



**UNIVERSITY  
OF TRIESTE**



DIPARTIMENTO DI  
SCIENZE DELLA VITA

# Research group "Basic and applied Cognition"

Principal investigator Prof. Mauro Murgia

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Alberto Mariconda and Stefano Pileggi

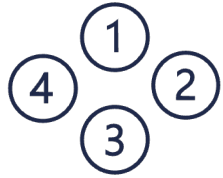
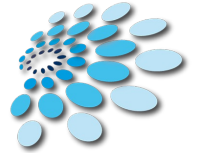
PhD Program in Neural and Cognitive Sciences

Department of Life Sciences

University of Trieste



# Main lines of research



- Spatial associations for symbolic and non-symbolic quantities (also using eye-tracking)



- Perceptual-cognitive processes in sports



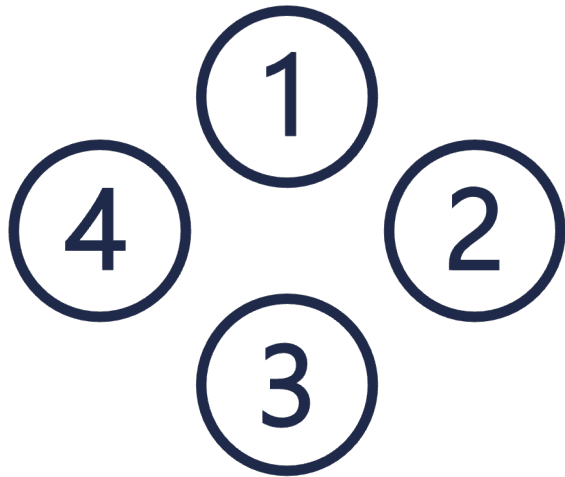
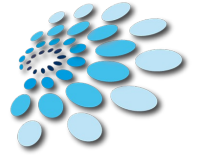
- Perceptual-cognitive processes and motor rehabilitation in Parkinson's disease



- Smartphone and cognitive processes



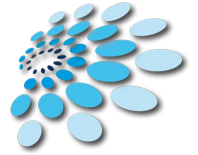
Line of research



**Spatial associations for symbolic  
and non-symbolic quantities**



# Spatial-Numerical Association of Response Codes (SNARC) effect



## The SNARC effect:

A spatial-numerical association emerges when judging the magnitude of numbers using lateralized keys (Dehaene, Bossini, & Giraux, 1993)



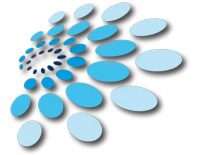
Faster responses  
to small numbers  
with the left key



Faster responses  
to large numbers  
with the right key



# Spatial-Numerical Association of Response Codes (SNARC) effect



Existence of a **mental number line** oriented from left to right with small numbers on the left (e.g. 1 and 2) and large numbers on the right (e.g. 8 and 9)

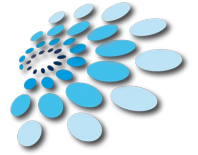
1 2 3 4 5 6 7 8 9



**Mental "Number Line" (MNL)**  
(Restle, 1970)

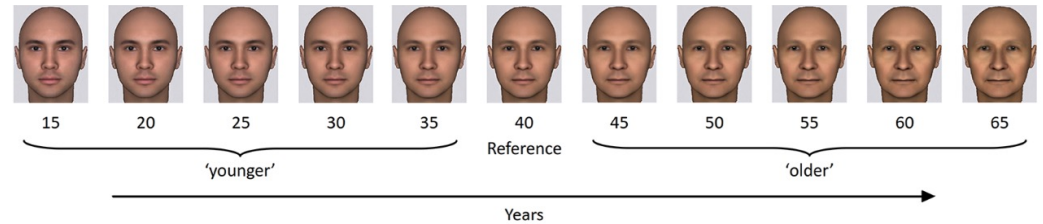


# Spatial-Numerical Association of Response Codes (SNARC) effect



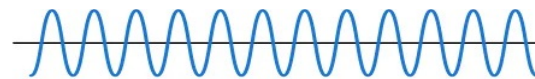
## SNARC-like effect:

Similar to numbers, other non-numerical domains are spatially coded and elicit similar effects, which are known as SNARC-like effects.



