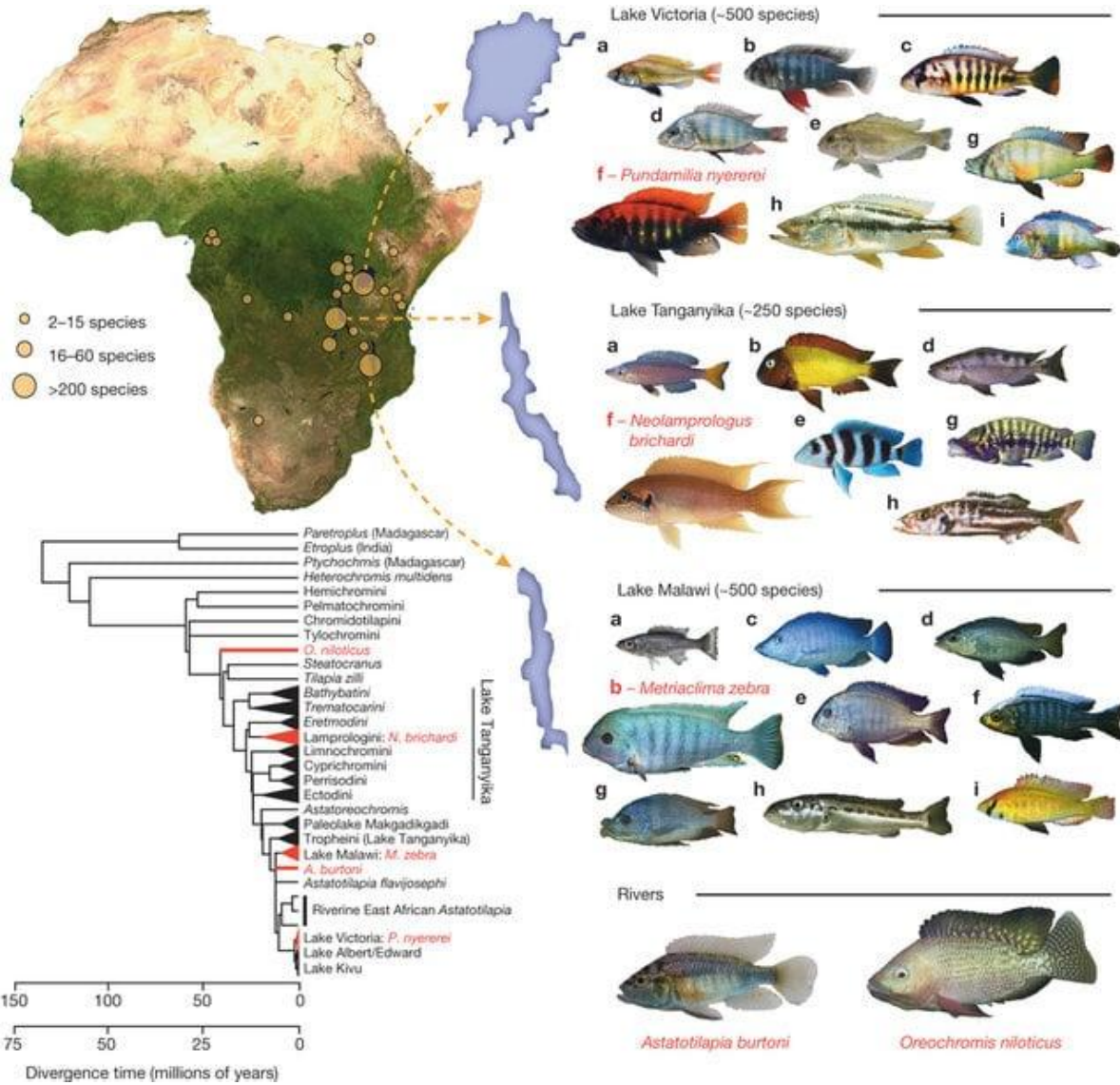


Different forms of arctic charr (*Salvelinus alpinus*) from Iceland (Michaud et al., 2006)



## Cichlid radiations in African lakes

- Repeated and extreme (hundreds of species).
- Likely favoured by modular jaw structure (which allow flexible trophic specialization) and strong sexual selection (which favors diversification) → not entirely a chance but..
- ..In other lakes other fish dominate (and radiate, albeit less): pupfish (cyprinodon) in desert lakes, arctic charr in northern lakes (e.g. Iceland, Norway)

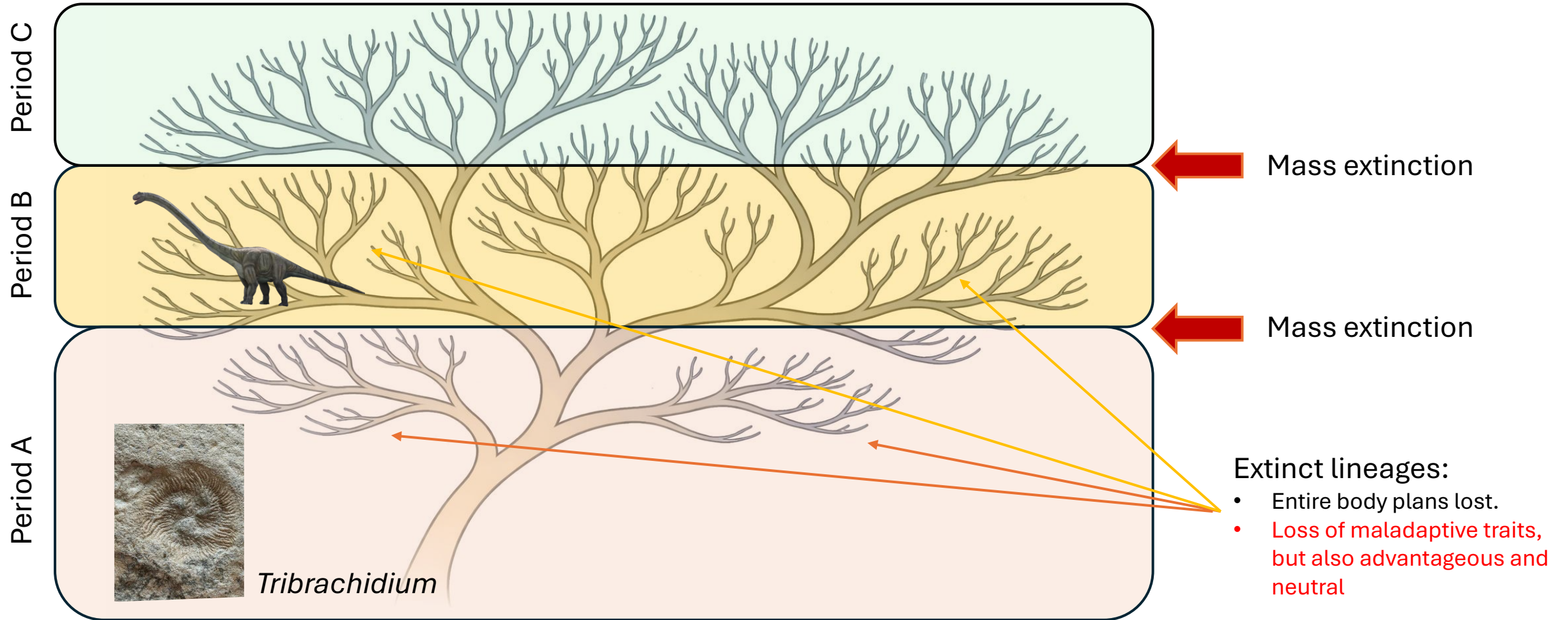


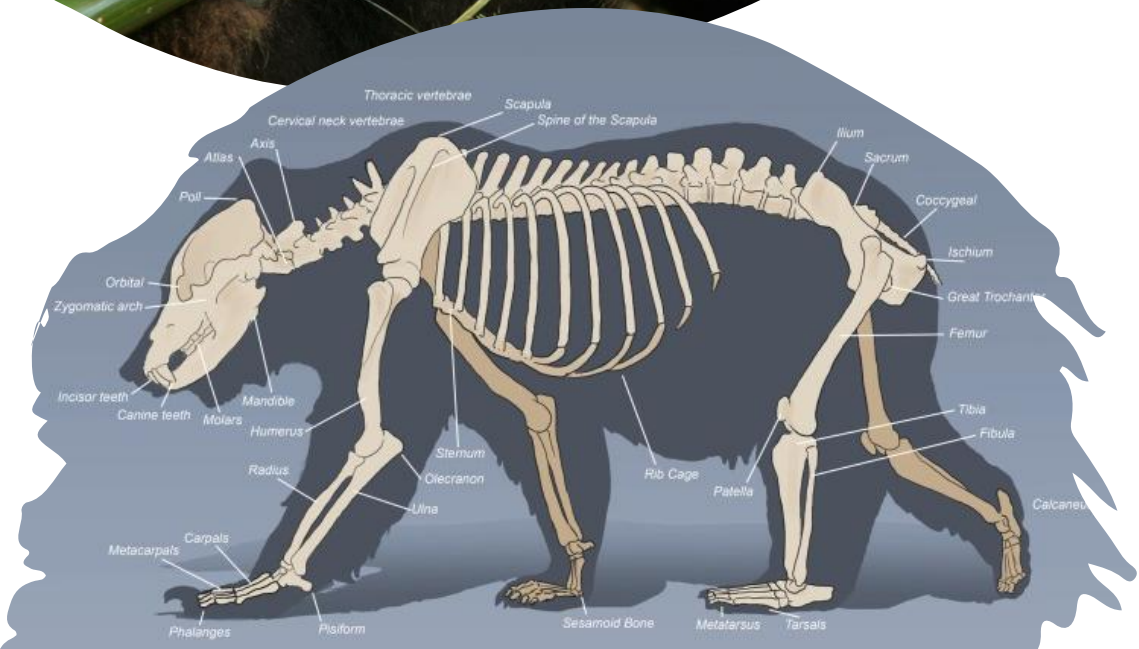
## Cichlid radiations in African lakes

Winners in radiations and colonizations, like for mass extinctions, are lucky (strong stochasticity, who arrives first) – but not only.

They are «biased winners».

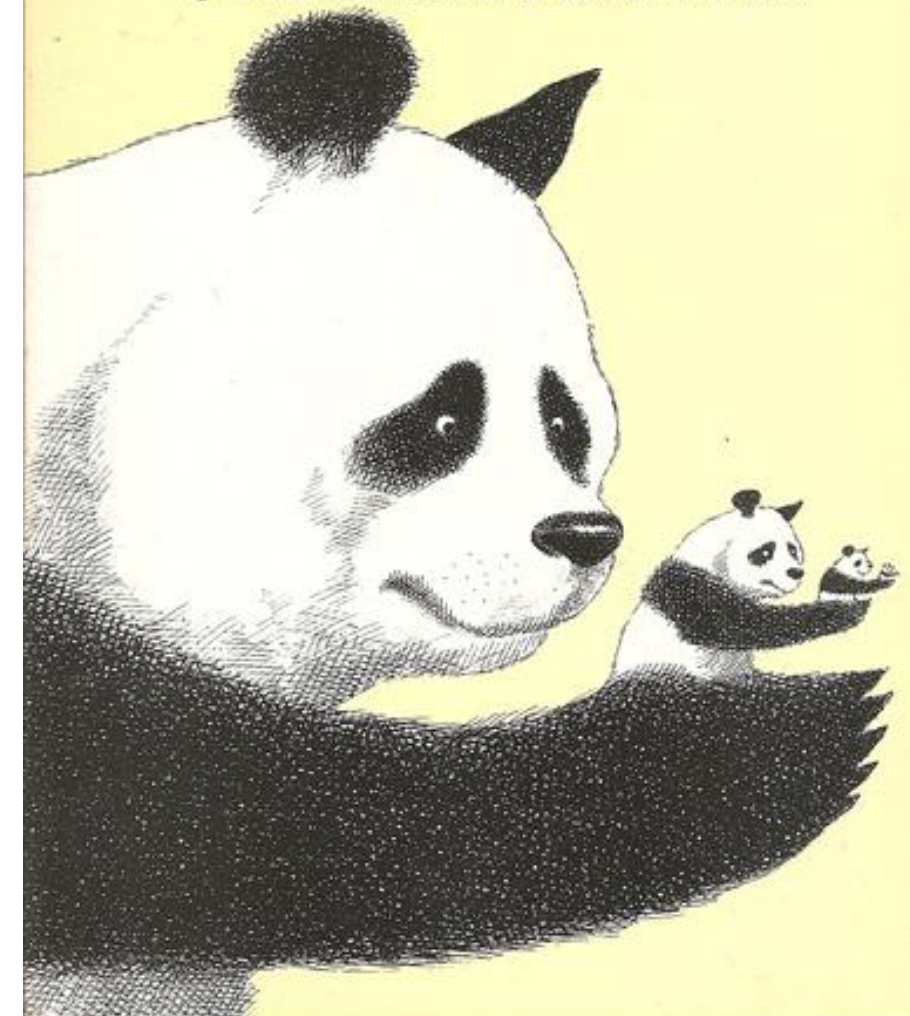
# Abrupt events and mass extinction act as stochastic filters on surviving lineages

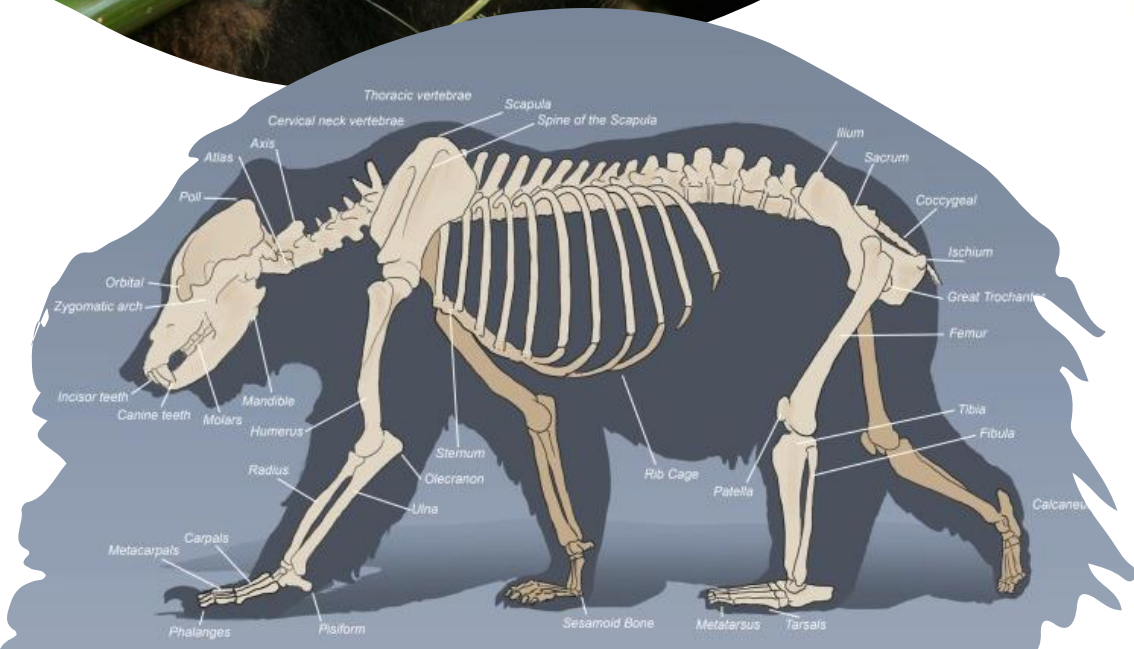
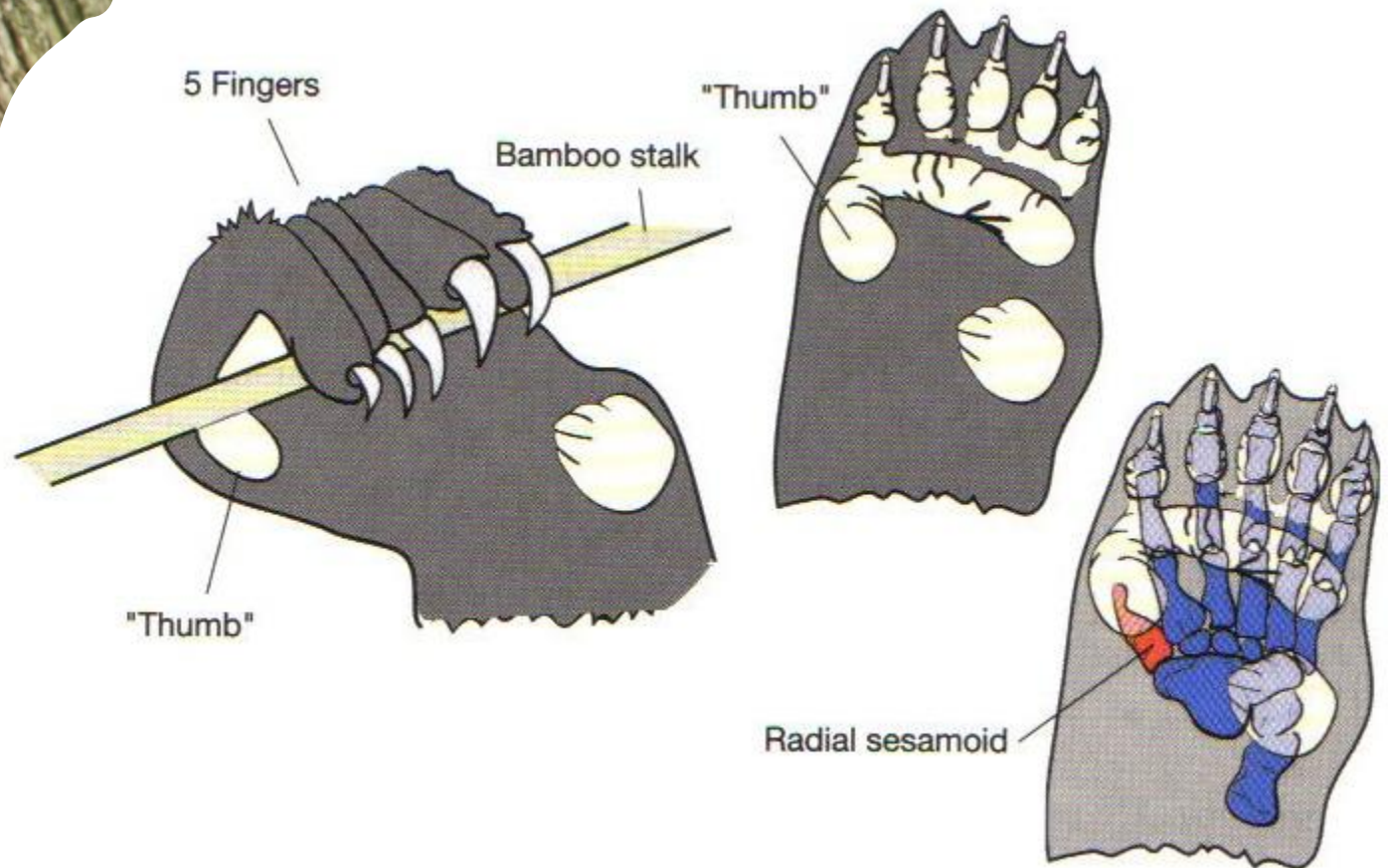




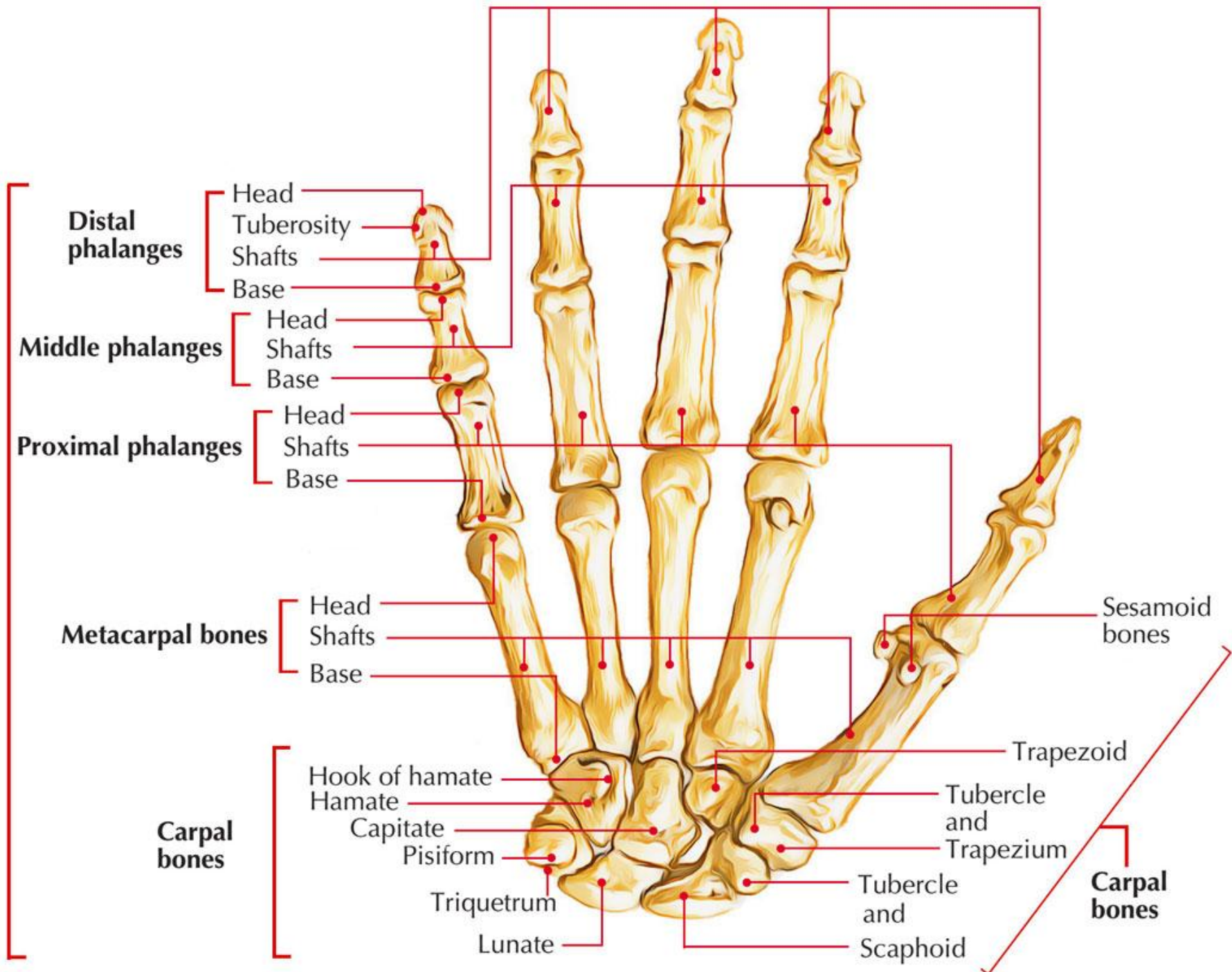
  
**Stephen Jay Gould**  
**The Panda's Thumb**

More Reflections in Natural History  
by the author of *Ever Since Darwin*

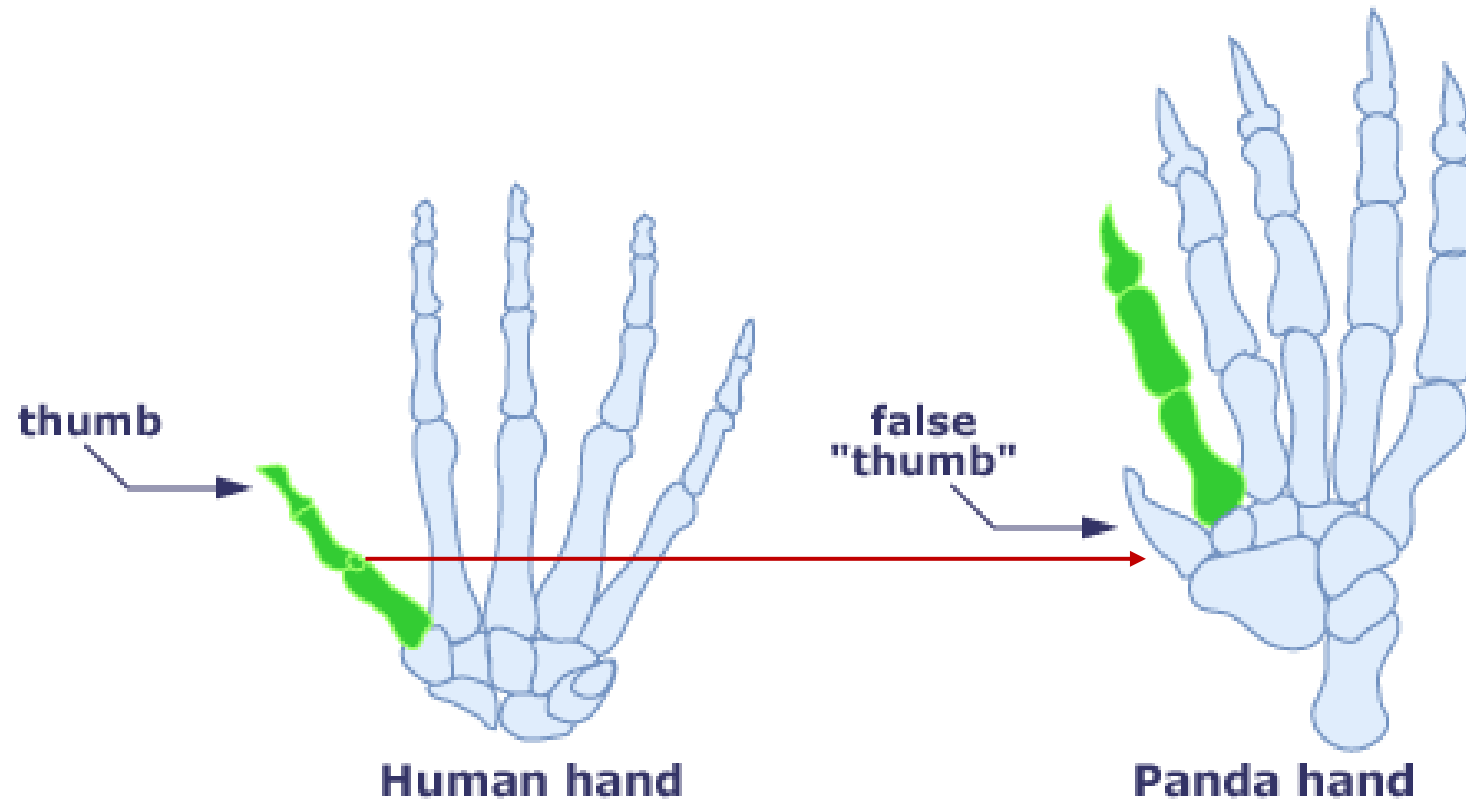




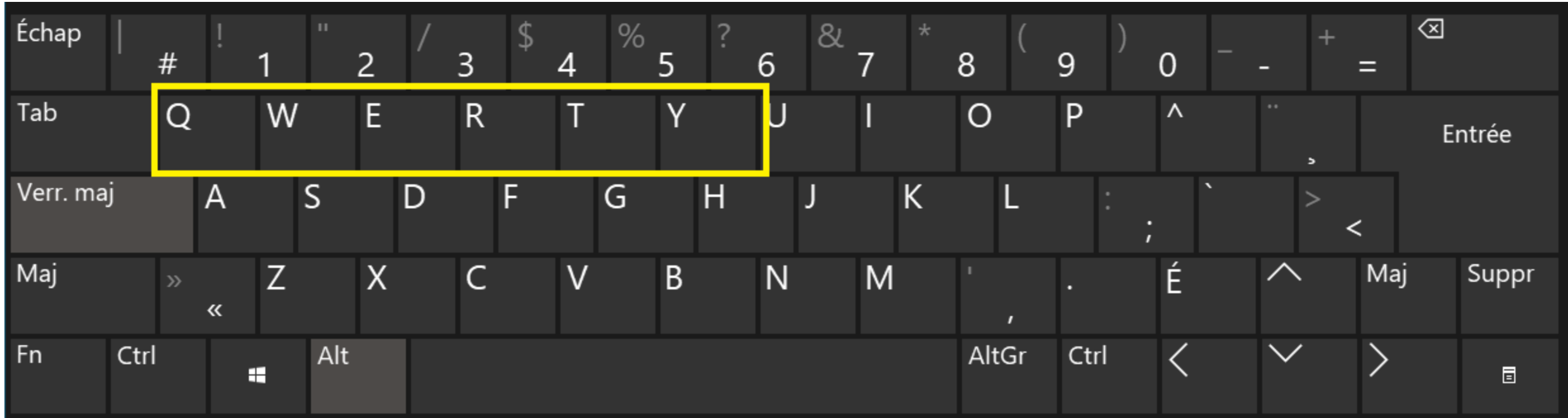
**Right hand:  
anterior  
(palmar) view**



Maladaptive (or non-adaptive) traits can hitchhike others. Not all traits are «optimal» in a species!



# 4 | The Panda's Thumb of Technology





The most common letters are A, S and E. Why then A has to be typed with the ring finger? And why so much to do on the left hand?



**A keyboard for a typewriter made in the 1880's, illustrating one of the many competing non-QWERTY arrangements so common at the time.**

# The history of keyboards

- **Early typewriters had a technical problem**
- In early mechanical typewriters:
  - Keys were connected to metal arms (“type bars”)
  - If nearby keys were struck quickly → **bars jammed**
- **QWERTY was designed to *reduce jamming***
- The layout:
  - separates commonly used letter pairs
  - slows down typing slightly
  - It gets adopted early (Remington machines)
  - In the 1880s there are still competing layouts
- In 1988 Ms Longley, founder of the Shorthand and Typewriter Institute of Cincinnati organized a typing competition. The winner was Frank E. Gurrin, who trained on a Remington QWERTY typewriter.

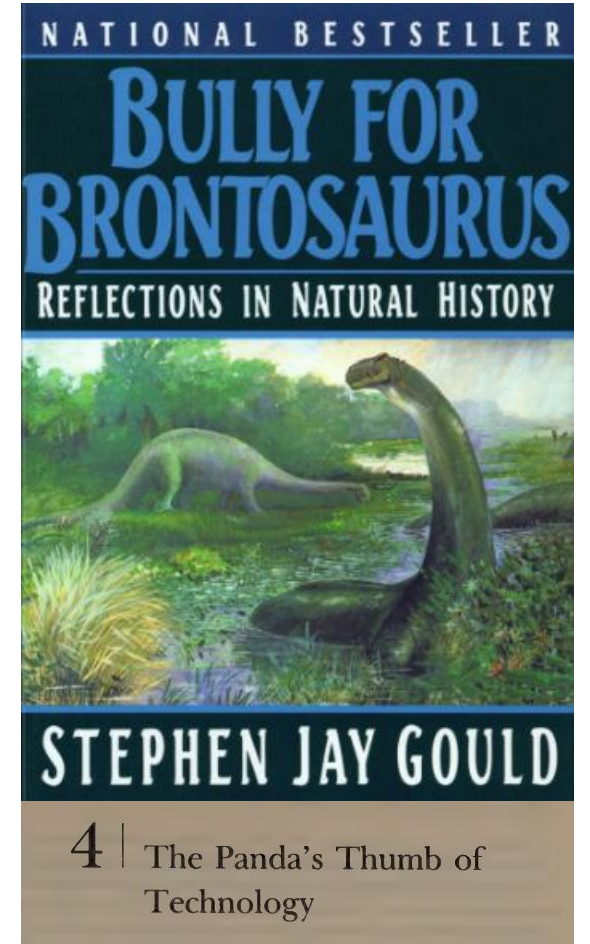
## **Training creates lock-in**

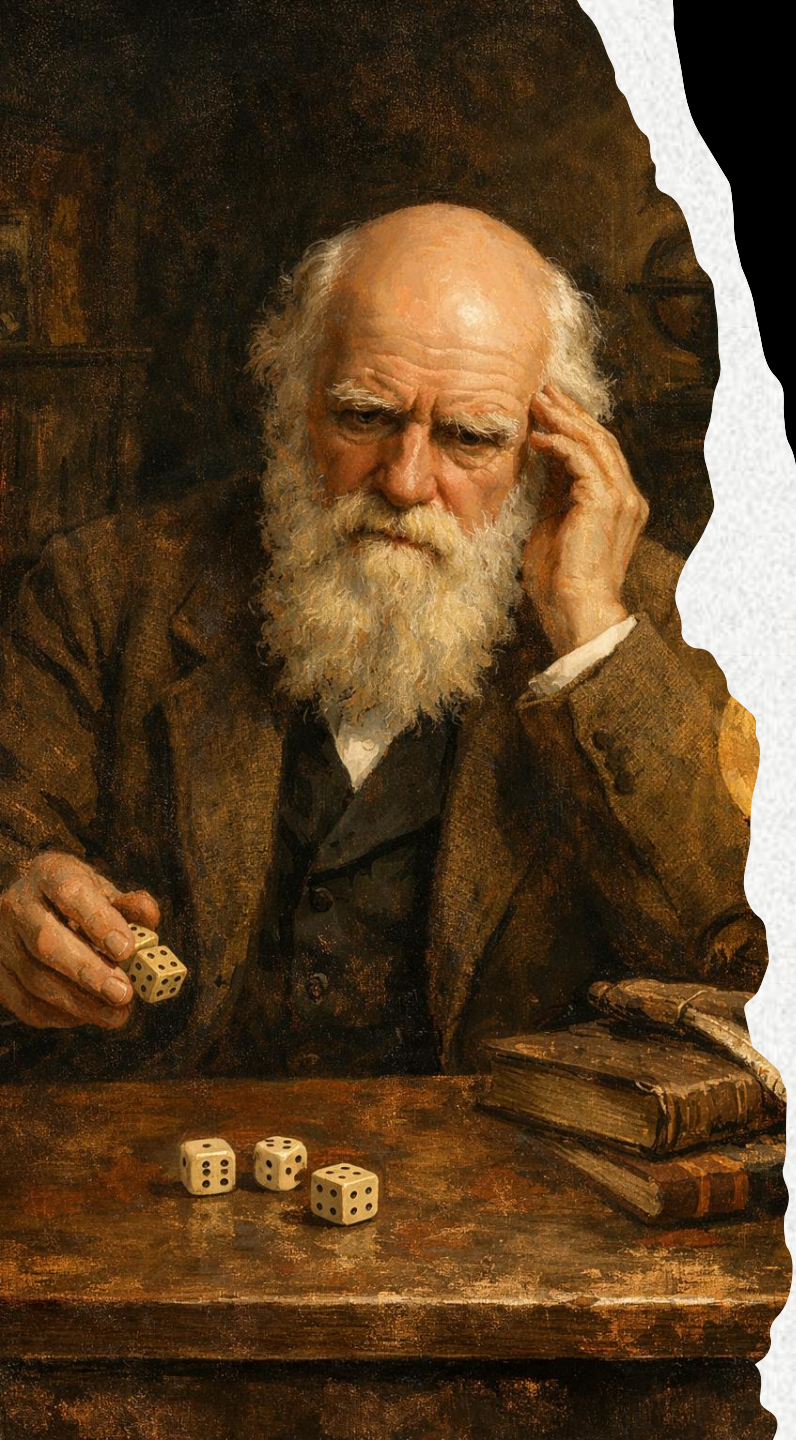
- Typists learn QWERTY
- Employers hire QWERTY-trained typists

A sort of “Nash equilibrium”:

- Manufacturers stick with QWERTY because users already trained!
- Users stick with QWERTY because machines use it!

Evolution (including cultural evolution) does not «optimize»: contingency matters!!





To paraphrase Einstein..

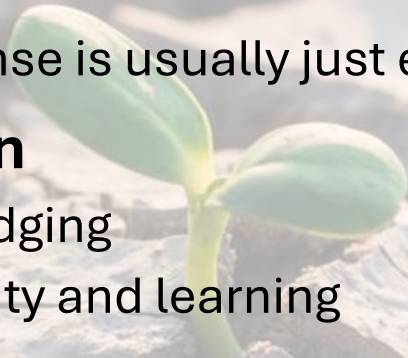
*«God does not play dice,  
but Darwin does»*

Evolution (including  
cultural evolution) does  
not «optimize»:  
contingency matters!!