**Face age** (Dalmaso et al. 2023)

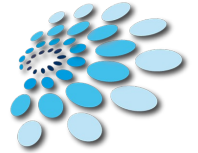
120 Bpm



**Music tempo** (Mariconda et al., 2024)



# Our publications



**scientific** reports

OPEN

## A systematic investigation reveals that Ishihara et al.'s (2008) STEARC effect only emerges when time is directly assessed

Alberto Mariconda<sup>1,4</sup>, Valter Prpic<sup>2,3,4</sup>, Serena Mingolo<sup>1</sup>, Fabrizio Sors<sup>1</sup>, Tiziano Agostini<sup>1</sup> & Mauro Murgia<sup>1,4</sup>



**COGNITIVE SCIENCE**  
A Multidisciplinary Journal



Cognitive Science 47 (2023) e13374  
© 2023 The Authors. *Cognitive Science* published by Wiley Periodicals LLC on behalf of Cognitive Science Society (CSS).  
ISSN: 1551-6709 online  
DOI: 10.1111/cogs.13374

## Face Age is Mapped Into Three-Dimensional Space

Mario Dalmaso,<sup>a</sup> Stefano Pileggi,<sup>a</sup> Michele Vicovaro<sup>b</sup>

<sup>a</sup>Department of Developmental and Social Psychology, University of Padova  
<sup>b</sup>Department of General Psychology, University of Padova

Received 9 June 2023; received in revised form 28 September 2023; accepted 16 October 2023



## SNARC-like effect for tempo is consistent for fast and full tempo ranges but still controversial for slow tempo range

Alberto Mariconda<sup>1,\*</sup>, Mauro Murgia<sup>1</sup>, Matteo De Tommaso<sup>2</sup>, Tiziano Agostini<sup>1</sup> and Valter Prpic<sup>3,4,\*</sup>

<sup>1</sup>Department of Life Sciences, University of Trieste, Trieste, Italy

<sup>2</sup>Department of Psychology, University of Milan, Bicocca, Milano, Italy

<sup>3</sup>Department of Philosophy, University of Bologna, Bologna, Italy

<sup>4</sup>Institute for Psychological Sciences, De Montfort University, Leicester, United Kingdom

\*These authors contributed equally to this work.

Psychological Research (2025) 89:76  
<https://doi.org/10.1007/s00426-025-02101-8>

RESEARCH

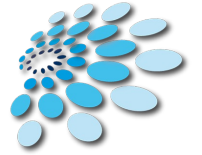


## Unravelling the small number bias: the role of pseudoneglect and frequency of use in random number generation

Serena Mingolo<sup>1,2</sup>, Valter Prpic<sup>3,4</sup>, Alberto Mariconda<sup>2</sup>, Tiziano Agostini<sup>2</sup>, Mauro Murgia<sup>2</sup>



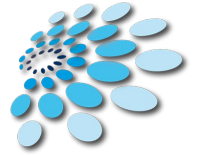
Line of research



**Perceptual-cognitive processes  
in sports**



# Cognitive processes and sports

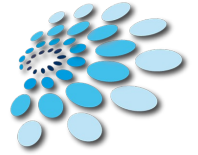


- Experimental psychology to study the cognitive processes of athletes
- Four main skills:
  - Perception and attention
  - Decision-making
  - Motor control
  - Learning and memory





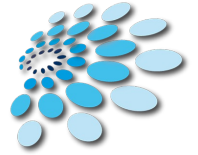
# Cognitive processes and sports



- Footballers during match:
  - Perception and attention (e.g. observing the position of opponents; focusing on the movement of a partner)
  - Decision-making (e.g. kicking to the right or left)
  - Motor control (e.g. adjusting the direction and speed of the movement leading to a pass)
  - Learning and memory (e.g. learning new movements; remembering the coach's schemes)



# Cognitive processes and sports



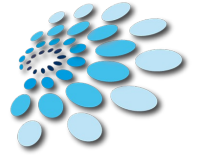
Why studying these cognitive processes in sport? For two main reason:

1. To develop training to improve performance of athletes
2. To assess their abilities

*Example of visual perception and sport:*

Goalkeeper VS penalty taker





# Our publications

European Journal of Sport Science, 2021  
Vol. 21, No. 12, 1597–1605, <https://doi.org/10.1080/17461391.2020.1845814>



## ORIGINAL ARTICLE

### The sound of silence in association football: Home advantage and referee bias decrease in matches played without spectators

FABRIZIO SORS <sup>1,2†</sup>, MICHELE GRASSI <sup>2</sup>, TIZIANO AGOSTINI <sup>2</sup>, & MAURO MURGIA <sup>2†</sup>

<sup>1</sup>Department of Medicine, Surgery and Health Sciences, University of Trieste, Trieste, Italy & <sup>2</sup>Department of Life Sciences, University of Trieste, Trieste, Italy

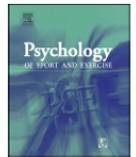


Psychology of Sport and Exercise 15 (2014) 642–648

Contents lists available at ScienceDirect

## Psychology of Sport and Exercise

journal homepage: [www.elsevier.com/locate/psychsport](http://www.elsevier.com/locate/psychsport)



### Using perceptual home-training to improve anticipation skills of soccer goalkeepers

Mauro Murgia <sup>a, b, \*</sup>, Fabrizio Sors <sup>a</sup>, Alessandro Franco Muroli <sup>a</sup>, Iliana Santoro <sup>a</sup>, Valter Prpic <sup>a</sup>, Alessandra Galmonte <sup>c</sup>, Tiziano Agostini <sup>a</sup>

<sup>a</sup> University of Trieste, Department of Life Sciences, Italy

<sup>b</sup> University of Cagliari, Department of Pedagogy, Psychology, Philosophy, Italy

<sup>c</sup> University of Verona, Department of Neurological and Movement Sciences, Italy



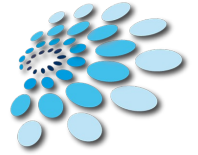
### A complete season with attendance restrictions confirms the relevant contribution of spectators to home advantage and referee bias in association football

Fabrizio Sors, Michele Grassi, Tiziano Agostini and Mauro Murgia

Department of Life Sciences, University of Trieste, Trieste, Italy



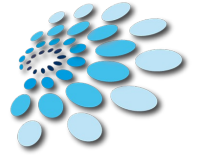
Line of research



**Perceptual-cognitive processes and  
motor rehabilitation in Parkinson's  
disease**



# Relationship between perception and movement disturbances

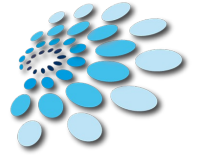


Studies conducted on:

1. The rhythmic auditory stimulation and its influence on motor rehabilitation of people affected by Parkinson's disease (e.g. using a metronome)
2. The influence of physical activity on gait patterns and on the role of evaluation settings on quantitative assessment of gait.
3. The perception of visual illusions by people with Parkinson's disease.

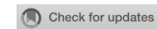


# Our publications



## The Use of Footstep Sounds as Rhythmic Auditory Stimulation for Gait Rehabilitation in Parkinson's Disease: A Randomized Controlled Trial

Mauro Murgia<sup>1,2\*</sup>, Roberta Pili<sup>3</sup>, Federica Corona<sup>4</sup>, Fabrizio Sors<sup>1</sup>, Tiziano A. Agostini<sup>1</sup>, Paolo Bernardis<sup>1</sup>, Carlo Casula<sup>3</sup>, Giovanni Cossu<sup>3</sup>, Marco Guicciardi<sup>2</sup> and Massimiliano Pau<sup>4</sup>



### OPEN ACCESS

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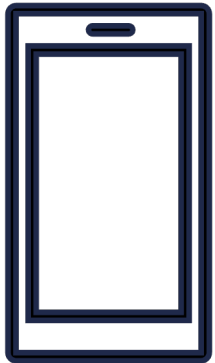
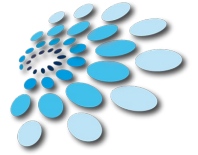
CITATION  
Cucca A, Manara CV, Catalan M, Liccari M,

## Using illusions to understand hallucinations: differences in perceptual performances on illusory figures may underscore specific visuoperceptual impairments in Parkinson's disease