# Types of environmental change

Temporal mode:

- **Gradual**
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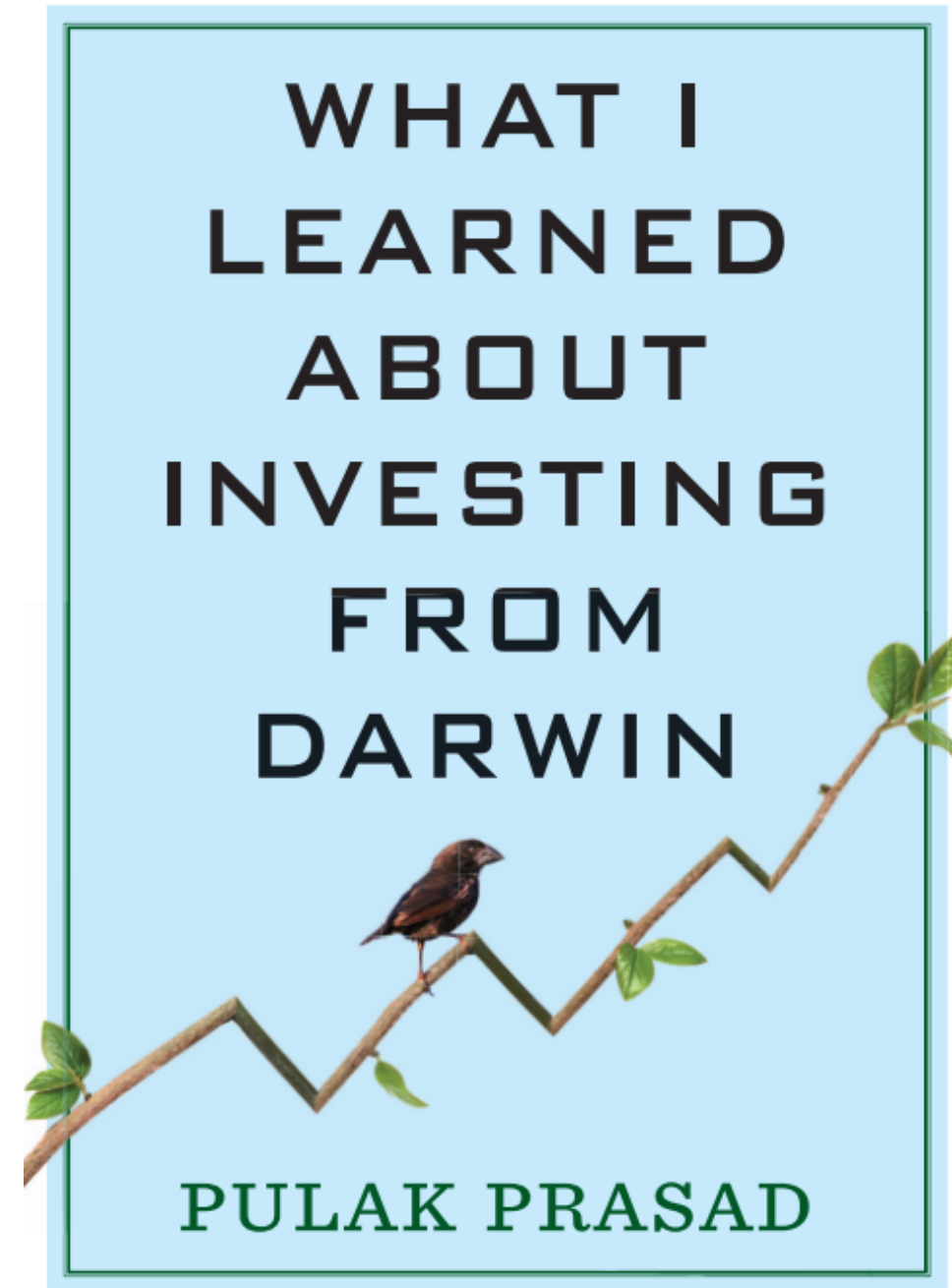
# Uncertainty

Stochastic «unforeseeable» environmental fluctuations, either:

- Aggregate: affecting all individuals in a population
- Idiosyncratic: affecting only one or few individuals

Examples:

- Weather (rainy years, drought, etc.)
- Ecological (presence or absence of competitors or predators)
- Etc.



Sonoran desert



*Pectocarya recurvata*



*Eriophyllum lanosum*



# Negev desert

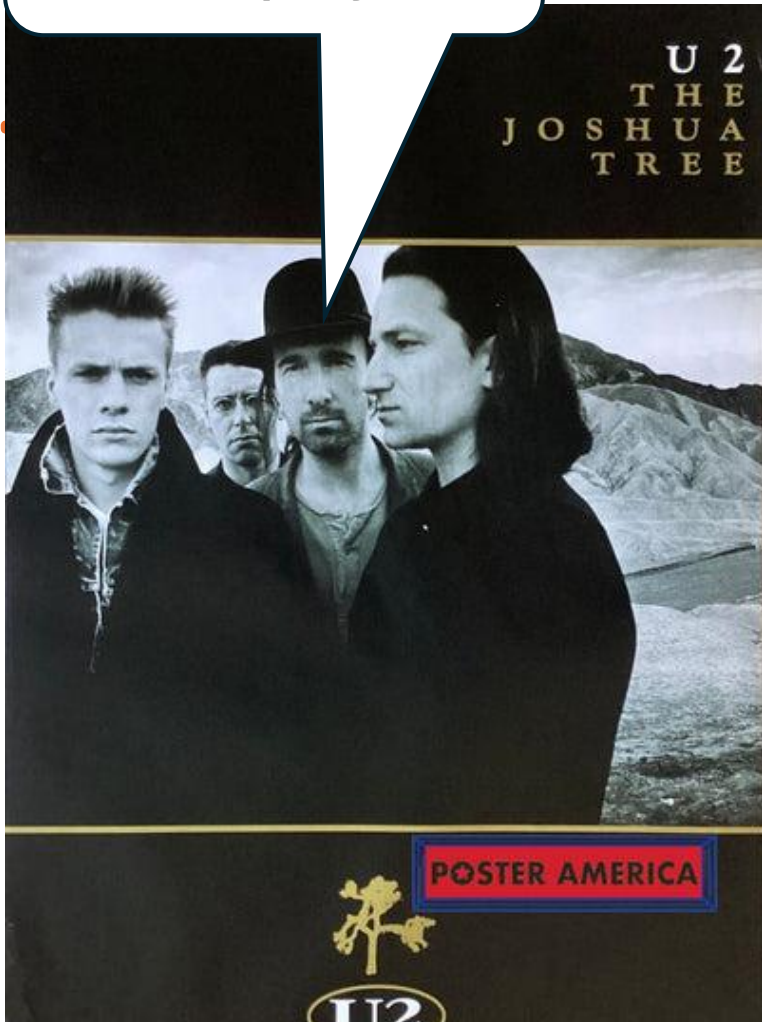




*Anastatica hieronchutica*



We should have made  
a song about  
*Linanthus parryae* too



# What strategy would you choose?

Let's assume that 60% of the times it is a wet-year



	Wet year	Drought
Germinate	4	0
Dormancy	1	1

Strategy with maximum short term payoff?  
Germinate:  
Dormancy:



# What strategy would you choose?

Let's assume that 60% of the times it is a wet-year



	Wet year	Drought
Germinate	4	0
Dormancy	1	1

Strategy with maximum short term payoff:



**Germinate:**  $4 \times 0.6 + 0 = 2.4$  ✓

Dormancy: 0.6

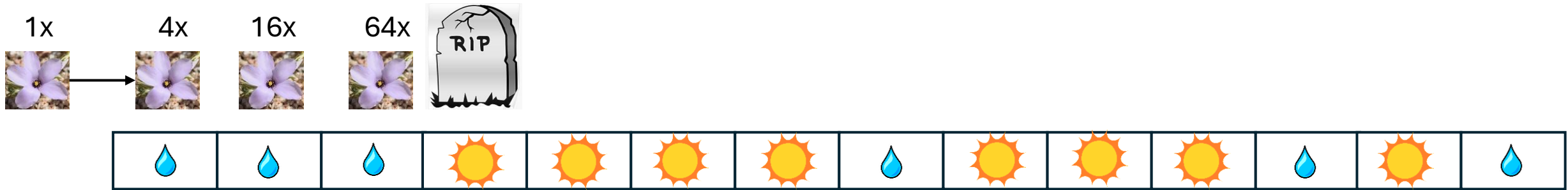




# What happens if the seed always choose the strategy giving the highest short-term payoff?



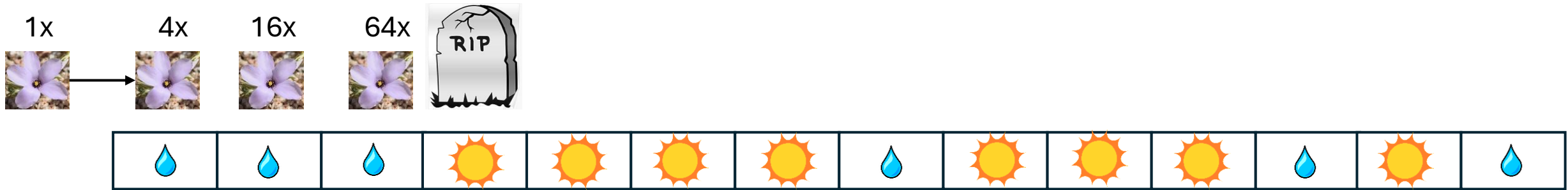
	 Wet year	 Drought
<b>Germinate</b>	4	0
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# What happens if the seed always choose the strategy giving the highest short-term payoff?





	 Wet year	 Drought
Germinate	4	0
Dormancy	1	1

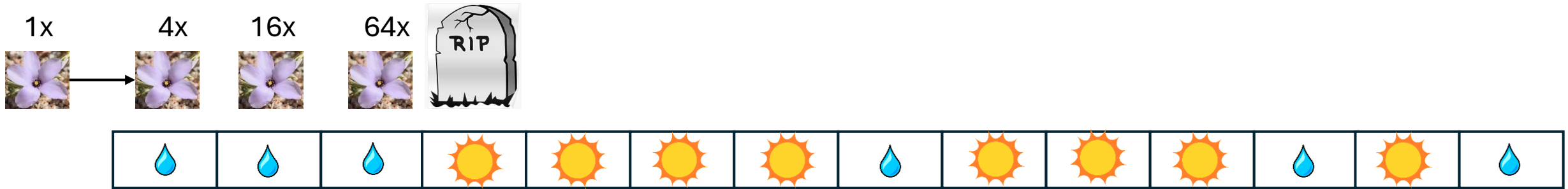
# What happens if the seed always choose the strategy giving the highest short-term payoff?



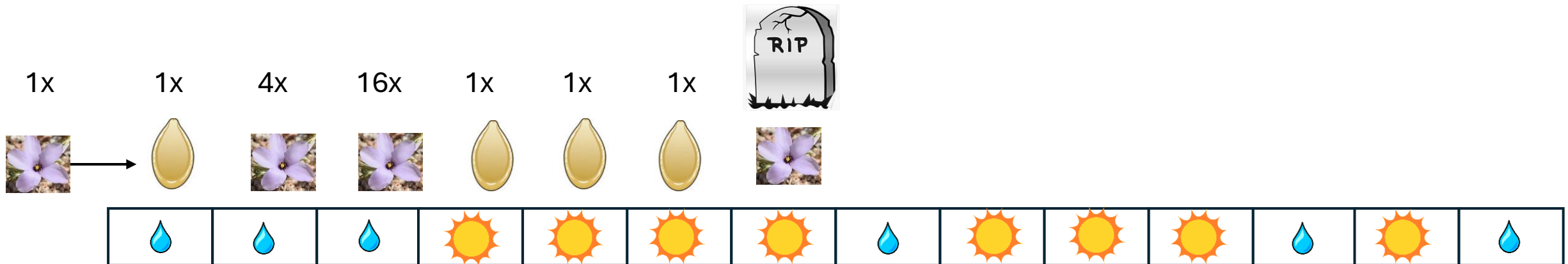
## Solution?

	 Wet year	 Drought
Germinate	4	0
Dormancy	1	1

## Always germinate (Maximizing short term payoff)

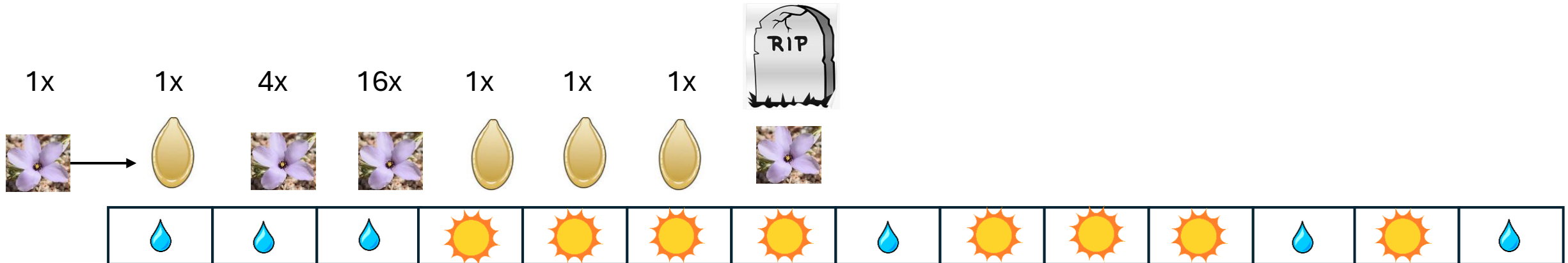


## Bet-hedging/phenotype-switching (50% germinate, 50% dormancy)



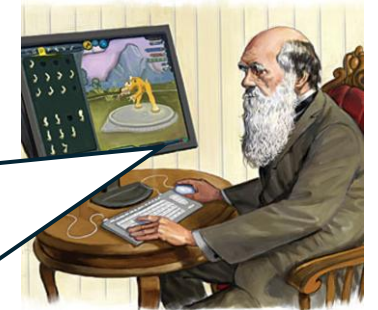
# What is the best bet-hedging strategy?

## Bet-hedging/phenotype-switching (50% germinate, 50% dormancy)

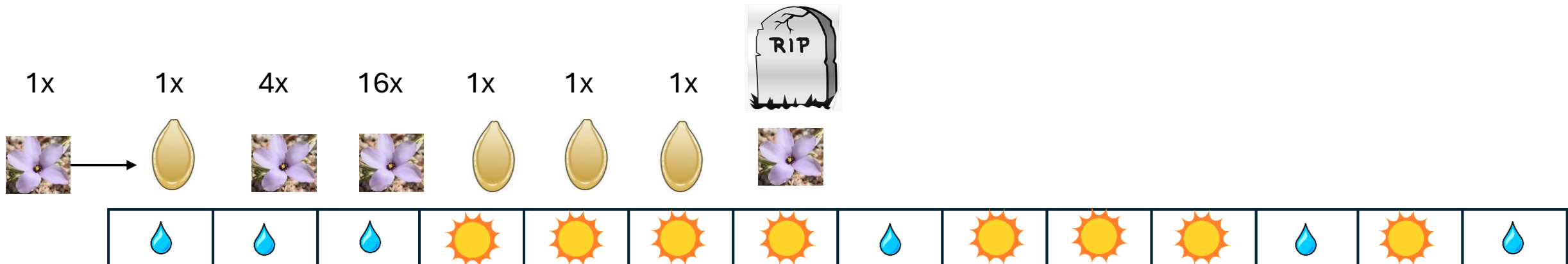


# What is the best bet-hedging strategy?

Demonstrate this at home (with example or intuitive proof). But when it is live or die situation, the fittest probability of dormancy match that of drought (so if it rasin 60% of the years, a seed should germinate 60% of the times)

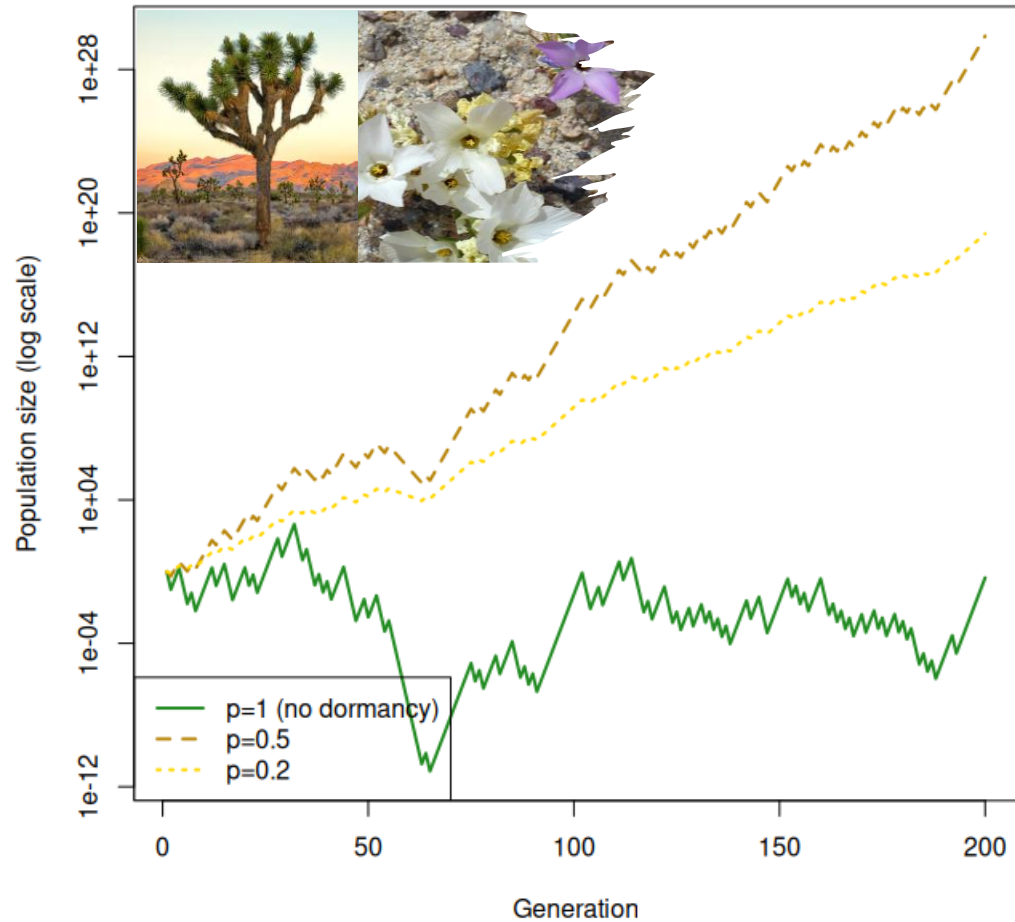


## Bet-hedging/phenotype-switching (50% germinate, 50% dormancy)



# Sonora-like desert

Seed dormancy as bet-hedging



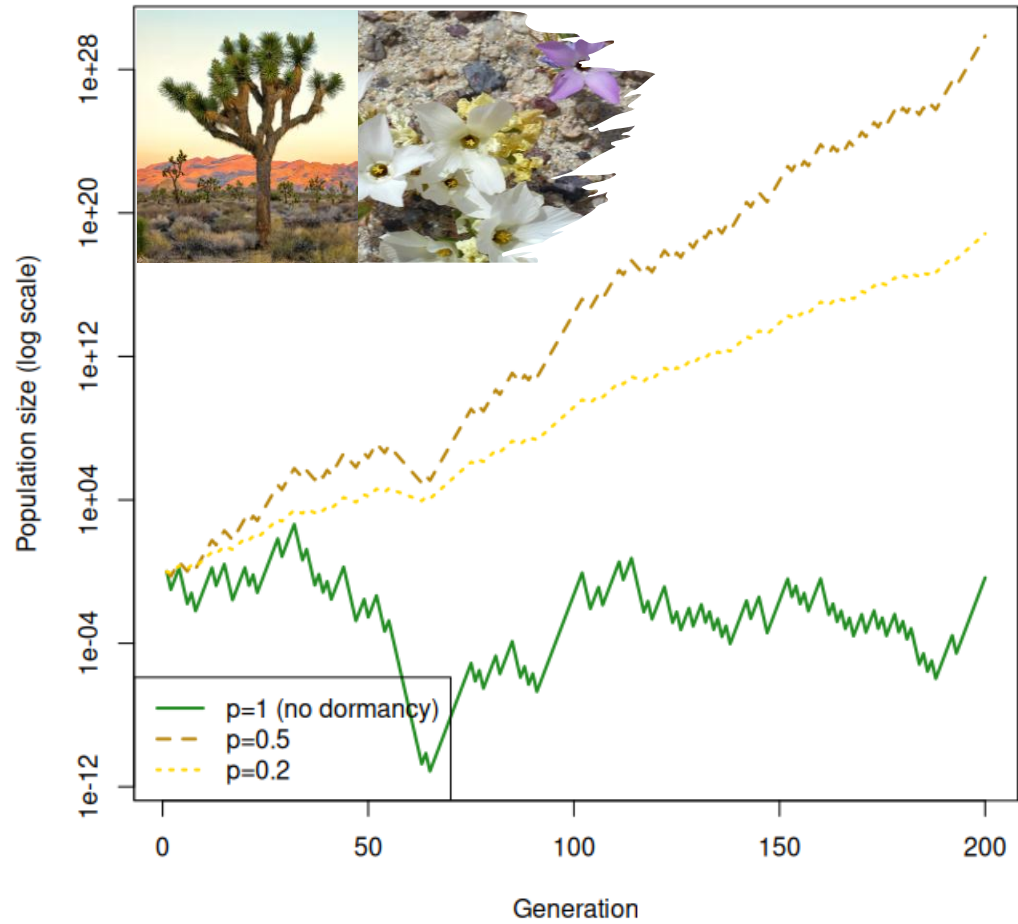
Probability of rain/good year=60%



	Wet year	Drought
Germinate	4	0.1
Dormancy	1	1

# Sonora-like desert

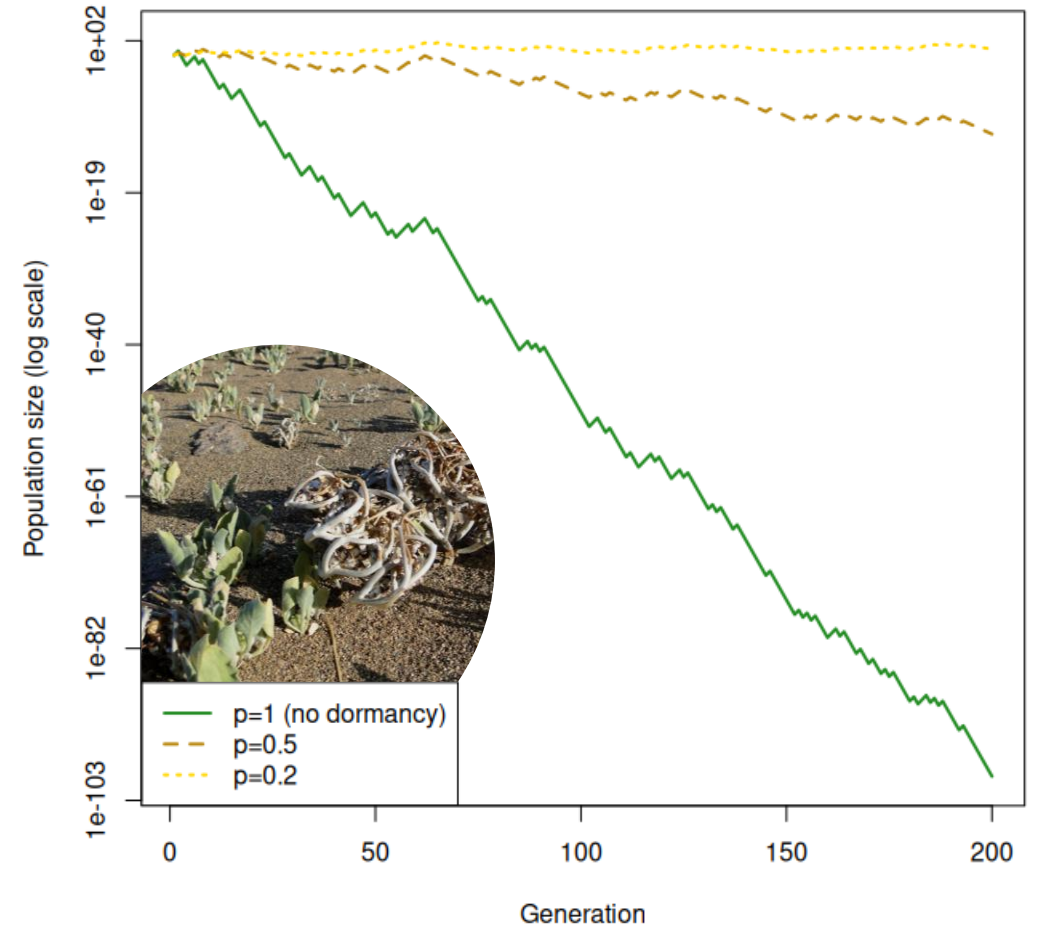
## Seed dormancy as bet-hedging



Probability of rain/good year=60%

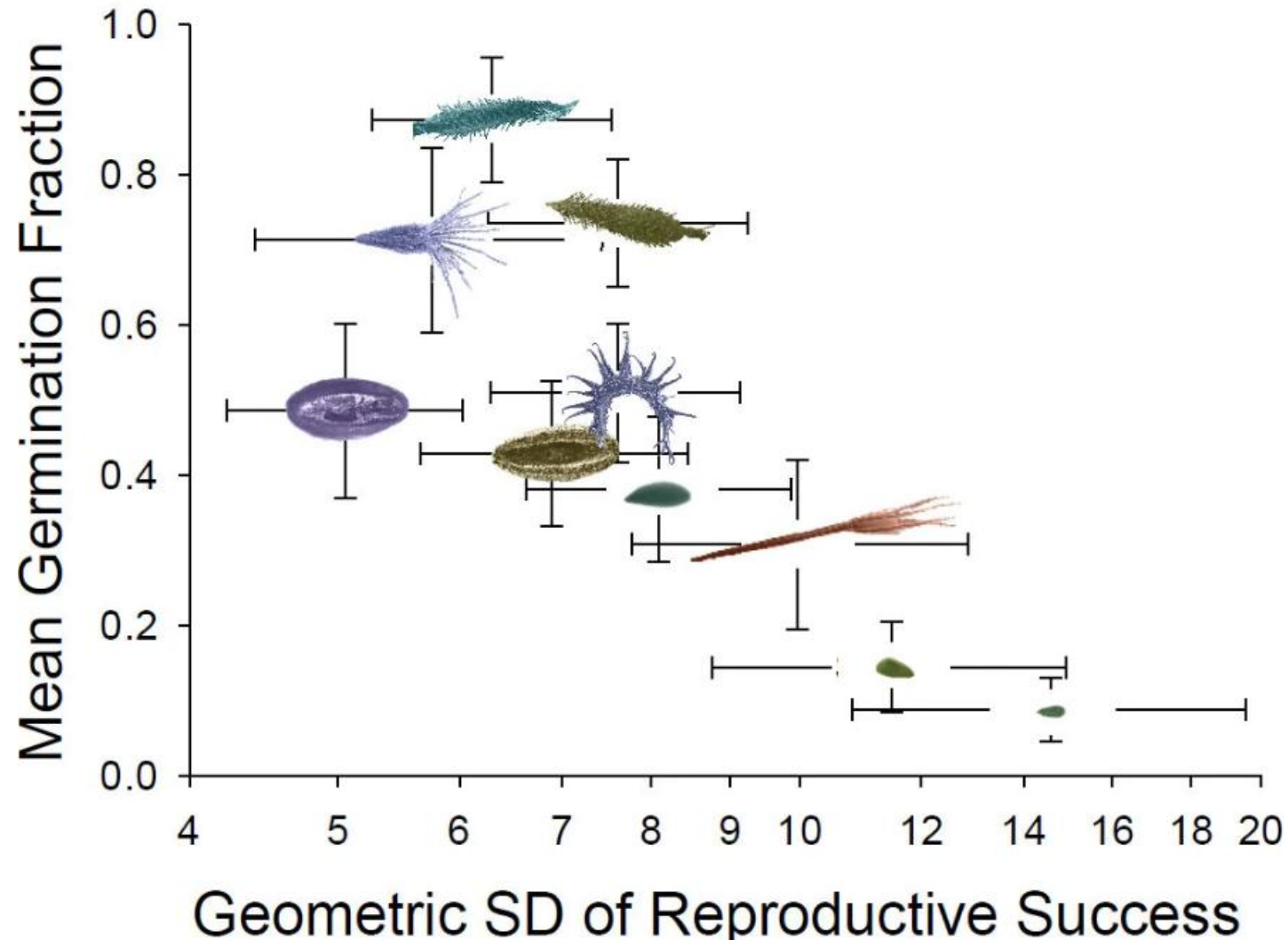
# Negev desert

## Seed dormancy as bet-hedging



Probability of rain/good year=30%

It is empirically observed that germination rates match predictions



# If evolution is not «maximizing» short-term fitness, what is it «selecting for»?

	Wet year	Drought
Germinate	2	0
Dormancy	1	1

Additive fitness

Fitness: 2 + 2 + 2 + 0 + 0 + 0 + 0 + 2 + 0 + 0 + 0 + 2 + 0 + 2 = 12



# If evolution is not «maximizing» short-term fitness, what is it «selecting for»?

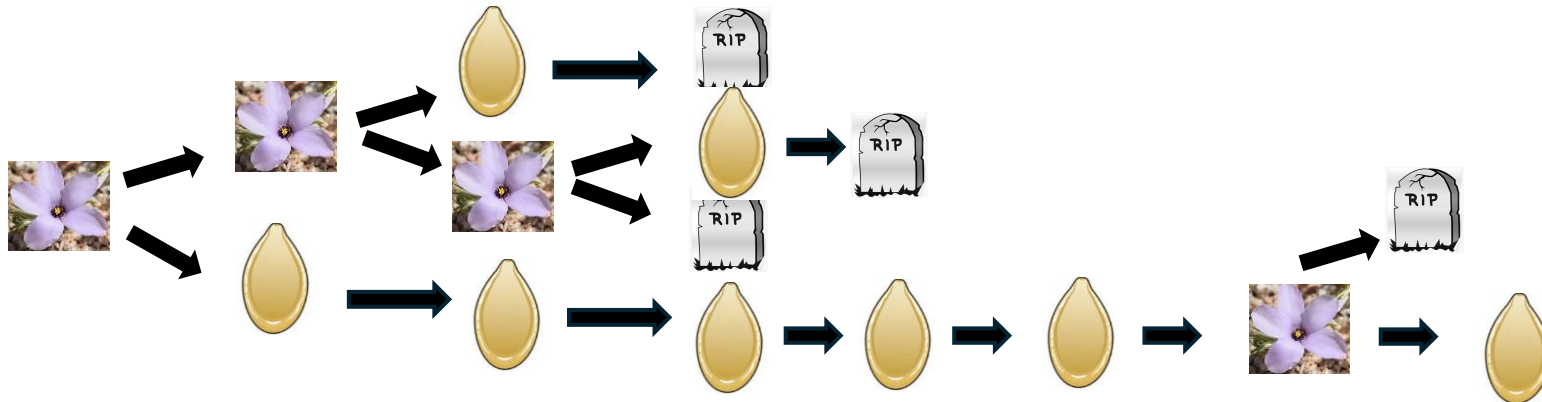
	Wet year	Drought
Germinate	2	0
Dormancy	1	1

## Additive fitness

Fitness: 2 + 2 + 2 + 0 + 0 + 0 + 0 + 2 + 0 + 0 + 0 + 2 + 0 + 2 = 12



## Reproduction (geometric fitness)



# If evolution is not «maximizing» short-term fitness, what is it «selecting for»?

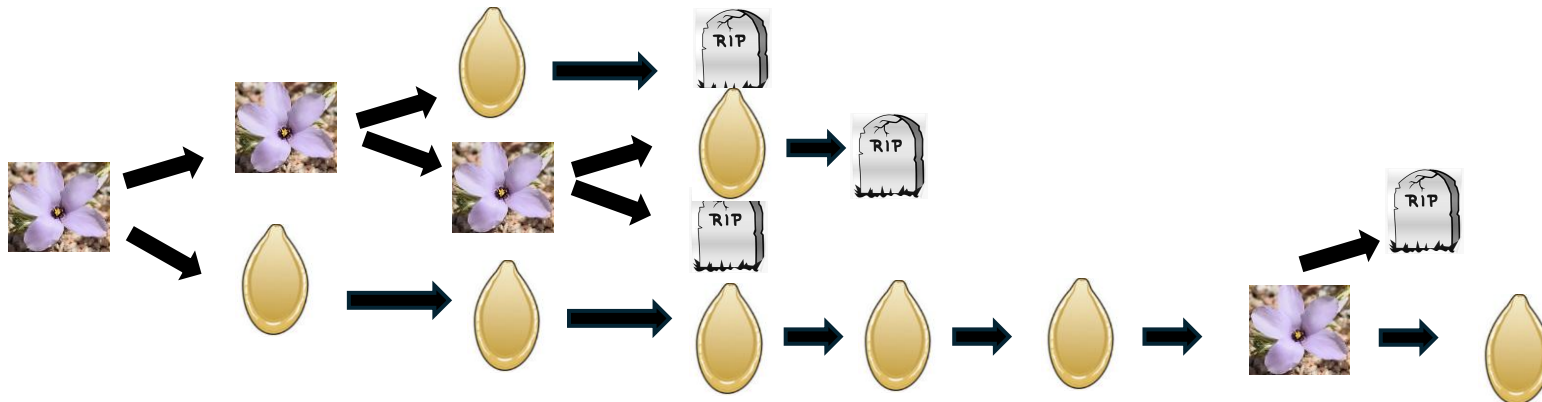
	Wet year	Drought
Germinate	2	0
Dormancy	1	1

## Additive fitness

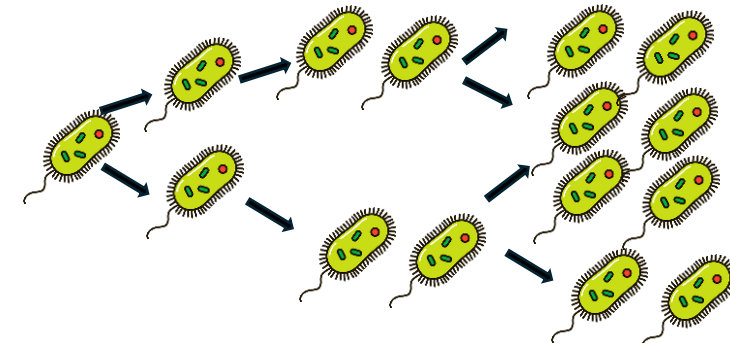
Fitness: 2 + 2 + 2 + 0 + 0 + 0 + 0 + 2 + 0 + 0 + 0 + 2 + 0 + 2 = 12



## Reproduction (geometric fitness)



Think of it as bacterial replication!  
It is not just a sum, it is a multiplication!



# If evolution is not «maximizing» short-term fitness, what is it «selecting for»?

	Wet year	Drought
Germinate	2	0
Dormancy	1	1

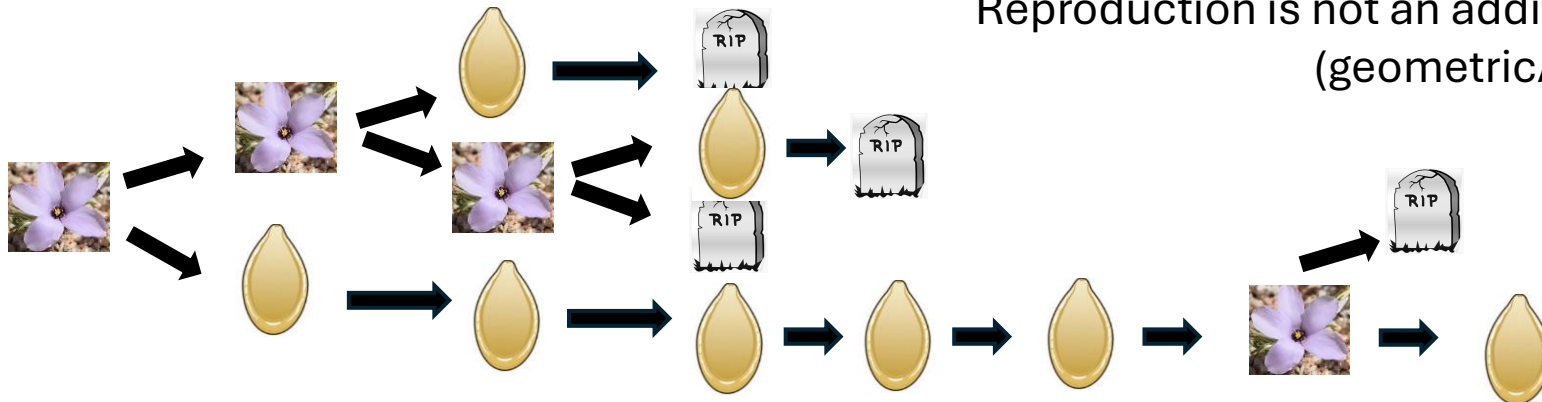
## Additive fitness

Fitness: 2 + 2 + 2 + 0 + 0 + 0 + 0 + 2 + 0 + 0 + 0 + 2 + 0 + 2 = 12



## Reproduction (geometric fitness)

Reproduction is not an additive process, but a **branching** process! (geometric/exponential process)!



Each offspring gives birth to more offspring



# Since reproduction is «exponential», natural selection in uncertain environments maximizes «geometric fitness»/minimize variance in fitness

- Additive fitness (e.g. In a single lifetime, one offspring seed lives, one dies), then fitness:

- Fitness:  $1+0=1$

One lives and one dies

- Fitness:  $\frac{1}{2}+\frac{1}{2}=1$

Both have 50% of surviving

Same additive fitness!