Alberto Cucca<sup>1,2\*</sup>, Claudia Virginia Manara<sup>1</sup>, Mauro Catalan<sup>3</sup>, Marco Liccari<sup>3</sup>, Lucia Antonutti<sup>3</sup>, Tiziana Maria Isabella Lombardo<sup>3</sup>, Valentina Cenacchi<sup>3</sup>, Sophie Rangan<sup>3</sup>, Serena Mingolo<sup>1</sup>, Carmelo Crisafulli<sup>4</sup>, Franca Dore<sup>4</sup>, Mauro Murgia<sup>1</sup>, Tiziano Agostini<sup>1</sup> and Paolo Manganotti<sup>3</sup>



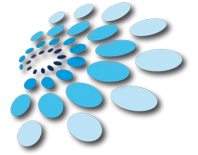
Line of research



**Smartphone and cognitive processes**



# Smartphone and cognitive processes



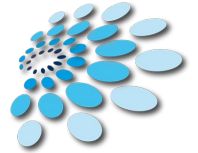
Smartphone use can interfere with:

- Attention
- Working memory
- Reward
- Executive functions

*Brain drain effect* → the mere presence of the smartphone seems to interfere with cognitive performance (Ward et al.,2017).



# Our publications



Computers in Human Behavior Reports 14 (2024) 100428



Contents lists available at ScienceDirect

## Computers in Human Behavior Reports

journal homepage: [www.sciencedirect.com/journal/computers-in-human-behavior-reports](http://www.sciencedirect.com/journal/computers-in-human-behavior-reports)



### The abstinence from smartphone scale (ABSS-10): Psychometric properties and practical utility

Claudia Virginia Manara<sup>a,1</sup>, Serena Mingolo<sup>b,1</sup>, Michele Grassi<sup>a,\*\*</sup>, Fabrizio Sors<sup>a</sup>, Valter Prpic<sup>c,d</sup>, Tiziano Agostini<sup>a</sup>, Mauro Murgia<sup>a,\*</sup>

<sup>a</sup> Department of Life Sciences, University of Trieste, Trieste, Italy

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<sup>c</sup> Department of Philosophy and Communication Studies, University of Bologna, Bologna, Italy

<sup>d</sup> Institute for Psychological Science, De Montfort University, Leicester, UK

#### ARTICLE INFO

##### Keywords:

Smartphones  
Smartphone addiction  
Anxiety  
Abstinence symptoms  
Withdrawal symptoms  
Psychometric validation

#### ABSTRACT

In order to frame excessive smartphone use as an addiction, it is important to understand whether this behavior determines abstinence symptoms and which damaging effect it has on emotions and cognition. However, an appropriate tool to assess the presence of smartphone abstinence symptoms is still lacking. In the present study, we propose a scale that is specifically developed to assess the psychological state deriving from smartphone abstinence: The Abstinence from Smartphone Scale (ABSS-10). The aim of this work is to validate ABSS-10 and to investigate its relevance in the context of smartphone addiction. Two studies were conducted to explore ABSS-10 psychometric properties, focusing on discriminant validity, and its relationship with smartphone dependence and emotional attachment. In Study 1, university students were administered the ABSS-10 two times during a two and a half-hour long smartphone restriction period. In Study 2, the scale was administered three times during a five-hour long smartphone restriction period. General state anxiety and smartphone dependence scales were also administered. The findings reveal that ABSS-10 effectively differentiates smartphone abstinence symptoms from general state anxiety and dependence. Moreover, results show that the scale detects changes in abstinence symptoms scores during a five-hour restriction period. The scale's utility in both research and practical settings is discussed, highlighting its potential contributions to understanding the psychological dynamics of smartphone use and abstinence. The present work suggests that ABSS-10 is a robust tool for research on the psychological effects of smartphone usage.