- Geometric fitness (e.g. offsprings are «over successive generations»):

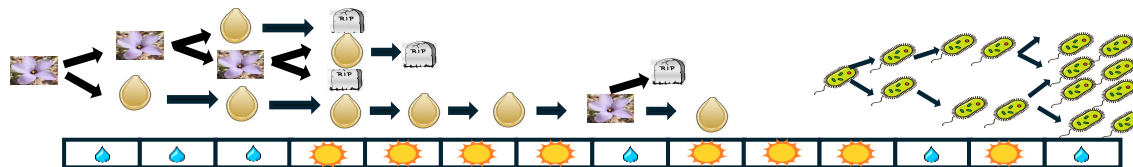
- Fitness:  $1*0=0$

One lives and one dies

- Fitness:  $\frac{1}{2}*\frac{1}{2}=1/4$

Both have 50% of surviving

The long term fitness is highest when reproduction is similar across generations (the variance is smallest)



Think of it as bacterial replication!  
It is not just a sum, it is a multiplication!

Since reproduction is «exponential», natural selection in uncertain environments maximizes «geometric fitness»/minimize variance in fitness

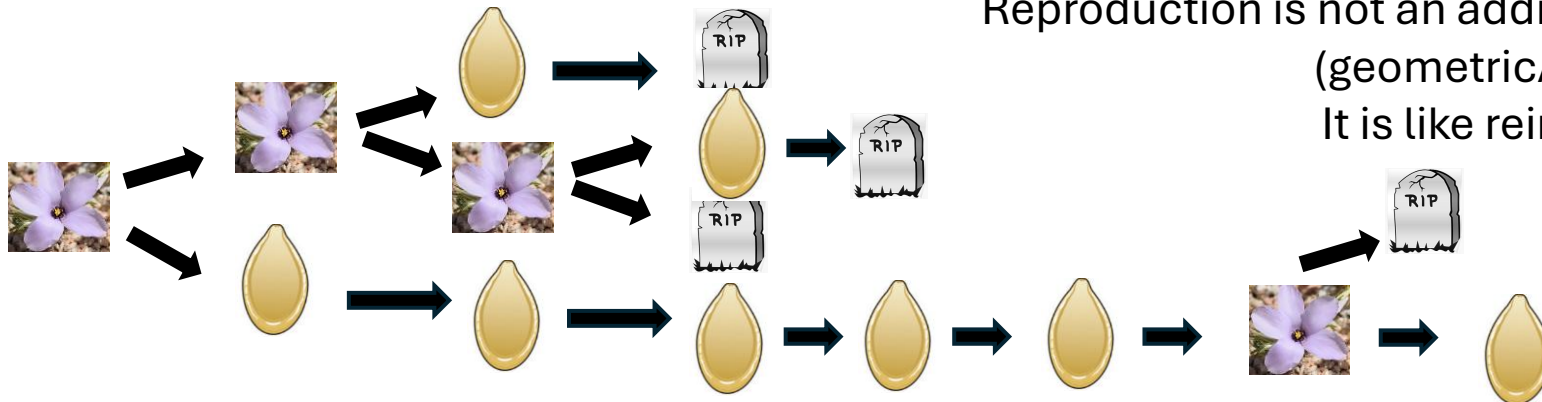
**Additive fitness**

Fitness: 2 + 2 + 2 + 0 + 0 + 0 + 0 + 2 + 0 + 0 + 0 + 2 + 0 + 2 = 12



**Reproduction (geometric fitness)**

Reproduction is not an additive process, but a branching process!  
(geometric/exponential process)!  
It is like reinvesting what earned!



# Since reproduction is «exponential», natural selection in uncertain environments maximizes «geometric fitness»/minimize variance in fitness

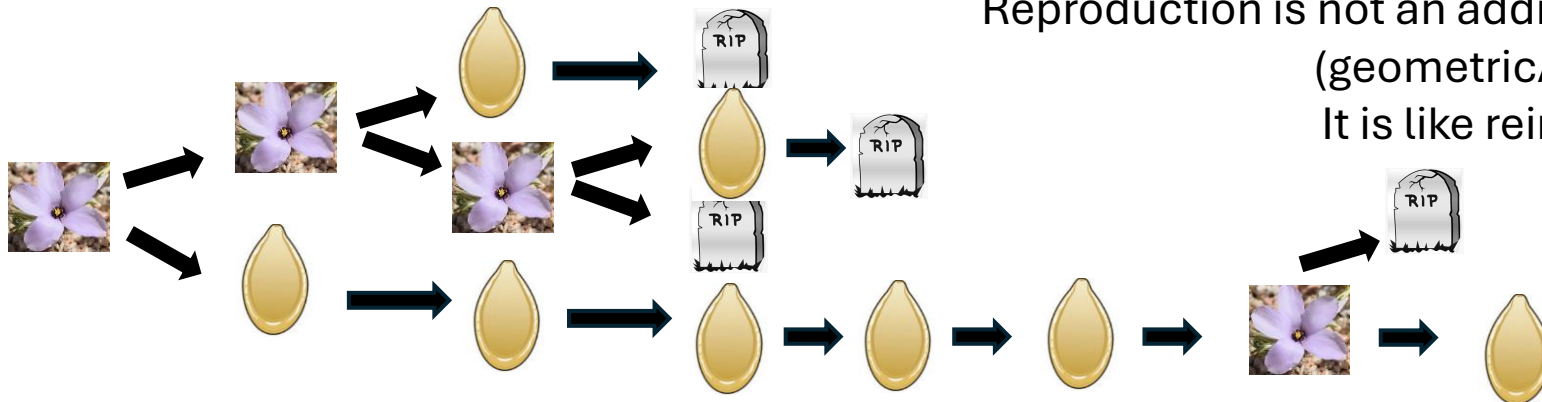
## Additive fitness

Fitness: 2 + 2 + 2 + 0 + 0 + 0 + 0 + 2 + 0 + 0 + 0 + 2 + 0 + 2 = 12



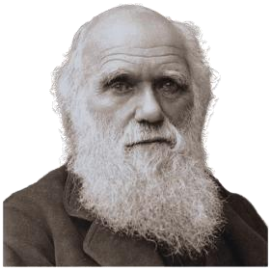
## Reproduction (geometric fitness)

Reproduction is not an additive process, but a branching process!  
(geometric/exponential process)!  
It is like reinvesting what earned!



# A Great Investor Is a Great Rejector

**SECTION I**  
**AVOID BIG RISKS**



*On the other hand, in some cases, as with the elephant and rhinoceros, none are destroyed by beasts of prey; even the tiger in India most rarely attacks a young elephant protected by its dam.*

*Charles Darwin, On the Origin of Species, chapter 3, "Struggle for Existence"*

## Buffett's Two Rules of Investing

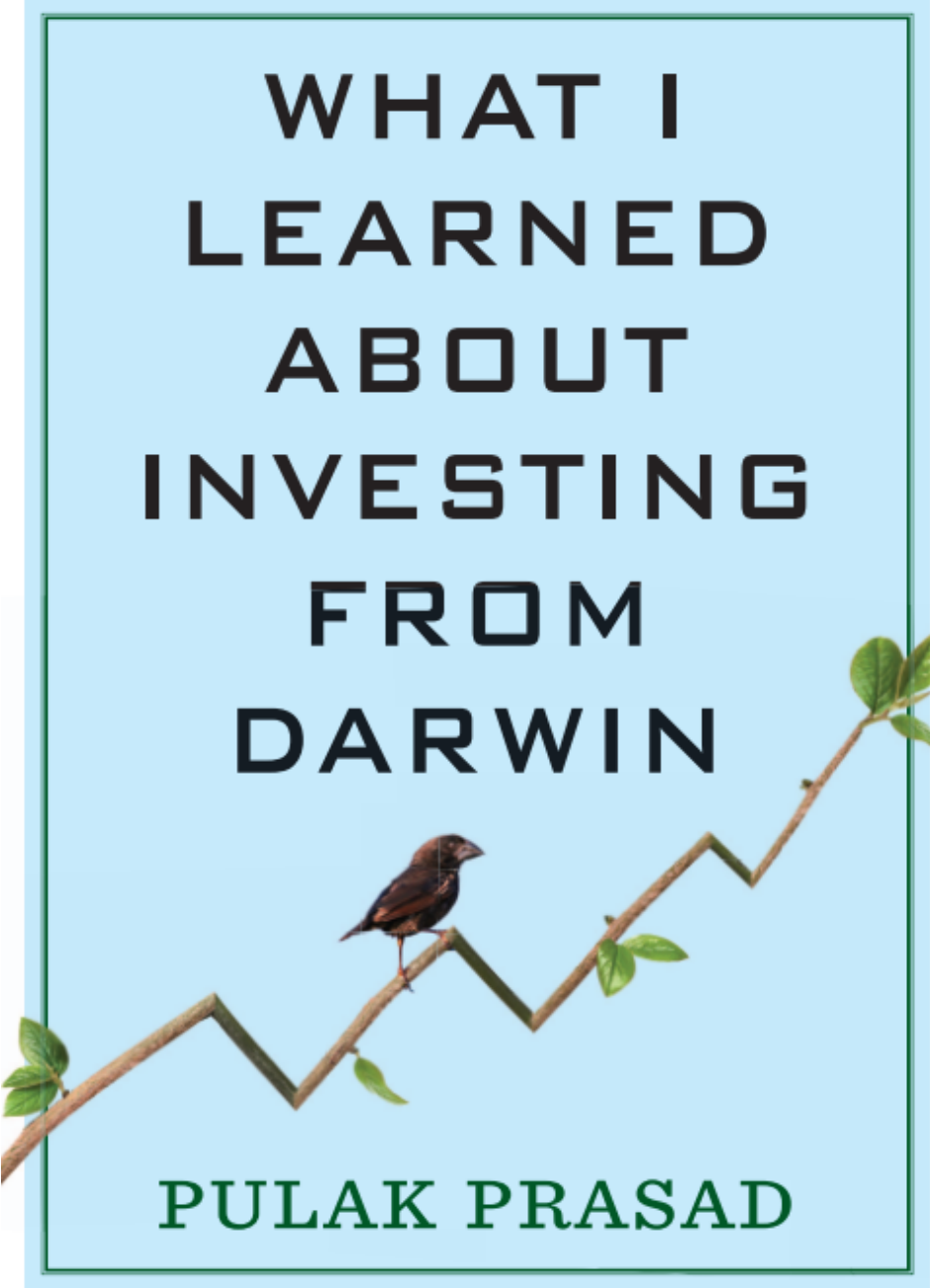
As one should expect, Warren Buffett figured out this lesson from evolutionary theory before almost everyone else. He famously coined his two rules of investing as follows:

- Rule number 1: Never lose money.
- Rule number 2: Never forget rule number 1.<sup>10</sup>



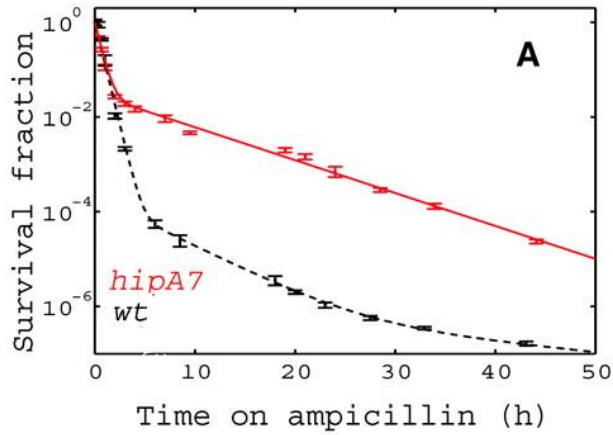
*In our view, it is folly to forgo buying shares in an outstanding business whose long-term future is predictable, because of short-term worries about an economy or a stock market that we know to be unpredictable. Why scrap an informed decision because of an uninformed guess?*

*Warren Buffett, annual letter to shareholders, 1994*

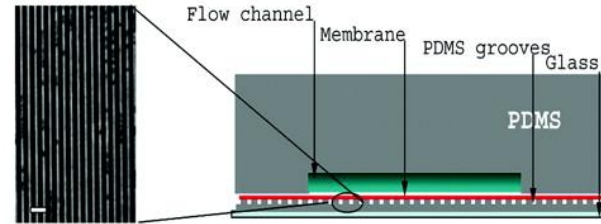


# Bacterial Persistence as a Phenotypic Switch

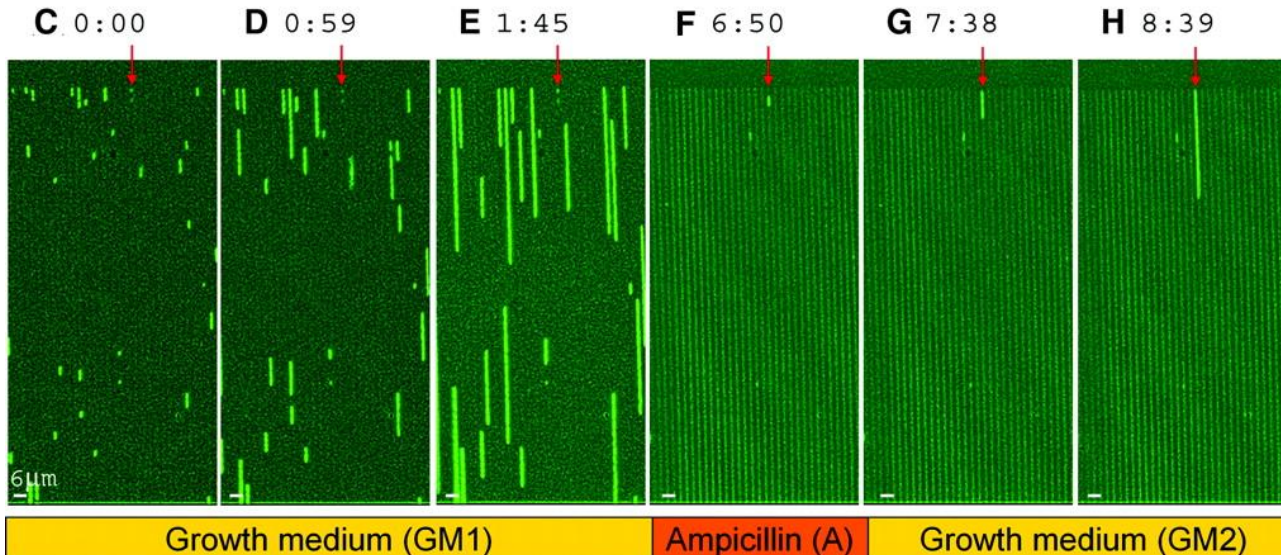
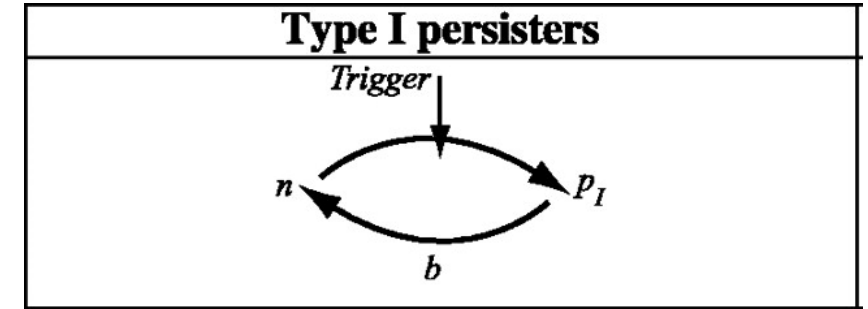
Nathalie Q. Balaban,<sup>1,2\*</sup> Jack Merrin,<sup>1</sup> Remy Chait,<sup>1</sup>  
Lukasz Kowalik,<sup>1</sup> Stanislas Leibler<sup>1</sup>



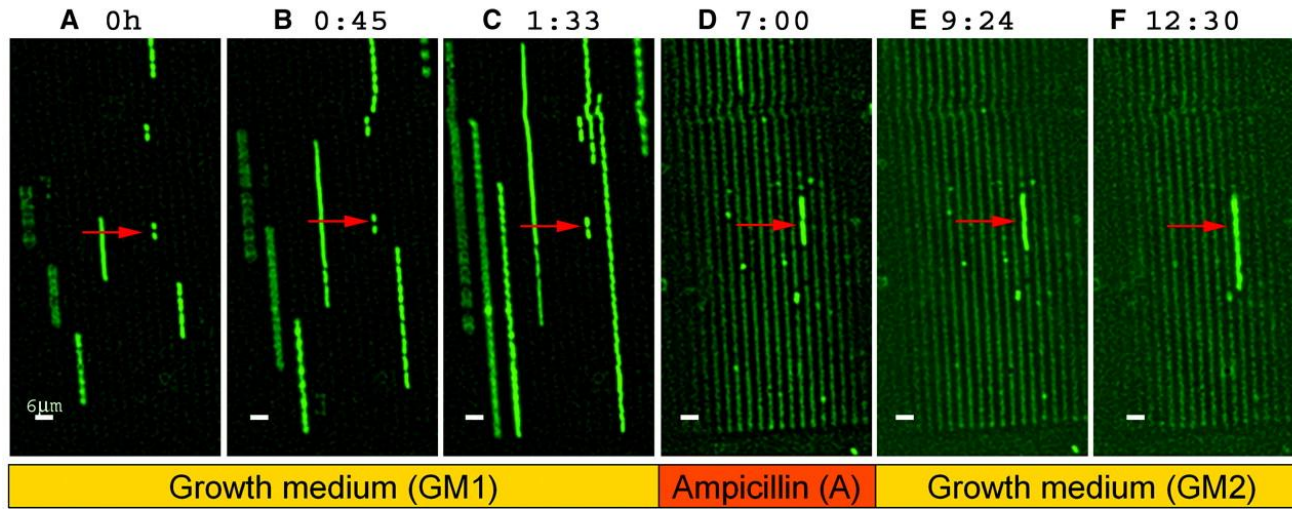
B Microfluidic device



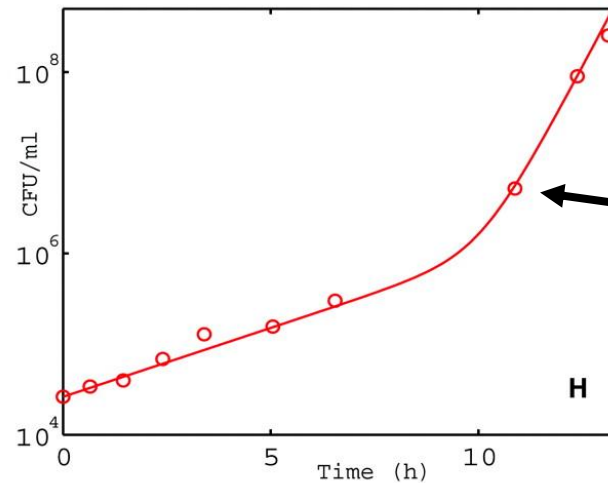
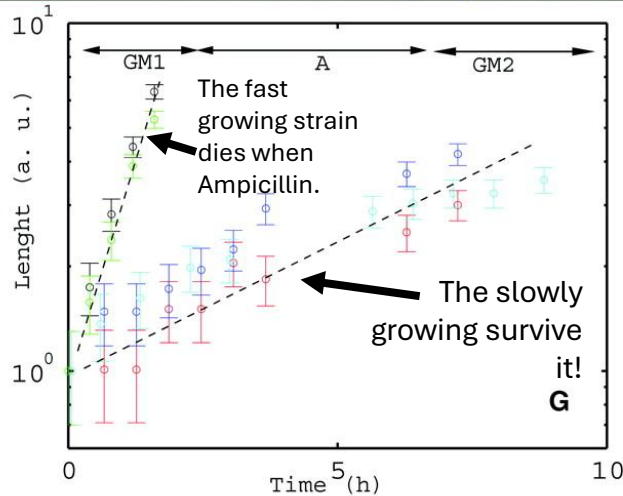
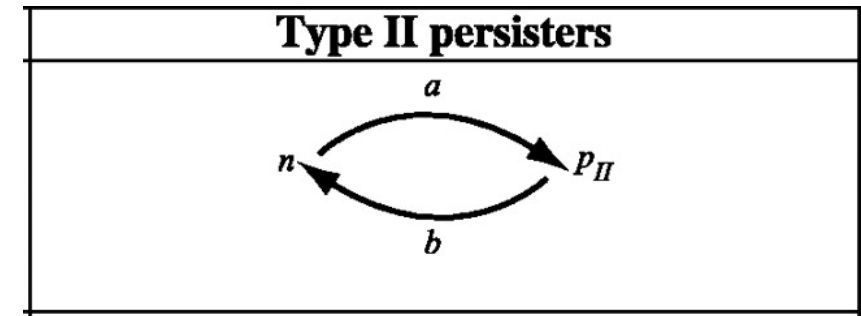
Type I switching (induced upon a trigger): *hipA7* mutant



# Bacterial resistance to stress and antibiotic also works through bet-hedging/persistent strains

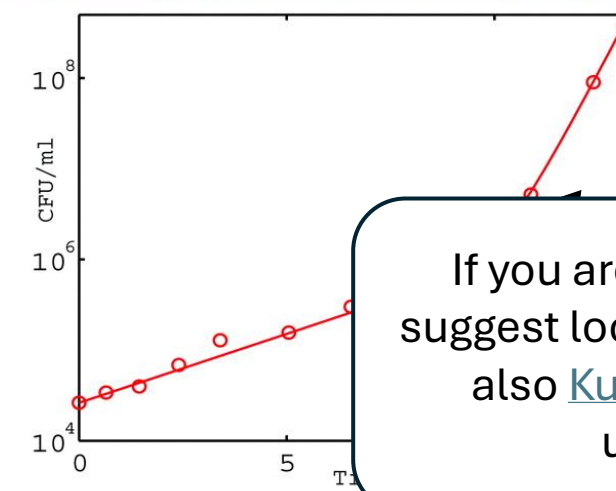
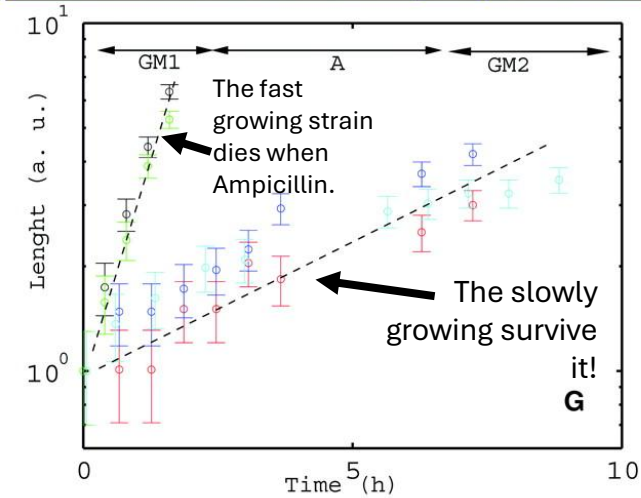
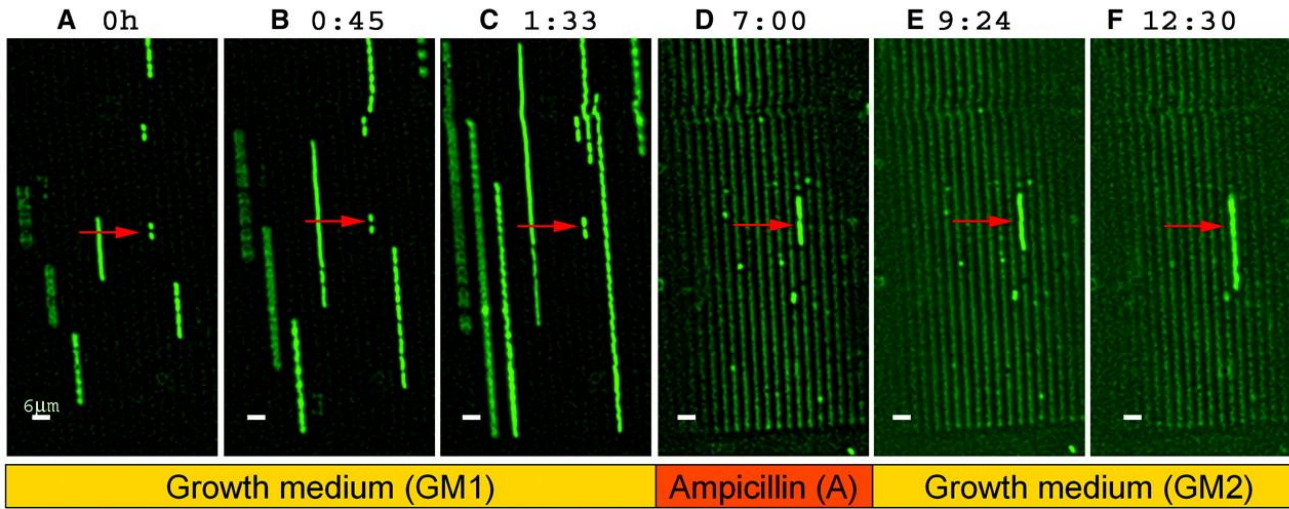


Type II switching (bet-hedging: slow growing resistant bacteria are constantly generated): *hipQ* mutant



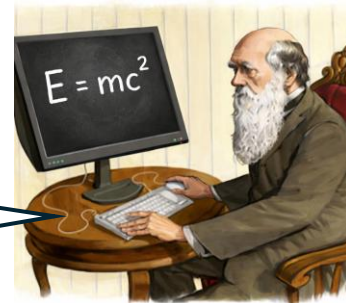
After exposure to Ampicillin the slowly growing strain speeds up growth again

# Bacterial resistance to stress and antibiotic also works through bet-hedging/persistent strains

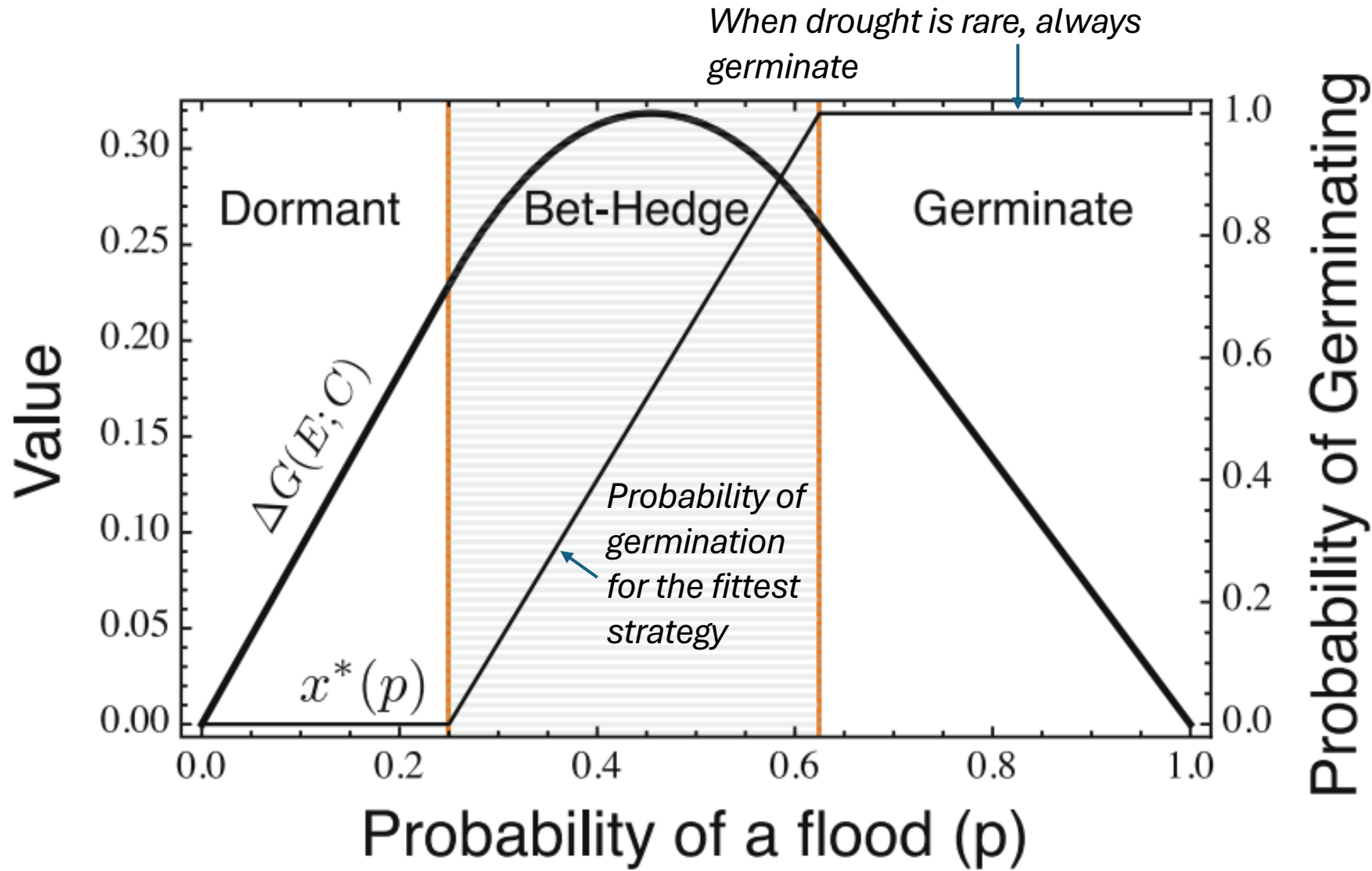


Type I persisters		Type II persisters	
$\begin{cases} \frac{dp_I}{dt} = -bp_I + \mu_p p_I \\ \frac{dn}{dt} = bp_I + \mu_n n \end{cases}$ Eq.(1)		$\begin{cases} \frac{dn}{dt} = -an + bp_{II} + \mu_n n \\ \frac{dp_{II}}{dt} = an - bp_{II} + \mu_p p_{II} \end{cases}$ Eq. (2)	
Estimated rates (units: hours <sup>-1</sup> )			
<i>hipA7</i> :	<i>wt</i> Type I subpopulation: $\mu_p - b = -0.05 \pm 0.01 (23)$	<i>wt</i> Type II subpopulation: $a = 1.2 \pm 0.2 \times 10^{-6}$ $b = 0.1 \pm 0.05$	<i>hipQ</i> $a = 1.0 \pm 0.2 \times 10^{-3}$ $10^{-7} < b < 10^{-4}$
$b = 0.07 \pm 0.01$			

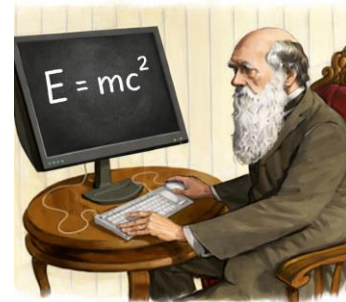
If you are curious about the model I suggest looking at the original paper and also [Kussel et al., 2005, Genetics](#), uploaded on Moodle



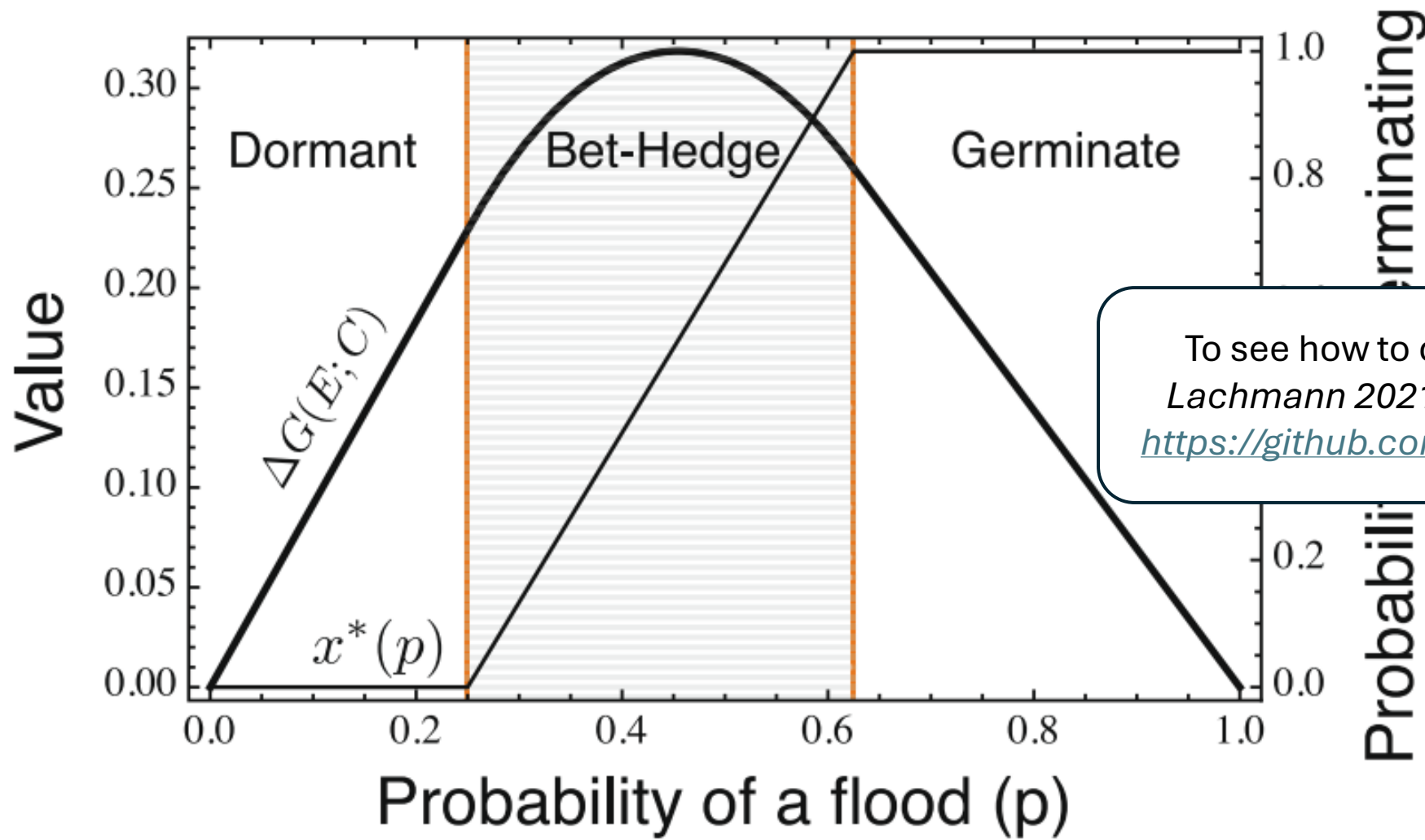
# When it is not a life or death situation, the probability of germinating is not exactly that of the wet-year