(in press)

### Technology, Mind, and Behavior

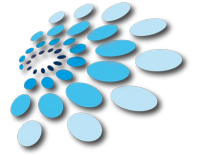
#### The Revised Extended iSelf: Disentangling the Effects of Smartphone Position and Ringing on Cognitive Performance and Psychophysiological Parameters

--Manuscript Draft--

Manuscript Number:	TMB-2025-0003R3
Full Title:	The Revised Extended iSelf: Disentangling the Effects of Smartphone Position and Ringing on Cognitive Performance and Psychophysiological Parameters
Abstract:	The Extended Self Theory posits that individuals perceive their possessions – e.g., the smartphone – as an extension of the Self, the separation of which may influence cognition and may cause emotional distress. In line with this theory, previous research found that when the smartphone is distant and ringing, cognitive performance decrease and psychophysiological activity increases, compared to when the smartphone is near and does not ring. The present study aims to disentangle the effects of the smartphone Position (Near vs. Distant) and Ringing (Pre vs. Post) on cognitive tasks and psychophysiological activity; we used a 2x2 mixed design, with Position as the between-subjects independent variable and Ringing as the within-subjects independent variable. Participants (N = 70) completed two word-search puzzles, while their psychophysiological activity was being recorded. We primarily hypothesized main effects of smartphone Position and Ringing, as well as the interaction between these factors, on cognitive performance and psychophysiological parameters; furthermore, we hypothesized that participants in Distant condition would perceive less extension of the Self. As for cognitive performance, findings did not reveal any effect of Position, Ringing or their interaction. As for psychophysiological parameters, only Ringing had an effect, which was primarily reflected by increased electrodermal activity, although it was inconsistent with other parameters. No difference in the perception of extended self was observed. This pattern of results may reflect habituation to constant smartphone connectivity in contemporary users.
Article Type:	Registered Reports



# Instruments



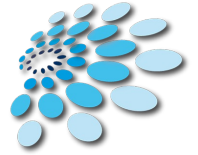
**Cycle-ergometer – BK-24**



**Eye Tracker - EyeLink 1000 Plus**



# Instruments



## VR headset Meta Quest 2



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## CLEANSHEET.

Get fit, train your reflexes, and compete against friends using the most realistic soccer experience for Meta Quest and PSVR2.

[META QUEST](#)

[PLAYSTATION VR2](#)

## Biograph Infiti



TT-pIR HEadGear™ System - T2600



Skin Conductance Sensor - SA9309M



Temperature Sensor - SA9310M



Respiration Sensor - SA9311M




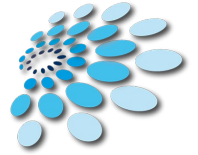
EKG™ Sensor - T9306M



Blood Volume Pulse (BVP) Sensor - SA9308M



# Software



**Pavlovia**  
/pævlɒviə/  
where behaviour is studied



*PsychoPy*  
Psychology software in Python

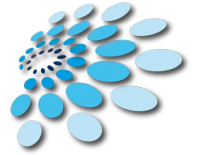


**Studio**<sup>®</sup>

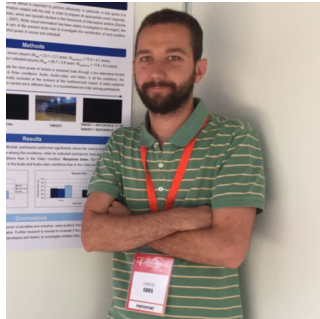
**jamovi** Stats.  
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Now.



# Our research team



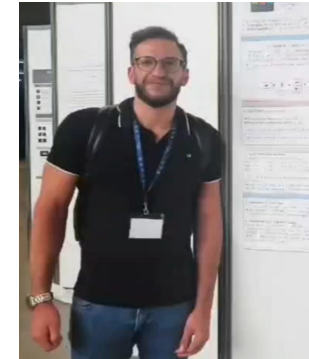
Serena



Fabrizio



Valter



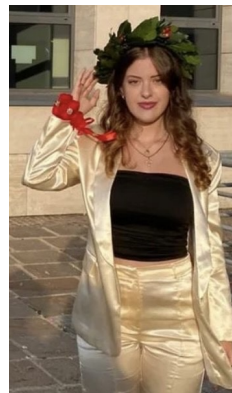
Alberto



Mauro



Tiziano



Maria



Claudia



Stefano



Angelica



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# Thanks for your attention!

Alberto Mariconda and Stefano Pileggi

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Department of Life Sciences, University of Trieste

**Research group "Basic and Applied Cognition"**

Principal investigator: Prof. Mauro Murgia



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