	Flood	Drought
Germinate	5	1
Dormant	2	2

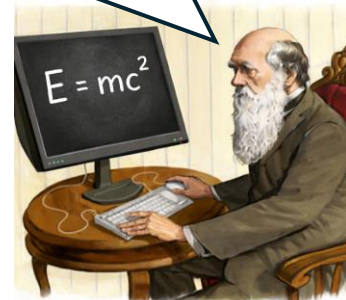


# When it is not a life or death situation, the probability of germinating is not exactly that of the wet-year

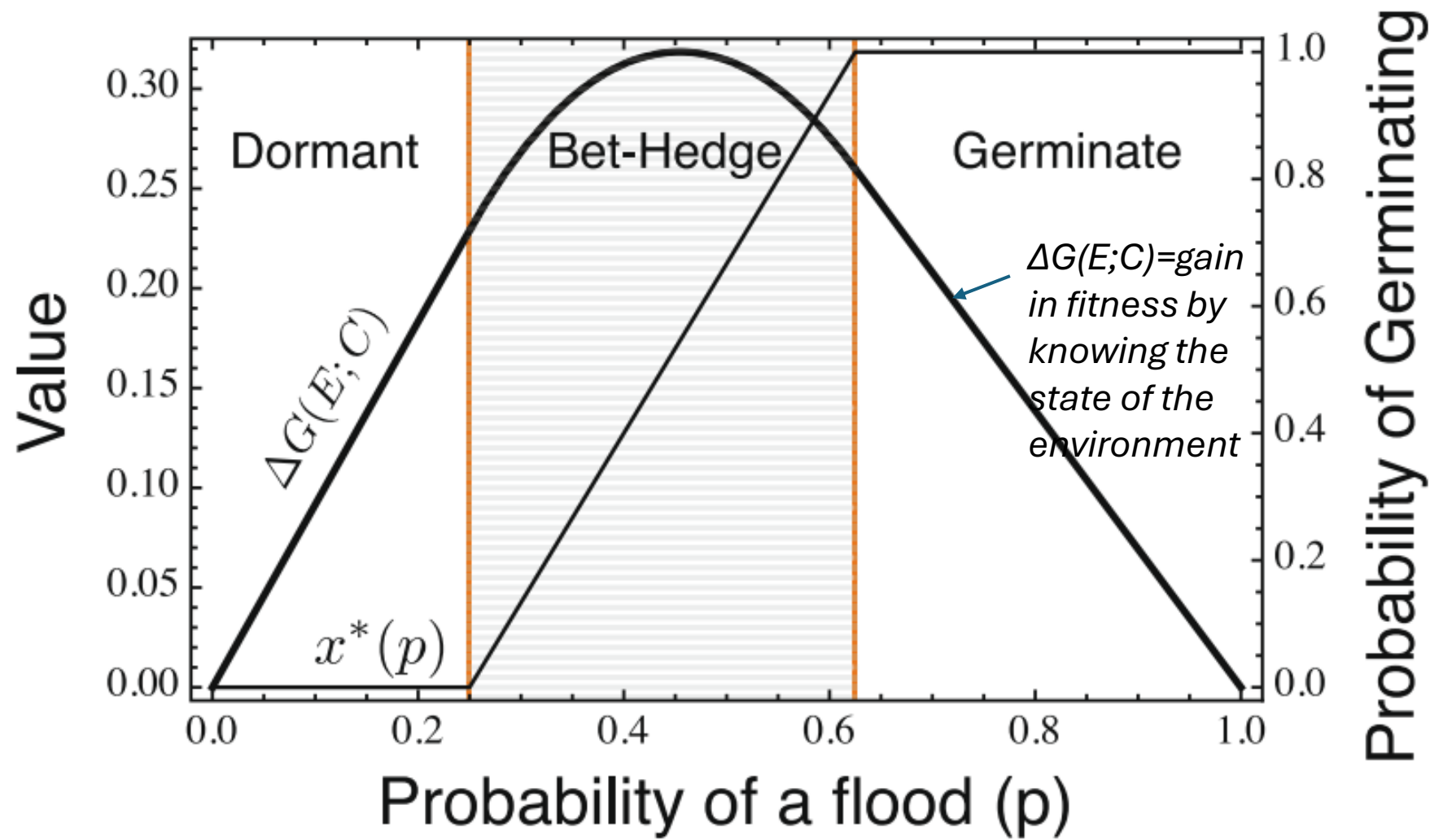


	Flood	Drought
Germinate	5	1
Dormant	2	2

To see how to calculate it, read *Mafessoni & Lachmann 2021, JTB* or its github for the code: [https://github.com/fabrimafe/fitness\\_value\\_cues](https://github.com/fabrimafe/fitness_value_cues)

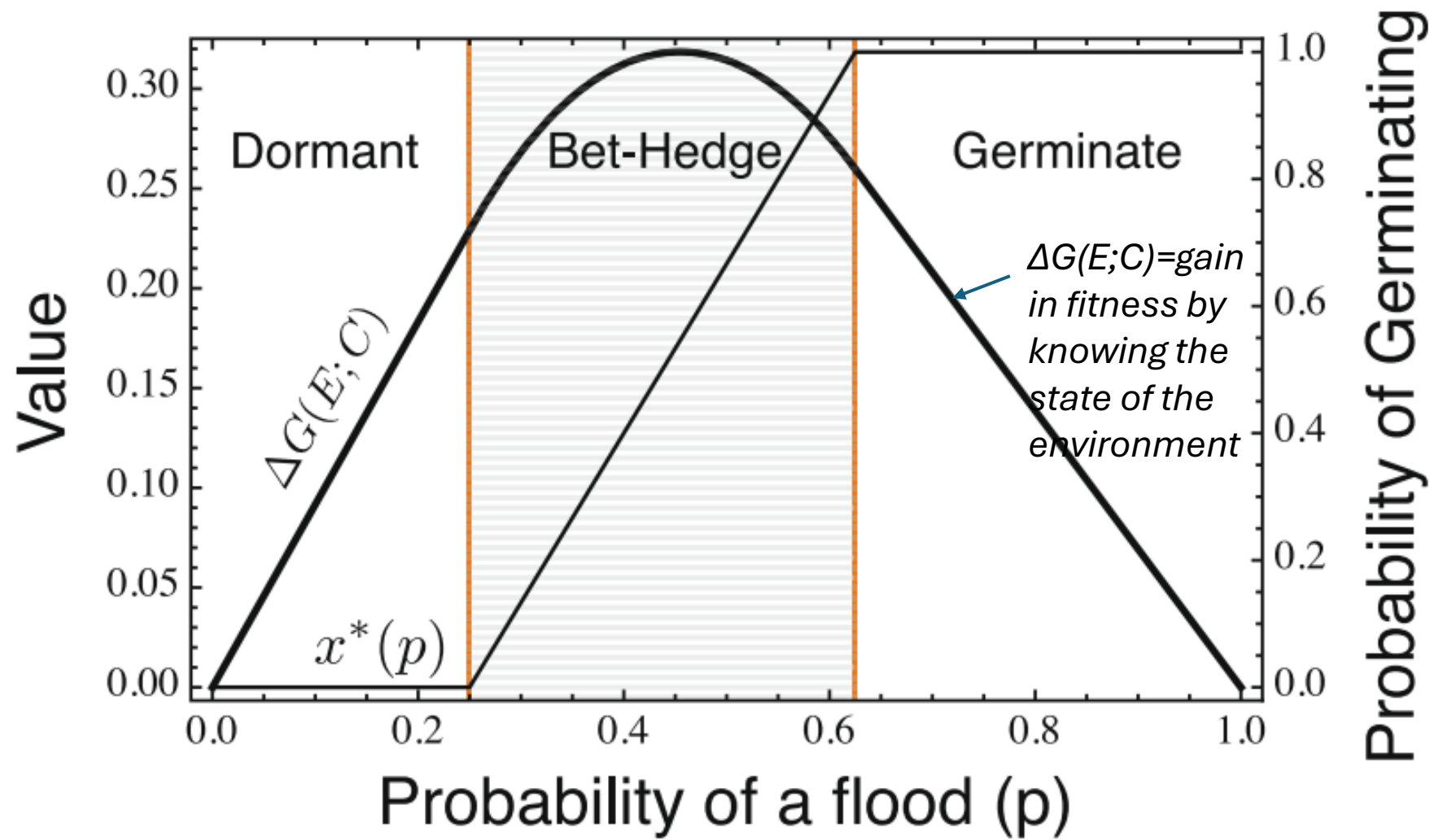


# Plasticity (using an informative cue) gives a benefit in terms of fitness



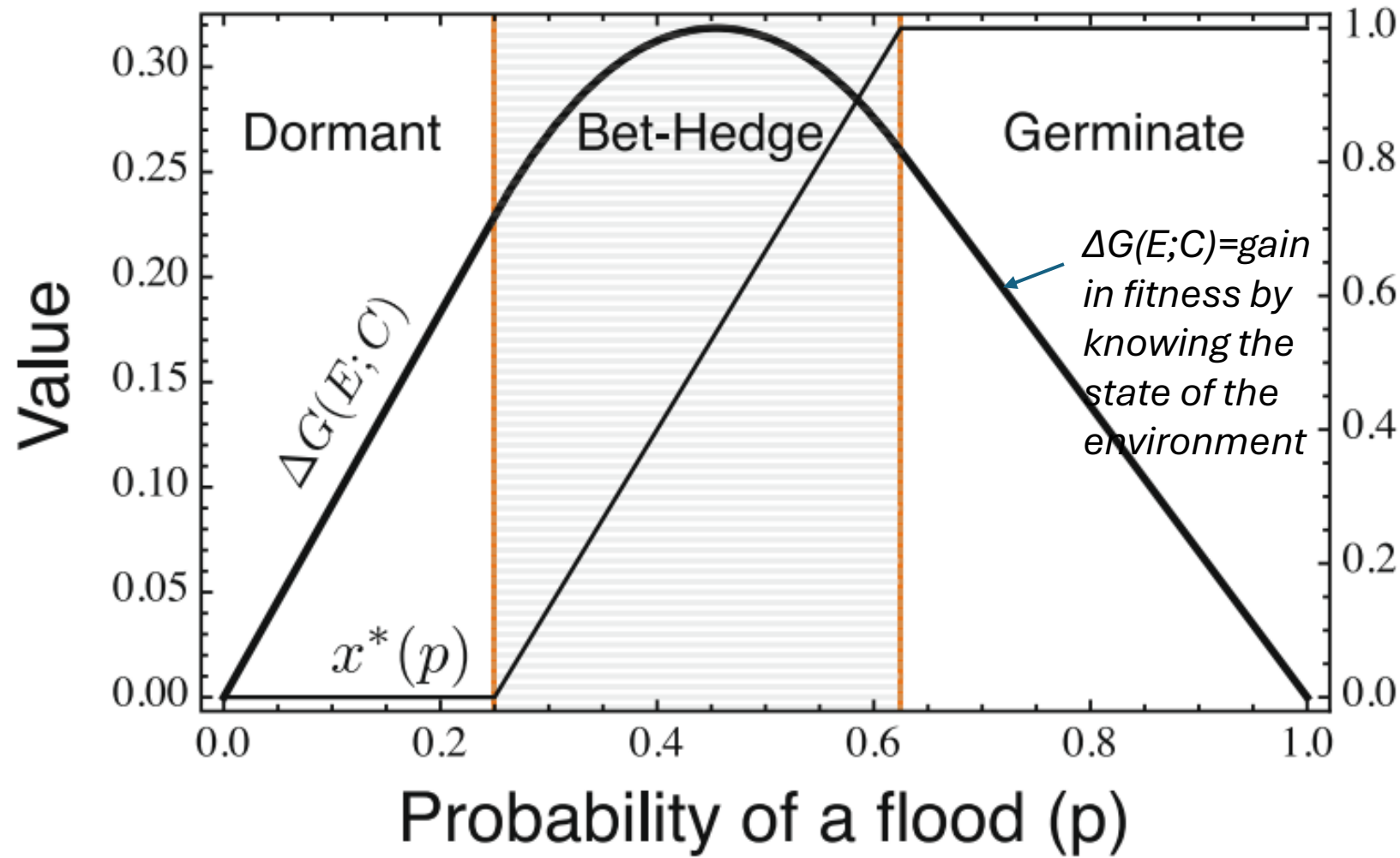
	Flood	Drought
Germinate	5	1
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	Flood	Drought
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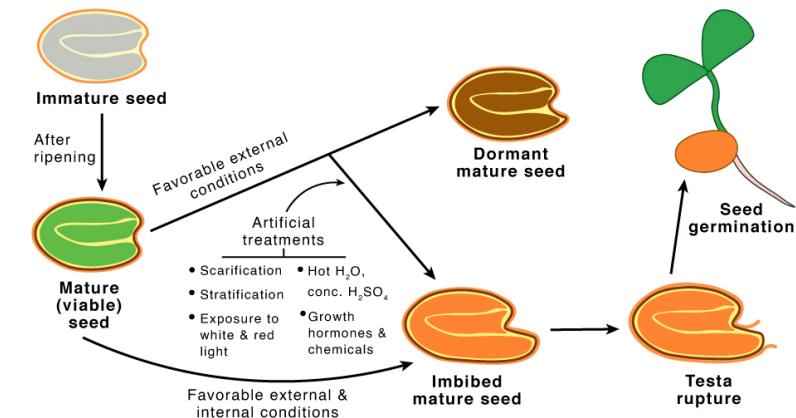


	Flood	Drought
<b>Germinate</b>	5	1
<b>Dormant</b>	2	2

of Germinating

This is how learning/plasticity evolves!

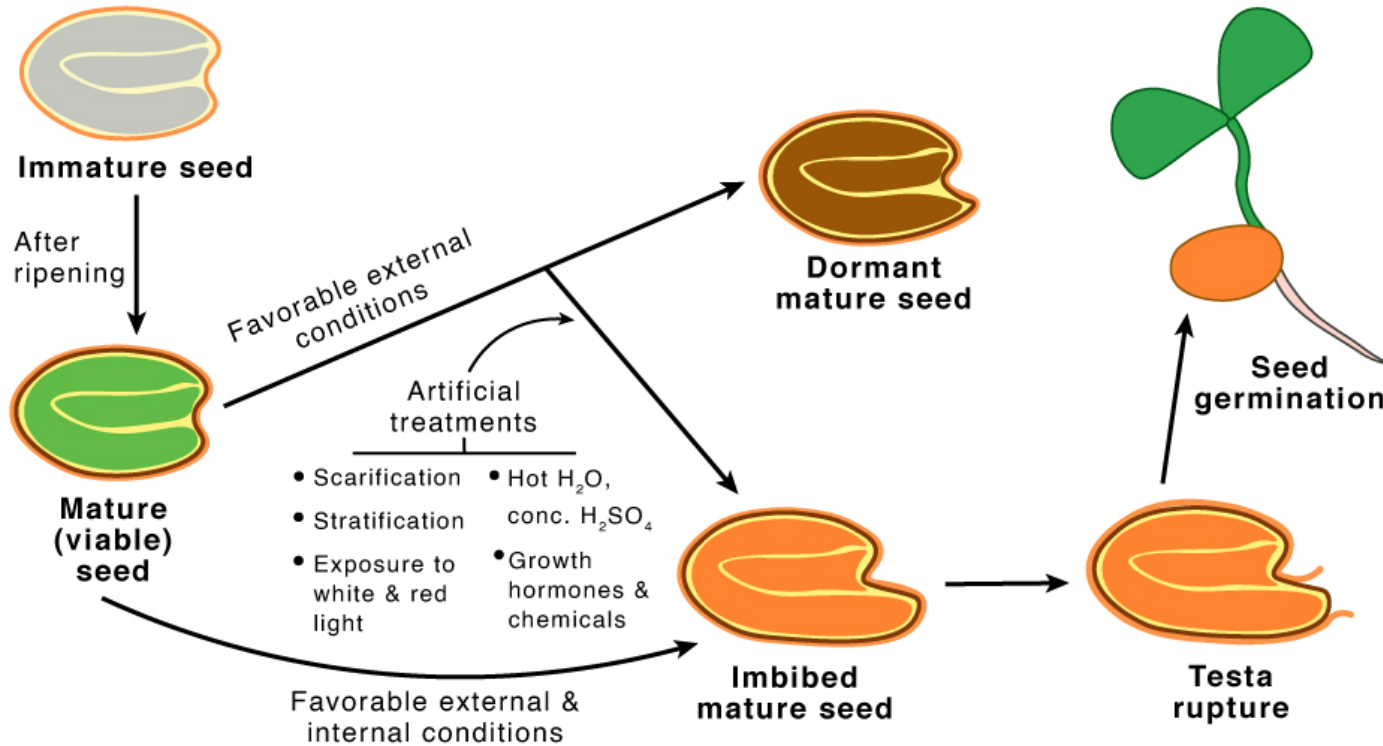
## Seed Dormancy



# Plasticity (using an informative cue) gives a benefit in terms of fitness

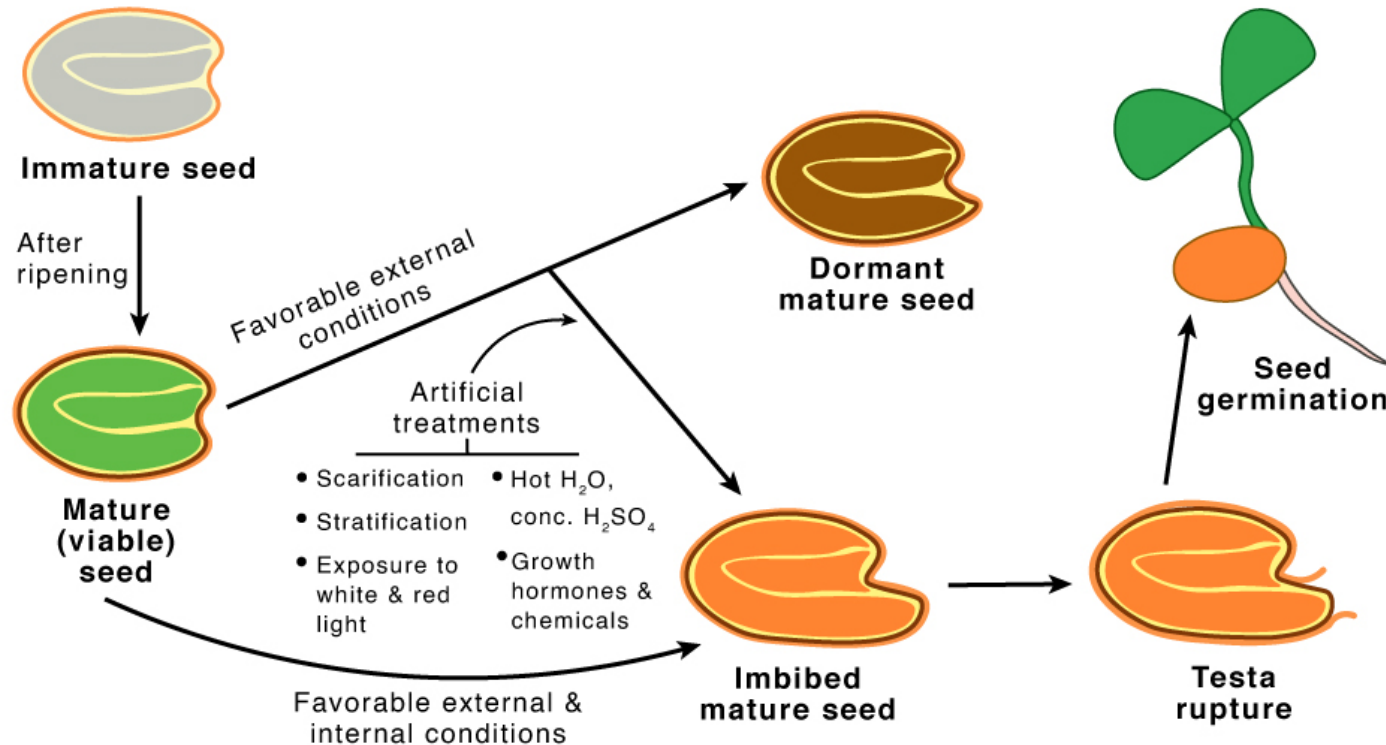
## Seed Dormancy

ScienceFacts.net



# Plasticity (using an informative cue) gives a benefit in terms of fitness

## Seed Dormancy



*So why desert plants cannot just sense water?*

### What seeds can detect:

Soil moisture *now*  
Temperature  
Sometimes duration of hydration

### What they cannot know:

Will it rain again next week?  
Will the soil stay moist long enough to reproduce?

This is a **prediction problem**, not just a detection problem

### It is a “false start” problem:

Scenario:

Rain falls → seeds detect water → germinate  
Soil dries quickly  
Seedlings die before reproducing

# The Origin and Evolution of Culture




Robert Boyd  
Peter J. Richerson

How does  
evolution shape  
this learning

# The evolution of social learning

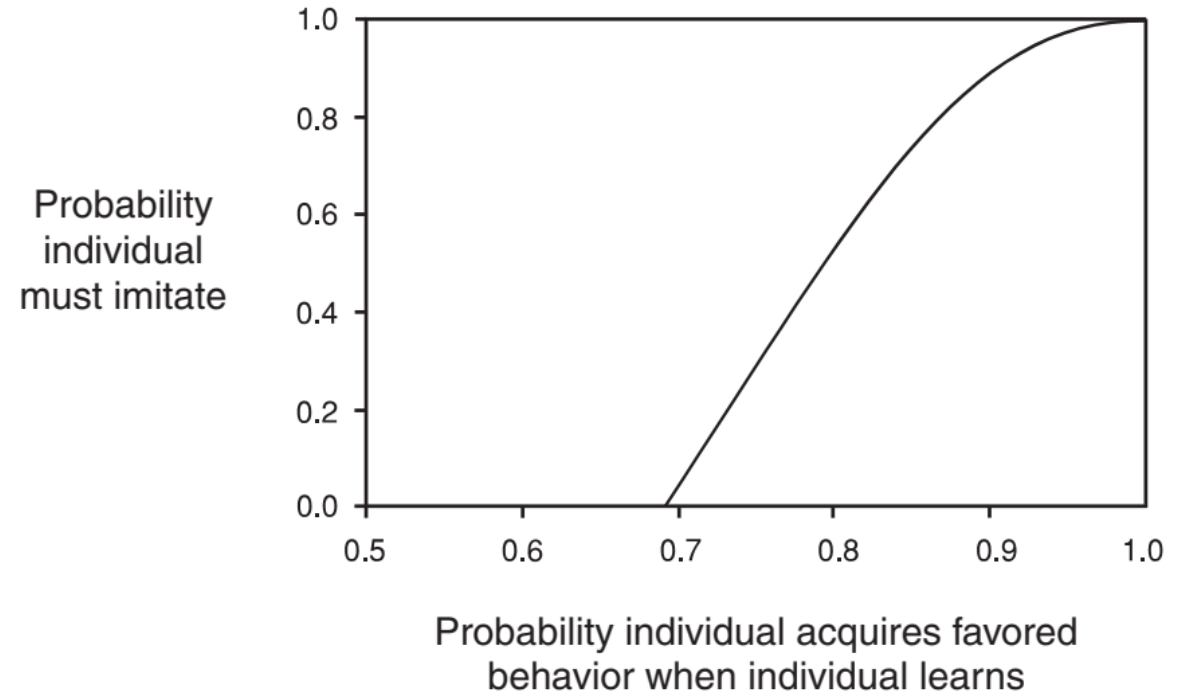
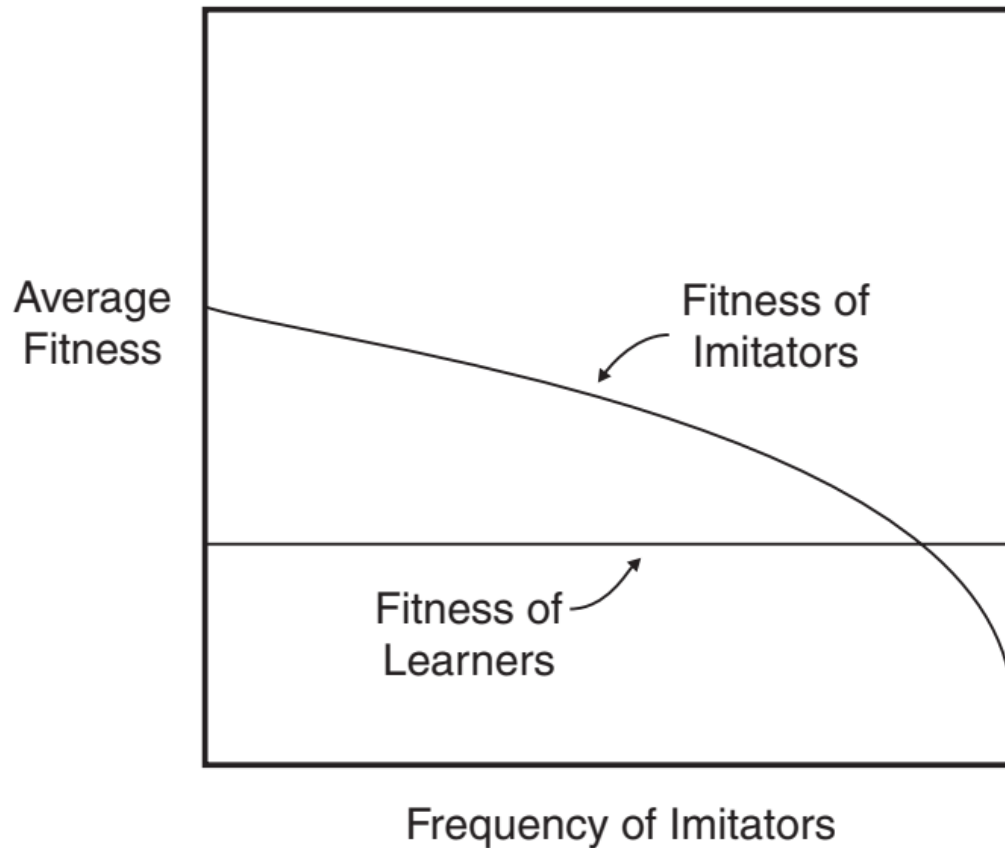
	Individual learning	Social learning
Individual learning	$sB - c$	$sB - c$
Social learning	$sB$	$bB$

- $s$ : accuracy of individual learning
- $B$ : benefit of using the correct behavior
- $c$ : cost of individual learning
- $b$ : probability that the model is using the right behavior

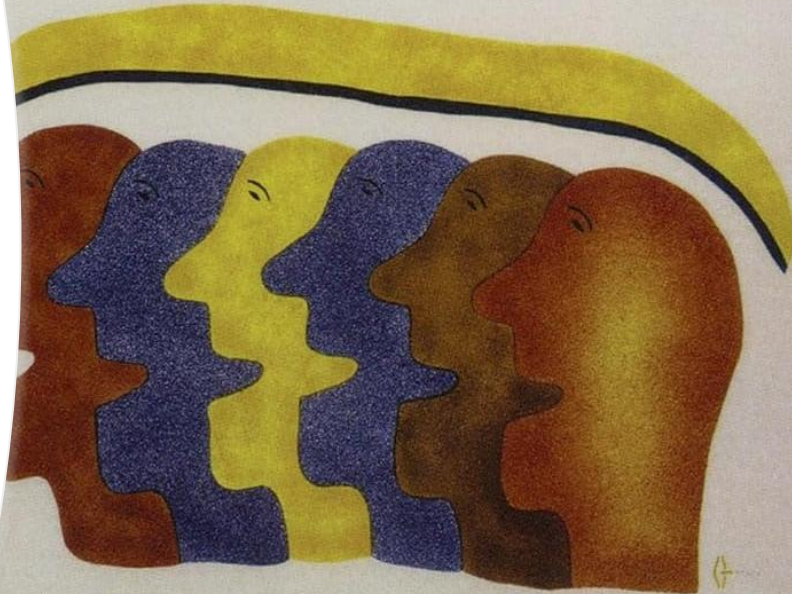


	Rain	Drought
Farming (or umbrella)	$B$	$0$
Herding (swimsuit)	$0$	$B$

# Social learning evolves until too many imitators prevent innovation



# The Origin and Evolution of Cultures



Robert Boyd  
Peter J. Richerson

## Individual-Based Models of Cultural Evolution

A Step-by-Step Guide Using R

Alberto Acerbi, Alex Mesoudi, and Marco Smolla

# Conformity bias



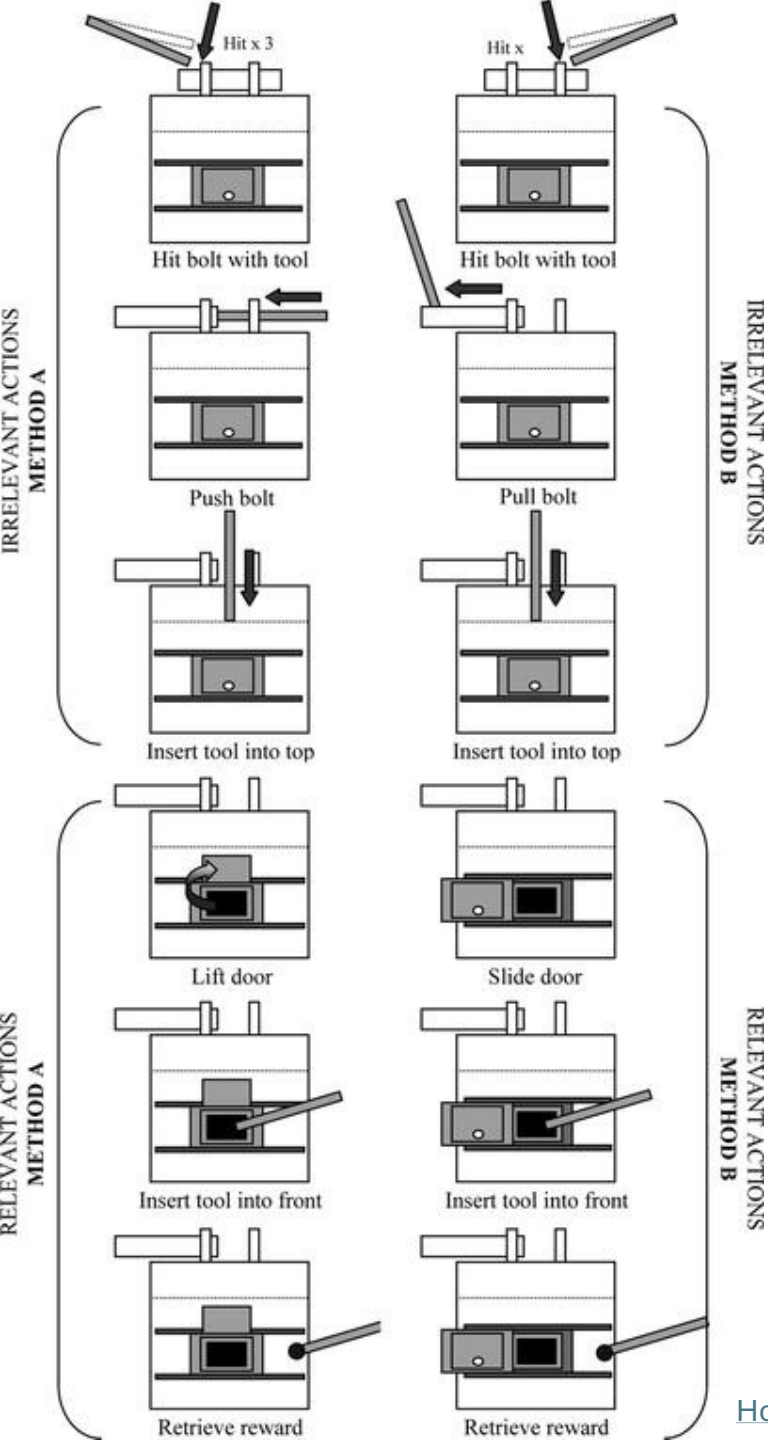
# Overimitation

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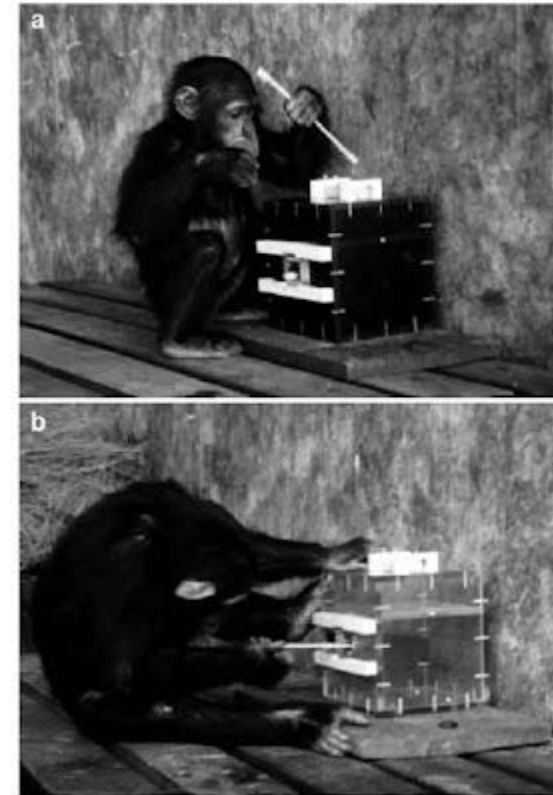
- “Humans don’t just copy what works — they copy *how things are done*.”
- More complex than just conformity – norms – but still a key component of our learning as children.



# Children «monkey» others much more than other primates!



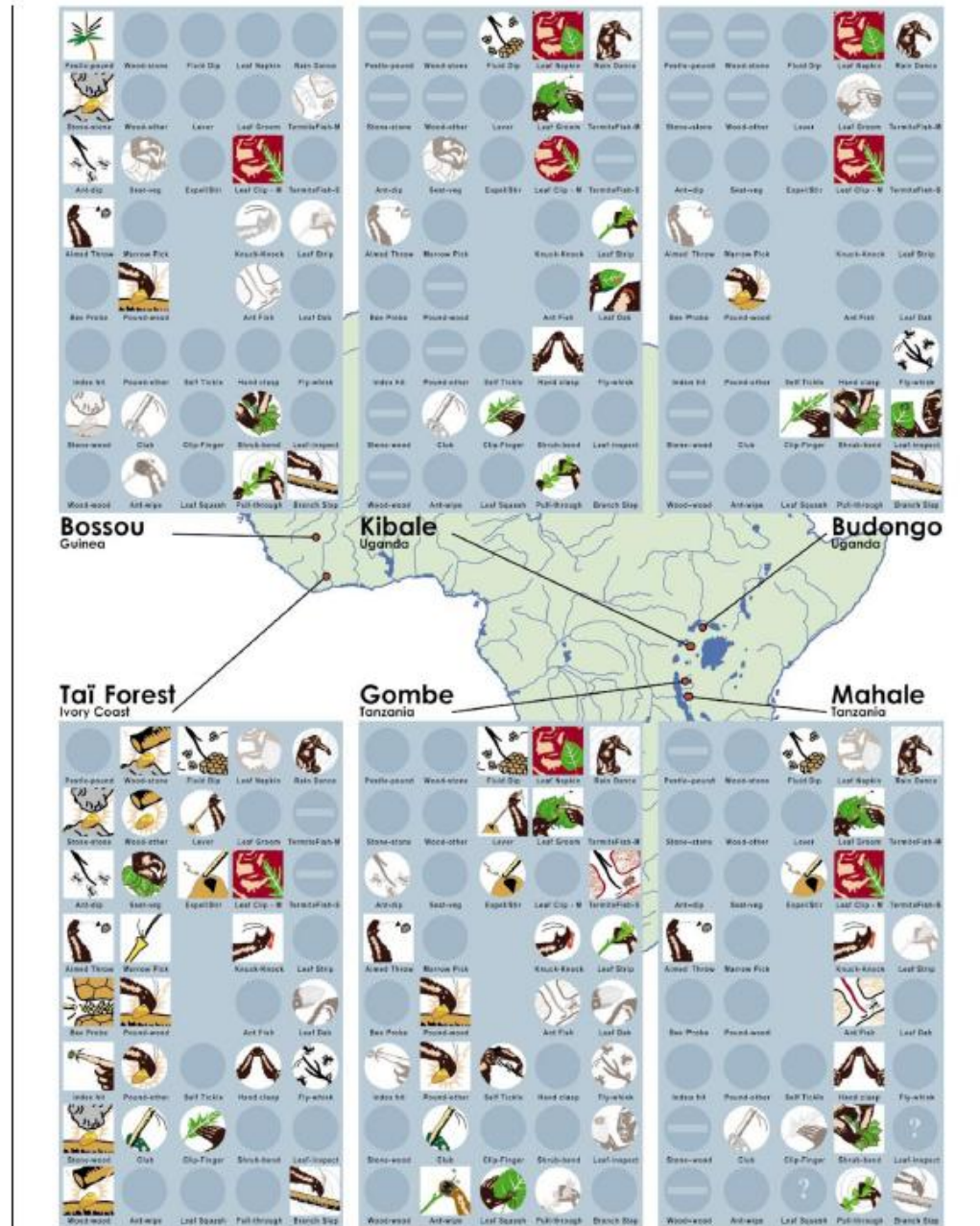
- “Humans don’t just copy what works — they copy *how things are done*.”
- Imitation and overimitations are more complex than just conformity – norms – but still a key component of our learning as children.
- Even chimpanzee do not truly imitate, even less overimitate



# Cultures in chimpanzees

A. Whiten<sup>a</sup>, J. Goodall<sup>†</sup>, W. C. McGrew<sup>†</sup>, T. Nishida<sup>§</sup>,  
V. Reynolds<sup>||</sup>, Y. Sugiyama<sup>¶</sup>, C. E. G. Tutin<sup>‡</sup>,  
R. W. Wrangham<sup>a\*</sup> & C. Boesch<sup>††</sup>

- Dozens of cultural behaviors differ between chimpanzee communities across Africa
- Evidence for culture in many other non-human primates (e.g. Capuchin monkeys for nut-cracking) and species, among which corvids, cetaceans, and many others
- No evidence for cumulative cultures (culture that stratifies through successive modifications) in non-human animals however – possibly due to the lack of faithful imitation/social transmission and cognitive biases like conformity bias



**Figure 1** Distribution of behaviour patterns from band D in Table 1 across six African study sites. Behaviours are arranged in the 5 × 8 arrays to cluster those behaviours customary or habitual at each site, with clusters for westerly sites on the left of the array and clusters for easterly sites on the right. The secondary Mahale site (K) is omitted. Colour icons, customary; circular icons, habitual; monochrome icons, present; clear, absent; horizontal bar, absent with ecological explanation; question mark, answer uncertain.

# Conclusion

- Environmental change can be abrupt, leaving little space for natural selection and a lot to stochastic effects
- In presence of environmental uncertainty maximizing short-term fitness is not necessarily the best strategy, while it is often convenient to hedge one's bets
- Environmental uncertainty promotes the evolution of learning and plasticity
- Evolution shapes the types of learning/plasticity which will evolve, shaping cognition and culture through learning mechanisms and cognitive biases, such as conformity bias and overimitation
- Culture is not uniquely human, while evidence of cumulative culture is scarce in other species